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**Information technology — Security  
techniques — Hash-functions —**

**Part 1:  
General**

*Technologies de l'information — Techniques de sécurité — Fonctions  
de brouillage —*

*Partie 1: Généralités*

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## Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work.

International Standards are drafted in accordance with the rules given in the ISO/IEC Directives, Part 3.

In the field of information technology, ISO and IEC have established a joint technical committee, ISO/IEC JTC 1. Draft International Standards adopted by the joint technical committee are circulated to national bodies for voting. Publication as an International Standard requires approval by at least 75 % of the national bodies casting a vote.

Attention is drawn to the possibility that some of the elements of this part of ISO/IEC 10118 may be the subject of patent rights. ISO and IEC shall not be held responsible for identifying any or all such patent rights.

International Standard ISO/IEC 10118-1 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 27, *IT Security techniques*.

This second edition cancels and replaces the first edition (ISO/IEC 10118-1:1994), which has been technically revised to add a general model for hash-functions. Note, however, that implementations which comply with ISO/IEC 10118-1:1994 will be compliant with this edition of ISO/IEC 10118-1.

ISO/IEC 10118 consists of the following parts, under the general title *Information technology — Security techniques — Hash-functions*:

- *Part 1: General*
- *Part 2: Hash-functions using an n-bit block cipher algorithm*
- *Part 3: Dedicated hash-functions*
- *Part 4: Hash-functions using modular arithmetic*

Annex A forms a normative part of this part of ISO/IEC 10118.

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# Information technology — Security techniques — Hash-functions —

## Part 1: General

### 1 Scope

ISO/IEC 10118 specifies hash-functions and is therefore applicable to the provision of authentication, integrity and non-repudiation services. Hash-functions map arbitrary strings of bits to a fixed-length strings of bits, using a specified algorithm. They can be used for

- reducing a message to a short imprint for input to a digital signature mechanism, and
- committing the user to a given string of bits without revealing this string.

NOTE - The hash-functions specified in this part of ISO/IEC 10118 do not involve the use of secret keys. However, these hash-functions may be used, in conjunction with secret keys, to build message authentication codes. Message Authentication Codes (MACs) provide data origin authentication as well as message integrity. For the calculation of a MAC the user is referred to ISO/IEC 9797.

This part of ISO/IEC 10118 contains definitions, symbols, abbreviations and requirements, that are common to all the other parts of ISO/IEC 10118.

### 2 Normative references

The following normative documents contain provisions which, through reference in this text, constitute provisions of this part of ISO/IEC 10118. For dated references, subsequent amendments to, or revisions of, any of these publications do not apply. However, parties to agreements based on this part of ISO/IEC 10118 are encouraged to investigate the possibility of applying the most recent editions of the normative documents indicated below. For undated references, the latest edition of the normative document referred to applies. Members of ISO and IEC maintain registers of currently valid International Standards.

ISO/IEC 9797 (all parts), *Information technology – Security techniques – Message Authentication Codes (MACs)*.

### 3 Terms and definitions

For the purposes of this part of ISO/IEC 10118, the following terms and definitions apply.

#### 3.1 big-endian

a method of storage of multi-byte numbers with the most significant bytes at the lowest memory addresses

#### 3.2 collision-resistant hash-function

a hash-function satisfying the following property: it is computationally infeasible to find any two distinct inputs which map to the same output

NOTE – computational feasibility depends on the specific security requirements and environment.

#### 3.3 data string (data)

a string of bits which is the input to a hash-function

3.4

**hash-code**

the string of bits which is the output of a hash-function

NOTE – The literature on this subject contains a variety of terms that have the same or similar meaning as hash-code. Modification Detection Code, Manipulation Detection Code, digest, hash-result, hash-value and imprint are some examples.

3.5

**hash-function**

a function which maps strings of bits to fixed-length strings of bits, satisfying the following two properties:

- it is computationally infeasible to find for a given output, an input which maps to this output;
- it is computationally infeasible to find for a given input, a second input which maps to the same output

NOTE – Computational feasibility depends on the specific security requirements and environment.

3.6

**hash-function identifier**

a byte identifying a specific hash-function

3.7

**initializing value**

a value used in defining the starting point of a hash-function

3.8

**output transformation**

a transformation or mapping of the output of the iteration stage to obtain the hash-code

3.9

**padding**

appending extra bits to a data string

3.10

**round-function**

a function  $f(.,.)$  that transforms two binary strings of lengths  $L_1$  and  $L_2$  to a binary string of length  $L_2$  - it is used iteratively as part of a hash-function, where it combines a data string of length  $L_1$  with the previous output of length  $L_2$

**4 Symbols (and abbreviated terms)**

**4.1 General Symbols**

Throughout ISO/IEC 10118, the following symbols and abbreviations are used:

$B_i$  - A byte

$D$  - Data

$D_i$  - A block derived from the data-string after the padding process

$h$  - Hash-function

$H$  - Hash-code

$H_i$  - A string of  $L_2$  bits which is used in the hashing operation to store an intermediate result

$IV$  - Initializing value

$L_1$  - The length (in bits) of the first of the two input strings to the round-function  $f$

$L_2$  - The length (in bits) of the second of the two input strings to the round-function  $f$ ; the output string from the round-function  $f$ , and of the  $IV$ .

$L_x$  - Length (in bits) of a string of bits  $X$

$f$  - round-function ( $\phi$ )

$T$  - An output transformation function which may be a truncation or some other mapping

$X||Y$  - Concatenation of strings of bits  $X$  and  $Y$  in the indicated order

$X \oplus Y$  - Exclusive-or of strings of bits  $X$  and  $Y$  (where  $L_x = L_y$ )

## 4.2 Symbols specific to this part

For the purpose of this part of ISO/IEC 10118, the following symbols and notations apply :

$q$  - The number of blocks in the data string after the padding and splitting process

## 4.3 Coding conventions

In contexts where the terms “most significant bit/byte” and “least significant bit/byte” have a meaning, (e.g., where strings of bits/bytes are treated as numerical values) then the leftmost bits/bytes of a block shall be the most significant.

## 5 Requirements

The use of a hash-function requires that the parties involved shall operate upon precisely the same bit-string, even though the representation of the data may be different in each entity's environment. This may require one or more of the entities to convert the data into an agreed bit-string representation prior to applying a hash-function.

Some of the hash-functions specified in ISO/IEC 10118 require padding, so that the data string is of the required length. Several padding methods are presented in Annex A of this part of ISO/IEC 10118; additional padding methods may be specified in each part of ISO/IEC 10118 where padding is needed.

## 6 General Model for hash-functions

The hash-functions specified in this standard require the use of a round-function  $f$ . In subsequent parts of ISO/IEC 10118, several alternatives for the function  $f$  are specified.

The hash-functions which are specified in subsequent parts of ISO/IEC 10118, provide hash-codes of length  $L_H$ , where  $L_H$  is less than or equal to the value of  $L_2$  for the round-function  $f$  being used.

### 6.1 Hashing Operation

Let  $f$  be a round-function and  $IV$  be an initializing value of length  $L_2$ . For the hash-functions specified in subsequent parts of ISO/IEC 10118, the value of the  $IV$  shall be fixed for a given round-function  $f$ . The hash-code  $H$  of the data  $D$  shall be calculated in four steps.

#### 6.1.1 Step 1 (padding)

The data string  $D$  is padded in order to ensure that its length is an integer multiple of  $L_1$ . See Annex A for more information.

NOTE : Sometimes it is more efficient to have the splitting occur before the padding. The padding is then done on the last block, where  $L_1 < L_2$ .

6.1.2 Step 2 (splitting)

The padded version of the data string  $D$  is split into  $L_1$ -bit blocks  $D_1, D_2, \dots, D_q$  where  $D_1$  represents the first  $L_1$  bits of the padded version of  $D$ ,  $D_2$  represents the next  $L_1$  bits, and so on. The padding and splitting processes are illustrated in Figure 1.

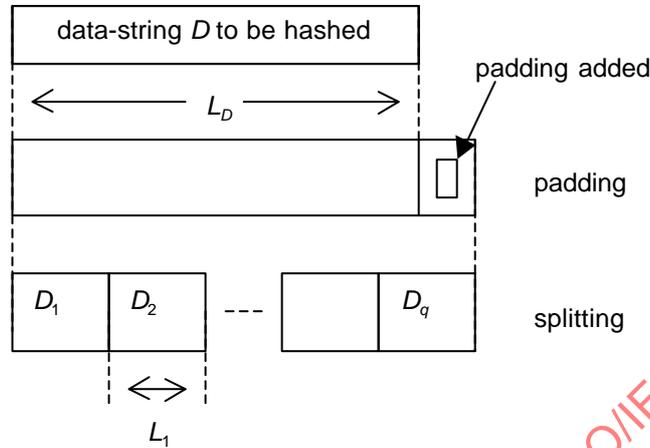


Figure 1 — The padding and splitting processes

6.1.3 Step 3 (iteration)

Let  $D_1, D_2, \dots, D_q$  be the  $L_1$ -bit blocks of the data after padding and splitting. Let  $H_0$  be a bit-string equal to  $IV$ . The  $L_2$ -bit strings  $H_1, H_2, \dots, H_q$  are calculated iteratively in the following way.

for  $i$  from 1 to  $q$ :

$$H_i = f(D_i, H_{i-1});$$

The iteration process is illustrated in Figure 2.

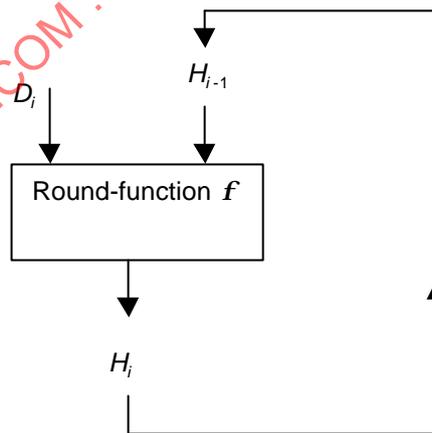


Figure 2 — The iteration process

6.1.4 Step 4 (output transformation)

The hash-code  $H$  is derived by performing a transformation  $T$  on  $H_q$ , the output of step 3, to obtain the  $L_H$  bits of the final hash-code. For example, the transformation  $T$  may be a truncation operation.

## 6.2 Use of the general model

In subsequent parts of ISO/IEC 10118, examples of hash-functions based on the general model are specified. Specification of an individual hash-function will in each case require the following to be defined:

- parameters  $L_1, L_2$ ;
- the padding method;
- the initializing value  $IV$ ;
- the round function  $f$ ;
- the output transformation  $T$ .

Practical use of a hash-function defined using the general model will also require the choice of the parameter  $L_H$ .

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