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**AMENDMENT 1**  
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**Building automation and control  
systems (BACS) —**

**Part 5:  
Data communication protocol**

**AMENDMENT 1**

*Systèmes d'automatisation et de gestion technique du bâtiment —*

*Partie 5: Protocole de communication de données*

*AMENDEMENT 1*

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## Foreword

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This document was prepared by Technical Committee ISO/TC 205, *Building environmental design*, in collaboration with the European Committee for Standardization (CEN) Technical Committee CEN/TC 247, *Building Automation, Controls and Building Management*, in accordance with the Agreement on technical cooperation between ISO and CEN (Vienna Agreement).

A list of all parts in the ISO 16484 series can be found on the ISO website.

Any feedback or questions on this document should be directed to the user's national standards body. A complete listing of these bodies can be found at [www.iso.org/members.html](http://www.iso.org/members.html).

(This foreword is not part of the standard. It is merely informative and does not contain requirements necessary for conformance to the standard.)

## FOREWORD

The purpose of this addendum is to add several independent substantive changes to the BACnet standard. The changes are summarized below.

- 135-2016bd-1. Add Staging Object Type.
- 135-2016be-1. Add Lighting BIBBS and Device Profiles.
- 135-2016bi -1. Add Audit Reporting.
- 135-2016bi -2. Change DeviceCommunicationControlService for Audit Reporting.
- 135-2016bi -3. Modify Logging Objects to Allow for Extremely Large Logs.
- 135-2016bk -1. Expand the reserved range of BACnetPropertyIdentifier.
- 135-2016bl - 1. Clarify Result(-) response for failed WritePropertyMultiple requests.
- 135-2016bl - 2. Clarify ReadPropertyMultiple response on OPTIONAL when empty.
- 135-2016bl - 3. Clarify Out\_Of\_Service.
- 135-2016bm-1. Reduce allowed range for Usage Timeout.
- 135-2016bm-2. Specify design choices for MS/TP devices.
- 125-2016bm-3. Handle unwanted MS/TP frames in IDLE state.
- 135-2016bn-1. Make SCHED BIBBS consistent on supported datatypes, and add BOOLEAN.
- 135-2016bn-2. Clarify COV and COVP related BIBBS.
- 135-2016bn-3. Clock is required for support of AE-ACK-A.
- 135-2016bp-1. Make rules for POST consistent with rules for PUT.
- 135-2016bp-2. Make 'type' consistent at all levels and introduce 'effectiveType'.
- 135-2016bp-3. Fully specify the behavior of "includes".
- 135-2016bp-4. Remove the path syntax from the 'select' query parameter.
- 135-2016bp-5. Resolve conflicting statements about configuring external authorization servers.
- 135-2016bp-6. Remove incorrect table for callback formats.
- 135-2016bp-7. Allow plain text POSTs for primitive data.
- 135-2016bp-8. Allow extended error numbers.
- 135-2016bp-9. Add new error numbers.
- 135-2016bp-10. Add formal definition for JSON equivalent to XML's <CSML>.
- 135-2016bp-11. Specify 'name' safety check for setting data.
- 135-2016bp-12. Specify how to evaluate relative paths for collections of links.
- 135-2016bp-13. Allow proprietary categories for the 'metadata' query.
- 135-2016bq-1. Fix the Absentee\_Limit property of the Access Credential object type.
- 135-2016bq-2. Ensure that the denied or granted access event is generated last.

In the following document, language to be added to existing clauses of EN ISO 16484-5 and Addenda is indicated through the use of *italics*, while deletions are indicated by ~~strike through~~. Where entirely new subclauses are proposed to be added, plain type is used throughout.

The use of placeholders like X, Y, Z, X1, X2, etc., should not be interpreted as literal values of the final standard. These placeholders will be assigned actual numbers/letters only with incorporation of this addendum into the standard for republication.

# Building automation and control systems (BACS) —

## Part 5: Data communication protocol

### AMENDMENT 1

#### 135-2016bd-1 Add a Staging Object Type

##### Rationale

The Staging object type provides a way for BACnet devices to map analog values onto multiple Binary Value, Binary Output, or Binary Lighting Output objects.

A common use case is in lighting applications, where a level, identified by a numeric value, sets the appropriate values of multiple binary outputs (on or off).

Support of this new object type is excluded from all data sharing BIBBs for life safety and access control.

[Insert new **Clause 12.X**]

#### 12.X Staging Object Type

The Staging object type defines a standardized object whose properties represent the externally visible characteristics of a staged value. A "Staging" maps a numeric value onto multiple discrete ranges that define individual "stages" ( $N_{\text{stages}}$ ). Each Staging object is associated with a collection of references to binary valued objects ( $N_{\text{references}}$ ). Each Staging object may therefore control Binary Output, Binary Value, or Binary Lighting Output objects. Every stage specifies an arbitrary combination of ACTIVE/INACTIVE values to be written to these referenced objects. Stages are defined by a limit, a deadband, and the collection of values for the referenced objects.

Figure 12-X shows a typical Staging object application with four stages ( $N_{\text{stages}} = 4$ ) and two referenced binary objects ( $N_{\text{references}} = 2$ ).

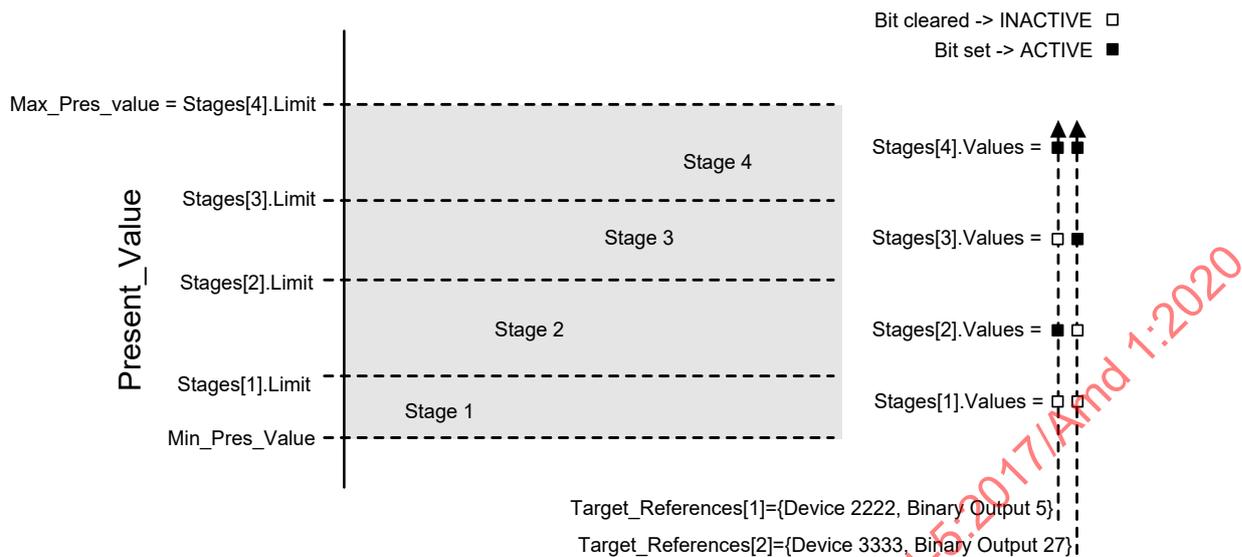


Figure 12-X. Typical Staging Application ( $N_{stages} = 4$ ,  $N_{references} = 2$ )

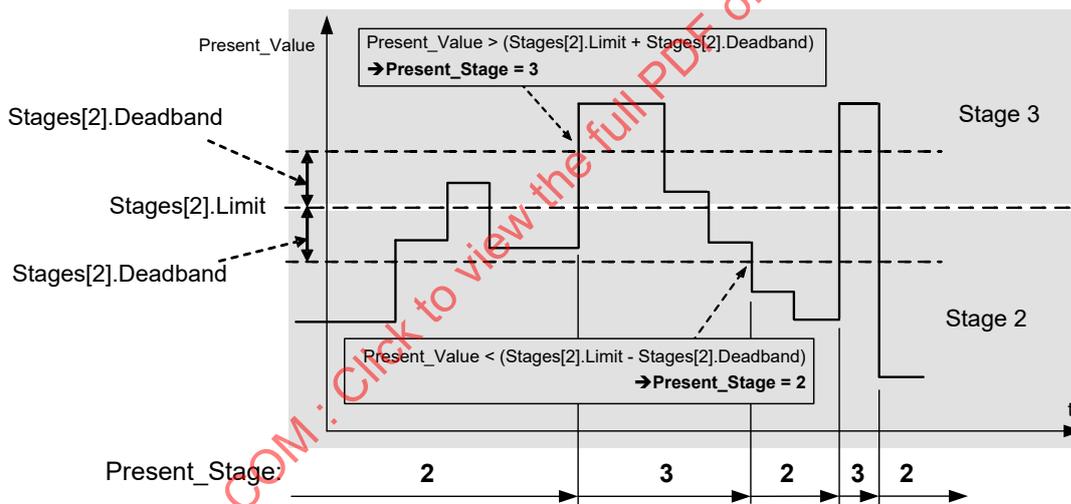


Figure 12-X2. Stage Limits incorporate hysteresis through the use of a Deadband around each Limit

Stages are defined by limits with a symmetrical deadband. A deadband greater than zero is used to prevent unwanted oscillation when the Present\_Value is close to a limit. As the Present\_Value increases, if it rises above the limit for a stage plus the deadband for that stage, the Present\_Stage transitions to that stage+1. Similarly, as the Present\_Value decreases, it must fall below the limit for a stage minus the deadband for that stage before Present\_Stage transitions to that stage. The deadband is allowed to be zero (0.0).

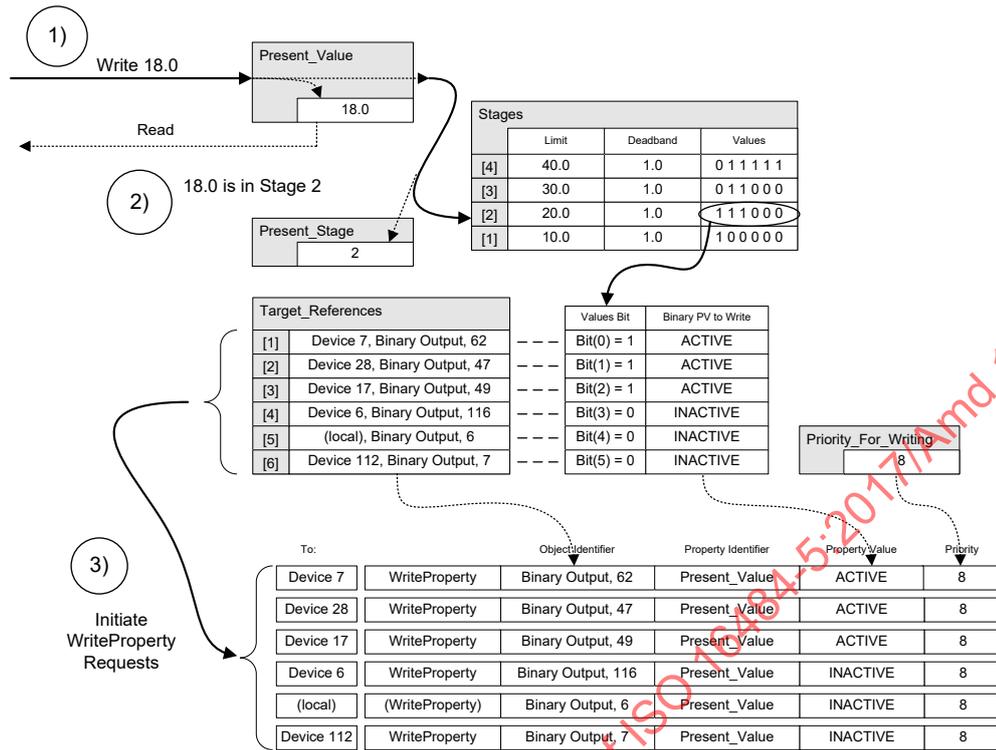


Figure 12-X3. Pipeline of operations when Present\_Value is written

Staging objects may optionally support intrinsic reporting to facilitate the reporting of fault conditions. Staging objects that support intrinsic reporting shall apply the NONE event algorithm.

The object and its properties are summarized in Table 12-X and described in detail in this clause.

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**Table 12-X.** Properties of the Staging Object Type

Property Identifier	Property Datatype	Conformance Code
Object_Identifier	BACnetObjectIdentifier	R
Object_Name	CharacterString	R
Object_Type	BACnetObjectType	R
Present_Value	REAL	W
Present_Stage	Unsigned	R
Stages	BACnetARRAY[N] of BACnetStageLimitValue	R <sup>1</sup>
Stage_Names	BACnetARRAY[N] of CharacterString	O <sup>1</sup>
Status_Flags	BACnetStatusFlags	R
Event_State	BACnetEventState	R
Reliability	BACnetReliability	R
Out_Of_Service	BOOLEAN	R
Description	CharacterString	O
Units	BACnetEngineeringUnits	R
Target_References	BACnetARRAY[N] of BACnetDeviceObjectReference	R <sup>2</sup>
Priority_For_Writing	Unsigned(1..16)	R
Default_Present_Value	REAL	O
Min_Pres_Value	REAL	R
Max_Pres_Value	REAL	R
COV_Increment	REAL	O <sup>3</sup>
Notification_Class	Unsigned	O <sup>4,5</sup>
Event_Enable	BACnetEventTransitionBits	O <sup>4,5</sup>
Acked_Transitions	BACnetEventTransitionBits	O <sup>4,5</sup>
Notify_Type	BACnetNotifyType	O <sup>4,5</sup>
Event_Time_Stamps	BACnetARRAY[3] of BACnetTimeStamp	O <sup>4,5</sup>
Event_Message_Texts	BACnetARRAY[3] of CharacterString	O <sup>5,6</sup>
Event_Message_Texts_Config	BACnetARRAY[3] of CharacterString	O <sup>5</sup>
Event_Detection_Enable	BOOLEAN	O <sup>4,5</sup>
Reliability_Evaluation_Inhibit	BOOLEAN	O
Property_List	BACnetARRAY[N] of BACnetPropertyIdentifier	R
Value_Source	BACnetValueSource	O <sup>7,8,9</sup>
Tags	BACnetARRAY[N] of BACnetNameValue	O
Profile_Location	CharacterString	O
Profile_Name	CharacterString	O

<sup>1</sup> The array size of this property is N<sub>stages</sub>.

<sup>2</sup> The array size of this property is N<sub>references</sub>.

<sup>3</sup> This property is required if the object supports COV reporting.

<sup>4</sup> These properties are required if the object supports intrinsic reporting.

<sup>5</sup> These properties shall be present only if the object supports intrinsic reporting.

<sup>6</sup> This property, if present, is required to be read-only.

<sup>7</sup> This property is required if the object supports the value source mechanism.

<sup>8</sup> This property shall be present only if the object supports the value source mechanism.

<sup>9</sup> This property shall be writable as described in Clause 19.5.

### 12.X.1 Object\_Identifier

This property, of type BACnetObjectIdentifier, is a numeric code that is used to identify the object. It shall be unique within the BACnet device that maintains it.

### 12.X.2 Object\_Name

This property, of type CharacterString, shall represent a name for the object that is unique within the BACnet device that maintains it. The minimum length of the string shall be one character. The set of characters used in the Object\_Name shall be restricted to printable characters.

### 12.X.3 Object\_Type

This property, of type BACnetObjectType, indicates membership in a particular object type class. The value of this property shall be STAGING.

### 12.X.4 Present\_Value

This property, of type REAL, indicates the current value, in engineering units, of the Staging object. If Present\_Value is written with a value less than Min\_Pres\_Value, then it shall be clamped to Min\_Pres\_Value. If Present\_Value is written with a value greater than Max\_Pres\_Value, then it shall be clamped to Max\_Pres\_Value.

Whenever Present\_Value is changed, the new value shall be compared with the 'Limit' values for the entire Stages array using the following algorithm:

```

ops = current Present_Stage
npv = new Present_Value

//check if value should remain in the current stage
If (ops != 0) then
    upperBound = Stages[ops].Limit + Stages[ops].Deadband
    if (ops > 1) then
        lowerBound = Stages[ops-1].Limit - Stages[ops-1].Deadband
    else
        lowerBound = Min_Pres_Value
    endif
    if (npv <= upperBound AND npv >= lowerBound) then
        Present_Value = npv
        exit algorithm //no change to current stage, stop algorithm
    endif
endif

// calculate the new stage
Present_Stage = Nstages
for (i=1 to Nstages-1, step +1)
    if npv <= (Stages[i].Limit) then
        Present_Stage = i
        exit for //found the correct stage, stop iteration
    endif
next i

Present_Value = npv

```

Figure 12-X4. Pseudocode Algorithm for Evaluating Present\_Value and Present\_Stage

#### 12.X.4.1 Writing to Referenced Objects

Changes to Present\_Stage shall cause a write of ACTIVE or INACTIVE to the corresponding object's Present\_Value for each Target\_References array element. For each bit (Index = 0 to N<sub>references</sub> - 1) in the Stages[Present\_Stage].Values bitstring, if the bit is set (1), an ACTIVE value shall be written, or if clear (0), then an INACTIVE value shall be written to the Target\_References[Index + 1] object's Present\_Value.

Writes to Present\_Value that subsequently trigger writing to referenced objects due to reevaluation of Present\_Stage, are not expected to wait until the reference writes occur before returning a Result(+) or Result(-) for the write to Present\_Value. Subsequently if any write to a referenced object fails, Reliability shall be changed to COMMUNICATION\_FAILURE. The COMMUNICATION\_FAILURE shall remain in effect until all reference writes have been completed successfully. How a particular implementation handles other failures during writing to referenced objects shall be a local matter except that Reliability shall indicate a value other than NO\_FAULT\_DETECTED.

The order of evaluation of references and any referenced object write delay shall be a local matter.

**12.X.5 Present\_Stage**

This property, of type Unsigned, shall indicate the array index (1 to  $N_{stages}$ ) that corresponds to the current active stage or 0 meaning that the Present\_Stage has not yet been initialized. Upon device restart, or when the Stages property is written to any of its elements, or the size of the Stages array changes, Present\_Stage shall be set to 0 temporarily and then Present\_Value shall be reevaluated as described in Clause 12.X.4.1.

Attempts to read Present\_Stage when it is internally set to 0 shall return a Result(-) with an 'Error Class' of PROPERTY and an 'Error Code' of VALUE\_NOT\_INITIALIZED.

**12.X.6 Stages**

This property, of type BACnetARRAY[N] of BACnetStageLimitValue, is an array representing the stages by limit, desired present values for the objects referenced by Target\_References, and deadband. The size of the array is  $N_{stages}$ , where  $N_{stages}$  shall be greater than 1. BACnetStageLimitValue is a tuple consisting of the following fields:

Limit	REAL
Values	BIT STRING
Deadband	REAL

The 'Limit' values for all elements shall be strictly ascending, such that:

```

for Index=1 to Nstages-1
{
    lowerbound = (Stages[Index].Limit + Stages[Index].Deadband)
    upperbound = (Stages[Index+1].Limit - Stages[Index+1].Deadband)
    lowerbound <= upperbound
}
    
```

If any of the stages do not meet this criterion, then the Reliability property shall have a value of CONFIGURATION\_ERROR.

The bits in 'Values' correspond to references in the Target\_References array, such that bit (Index = 0 to  $N_{references} - 1$ ) corresponds to Target\_References[Index + 1], etc. The length of the 'Values' bitstring shall be  $N_{references}$  bits.

The 'Deadband' shall be zero or positive. A negative value for 'Deadband' shall cause the value of Reliability to be CONFIGURATION\_ERROR.

If the size of the Stages array is increased, then the new array elements, for which no initial value is provided, shall be initialized to contain 'Limit' = 0.0, 'Deadband' = 0.0, and 'Values' = {0...0}, and the value of Reliability shall be set to CONFIGURATION\_ERROR.

If the size of the Stages array is less than 2, then the Reliability property shall have a value of CONFIGURATION\_ERROR.

If Reliability has the value CONFIGURATION\_ERROR, then Present\_Value shall be set to Min\_Pres\_Value and Present\_Stage to 1.

If Stages[ $N_{stages}$ ].Limit becomes smaller than Present\_Value, then Present\_Value shall be set to Stages[ $N_{stages}$ ].Limit.

If the Stages property is written, the value of Present\_Stage shall be reevaluated and corresponding writes of new values to Target\_References' objects shall be triggered.

If the size of this array is changed, the size of the Stage\_Names array shall also be changed to the same size.

**12.X.7 Stage\_Names**

This property, of type BACnetARRAY[N] of CharacterString, is an array representing a name for each stage. The number of array elements in Stage\_Names shall be the same as the number of array elements in the Stages property. Stage\_Names[1] shall correspond to the name for Present\_Stage=1. Stage\_Names[2] shall correspond to the name for Present\_Stage=2, etc.

If the size of this array is changed, the size of the Stages array shall also be changed to the same size. If the size of Stage\_Names is increased, then it shall be a local matter what the uninitialized array elements contain.

**12.X.8 Status\_Flags**

This property, of type BACnetStatusFlags, represents four Boolean flags that indicate the general "health" of a Staging object. Three of the flags are associated with the values of other properties of this object. A more detailed status could be determined by reading the properties that are linked to these flags. The relationship between individual flags is not defined by the protocol. The four flags are

{IN\_ALARM, FAULT, OVERRIDDEN, OUT\_OF\_SERVICE}

where:

- IN\_ALARM                      Logical FALSE (0) if the Event\_State property has a value of NORMAL, otherwise logical TRUE (1).
- FAULT                         Logical TRUE (1) if the Reliability property does not have a value of NO\_FAULT\_DETECTED, otherwise logical FALSE (0).
- OVERRIDDEN                 Always logical FALSE (0).
- OUT\_OF\_SERVICE             Logical TRUE (1) if the Out\_Of\_Service property has a value of TRUE, otherwise logical FALSE(0).

If the object supports event reporting, then this property shall be the pStatusFlags parameter for the object's event algorithm. See Clause 13.3 for event algorithm parameter descriptions.

**12.X.9 Event\_State**

The Event\_State property, of type BACnetEventState, is included in order to provide a way to determine whether this object has an active event state associated with it (see Clause 13.2.2.1). If the object supports event reporting, then the Event\_State property shall indicate the event state of the object. If the object does not support event reporting, then the value of this property shall be NORMAL.

**12.X.10 Reliability**

The Reliability property, of type BACnetReliability, provides an indication that the properties of the Staging object are in a consistent state and that Target\_References are being reliably written. See Clauses 12.X.4.1, 12.X.6, and 12.X.17.

Table 12-X2 summarizes scenarios when Reliability has a value other than NO\_FAULT\_DETECTED.

**Table 12-X2. Reliability Scenarios**

Scenario	Reliability Value	See Clause
Communication error when writing	COMMUNICATION FAILURE	12.X.4.1
Non-communication-related failure when writing	Local Matter	12.X.4.1
'Limit' values out of order	CONFIGURATION ERROR	12.X.6
'Deadband' is negative	CONFIGURATION ERROR	12.X.6
Stages array size is increased	CONFIGURATION ERROR	12.X.6
Min_Pres_Value is >= (Stages[1].Limit - Stages[1].Deadband)	CONFIGURATION_ERROR	12.X.17

**12.X.11 Out\_Of\_Service**

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the Present\_Value property is controllable by software local to the BACnet device.

When Out\_Of\_Service is TRUE:

- a) changes to the Present\_Value property are decoupled from the Target\_References. This means that the objects referenced by Target\_References shall not be updated;

- b) the Present\_Value property and the Reliability property, if capable of taking on values other than NO\_FAULT\_DETECTED, shall be writable to allow simulating specific conditions or for testing purposes;
- c) other functions that depend on the state of the Present\_Value or Reliability properties shall respond to changes made to these properties, as if those changes had occurred while the object was in service;

Restrictions on writing to the Present\_Value property by software local to the BACnet device do not apply to local human-machine interfaces.

When Out\_Of\_Service becomes FALSE, it shall trigger updating of referenced objects as described in Clause 12.X.4.1.

#### 12.X.12 Description

This property, of type CharacterString, is a string of printable characters whose content is not restricted.

#### 12.X.13 Units

This property, of type BACnetEngineeringUnits, indicates the measurement units of this object. See the BACnetEngineeringUnits ASN.1 production in Clause 21 for a list of engineering units defined by this standard.

#### 12.X.14 Target\_References

This property, of type BACnetARRAY[N] of BACnetDeviceObjectReference, is an array representing references to Binary Output, Binary Value, or Binary Lighting Output objects. The size of the array is N<sub>references</sub>. The Target\_References array elements [Index = 1 to N<sub>references</sub>] shall correspond to the bit(Index - 1) of all 'Values' bitstrings of the Stages property.

If the property is restricted to referencing objects within the containing device, an attempt to write to a reference to an object outside the containing device into this property shall cause a Result(-) to be returned with an error class of PROPERTY and an error code of OPTIONAL\_FUNCTIONALITY\_NOT\_SUPPORTED. Uninitialized Target\_References array elements shall be given the instance number 4194303. A Target\_References array element whose instance number is equal to 4194303 shall be considered uninitialized and shall be ignored in all operations that may use that reference.

If the size of this array is changed, the size of the 'Values' bitstrings of the Stages property shall also be changed to the same size. If the bitstring length is increased, added bits shall be cleared (0).

#### 12.X.15 Priority\_For\_Writing

This property defines the priority at which the referenced properties are commanded. It corresponds to the 'Priority' parameter of the WriteProperty service. It is an unsigned integer in the range 1-16, with 1 being considered the highest priority and 16 the lowest. See Clause 19.2.

#### 12.X.16 Default\_Present\_Value

This optional property, of type REAL, defines the value to be used for Present\_Value upon device restart. Upon restart Default\_Present\_Value shall be copied to Present\_Value and cause the reevaluation of Present\_Value as described in Clause 12.X.4.

#### 12.X.17 Min\_Pres\_Value

This property, of type REAL, represents the minimum value for Present\_Value. Min\_Pres\_Value shall always be strictly less than the quantity (Stages[1].Limit - Stages[1].Deadband).

If a change to Min\_Pres\_Value, Stages[1].Limit, or Stages[1].Deadband violates this rule, then the Reliability property shall have a value of CONFIGURATION\_ERROR. If a change to Min\_Pres\_Value causes it to be greater than Present\_Value, then Present\_Value shall be written with Min\_Pres\_Value.

#### 12.X.18 Max\_Pres\_Value

This read-only property, of type REAL, represents the maximum value for Present\_Value. This value shall be defined as the 'Limit' of the last entry of the Stages property array (i.e., Stages[N<sub>stages</sub>].Limit).

If the size of the Stages array is zero, then Max\_Pres\_Value shall be equal to Min\_Pres\_Value.

#### 12.X.19 COV\_Increment

This property, of type REAL, shall specify the minimum change in Present\_Value that will cause a COV notification to be issued to subscriber COV-clients. This property is required if COV reporting is supported by this object.

**12.X.20 Notification\_Class**

This property, of type Unsigned, shall specify the instance of the Notification Class object to use for event-notification-distribution.

**12.X.21 Event\_Enable**

This property, of type BACnetEventTransitionBits, shall convey three flags that separately enable and disable the distribution of TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL notifications (see Clause 13.2.5). A device is allowed to restrict the set of supported values for this property but shall support (T, T, T) at a minimum.

**12.X.22 Acked\_Transitions**

This read-only property, of type BACnetEventTransitionBits, shall convey three flags that separately indicate the acknowledgment state for TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL events (see Clause 13.2.2.1.5). Each flag shall have the value TRUE if no event of that type has ever occurred for the object.

**12.X.23 Notify\_Type**

This property, of type BACnetNotifyType, shall convey whether the notifications generated by the object should be Events or Alarms. The value of the property is used as the value of the 'Notify Type' service parameter in event notifications generated by the object.

**12.X.24 Event\_Time\_Stamps**

This read-only property, of type BACnetARRAY[3] of BACnetTimeStamp, shall convey the times of the last TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL events (see Clause 13.2.2.1). Timestamps of type Time or Date shall have X'FF' in each octet, and Sequence Number timestamps shall have the value 0 if no event of that type has ever occurred for the object.

**12.X.25 Event\_Message\_Texts**

This read-only property, of type BACnetARRAY[3] of CharacterString, shall convey the message text values of the last TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL events (see Clause 13.2.2.1). If a particular type of event has yet to occur, an empty string shall be stored in the respective array element.

**12.X.26 Event\_Message\_Texts\_Config**

This property, of type BACnetARRAY[3] of CharacterString, contains the character strings which are the basis for the 'Message Text' parameter for the event notifications of TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL events, respectively, generated by this object. The character strings may optionally contain proprietary text substitution codes to incorporate dynamic information such as date and time or other information.

**12.X.27 Event\_Detection\_Enable**

This property, of type BOOLEAN, indicates whether (TRUE) or not (FALSE) intrinsic reporting is enabled in the object and controls whether (TRUE) or not (FALSE) the object will be considered by event summarization services.

This property is expected to be set during system configuration and is not expected to change dynamically.

When this property is FALSE, Event\_State shall be NORMAL, and the properties Acked\_Transitions, Event\_Time\_Stamps, and Event\_Message\_Texts shall be equal to their respective initial conditions.

**12.X.28 Reliability\_Evaluation\_Inhibit**

This property, of type BOOLEAN, indicates whether (TRUE) or not (FALSE) reliability-evaluation is disabled in the object. This property is a runtime override that allows temporary disabling of reliability-evaluation.

When reliability-evaluation is disabled, the Reliability property shall have the value NO\_FAULT\_DETECTED unless Out\_Of\_Service is TRUE and an alternate value has been written to the Reliability property.

**12.X.29 Property\_List**

This read-only property is a BACnetARRAY of property identifiers, one property identifier for each property that exists within the object. The Object\_Name, Object\_Type, Object\_Identifier, and Property\_List properties are not included in the list.

**12.X.30 Value\_Source**

This property, of type BACnetValueSource, indicates the source of the value of the Present\_Value. The Value\_Source property and its use in the value source mechanism are described in Clause 19.5.

**12.X.31 Tags**

This property, of type BACnetARRAY of BACnetNameValue, is a collection of tags for the object. See Clause Y.1.4 for restrictions on the string values used for the names of these tags and for a description of tagging and the mechanism by which tags are defined.

Each entry in the array is a BACnetNameValue construct which consists of the tag name and an optional value. If the tag is defined to be a "semantic tag", then it has no value, and the "value" field of the BACnetNameValue shall be absent.

While some tags may be known in advance when a device is manufactured, it is recommended that implementations consider that this kind of information might not be known until a device is deployed and to provide a means of configuration or writability of this property.

**12.X.32 Profile\_Location**

This property, of type CharacterString, is the URI of the location of an xdd file (See Clause X.2) containing the definition of the CSML type specified by the Profile\_Name property and possible other information (See Annex X). The URI is restricted to using only the "http", "https", and "bacnet" URI schemes. See Clause Q.8 for the definition of the "bacnet" URI scheme.

If a Profile\_Location value is not provided for a particular object, then the client shall use the Profile\_Location of the Device object, if provided, to find the definition of the Profile\_Name.

**12.X.33 Profile\_Name**

This property, of type CharacterString, is the name of an object profile to which this object conforms. To ensure uniqueness, a profile name shall begin with a vendor identifier code (see Clause 23) in base-10 integer format, followed by a dash. All subsequent characters are administered by the organization registered with that vendor identifier code. The vendor identifier code that prefixes the profile name shall indicate the organization that publishes and maintains the profile. This vendor identifier need not have any relationship to the vendor identifier of the device within which the object resides.

A profile defines a set of additional properties, behavior, and/or requirements for this object beyond those specified here. This standard defines only the format of the names of profiles. If the Profile\_Location property of this object or the Device object is present and nonempty, then the value of this property shall be the name of a CSML type defined in an xdd file referred to by the Profile\_Location property.

[Change Table 13-1]

**Table 13-1.** Standardized Objects That May Support COV Reporting

Object Type	Criteria	Properties Reported
...		
<i>Staging</i>	<i>If Present_Value changes by COV_Increment or Status_Flags changes at all or Present_Stage changes at all</i>	<i>Present_Value, Status_Flags, Present_Stage</i>

[Change Table 13-5]

**Table 13-5.** Properties Reported in CHANGE\_OF\_RELIABILITY Notifications

Object Type	Properties
...	...
<i>Staging</i>	<i>Present_Value Present_Stage</i>
Timer	...

[Change **Clause 21**, **BACnetObjectType** and **BACnetObjectTypesSupported** productions]

**BACnetObjectType** ::= ENUMERATED { -- see below for numerical order

```

...
    schedule          (17)
    staging            (60),
    structured-view   (29),
    ...
-- -numerical order reference
...
-- see lift          (59),
-- see staging       (60),
...
}

```

**BACnetObjectTypesSupported** ::= BIT STRING {

```

...
    lift              (59)
    staging            (60)
}

```

[Change **Clause 21**, **BACnetPropertyIdentifier** production]

**BACnetPropertyIdentifier** ::= ENUMERATED { -- see below for numerical order

```

...
    default-fade-time      (374),
    default-present-value  (492),
    default-ramp-rate      (375),
    ...
    prescale               (185),
    present-stage          (493),
    present-value          (85),
    ...
    slave-proxy-enable     (172),
    stages                 (494),
    stage-names            (495),
    start-time             (142),
    ...
    tags                   (486),
    target-references      (496),
    threat-authority       (306),
    ...
-- -numerical order reference
...
-- see represents        (491),
-- see default-present-value (492),
-- see present-stage     (493),
-- see stages            (494),
-- see stage-names       (495),
-- see target-references (496)
...
}

```

[Add to **Clause 21**, preserving the alphabetical order]

```

BACnetStageLimitValue ::= SEQUENCE {
    limit          REAL,
    values         BIT STRING,  -- length is Nreferences bits, see Clause 12.X.6
    deadband      REAL
}
    
```

[Insert into **Table K-1** in **DS-V-A**]

<b>Staging</b>
<i>Object_Name</i>
<i>Present_Value</i>
<i>Present_Stage</i>
<i>Status_Flags</i>
<i>Units</i>

[Insert into **Table K-5** in **DS-M-A**]

<b>Staging</b>
<i>Present_Value</i>
<i>Out Of Service</i>

[Change **Clause K.1.27**]

**K.1.27 BIBB - Data Sharing-Life Safety View-A (DS-LSV-A)**

...

Devices claiming conformance to this BIBB shall be capable of reading and displaying the object properties listed in Table K-1, excluding properties of Averaging, Loop, Accumulator, Pulse Converter, Channel, Lighting Output, and Binary Lighting Output objects, and *Staging objects*, and be capable of reading and displaying the object properties listed in Table K-7.

...

[Change **Clause K.1.28**]

**K.1.28 BIBB - Data Sharing-Life Safety Advanced View-A (DS-LSAV-A)**

The A device retrieves property values and presents them to the user. Device A shall be capable of using ReadProperty to retrieve any standard property of any standard object type listed in Table K-1, excluding Averaging, Loop, Accumulator, Pulse Converter, Channel, Lighting Output, and Binary Lighting Output objects, and *Staging objects*, including the objects listed in Table K-7, except for those properties listed in Table K-2 and any property defined by the standard as not readable via ReadProperty. Device A may use alternate services where support for execution of the alternate service is supported by Device B.

...

[Change Clause **K.1.29**]

**K.1.29 BIBB - Data Sharing-Life Safety Modify-A (DS-LSM-A)**

...

Devices claiming conformance to this BIBB shall be capable of commanding and relinquishing standard commandable properties at priority 8 (other priorities may also be supported) of those objects listed in Table K-5 excluding Averaging, Loop, Accumulator, Pulse Converter, Channel, Lighting Output, ~~and Binary Lighting Output objects~~, and *Staging objects*, and writing the properties listed in Table K-5 and Table K-8, excluding Averaging, Loop, Accumulator, Pulse Converter, Channel, Lighting Output, ~~and Binary Lighting Output objects~~, and *Staging objects*.

...

[Change Clause **K.1.30**]

**K.1.30 BIBB - Data Sharing-Life Safety Advanced Modify-A (DS-LSAM-A)**

The A device is able to use WriteProperty to modify any standard property of object types listed in Tables K-5 and K-8, excluding Averaging, Loop, Accumulator, Pulse Converter, Channel, Lighting Output, ~~and Binary Lighting Output objects~~, and *Staging objects*, where the property is not required to be read-only, or to which access is otherwise restricted by the standard (e.g., Log\_Buffer). Device A shall be capable of commanding and relinquishing standard commandable properties at any priority. Device A may use alternate services where support for execution of the alternate service is supported by Device B.

...

[Change Clause **K.1.31**]

**K.1.31 BIBB - Data Sharing-Access Control View-A (DS-ACV-A)**

...

Devices claiming conformance to this BIBB shall be capable of reading and displaying the object properties listed in Table K-1, excluding properties of Averaging, Loop, Accumulator, Pulse Converter, Channel, Lighting Output, ~~and Binary Lighting Output objects~~, and *Staging objects*, and be capable of reading and displaying the object properties listed in Table K-9.

...

[Change Clause **K.1.32**]

**K.1.32 BIBB - Data Sharing-Access Control Advanced View-A (DS-ACAV-A)**

The A device retrieves property values and presents them to the user. Device A shall be capable of using ReadProperty to retrieve any standard property of any standard object types listed in Table K-1, excluding Averaging, Loop, Accumulator, Pulse Converter, Channel, Lighting Output, ~~and Binary Lighting Output objects~~, and *Staging objects*, including the properties listed in Table K-9, except for those properties listed in Table K-2 and any property defined by the standard as not readable via ReadProperty. Device A may use alternate services where support for execution of the alternate service is supported by Device B.

...

[Change Clause K.1.33]

**K.1.33 BIBB - Data Sharing-Access Control Modify-A (DS-ACM-A)**

...

Devices claiming conformance to this BIBB shall be capable of commanding and relinquishing standard commandable properties at priority 8 (other priorities may also be supported) of those objects listed in Table K-5 excluding Averaging, Loop, Accumulator, Pulse Converter, Channel, Lighting Output, and Binary Lighting Output objects, and Staging objects, and writing the properties listed in Table K-5 and Table K-10, excluding Averaging, Loop, Accumulator, Pulse Converter, Channel, Lighting Output, and Binary Lighting Output objects, and Staging objects.

[Change Clause K.1.34]

**K.1.34 BIBB - Data Sharing-Access Control Advanced Modify-A (DS-ACAM-A)**

The A device is able to use WriteProperty to modify any standard property of object types listed in Tables K-5 and K-10, excluding Averaging, Loop, Accumulator, Pulse Converter, Channel, Lighting Output, and Binary Lighting Output objects, and Staging objects, where the property is not required to be read-only, or to which access is otherwise restricted by the standard (e.g., Log\_Buffer). Device A shall be capable of commanding and relinquishing standard commandable properties at any priority. Device A may use alternate services where support for execution of the alternate service is supported by Device B.

**135-2016be-1 Add Lighting BIBBs and Device Profiles**

Rationale

With the addition of the Lighting Output and Binary Lighting Output object types, there is a need for lighting specific BIBBs and device profiles.

[Add new Clauses K.1.X1 to K.1.X11]

**K.1.X1 BIBB – Data Sharing-Lighting Output -A (DS-LO-A)**

The A device modifies properties in Lighting Output, Binary Lighting Output, Analog Output, Analog Value, Binary Output, Binary Value, Multi-State Output, and Multi-State Value object types.

BACnet Service	Initiate	Execute
WriteProperty	x	

Devices claiming conformance to DS-LO-A shall be able to write to the Present\_Value property of the Lighting Output, Binary Lighting Output, Analog Output, Analog Value, Binary Output, Binary Value, Multi-State Output, and Multi-State Value object types.

A device claiming support for DS-LO-A is interoperable with devices that support any combination of DS-LO-B, DS-BLO-B, or DS-WP-B in the case of Analog Output, Analog Value, Binary Output, Binary Value, Multi-State Output, and Multi-State Value object types.

**K.1.X2 BIBB – Data Sharing-Lighting Output Status-A (DS-LOS-A)**

The A device reads properties in Lighting Output, Binary Lighting Output, Analog Output, Analog Value, Binary Output, Binary Value, Multi-State Output, and Multi-State Value object types.

BACnet Service	Initiate	Execute
ReadProperty	x	

Devices claiming conformance to DS-LOS-A shall be able to read the Present\_Value and Egress\_Active properties of Lighting Output and Binary Lighting Output object types and to read the Present\_Value property of Analog Output, Analog Value, Binary Output, Binary Value, Multi-State Output, and Multi-State Value object types.

A device claiming support for DS-LOS-A is interoperable with devices that support any combination of DS-LO-B, DS-BLO-B, or DS-RP-B in the case of Analog Output, Analog Value, Binary Output, Binary Value, Multi-State Output, and Multi-State Value object types.

**K.1.X3 BIBB – Data Sharing-Advanced Lighting Output-A (DS-ALO-A)**

The A device modifies properties in Lighting Output, Binary Lighting Output, Analog Output, Analog Value, Binary Output, Binary Value, Multi-State Output, and Multi-State Value object types.

BACnet Service	Initiate	Execute
WriteProperty	x	

The A device shall be capable of modifying all of the standard properties of the Lighting Output, Binary Lighting Output, Channel, Analog Output, Analog Value, Binary Output, Binary Value, Multi-State Output, and Multi-State Value object types.

A device claiming support for DS-ALO-A is interoperable with devices that support any combination of DS-LO-B, DS-BLO-B, DS-RP-B, or DS-WP-B in the case of Analog Output, Analog Value, Binary Output, Binary Value, Multi-State Output, and Multi-State Value object types.

**K.1.X4 BIBB - Data Sharing-Lighting Output-B (DS-LO-B)**

The B device implements the Lighting Output object type.

BACnet Service	Initiate	Execute
ReadProperty		x
WriteProperty		x

Devices claiming conformance to DS-LO-B shall support the Lighting Output object type.

A device claiming support for DS-LO-B is interoperable with devices that support DS-LO-A or DS-ALO-A.

**K.1.X5 BIBB - Data Sharing-Binary Lighting Output-B (DS-BLO-B)**

The B device implements the Binary Lighting Output object type.

BACnet Service	Initiate	Execute
ReadProperty		x
WriteProperty		x

Devices claiming conformance to DS-BLO-B shall support the Binary Lighting Output object type.

A device claiming support for DS-BLO-B is interoperable with devices that support DS-LO-A or DS-ALO-A.

**K.1.X6 BIBB – Device Management – Lighting Output Management-A (DM-LOM-A)**

BACnet allows lighting object instances to be dynamically created and deleted. The A device shall be able to dynamically create and delete Lighting Output, Binary Lighting Output, and Channel object types supported by the B device.

BACnet Service	Initiate	Execute
CreateObject	x	
DeleteObject	x	

**K.1.X7 BIBB - Data Sharing-Lighting View-A (DS-LV-A)**

The A device retrieves values from a minimum set of lighting objects and properties and presents them to the user. Devices claiming conformance to this BIBB shall support DS-RP-A. The A device shall be capable of using ReadProperty to retrieve any of the properties listed below. The A device may use alternate services where support for execution of the alternate service is supported by the B device.

BACnet Service	Initiate	Execute
ReadProperty	x	

Devices claiming conformance to this BIBB shall be capable of reading and displaying the object properties listed in Table K-X1.

**Table K-X1. Object Properties for Which Presentation Is Required**

Lighting Output	Binary Lighting Output	Analog Output, Analog Value, Binary Output, Binary Value, Multi-State Output, Multi-State Value	Channel
Object_Name Present_Value Tracking_Value Lighting_Command Status_Flags Blink_Warn_Enable Current_Command_Priority	Object_Name Present_Value Status_Flags Blink_Warn_Enable Current_Command_Priority	Object_Name Present_Value Status_Flags	Object_Name Present_Value Status_Flags

The format of a presented property value is unrestricted; the intent of this BIBB is not to impose how, or in what form, a device displays data values. For example, enumerated values could be displayed as icons, references could be displayed using the referenced object's name, and numerical values could be displayed graphically.

Actions taken by the A device when retrieval of a value for display fails are a local matter.

Devices claiming conformance to this BIBB are not required to support presentation of objects and properties that are introduced in a Protocol\_Revision newer than that claimed by the A device.

A device claiming support for this BIBB is interoperable with devices that support DS-RP-B and one or more of the objects listed in Table K-X1.

**K.1.X8 BIBB - Data Sharing-Lighting Advanced View-A (DS-LAV-A)**

The A device retrieves property values and presents them to the user. The A device shall be capable of using ReadProperty to retrieve any standard property of any standard object type listed in Table K-1, excluding Averaging, Loop, Accumulator, and Pulse Converter objects, except for those properties listed in Table K-2 and any property defined by the standard as not readable via ReadProperty. Device A may use alternate services where support for execution of the alternate service is supported by Device B.

BACnet Service	Initiate	Execute
ReadProperty	x	

The information conveyed by the properties in Table K-2 can be otherwise determined and as such need not be read and presented by devices claiming conformance to this BIBB.

In order to ensure that products that claim support for this BIBB are capable of presenting accurate data values across the full range of values for each data type, devices claiming support for this BIBB shall be able to meet the requirements described in Table K-3. In addition, the device shall be able to present all valid values for fields of the Lighting\_Command property. The format is unrestricted as long as each valid value is distinguishable.

For Character String property values, the A device shall be capable of presenting string values for specific BACnet properties with at least the number of characters, independent of their encoding, specified in Table K-4.

The above presentation requirements are not required to be applied in all circumstances, but rather shall be available for every property value in the system. This should allow a product to restrict its presentation under specific conditions yet still allow the user full access to any specific property value.

The A device shall be capable of reading and presenting all standard forms of the datatypes as defined per the A device's claimed Protocol\_Revision.

Actions taken by the A device when retrieval of a value for display fails are a local matter.

Devices claiming conformance to this BIBB are not required to support presentation of objects and properties that are introduced in a Protocol\_Revision newer than that claimed by the A device.

A device claiming support for this BIBB is interoperable with devices that support DS-RP-B and one or more of the objects listed in Table K-1.

**K.1.X9 BIBB – Data Sharing-Lighting Modify-A (DS-LM-A)**

The A device writes properties of standard objects that are generally expected to be adjusted during normal operation of the lighting system. Devices claiming support for this BIBB are not expected to be capable of fully configuring lighting controller BACnet devices, although they are not inherently restricted from doing so.

BACnet Service	Initiate	Execute
WriteProperty	x	

Devices claiming conformance to this BIBB shall be capable of commanding and relinquishing standard commandable properties at priority 8 (other priorities may also be supported) of those objects listed in Table K-X3 and writing the properties listed in Table K-X3.

**Table K-X3.** Standard Properties That DS-LM-A Devices Shall Be Capable of Writing

Lighting Output	Binary Lighting Output	Analog Output, Analog Value, Binary Output, Binary Value, Multi-State Output, Multi-State Value	Channel
Present_Value Lighting_Command	Present_Value	Present_Value	Present_Value

Devices claiming support for this BIBB shall be capable of writing values within the full range as defined in Table K-6. In addition, the device shall be able to manipulate all of the fields of the Lighting\_Command property.

Devices claiming conformance to this BIBB are not required to support presentation and modification of objects and properties that are introduced in a Protocol\_Revision newer than that claimed by the A device.

A device claiming support for this BIBB is interoperable with devices that support DS-WP-B and support one or more of the objects listed in Table K-X3.

**K.1.X10 BIBB – Data Sharing-Lighting Advanced Modify-A (DS-LAM-A)**

The A device is able to use WriteProperty to modify any standard property of object types listed in Tables K-5, excluding Averaging, Command, Program, Loop, Accumulator, Timer, and Pulse Converter objects, where the property is not required to be read-only, or to which access is otherwise restricted by the standard (e.g., Log\_Buffer). The A device shall be capable of commanding and relinquishing standard commandable properties at any priority. The A device may use alternate services where support for execution of the alternate service is supported by the B device.

BACnet Service	Initiate	Execute
WriteProperty	x	

Devices claiming support for this BIBB shall be capable of writing values within the full range as defined in Table K-6. In addition, the device shall be able to manipulate all of the fields of the Lighting\_Command property.

The A device shall be capable of writing all standard forms of the datatypes as defined per the A device's claimed Protocol\_Revision.

Devices claiming conformance to this BIBB are not required to support presentation and modification of objects and properties that are introduced in a Protocol\_Revision newer than that claimed by the A device.

A device claiming support for this BIBB is interoperable with devices that support DS-WP-B and support one or more of the objects listed in Table K-5.

[Change Annex A]

[Add new device profile checkboxes for lighting devices]

**BACnet Standardized Device Profiles (Annex L):**

- BACnet Cross-Domain Advanced Operator Workstation (B-XAWS)
- BACnet Advanced Operator Workstation (B-AWS)
- BACnet Operator Workstation (B-OWS)
- BACnet Operator Display (B-OD)
- BACnet Advanced Lighting Workstation (B-ALWS)*
- BACnet Lighting Operator Display (B-LOD)*
- BACnet Advanced Life Safety Workstation (B-ALSWS)
- ...
- BACnet Access Control Security Display (B-ACSD)
- BACnet Advanced Lighting Control Station (B-ALCS)*
- BACnet Lighting Control Station (B-LCS)*
- BACnet Building Controller (B-BC)
- ...
- BACnet Smart Sensor (B-SS)
- BACnet Lighting Supervisor (B-LS)*
- BACnet Lighting Device (B-LD)*
- BACnet Advanced Life Safety Controller (B-ALSC)
- ...

[Change Annex L]

**ANNEX L – DESCRIPTIONS AND PROFILES OF STANDARDIZED BACnet DEVICES (NORMATIVE)**

(This annex is part of this standard and is required for its use.)

This annex provides descriptions of “standardized” types of BACnet devices. Any device that implements all the required BACnet capabilities for a particular device type and interoperability area may claim to be a device of that particular type. Devices may also provide additional capabilities and shall indicate these capabilities in their PICS.

BACnet device profiles are categorized into families:

- Operator Interfaces. This family is composed of B-XAWS, B-AWS, B-OWS, and B-OD.
- *Lighting Operator Interfaces. This family is composed of B-XAWS, B-ALWS, and B-LOD.*
- Life Safety Operator Interfaces. This family is composed of B-ALSWS, B-LSWS, and B-LSAP.
- Access Control Operator Interfaces. This family is composed of B-XAWS, B-AACWS, B-ACWS, and B-ACSD.
- *Lighting Control Stations. This family is composed of B-ALCS and B-LCS.*
- Controllers. This family is composed of B-BC, B-AAC, B-ASC, B-SA, and B-SS.

- *Lighting Controllers.* This family is composed of B-LS and B-LD.
- *Life Safety Controllers.* This family is composed of B-ALSC, and B-LSC.
- *Access Control Controllers.* This family is composed of B-AACC, and B-ACC.
- *Miscellaneous.* This family is composed of B-RTR, B-GW, B-BBMD, B-ACDC, and B-ACCR.

...

[Change **Clause L.1.1**]

**L.1.1 BACnet Cross-Domain Advanced Workstation (B-XAWS)**

The B-XAWS workstation is an advanced operator workstation for all building automation domains except life safety that includes the functionality of the following device profiles:

- B-AWS, see Clause L.1.2
- B-AACWS, see Clause L.3.1
- B-ALWS, see Clause L.X.1

[Insert new **Clause L.X**]

**L.X Lighting Operator Interface Profiles**

The following table indicates which BIBBs shall be supported by the device types of this family, for each interoperability area. The B-XAWS is not shown in this table. See Clause L.1.1.

Data Sharing		Alarm & Event Management	
B-ALWS	B-LOD	B-ALWS	B-LOD
DS-RP-A,B	DS-RP-A,B	AE-N-A	
DS-RPM-A		AE-ACK-A	
DS-WP-A	DS-WP-A	AE-AS-A	
DS-WPM-A		AE-AVM-A	
DS-LAV-A	DS-LV-A	AE-AVN-A	
DS-LAM-A	DS-LM-A	AE-ELVM-A	
DS-WG-A	DS-WG-A		
DS-ALO-A	DS-ALO-A		

Scheduling		Trending	
B-ALWS	B-LOD	B-ALWS	B-LOD
SCHED-AVM-A		T-AVM-A	

Device & Network Management	
B-ALWS	B-LOD
DM-DDB-A,B	DM-DDB-A,B
DM-ANM-A	
DM-ADM-A	
DM-DOB-B	DM-DOB-B
DM-DCC-A	
DM-MTS-A	
DM-OCD-A	
DM-RD-A	
DM-BR-A	

### L.X.1 BACnet Advanced Lighting Workstation (B-ALWS)

The B-ALWS workstation is an advanced operator workstation with abilities to monitor, control, and configure lighting devices.

The B-ALWS profile enables the specification of the following:

#### Data Sharing

- Presentation of data (i.e., reports and graphics)
- Ability to monitor the value of BACnet objects relevant for lighting, including all required and optional properties
- Ability to modify lighting parameters
- Ability to create, delete, and configure Lighting Output, Binary Lighting Output, and Channel objects
- Ability to command lighting devices using WriteGroup
- Ability to configure advanced lighting parameters in lighting devices

#### Alarm and Event Management

- Operator notification and presentation of event information
- Alarm acknowledgment by operators
- Alarm summarization
- Adjustment of alarm limits and conditions
- Adjustment of alarm routing
- Ability to create, delete, and configure Event Enrollment, Notification Class, and Notification Forwarder objects
- Presentation and modification of Event Logs

#### Scheduling

- Modification of calendars and schedules
- Display of the start and stop times (schedule) of scheduled devices
- Display of calendars
- Creation and deletion of calendars and schedules

#### Trending

- Modification of the parameters of a Trend Log object
- Display of trend data
- Creation and deletion of new Trend Log objects

#### Device and Network Management

- Ability to find other BACnet devices
- Ability to find all objects in BACnet devices
- Ability to silence a device on the network that is transmitting erroneous data
- Ability to synchronize the time in devices across the BACnet internetwork at the request of the operator
- Ability to cause a remote device to reinitialize itself
- Ability to backup and restore the configuration of other devices

### L.X.2 BACnet Lighting Operator Display (B-LOD)

The B-LOD is a basic operator interface with limited capabilities relative to a B-ALWS. The B-LOD profile could be used for wall-mounted display devices, simple web server gateways to BACnet lighting devices, displays affixed to BACnet devices; handheld terminals or other very simple control stations.

The B-LOD profile enables the specification of the following:

#### Data Sharing

- Presentation of basic data
- Ability to monitor the value of BACnet objects relevant for lighting
- Ability to modify lighting parameters
- Ability to command lighting devices using WriteGroup
- Ability to configure advanced lighting parameters in lighting devices

#### Alarm and Event Management

- No requirement

#### Scheduling

- No requirement

Trending

- No requirement

Device and Network Management

- Ability to find other BACnet devices
- Ability to choose among discovered BACnet devices
- Ability to find objects in other BACnet devices
- Ability to choose among discovered BACnet device's objects

[Insert new **Clause L.Y**]

**L.Y Lighting Control Station Profiles**

The following table indicates which BIBBs shall be supported by the device types of this family, for each interoperability area.

Data Sharing		Alarm & Event Management	
B-ALCS	B-LCS	B-ALCS	B-LCS
DS-RP-A,B	DS-RP-B		
DS-RPM-A			
DS-WP-A	DS-WP-A		
DS-WPM-A			
DS-WG-A			
DS-ALO-A	DS-LO-A		

Scheduling		Trending	
B-ALCS	B-LCS	B-ALCS	B-LCS
SCHED-E-B			

Device & Network Management	
B-ALCS	B-LCS
DM-DDB-A,B	DM-DDB-A,B
DM-DOB-B	DM-DOB-B
DM-DCC-B	DM-DCC-B
DM-TS-B or DM-UTC-B	

**L.Y.1 BACnet Advanced Lighting Control Station (B-ALCS)**

A B-ALCS is any device that needs to interact with Lighting Output, Binary Lighting Output, and Channel objects in other devices for the purpose of monitoring and/or controlling them. B-ALCS devices are not Workstations and Operator Displays. Instead, they are more limited devices nonetheless used for configuration. Examples might include smart wall switches/dimmers, scene preset consoles, etc. B-ALCS devices differ from B-LCS devices in B-ALCS's ability to configure and command advanced lighting parameters in lighting devices.

Data Sharing

- Ability to monitor and command BACnet lighting devices
- Ability to provide the values of any of its BACnet objects
- Ability to command lighting devices using WriteGroup

Alarm and Event Management

- No requirement

Scheduling

- Ability to schedule output actions, both in the local device and in other devices, both binary and analog, based on date and time

Trending

- No requirement

Device and Network Management

- Ability to find other BACnet devices
- Ability to respond to queries about its status
- Ability to respond to requests for information about any of its objects
- Ability to respond to communication control messages

**L.Y.2 BACnet Lighting Control Station (B-LCS)**

A B-LCS is any device that needs to interact with Lighting Output or Binary Lighting Output objects in other devices for the purpose of monitoring and/or controlling them. B-LCS devices are different from Workstations and Operator Displays in that their interactions with humans are more limited. Examples might include smart wall switches/dimmers, scene preset consoles, etc.

Data Sharing

- Ability to command BACnet lighting objects' Present\_Value properties
- Ability to provide the values of any of its BACnet objects

Alarm and Event Management

- No requirement

Scheduling

- No requirement

Trending

- No requirement

Device and Network Management

- Ability to find other BACnet devices
- Ability to respond to queries about its status
- Ability to respond to requests for information about any of its objects
- Ability to respond to communication control messages

[Insert new **Clause L.Z**]

**L.Z Lighting Controller Profiles**

The following table indicates which BIBBs shall be supported by the device types of this family, for each interoperability area.

Data Sharing		Alarm & Event Management	
B-LS	B-LD	B-LS	B-LD
DS-RP-B	DS-RP-B		
DS-WP-A,B	DS-WP-B		
DS-WG-E-B			
DS-ALO-A	DS-BLO-B or DS-LO-B		

Scheduling		Trending	
B-LS	B-LD	B-LS	B-LD
SCHED-E-B			

Device & Network Management	
B-LS	B-LD
DM-DDB-A,B	DM-DDB-B
DM-DOB-B	DM-DOB-B
DM-DCC-B	DM-DCC-B
DM-TS-B or DM-UTC-B	

**L.Z.1 BACnet Lighting Supervisor (B-LS)**

A B-LS is any device that implements Channel objects and optionally Lighting Output and/or Binary Lighting Output objects with the ability to forward channel writes to other BACnet devices.

**Data Sharing**

- Ability to provide values for any of its BACnet objects upon request
- Ability to allow modification of some or all of its BACnet objects by another device
- Ability to execute WriteGroup commands
- Ability to propagate Channel values to objects external to the device

**Alarm and Event Management**

- No requirement

**Scheduling**

- Ability to schedule output actions, both in the local device and in other devices, both binary and analog, based on date and time

**Trending**

- No requirement

**Device and Network Management**

- Ability to find other BACnet devices
- Ability to respond to queries about its status
- Ability to respond to requests for information about any of its objects
- Ability to respond to communication control messages
- Ability to synchronize its internal clock upon request

**L.Z.2 BACnet Lighting Device (B-LD)**

A B-LD is any device that implements Binary Lighting Output and/or Lighting Output objects

**Data Sharing**

- Ability to provide values for any of its BACnet objects upon request
- Ability to allow modification of some or all of its BACnet objects by another device

**Alarm and Event Management**

- No requirement

**Scheduling**

- No requirement

**Trending**

- No requirement

**Device and Network Management**

- Ability to respond to queries about its status
- Ability to respond to requests for information about any of its objects
- Ability to respond to communication control messages

**135-2016~~bi~~-1. Add Audit Reporting.****Rationale**

The standard currently has no definitions for an interoperable controller and workstation based audit reporting and logging.

This addendum adds a new Audit Reporter object type and new audit notification services to report auditable actions. A new Audit Log object type and a new audit query service is added to log and retrieve audit notifications.

Both BACnet clients and servers are allowed to report auditable actions. Servers report changes to local objects, clients report successful and attempted changes along with extra information such as reason for change. The consumer of the logs will be responsible for correlating the multiple entries for a single action.

Configuration of audit reporting is supported on a per object basis with different levels of auditing.

[Insert new Clause 19.Y]

**19.Y Audit Logging**

Audit logging consists of recording records in audit logs which document the sequence of activities that affect the system.

BACnet audit logging is made up of four actors: the client that requests the operation being logged (the operation source), the server that performs the operation (the operation target), the logger that stores the audit records, and the viewer that consumes the audit log. In this framework, both the operation source and the operation target are given the opportunity to provide audit log records to the audit logger. This allows BACnet devices to provide these features:

- 1) audit logging when either the operation source or the operation target does not support audit logging;
- 2) logging of extended audit information that is not available for reporting by the operation target;
- 3) recording of failed actions by the operation source when the operation target does not respond;
- 4) recording of failed actions by the operation target where unauthorized operation sources do not log their attempts.

The operation source generates audit log entries which describe the operation it requested and which optionally contain extra information including the BACnet object which is the source of the operation (if applicable), user identification (if applicable), and a description of, or reason for, the operation.

The server generates audit log entries which describe the operation it has been requested to perform.

The logger receives notifications from local and remote operation sources and operation targets and places the notifications in Audit Log objects.

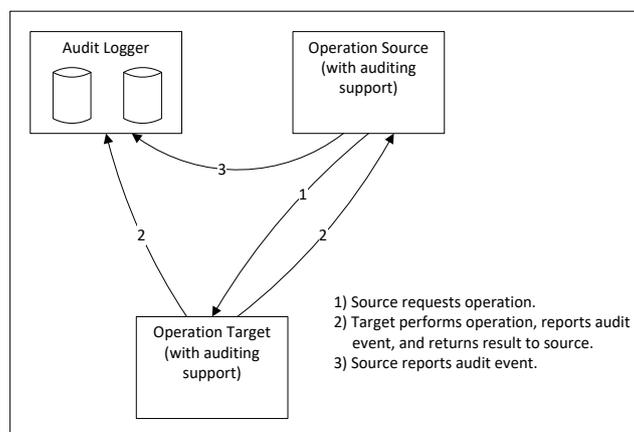
Operation source side auditing is controlled via:

- 1) an Audit Reporter object in the operation source device which generates the audit notifications; and
- 2) the Audit\_Notification\_Recipient property in the operation source’s Device object.

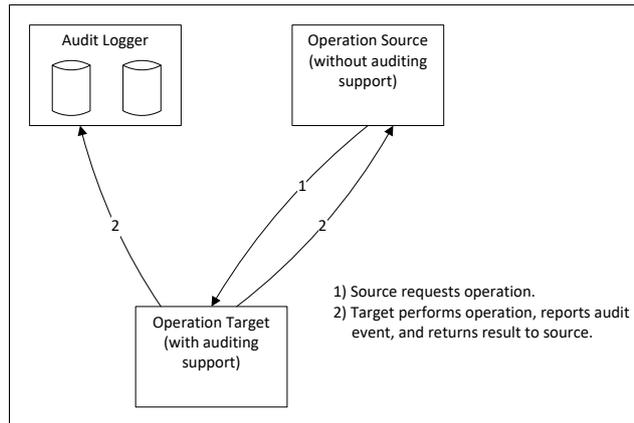
Operation target side auditing is controlled via:

- 1) configuration properties in the object operated upon by the operation being reported;
- 2) Audit Reporter objects which generate the audit notifications; and
- 3) the Audit\_Notification\_Recipient property in the operation target’s Device object.

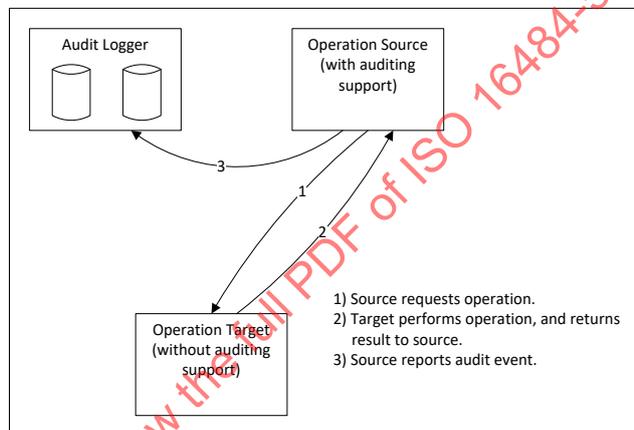
The following figures provide a diagrammatic overview of the architecture discussed in the rest of this clause.



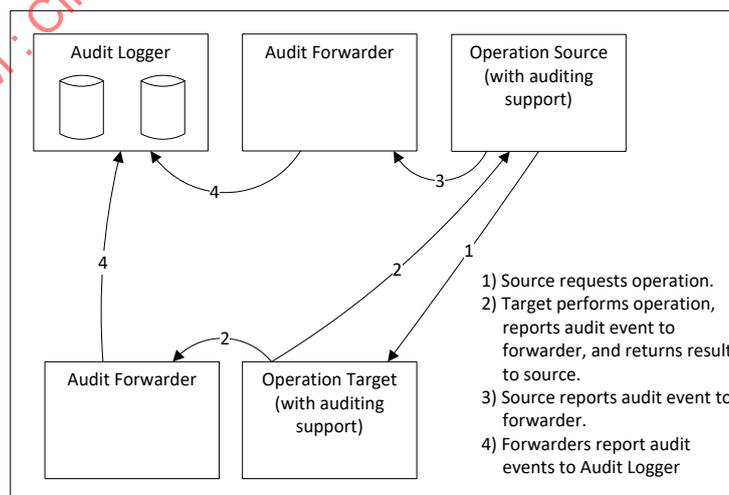
**Figure 19-Y1:** General flow of operations and audit notifications from both operation sources and operation targets.



**Figure 19-Y2:** General flow of operations and audit notifications from operation targets with no operation source notifications.



**Figure 19-Y3:** General flow of operations and audit notifications from operation source only.



**Figure 19-Y4:** General flow of operations and audit notifications from both operation sources and operation targets with audit forwarders.

### 19.Y.1 Audit Notification Generation

Operation targets generate audit notifications for the following operations (subject to filtering):

- 1) a BACnet request for an operation type described in Table 19-Y3, which is executed successfully;
- 2) a local request for an operation type described in Table 19-Y3, which is successfully performed but which is not the result of the normal operation of the object (for example, updating of an input object's Present\_Value based on reading of the physical input would not be auditable, but the setting of the Present\_Value of a value object by a local program would be auditable); and
- 3) any action the local device determines to be relevant in an audit log.

It is a local matter whether or not an operation target generates audit notifications for BACnet requests for an operation type described in Table 19-Y3, which fail. It is important to consider when such operations will result in notifications as this could form the basis of a denial of service attack through the increased workload and network traffic required to report the failed operations.

Operation Sources generate audit notifications for the following operations (subject to filtering):

- 1) a BACnet request for an operation type described in Table 19-Y3, which is requested; and
- 2) any action the local device determines to be relevant in an audit log.

When reporting a successful operation, no result code is included in the audit notification. When reporting a failed operation, a result code shall be included.

#### 19.Y.1.1 Audit Notification Generation Through Monitoring

It is possible for a device that is not involved in the actions to monitor the network traffic and generate audit notifications on behalf of operation sources and/or operation targets.

Such a product is installed so that it is able to monitor all communications of interest that originate with an operation source (or all operation sources), or all communications destined for an operation target (or all operation targets). When BACnet messages are detected which contain auditable actions, the product generates audit records as if it were the operation source or the operation target device (depending on which device it is performing auditing for.)

The configuration and control of products that provide such functionality is outside the scope of this standard.

### 19.Y.2 Audit Reporter Objects

Audit notifications are generated by Audit Reporter objects. Both operation source and operation target devices which generate audit notifications contain Audit Reporter objects.

In the most basic case, there will be a single Audit Reporter object responsible for all audit notifications. In complex scenarios, a device may have multiple Audit Reporter objects each generating audit notifications for a different set of objects to allow for a finer granularity of control over audit notifications.

When a device supports audit reporting and is a BACnet client, exactly one Audit Reporter object shall have the Audit\_Source\_Reporter property set to TRUE and is used for configuration of operation source audit reporting. An Audit Reporter object with this flag set shall not be deletable. If creation of Audit Reporter objects is supported by the device, any created Audit Reporter objects shall have the Audit\_Source\_Reporter flag set to FALSE.

All write operations to an Audit Reporter object shall result in an audit notification by the containing device, if Audit\_Level is not NONE.

Audit Reporter objects may optionally support delaying the sending of audit notifications so that multiple notifications can be sent in a single request. The Maximum\_Send\_Delay property limits how long audit notifications may be delayed.

**19.Y.3 Audit Notification Configuration**

Any device which supports auditing shall contain at least one Audit Reporter object.

Auditing can be configured on a per Audit Reporter level and on a per object level. Group enabling and disabling of audit reporting is controlled via the Audit\_Level and Auditable\_Operations properties of the Audit Reporter objects.

Audit\_Level controls the level of audit reporting at the Audit Reporter or at the object level. When the Audit\_Level property in the Audit Reporter object is NONE, the Audit Reporter object shall not generate any audit notifications, with the exception of generating a notification when its Audit\_Level property is modified. When the Audit\_Level property in an object (other than an Audit Reporter object) is NONE, the device shall not generate any audit notifications for the object, with the exception of generating a notification when the object's Audit\_Level is modified.

The Auditable\_Operations property in an object controls which operations on the object an Audit Reporter object generates audit notifications for. If the property is not present, then the Auditable\_Operations property in the associated Audit Reporter object is used instead. Irrespective of the value of an Auditable\_Operations property, changes to an Auditable\_Operations property will always result in an audit notification by the server device if Audit\_Level is not NONE.

When a device is acting as an operation source, the Auditable\_Operations property of the Audit Reporter object, with the Audit\_Source\_Reporter property set to TRUE, controls which operations initiated by the device will be reported. The Auditable\_Operations property of the target object has no impact on the audit notifications generated by the operation source.

The Audit\_Priority\_Filter property specifies the priorities for which audit notifications will be generated for write operations. Any auditable write operation to the commandable property of an object with a priority associated with a bit set to 0 in this property shall not result in an audit notification. For example, if bit 7 of this property is set and bit 10 is not set, a manual override at priority 8 would result in an audit notification, whereas a WriteProperty request at priority 11 would not (the difference in the bit numbers versus the priorities in this example is due to bits being 0-based and priorities being 1-based). This property has no effect on the auditing of non-write operations nor on the auditing of operations on properties other than commandable properties. If this property is not present in an object with a commandable property, then no command priority based audit filtering will be applied. The purpose of this property is to allow normal control actions to occur without audit notifications being generated while ensuring that override actions are audited.

The Audit\_Level property determines which properties in the object are auditable. Irrespective of the value of this property, changes to this property shall always result in an audit notification by the server device.

**Table 19-Y1. Audit Level**

Operation	Comment
NONE	No operations on the object will result in audit notifications except for the noted modifications to the audit configuration.
DEFAULT	The value for the audit level for this object is taken from the Audit_Level property of the associated Audit Reporter object.
AUDIT_CONFIG	Operations on configuration properties will result in audit notifications. Operations on the Present_Value will not result in audit notifications unless Present_Value has been designated as a configurable item for the product.
AUDIT_ALL	Operations on all properties will result in audit notifications.

The BACnetAuditLevel enumeration is extensible providing a method for vendors to specify new audit levels for objects that require them. No extensible audit level value shall be equivalent to NONE (result in no auditable operations on the object.)

For the audit level AUDIT\_CONFIG, it is a local matter whether or not any given property in an object is considered a configuration property. This is a local matter specifically to allow implementations to make this designation based on the needs of the specific application of the product.

**19.Y.4 Audit Notifications**

The parameters sent in an audit notification are described in Table 19-Y2.

**Table 19-Y2.** Audit Notification Parameters

Parameter	Data Type	Value
Source Timestamp	BACnetTimeStamp	The time the operation was requested by the operation source.  This field shall not be included in operation target notifications unless the source and target are the same device.
Target Timestamp	BACnetTimeStamp	The time the operation was performed by the operation target.  This field shall not be included in operation source notifications unless the source and target are the same device.
Source Device	BACnetRecipient	The device requesting the operation.  If known, the BACnetObjectIdentifier form shall be provided.
Source Object	BACnetObjectIdentifier	The object requesting the operation. This field shall not be included in operation target notifications, unless the source and target are the same device, or when there is no source object to report.
Operation	BACnetAuditOperation	The operation being requested.
Source Comment	CharacterString	A human readable description of the operation. This value may be system generated. For systems where human comments are required for documenting actions such as required by some pharmaceutical installations, the human entered comment shall be provided in this parameter in addition to any system generated comment. For GENERAL operation audit notifications, this field shall include a system generated description of the operation.
Target Comment	CharacterString	A human readable description of the operation. For GENERAL operation audit notifications, this field shall include a system generated description of the operation.
Invoke Id	Unsigned8	The invoke id from the service request that resulted in this audit record. This provides the ability to more easily match operation source and operation target audit records.  This field shall not be included in operations consisting of unconfirmed service requests. This field shall not be included if the source and target are the same device.

Parameter	Data Type	Value
Source User Id	Unsigned16	<p>The user performing the operation. The value in this field depends on the user authentication model in use. See Clause 24.14 on user authentication for information on this value.</p> <p>This field shall not be included if no user identification is available.</p>
Source User Role	Unsigned8	<p>The role of the user performing the operation. The value in this field depends on the user authentication model in use. See Clause 24.14 on user authentication for information on this value.</p> <p>This field shall not be included if no user role information is available.</p>
Target Device	BACnetRecipient	<p>The target device of the operation.</p> <p>If known, the BACnetObjectIdentifier form shall be provided.</p>
Target Object	BACnetObjectIdentifier	<p>The target object of the operation. This field shall be absent if the target is not an object.</p>
Target Property	BACnetPropertyReference	<p>The target of the operation if it is targeted at a property. This field shall be absent if the target is not a property.</p>
Target Priority	Unsigned(1..16)	<p>For operations which include a priority (such as when a command occurs) this field is present and contains the provided priority. This field may be absent if the provided priority is 16.</p>
Target Value	ABSTRACT-SYNTAX.&Type	<p>For operations which include a value (such as when a write occurs) this field is present and contains the new value.</p> <p>When the value being written is larger than 32 encoded octets, it is a local matter whether the target value is included in the audit notification. This allowance is included so that large audit notifications can be avoided where the data value is large.</p> <p>Audit loggers may discard this parameter value if it exceeds 500 octets when not acting as a forwarder.</p>
Current Value	ABSTRACT-SYNTAX.&Type	<p>When an operation includes a value (such as when a write occurs) and the current value (before the operation) of the target property is known, this field is present and contains the current property value.</p> <p>When the current value is larger than 32 encoded octets, it is a local matter whether the current value is included in the audit notification. This allowance is included so that large audit notifications can be avoided where the data value is large.</p> <p>Audit loggers may discard this parameter value if it exceeds 500 octets when not acting as a forwarder.</p>
Result	Error	<p>When the operation fails, this field shall be present and indicates the error that occurred.</p>

19.Y.5 Audit Operations

The 'Operation' field of an audit notification indicates the operation requested or performed. The mapping of standard BACnet services to the BACnetAuditOperation enumeration is shown in Table 19-Y3. When a service allows multiple object or property targets (e.g., ReadPropertyMultiple, WritePropertyMultiple, etc.), each target shall be reported in a separate notification.

Table 19-Y3. Service to Audit Operation Mapping

Audit Operation	BACnet Service	Comment
READ	ReadProperty ReadPropertyMultiple ReadRange AtomicReadFile AuditLogQuery	When reporting a file operation, no 'Target Property' value is provided.  This setting should be used with caution as it can result in a large increase in network traffic.
WRITE	WriteProperty WritePropertyMultiple AtomicWriteFile WriteGroup AddListElement RemoveListElement	When reporting a file operation, no 'Target Property', 'Target Value', or 'Current Value' values are provided.  These entries can be discarded if the write operation does not result in a change (the 'Target Value' equals the 'Current Value', and re-writing the property has no side-effects).
CREATE	CreateObject	Initial values are not provided in a CREATE operation audit record. Initial values may be optionally reported by reporting WRITE operations.
DELETE	DeleteObject	No 'Target Property', 'Target Value', or 'Current Value' values are provided.
LIFE_SAFETY	LifeSafetyOperation	The 'Target Value' shall include the 'Requesting Process Identifier' and 'Request' parameters in a BACnetLifeSafetyOperationInfo sequence.  The 'Source Comment' shall be set to, or include, the 'Requesting Source' parameter value.
ACKNOWLEDGE_ALARM	AcknowledgeAlarm	The 'Target Value' shall include the 'Event State Acknowledged', and 'Timestamp' parameters in a BACnetAcknowledgeAlarmInfo sequence.  The 'Source Comment' shall be set to, or include, the 'Acknowledgement Source' parameter value.
DEVICE_DISABLE_COMM	DeviceCommunicationControl	Used when a DISABLE or DISABLE_INITIATION DeviceCommunicationControl operation is performed.  No 'Target Object', 'Target Property', 'Target Value', or 'Current Value' values are provided.
DEVICE_ENABLE_COMM	DeviceCommunicationControl	Used when an ENABLE DeviceCommunicationControl operation is performed, or when a DISABLE or DISABLE_INITIATION DeviceCommunicationControl operation's lifetime expires.  No 'Target Object', 'Target Property', 'Target Value', or 'Current Value' values are provided.
DEVICE_RESET	ReinitializeDevice	WARMSTART and COLDSTART options of the ReinitializeDevice service. An audit record is generated when the device is reset for any reason.  No 'Target Object', 'Target Property', 'Target Value', or 'Current Value' values are provided.

Audit Operation	BACnet Service	Comment
DEVICE_BACKUP	ReinitializeDevice	<p>START_BACKUP, ABORT_BACKUP, or END_BACKUP options of the ReinitializeDevice service.</p> <p>No 'Target Object', 'Target Property', 'Target Value', or 'Current Value' values are provided.</p>
DEVICE_RESTORE	ReinitializeDevice	<p>START_RESTORE, ABORT_RESTORE, END_RESTORE options of the ReinitializeDevice service.</p> <p>No 'Target Object', 'Target Property', 'Target Value', or 'Current Value' values are provided.</p>
SUBSCRIPTION	SubscribeCOV SubscribeCOVProperty	<p>The 'Target Value' parameter shall be of type BOOLEAN and indicates whether (TRUE) the operation is a subscription, or (FALSE) the operation is an unsubscription. Subscription timeouts shall be reported as unsubscriptions.</p> <p>No 'Current Value' parameter is provided.</p>
NOTIFICATION	Event Notification COV Notification	<p>Receipt of event notification and COV notification messages are treated as source auditable operations; whereas the generation of event notifications and COV notifications are treated as target auditable operations.</p> <p>This setting should be used with caution as it can result in a large increase in network traffic.</p> <p>The 'Target Property' shall be the Event_State property, and the 'Target Value' shall be the new Event State.</p>
AUDITING_FAILURE		<p>Used to report that audit records were dropped.</p> <p>The 'Target Timestamp' field is used to report the time of earliest record that was dropped.</p> <p>The 'Source Device' and 'Target Device' fields are set to reference the local device.</p> <p>The 'Current Value' field is set to an Unsigned count of the number of records dropped.</p>
NETWORK_CHANGES		<p>Used to report changes to Network Port objects which are a result of something other than application layer BACnet services (such as BVLL messages or registration timeouts).</p>
GENERAL		<p>Any other actions that the device needs to report to the audit log.</p> <p>Given the non-standard nature of this audit record type, it is important that information be formatted into the 'Comment' parameter.</p> <p>Where a device reports a wide variety of other actions, or there is a large variation in the expected frequency of different types of actions, it is recommended that implementers provide a method of configuring which actions result in notifications when the GENERAL operation notifications are enabled.</p>

### 19.Y.6 High Volume Situations

Under some high traffic conditions, a device might be unable to generate audit notifications for all auditable actions due to local resource constraints. When such a condition exists, the device shall selectively drop audit records attempting to keep the most important records for distribution to the audit logger. The device shall report to the audit logger the number of dropped records using an audit notification with an operation of AUDITING\_FAILURE.

Except for notifications mandated by this standard for changes in audit settings, the relative priority of audit notifications is a local matter, it is suggested that when dropping notifications, non-modification audit notifications should be dropped first (e.g., audit operation is READ, NOTIFICATION, etc.). Audit notifications that are mandated by this standard for changes in audit settings shall be deemed to be the highest priority records and the newest of these shall be the last records to be dropped.

### 19.Y.7 Audit Logs

#### 19.Y.7.1 Audit Logger

The logging device is the central repository for audit logs. Since it is expected that audit logs will be very large, such a device is expected to have a large amount of storage dedicated to audit logging.

The general structure is that one or more Audit Log objects exist in the audit logger into which received audit notifications are placed. It is a local matter how many and which Audit Log objects any particular audit notification is placed into with the exception that, for any specific object, there is at least one Audit Log object which contains the complete audit history for the object.

Audit loggers differ from other loggers in that archiving of audit log records is accomplished by operation sources and operation targets pushing notifications to the logger and BUFFER\_READY is not used to inform archival loggers of new notification records. Also, given that auditing should not be interrupted, there is no support for the Stop\_When\_Full function.

#### 19.Y.7.2 Audit Forwarder

An audit forwarder is a specialized audit logger that is used to reduce network traffic caused by audit logging.

The audit forwarder collects audit notifications from multiple requests into an Audit Log object and then forwards them to a parent audit logger. Once forwarded successfully, audit notifications may be removed from the forwarder's Audit Log object.

Audit forwarders are not required to support the audit querying functionality and as such are not considered a source of audit information for audit reporting. The audit forwarder is simply used for reducing the impact of audit reporting on network usage.

Audit forwarders shall not discard, or change, parameter values in audit notifications from other devices when forwarding the notifications.

While audit forwarder functionality can be placed in any device in the system, it is recommended that it be placed in routers as this minimizes the impact on network traffic.

#### 19.Y.7.3 Audit Logger Hierarchies

When the operation source and operation target devices involved in an auditable operation report audit notifications to different audit loggers, there will be two distinct records of the operation in two different audit loggers. If there is to be a consolidated log, then a hierarchy of audit loggers shall be setup. A complete log with all audit record pairs will only be available in the topmost audit logger in the hierarchy. The hierarchy is achieved through the Member\_Of property of the Audit Log object.

### 19.Y.8 Security of Audit Notifications

The BACnet audit logging framework does not provide any security. Security of the network shall be achieved through other means such as the security framework described in Clause 24.

Given that values are stored in Audit Logs, care should be taken in configuring access to Audit Log objects so that information that needs to be restricted can be.

[Insert into **Clause 3.2**]

**persistent:** when used to describe property values, the property value is stored in non-volatile storage so as to survive device resets and power failures.

[Modify **Table 12-13**]

<i>Audit_Notification_Recipient</i>	<i>BACnetRecipient</i>	<i>O<sup>22</sup></i>	
...			
...			
<sup>22</sup> If present, this property shall be writable.			
...			
<sup>x</sup> <i>This property shall be present if, and only if, the device supports audit reporting.</i>			

[Add new **Clause 12.11.X1**]

**12.11.X1 Audit\_Notification\_Recipient**

This property, of type BACnetRecipient, specifies the audit logging device to which audit notifications are sent.

When this property is changed, an audit notification shall be generated and it shall be either globally broadcast, or sent to both the original audit notification recipient and the new audit notification recipient.

If this property is present, it shall be writable.

[Add new **Clause 12.X**]

**12.X Audit Reporter Object Type**

The Audit Reporter object type defines a standardized object whose properties represent the externally visible audit settings for a BACnet device which reports auditable actions. BACnet devices which report auditable actions shall contain at least one Audit Reporter object. A detailed description of BACnet audit reporting can be found in Clause 19.Y.

Audit Reporter objects may optionally support intrinsic reporting to facilitate the reporting of fault conditions. Audit Reporter objects that support intrinsic reporting shall apply the NONE event algorithm.

The Audit Reporter object and its properties are summarized in Table 12-X and described in detail in this clause.

**Table 12-X.** Properties of the Audit Reporter Object Type

Property Identifier	Property Datatype	Conformance Code
Object_Identifier	BACnetObjectIdentifier	R
Object_Name	CharacterString	R
Object_Type	BACnetObjectType	R
Description	CharacterString	O
Status_Flags	BACnetStatusFlags	R
Reliability	BACnetReliability	R
Event_State	BACnetEventState	R
Audit_Level	BACnetAuditLevel	R
Audit_Source_Reporter	BOOLEAN	R
Auditable_Operations	BACnetAuditOperationFlags	R
Audit_Priority_Filter	BACnetPriorityFilter	R
Issue_Confirmed_Notifications	BOOLEAN	R
Monitored_Objects	BACnetARRAY[N] of BACnetObjectSelector	O <sup>1</sup>
Maximum_Send_Delay	Unsigned	O <sup>1,2</sup>
Send_Now	BOOLEAN	O <sup>1,2</sup>
Event_Detection_Enable	BOOLEAN	O <sup>3,5</sup>
Notification_Class	Unsigned	O <sup>3,5</sup>
Event_Enable	BACnetEventTransitionBits	O <sup>3,5</sup>
Acked_Transitions	BACnetEventTransitionBits	O <sup>3,5</sup>
Notify_Type	BACnetNotifyType	O <sup>3,5</sup>
Event_Time_Stamps	BACnetARRAY[3] of BACnetTimeStamp	O <sup>3,5</sup>
Event_Message_Texts	BACnetARRAY[3] of CharacterString	O <sup>4,5</sup>
Event_Message_Texts_Config	BACnetARRAY[3] of CharacterString	O <sup>5</sup>
Reliability_Evaluation_Inhibit	BOOLEAN	O
Property_List	BACnetARRAY[N] of BACnetPropertyIdentifier	R
Tags	BACnetARRAY[N] of BACnetNameValue	O
Profile_Location	CharacterString	O
Profile_Name	CharacterString	O

- <sup>1</sup> If present, these properties shall be writable.
- <sup>2</sup> If the object supports delaying of audit notifications, then these properties shall be present.
- <sup>3</sup> These properties are required if the object supports intrinsic reporting.
- <sup>4</sup> This property, if present, is required to be read-only.
- <sup>5</sup> These properties shall be present only if the object supports intrinsic reporting.

**12.X.1 Object\_Identifier**

This property, of type BACnetObjectIdentifier, is a numeric code that is used to identify the object. It shall be unique within the BACnet device that maintains it.

**12.X.2 Object\_Name**

This property, of type CharacterString, shall represent a name for the object that is unique within the BACnet device that maintains it. The minimum length of the string shall be one character. The set of characters used in the Object\_Name shall be restricted to printable characters.

**12.X.3 Object\_Type**

This property, of type BACnetObjectType, indicates membership in a particular object type class. The value of this property shall be AUDIT\_REPORTER.

**12.X.4 Description**

This property, of type CharacterString, is a string of printable characters whose content is not restricted.

### 12.X.5 Status\_Flags

This property, of type BACnetStatusFlags, represents four Boolean flags that indicate the general "health" of the Audit Reporter object. Three of the flags are associated with the values of other properties of this object. A more detailed status could be determined by reading the properties that are linked to these flags. The relationship between individual flags is not defined by the protocol. The four flags are

{IN\_ALARM, FAULT, OVERRIDDEN, OUT\_OF\_SERVICE}

where:

IN_ALARM	Logical TRUE (1) if the Event_State property is present and does not have a value of NORMAL, otherwise logical FALSE (0).
FAULT	Logical TRUE (1) if the Reliability property is present and does not have a value of NO_FAULT_DETECTED, otherwise logical FALSE (0).
OVERRIDDEN	Logical FALSE (0).
OUT_OF_SERVICE	Logical FALSE (0).

If the object supports event reporting, then this property shall be the pStatusFlags parameter for the object's event algorithm. See Clause 13.3 for event algorithm parameter descriptions.

### 12.X.6 Reliability

The Reliability property, of type BACnetReliability, provides an indication that the properties of the Audit Reporter object are in a consistent state and whether the object is operating properly.

If this Audit Reporter object is enabled and configured to monitor one or more objects that another enabled Audit Reporter object is also configured to monitor, then this property shall have the value CONFIGURATION\_ERROR.

If the Audit Reporter object is enabled and the device is unable to resolve the Audit\_Notification\_Recipient device, then this property shall have the value CONFIGURATION\_ERROR.

If the Audit Reporter object fails to successfully send audit notifications, or fails to receive acknowledgements when using ConfirmedAuditNotification requests, the Reliability property shall be set to COMMUNICATION\_FAILURE. The existence of this reliability condition shall not stop the object from attempting to send audit notifications. It is a local matter whether or not the object will retry sending of audit notifications.

### 12.X.7 Event\_State

The Event\_State property, of type BACnetEventState, is included in order to provide a way to determine whether this object has an active event state associated with it (see Clause 13.2.2.1). If the object supports event reporting, then the Event\_State property shall indicate the event state of the object. If the object does not support event reporting, then the value of this property shall be NORMAL.

### 12.X.8 Audit\_Level

This property, of type BACnetAuditLevel, specifies the level of auditing to perform for all objects this Audit Reporter object reports for which do not have an Audit\_Level property, or for which the Audit\_Level property is set to DEFAULT.

This property shall not have the value DEFAULT.

If not configurable, this property shall not have the value NONE.

For details on auditing and the use of this property, see Clause 19.Y.2.

#### 12.X.9 Audit\_Source\_Reporter

This read-only property, of type BOOLEAN, indicates whether (TRUE) or not (FALSE) this audit reporter object is the reporter object which controls operation source audit reporting.

If this property is TRUE, this object generates notifications for auditable operations initiated by this device.

For details on auditing and the use of this property, see Clause 19.Y.2.

#### 12.X.10 Auditable\_Operations

This property, of type BACnetAuditOperationFlags, specifies the operations that the object will report.

If not configurable, the values of the READ, NOTIFICATION, and SUBSCRIPTION bits shall be 0, and the WRITE, CREATE, DELETE, and ACKNOWLEDGE\_ALARM bits shall be 1.

For details on auditing and the use of this property, see Clause 19.Y.3.

#### 12.X.11 Audit\_Priority\_Filter

This property, of type BACnetPriorityFilter, specifies the auditable command priorities for write operations on the commandable property of the objects for which this object performs audit reporting. Bits which are set indicate the priorities for which audit notifications will be generated. The bit number is 1 less than the priority it is associated with (bit 7 is associated with priority 8).

For details on auditing and the use of this property, see Clause 19.Y.3.

#### 12.X.12 Issue\_Confirmed\_Notifications

This property, of type BOOLEAN, shall convey whether confirmed (TRUE) or unconfirmed (FALSE) audit notifications shall be issued.

#### 12.X.13 Monitored\_Objects

This property, of type BACnetARRAY of BACnetObjectSelector, is used to indicate the objects that the Audit Reporter object will generate notifications for.

If the array is of length 0, or all entries in the array are NULL entries, then the Audit Reporter object does not generate notifications for any objects in the device.

Entries of type BACnetObjectIdentifier indicate specific objects that are reportable by the Audit Reporter object. Entries of type BACnetObjectType indicate that all objects of the specified type are reportable by the Audit Reporter object. Entries of type NULL are ignored.

If there are multiple Audit Reporter objects which are configured to report for a specific object, only the one with the lowest object instance shall generate notifications for the object. This allows a generic catch-all Audit Reporter object to be created with a high instance number and lower instance number Audit Reporter objects which provide customized audit reporting for specific objects.

#### 12.X.14 Maximum\_Send\_Delay

This property, of type Unsigned, specifies the maximum amount of time, in seconds, that the Audit Reporter object will delay sending audit notifications for the purpose of batch sending notifications.

The value in this property does not mandate that notifications shall be delayed, but rather allows the object to delay sending of notifications by up to the specified number of seconds.

This property shall support all values in the range 0 to 3600.

**12.X.15 Send\_Now**

This property, of type BOOLEAN, when written to TRUE, forces the Audit Reporter object to send any and all audit notifications that are being delayed. After all delayed audit notifications are sent, the Audit Reporter object resets the property to FALSE.

It is a local matter whether or not the Audit Reporter object stops attempting to immediately send its delayed notifications if the value is written to FALSE.

**12.X.16 Event\_Detection\_Enable**

This property, of type BOOLEAN, indicates whether (TRUE) or not (FALSE) intrinsic reporting is enabled in the object and controls whether (TRUE) or not (FALSE) the object will be considered by event summarization services.

This property is expected to be set during system configuration and is not expected to change dynamically.

When this property is FALSE, Event\_State shall be NORMAL, and the properties Acked\_Transitions, Event\_Time\_Stamps, and Event\_Message\_Texts shall be equal to their respective initial conditions.

**12.X.17 Notification\_Class**

This property, of type Unsigned, shall specify the instance of the Notification Class object to use for event-notification-distribution.

**12.X.18 Event\_Enable**

This property, of type BACnetEventTransitionBits, shall convey three flags that separately enable and disable the distribution of TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL notifications (see Clause 13.2.5). A device is allowed to restrict the set of supported values for this property but shall support (T, T, T) at a minimum.

**12.X.19 Acked\_Transitions**

This read-only property, of type BACnetEventTransitionBits, shall convey three flags that separately indicate the acknowledgment state for TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL events (see Clause 13.2.2.1.5). Each flag shall have the value TRUE if no event of that type has ever occurred for the object.

**12.X.20 Notify\_Type**

This property, of type BACnetNotifyType, shall convey whether the notifications generated by the object should be Events or Alarms. The value of the property is used as the value of the 'Notify Type' service parameter in event notifications generated by the object.

**12.X.21 Event\_Time\_Stamps**

This read-only property, of type BACnetARRAY[3] of BACnetTimeStamp, shall convey the times of the last TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL events (see Clause 13.2.2.1). Timestamps of type Time or Date shall have X'FF' in each octet, and Sequence Number timestamps shall have the value 0 if no event of that type has ever occurred for the object.

**12.X.22 Event\_Message\_Texts**

This read-only property, of type BACnetARRAY[3] of CharacterString, shall convey the message text values of the last TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL events (see Clause 13.2.2.1). If a particular type of event has yet to occur, an empty string shall be stored in the respective array element.

**12.X.23 Event\_Message\_Texts\_Config**

This property, of type BACnetARRAY[3] of CharacterString, contains the character strings which are the basis for the 'Message Text' parameter for the event notifications of TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL events, respectively, generated by this object. The character strings may optionally contain proprietary text substitution codes to incorporate dynamic information such as date and time or other information.

#### 12.X.24 Reliability\_Evaluation\_Inhibit

This property, of type BOOLEAN, indicates whether (TRUE) or not (FALSE) reliability-evaluation is disabled in the object. This property is a runtime override that allows temporary disabling of reliability-evaluation.

When reliability-evaluation is disabled, the Reliability property shall have the value NO\_FAULT\_DETECTED unless Out\_Of\_Service is TRUE and an alternate value has been written to the Reliability property.

#### 12.X.25 Property\_List

This read-only property is a BACnetARRAY of property identifiers, one property identifier for each property that exists within the object. The Object\_Name, Object\_Type, Object\_Identifier, and Property\_List properties are not included in the list.

#### 12.X.26 Tags

This property, of type BACnetARRAY of BACnetNameValue, is a collection of tags for the object. See Clause Y.1.4 for restrictions on the string values used for the names of these tag and for a description of tagging and the mechanism by which tags are defined.

Each entry in the array is a BACnetNameValue construct which consists of the tag name and an optional value. If the tag is defined to be a "semantic tag" then it has no value, and the "value" field of the BACnetNameValue shall be absent.

While some tags may be known in advance when a device is manufactured, it is recommended that implementations consider that this kind of information might not be known until a device is deployed and to provide a means of configuration or writability of this property.

#### 12.X.27 Profile\_Location

This property, of type CharacterString, is the URI of the location of an xdd file (See Clause X.2) containing the definition of the CSML type specified by the Profile\_Name property and possible other information (See Annex X). The URI is restricted to using only the "http", "https", and "bacnet" URI schemes. See Clause Q.8 for the definition of the "bacnet" URI scheme.

If a Profile\_Location value is not provided for a particular object, then the client shall use the Profile\_Location of the Device object, if provided, to find the definition of the Profile\_Name.

#### 12.X.28 Profile\_Name

This property, of type CharacterString, is the name of an object profile to which this object conforms. To ensure uniqueness, a profile name shall begin with a vendor identifier code (see Clause 23) in base-10 integer format, followed by a dash. All subsequent characters are administered by the organization registered with that vendor identifier code. The vendor identifier code that prefixes the profile name shall indicate the organization that publishes and maintains the profile. This vendor identifier need not have any relationship to the vendor identifier of the device within which the object resides.

A profile defines a set of additional properties, behavior, and/or requirements for this object beyond those specified here. This standard defines only the format of the names of profiles. If the Profile\_Location property of this object or the Device object is present and nonempty, then the value of this property shall be the name of a CSML type defined in an xdd file referred to by the Profile\_Location property.

[Add new Clause 12.Y]

#### 12.Y Audit Log Object Type

An Audit Log object combines audit notifications from operation sources and operation targets and stores the combined record in an internal buffer for subsequent retrieval. Each timestamped buffer entry is called an audit log "record."

Each Audit Log object maintains an internal, persistent, optionally fixed-size log buffer. This log buffer fills or grows as audit log records are added. If the log buffer becomes full, the least recent log records are overwritten when new log records are added. Log buffers are transferred as a list of BACnetAuditLogRecord values using the ReadRange and AuditLogQuery services. Each log record in the log buffer has an implied sequence number that is equal to the value of the Total\_Record\_Count property immediately after the record is added. See Clause 19.Y for a full description of how audit notifications are added to audit logs.

As records are added into the log, the Audit Log object will scan existing entries for a matching record. A record is a match if:

- 1) the record contains the timestamp for the opposite actor (the record contains the operation source timestamp when merging in an operation target notification and vice-versa);
- 2) the operation-source, operation, invoke-id, target-device, target-property, are all equal;
- 3) if the user-id, user-role, target-value fields are provided in both notifications then they are equal; and
- 4) if the source-timestamp and target-timestamp values are approximately equal ( $\pm$  APDU\_Timeout \* 2).

If a match is found, the existing log record is updated. Otherwise, a new record is created. If a match is found, and it already contains both an operation source and an operation target portion, then the notification is dropped. When creating a new record, those fields which are not supplied in the notification (such as the 'Source Timestamp' when a server notification is received) shall be absent from the record. When updating an existing record, those fields not supplied in the original notification are updated from the new notification, if present. For the 'Current Value' field, a value provided by the operation target device shall always take precedence over a value provided by an operation source device. As such, if the values provided in the peer notifications differ, the operation target value shall be the one used in the record.

Logging may be enabled and disabled through the Enable property. Audit Log enabling and disabling is recorded in the audit log buffer.

Unlike other log objects, Audit Log objects do not use the BUFFER\_READY event algorithm.

The acquisition of log records by remote devices has no effect upon the state of the Audit Log object itself. This allows completely independent, but properly sequential, access to its log records by all remote devices. Any remote device can independently update its log records at any time.

Audit Log objects may optionally support forwarding of audit notifications to "parent" audit logs. This functionality improves the reliability of the audit system by allowing intermediaries to buffer audit notifications in the case where the ultimate audit logger is offline for a short period of time. It is expected that intermediaries be capable of storing a larger number of records than devices which report auditable actions. It is also useful for buffering of audit notifications so they can be sent in bulk to the parent audit log. When operating in this mode, with the Delete\_On\_Forward property set to TRUE, the object is not required to perform audit notification matching and combining.

Audit Log objects may optionally support intrinsic reporting to facilitate the reporting of fault conditions. Audit Log objects that support intrinsic reporting shall apply the NONE event algorithm.

The Audit Log object and its properties are summarized in Table 12-Y and described in detail in this subclause.

**Table 12-Y.** Properties of the Audit Log Object Type

Property Identifier	Property Datatype	Conformance Code
Object_Identifier	BACnetObjectIdentifier	R
Object_Name	CharacterString	R
Object_Type	BACnetObjectType	R
Property_List	BACnetARRAY[N] of BACnetPropertyIdentifier	R
Description	CharacterString	O
Status_Flags	BACnetStatusFlags	R
Event_State	BACnetEventState	R
Reliability	BACnetReliability	O
Enable	BOOLEAN	W
Buffer_Size	Unsigned32	R
Log_Buffer	BACnetLIST of BACnetAuditLogRecord	R
Record_Count	Unsigned64	R
Total_Record_Count	Unsigned64	R
Member_Of	BACnetDeviceObjectReference	O <sup>7</sup>
Delete_On_Forward	BOOLEAN	O <sup>1,2</sup>
Issue_Confirmed_Notifications	BOOLEAN	O <sup>1</sup>
Event_Detection_Enable	BOOLEAN	O <sup>3,4</sup>
Notification_Class	Unsigned	O <sup>3,4</sup>
Event_Enable	BACnetEventTransitionBits	O <sup>3,4</sup>
Acked_Transitions	BACnetEventTransitionBits	O <sup>3,4</sup>
Notify_Type	BACnetNotifyType	O <sup>3,4</sup>
Event_Time_Stamps	BACnetARRAY[3] of BACnetTimeStamp	O <sup>3,4</sup>
Event_Message_Texts	BACnetARRAY[3] of CharacterString	O <sup>4,5</sup>
Event_Message_Texts_Config	BACnetARRAY[3] of CharacterString	O <sup>4</sup>
Event_Detection_Enable	BOOLEAN	O <sup>3,4</sup>
Reliability_Evaluation_Inhibit	BOOLEAN	O <sup>6</sup>
Audit_Level	BACnetAuditLevel	O <sup>7</sup>
Auditable_Operations	BACnetAuditOperationFlags	O <sup>7</sup>
Tags	BACnetARRAY[N] of BACnetNameValue	O
Profile_Location	CharacterString	O
Profile_Name	CharacterString	O

- <sup>1</sup> These properties shall be present if the object supports forwarding.
- <sup>2</sup> This property shall be read-only and TRUE if the object does not support matching and combining of records.
- <sup>3</sup> These properties are required if the object supports intrinsic reporting.
- <sup>4</sup> These properties shall be present only if the object supports intrinsic reporting.
- <sup>5</sup> This property, if present, is required to be read-only.
- <sup>6</sup> If this property is present, then the Reliability property shall be present.
- <sup>7</sup> This property shall be present only if the device supports audit reporting.

**12.Y.1 Object\_Identifier**

This property, of type BACnetObjectIdentifier, is a numeric code that is used to identify the object. It shall be unique within the BACnet device that maintains it.

**12.Y.2 Object\_Name**

This property, of type CharacterString, shall represent a name for the object that is unique within the BACnet device that maintains it. The minimum length of the string shall be one character. The set of characters used in the Object\_Name shall be restricted to printable characters.

### 12.Y.3 Object\_Type

This property, of type BACnetObjectType, indicates membership in a particular object type class. The value of this property shall be AUDIT\_LOG.

### 12.Y.4 Property\_List

This read-only property is a BACnetARRAY of property identifiers, one property identifier for each property that exists within the object. The Object\_Name, Object\_Type, Object\_Identifier, and Property\_List properties are not included in the list.

### 12.Y.5 Description

This property, of type CharacterString, is a string of printable characters whose content is not restricted.

### 12.Y.6 Status\_Flags

This property, of type BACnetStatusFlags, represents four Boolean flags that indicate the general "health" of an Audit Log object. The IN\_ALARM and FAULT flags are associated with the values of other properties of this object. A more detailed status may be determined by reading the properties that are linked to these flags. The relationship between individual flags is not defined by the protocol. The four flags are

{IN\_ALARM, FAULT, OVERRIDDEN, OUT\_OF\_SERVICE}

where:

IN_ALARM	Logical FALSE (0) if the Event_State property has a value of NORMAL, otherwise logical TRUE (1).
FAULT	Logical TRUE (1) if the Reliability property is present and does not have a value of NO_FAULT_DETECTED, otherwise logical FALSE (0).
OVERRIDDEN	The value of this flag shall be Logical FALSE (0).
OUT_OF_SERVICE	The value of this flag shall be Logical FALSE (0).

If the object supports event reporting, then this property shall be the pStatusFlags parameter for the object's event algorithm. See Clause 13.3 for event algorithm parameter descriptions.

### 12.Y.7 Event\_State

The Event\_State property, of type BACnetEventState, is included in order to provide a way to determine whether this object has an active event state associated with it (see Clause 13.2.2.1). If the object supports event reporting, then the Event\_State property shall indicate the event state of the object. If the object does not support event reporting, then the value of this property shall be NORMAL.

### 12.Y.8 Reliability

The Reliability property, of type BACnetReliability, provides an indication that the properties of the Audit Log object are in a consistent state and whether the object is operating properly.

If the Audit Log object is enabled and configured to forward audit notifications, and the device is unable to resolve the Member\_Of device, then this property shall have the value CONFIGURATION\_ERROR.

If the Audit Log object, when configured to forward audit notifications, fails to successfully send audit notifications, or fails to receive acknowledgements when using ConfirmedAuditNotification requests, the Reliability property shall be set to COMMUNICATION\_FAILURE. The existence of this reliability condition shall not stop the object from attempting to send audit notifications. It is a local matter whether or not the object will retry sending of audit notifications.

**12.Y.9 Enable**

This property, of type BOOLEAN, indicates and controls whether (TRUE) or not (FALSE) logging is enabled. Logging occurs if and only if Enable is TRUE. Log\_Buffer records of type log-status are recorded without regard to the value of the Enable property.

**12.Y.10 Buffer\_Size**

This property, of type Unsigned32, shall specify the maximum number of log records the log buffer may hold. If writable, it may not be written when Enable is TRUE. The disposition of existing log records when Buffer\_Size is written is a local matter.

For products that support very large log objects, the value  $2^{32}-1$  is reserved to indicate that the buffer size is unknown and is constrained solely by currently available resources.

**12.Y.11 Log\_Buffer**

This property, of type BACnetLIST of BACnetAuditLogRecord, is a list of timestamped log records of datatype BACnetAuditLogRecord, each of which conveys the audit notification parameters or status changes in the Audit Log object. Each log record has data fields as follows:

- Timestamp The local date and time that the entry was placed into the audit log.
- Log Datum The audit notification information, or a change in status or operation of the Audit Log object itself.

The choices available for the 'Log Datum' are listed below:

log-status	This choice represents a change in the status or operation of the Audit Log object. Whenever one of the events represented by the flags listed below occurs, a log record shall be appended to the buffer.
LOG_DISABLED	This flag is changed whenever collection of log records by the Audit Log object is enabled or disabled. It shall be TRUE if Enable is FALSE; otherwise it shall be FALSE.
BUFFER_PURGED	This flag shall be set to TRUE whenever the log buffer is cleared. After this value is recorded in the log buffer, the subsequent immediate change to FALSE shall not be recorded. A log record indicating the purging of the log buffer shall be placed into the log buffer even if logging is disabled, the local time is outside of the time range defined by the Start_Time and Stop_Time properties, or the log buffer was completely empty before the request for clearing.
LOG_INTERRUPTED	This flag indicates that the collection of log records by the Audit Log object was interrupted by a power failure, device reset, object reconfiguration, or other such disruption, such that samples prior to this log record might have been missed.
audit-notification	This choice represents an audit notification that was received. It consists of the audit information from the operation source and operation target generated ConfirmedAuditNotification and/or UnconfirmedAuditNotification requests. If the audit notification was generated locally, this choice shall hold what would be received if the Audit Log object existed on a remote device.
time-change	This choice represents a change in the clock setting in the device, records the number of seconds and fraction of a second by which the clock changed. If, and only if, the number is not known, such as when the clock is initialized for the first time, the value recorded shall be 0.0. This log record shall be recorded after changing the local time of the device, and the timestamp shall reflect the new local time of the device.

Also associated with each log record is an implied sequence number, the value of which is equal to Total\_Record\_Count at the point where the log record has been added into the log buffer and Total\_Record\_Count has been adjusted accordingly. All clients shall be able to correctly handle the case where the Audit Log object is reset such that its Total\_Record\_Count is returned to zero and also the case where Total\_Record\_Count has wrapped back to one. While no interoperable method is provided for resetting the Audit Log object, catastrophic failures can result in replacement of the logging device which will be equivalent to resetting of the object. It is for situations such as this that clients need to be prepared.

The log buffer is not network accessible except through the use of the ReadRange and AuditLogQuery services in order to avoid problems with record sequencing when segmentation is required.

#### 12.Y.12 Record\_Count

This read-only property, of type Unsigned64, shall represent the number of log records currently resident in the log buffer. Unlike other log object types, this property is not writable as audit logs are never expected to be reset.

#### 12.Y.13 Total\_Record\_Count

This property, of type Unsigned64, shall represent the total number of log records collected by the Audit Log object since creation. When the value of Total\_Record\_Count reaches its maximum possible value of  $2^{64} - 1$ , the next value it takes shall be one. Once this value has wrapped to one, its semantic value (the total number of log records collected) has been lost.

#### 12.Y.14 Member\_Of

This property, of type BACnetDeviceObjectReference, shall indicate the device which this Audit Log object forwards all audit log records to.

All log records collected by the Audit Log shall be sent to the referenced device via audit notification requests.

#### 12.Y.15 Delete\_On\_Forward

This property, of type BOOLEAN, indicates whether (TRUE) or not (FALSE) the notifications will be removed from the log buffer after being successfully forwarded.

#### 12.Y.16 Issue\_Confirmed\_Notifications

This property, of type BOOLEAN, shall convey whether confirmed (TRUE) or unconfirmed (FALSE) audit notifications shall be issued when forwarding audit notifications.

#### 12.Y.17 Event\_Detection\_Enable

This property, of type BOOLEAN, indicates whether (TRUE) or not (FALSE) intrinsic reporting is enabled in the object and controls whether (TRUE) or not (FALSE) the object will be considered by event summarization services.

This property is expected to be set during system configuration and is not expected to change dynamically.

When this property is FALSE, Event\_State shall be NORMAL, and the properties Acked\_Transitions, Event\_Time\_Stamps, and Event\_Message\_Texts shall be equal to their respective initial conditions.

#### 12.Y.18 Notification\_Class

This property, of type Unsigned, shall specify the instance of the Notification Class object to use for event-notification-distribution.

#### 12.Y.19 Event\_Enable

This property, of type BACnetEventTransitionBits, shall convey three flags that separately enable and disable the distribution of TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL notifications (see Clause 13.2.5). A device is allowed to restrict the set of supported values for this property but shall support (T, T, T) at a minimum.

#### 12.Y.20 Acked\_Transitions

This read-only property, of type BACnetEventTransitionBits, shall convey three flags that separately indicate the acknowledgment state for TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL events (see Clause 13.2.2.1.5). Each flag shall have the value TRUE if no event of that type has ever occurred for the object.

#### 12.Y.21 Notify\_Type

This property, of type BACnetNotifyType, shall convey whether the notifications generated by the object should be Events or Alarms. The value of the property is used as the value of the 'Notify Type' service parameter in event notifications generated by the object.

#### 12.Y.22 Event\_Time\_Stamps

This read-only property, of type BACnetARRAY[3] of BACnetTimeStamp, shall convey the times of the last TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL events (see Clause 13.2.2.1). Timestamps of type Time or Date shall have 'X'FF' in each octet, and Sequence Number timestamps shall have the value 0 if no event of that type has ever occurred for the object.

#### 12.Y.23 Event\_Message\_Texts

This read-only property, of type BACnetARRAY[3] of CharacterString, shall convey the message text values of the last TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL events (see Clause 13.2.2.1). If a particular type of event has yet to occur, an empty string shall be stored in the respective array element.

#### 12.Y.24 Event\_Message\_Texts\_Config

This property, of type BACnetARRAY[3] of CharacterString, contains the character strings which are the basis for the 'Message Text' parameter for the event notifications of TO\_OFFNORMAL, TO\_FAULT, and TO\_NORMAL events, respectively, generated by this object. The character strings may optionally contain proprietary text substitution codes to incorporate dynamic information such as date and time or other information.

#### 12.Y.25 Event\_Detection\_Enable

This property, of type BOOLEAN, indicates whether (TRUE) or not (FALSE) intrinsic reporting is enabled in the object and controls whether (TRUE) or not (FALSE) the object will be considered by event summarization services.

This property is expected to be set during system configuration and is not expected to change dynamically.

When this property is FALSE, Event\_State shall be NORMAL, and the properties Acked\_Transitions, Event\_Time\_Stamps, and Event\_Message\_Texts shall be equal to their respective initial conditions.

#### 12.Y.26 Reliability\_Evaluation\_Inhibit

This property, of type BOOLEAN, indicates whether (TRUE) or not (FALSE) reliability-evaluation is disabled in the object. This property is a runtime override that allows temporary disabling of reliability-evaluation.

When reliability-evaluation is disabled, the Reliability property shall have the value NO\_FAULT\_DETECTED unless Out\_Of\_Service is TRUE and an alternate value has been written to the Reliability property.

#### 12.Y.27 Audit\_Level

This property, of type BACnetAuditLevel, specifies the level of auditing to perform for the specific object. If this property has the value DEFAULT, or if this property is not present in the object, then the audit level value for the object shall be taken from the Audit\_Level property of the object's associated Audit Reporter object.

For details on auditing and the use of this property, see Clause 19.Y.3.

If this property is present and not configurable, the value shall not be NONE.

**12.Y.28 Auditable\_Operations**

This property, of type BACnetAuditOperationFlags, specifies the operations that the device will report for this object.

If present and not configurable, the values of the READ, NOTIFICATION, and SUBSCRIPTION bits shall be 0, and the WRITE, CREATE, DELETE, and ACKNOWLEDGE\_ALARM bits shall be 1.

If this property is not present, and the device supports auditing, then the Auditable\_Operations property of the object's associated Audit Reporter object shall control the operations that are auditable for this object.

For details on auditing and the use of this property, see Clause 19.Y.3.

**12.Y.29 Tags**

This property, of type BACnetARRAY of BACnetNameValue, is a collection of tags for the object. See Clause Y.1.4 for restrictions on the string values used for the names of these tag and for a description of tagging and the mechanism by which tags are defined.

Each entry in the array is a BACnetNameValue construct which consists of the tag name and an optional value. If the tag is defined to be a "semantic tag" then it has no value, and the "value" field of the BACnetNameValue shall be absent.

While some tags may be known in advance when a device is manufactured, it is recommended that implementations consider that this kind of information might not be known until a device is deployed and to provide a means of configuration or writability of this property.

**12.Y.30 Profile\_Location**

This property, of type CharacterString, is the URI of the location of an xdd file (See Clause X.2) containing the definition of the CSML type specified by the Profile\_Name property and possible other information (See Annex X). The URI is restricted to using only the "http", "https", and "bacnet" URI schemes. See Clause Q.8 for the definition of the "bacnet" URI scheme.

If a Profile\_Location value is not provided for a particular object, then the client shall use the Profile\_Location of the Device object, if provided, to find the definition of the Profile\_Name.

**12.Y.31 Profile\_Name**

This property, of type CharacterString, is the name of an object profile to which this object conforms. To ensure uniqueness, a profile name shall begin with a vendor identifier code (see Clause 23) in base-10 integer format, followed by a dash. All subsequent characters are administered by the organization registered with that vendor identifier code. The vendor identifier code that prefixes the profile name shall indicate the organization that publishes and maintains the profile. This vendor identifier need not have any relationship to the vendor identifier of the device within which the object resides.

A profile defines a set of additional properties, behavior, and/or requirements for this object beyond those specified here. This standard defines only the format of the names of profiles. If the Profile\_Location property of this object or the Device object is present and nonempty, then the value of this property shall be the name of a CSML type defined in an xdd file referred to by the Profile\_Location property.

[Add to all Object Type Tables in Clause 12]

[Note: These properties are added to the Audit Reporter and the Audit Log object types as of this addendum. See new Clauses 12.X. and 12.Y. In the Audit Reporter object type, these properties have specific requirements. In the Audit Log object type, the properties are included as shown below.]

Property Identifier	Property Datatype	Conformance Code
...	...	...
<i>Audit_Level</i>	<i>BACnetAuditLevel</i>	<i>O<sup>x</sup></i>
<i>Auditable_Operations</i>	<i>BACnetAuditOperationFlags</i>	<i>O<sup>x</sup></i>
...	...	...

*<sup>x</sup> This property shall be present only if the device supports audit reporting.*

[Add to all **Commandable Object Type Tables** in **Clause 12**]

Property Identifier	Property Datatype	Conformance Code
...	...	...
<i>Audit_Priority_Filter</i>	<i>BACnetOptionalPriorityFilter</i>	<i>O<sup>x</sup></i>
...	...	...

*<sup>x</sup> This property shall be present only if the device supports audit reporting.*

[Add to all **Object Types** in **Clause 12**]

[Note: These properties are added to the Audit Reporter and the Audit Log object types as of this addendum. See new Clauses 12.X. and 12.Y. In the Audit Reporter object type, these properties have specific requirements. In the Audit Log object type, the properties are included as shown below.]

**12.Z.X1 Audit\_Level**

This property, of type BACnetAuditLevel, specifies the level of auditing to perform for the specific object. If this property has the value DEFAULT, or if this property is not present in the object, then the audit level value for the object shall be taken from the Audit\_Level property of the object's associated Audit Reporter object.

For details on auditing and the use of this property, see Clause 19.Y.3.

If this property is present and not configurable, the value shall not be NONE.

**12.Z.X2 Auditable\_Operations**

This property, of type BACnetAuditOperationFlags, specifies the operations that the device will report for this object.

If present and not configurable, the values of the READ, NOTIFICATION, and SUBSCRIPTION bits shall be 0, and the WRITE, CREATE, DELETE, and ACKNOWLEDGE\_ALARM bits shall be 1.

If this property is not present, and the device supports auditing, then the Auditable\_Operations property of the object's associated Audit Reporter object shall control the operations that are auditable for this object.

For details on auditing and the use of this property, see Clause 19.Y.3.

[Add to all **Commandable Object Types** in **Clause 12**]

**12.Z.X3 Audit\_Priority\_Filter**

This property, of type BACnetOptionalPriorityFilter, specifies the auditable priorities for write operations on the commandable property of the object. Bits which are set (1) indicate the priorities for which audit notifications will be generated. The bit number is one less than the priority it is associated with (e.g., bit 7 is associated with priority 8).

If present and not configurable, this property shall have the value NULL.

If this property is present and has the value NULL or if the property is not present, the object shall use the priority filter setting from the Audit\_Priority\_Filter property of the object's associated Audit Reporter object.

For details on auditing and the use of this property, see Clause 19.Y.3.

[Insert new **Clause 13.X**]

**13.X AuditLogQuery**

The AuditLogQuery service provides efficient access to Audit Log records. The service allows for a few common queries on Audit Logs.

The service allows devices to find and retrieve audit information without reading and processing a complete audit log.

The queries currently facilitated by the AuditLogQuery service are:

**Audit Query By Target** - Retrieve the audit records for the specified target device, object, and property. Records are returned in reverse sequence number order (newest to oldest).

**Audit Query By Source** - Retrieve all audited actions initiated by the specified operation source. Records are returned in the reverse sequence number order (newest to oldest).

**13.X.1 AuditLogQuery Service Structure**

The structure of the AuditLogQuery service primitive is shown in Table 13-X. The terminology and symbology used in this table are explained in Clause 5.6.

**Table 13-X1.** Structure of AuditLogQuery Service Primitives

Parameter Name	Req	Ind	Rsp	Cnf
Argument	M	M(=)		
Audit Log	M	M(=)		
Query Parameters	M	M(=)		
Start At Sequence Number	U	U(=)		
Requested Count	M	M(=)		
Result(+)			S	S(=)
Audit Log			M	M(=)
Records			M	M(=)
No More Items			M	M(=)
Result(-)			S	S(=)
Error Type			M	M(=)

**13.X.1.1 Argument**

This parameter shall convey the parameters for the AuditLogQuery confirmed service request.

**13.X.1.1.1 Audit Log**

This parameter, of type BACnetObjectIdentifier, specifies the Audit Log object to query.

**13.X.1.1.2 Query Parameters**

This parameter, of type BACnetAuditLogQueryParameters, specifies the query parameters to apply. The type of parameters varies by the type of query as shown below.

13.X.1.1.2.1 Audit Query By Target

Table 13-X2. Structure of 'Audit Query By Property' Query Parameters

Parameter Name	Req	Ind	Datatype
Target Device Identifier	M	M(=)	BACnetObjectIdentifier
Target Device Address	U	U(=)	BACnetAddress
Target Object Identifier	U	U(=)	BACnetObjectIdentifier
Target Property Identifier	U	U(=)	BACnetPropertyIdentifier
Target Array Index	U	U(=)	Unsigned
Target Priority	U	U(=)	Unsigned (1..16)
Operations	U	U(=)	BACnetAuditOperationFlags
Result Filter	M	M(=)	BACnetSuccessFilter

The 'Target Device Identifier', 'Target Device Address', 'Target Object Identifier', 'Target Property Identifier', 'Target Array Index' identify the device, object, or property for which audit records are requested.

When both 'Target Device Identifier' and 'Target Device Address' parameters are included, a record is a match if it matches either of the two parameters.

The 'Target Priority' parameter is used to restrict records to only those for the specified priority. Audit records without a 'Priority' will match any 'Target Priority'.

The 'Operations' parameter determines the operation types for which entries are requested. If not present, all operation types will be returned.

The 'Result Filter' parameter indicates whether audit records for successful and/or failed actions will be included in the response.

13.X.1.1.2.2 Audit Query By Source

Table 13-X3. Structure of 'Audit Query By Source' Query Parameters

Parameter Name	Req	Ind	Datatype
Source Device Identifier	M	M(=)	BACnetObjectIdentifier
Source Device Address	U	U(=)	BACnetAddress
Source Object Identifier	U	U(=)	BACnetObjectIdentifier
Operations	U	U(=)	BACnetAuditOperationFlags
Result Filter	M	M(=)	BACnetSuccessFilter

The 'Source Device Identifier' and 'Source Object Identifier' identify the operation source for which audit records are requested.

When both the 'Source Device Identifier' and 'Source Device Address' parameters are included, a record is a match if it matches either of the two parameters.

The 'Operations' parameter determines the operation types for which entries are requested. If not present, all operation types will be returned.

The 'Result Filter' parameter indicates whether audit records for successful and/or failed actions will be included in the response.

13.X.1.1.3 Start At Sequence Number

This optional parameter, of type Unsigned64, identifies, by sequence number, where in the log to start the query. Only those records which match the query parameters and which have a sequence number less than the value of this parameter are to be returned. If this parameter is not present, the query will start with the latest record in the log.

**13.X.1.1.4 Requested Count**

This parameter, of type Unsigned16, is used to limit the number of records that will be returned. The responding device shall not return more records than specified by this parameter.

**13.X.1.2 Result(+)**

The 'Result(+)' parameter shall indicate that the service request succeeded. A successful result includes the following parameters.

**13.X.1.2.1 Audit Log**

This parameter, of type BACnetObjectIdentifier, specifies the Audit Log object the query was performed on.

**13.X.1.2.2 Records**

This parameter, of type list of BACnetAuditLogRecordResult, contains the returned records. Each entry is of the form:

**Table 13-X4.** Structure of an Entry of the 'Records' Parameter

Parameter Name	Rsp	Cnf	Parameter Type
Sequence Number	M	M(=)	Unsigned64
Record	M	M(=)	BACnetAuditLogRecord

**13.X.1.2.3 No More Items**

This parameter, of type BOOLEAN, specifies whether the query processed to the end of the Audit Log and found no more records (TRUE), or not (FALSE). When FALSE, there may, or may not, be more items in the log which match the query.

**13.X.1.3 Result(-)**

The 'Result(-)' parameter shall indicate that the service request failed. The reason for failure is specified by the 'Error Type' parameter.

**13.X.1.3.1 Error Type**

This parameter consists of two component parameters: (1) an 'Error Class' and (2) an 'Error Code'. See Clause 18.

The 'Error Class' and 'Error Code' to be returned for specific situations are as follows:

<u>Situation</u>	<u>Error Class</u>	<u>Error Code</u>
The specified Audit Log object does not exist.	OBJECT	UNKNOWN_OBJECT
The device is not configured to perform audit logging.	SERVICES	OPTIONAL_FUNCTIONALITY_NOT_SUPPORTED

Note that there shall be no validation of object/property specification filter parameters. For example, 'Target Array Index' shall not be validated to ensure it is consistent with the 'Target Object Identifier' and 'Target Property Identifier'. The responding device shall just perform the comparison between the audit log records and the filter parameters as described below.

**13.X.2 Service Procedure**

After verifying the validity of the request, the responding BACnet-user shall attempt to query the specified Audit Log object and construct a list of records that match the query.

Devices that support execution of this service are required to support all query types.

Records are returned latest first. The responding device shall return up to 'Requested Count' records. If the responding device reaches the end of the buffer and all records which match the query are returned, then the 'No More Items' parameter shall be set to TRUE; otherwise it shall be set to FALSE.

If there are no records in the Audit Log that match the query criteria, then a Result(+) shall be returned with no records included and the 'No More Items' parameter set to TRUE.

**13.X.2.1 Audit Query By Target**

This query is used to get a history of audit records for objects in a specific device. It selects the most recent records with a sequence number less than 'Start At Sequence Number', and have 'Target Device', 'Target Object', 'Target Property', and 'Priority' fields which match the 'Target Device Identifier' or 'Target Device Address', 'Target Object Identifier', 'Target Property Identifier', 'Target Array Index', and 'Target Priority' query parameters.

Some of the query filter parameters ('Target Object Identifier', 'Target Property Identifier', 'Target Array Index', 'Target Priority') are optional. When one of these parameters is not provided, all values of the corresponding field in the audit log record will be considered a match.

**13.X.2.2 Audit Query By Source**

This query is used to get a history of audit records of actions initiated by a specific operation source. It selects the most recent records with a sequence number less than 'Start At Sequence Number', and have 'Source Device', and 'Source Object' fields which match the 'Source Device Identifier' and 'Source Object Identifier' query parameters.

The 'Source Object Identifier' and 'Operations' query filter parameter is optional. When one of these parameters is not provided, all values of the corresponding field in the audit log record will be considered a match.

[Insert new Clause 13.Y]

**13.Y ConfirmedAuditNotification**

The ConfirmedAuditNotification service is used by an operation source, operation target, or audit forwarder to provide audit notifications to an audit logger. See Clause 19.Y.

**13.Y.1 ConfirmedAuditNotification Service Structure**

The structure of the ConfirmedAuditNotification service primitive is shown in Table 13-Y1. The terminology and symbology used in this table are explained in Clause 5.6.

**Table 13-Y1.** Structure of ConfirmedAuditNotification Service Primitives

Parameter Name	Req	Ind	Rsp	Cnf
Argument	M	M(=)		
Notifications	M	M(=)		
Result(+)			S	S(=)
Result(-)			S	S(=)
Error Type			M	M(=)

**13.Y.1.1 Argument**

This parameter shall convey the parameters for the ConfirmedAuditNotification confirmed service request.

**13.Y.1.1.1 Notifications**

This parameter specifies one or more audit notifications of type BACnetAuditNotification. For the content of audit notifications, see Clause 19.Y.4.

**13.Y.1.2 Result(+)**

The 'Result(+)' parameter shall indicate that the service request succeeded.

**13.Y.1.3 Result(-)**

The 'Result(-)' parameter shall indicate that the service request failed. The reason for failure is specified by the 'Error Type' parameter.

**13.Y.1.3.1 Error Type**

This parameter consists of two component parameters: (1) an 'Error Class' and (2) an 'Error Code'. See Clause 18.

The 'Error Class' and 'Error Code' to be returned for specific situations are as follows:

<u>Situation</u>	<u>Error Class</u>	<u>Error Code</u>
The device is not configured as an audit logger.	SERVICE	SERVICE_REQUEST_DENIED

**13.Y.2 Service Procedure**

After verifying the validity of the request, the responding BACnet-user shall add the audit notifications to the local Audit Log object.

[Insert new **Clause 13.Z**]

**13.Z UnconfirmedAuditNotification**

The UnconfirmedAuditNotification service is used by an operation source, operation target, or audit forwarder to provide audit notifications to an audit logger. See Clause 19.Y.

**13.Z.1 UnconfirmedAuditNotification Service Structure**

The structure of the UnconfirmedAuditNotification service primitive is shown in Table 13-Z1. The terminology and symbology used in this table are explained in Clause 5.6.

**Table 13-Z1** Structure of UnconfirmedAuditNotification Service Primitives

Parameter Name	Req	Ind
Argument	M	M(=)
Notifications	M	M(=)

**13.Z.1.1 Argument**

This parameter shall convey the parameters for the UnconfirmedAuditNotification confirmed service request.

**13.Z.1.1.1 Notifications**

This parameter specifies one or more audit notifications of type BACnetAuditNotification. For the content of audit notifications, see Clause 19.Y.4.

**13.Z.2 Service Procedure**

After verifying the validity of the request, the responding BACnet-user shall add the audit notifications to the local Audit Log object.

[Insert into production **BACnetPropertyIdentifier** in **Clause 21**, preserving the alphabetical and numerical order]

```

...
audit-source-reporter      (497),
audit-level                (498),
audit-notification-recipient (499),
audit-priority-filter      (500),
auditable-operations       (501),
delete-on-forward         (502),
maximum-send-delay        (503),
monitored-objects         (504),
send-now                   (505),
...
-- numerical order reference
...
-- audit-source-reporter    (497),
-- audit-level              (498),
-- audit-notification-recipient (499),
-- audit-priority-filter    (500),
-- auditable-operations     (501),
-- delete-on-forward        (502),
-- maximum-send-delay       (503),
-- monitored-objects        (504),
-- send-now                 (505),
...
}
-- The special property identifiers ...

```

[Change production **BACnetPropertyIdentifier** in **Clause 21**]

```

...
issue-confirmed-notifications (51),
...
-- formerly: see issue-confirmed-notifications (51), removed in version 1 revision 4, added back
-- in version 1 revision 20
...

```

[Insert into production **BACnetObjectType** in **Clause 21**, preserving the alphabetical and numerical order]

```

audit-log      (61),
audit-reporter (62),
...
-- see audit-log (61),
-- see audit-reporter (62),

```

[Insert into production **BACnetObjectTypesSupported** in **Clause 21**]

```

audit-log      (61),
audit-reporter (62),

```

[Insert into production **BACnetPropertyStates** in **Clause 21**]

```

audit-level      [59] BACnetAuditLevel,
audit-operation  [60] BACnetAuditOperation,

```

[Change production **BACnetServicesSupported** in **Clause 21**]

```

BACnetServicesSupported ::= BIT STRING {
-- Alarm and Event Services
...
-- confirmed-audit-notification (44),

```

```

...
-- Object Access Services
  ...
  -- audit-log-query (45),
-- Unconfirmed Services
  ...
  -- unconfirmed-audit-notification (46),
...

unconfirmed-cov-notification-multiple (43) (43), -- Alarm and Event Service

-- Services added after 2016
  confirmed-audit-notification (44), -- Alarm and Event Service
  audit-log-query (45), -- Object Access Service
  unconfirmed-audit-notification (46) -- Alarm and Event Service
}

```

[Insert new productions into **Clause 21**, section 'Base Types', preserving the alphabetical order]

```

BACnetAcknowledgeAlarmInfo ::= SEQUENCE {
  event-state-acknowledged [0] BACnetEventState,
  timestamp [1] BACnetTimeStamp
}

```

```

BACnetAuditLevel ::= ENUMERATED {
  none (0),
  audit-all (1),
  audit-config (2),
  default (3),
  ...
}

```

-- Enumerated values 0-127 are reserved for definition by ASHRAE. Enumerated values 128-255 may be used  
-- by others subject to the procedures and constraints described in Clause 23.

```

BACnetAuditOperation ::= ENUMERATED {
  read (0),
  write (1),
  create (2),
  delete (3),
  life-safety (4),
  acknowledge-alarm (5),
  device-disable-comm (6),
  device-enable-comm (7),
  device-reset (8),
  device-backup (9),
  device-restore (10),
  subscription (11),
  notification (12),
  auditing-failure (13),
  network-changes (14),
  general (15),
  ...
}

```

-- Enumerated values 0-31 are reserved for definition by ASHRAE. Enumerated values 32-63 may be used  
-- by others subject to the procedures and constraints described in Clause 23.  
-- The enumerated values match the bit positions in BACnetAuditOperationFlags.

**BACnetAuditOperationFlags** ::= BIT STRING {

read (0),  
 write (1),  
 create (2),  
 delete (3),  
 life-safety (4),  
 acknowledge-alarm (5),  
 device-disable-comm (6),  
 device-enable-comm (7),  
 device-reset (8),  
 device-backup (9),  
 device-restore (10),  
 subscription (11),  
 notification (12),  
 auditing-failure (13),  
 network-changes (14),  
 general (15),  
 ...  
 }

- Bit positions correspond one-to-one with the BACnetAuditOperation enumeration values.
- Bits 0-31 are reserved for definition by ASHRAE. Bits 32-63 may be used by others subject to
- the procedures and constraints described in Clause 23 for BACnetAuditOperation enumeration values.

**BACnetLifeSafetyOperationInfo** ::= SEQUENCE {

requesting-process-identifier [0] Unsigned32,  
 request [1] BACnetLifeSafetyOperation  
 }

**BACnetPriorityFilter** ::= BIT STRING {

manual-life-safety (0),  
 automatic-life-safety (1),  
 priority-3 (2),  
 priority-4 (3),  
 critical-equipment-controls (4),  
 minimum-on-off (5),  
 priority-7 (6),  
 manual-operator (7),  
 priority-9 (8),  
 priority-10 (9),  
 priority-11 (10),  
 priority-12 (11),  
 priority-13 (12),  
 priority-14 (13),  
 priority-15 (14),  
 priority-16 (15)  
 }

**BACnetObjectSelector** ::= CHOICE {

none NULL,  
 object BACnetObjectIdentifier,  
 object-type BACnetObjectType  
 }

**BACnetOptionalPriorityFilter** ::= CHOICE {

default NULL,  
 filter BACnetPriorityFilter  
 }

**BACnetAuditNotification** ::= SEQUENCE {

source-timestamp [0] BACnetTimeStamp OPTIONAL,  
 target-timestamp [1] BACnetTimeStamp OPTIONAL,

```

source-device          [2] BACnetRecipient,
source-object          [3] BACnetObjectIdentifier OPTIONAL,
operation              [4] BACnetAuditOperation,
source-comment         [5] CharacterString OPTIONAL,
target-comment         [6] CharacterString OPTIONAL,
invoke-id              [7] Unsigned8 OPTIONAL,
source-user-id         [8] Unsigned16 OPTIONAL,
source-user-role       [9] Unsigned8 OPTIONAL,
target-device          [10] BACnetRecipient,
target-object          [11] BACnetObjectIdentifier,
target-property        [12] BACnetPropertyReference OPTIONAL,
target-priority        [13] Unsigned (1..16) OPTIONAL,
target-value           [14] ABSTRACT-SYNTAX.&Type OPTIONAL,
current-value          [15] ABSTRACT-SYNTAX.&Type OPTIONAL,
result                 [16] Error OPTIONAL
}

```

```

BACnetAuditLogRecord ::= SEQUENCE {
timestamp [0] BACnetDateTime,
log-datum [1] CHOICE {
log-status [0] BACnetLogStatus,
audit-notification [1] BACnetAuditNotification,
time-change [2] REAL
}
}

```

```

BACnetAuditLogRecordResult ::= SEQUENCE {
sequence-number [0] Unsigned64,
log-record [1] BACnetAuditLogRecord
}

```

```

BACnetAuditLogQueryParameters ::= CHOICE {
by-target [0] SEQUENCE {
target-device-identifier [0] BACnetObjectIdentifier,
target-device-address [1] BACnetAddress OPTIONAL,
target-object-identifier [2] BACnetObjectIdentifier OPTIONAL,
target-property-identifier [3] BACnetPropertyIdentifier OPTIONAL,
target-array-index [4] Unsigned OPTIONAL,
target-priority [5] Unsigned(1..16) OPTIONAL,
operations [6] BACnetAuditOperationFlags OPTIONAL,
successful-actions-only [7] BOOLEAN
}
by-source [1] SEQUENCE {
source-device-identifier [0] BACnetObjectIdentifier,
source-device-address [1] BACnetAddress OPTIONAL,
source-object-identifier [2] BACnetObjectIdentifier OPTIONAL,
operations [3] BACnetAuditOperationFlags OPTIONAL,
successful-actions-only [4] BOOLEAN
}
}

```

```

BACnetSuccessFilter ::= ENUMERATED {
all (0),
successes-only (1),
failures-only (2)
}

```

[Insert into production **BACnetConfirmedServiceChoice** in **Clause 21**]

-- Alarm and Event Services

...  
*confirmed-audit-notification* (32),  
...  
-- Object Access Services  
...  
*audit-log-query* (33),  
...  
-- Services added after 2016  
-- *confirmed-audit-notification* (32) see Alarm and Event Services  
-- *audit-log-query* (33) see Object Access Services  
}  
-- Other services to be added ...

[Insert into production **BACnet-Confirmed-Service-Request** in Clause 21]

-- Alarm and Event Services  
...  
*confirmed-audit-notification* [32] *ConfirmedAuditNotification-Request*,  
...  
-- Object Access Services  
...  
*audit-log-query* [33] *AuditLogQuery-Request*,  
...  
-- Services added after 2016  
-- *confirmed-audit-notification* [32] see Alarm and Event Services  
-- *audit-log-query* [33] see Object Access Services  
}  
-- Context-specific tags 0..34 33 are NOT used in the encoding ...

[Insert into production **BACnet-Confirmed-Service-ACK** in Clause 21]

-- Object Access Services  
...  
*audit-log-query* [33] *AuditLogQuery-ACK*,  
...  
-- Context-specific tags 3..29 33 are NOT used in the encoding ...

[Insert into production **BACnetUnconfirmedServiceChoice** in Clause 21]

...  
*unconfirmed-cov-notification-multiple* ~~(11)~~ (11),  
*unconfirmed-audit-notification* (12)  
}  
-- Other services to be added ...

[Insert into production **BACnet-Unconfirmed-Service-Request** in Clause 21]

...  
*unconfirmed-cov-notification-multiple* [11] *UnconfirmedCOVNotificationMultiple-Request*,  
*unconfirmed-audit-notification* [12] *UnconfirmedAuditNotification-Request*

}  
 -- Context-specific tags 0..12 are NOT used in the encoding ...

[Insert new production into **Clause 21**, at end of section 'Confirmed Alarm and Event Services']

```
ConfirmedAuditNotification-Request ::= SEQUENCE {
  notifications          [0] SEQUENCE OF BACnetAuditNotification
}
```

[Insert new productions into **Clause 21**, at end of section 'Confirmed Object Access Services']

```
AuditLogQuery-Request ::= SEQUENCE {
  audit-log              [0] BACnetObjectIdentifier,
  query-parameters      [1] BACnetAuditLogQueryParameters,
  start-at-sequence-number [2] Unsigned32 OPTIONAL,
  requested-count        [3] Unsigned16
}
```

```
AuditLogQuery-ACK ::= SEQUENCE {
  audit-log              [0] BACnetObjectIdentifier,
  records                [1] SEQUENCE OF BACnetAuditLogRecordResult,
  no-more-items          [2] BOOLEAN
}
```

[Insert new production into **Clause 21**, at end of section 'Unconfirmed Alarm and Event Services']

```
UnconfirmedAuditNotification-Request ::= SEQUENCE {
  notifications          [0] SEQUENCE OF BACnetAuditNotification
}
```

[Insert into production **BACnet-Error** in **Clause 21**]

```
...
-- Alarm and Event Services
...
  confirmed-audit-notification [32] Error,
...
-- Object Access Services
...
  audit-log-query [33] Error,
...
-- Services added after 2016
  -- confirmed-audit-notification [32] see Alarm and Event Services
  -- audit-log-query [33] see Object Access Services
}
```

-- Context-specific tags 0..34 33 and 127 are NOT used in the encoding ...

[Insert into Application Types section of **Clause 21**]

```
Unsigned64 ::= Unsigned (0..18446744073709551615) -- 0 .. 'the 64th power of two'-1
```

[Insert new entries in **Table 23-1** in **Clause 23**]

<i>BACnetAuditLevel</i>	0-127	255	
<i>BACnetAuditOperation</i>	0-31	63	

[Add new **Clause K.X1** and subclauses to **Annex K**]

**K.X1 Audit Reporting BIBBs**

**K.X1.1 BIBB - Audit Reporting-Logging- A (AR-L-A)**

The A device is an audit logger. It logs received audit notifications from operation sources and operation targets for merging into its Audit Logs and forwards notifications to parent audit loggers.

BACnet Service	Initiate	Execute
ConfirmedAuditNotification	x	x
UnconfirmedAuditNotification	x	x
AuditLogQuery		x

The audit logger receives audit event notifications and places them into local Audit Log objects.

The audit logger performs all functions of an audit logger as described in Clause 19.Y.

Devices claiming conformance to this BIBB are interoperable with devices claiming conformance to AR-R-B.

**K.X1.2 BIBB - Audit Reporting-Reporter-B (AR-R-B)**

The B device generates audit notifications and supports Audit Reporter objects. It is an operation target which generates audit notifications for local objects, and, if it performs actions, it is an operation source which generates audit notifications for its actions. See Clause 19.Y for more information on audit logging.

BACnet Service	Initiate	Execute
ConfirmedAuditNotification	x <sup>1</sup>	
UnconfirmedAuditNotification	x <sup>1</sup>	

<sup>1</sup> At least one of these shall be supported.

A device claiming this BIBB supports modification of its audit reporting configuration. Specifically, the following Audit Reporter properties shall be writable:

**Table K-X1:** Writable Audit Reporter Properties

Audit Level
Audit Operations
Audit Priority Filter

**K.X1.3 BIBB - Audit Reporting-Reporter-Simple-B (AR-R-S-B)**

The B device generates audit notifications. It is an operation target which generates audit notifications for local objects, and, if it performs actions, it is an operation source which generates audit notifications for its actions. See Clause 19.Y for more information on audit logging.

BACnet Service	Initiate	Execute
ConfirmedAuditNotification	x <sup>1</sup>	
UnconfirmedAuditNotification	x <sup>1</sup>	

<sup>1</sup> At least one of these shall be supported.

**K.X1.4 BIBB - Audit Reporting-Forwarder-B (AR-F-B)**

The B device is an audit logger which receives audit notifications and forwards them to parent audit loggers. See Clause 19.X for more information on audit logging.

BACnet Service	Initiate	Execute
ConfirmedAuditNotification	x	x
UnconfirmedAuditNotification	x	x

**K.X1.5 BIBB - Audit Reporting-View-A (AR-V-A)**

The A device queries audit loggers using AuditLogQuery or ReadRange and presents query results to the user.

BACnet Service	Initiate	Execute
AuditLogQuery	x <sup>1</sup>	
ReadRange	x <sup>1</sup>	

<sup>1</sup> At least one of these shall be supported.

**K.X1.6 BIBB - Audit Reporting-Advanced View and Modify-A (AR-AVM-A)**

Device A configures auditing in all standard objects in Device B. Device A shall support DS-RP-A, DS-WP-A, DM-OCD-A, and AR-V-A. The A device shall be capable of using ReadProperty to retrieve and WriteProperty to modify any auditing related properties. Device A may use alternate services where support for execution of the alternate service is supported by Device B. Device A shall be capable of creating/deleting Audit Reporter and Audit Log objects in the B device.

BACnet Service	Initiate	Execute
AuditLogQuery	x	
CreateObject	x	
DeleteObject	x	
ReadProperty	x	
WriteProperty	x	

**Table K-X2.** Auditing Related Properties

Audit Level
Auditable Operations
Audit Priority Filter

The A device is able to use ReadProperty to retrieve and present all standard properties of the Audit Reporter and Audit Log object types, except those listed in Table K-2.

The A device is able to use WriteProperty to modify any standard property of the Audit Reporter and Audit Log object types where the property is not required to be read-only, or to which access is otherwise restricted by the standard (e.g., Log\_Buffer).

[Append to **Clause L.1.2, Clause L.2.1, Clause L.3.1**]

[Adds audit reporting requirements to all advanced workstation device profiles]

[Note that there are other addenda to 135-2016 which define new advanced workstation device profiles. Similar additions will be made to those profiles by those addenda.]

*Audit Reporting*

- *Query and display of logged audit records*
- *Ability to configure audit reporting in BACnet devices*

[Add new table section to **Clause L.1**]

Audit Reporting		
B-AWS	B-OWS	B-OD
AR-AVM-A		

[Add new table section to **Clause L.2**]

Audit Reporting		
B-ALSWS	B-LSWS	B-LSAP
AR-AVM-A		

[Add new table section to **Clause L.3**]

Audit Reporting		
B-AACWS	B-ACWS	B-ACSD
AR-AVM-A		

**135-2016bi-2. Change DeviceCommunicationControl Service for Audit Reporting.**

**Rationale**

Audit reporting should not be suppressible by disabling communication via the DeviceCommunicationControl service. Clarify that audit notifications for changes in response to BACnet service requests are sent even if initiation has been disabled for the device.

Deprecate the DISABLE option of the DeviceCommunicationControl service. Having long been noted as not very useful, this option of the service is being deprecated at this time due to the complications added when combined with audit notifications.

[Change **Clause 16.1**]

**16.1 DeviceCommunicationControl Service**

The DeviceCommunicationControl service is used by a client BACnet-user to instruct a remote device to stop initiating *BACnet services* and optionally stop responding to all APDUs (except DeviceCommunicationControl or, if supported, ReinitializeDevice) on the communication network or internetwork for a specified duration of time. This service is primarily used by a human operator for diagnostic purposes. A password may be required from the client BACnet-user prior to executing the service. The time duration can be set to "indefinite," meaning communication must be re-enabled by a DeviceCommunicationControl or, if supported, ReinitializeDevice service, not by time.

[Change **Clause 16.1.1.1**]

**16.1.1.1 Time Duration**

This optional parameter, of type Unsigned16, indicates the number of minutes that the remote device shall *not initiate BACnet services* ignore all APDUs except DeviceCommunicationControl and, if supported, ReinitializeDevice APDUs. If the 'Time Duration' parameter is not present, then the time duration shall be considered indefinite, meaning that only an explicit DeviceCommunicationControl or ReinitializeDevice APDU shall enable communications. The 'Time Duration' parameter shall be ignored and the time period considered ~~to be~~ *being* indefinite if the 'Enable/Disable' parameter has a value of ENABLE.

If the responding BACnet-user does not have a clock and the time duration is not indefinite, then the request shall be considered invalid and the responding BACnet-user shall issue a Result(-) response.

[Change **Clause 16.1.1.3.1**]

**16.1.1.3.1 Error Type**

This parameter consists of two ~~components~~ *component* parameters: (1) the 'Error Class' and (2) the 'Error Code'. See Clause 18. The 'Error Class' and 'Error Code' to be returned for specific situations are as follows:

Situation	Error Class	Error Code
The password is invalid or absent when one is required.	SECURITY	PASSWORD_FAILURE
The device does not have a clock and the 'Time Duration' parameter is not set to "indefinite".	SERVICES	OPTIONAL_FUNCTIONALITY_NOT_SUPPORTED
<i>If the request is valid and the 'Enable/Disable' parameter is the deprecated value DISABLE</i>	<i>SERVICES</i>	<i>SERVICE_REQUEST_DENIED</i>

[Change **Clause 16.1.2**]

**16.1.2 Service Procedure**

After verifying the validity of the request, including the 'Time Duration' and 'Password' parameters, the responding BACnet-user shall respond with a 'Result(+)' service primitive. ~~If the request is valid and the 'Enable/Disable' parameter is DISABLE, the responding BACnet user shall discontinue responding to any subsequent messages except DeviceCommunicationControl and, if supported, ReinitializeDevice messages, and shall discontinue initiating messages.~~ If the request is valid and the 'Enable/Disable' parameter is DISABLE\_INITIATION, the responding BACnet-user shall discontinue the initiation of *BACnet* messages except for I-Am requests issued in accordance with the Who-Is service procedure *and ConfirmedAuditNotification and UnconfirmedAuditNotification requests*. Communication shall be disabled in this manner until either the 'Time Duration' has expired or a valid DeviceCommunicationControl (with 'Enable/Disable' = ENABLE) or, if supported, a valid ReinitializeDevice (with 'Reinitialized State of Device' = WARMSTART or COLDSTART) message is received.

If the responding BACnet-user does not have a clock and the 'Time Duration' parameter is not set to "indefinite," the APDU shall be ignored and a 'Result(-)' service primitive shall be issued. If the 'Password' parameter is invalid or absent when a password is required, the APDU shall be ignored and an Error-PDU with 'error class' = SECURITY and 'error code' = PASSWORD\_FAILURE shall be issued.

*If the request is valid and the 'Enable/Disable' parameter is the deprecated value DISABLE, the request shall be ignored and an Error-PDU with 'error class' = SERVICES and 'error code' = SERVICE\_REQUEST\_DENIED shall be issued.*

[Change **COMMUNICATION\_DISABLED** description in **Clause 18.6**]

**COMMUNICATION\_DISABLED** - Communication has been disabled due to receipt of a DeviceCommunicationControl request. *This error is not expected in response to service requests but rather is expected to be used internally when actions that would normally result in initiation of a BACnet service fail due to communications being disabled. As such, this error code would be seen in objects that record the result of failed operations, such as logging objects.*

[Change **Clause 21**]

```

DeviceCommunicationControl-Request ::= SEQUENCE {
    timeDuration      [0] Unsigned16 OPTIONAL,
    enable-disable    [1] ENUMERATED {
        enable          (0),
        disable        (1); -- 'disable' deprecated in version 1 revision 20
        disable-initiation (2)
    },
    password          [2] CharacterString (SIZE(1..20)) OPTIONAL
}
    
```

[Change Clause E.4.1]

**E.4.1 An Example of the DeviceCommunicationControl Service**

While troubleshooting a problem on a BACnet network, it becomes necessary to stop communication exchanges from a particular device for a period of five minutes. This is accomplished by means of the DeviceCommunicationControl Service as follows.

```
Service =           DeviceCommunicationControl
'Time Duration' =   5
'Enable/Disable' = DISABLE_INITIATION
'Password' =        "#egbdf!"
```

[Change Clause F.4.1]

**F.4.1 Encoding for Example E.4.1 - DeviceCommunicationControl Service**

```
X'00'      PDU Type=0 (BACnet-Confirmed-Request-PDU, SEG=0, MOR=0, SA=0)
X'04'      Maximum APDU Size Accepted=1024 octets
X'05'      Invoke ID=5
X'11'      Service Choice=17 (DeviceCommunicationControl-Request)

X'09'      SD Context Tag 0 (Time Duration, L=1)
X'05'      5
X'19'      SD Context Tag 1 (Enable-Disable, L=1)
X'04-2'    42 (DISABLE_INITIATION)
X'2D'      SD Context Tag 2 (Password, L>4)
X'08'      Extended Length=8
X'00'      ISO 10646 (UTF-8) Encoding
X'23656762646621' "#egbdf!"
```

**135-2016bi-3. Modify Logging Objects to Allow for Extremely Large Logs.**

**Rationale**

Allow for logging objects to store more than  $2^{32}-1$  entries and to remove the need to re-allocate log buffer entries for large logging objects.

This change recognizes the inability of many implementations to pre-determine the size required for records and thus the number of records that can be stored by the object.

[Change **Enable** property descriptions in logging objects, Clauses **12.25.5, 12.27.8, 12.30.8**]

This property, of type BOOLEAN, indicates and controls whether (TRUE) or not (FALSE) logging of events and collected data is enabled. Logging occurs if and only if Enable is TRUE, Local\_Time is on or after Start\_Time, and Local\_Time is before Stop\_Time. If Start\_Time contains an unspecified datetime, then it shall be considered equal to 'the start of time'. If Stop\_Time contains an unspecified datetime, then it shall be considered equal to 'the end of time'. Log records of type log-status are recorded without regard to the value of the Enable property.

Attempts to write the value TRUE to the Enable property while Stop\_When\_Full is TRUE and *either* Record\_Count is equal to Buffer\_Size, *or Buffer\_Size is  $2^{32}-1$  and there is no space for another record*, shall cause a Result(-) response to be issued, specifying an 'Error Class' of OBJECT and an 'Error Code' of LOG\_BUFFER\_FULL.

[Change **Stop\_When\_Full** property descriptions in logging objects, Clauses **12.25.12, 12.27.11, 12.30.17**]

This property, of type BOOLEAN, specifies whether (TRUE) or not (FALSE) logging should cease when the log buffer is full. When logging ceases because the addition of one more log record would cause the log buffer to be full, Enable shall be set to FALSE and the event recorded.

If Stop\_When\_Full is writable, attempts to write the value TRUE to the Stop\_When\_Full property while Record\_Count is equal to Buffer\_Size shall result in the oldest Log\_Buffer record being discarded, and shall cause the Enable property to be set to FALSE and the event to be recorded.

*If Stop\_When\_Full is TRUE and Buffer\_Size is  $2^{32}-1$  and the addition of a new record fails due to a lack of space, then the oldest Log\_Buffer record shall be discarded, the Enable property shall be set to FALSE and the event is recorded.*

[Change **Buffer\_Size** property descriptions in logging objects, **Clauses 12.25.13, 12.27.12, 12.30.18**]

This property, of type Unsigned32, shall specify the maximum number of log records the log buffer may hold. If writable, it may not be written when Enable is TRUE. The disposition of existing log records when Buffer\_Size is written is a local matter. If all records are deleted when the Buffer\_Size is written then the object shall act as if the Record\_Count was set to zero.

*For products that support very large log objects, the value  $2^{32}-1$  is reserved to indicate that the buffer size is unknown and is constrained solely by currently available resources.*

[Change **Table 15-14**]

	Reference Sequence Number		M		M(=)		Unsigned32	
--	---------------------------	--	---	--	------	--	------------	--

[Change **Clause 15.8.1.1.4.1.1**]

#### 15.8.1.1.4.1.1 Reference Index

The 'Reference Index' parameter specifies the index of the first (if 'Count' is positive) or last (if 'Count' is negative) item to be read. If the item with the index specified in this parameter does not exist, then no items match the criteria for being read and returned, regardless of the value of the 'Count' parameter.

*Devices that execute ReadRange shall support Unsigned32 values for reference indexes unless the device contains object types which have Total\_Record\_Count properties of type Unsigned64, or which are capable of containing list properties with more than  $2^{32}-1$  entries, in which case the device shall support Unsigned64 reference indexes.*

*Devices which initiate the By Position form of ReadRange with arbitrary reference indexes shall support Unsigned32 values for reference indexes unless the device interacts with object types which have Total\_Record\_Count properties of type Unsigned64, in which case the device shall support Unsigned64 reference indexes.*

[Change **Clause 15.8.1.1.4.2.1**]

#### 15.8.1.1.4.2.1 Reference Sequence Number

The 'Reference Sequence Number' parameter specifies the sequence number of the first (if 'Count' is positive) or last (if 'Count' is negative) item to be read. If the item with the sequence number specified in this parameter does not exist, then no items match the criteria for being read and returned, regardless of the value of the 'Count' parameter.

*Devices that execute ReadRange shall support Unsigned32 values for sequence numbers, unless the device contains object types which have Total\_Record\_Count properties of type Unsigned64 in which case the device shall support Unsigned64 sequence numbers.*

*Devices which initiate ReadRange shall support Unsigned32 values for sequence numbers, unless the device interacts with object types which have Total\_Record\_Count properties of type Unsigned64 in which case the device shall support Unsigned64 sequence numbers.*

[Change Clause 15.8.1.2.7]

**15.8.1.2.7 First Sequence Number**

This parameter, of type `Unsigned32`, specifies the sequence number of the first item returned. This parameter is only included if the 'Range' parameter of the request was of the type 'By Sequence Number' or 'By Time' and 'Item Count' is greater than 0.

*Devices that execute ReadRange shall support Unsigned32 values for sequence numbers, unless the device contains object types which have Total\_Record\_Count properties of type Unsigned64 in which case the device shall support Unsigned64 sequence numbers.*

*Devices which initiate ReadRange shall support Unsigned32 values for sequence numbers, unless the device is intended to interact with object types which have Total\_Record\_Count properties of type Unsigned64 in which case the device shall support Unsigned64 sequence numbers.*

**135-2016bk-1. Expand the reserved range of BACnetPropertyIdentifier.**

Rationale

The BACnetPropertyIdentifier enumeration will soon overflow the portion of the range reserved for definition by ASHRAE, with the addition of new enumerations for new properties.

[Change Clause 21, BACnetPropertyIdentifier production]

**BACnetPropertyIdentifier** ::= ENUMERATED { -- see below for numerical order

- ...
- }
- The special property identifiers all, optional, and required are reserved for use in the
- ReadPropertyMultiple service or services not defined in this standard.
- 
- Enumerated values 0-511 and enumerated values 4194304 and up are reserved for definition by ASHRAE.
- Enumerated values 512-4194303 may be used by others subject to the procedures and constraints described
- in Clause 23.

[Change Table 23-1]

**Table 23-1. Extensible Enumerations**

Enumeration Name	Reserved Range	Maximum Value
...	...	...
BACnetPropertyIdentifier	0...511, 4194304...(2 <sup>32</sup> - 1)	4194303 (2 <sup>32</sup> - 1)
...	...	...

**135-2016bl-1. Clarify Result(-) response for failed WritePropertyMultiple requests****Rationale**

The standard does not state what a BACnet device should do in execution of the WritePropertyMultiple service when it cannot decode an object identifier, property identifier, or array index after it has already successfully written one or more properties.

The change clarifies what the 'First Failed Write Attempt' parameter shall contain when one or more properties have already been successfully decoded and written.

For the case when the object identifier, property identifier, or array index cannot be decoded, the respective values to return in the 'First Failed Write Attempt' parameter are specified.

[Change **Clause 15.10.2**]

**15.10.2 Service Procedure**

...

If, in the process of carrying out the modification of the indicated properties in the order specified in the 'List of Write Access Specifications', a property is encountered that cannot be modified, the responding BACnet-user shall issue a 'Result(-)' response primitive indicating the reason for the failure. The result of this service shall be either that all of the specified properties or only the properties up to, but not including, the property specified in the 'First Failed Write Attempt' parameter were successfully modified.

A BACnet-Reject-PDU shall be issued only if no write operations have been successfully executed, indicating that the service request was rejected in its entirety. If any of the write operations contained in the 'List of Write Access Specifications' have been successfully executed, a Result(-) response indicating the reason for the failure shall be issued as described above.

*In the case that the 'Object Identifier', the 'Property Identifier', or the 'Property Array Index' cannot be successfully decoded after at least one write operation has completed successfully, the object instance portion of the 'Object Identifier' specified in the 'First Failed Write Attempt' shall contain the instance value 4194303. In this case, the value of the 'Property Identifier' parameter and the 'Property Array Index' parameter is a local matter.*

**135-2016bl-2. Clarify ReadPropertyMultiple response on OPTIONAL when empty.****Rationale**

Clarification is needed regarding the encoding of the ReadPropertyMultiple-ACK and its constituents for the property OPTIONAL, when there are no optional properties, so the list is empty.

Examples are added to Annex E and F for clarification.

Note that some language is added to Clause 15.7.3.1.2 'List of Property References' as an erratum fix, for clarification of what to return in this case. This is not shown in this addendum.

[Add new **Clause E.3.X**]

**E.3.X Example of the ReadPropertyMultiple Service OPTIONAL response if there are no optional properties**

Parameters for reading OPTIONAL properties of a single object:

Assumed object:	<u>Object Identifier</u>	<u>Object Type</u>
	(Analog Input, Instance 19)	ANALOG_INPUT

Service = ReadPropertyMultiple  
 'List of Read Access Specifications' = ((Analog Input, Instance 19), (OPTIONAL))

Assuming that (Analog Input, 19) exists and contains no optional properties, the result would be:

'List of Read Access Results' = ( )

[Add new **Clause F.3.X**]

**F.3.X Encoding for Example E.3.X - ReadPropertyMultiple OPTIONAL response if there are no optional properties**

X'00' PDU Type=0 (BACnet-Confirmed-Request-PDU, SEG=0, MOR=0, SA=0)  
 X'04' Maximum APDU Size Accepted=1024 octets  
 X'02' Invoke ID=2  
 X'0E' Service Choice=14 (ReadPropertyMultiple-Request)  
  
 X'0C' SD Context Tag 0 (Object Identifier, L=4)  
 X'00000013' Analog Input, Instance Number=19  
 X'1E' PD Opening Tag 1 (List Of Property References)  
     X'09' SD Context Tag 0 (Property Identifier, L=1)  
     X'55' 80 (OPTIONAL)  
 X'1F' PD Closing Tag 1 (List Of Property References)

Assuming that (Analog Input, 19) exists and contains no optional properties, the result would be:

X'30' PDU Type=3 (BACnet-ComplexACK-PDU, SEG=0, MOR=0)  
 X'02' Invoke ID=2  
 X'0E' Service ACK Choice=14 (ReadPropertyMultiple-ACK)  
  
 X'0C' SD Context Tag 0 (Object Identifier, L=4)  
 X'00000013' Analog Input, Instance Number=19  
 X'1E' PD Opening Tag 1 (List of Results)  
 X'1F' PD Closing Tag 1 (List of Results)

**135-2016b1-3. Clarify Out\_Of\_Service.**

Rationale

The Out\_Of\_Service functionality is inconsistent across objects and is unclear with respect the changeability of the Reliability property (vs writability).

The Out\_Of\_Service property for all objects is modified to be consistent in requirements and presentation.

[Replace Out\_Of\_Service property language with the following language in:

- Clause 12.4.9, Analog Value object type,
- Clause 12.8.9, Binary Value object type,
- Clause 12.20.9, Multi-state Value object type,
- Clause 12.37.9, CharacterString Value object type,
- Clause 12.38.9, DateTime Value object type,
- Clause 12.39.9, Large Analog Value object type,
- Clause 12.40.10, BitString Value object type,
- Clause 12.41.9, OctetString Value object type,
- Clause 12.42.9, Time Value object type,
- Clause 12.43.9, Integer Value object type,
- Clause 12.44.9, Positive Integer Value object type,
- Clause 12.45.9, Date Value object type,

**Clause 12.46.9**, DateTime Pattern Value object type,  
**Clause 12.47.9**, Time Pattern Value object type,  
**Clause 12.48.9**, Date Pattern Value object type]

## 12.X.Y Out\_Of\_Service

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the Present\_Value property is controllable by software local to the BACnet device.

When Out\_Of\_Service is TRUE:

- the Present\_Value of the object is prevented from being changed by software local to the BACnet device in which the object resides;
- the Present\_Value property and the Reliability property, if present and capable of taking on values other than NO\_FAULT\_DETECTED, shall be writable to allow simulating specific conditions or for testing purposes;
- other functions that depend on the state of the Present\_Value, or Reliability properties shall respond to changes made to these properties, as if those changes had occurred while the object was in service;
- if the Priority\_Array and Relinquish\_Default properties are present, the Present\_Value property shall still be controlled by the BACnet command prioritization mechanism (see Clause 19).

Restrictions on changing the Present\_Value property by software local to the BACnet device do not apply to local human-machine interfaces.

[Change

**Clause 12.2.10**, Analog Input object type,  
**Clause 12.6.10**, Binary Input object type,  
**Clause 12.18.10**, Multi-state Input object type]

[Note that the current language in 12.18.10 is slightly different to that in 12.2.10 and 12.6.10 using “input” instead of “physical input” so that change is to be made as well but does not show in the below change marking]

### 12.X.10 Out\_Of\_Service

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the physical input that the object represents is not in service.

When Out\_Of\_Service is TRUE:

- ~~This means that~~ the Present\_Value property is decoupled from the physical input and will not track changes to the physical input; ~~when the value of Out\_Of\_Service is TRUE.~~
- ~~In addition,~~ the Reliability property and the corresponding state of the FAULT flag of the Status\_Flags property shall be decoupled from the physical input ~~when Out\_Of\_Service is TRUE.~~
- ~~While the Out\_Of\_Service property is TRUE,~~ the Present Value *property* and the Reliability *property*, ~~if present and capable of taking on values other than NO\_FAULT\_DETECTED, properties may be changed to any value as a means of~~ shall be writable to allow simulating specific ~~fixed~~ conditions or for testing purposes.
- ~~Other~~ other functions that depend on the state of the Present\_Value or Reliability properties shall respond to changes made to these properties ~~while Out\_Of\_Service is TRUE~~, as if those changes had occurred in the physical input.

[Change

**Clause 12.3.10**, Analog Output object type,  
**Clause 12.7.10**, Binary Output object type,  
**Clause 12.19.10**, Multi-state Output object type,  
**Clause 12.55.8**, Binary Lighting Output object type]

[Note that in the first sentence of 12.19.10 “output or process” is changed to “physical point” to match the other output object types and in the remainder of 12.19.10, “output” is changed to “physical output” to match other output object types. These changes are not shown in change marking.]

[Note that in Clause 12.55.8, “lighting output” is changed to “physical output” to match other output object types and other minor editorial changes are made to make the clause match. These changes are not shown in change marking.]

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the physical point that the object represents is not in service.

*When Out\_Of\_Service is TRUE:*

- ~~This means that~~ changes to the Present\_Value property are decoupled from the physical output; ~~when the value of Out\_Of\_Service is TRUE.~~
- ~~In addition,~~ the Reliability property, *if present*, and the corresponding state of the FAULT flag of the Status\_Flags property shall be decoupled from the physical output; ~~when Out\_Of\_Service is TRUE.~~
- ~~While the Out\_Of\_Service property is TRUE,~~ the Present\_Value property and the Reliability property, *if present and capable of taking on values other than NO\_FAULT\_DETECTED,* ~~properties may still be changed to any value as a means of~~ shall be writable to allow simulating specific fixed conditions or for testing purposes;-
- ~~Other other~~ functions that depend on the state of the Present\_Value or Reliability properties shall respond to changes made to these properties ~~while Out\_Of\_Service is TRUE,~~ as if those changes had occurred to the physical output;-
- ~~The the~~ Present\_Value property shall still be controlled by the BACnet command prioritization mechanism ~~if Out\_Of\_Service is TRUE (see Clause 19). See Clause 19.~~

[Change

**Clause 12.15.11**, Life Safety Point object type,

**Clause 12.16.11**, Life Safety Zone object type]

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the input(s) or process the object represents is not in service.

*When Out\_Of\_Service is TRUE:*

- ~~This means that~~ changes to the Tracking\_Value property are decoupled from the input(s) or process; ~~when the value of Out\_Of\_Service is TRUE.~~
- ~~In addition,~~ the Reliability property and the corresponding state of the FAULT flag of the Status\_Flags property shall be decoupled ~~from the input or process;~~ ~~when Out\_Of\_Service is TRUE.~~
- ~~While the Out\_Of\_Service property is TRUE,~~ the Tracking\_Value property and the Reliability property, *if capable of taking on values other than NO\_FAULT\_DETECTED,* ~~properties may be changed to any value as a means of~~ shall be writable to allow simulating specific fixed conditions or for testing purposes;-
- ~~Other other~~ functions that depend on the state of the Tracking\_Value or Reliability properties shall respond to changes made to these properties ~~while Out\_Of\_Service is TRUE,~~ as if those changes had occurred to the input(s) or process.

[Change **Clause 12.17.9**, Loop object type]

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the algorithm this object represents is or is not in service.

*When Out\_Of\_Service is TRUE:*

- ~~The the~~ Present\_Value property shall be decoupled from the algorithm; ~~when the value of Out\_Of\_Service is TRUE.~~
- ~~In addition,~~ the Reliability property, *if present*, and the corresponding state of the FAULT flag of the Status\_Flags property shall be decoupled from the algorithm; ~~when Out\_Of\_Service is TRUE.~~
- ~~While the Out\_Of\_Service property is TRUE,~~ the Present\_Value property and the Reliability property, *if present and capable of taking on values other than NO\_FAULT\_DETECTED,* ~~shall be writable to allow properties may be changed to any value as a means of~~ simulating specific fixed conditions or for testing purposes;-
- ~~The the~~ property referenced by Manipulated\_Variable\_Reference and other functions that depend on the state of the Present Value or Reliability properties shall respond to changes made to these properties ~~while Out\_Of\_Service is TRUE,~~ as if those changes had been made by the algorithm.

[Change **Clause 12.22.13**, Program object type]

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the process this object represents is not in service. In this case, "in service" means that the application program is properly loaded and

initialized, although the process may or may not be actually executing. If the Program\_State property has the value IDLE, then Out\_Of\_Service shall be TRUE.

*When Out\_Of\_Service is TRUE:*

- the application program process is not executing;
- the Reliability property, if present, and the corresponding state of the FAULT flag of the Status\_Flags property shall be decoupled from the program;
- the Reliability property, if present and capable of taking on values other than NO\_FAULT\_DETECTED, shall be writable to allow simulating specific conditions or for testing purposes;
- other functions that depend on the state of the Reliability property shall respond to changes made to this property, as if those changes had occurred to the application program process.

[Change **Clause 12.23.10**, Pulse Converter object type]

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the input that the object directly represents, if any, is not in service. ("Directly represents" means that the Input\_Reference property is not present in this object.)

*When Out\_Of\_Service is TRUE:*

- ~~The~~ the Present\_Value property is decoupled from the Count property and will not track changes to the input; ~~when the value of Out\_Of\_Service is TRUE.~~
- ~~In addition,~~ the Reliability property and the corresponding state of the FAULT flag of the Status\_Flags property shall be decoupled from the input; ~~when Out\_Of\_Service is TRUE.~~
- ~~While the Out\_Of\_Service property is TRUE,~~ the Present\_Value property and the Reliability property, if present and capable of taking on values other than NO\_FAULT\_DETECTED, shall be writable to allow properties may be changed to any value as a means of simulating specific fixed conditions or for testing purposes;:-
- ~~Other~~ other functions that depend on the state of the Present\_Value or Reliability properties shall respond to changes made to these properties while Out\_Of\_Service is TRUE as if those changes had occurred in the input.

If the Input\_Reference property is present, the state of the Out\_Of\_Service property of the object referenced by Input\_Reference shall not be indicated by the Out\_Of\_Service property of the Pulse Converter object.

[Change **Clause 12.24.14**, Schedule object type]

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the internal calculations of the schedule object are used to determine the value of the Present\_Value property.

*When Out\_Of\_Service is TRUE:*

- ~~This means that~~ the Present\_Value property is decoupled from the internal calculations and will not track changes to other properties; ~~when Out\_Of\_Service is TRUE.~~
- ~~Other~~ other functions that depend on the state of the Present\_Value, such as writing to the members of the List\_Of\_Object\_Property\_References, shall respond to changes made to that property ~~while Out\_Of\_Service is TRUE,~~ as if those changes had occurred by internal calculations.

[Change **Clause 12.26.9**, Access Door object type]

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the logical door which this object represents is not in service.

*When Out\_Of\_Service is TRUE:*

- ~~This means that~~ the Present\_Value property is decoupled from the physical door and will not track changes to the physical door; ~~when the value of Out\_Of\_Service is TRUE.~~
- ~~In addition,~~ the Reliability property and the corresponding state of the FAULT flag of the Status\_Flags property shall be decoupled from the physical door; ~~when Out\_Of\_Service is TRUE.~~
- ~~While the Out\_Of\_Service property is TRUE,~~ the Present\_Value property and the Reliability property, if capable of taking on values other than NO\_FAULT\_DETECTED, ~~properties,~~ and if present, the Door\_Status,

Lock\_Status and Door\_Alarm\_State properties shall be writable to allow ~~may be changed to any value as a means of simulating specific fixed conditions or for testing purposes;-~~

- ~~Other~~ other functions that depend on the state of the Present\_Value or Reliability properties, and if present the Door\_Status, Lock\_Status and Door\_Alarm\_State properties, shall respond to changes made to these properties while Out\_Of\_Service is TRUE, as if those changes had occurred to the physical door.

[Change Clause 12.31.8, Access Point object type]

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the authentication and authorization process this object represents is out of service.

When Out\_Of\_Service is TRUE:

- ~~If out of service, then~~ the process that this object represents shall not perform any authentication or authorization.
- ~~the Reliability property and the corresponding state of the FAULT flag of the Status\_Flags property shall be decoupled from the associated process this object represents;~~
- ~~the Reliability property, if capable of taking on values other than NO\_FAULT\_DETECTED shall be writable to allow simulating specific conditions or for testing purposes;~~
- ~~other functions that depend on the state of the Reliability property shall respond to changes made to this property, as if those changes had occurred to the associated process this object represents.~~

When this property changes from FALSE to TRUE, then the Access\_Event property shall be set to OUT\_OF\_SERVICE. When this property changes from TRUE to FALSE, then the Access\_Event property shall be set to OUT\_OF\_SERVICE\_RELINQUISHED.

[Change Clause 12.32.10, Access Zone object type]

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the object is out of service.

When Out\_Of\_Service is TRUE: ~~the object is out of service,~~

- ~~the Reliability property and the corresponding state of the FAULT flag of the Status\_Flags property shall be decoupled from the associated process this object represents;~~
- ~~and the Reliability property, if capable of taking on values other than NO\_FAULT\_DETECTED, shall be writable to allow may be changed to any value as a means of simulating specific fixed conditions or for testing purposes;- Other functions that depend on the state of the Reliability property shall respond to changes made to this property while Out\_Of\_Service is TRUE;~~
- ~~If if occupancy counting is supported and the object is out of service, then the Occupancy\_Count property is decoupled from the processing of occupancy counting.~~
- ~~In addition, writing to the Adjust\_Value property shall not modify the Occupancy\_Count;-~~
- ~~The the Occupancy\_Count property, if present, shall be writable to allow may be changed to any value as a means of simulating specific fixed conditions or for testing purposes;-~~
- ~~Other other functions that depend on the state of the Occupancy\_State or Reliability properties property shall respond to changes made to this property while Out\_Of\_Service is TRUE these properties, as if those changes had occurred to the associated process this object represents.~~

[Change Clause 12.36.8, Credential Data Input object type]

The Out\_Of\_Service property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the Present\_Value of the Credential Data Input object is prevented from being modified by some process local to the BACnet device in which the object resides.

~~While the~~ When Out\_Of\_Service property is TRUE:-

- ~~the Present\_Value property and the Reliability property, if capable of taking on values other than NO\_FAULT\_DETECTED, shall be writable to allow properties may be changed to any value as a means of simulating specific fixed conditions or for testing purposes;-~~
- ~~Other other functions that depend on the state of the Present\_Value or Reliability properties shall respond to changes made to these properties while Out\_Of\_Service is TRUE, as if those changes had occurred in the input.~~

[Change **Clause 12.50.12**, Global Group object type]

This property, of type BOOLEAN, indicates and controls whether (TRUE) or not (FALSE) *the object is out of service*.

*When Out\_Of\_Service is TRUE:*

- the Present\_Value property is decoupled and is not updated to track the values of the group members;:-
- ~~In addition,~~ the Reliability property, *if present*, and the corresponding state of the FAULT flag of the Status\_Flags property shall be decoupled from ~~their normal calculations~~ *the state of the object,* ~~when Out\_Of\_Service is TRUE.~~
- ~~While the Out\_Of\_Service property is TRUE,~~ the Reliability property, *if present and capable of taking on values other than NO\_FAULT\_DETECTED,* shall be writable to allow ~~may be changed to any value as a means~~ of simulating specific ~~fixed~~ conditions or for testing purposes;:-
- ~~Other~~ other functions that depend on the state of the Reliability property shall respond to changes made to *this property* ~~these properties while Out\_Of\_Service is TRUE~~ as if those changes had occurred by normal operation.

[Change **Clause 12.51.7**, Notification Forwarder object type]

The Out\_Of\_Service property, of type BOOLEAN is an indication whether (TRUE) or not (FALSE) the object has been prevented from forwarding event notifications.

*When Out\_Of\_Service is TRUE:*

- ~~This property can be used to disable~~ the Notification Forwarder object *is disabled and does not forward event notifications;*:-
- *the Reliability property, if capable of taking on values other than NO\_FAULT\_DETECTED, shall be writable to allow simulating specific conditions or for testing purposes;*:-
- *other functions that depend on the state of the Reliability property shall respond to changes made to this property as if those changes had occurred by normal operation.*

[Change **Clause 12.53.11**, Channel object type]

This property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the forwarding mechanism that the object represents is not in service.

*When Out\_Of\_Service is TRUE:*

- ~~This means that~~ changes to the Present\_Value property are decoupled from the forwarding mechanism; ~~when the value of Out\_Of\_Service is TRUE.~~
- ~~In addition,~~ the Reliability property, *if present*, and the corresponding state of the FAULT flag of the Status\_Flags property shall be decoupled from the forwarding mechanism; ~~when Out\_Of\_Service is TRUE.~~
- ~~While the Out\_Of\_Service property is TRUE,~~ the Present Value *property and the Reliability property, if present and capable of taking on values other than NO\_FAULT\_DETECTED,* shall be writable to allow ~~properties may still be changed to any value as a means of~~ simulating specific ~~fixed~~ conditions or for testing purposes;:-
- ~~Other~~ other functions that depend on the state of the Present\_Value or Reliability properties shall respond to changes made to these properties ~~while Out\_Of\_Service is TRUE,~~ as if those changes had occurred and *had* been passed on to the forwarding mechanism.

~~Since the Channel object does not directly implement command prioritization, the Present\_Value property shall not be required to implement the BACnet command prioritization mechanism when Out\_Of\_Service is TRUE. See Clause 19.~~

[Change **Clause 12.54.11**, Lighting Output object type]

[This Out\_Of\_Service clause is identical to that for the other output object types except for the last bullet point which talks about lighting command.]

~~This~~ *The Out\_Of\_Service* property, of type BOOLEAN, indicates whether (TRUE) or not (FALSE) the physical point that the object represents is not in service.

When *Out\_Of\_Service* is *TRUE*:

- ~~This means that~~ changes to the *Present\_Value* property are decoupled from the physical lighting output; ~~when the value of *Out\_Of\_Service* is *TRUE*.~~
- ~~In addition,~~ the *Reliability* property, *if present*, and the corresponding state of the *FAULT* flag of the *Status\_Flags* property shall be decoupled from the physical lighting output; ~~when *Out\_Of\_Service* is *TRUE*.~~
- ~~While the *Out\_Of\_Service* property is *TRUE*,~~ the *Present\_Value* property and the *Reliability* property, *if present and capable of taking on values other than NO\_FAULT\_DETECTED*, shall be writable to allow properties may still be changed to any value as a means of simulating specific fixed conditions or for testing purposes;-
- ~~Other~~ other functions that depend on the state of the *Present\_Value* or *Reliability* properties shall respond to changes made to these properties while *Out\_Of\_Service* is *TRUE*, as if those changes had occurred to the physical lighting output;-
- ~~The~~ the *Present\_Value* property shall still be controlled by the BACnet command prioritization mechanism and lighting command ~~if *Out\_Of\_Service* is *TRUE* (see Clause 19). See Clause 19.~~

[Change Clause 12.56.7, Network Port object type]

The *Out\_Of\_Service* property, of type *BOOLEAN*, is an indication whether (*TRUE*) or not (*FALSE*) the network port is out of service.

When a network port is *Out\_Of\_Service* is *TRUE*;

- all BACnet communication through ~~that~~ the port shall be disabled;;
- ~~and~~ writing any value other than *RESTART\_PORT*, *DISCONNECT*, ~~and~~ or *DISCARD\_CHANGES* to the *Command* property shall result in an error response with an 'Error Class' of *PROPERTY* and 'Error Code' of *VALUE\_OUT\_OF\_RANGE*;-
- *the Reliability* property, *if present*, and the corresponding state of the *FAULT* flag of the *Status\_Flags* property shall be decoupled from the port;
- *the Reliability* property, *if capable of taking on values other than NO\_FAULT\_DETECTED*, shall be writable to allow simulating specific conditions or for testing purposes;
- other functions that depend on the state of the *Reliability* property shall respond to changes made to the property, as if those changes had occurred to the port.

[Change Clause 12.57.9, Timer object type]

The *Out\_Of\_Service* property, of type *BOOLEAN*, is an indication whether (*TRUE*) or not (*FALSE*) the timer this object represents is in service and will count down.

⊘ When *Out\_Of\_Service* is *FALSE*, the timer is functioning as specified.

⊘ When *Out\_Of\_Service* is *TRUE*;

- the object shall behave as specified, except that *Present\_Value* shall not automatically count down in the *RUNNING* state;;
- ~~While *Out\_Of\_Service* is *TRUE*,~~ the *Present\_Value* property and the *Reliability* property, *if present and capable of taking on values other than NO\_FAULT\_DETECTED*, shall be writable to allow properties may be changed as a means of simulating states and transitions, or for testing purposes;-
- other functions that depend on the state of the *Present\_Value* and *Reliability* properties, such as timer state changes, shall respond to changes made to that, as if those changes had occurred while *Out\_Of\_Service* was *FALSE*.  
~~Writing values to *Present\_Value* shall cause the timer to perform respective timer state transitions as specified in the state machine description. If an event algorithm and/or reliability evaluation is in place, it shall perform its evaluations as specified, regardless of the value of this property.~~

[Change Clause 12.59.30, Lift object type]

The *Out\_Of\_Service* property, of type *BOOLEAN*, is an indication whether (*TRUE*) or not (*FALSE*) the object is decoupled from the lift that this object represents.

When *Out\_Of\_Service* is TRUE:

- ~~This means that~~ the object does not track the status of the lift;
- ~~, and~~ the object will not control the lift operation. ~~The and the~~ value of this property shall have no effect on the operation of the lift this object represents.;
- ~~While this property has a value of TRUE,~~ the status properties *Assigned\_Landing\_Calls*, *Registered\_Car\_Call*, *Car\_Position*, *Car\_Moving\_Direction*, *Car\_Assigned\_Direction*, *Car\_Door\_Status*, *Car\_Door\_Zone*, *Car\_Load*, *Next\_Stopping\_Floor*, *Passenger\_Alarm*, *Energy\_Meter*, *Car\_Drive\_Status*, *Fault\_Signals*, and *Landing\_Door\_Status* shall not track the status of the lift. ~~These properties and~~ shall be writable; ~~while Out\_Of\_Service is TRUE.~~
- ~~While this property has a value of TRUE,~~ the properties *Making\_Car\_Call*, *Car\_Door\_Command*, and *Car\_Mode*, ~~shall not track the respective values currently applied by the lift,~~ shall not have any effect on the operation of the lift, ~~. In addition, these properties shall not track the respective values currently applied by the lift. These properties and~~ shall be writable; ~~while Out\_Of\_Service is TRUE.~~
- ~~While the Out\_Of\_Service property is TRUE,~~ the properties listed in this clause normally indicating status or currently applied control values ~~shall be writable to allow may be changed to any value as a means of~~ simulating specific ~~fixed~~ conditions or for testing purposes.;
- ~~Object other~~ functions that depend on the state of ~~any of the aforementioned~~ these properties shall respond to changes made to these properties ~~while Out\_Of\_Service is TRUE,~~ as if those changes had occurred in the lift.

[Change **Clause 12.60.15**, Escalator object type]

The *Out\_Of\_Service* property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the object is decoupled from the escalator that this object represents.

When *Out\_Of\_Service* is TRUE:

- ~~This means that~~ the object does not track the status of the escalator.;
- ~~and~~ the object will not control the escalator operation. ~~The and the~~ value of this property shall have no effect on the operation of the escalator this object represents.;
- ~~While this property has a value of TRUE,~~ the status properties *Power\_Mode*, *Operation\_Direction*, *Energy\_Meter*, *Fault\_Signals*, and *Passenger\_Alarm* shall not track the status of the escalator. ~~These properties and~~ shall be writable; ~~while Out\_Of\_Service is TRUE.~~
- ~~While this property has a value of TRUE,~~ the property *Escalator\_Mode* shall not have any effect on the operation of the escalator. ~~. In addition, this property shall not track the respective value currently applied by the lift, and. The property Escalator\_Mode shall be writable; while Out\_Of\_Service is TRUE.~~
- ~~While the Out\_Of\_Service property is TRUE,~~ the properties listed in this clause normally indicating status or currently applied control values ~~shall be writable to allow may be changed to any value as a means of~~ simulating specific ~~fixed~~ conditions or for testing purposes.;
- ~~Object other~~ functions that depend on the state of ~~these any of the aforementioned~~ properties shall respond to changes made to these properties ~~while Out\_Of\_Service is TRUE,~~ as if those changes had occurred in the escalator.

[Replace **Clause 12.61.10**, Accumulator object type with the following language]

#### 12.61.10 *Out\_Of\_Service*

The *Out\_Of\_Service* property, of type BOOLEAN, is an indication whether (TRUE) or not (FALSE) the physical input that the object represents is not in service.

When *Out\_Of\_Service* is TRUE:

- ~~This means that~~ the *Present\_Value* and *Pulse\_Rate* properties are decoupled from the physical input and will not track changes to the physical input ~~when the value of Out\_Of\_Service is TRUE.~~
- ~~In addition,~~ the *Reliability* property, if present, and the corresponding state of the *FAULT* flag of the *Status\_Flags* property shall be decoupled from the physical input, ~~when Out\_Of\_Service is TRUE.~~
- ~~While the Out\_Of\_Service property is TRUE,~~ the *Present\_Value*, ~~and Pulse\_Rate properties~~ and ~~the Reliability property, if present and capable of taking on values other than NO\_FAULT\_DETECTED,~~ ~~properties may be~~ ~~changed to any value as a means of~~ shall be writable to allow simulating specific ~~fixed~~ conditions or for testing purposes.

- ~~Other~~ *other* functions that depend on the state of the Present\_Value, Pulse\_Rate or Reliability properties shall respond to changes made to these properties while Out\_Of\_Service is TRUE, as if those changes had occurred in the physical input.

**135-2016bm-1. Reduce allowed range for Usage Timeout**

Rationale

The MS/TP parameter  $T_{usage\_timeout}$  as defined in Clause 9.5.3 has been misinterpreted by some implementers since it allows up to 100ms of delay for nodes to reply to PollForMaster or to begin using a passed token. The current language is unfortunately vague and implies that an implementation may use a value as small as 20ms or as large as 100ms. The intention was always that the definition of  $T_{usage\_delay}$  would require that devices always reply within 15ms, but the wide variation in  $T_{usage\_timeout}$  was misleading to some implementors. This creates an interoperability issue if a "20ms" device attempts to interoperate with a "100ms" device.

The range of  $T_{usage\_timeout}$  is reduced to 35 milliseconds maximum.

[Change **Clause 9.5.3**,  $T_{usage\_timeout}$ ]

$T_{usage\_timeout}$       The ~~minimum~~ time without a DataAvailable or ReceiveError event that a node must wait for a remote node to begin using a token or replying to a Poll For Master frame: 20 milliseconds. (Implementations may use larger values for this timeout, not to exceed ~~100~~ 35 milliseconds.)

**135-2016bm-2. Specify design choices for MS/TP devices.**

Rationale

The standard allows for MS/TP devices to make various choices in their implementation. There is no standard method for determining some of the key choices.

Also, the current language limits the number of nodes per segment to 32 due to the EIA-485 standard. However, EIA-485 specifies 32 unit loads, not 32 nodes. Early EIA-485 transceivers were one unit load, but today, 1/2, 1/4, and even 1/8 load transceivers are available, allowing the possibility of up to  $8 * 32$ , or 256 nodes per segment.

The PICS is extended to allow specification of the implementation choices, including unit loads, of the MS/TP product.

[Change **Clause 9.2.2**]

**9.2.2 Connections and Terminations**

The maximum number of ~~nodes~~ *unit loads* per segment shall be 32 (as specified by the EIA-485 standard). Additional ~~nodes~~ *unit loads* may be accommodated by the use of repeaters, as described in Clause 9.9.

...

[Add new **Clause 9.X**]

**9.X Documenting MS/TP Device Design Choices**

Every MS/TP device includes a collection of design choices that affect the behavior of the device. Among these, the following choices are important in terms of MS/TP interoperability:

- (a) master or slave implementation
- (b) isolated or non-isolated power source for EIA/TIA-485 transceiver
- (c) whether local biasing is built-in to the device
- (d) transceiver unit loading
- (e) data rates supported by the device