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exchange between systems — Local
and metropolitan area networks —
Part 1AC:
Media access control (MAC) service
definition**

*Technologies de l'information — Télécommunications et échange
d'information entre systèmes — Réseaux locaux et métropolitains —*

Partie 1AC: Définition du service de contrôle d'accès au support (MAC)



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IEEE Std 802.1AC™-2016

(Revision of
IEEE Std 802.1AC-2012)

**IEEE Standard for
Local and metropolitan area networks—**

Media Access Control (MAC) Service Definition

Sponsor

**LAN/MAN Standards Committee
of the
IEEE Computer Society**

Approved 7 December 2016
IEEE-SA Standards Board

Abstract: The MAC Service and the Internal Sublayer Service (ISS) are defined in this standard. This standard specifies media-dependent convergence functions that map IEEE 802[®] MAC interfaces to the ISS. The MAC Service is derived from the ISS.

Keywords: IEEE 802, IEEE 802.1AC, Internal Sublayer Service, ISS, LAN, local area network, MAC Service, MAN, metropolitan area network

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Introduction

This introduction is not part of IEEE Std 802.1AC-2016, IEEE Standard for Local and metropolitan area networks—Media Access Control (MAC) Service Definition.

During the history of IEEE 802, several different MAC types have been developed, all of which have a core of functionality that is common to IEEE 802 MACs in general, but all of which also provide functionality that extends beyond that common core. An example can be found in the way priority information is conveyed in different MACs; some have no means of conveying priority, some can convey two different priority code points, some can convey eight priority code points.

While such differences are not an issue in a Local Area Network (LAN) that employs a single MAC technology, they can become an issue in LANs where more than one MAC technology is employed, for example in Bridged LANs. It was therefore important at an early stage of MAC Bridge development to develop a clear definition of the MAC Service that would facilitate the definition of a common Bridging technology that could apply to all MAC types.

The MAC Service definition was first standardized as ISO/IEC 15802-1:1995 [B3]. When the ISO/IEC standard reached its 5-year revision point, IEEE 802 was asked to take over the document and revise it to reflect changes since publication. This revision emphasizes the fundamental relayable nature of the MAC Service provided to end stations by defining it in terms of the service, common to bridges and end stations, previously documented as the Internal Sublayer Service (ISS) in IEEE Std 802.1D™. In addition to the material that was contained in ISO/IEC 15802-1, this standard documents the ISS that was originally defined in IEEE Std 802.1D. This standard contains state-of-the-art material. The area covered by this standard is undergoing evolution. Revisions are anticipated within the next few years to clarify existing material, to correct possible errors, and to incorporate new related material. Information on the current revision state of this and other IEEE 802 standards may be obtained from

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IEEE Standard for Local and metropolitan area networks—

Media Access Control (MAC) Service Definition

1. Scope

The scope of this standard is to define the Media Access Control (MAC) Service provided by all IEEE 802[®] MACs, and the Internal Sublayer Service (ISS) provided within MAC Bridges, in abstract terms of the following:

- a) Their semantics, primitive actions, and events; and
- b) The parameters of, interrelationship between, and valid sequences of these actions and events.

2. Normative references

The following referenced documents are indispensable for the application of this document (i.e., they must be understood and used, so each referenced document is cited in the text and its relationship to this document is explained). For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments or corrigenda) applies.

IEEE Std 802[®], IEEE Standard for Local and Metropolitan Area Networks: Overview and Architecture.^{1, 2}

IEEE Std 802.1AX[™], IEEE Standard for Local and Metropolitan Area Networks—Link Aggregation.

IEEE Std 802.1D[™], IEEE Standard for Local and Metropolitan Area Networks—Media Access Control (MAC) Bridges.

IEEE Std 802.1Q[™], IEEE Standard for Local and Metropolitan Area Networks—Bridges and Bridged Networks.

IEEE Std 802.3[™], IEEE Standard for Ethernet.

IEEE Std 802.11[™], IEEE Standard for Information technology—Telecommunications and information exchange between systems—Local and metropolitan area networks—Specific requirements—Part 11: Wireless LAN Medium Access Control (MAC) and Physical Layer (PHY) Specifications.

IEEE Std 802.16[™], IEEE Standard for Air Interface for Broadband Wireless Access Systems.

IEEE Std 802.17[™], IEEE Standard for Information technology—Telecommunications and information exchange between systems—Local and metropolitan area networks—Specific requirements—Part 17: Resilient packet ring (RPR) access method and physical layer specifications.

IEEE Std 802.20[™], IEEE Standard for Local and metropolitan area networks—Part 20: Air Interface for Mobile Broadband Wireless Access Systems Supporting Vehicular Mobility—Physical and Media Access Control Layer Specification.

ISO/IEC 7498-1, Information technology—Open Systems Interconnection—Basic Reference Model: The Basic Model.³

ISO/IEC 7498-3, Information technology—Open Systems Interconnection—Basic Reference Model: Naming and addressing.

ISO/IEC 10731, Information technology—Open Systems Interconnection—Basic Reference Model—Conventions for the definition of OSI services.

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3. Definitions

For the purposes of this document, the following terms and definitions apply. The *IEEE Standards Dictionary Online* should be consulted for terms not defined in this clause.⁴

3.1 Basic reference model definitions

Although the MAC Service is not identified or defined in the Open Systems Interconnection (OSI) Basic Reference Model, this standard is based on the concepts developed in the Basic Reference Model and makes use of the following terms defined in ISO/IEC 7498-1 and ISO/IEC 7498-3, as they might apply to the MAC sublayer:⁵

- a) (N)-entity
- b) (N)-service

3.2 Service conventions definitions

Although the MAC Service is not identified or defined in the OSI Basic Reference Model, this standard makes use of the following terms defined in ISO/IEC 10731, as they might apply to the MAC sublayer:

- a) Service user
- b) Service provider
- c) Primitive
- d) Request
- e) Indication

⁴*IEEE Standards Dictionary Online* subscription is available at:
http://www.ieee.org/portal/innovate/products/standard/standards_dictionary.html.

⁵Information on references can be found in Clause 2.

4. Acronyms and abbreviations

For the purposes of this standard, the following acronyms and abbreviations apply:

CPS	Common Part sublayer
CS	Convergence sublayer
EPD	EtherType Protocol Discrimination
ISS	Internal Sublayer Service
LAN	Local Area Network
LLC	Logical Link Control
LPD	LLC Protocol Discrimination
LSAP	Link Service Access Point
MAC	Media Access Control
MSAP	Media Access Control Service Access Point
MSDU	Media Access Control Service Data Unit
OSI	Open Systems Interconnection
PMPN	Point-to-Multipoint Network
QoS	quality of service
RPR	Resilient Packet Ring
SAP	Service Access Point

5. Conformance

This clause specifies the mandatory and optional capabilities provided by conformant implementations of this standard. An implementation can

- a) Compose all or part of the functionality of a system.
- b) Provide, as specified by this standard, one or more instances of the MAC Service to other functional entities whose specification is outside the scope of this standard.
- c) Provide, as specified by this standard, one or more instances of the MAC Internal Sublayer Service (ISS) to other implementations or instances of the same implementation that conform to this standard.

Accordingly, this clause specifies conformance requirements for common systems and for functional components within systems, possibly connected to other system components with interfaces that are not otherwise accessible.

5.1 Translation between media using different protocol discrimination methods

When receiving frames from or transmitting frames on a medium that uses LLC Protocol Discrimination (LPD), a conformant implementation shall translate the Media Access Control Service Data Unit (MSDU) as specified in Clause 12.

5.2 Support of the ISS by different MAC procedures

Systems interfacing to a network employing a media type listed in Table 5-1 shall conform to the requirements of Clause 13, conform to the applicable standard, and implement the convergence function specified in the table.

Table 5-1—MAC procedure and convergence conformance

Media type	Applicable standard	Convergence function
IEEE 802.3 Ethernet	IEEE Std 802.3-2015	13.1
IEEE 802.11 Wireless LAN	IEEE Std 802.11-2012	13.2
IEEE 802.16 WirelessMAN	IEEE Std 802.16-2012	13.3
IEEE 802.17 Resilient Packet Ring	IEEE Std 802.17-2011	13.4
IEEE 802.20 Mobile Broadband Wireless Access	IEEE Std 802.20-2008	13.5

6. Conventions

6.1 General considerations

This standard uses the descriptive conventions given in ISO/IEC 10731.

The service model, service primitives, and time-sequence diagrams used are abstract descriptions; they do not represent a specification for implementation.

6.2 Parameters

Service primitives, used to represent service user/service provider interactions (ISO/IEC 10731), convey parameters that indicate information available in the user/provider interaction, and are conveyed to one or more peer service users or used by the service provider when conveying that information (see 7.2).

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7. Basic architectural concepts and terms

The architectural concepts used in this and other IEEE 802.1 standards are based on the layered protocol model introduced by the OSI Basic Reference Model (ISO/IEC 7498-1) and used in the MAC Service Definition (this standard), in IEEE Std 802, in other IEEE 802 standards, and elsewhere in networking. IEEE 802.1 standards in particular have developed terms and distinctions useful in describing the MAC Service and its support by protocol entities within the MAC sublayer.⁶

7.1 Protocol entities, peers, layers, services, and clients

The fundamental notion of the model is that each protocol entity within a system is instantiated at one of a number of strictly ordered layers, and communicates with peer entities (operating the same or an interoperable protocol within the same layer) in other systems by using the service provided by interoperable protocol entities within the layer immediately below, and thus provides a service to protocol entities in the layer above. The implied repetitive stacking of protocol entities is essentially unbounded at the lowest level and is bounded at the highest level by an application supported by peer systems. In descriptions of the model, the relative layer positions of protocol entities and services are conventionally referred to by *N*, designating a numeric level. The (*N*)-service is provided by an (*N*)-entity that uses the (*N*-1)-service provided by the (*N*-1)-entity, while the (*N*)-service user is an (*N*+1)-entity. Figure 7-1 illustrates these concepts with reference to the MAC sublayer, which contains MAC entities that provide the MAC Service to MAC Service users.

7.2 Service interface primitives, parameters, and frames

Each (*N*)-service is described in terms of service primitives and their parameters, each primitive corresponding to an atomic interaction between the (*N*)-service user and the (*N*)-service provider, with each invocation of a primitive by a service user resulting in the service issuing corresponding primitives to peer service users. The purpose of the model is to provide a framework and requirements for the design of protocols while not unnecessarily constraining the internal design of systems; primitives and their parameters are limited to (but include all of) the information elements conveyed to corresponding peer protocol entities or required by other systems (and not supplied by protocols in lower layers) to identify (address) those entities and deliver the information. The parameters of service primitives do not include information that is used only locally (within the same system) e.g., to identify entities or organize resources.⁷

The primitives of the MAC Service comprise a data request and a corresponding data indication, each with MAC destination address, MAC source address, a MAC Service Data Unit (MSDU) comprising one or more octets of data, and priority parameters. Taken together these parameters are conveniently referred to as a *frame*, although this does not imply that they are physically encoded by a continuous signal on a communication medium, that no other fields are added or inserted by other protocol entities prior to transmission, or that the priority is always encoded with the other parameters transmitted.

⁶Drawing on prior network layer standards, including ISO/IEC 7498-1, wherever possible.

⁷These points are frequently misunderstood by those unfamiliar with the reference model, who take it as simply restating common sense principles of modular engineering. Early variants of the MAC Service, for example, omitted the source MAC address parameter on the grounds that it was a fixed property of the transmitting station and should be supplied by the MAC entity itself, despite the fact that communicating peer service users (and the protocols they operate) required that information. The introduction of MAC Bridges necessitated the development of a MAC ISS with the required parameter and has led to a restatement of the service definition included in a number of standards. However the source address parameter would still have been required even if MAC Bridges did not exist. Similarly, versions of the MAC Service have included local acknowledgment primitives or status return codes for primitives issued. These play no part in defining the peer-to-peer communication and do not conform to the reference model. The scope of some IEEE 802 standards does include the definition of interfaces, particularly electrical interfaces, within systems. These play a valuable role in defining components used to build those systems, but should not be confused with OSI service interfaces.

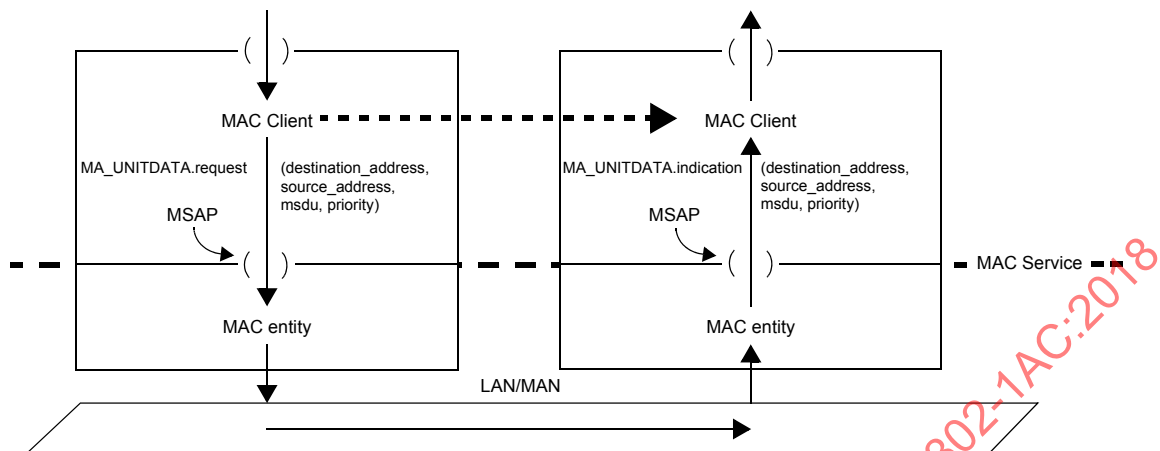


Figure 7-1—MAC entities, the MAC Service, and MAC Service users (clients)

7.3 Layer management interfaces

A given (N)-entity can have many associated management controls, counters, and status parameters that are not communicated to its user's peers and whose values are either not determined by its user or not required to change synchronously with the occurrence of individual (N)-service primitives to ensure successful (N+1)-protocol operation. Communication of the values of these parameters to and from local entities, i.e., within the same system, is modeled as occurring not through service primitives but through a layer management interface.⁸ One protocol entity, for example a Simple Network Management Protocol (SNMP) entity, can be used to establish the operational parameters of another. Communication of the results of Fault Alarms to entities responsible for managing the network is one of the uses of layer management interfaces.

7.4 Service access points, interface stacks, and ports

Each service is provided to a single protocol entity at a Service Access Point (SAP) within a system. A given (N)-entity can support a number of N-SAPs and use one or more (N-1)-SAPs. The SAP serves to delineate the boundary between protocol specifications and to specify the externally observable relationship between entities operating those protocols. A SAP is an abstraction and does not necessarily correspond to any concrete realization within a system, but an (N)-entity often associates management counters with the SAP and provides status parameters that can be used by the (N+1)-entity using the SAP. Examples include the MAC_Operational and operPointToPointMAC status parameters (11.2, 11.3). Each SAP has an identifier with a value that is local to the system and uniquely identifies the SAP within the system.

The network layer and data link layer of the reference model accommodate many different real networks, subnetworks, and links with the requirements for bandwidth, multiplexing, security, and other aspects of communication differing from network to network.⁹ A given service, e.g., the MAC Service, is often provided by a number of protocols, layered to achieve the desired result. Together the entities that support a

⁸This would require considerable enlargement and continuous modification of service interfaces, obscuring their original purpose, not to mention the creation of many additional interfaces and the addition of "pass-through" functions to others.

⁹The data link layer, as originally envisaged in the OSI reference model, contained no addressing and caused some involved in its development to reject the idea of LANs at the link layer. There is a sound argument for regarding LANs as simply subnetworks within the network layer, and in practice this is how they are treated. However this would have been unpalatable to many more people at a time when correspondence between LLC (ISO/IEC 8802-2:1998 [B2]) and high-level data link control (HDLC) was sought, together with the adoption of a unique network layer protocol [ITU-T X.25 (1996)]. Continuing to regard the MAC sublayer as part of the OSI Data Link Layer does relatively little harm (except when duplication of network layer functionality is proposed) and is convenient given the mass of historic documentation.

particular SAP compose an interface stack. Figure 7-2 provides an example, showing the use of Link Aggregation (IEEE Std 802.1AX).

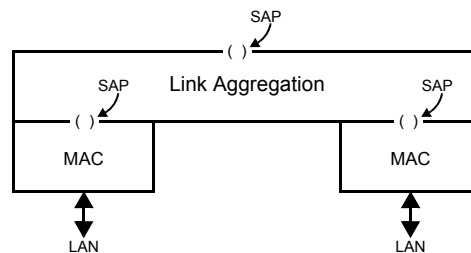


Figure 7-2—An interface stack

The term *port* is used to refer to the interface stack for a given SAP. Often the interface stack comprises a single protocol entity attached to a single Local Area Network (LAN), and port can be conveniently used to refer to several aspects of the interface stack, including the physical interface connector for example. In more complex situations—such as that in Figure 7-2, where the parts of the interface stack provided by the MAC entities effectively compose two ports that are then used by link aggregation to provide a single port to its user—the port has to be clearly specified in terms of the particular SAP supported.

7.5 MAC method independent protocols and shims

Some protocols, such as those specified in IEEE Std 802.3, IEEE Std 802.11, and other IEEE 802 standards, are specific to their LAN media or to the way access to that media is controlled. Other protocols and functions within the MAC sublayer, such as link aggregation and bridging, are MAC method independent—thus providing consistent management and interoperability across a range of media.

IEEE 802.1 standards use the term “shim” to refer to a protocol entity that provides the same service to its user as it uses from its provider. Shims can be inserted into an interface stack to provide functions such as aggregation (e.g., IEEE Std 802.1AX), security (e.g., IEEE Std 802.1AE™ [B1]), or multiplexing.

7.6 MAC Service clients

The protocol entity that uses the service provided at a Media Access Control Service Access Point (MSAP) is commonly referred to as the *client* of the MAC Service or of the entity providing the MAC Service. Within a Bridge, the MAC Relay Entity is a client of the Internal Sublayer Service (ISS), and a Logical Link Control (LLC) Entity is a client of the MAC Service. The LLC sublayer and protocol entities are described in IEEE Std 802 and provides protocol identification, multiplexing, and demultiplexing to and from a number of clients that use a common MSAP. The clients of LLC are also often referred to as *clients of the MAC*.

7.7 Stations and systems

A LAN station comprises a single media access method specific entity, operating the MAC procedures specified in the applicable IEEE 802 standard, together with other protocol entities mandated by those standards (e.g., an LLC Entity) or commonly used in conjunction with that entity.

A system is a collection of hardware and software components whose intercommunication is not directly externally observable and outside the scope of the IEEE 802 standards that specify the system behavior as a whole. Management of a system, when supported, is typically provided through a single management entity.

A system (such as a bridge) can contain many media access method specific entities, of the same or a variety of types, attached to different LANs. A system can therefore be said to include one or more LAN stations.

7.8 Connectionless connectivity

The MAC Service supported by an IEEE 802 LAN provides connectionless connectivity, i.e., communication between attached stations occurs without explicit prior agreement between service users. The potential connectivity offered by a connectionless service composes a connectivity association that is established prior to the exchange of service primitives between service users (see IETF RFC 787 [B4]). The way in which such a connectivity association is established depends on the particular protocols and resources that support it, and can be as simple as making a physical attachment to a wire. However simple or complex, the establishment of a connectivity association for connectionless data transfer involves only a two-party interaction between the service user and the service provider (though it can result in exchanges between service-providing entities in several systems) and not a three-party user-service-user interaction as is the case for connection-oriented communication. With the continual increase in the number of ways that IEEE 802 LAN connectivity can be supported, it is no longer useful to regard a LAN as a definite set of physical equipment. Instead, a LAN is defined by the connectivity association that exists between a set of MSAPs.¹⁰

¹⁰ A LAN is thus defined in terms of its external observable behavior, not by an abstraction of its internal operation.

8. Overview of the MAC Service

The MAC Service provides a connectionless-mode service for the transparent transfer of data between MAC Service users. It makes invisible to these MAC Service users the way that supporting communications resources are used to achieve this transfer.

In particular, the MAC Service provides for the following:

- a) Independence of the underlying MAC sublayer and Physical Layer—the MAC Service relieves MAC Service users from all concerns, with the exception of quality of service (QoS) considerations, regarding the MAC technology that is available.
- b) Transparency of transferred information—the MAC Service provides for the transparent transfer of MAC Service user data. It does not restrict the content, format, or coding of the information, nor does it ever need to interpret its structure or meaning. It may however restrict the maximum number of octets of the MAC Service user data that can be supplied in a user/provider interaction.
- c) Priority selection—the MAC Service makes available to MAC Service users a means to request the transfer of data at a specified priority.
- d) Addressing—the MAC Service provides means for the MAC Service user to identify its MSAP and to specify the MSAP or MSAPs to which data is to be transferred. MAC address formats and encoding are specified in IEEE Std 802.
- e) Connectionless data transfer—the MAC Service provides a means by which MSDUs of limited length are delimited and transparently transmitted from one source MSAP to one or more destination MSAPs in a single MAC Service access, without establishing or later releasing a connection.

9. Model of the MAC Service

Although the MAC Service is not identified or defined in the OSI Basic Reference Model, this standard uses the abstract model for a layer service defined in Clause 5 of ISO/IEC 10731:1994 as it might apply to the MAC sublayer. The model defines the interactions between the MAC Service users and the MAC Service provider that take place at the two MSAPs. Information is passed between the MAC Service user and the MAC Service provider by service primitives that convey parameters.

9.1 Model of a MAC connectionless-mode transmission

A defining characteristic of MAC Service connectionless-mode is a preexisting connectivity association amongst a set of MSAPs.

Only one type of object, the unitdata object, can be handed over to the MAC Service provider via an MSAP. In Figure 9-1, MAC Service User A represents the MAC Service user that passes objects to the MAC Service provider. MAC Service User B represents the MAC Service user that accepts objects from the MAC Service provider.

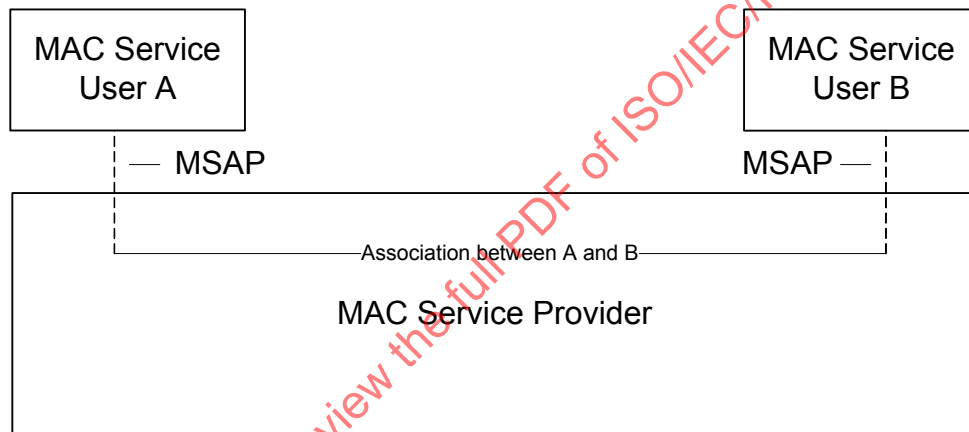


Figure 9-1—Model for a MAC Service connectionless-mode transmission

9.2 Service provided by the connectionless-mode MAC Service

In general, the MAC Service provider can perform any or all of the following actions:

- Discard objects
- Change the order of the objects

The MAC Service exhibits a negligible rate of the following:

- Object duplication
- Reordering of objects for a given priority

Awareness of the characteristics of the MAC Service provided, e.g., the rate at which objects can be discarded, duplicated, or misordered, is part of the MAC Service user's a priori knowledge of the environment.

10. Quality of connectionless-mode service

The term *quality of service* (QoS) refers to certain characteristics of a connectionless-mode transmission as observed between the MSAPs. QoS describes aspects of a connectionless-mode transmission that are solely attributable to the MAC Service provider; it can only be properly determined in the absence of MAC Service user behavior (which is beyond the control of the MAC Service provider) that specifically constrains or impedes the performance of the MAC Service.

Whether the QoS provided for each instance of the connectionless-mode transmission is the same for each MAC Service user depends on information concerning the nature of the service made available to the MAC Service user(s) by the MAC Service provider prior to the invocation of the service.

10.1 Determination of QoS for connectionless-mode service

A basic characteristic of a connectionless-mode service is that, unlike a connection-mode service, no specific association similar to that provided by a connection establishment is set up between the parties involved. Thus, characteristics of the service to be provided during the transfer are not negotiated between the MAC Service user and the MAC Service provider.

Associated with each MAC connectionless-mode transmission, certain measures of QoS are requested by the transmitting MAC Service user when the primitive action is initiated. The requested measures (or parameter values and options) are based on prior knowledge by the MAC Service user of the service(s) made available to it by the MAC Service provider. Knowledge of the characteristics and type of service provided (i.e., the parameters, formats, and options that affect the transfer of data) is made available to a MAC Service user through some layer management interaction prior to (any) invocation of the MAC connectionless-mode service. Thus, the MAC Service user not only has knowledge of the parties with which it may communicate, it also has explicit knowledge of the characteristics of the service it can expect for each invocation of the service.

10.2 Definition of connectionless-mode QoS parameters

QoS comprises the following:

- a) Service availability
- b) Frame loss
- c) Frame misordering
- d) Frame duplication
- e) Frame transit delay
- f) Frame lifetime
- g) Undetected frame error rate
- h) Maximum service data unit size
- i) Frame priority
- j) Throughput

These parameters are discussed in detail in 6.5 of IEEE Std 802.1Q-2014.

11. Internal Sublayer Service

The Internal Sublayer Service (ISS) forms the basis of the MAC Service, providing elements necessary both to the performance of data transfer between MSAPs and the provision of MAC relay in IEEE 802.1D MAC Bridges and IEEE 802.1Q VLAN Bridges. Within an end-station, a subset of these elements provides the MAC Service specified in Clause 14. Within an IEEE 802.1Q VLAN Bridge, these elements are augmented to provide the Enhanced Internal Sublayer Service. The ISS excludes MAC-specific features and procedures whose operation is confined to an individual LAN.

11.1 Service primitives and parameters

The ISS is specified by two unit-data primitives, an M_UNITDATA.indication and an M_UNITDATA.request, together with the parameters of those primitives. Each M_UNITDATA indication corresponds to the receipt of an error-free MAC frame from a LAN. A data request primitive is invoked to transmit a frame to an individual LAN.

NOTE 1—Detailed specifications of error conditions in received frames are contained in the relevant MAC standards; for example, Frame Check Sequence (FCS) errors, length errors, and non-integral number of octets.¹¹

M_UNITDATA.indication	(
	destination_address,
	source_address,
	mac_service_data_unit,
	priority,
	drop_eligible,
	frame_check_sequence,
	service_access_point_identifier,
	connection_identifier
	)

M_UNITDATA.request	(
	destination_address,
	source_address,
	mac_service_data_unit,
	priority,
	drop_eligible,
	frame_check_sequence,
	service_access_point_identifier,
	connection_identifier
	)

The destination_address parameter is the address of an individual MSAP or a group of MSAPs. If the local MSAP is designated by the destination address parameter of an M_UNITDATA.request primitive, the indication primitive is not also invoked by the MAC entity (see Clause 7) to the MAC Service user. For example, all frames transmitted to the broadcast address invoke M_UNITDATA.indication primitives at all MSAPs in the LAN except at the MSAP that generated the request.

NOTE 2—This non-reflective behavior is a change from that previously specified in ISO/IEC 15802-1 [B3], where an indication primitive was invoked by the MAC entity to the originating MAC Service user if the local MSAP was designated by the destination_address parameter. Consequently, if the former behavior is desired, it would be necessary to provide it locally. This change was made to bring the definition of the MAC Service into line with the requirements of

¹¹Notes in text, tables, and figures are given for information only and do not contain requirements needed to implement the standard.

MAC bridging. In an underlying MAC whose natural behavior is for such local indications to be invoked, the MAC entity is the only point at which this reflection can be suppressed.

The `source_address` parameter is the individual address of the source MSAP.

The `mac_service_data_unit` parameter is the service user's data. This parameter allows the transmission of the MAC Service user data between MAC Service users, without modification by the MAC Service provider. The MAC Service user may transmit any integral number of octets greater than zero, up to a limit determined by the MAC Service provider. The value of this limit is made available to the MAC Service user by the use of management facilities or prior knowledge.

The default value of the priority parameter is 0. Values 1 through 7 form an ordered sequence of user priorities, with 1 being the lowest value, 7 the highest, and 0 falling between 1 and 2. If the MAC Service user does not explicitly state a value for the priority parameter, or requests a value not supported by the provider, the MAC Service provider uses default values. The value of the priority parameter in the two primitives are related so that

- a) In the request primitive, any defined value is allowed; and
- b) In the indication primitive, the priority indicated is the value requested or as modified by the MAC Service provider.

The `drop_eligible` parameter provides guidance to the recipient of the service request or of an indication corresponding to the service request, and takes the values TRUE or FALSE. If `drop_eligible` is TRUE, the request can be discarded in preference to other requests in which `drop_eligible` is FALSE. The default `drop_eligible` value is FALSE.

The `frame_check_sequence` parameter is explicitly provided with the `M_UNITDATA.indication` so that it can be used in a related `M_UNITDATA.request`. The parameter comprises the Frame Check Sequence (FCS) value and sufficient information to determine whether the FCS value can be used. If the `frame_check_sequence` parameter is provided with an `M_UNITDATA.request` and the receiving and the transmitting service providers

- 1) Use the same algorithm to determine the FCS; and
- 2) Apply that algorithm to the same fields of the frame, i.e., the FCS coverage is the same; and
- 3) The data that is within the coverage of the FCS remains the same;

then the transmitting service provider uses the supplied FCS value.

NOTE 3—There are two possibilities for recreating a valid FCS. Annex F of IEEE Std 802.1D-2004 discusses these possibilities in more detail.

Unlike the other parameters of the service primitives, the `service_access_point_identifier` and `connection_identifier` are not parameters of the peer-to-peer service. The values of the `service_access_point_identifier` and `connection_identifier` are purely local to the system within which a given service request or service indication occurs, and are not conveyed to the communicating peer system. The values are opaque to the user of the ISS and are not manipulated by that service user, thus permitting independent operation of entities within the MAC sublayer as well as extending capabilities by the addition of protocol shims. The values are not conveyed in any external protocol, including management protocols; however, management protocols can convey externally visible data related to the SAP or connection. For example, there is a one-to-one association between `service_access_point_identifier` of a Bridge Port used by the MAC Relay Entity and the port number identifying that Bridge Port in management and control protocols.

The `service_access_point_identifier` parameter always identifies the SAP at which the service indication occurs or the service request is made, in the context of the receiving or transmitting system. In the common case of direct support of the ISS by a specific MAC procedure, it identifies the attached individual LAN. When a protocol entity in the interface stack either uses or supports multiple SAPs, the `service_access_point_identifier` parameter associates the service primitive with the appropriate SAP.

The `connection_identifier` can be null and is ignored by any specific MAC procedures except as explicitly specified in those procedures (see Clause 13). The `connection_identifier` is used where this standard specifically provides for efficient support of a single SAP by a number of connections, i.e., by dynamically created connectivity associations between peer entities. For example, a Provider Instance Port (6.10 of IEEE Std 802.1Q-2014) creates connections with peer Provider Instance Ports, and uses the `connection_identifier` to associate the backbone MAC address of the peer Provider Instance Port with Customer MAC Addresses that can be reached through that peer Provider Instance Port (26.4 of IEEE Std 802.1Q-2014). Following an `M_UNITDATA.indication` at a given SAP with a given `source_address` and `connection_identifier`, a subsequent `M_UNITDATA.request` at the same SAP with that source address as its `destination_address` and with the same `connection_identifier` will result in an `M_UNITDATA.indication` at the peer entity selected by the `connection_identifier` (in the absence of frame loss or reconfiguration of network components). The value of a `connection_identifier` is significant only at a single SAP. Any protocol entity in the interface stack that does not specify use of the `connection_identifier` assigns the `connection_identifier` value (if any) supplied with a request from the user of the protocol entity (or with an indication from the provider of the service used by the protocol entity) to the `connection_identifier` on associated requests made (or indications generated) by the protocol entity.

NOTE 4—The ISS specification in this standard omits the `frame_type` and `access_priority` parameters that are included in the ISS specification in IEEE Std 802.1D. The `frame_type` is not required as the receipt of a frame other than a user data frame does not cause a data indication, nor are such frames transmitted by the media independent bridge functions. The mapping of the ISS to particular access methods specified by this standard includes derivation of the `access_priority` parameter (for those media that require it) from the ISS priority parameter.

11.2 Status parameters

The ISS also makes available status parameters that reflect the operational state and administrative controls over each instance of the service provided.

The `MAC_Enabled` parameter is TRUE if use of the service is permitted; and is otherwise FALSE. The value of this parameter is determined by administrative controls specific to the entity providing the service.

The `MAC_Operational` parameter is TRUE if the entity providing the service is capable of transmitting and receiving frames and its use is permitted by management, i.e., `MAC_Enabled` is also TRUE. Its value is otherwise FALSE. The value of this parameter is determined by the specific MAC procedures.

NOTE—These status parameters provide a common approach across MACs for handling the fact that

- a) A MAC can inherently be working or not;
- b) If the MAC is working, its operational state can be administratively overridden.

11.3 Point-to-point parameters

The ISS also makes available status parameters that reflect the point-to-point status of each instance of the service provided and provide administrative control over the use of that information.

If the `operPointToPointMAC` parameter is TRUE, the service is used as if it provides connectivity to at most one other system; if FALSE, the service is used as if it can provide connectivity to a number of systems.

The adminPointToPointMAC parameter can take one of three values. If it is

- a) **ForceTrue**, operPointToPointMAC is always TRUE, regardless of any indications to the contrary generated by the service providing entity.
- b) **ForceFalse**, operPointToPointMAC is always FALSE.
- c) **Auto**, operPointToPointMAC is determined by the service providing entity.

The value of operPointToPointMAC is determined dynamically; i.e., it is reevaluated whenever adminPointToPointMAC or the status of the service providing entity changes.

11.4 Control primitives and parameters

The ISS provides two control primitives, an M_CONTROL.request and an M_CONTROL.indication, and their associated parameters.

NOTE—These control primitives are used in IEEE Std 802.1Q in order to support Priority-Based Flow Control (5.11 and Clause 36 of IEEE Std 802.1Q-2014).

The M_CONTROL.request primitive has the following form:

```
M_CONTROL.request      (
                        destination_address,
                        opcode,
                        request_operand_list
                        )
```

The M_CONTROL.indication primitive has the following form:

```
M_CONTROL.indication   (
                        opcode,
                        indication_operand_list
                        )
```

12. Protocol discrimination and media

As described in Clause 9 of IEEE Std 802-2014, some media (e.g., IEEE 802.11) employ LLC Protocol Discrimination (LPD) and some media (e.g., IEEE 802.3) employ EtherType Protocol Discrimination (EPD) as the primary means for identifying the protocol that defines the format of the data parameter in their service definitions corresponding to the ISS's `mac_service_data_unit` parameter. On LPD media, the first three or four octets of the data are the destination and source Link Service Access Point (LSAP) identifiers and one or two Control octets that together identify the protocol. On EPD media, either the first two octets are the length of the user data in the frame, which is then followed by a three- or four-octet LLC that identifies the protocol, or the first two octets are an EtherType that identifies the protocol.

Since the ISS is Length/Type encoded, a Media Access Method Dependent convergence function (see Clause 13) for a medium employing EPD need not transform the `mac_service_data_unit` parameter when mapping to or from the ISS. A Media Access Method Dependent convergence function for a medium employing LPD shall perform the transformations specified in the following subclauses.

12.1 M_UNITDATA.request data transformation for LPD media

The following procedure shall be used to convert an ISS `mac_service_data_unit` parameter, which is Length/Type encoded, to the data parameter of a MAC employing LPD:

- a) If the value of the first two octets of the `mac_service_data_unit`, treated as a 16-bit binary integer (with the first octet being the most significant), is in the range hexadecimal 0000–05DC (decimal 0–1500) inclusive, then they constitute a Length field. In that case:
 - 1) The Length field is removed from the `mac_service_data_unit`, reducing its size by 2 octets;
 - 2) If the value of the (removed) Length field is less than the number of octets remaining in the `mac_service_data_unit`, then the `mac_service_data_unit` is further truncated, from its last octets, to the length in the Length field.
- b) Otherwise, if the value of the first two octets of the `mac_service_data_unit` (as above) is equal to the LLC encapsulation EtherType (Table 12-2), then those two octets are removed from the `mac_service_data_unit`.
- c) Otherwise, if the value of the first two octets of the `mac_service_data_unit` (as above) is in the range hexadecimal 0600–FFFF (decimal 1536–65535) inclusive, then they constitute an EtherType. In that case, the six octets hexadecimal AA-AA-03-00-00-00 are inserted into the `mac_service_data_unit` before that EtherType, increasing its length by six octets.
- d) This standard does not specify the behavior when the value of the first two octets of the `mac_service_data_unit` (as above) is in the range hexadecimal 05DD–05FF (decimal 1501–1535) inclusive.

12.2 M_UNITDATA.indication data transformation for LPD media

The following procedure shall be used to convert the data parameter of a data indication from a MAC employing LPD to an ISS `mac_service_data_unit` parameter, which is Length/Type encoded:

- a) If the first six octets of the data parameter are hexadecimal AA-AA-03-00-00-00, then those six octets are removed from the data parameter to form the `mac_service_data_unit`, thus reducing its size by 6 octets.
- b) Otherwise, if the length of the data parameter is in the range hexadecimal 0000–05DC (decimal 0–1500) inclusive, then that length is prepended to the data as a 16-bit binary integer (with the first octet being the most significant), to form the ISS `mac_service_data_unit`.
- c) Otherwise, the LLC encapsulation EtherType shown in Table 12-2 is prepended to the data parameter to form the ISS `mac_service_data_unit`.

Table 12-2—LLC encapsulation EtherType

Assignment	Value
LLC encapsulation EtherType	C9-D1

NOTE—Without the LLC encapsulation EtherType, the Length of an indication with more than 1500 octets of data might be, and of an indication with more than 1536 octets would be, mistaken for an EtherType.

12.3 Tags in end stations

The result of the conversions specified in 12.1 and 12.2, when applied consistently by IEEE 802.1Q bridges, is that the `mac_service_data_unit` parameters are identical for the service interfaces of MACs employing both LPD and EPD, except for the encoding of the outermost tag (or the user data, if no tag is present). The outermost tag (or the user data, if no tag is present) is LPD encoded on LPD media and Length/Type encoded on EPD media, and all subsequent tags (and the user data, if there is at least one tag) are Length/Type encoded.

For this reason, end stations transmitting a tagged frame on LPD media shall encode only the outermost tag using LPD, and use Length/Type encoding for all subsequent tags and the user data. End stations transmitting an untagged frame on LPD media shall encode the user data using LPD.

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13. Support of the Internal Sublayer Service by specific MAC procedures

This clause specifies Media Access Method Dependent convergence functions supporting the ISS using MAC Entities that use specific IEEE 802 media access methods, including the mapping to the MAC protocol and procedures for each access method, and the encoding of the parameters of the service in MAC frames. The mapping is specified by reference to the IEEE 802 standards that specify each access method. The mapping draws attention to any special responsibilities of Bridges attached to LANs of that type. MAC control frames, typically frames that control some aspect of the operation of the MAC, i.e., frames that do not convey MAC user data, do not give rise to ISS data indications and are therefore not forwarded by a Bridge to any LAN other than that on which they originated.

Each MAC entity examines all frames received on the LAN to which it is attached. All error-free received user data frames give rise to M_UNITDATA indication primitives. A frame that is in error, as defined by the relevant MAC specification, is discarded by the MAC entity without giving rise to any M_UNITDATA indication.

The mac_service_data_unit shall be Length/Type encoded, meaning that its first two octets contain either the number of octets of service user data in the mac_service_data_unit (and are immediately followed by an LLC protocol identifier), or an EtherType.

13.1 Ethernet convergence function

The Ethernet convergence function presents a single instance of the ISS to upper layers, and uses a single instance of the IEEE 802.3 MAC Service as defined in 2.3 of IEEE Std 802.3-2015.

When the convergence function receives an M_UNITDATA.request primitive, it generates a corresponding MA_DATA.request to the underlying MAC Service as follows:

- The destination_address and source_address parameters are passed unaltered.
- The mac_service_data_unit is processed as follows. IEEE Std 802.3 requires that transmitted frames have a 64-octet minimum length (3.2.8 of IEEE Std 802.3-2015), including the destination_address, source_address, mac_service_data_unit, and frame_check_sequence. The implementation is permitted to add pad octets to the mac_service_data_unit to meet the minimum length requirement, or padding may be left to the IEEE 802.3 MAC. If the mac_service_data_unit begins with an IEEE 802.1Q VLAN tag, the implementation is permitted to add pad octets to the mac_service_data_unit to bring the frame to a total length of up to 68 octets.
NOTE—The purpose of this flexibility is to permit, but not require, an IEEE 802.1Q bridge to remove and/or alter pad octets rendered unnecessary when it adds a VLAN tag to a minimum-length frame.
- If a frame_check_sequence is included in the M_UNITDATA.request primitive, its value is adjusted to include any added padding (Annex G of IEEE Std 802.1Q-2014).
- The priority, drop_eligible, service_access_point_identifier, and connection_identifier parameters are ignored.

When the convergence function receives an MA_DATA.indication primitive from the underlying MAC Service, it generates a corresponding M_UNITDATA.indication as follows:

- The destination_address, source_address, mac_service_data_unit, and frame_check_sequence parameters are passed unaltered.
- The drop_eligible parameter of the M_UNITDATA.indication is FALSE.
- The priority parameter of the M_UNITDATA.indication shall take the value of the Default Priority parameter for the SAP on which the MA_DATA.indication was received. The default value of this

parameter is 0. This parameter may be set by management in which case the capability to set it to any of the values 0 through 7 shall be provided.

The number of octets of data in the `mac_service_data_unit` parameter is either one of the following:

- Encoded in the Length/Type field of the MAC frame if the frame makes use of the Length interpretation of the Length/Type field (3.2.6 of IEEE Std 802.3-2015), or
- Determined from the length of the received MAC frame, if the frame makes use of the Type interpretation of the Length/Type field (3.2.6 of IEEE Std 802.3-2015).

The value of `MAC_Enabled` is always TRUE. The value of `MAC_Operational` is TRUE if there is an indication from the underlying medium that it is available, and FALSE otherwise. This indication is dependent on the type of the physical layer but is indicated in the `aMediaAvailable` managed object (see 30.5.1.1.4 of IEEE Std 802.3-2015).

From the point of view of determining the value of `operPointToPointMAC` (11.3), the MAC is considered to be connected to a point-to-point LAN if any of the following conditions are true:

- The MAC entity concerned supports auto negotiation (e.g., Clause 28, Clause 37, and Clause 73 of IEEE Std 802.3-2015), and the auto negotiation function has determined that the LAN is to be operated in full duplex mode; or
- The MAC entity has been configured by management means for full duplex operation.

Otherwise, the MAC is considered to be connected to a LAN that is not point-to-point.

On receipt of an `M_CONTROL.request` primitive, an IEEE 802.3 `MA_CONTROL.request` primitive is generated having the same parameters. On receipt of an IEEE 802.3 `MA_CONTROL.indication` primitive, an `M_CONTROL.indication` primitive is generated having the same parameters.

13.2 Wireless LAN convergence function

The wireless LAN access method is specified in IEEE Std 802.11-2012. Subclause 5.2 of that standard specifies the IEEE 802.11 MAC data service definition, 4.3.4 introduces the distribution system, and Clause 4 and Clause 5 specify the points in the IEEE 802.11 architecture at which the MAC Service is offered. The Media Access Method Dependent convergence functions used with IEEE Std 802.11 are as follows:

- a) The IEEE 802.11 portal convergence function (13.2.1) supports an IEEE 802.11 portal, offers an instance of the ISS to the upper layers, and uses an instance of the Distribution Service SAP (DS SAP) offered by an IEEE 802.11 distribution system. The distribution system in turn provides connectivity to some number of IEEE 802.11 access points and IEEE 802.11 mesh gates, and via those, to some number of associated IEEE 802.11 non-AP stations (13.2.1).
- b) The IEEE 802.11 station convergence function (13.2.3) offers an instance of the ISS to the upper layers, and uses an instance of the IEEE 802.11 MAC Service interface offered by an IEEE 802.11 non-AP STA, mesh STA, IBSS STA or DMG STSA.

NOTE—The native MAC Service provided by an IEEE 802.11 STA (9.2.8 of IEEE Std 802.11-2012) cannot be adapted to the ISS by a Media Access Method Dependent convergence function, because frames with a destination address that is a group address are reflected back to the station. This behavior is prohibited for an ISS (11.1).

All of the convergence functions defined in this clause use the same mapping of ISS parameters to and from IEEE 802.11 service instance primitives. This parameter mapping is defined in 13.2.4.

13.2.1 IEEE 802.11 portal convergence function

As shown in Figure 13-1, the IEEE 802.11 portal convergence function offers an instance of the ISS to upper layers, connecting to an IEEE 802.11 distribution system through an instance of the DS SAP interface defined in Annex R of IEEE Std 802.11-2012. An IEEE 802.11 non-AP infrastructure station is associated to the distribution system via an IEEE 802.11 access point. An IEEE 802.11 mesh station can be associated to the distribution system via one or more IEEE 802.11 mesh gates. For a description of the IEEE 802.11 architecture, see Clause 4 of IEEE Std 802.11-2012. The IEEE 802.11 portal convergence function, together with the upper layers to which it offers a service via the ISS, constitute one architecture for an IEEE 802.11 portal.

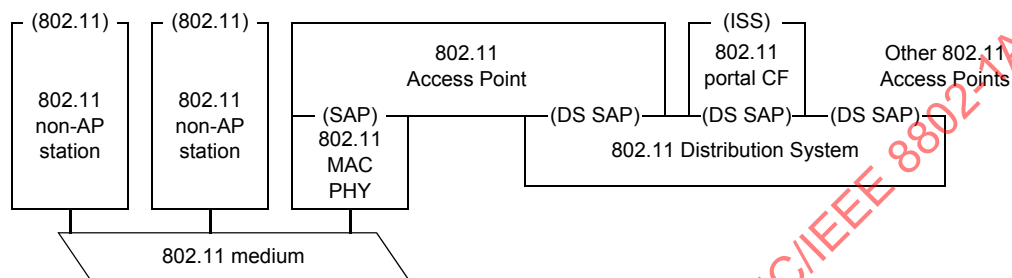


Figure 13-1—IEEE 802.11 portal convergence function method

The DS SAP offers the DS-UNITDATA.request and DS-UNITDATA.indication primitives, defined in Annex R of IEEE Std 802.11-2012. The “data” parameter of the request and indication use LPD. This convergence function uses the translation functions described in Clause 12 to supply the integration function required by Q.6 of IEEE Std 802.11-2012. The IEEE 802.11 portal convergence function makes no use of the DS-STA-NOTIFY.request primitive offered by the DS SAP.

When an M_UNITDATA.request primitive is received, the IEEE 802.11 portal convergence function generates a corresponding IEEE 802.11 DS-UNITDATA.request as described in 13.2.4.1.

When an IEEE 802.11 DS-UNITDATA.indication primitive is received, the IEEE 802.11 portal convergence function generates a corresponding M_UNITDATA.indication as described in 13.2.4.2.

NOTE—As shown in Figure 13-1, this convergence function does not supply the Controlled and Uncontrolled Ports of the IEEE 802.11 Security architecture (13.2.2). This is because the DS SAP is a service offered by the IEEE 802.11 distribution system, not the IEEE 802.11 MAC/PHY.

The MAC Operational status parameter (11.2) is TRUE if the MAC_Enabled parameter is TRUE; otherwise MAC_Operational is FALSE.

If the adminPointToPointMAC parameter has the value Auto (11.3), then the operPointToPointMAC parameter for any ISS offered by the IEEE 802.11 portal convergence function is FALSE.

13.2.2 IEEE 802.11 Security architecture

The IEEE 802.1AE Security Entity (SecY) is illustrated in Figure 13-2, which is a simplified version of Figure 10-1 of IEEE Std 802.1AE-2006. The SecY provides two instances of the ISS to the layers above it, and utilizes a single instance of the ISS to access the layers below it. The two ISS instances above the SecY are the Controlled Port (C) and the Uncontrolled Port (U). The Controlled Port can supply cryptologically secured MAC Service, and the Uncontrolled Port supplies unsecured MAC Service.

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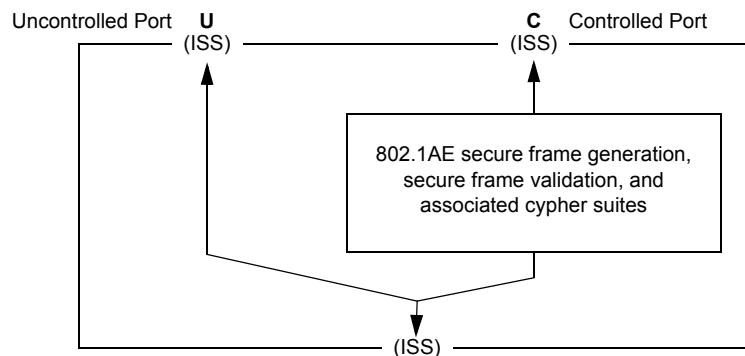


Figure 13-2—Simplified IEEE 802.1AE SecY

The SecY is used on some IEEE 802 media, including IEEE 802.3, but not including IEEE 802.11, in the manner illustrated in part 1 of Figure 13-3. IEEE 802.11, however, necessarily places its security layer, with Controlled and Uncontrolled ports similar to those of the IEEE 802.1AE SecY, below the IEEE 802.11 SAP. This is because IEEE 802.11 systems protect fragments of frames, not whole frames, and those segments are created or assembled in layers between the SAP and the security layer. Therefore, the IEEE 802.1AE SecY is not typically used on IEEE 802.11 media.

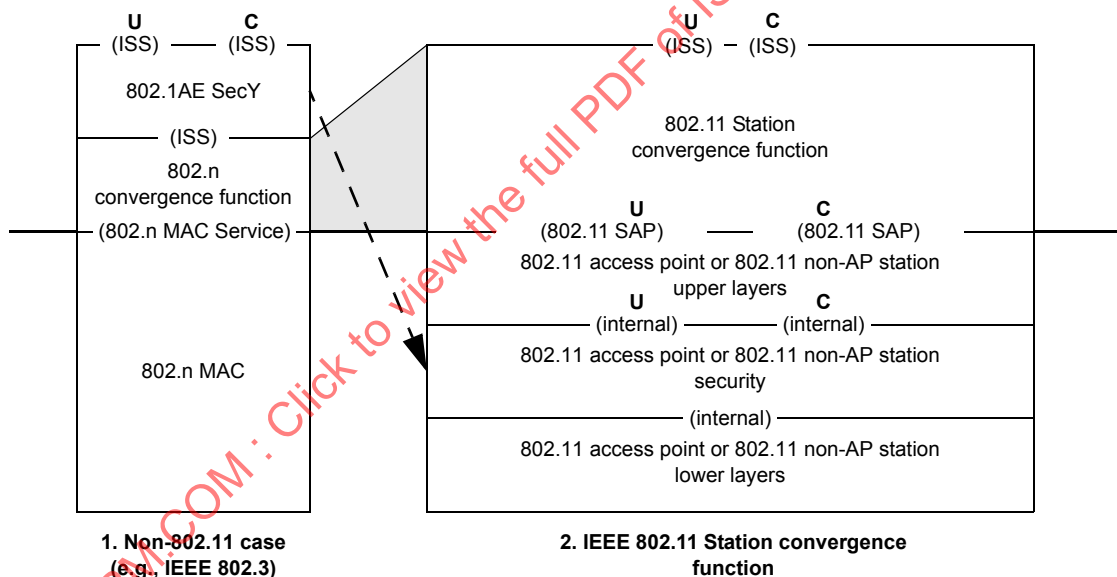


Figure 13-3—IEEE 802.11 Security architecture

13.2.3 IEEE 802.11 station convergence function

This convergence function offers an instance of the ISS to the upper layers, and uses an instance of the MA-UNITDATA service offered by an underlying IEEE 802.11 station. In order to use the IEEE 802.11 security layer, but provide the same services to the upper layers for IEEE 802.11 media that are provided by the SecY for other media, this convergence function provides an Uncontrolled Port and a Controlled Port, each mapped to their equivalents at the service offered by the IEEE 802.11 station.

When an M_UNITDATA.request primitive is received, the IEEE 802.11 parameter mapping generates a corresponding IEEE 802.11 MA-UNITDATA.request as described in 13.2.4.1.

When an IEEE 802.11 MA-UNITDATA.indication primitive is received, the IEEE 802.11 parameter mapping generates a corresponding M_UNITDATA.indication as described in 13.2.4.2.

13.2.4 IEEE 802.11 parameter mapping

13.2.4.1 IEEE 802.11 parameter mapping (requests)

When an M_UNITDATA.request primitive is received, the IEEE 802.11 convergence function (13.2.1 or 13.2.3) generates a corresponding IEEE 802.11 MA-UNITDATA.request or IEEE 802.11 DS-UNITDATA.request as follows:

- a) The destination_address, source_address, and priority parameters are passed unaltered as the destination address, source address and priority, respectively.
- b) The M_UNITDATA mac_service_data_unit parameter is translated as specified in 12.1 and passed as the MA-UNITDATA or DS-UNITDATA data parameter.
- c) The ISS M_UNITDATA drop_eligible, frame_check_sequence, service_access_point_identifier, and connection_identifier parameters are ignored.

NOTE—Drop eligibility is a capability defined in IEEE Std 802.11aa. However, it is not represented in the MA-UNITDATA service interfaces.

- d) The IEEE 802.11 MA-UNITDATA or DS-UNITDATA routing information parameter is null.
- e) The value of the IEEE 802.11 MA-UNITDATA or DS-UNITDATA service class parameter is QoSack.

13.2.4.2 IEEE 802.11 parameter mapping (indications)

When an IEEE 802.11 MA-UNITDATA.indication or DS-UNITDATA.indication primitive is received, the IEEE 802.11 convergence function (13.2.1 or 13.2.3) generates a corresponding M_UNITDATA.indication as follows:

- a) The destination address, source address, and priority parameters are passed unaltered as the destination_address, source_address, and priority parameters, respectively.
- b) The MA-UNITDATA or DS-UNITDATA data parameter is translated as specified in 12.2 and passed as the mac_service_data_unit parameter.
- c) The drop_eligible parameter is FALSE.
- d) The frame_check_sequence, service_access_point_identifier, and connection_identifier parameters are null.
- e) The MA-UNITDATA or DS-UNITDATA routing information, reception status, and service class parameters are ignored.

13.3 WirelessMAN convergence function

The WirelessMAN MAC access method is specified in IEEE Std 802.16-2012. Clause 5 of that standard addresses the Service-Specific Convergence sublayer (CS) that implements the MAC Service, including multiple service-specific convergence specifications. Subclause 5.2.4, specifying the IEEE 802.3/Ethernet-specific part of the Packet CS specification, describes the IEEE 802.3/Ethernet CS Mode. The IEEE 802.3/Ethernet CS Mode supports the ISS. Subclause 5.2.5 (the IP specific part of the Packet CS specification) does not support the ISS.

Clause 6 of IEEE Std 802.16-2012 specifies the MAC Common Part sublayer (MAC CPS) transmission and reception procedures and Annex C describes the MAC CPS service definition.

IEEE Std 802.16 includes no explicit definition of the MAC Service definition for the IEEE 802.3/Ethernet CS Mode. The IEEE 802.3/Ethernet CS Mode MAC Service is defined in Clause 2 of IEEE Std 802.3-2015.

The IEEE 802.16 MAC CPS presents a connection-oriented MAC Service. The IEEE 802.3/Ethernet CS Mode utilizes this service to present the IEEE 802.3/Ethernet service. A pair of communicating peer CS entities between an IEEE 802.16 BS and an IEEE 802.16 SS create a point-to-point LAN as specified in 11.3.

Since the IEEE 802.3/Ethernet CS Mode does not forward the `frame_check_sequence` parameter of the `M_UNITDATA.indication`, then

- a) Any service flow using this MAC CS shall enable the IEEE 802.16 MAC CRC.
- b) PHS validation shall not be turned off for this service flow (since IEEE 802.16 MAC CRC cannot protect suppressed MAC header fields).

13.3.1 Support for Internal Sublayer Service under IEEE Std 802.16 and IEEE 802.3/Ethernet CS Mode

The `destination_address`, `source_address`, `priority`, `drop_eligible`, and `mac_service_data_unit` parameters of the `M_UNITDATA` primitives are encoded as described in 13.1.

The value of `operPointToPointMAC` (11.3) shall be TRUE.

The value of `MAC_Enabled` shall be determined by the procedure described in 11.2.

After the IEEE 802.16 SS has registered with the BS, authenticated, and performed capabilities negotiation, and after the IEEE 802.3/Ethernet CS Mode has established the active MAC CPS service flows necessary to carry IEEE 802 frames, then the value of the `MAC_Operational` parameter shall be determined by the procedure described in 11.2. Beforehand, the value of `MAC_Operational` shall be FALSE.

Frame size limits are determined by IEEE Std 802.3.

13.4 Resilient Packet Ring convergence function

The Resilient Packet Ring (RPR) MAC access method is specified in IEEE Std 802.17-2011. Clause 6 of that standard specifies the MAC Service interface and reference model. Clause 7 specifies the MAC transmission and reception procedures. Clause 9 specifies the MAC frame structure.

On receipt of an `M_UNITDATA.request` primitive, the local MAC entity performs transmit data encapsulation, which assembles a MAC frame (Clause 9 of IEEE Std 802.17-2011) with the parameters supplied as specified in the paragraphs that follow.

On receipt of a valid MAC frame (Clause 9 of IEEE Std 802.17-2011), an `M_UNITDATA.indication` primitive is generated, with parameter values derived from the frame fields as specified in the paragraphs that follow.

The `destination_address` parameter is encoded in the *da* field of the MAC frame (9.2.2.3 of IEEE Std 802.17-2011). For request primitives from a client (e.g., MAC Relay Entity) where the `source_address` parameter does not equal the MAC's address, the `destination_address` parameter is encoded in both the *da* and the *daExtended* fields of the MAC frame (9.2.2.8 of IEEE Std 802.17-2011).

The *source_address* parameter is encoded in the *sa* field of the MAC frame (9.2.2.4 of IEEE Std 802.17-2011) when supplied in the request primitive and when the *source_address* is equal to the MAC's address. When the *source_address* is supplied in the request primitive, and when the *source_address* is not equal to the MAC's address, then the *source_address* is encoded in the *saExtended* field of the MAC frame (9.2.2.9 of IEEE Std 802.17-2011).

The *mac_service_data_unit* parameter is the service user data that includes the protocol type and is encoded in the *protocolType* and *serviceDataUnit* fields of the MAC frame (9.2.2.10 and 9.2.2.11 of IEEE Std 802.17-2011).

The priority parameter provided in the data request primitive is encoded into the service class (*sc*) subfield of the *baseControl* field (9.6.4 of IEEE Std 802.17-2011) of the MAC frame. This encoding is done in accordance with the priority to MAC Service class mapping shown in Table 13-1.

Table 13-1—Priority to MAC Service class mapping

Priority	MAC Service class
0	classC
1	classC
2	classC
3	classC
4	classB
5	classB
6	classA
7	classA

In the case of the indication primitive, the priority parameter is directly derived from the *sc* subfield of the *baseControl* field of the MAC frame. The mapping between the service class and the priority parameter of the indication primitive is provided in Table 13-2.

Table 13-2—MAC Service class to priority mapping

MAC Service class	Priority
classC	0
classB	4
classA	6

The *frame_check_sequence* parameter found in the data request primitive is encoded in the *fcs* field of the MAC frame (9.2.2.12 of IEEE Std 802.17-2011). The *fcs* is calculated as a 32-bit CRC starting from the first byte following the header checksum field (*hec*) (9.2.2.7 of IEEE Std 802.17-2011) to the end of the payload (9.2.2.11 of IEEE Std 802.17-2011) in accordance with E.2 of IEEE Std 802.17-2011. If an *M_UNITDATA.request* primitive is not accompanied by this parameter, it is calculated in accordance with E.2 of IEEE Std 802.17-2011.

No special action, above that specified in IEEE Std 802.17-2011, is required for the support of the MAC ISS by the RPR access method.

The IEEE 802.17 MAC Service interface supports a number of optional parameters that are specific to the IEEE 802.17 MAC. These parameters take on default values in M_UNITDATA.request primitive during transmission, and they are ignored by the MAC Relay on reception. The default values and procedures for handling RPR specific parameters are defined in 6.4.1, Clause 7, and F.3.1 of IEEE Std 802.17-2011.

13.5 Mobile Broadband Wireless Access Method convergence function

13.5.1 Support by Wideband Mode of IEEE Std 802.20-2008 (MBWA)

The Mobile Broadband Wireless Access Method for the IEEE 802.20 Wideband Mode is specified in 5.4 and Clause 6 through Clause 17 of IEEE Std 802.20-2008. Clause 8 of the standard specifies the Wideband Mode Lower MAC Layer Frame structure and protocol procedures. Clause 7 specifies the Radio Link Sublayer protocol, and Clause 6 defines the Services sublayer of the Wideband Mode. Clause 11 defines the Connection Control Plane that controls the state of the air-link by managing the states of individual Lower MAC Layer protocols, and by providing individual Lower MAC Layer protocols with operating parameters.

The Basic Packet Consolidation Protocol (8.2 of IEEE Std 802.20-2008) provides packet consolidation on the transmit side and provides packet de-multiplexing on the receive side. It provides an interface for the Radio Link sublayer to transport user information from the Services sublayer.

For packets to be transmitted over the air interface (wireless medium) from either the Access Node (AN) or Access Terminal (AT), the Lower MAC sublayer shall accept Radio Link sublayer data and control packets and shall generate Lower MAC sublayer control packets of its own. For packets leaving the air interface (wireless medium) for the AN or AT, the Lower MAC sublayer shall de-multiplex the received packets and shall deliver the payload to the Radio Link sublayer. The Radio Link sublayer shall deliver the payload to the Services sublayer, which includes support for different IEEE 802.3 frame-based protocols.

13.5.1.1 Support for Internal Sublayer Service under Wideband Mode of IEEE Std 802.20

The `destination_address`, `source_address`, `mac_service_data_unit`, and `priority` parameters of the M_UNITDATA primitive are encoded as described in 11.1.

The value of `operPointToPointMAC` (11.3) shall be TRUE.

The value of `MAC_Enabled` shall be determined by the procedure described in 11.2.

After the IEEE 802.20 AT has registered with the AN, authenticated, and performed capabilities negotiation, and after the stream is established to carry IEEE 802 frames, then the value of the `MAC_Operational` parameter shall be determined by the procedure described in 11.2. Beforehand, the value of `MAC_Operational` shall be FALSE.

Frame size limits are determined by IEEE Std 802.3.

13.5.2 Support by 625k-MC mode of IEEE Std 802.20-2008 (MBWA)

The Mobile Broadband Wireless Access Method for 625k-MC mode is specified in 5.5, Clause 18 through Clause 31, and Annex A of IEEE Std 802.20-2008. Clause 19 of the standard specifies 625k-MC Mode MAC Frame structure. Clause 23 specifies the MAC Protocol Sublayer function to implement the 625k-MC mode MAC Service. Clause 25 specifies the L3 protocol, and Clause 26 defines all the primitives used in 625k-MC Mode.

The L3 protocol layer is made up of components with distinct roles in supporting a connection across the air interface. The L3 Connection Management (CM) module provides an application level interface to the higher layer. The L3 protocol creates logical connections to transport the higher layer L4 data packets. The L3 Registration Management (RM) module takes the L4 data packets provided by the higher layer (through L3 CM) and converts them into a form that can be sent over the air interface. On the receiving side, L3 RM converts packets received from the air interface back into network packets before giving them to L3 CM.

Clause 26 defines the higher layer to L3 CM Interface Primitives for the SAP that shall be provided by L3 CM for the use of the higher layer. Clause 26 defines L3 CM to L4 Interface Primitives for the SAP provided by the higher layer for the use of L3 CM.

For packets entering air interface (wireless medium) from either base station (BS) network or End User Device (EUD), L3 shall accept L4 data and L4 control packets and shall generate L3 control packets of its own, and shall then send them to L2 RLC. For packets leaving air interface (wireless medium) for BS network or EUD, L3 shall accept byte streams from L2 RLC, shall determine whether the packet is a data packet, an L3 control packet, or an L4 control packet, and shall route the L4 control and data packets to the higher layer.

13.5.2.1 Support for ISS under 625k-MC mode of IEEE Std 802.20-2008

The `destination_address`, `source_address`, `mac_service_data_unit`, and `priority` parameters of the `M_UNITDATA` primitive are encoded as described in 11.1 and presented as an ISS-supported IEEE 802.3 MAC to the higher layer. The higher layer triggers the L3 protocol of 625k-MC. The L3 CM module state machine shall respond to requests from the higher layer for virtual connections across the air interface and requests registrations from the L3 RM to allow the virtual connections to use physical channels (streams).

The value of `operPointToPointMAC` (11.3) shall be `TRUE`.

The value of `MAC_Enabled` shall be determined by the procedure described in 11.2.

Initially, the value of `MAC_Operational` shall be `FALSE`. After the user terminal (UT) has registered with the BS, authenticated, and performed capabilities negotiation, and after the stream is established to carry IEEE 802 frames, then the value of the `MAC_Operational` parameter shall be determined by the procedure described in 11.2. Frame size limits are determined by IEEE Std 802.3.

13.6 Point-to-Multipoint Network convergence function

13.6.1 Point-to-Multipoint Networks

A Point-to-Multipoint Network (PMPN) is a time-division multiplexed-access network that supports two types of transmissions—unicast transmission for node-to-node transmission and multicast/broadcast transmission for one-node-to-other/all-nodes transmission. Each node-to-node link has its own bandwidth characteristics that could change over time.

A PMPN is physically a shared network, in that a PMPN node has a single physical port connected to the half-duplex medium, but is also a logically fully-connected one-hop mesh network, in that every node could transmit to every other node using its own link profile over the medium.

In order to easily adapt a PMPN to the large number of existing networking technologies that are optimized for networks consisting of point-to-point LANs, the PMPN convergence function makes the PMPN appear, to the higher layers, to consist of some number of virtual point-to-point LANs. The networking technologies enabled by this simulation include routing, bridging, and protection switching, along with a wide range of associated networking protocols.