
**Information technology — Redfish
scalable platforms management API
specification —**

**Part 2:
Redfish Schema Supplement v2021.1**

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1 Overview

The Redfish standard comprises a set of specifications maintained by the Redfish Forum, a working group within the DMTF. The standard defines a protocol that uses RESTful interfaces to provide access to data and operations associated with the management of systems and networks. One of the strengths of the Redfish protocol is that it works with a wide range of servers: from stand-alone servers to rack-mount and bladed environments to large-scale data centers and cloud environments.

The Redfish standard addresses several key issues for infrastructures that require scalability. Large infrastructures often consist of many simple servers of different makes and types. This hyper-scale usage model requires a new approach to systems management. The Redfish protocol addresses these needs by providing a standard protocol based on out-of-band systems management.

With the previous goals in mind, the Redfish protocol was designed as an open-industry standard to meet scalability requirements in multi-vendor deployments. It easily integrates with commonly used tools, using RESTful interfaces to perform operations and using JSON and OData formats for data payloads.

1.1 Who should read this document?

This document is for Redfish Service developers or application software developers. This document includes the normative language copied from the `LongDescription` text in the Redfish Schema (DSP8010) bundle, and adds supplemental normative text to further explain the usage of particular properties or resources.

This document differs from the *Redfish Resource and Schema Guide* (DSP2046) by incorporating the normative description text rather than the end user-focused, informative (non-normative) `Description` text from the schema.

1.2 How can I provide feedback?

Feedback on all Redfish specifications and documents is encouraged. Feedback can be directed to the DMTF and the Redfish Forum by the following means:

- **Redfish User Forum:** <http://www.redfishforum.com> User forum monitored by DMTF Redfish Forum personnel to answer questions about any Redfish-related topics.
- **DMTF Feedback Portal:** <https://www.dmtf.org/standards/feedback> Formal submission portal for enhancements or proposals to the DMTF and Redfish Forum.

1.3 Where can I find more information?

The following web sites provide more information about the Redfish standard:

- [Redfish Developer Hub](#)

Resources for developers who use Redfish to build applications. Contains an interactive schema explorer, hosted schema, and other links.

- **Redfish Specification Forum**

DMTF Redfish-monitored user forum. Answers questions about Redfish-related topics.

- **DMTF GitHub repositories**

Open source tools and libraries for working with Redfish.

- **Redfish standards**

Schemas, specifications, mockups, white papers, FAQ, educational material, and more.

- **DMTF Redfish Forum**

Working group that maintains the Redfish standard. Site lists member companies, future work and schedules, charter, and information about joining.

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2 Using this guide

Every Redfish response consists of a JSON payload containing properties that are strictly defined by a schema for that resource. The schema that defines a resource can be determined from the value of the `@odata.type` property returned in every Redfish response. This guide details the definitions for every Redfish standard schema.

Each schema section contains:

- The name, current version, and description of the schema.
- The release history of the schema. Lists each minor schema version and the DSP8010 release bundle that included it.
- List of the possible URIs where schema-defined resources can appear in a Redfish Service v1.6 or later. See [URI listings](#).
- Table that defines each property. Shows additional details for those properties when needed.
- List of available Actions defined for the schema.
- Example JSON payload for a resource using the schema.

The property-level details include:

Column	Purpose
Property name	The case-sensitive name of the JSON property as it appears in the JSON payload. Lists the schema version in parentheses when properties were added to or deprecated in the schema after the initial v1.0.0 release.
Type	The JSON data types for the property, which can include boolean, number, string, or object. The <code>string (enum)</code> tag identifies enumerated strings. Number types that use units specify the units.
Attributes	Designates whether the property is read-only or read-write, if supported by the implementation, and whether the service might return a <code>null</code> value if the property value is temporarily unavailable.
Description	The normative description of the property, as copied directly from the schema <code>LongDescription</code> definition.

2.1 URI listings

The *Redfish Specification v1.6.0* added mandatory support for the *OpenAPI Specification v3.0*. As part of this support, the URIs for every Redfish Resource are defined to appear at known, fixed locations. Resource Collections also appear at fixed locations, with the members of each collection appearing at URIs constructed by using a fixed path structure, with appropriate path segments equal to the value of `Id` properties of members along the path.

Support for v1.6.0 and OpenAPI can be determined by comparing the value of the `RedfishVersion` property in the Service Root (`\redfish\v1\`). Services that report a `1.6.0` or higher value, such as `1.6.1` or `1.7.0`, adhere to the URI definitions.

The URI listings do not apply to Redfish Services that support specification versions earlier than v1.6.0. For those Services, clients must use the hypermedia features of the API to discover links from the Service Root to each resource. While Services typically match the URIs listed in this document for many of their resources, this match is not guaranteed and results in errors.

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3 Common properties

3.1 Properties that all Redfish Schemas define

The following properties are defined for inclusion in every Redfish Schema, and therefore may be encountered in any response payload. Their documentation here prevents repetition in the *Reference Guide* property tables.

Note: Several of these properties are payload annotations but appear here because they are required for all Redfish resources.

3.1.1 Properties

Property	Type	Attributes	Notes
@odata.context	string (URI)	read-only	The value of this property shall be the context URL that describes the resource according to OData-Protocol and shall be of the form defined in the Redfish specification.
@odata.etag	string	read-only	The value of this property shall be a string that is defined by the ETag HTTP header definition in RFC7232.
@odata.id	string (URI)	read-only required	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
@odata.type	string	read-only required	The value of this property shall be an absolute URL that specifies the type of the resource and it shall be of the form defined in the Redfish specification.
Description	string	read-only	This object represents the description of this resource. The resource values shall comply with the Redfish Specification-described requirements.
Id	string	read-only	This property represents an identifier for the resource. The resource values shall comply with the Redfish Specification-described requirements.
Name	string	read-only required	This object represents the name of this resource or array member. The resource values shall comply with the Redfish Specification-described requirements. This string value shall be of the 'Name' reserved word format.
Oem {}	object		The manufacturer- or provider-specific extension moniker that divides the <code>Oem</code> object into sections.

3.2 Frequently used properties

In addition, Redfish Schemas frequently define the following properties. Their definition and usage is the same throughout the Redfish data model.

3.2.1 Properties

Property	Type	Attributes	Notes
Actions {}	object		The Redfish actions available for this Resource.
Links {}	object		The links associated with the Resource, as defined by that Resource's schema definition. All associated reference properties defined for a Resource are nested under the Links property. Find all directly referenced, or subordinate, Resource properties from the root of the Resource.
RelatedItem [{}	array		An array of links. Each link points to a Resource or part of a Resource as defined by that Resource's schema. This representation is not intended to be a strong linking methodology like other references. Instead, it shows a relationship between elements or subelements in disparate parts of the service. For example, fans might be in one area of the system and processors in another. The relationship between the two might not be obvious. This property can show that one is related to the other. In this example, it might indicate that a specific fan cools a specific processor.
@odata.id	string (URI)	read-only	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}]			

3.3 Payload annotations

Payload annotations are a mechanism in which a service provides additional information about a given property or object. Redfish limits usage of these annotations to OData core terms, Redfish Extensions or Redfish Messages.

3.3.1 Property-level annotations

A payload annotation for a single property takes the form of an additional property named `Property@Schema.Term`, where `Property` is the JSON property being annotated, `Schema` is the schema file where the definition for the annotation is found, and `Term` is the name of the Annotation.

3.3.2 Properties

Property	Type	Attributes	Notes
@Message.ExtendedInfo {}	object		The additional information for a set of message structures for a property. These messages can be useful when a property is <code>null</code> due to an error condition and the service wants to convey why the property is <code>null</code> .
@odata.count	integer	read-only	The value of this property shall be an integer representing the number of items in a collection.

Property	Type	Attributes	Notes
@Redfish.AllowableValues []	array (string)	read-only	The string values that a service accepts for a property or action parameter.

In the following example, the property `ResetType` is being annotated with the `AllowableValues` term, which is defined in the `Redfish` schema (an alias for `RedfishExtensions`). This is used to indicate to the client that the service supports the values `On` and `ForceOff` for `ResetType`.

```
{
  "ResetType@Redfish.AllowableValues": [
    "On",
    "ForceOff"
  ]
}
```

3.3.3 Resource- or object-level annotations

A payload annotation for an entire resource or a JSON object takes the form of `@Schema.Term`, where `Namespace` is the schema file where the definition is found and `Term` is the name of the Annotation. These payload annotations are used to provide further information about the object itself.

3.3.4 Properties

Property	Type	Attributes	Notes
@Redfish.ActionInfo	string (URI)	read-only	The URI to an ActionInfo Resource, which describes the parameters that this Action instance supports.
@Redfish.CollectionCapabilities {}	object		This type shall describe any capabilities of a resource collection in terms of how a client can create resources within the resource collection. For property details, see <code>CollectionCapabilities</code> .
@Redfish.MaintenanceWindow {}	object		This type shall indicate that a resource has a maintenance window assignment for applying settings or operations. Other resources can link to this object to convey a common control surface for the configuration of the maintenance window. For property details, see <code>MaintenanceWindow</code> .
@Redfish.OperationApplyTime	string (enum)	read-write	The client's requested apply time to complete a create, delete, or action operation. <i>For the possible property values, see @Redfish.OperationApplyTime in Property details.</i>
@Redfish.OperationApplyTimeSupport {}	object		This type shall indicate that a client can request a specific apply time of a create, delete, or action operation of a resource. For property details, see <code>OperationApplyTimeSupport</code> .

Property	Type	Attributes	Notes
@Redfish.Settings {}	object		This type shall describe any settings of a resource. For property details, see Settings.
@Redfish.SettingsApplyTime {}	object		This type shall be specified by client to indicate the preferred time to apply the configuration settings. For property details, see PreferredApplyTime.

3.3.5 Property details

3.3.5.1 @Redfish.OperationApplyTime:

The client's requested apply time to complete a create, delete, or action operation.

string	Description
AtMaintenanceWindowStart	This value shall indicate the requested create, delete, or action operation is applied during the maintenance window that the MaintenanceWindowStartTime and MaintenanceWindowDurationInSeconds properties specify. A service can complete resets during this maintenance window.
Immediate	This value shall indicate the requested create, delete, or action operation is applied immediately.
InMaintenanceWindowOnReset	This value shall indicate the requested create, delete, or action operation is applied during the maintenance window that the MaintenanceWindowStartTime and MaintenanceWindowDurationInSeconds properties specify, and if a reset occurs within the maintenance window.
OnReset	This value shall indicate the requested create, delete, or action operation is applied when the system or service is reset.
OnStartUpdateRequest	This value shall indicate the requested create, delete, or action operation is applied when the StartUpdate action of the update service is invoked.

In the following example, the object is being annotated with the `ActionInfo` term, which is defined in the `Redfish` schema (an alias for `RedfishExtensions`). This is used to indicate to the client that it can find more information about the given action, in this case `#ComputerSystem.Reset`, at the URI `/redfish/v1/Systems/1/ResetActionInfo`.

```
{
  "#ComputerSystem.Reset": {
    "target": "/redfish/v1/Systems/1/Actions/ComputerSystem.Reset",
    "@Redfish.ActionInfo": "/redfish/v1/Systems/1/ResetActionInfo"
  }
}
```

4 Common objects

The following JSON objects are frequently defined in Redfish Schemas. Like the individual common properties listed above, these objects share a common definition which is shown here to avoid repetition in the Reference Guide property tables.

4.1 Actions

The Actions object contains descriptions of the actions defined and available for this resource.

4.1.1 Properties

Property	Type	Attributes	Notes
#action name {	object		A single Redfish action.
@Redfish.ActionInfo	string	<i>read-only</i>	The URI for an ActionInfo Resource that describes this action.
target	string	<i>read-only</i>	The target URI for the POST operation to invoke the action.
}			

4.2 Capacity

4.2.1 Description

This composition may be used to represent storage capacity. The sum of the values in Data, Metadata, and Snapshot shall be equal to the total capacity for the data store.

4.2.2 Properties

Property	Type	Attributes	Notes
Data {	object		The value shall be capacity information relating to provisioned user data.
AllocatedBytes	integer (bytes)	<i>read-write (null)</i>	The value shall be the number of bytes currently allocated by the storage system in this data store for this data type.
ConsumedBytes	integer (bytes)	<i>read-only (null)</i>	The value shall be the number of logical bytes currently consumed in this data store for this data type.

Property	Type	Attributes	Notes
GuaranteedBytes	integer (bytes)	<i>read-write</i> (<i>null</i>)	The value shall be the number of bytes the storage system guarantees can be allocated in this data store for this data type.
ProvisionedBytes	integer (bytes)	<i>read-write</i> (<i>null</i>)	The value shall be the maximum number of bytes that can be allocated in this data store for this data type.
}			
IsThinProvisioned	boolean	<i>read-only</i> (<i>null</i>)	If the value is false, the capacity shall be fully allocated. The default value shall be false.
Metadata {	object		The value shall be capacity information relating to provisioned system (non-user accessible) data.
AllocatedBytes	integer (bytes)	<i>read-write</i> (<i>null</i>)	The value shall be the number of bytes currently allocated by the storage system in this data store for this data type.
ConsumedBytes	integer (bytes)	<i>read-only</i> (<i>null</i>)	The value shall be the number of logical bytes currently consumed in this data store for this data type.
GuaranteedBytes	integer (bytes)	<i>read-write</i> (<i>null</i>)	The value shall be the number of bytes the storage system guarantees can be allocated in this data store for this data type.
ProvisionedBytes	integer (bytes)	<i>read-write</i> (<i>null</i>)	The value shall be the maximum number of bytes that can be allocated in this data store for this data type.
}			
Snapshot {	object		The value shall be capacity information relating to provisioned snapshot or backup data.
AllocatedBytes	integer (bytes)	<i>read-write</i> (<i>null</i>)	The value shall be the number of bytes currently allocated by the storage system in this data store for this data type.
ConsumedBytes	integer (bytes)	<i>read-only</i> (<i>null</i>)	The value shall be the number of logical bytes currently consumed in this data store for this data type.
GuaranteedBytes	integer (bytes)	<i>read-write</i> (<i>null</i>)	The value shall be the number of bytes the storage system guarantees can be allocated in this data store for this data type.
ProvisionedBytes	integer (bytes)	<i>read-write</i> (<i>null</i>)	The value shall be the maximum number of bytes that can be allocated in this data store for this data type.
}			

4.3 Identifier

4.3.1 Description

This type shall contain any additional identifiers for a resource.

4.3.2 Properties

Property	Type	Attributes	Notes
DurableName (v1.1+)	string	read-only (null)	This property shall contain the world-wide unique identifier for the resource. The string shall be in the Identifier.DurableNameFormat property value format.
DurableNameFormat (v1.1+)	string (enum)	read-only (null)	This property shall represent the format of the DurableName property. <i>For the possible property values, see DurableNameFormat in Property details.</i>

4.3.3 Property details

4.3.3.1 DurableNameFormat:

This property shall represent the format of the DurableName property.

string	Description
EUI	This durable name shall contain the hexadecimal representation of the IEEE-defined 64-bit Extended Unique Identifier (EUI), as defined in the IEEE's Guidelines for 64-bit Global Identifier (EUI-64) Specification. The DurableName property shall follow the pattern '^([0-9A-Fa-f]{2}[:-]){7}([0-9A-Fa-f]{2})\$', where the most significant octet is first.
FC_WWN	This durable name shall contain a hexadecimal representation of the World-Wide Name (WWN) format, as defined in the T11 Fibre Channel Physical and Signaling Interface Specification. The DurableName property shall follow the pattern '^([0-9A-Fa-f]{2}[:-]){7}([0-9A-Fa-f]{2})\$', where the most significant octet is first.
iQN	This durable name shall be in the iSCSI Qualified Name (iQN) format, as defined in RFC3720 and RFC3721.
NAA	This durable name shall contain a hexadecimal representation of the Name Address Authority structure, as defined in the T11 Fibre Channel - Framing and Signaling - 3 (FC-FS-3) specification. The DurableName property shall follow the pattern '^([0-9A-Fa-f]{2}){8})(1,2)\$', where the most significant octet is first.
NGUID (v1.10+)	This durable name shall be in the Namespace Globally Unique Identifier (NGUID), as defined in the NVN Express Specification. The DurableName property shall follow the pattern '^([0-9A-Fa-f]{2}){16}\$', where the most significant octet is first.
NQN (v1.6+)	This durable name shall be in the NVMe Qualified Name (NQN) format, as defined in the NVN Express over Fabric Specification.
NSID (v1.6+, deprecated v1.12)	This durable name shall be in the NVM Namespace Identifier (NSID) format, as defined in the NVN Express Specification. <i>Deprecated in v1.12 and later. This value has been deprecated due to its non-uniqueness and NGUID should be used.</i>
UUID	This durable name shall contain the hexadecimal representation of the UUID, as defined by RFC4122. The DurableName property shall follow the pattern '([0-9a-fA-F]{8})-([0-9a-fA-F]{4})-([0-9a-fA-F]{4})-([0-9a-fA-F]{4})-([0-9a-fA-F]{12})\$'.

4.4 IOStatistics

4.4.1 Description

The properties of this type shall be used to represent the IO statistics of the requested object.

4.4.2 Properties

Property	Type	Attributes	Notes
NonIORequests	integer (tot)	read-write (null)	The value shall represent the total count from the time of last reset or wrap of non IO requests.
NonIORequestTime	string	read-write (null)	The value shall be an ISO 8601 conformant duration describing the time that the resource is busy processing non IO requests.
ReadHitIORequests	integer (tot)	read-write (null)	The value shall represent the total count from the time of last reset or wrap of read IO requests satisfied from memory.
ReadIOKiBytes	integer (KiBy)	read-write (null)	The value shall represent the total number of kibibytes read from the time of last reset or wrap.
ReadIORequests	integer (tot)	read-write (null)	The value shall represent the total count from the time of last reset or wrap of read IO requests satisfied from either media or memory (i.e. from a storage device or from a cache).
ReadIORequestTime	string	read-write (null)	The value shall be an ISO 8601 conformant duration describing the time that the resource is busy processing read requests.
WriteHitIORequests	integer (tot)	read-write (null)	The value shall represent the total count from the time of last reset or wrap of write IO requests coalesced into memory.
WriteIOKiBytes	integer (KiBy)	read-write (null)	The value shall represent the total number of kibibytes written from the time of last reset or wrap.
WriteIORequests	integer (tot)	read-write (null)	The value shall represent the total count from the time of last reset or wrap of write IO requests.
WriteIORequestTime	string	read-write (null)	The value shall be an ISO 8601 conformant duration describing the time that the resource is busy processing write requests.

4.5 IPv4Address

4.5.1 Description

This type shall describe an IPv4 address assigned to an interface.

4.5.2 Properties

Property	Type	Attributes	Notes
Address	string	<i>read-write (null)</i>	This property shall contain an IPv4 address assigned to this interface. If DHCPv4 is enabled on the interface, this property becomes read-only. Pattern: <code>^(?:[0-9]{1,3}){3}[0-9]{1,3}\$</code>
AddressOrigin	string (enum)	<i>read-only (null)</i>	This property shall contain the IP address origin for this network interface. <i>For the possible property values, see AddressOrigin in Property details.</i>
Gateway	string	<i>read-write (null)</i>	This property shall contain the IPv4 default gateway address for this interface. If DHCPv4 is enabled on the interface and is configured to set the IPv4 default gateway address, this property becomes read-only. If multiple IPv4 addresses are present on the same interface only a single default gateway is allowed. Any additional IPv4 addresses shall not have a default gateway specified. Pattern: <code>^(?:[0-9]{1,3}){3}[0-9]{1,3}\$</code>
Oem {}	object		See the OEM object definition in the Using this guide clause.
SubnetMask	string	<i>read-write (null)</i>	This property shall contain the IPv4 subnet mask for this address. If DHCPv4 is enabled on the interface, this property becomes read-only. Pattern: <code>^(?:[0-9]{1,3}){3}[0-9]{1,3}\$</code>

4.5.3 Property details

4.5.3.1 AddressOrigin:

This property shall contain the IP address origin for this network interface.

string	Description
BOOTP	A BOOTP service-provided address.
DHCP	A DHCPv4 service-provided address.
IPv4LinkLocal	The address is valid for only this network segment, or link.
Static	A user-configured static address.

4.6 IPv6Address

4.6.1 Description

This type shall describe an IPv6 address assigned to an interface.

4.6.2 Properties

Property	Type	Attributes	Notes
Address	string	<i>read-write (null)</i>	This property lists an IPv6 address that is currently assigned on this interface.
AddressOrigin	string (enum)	<i>read-only (null)</i>	This property shall contain the IPv6 address origin for this interface. <i>For the possible property values, see AddressOrigin in Property details.</i>
AddressState	string (enum)	<i>read-only (null)</i>	This property shall contain the current RFC4862-defined state of this address. Preferred and Deprecated states follow the definitions in RFC4862, section 5.5.4. The Tentative state indicates that the address is undergoing Duplicate Address Detection (DAD), as defined in RFC4862, section 5.4. The Failed state indicates a static address that did not pass DAD. A static address in the Failed state is not in use on the network stack, and corrective action is required to remedy this condition. <i>For the possible property values, see AddressState in Property details.</i>
Oem {}	object		See the OEM object definition in the Using this guide clause.
PrefixLength	integer	<i>read-only (null)</i>	This property shall contain the IPv6 address prefix length for this interface.

4.6.3 Property details

4.6.3.1 AddressOrigin:

This property shall contain the IPv6 address origin for this interface.

string	Description
DHCPv6	A DHCPv6 service-provided address.
LinkLocal	The address is valid for only this network segment, or link.
SLAAC	A stateless autoconfiguration (SLAAC) service-provided address.
Static	A static user-configured address.

4.6.3.2 AddressState:

This property shall contain the current RFC4862-defined state of this address. Preferred and Deprecated states follow the definitions in RFC4862, section 5.5.4. The Tentative state indicates that the address is undergoing Duplicate Address Detection (DAD), as defined in RFC4862, section 5.4. The Failed state indicates a static address that did not pass DAD. A static address in the Failed state is not in use on the network stack, and corrective action is required to remedy this condition.

string	Description
Deprecated	This address is currently within its valid lifetime but is now outside its RFC4862-defined preferred lifetime.
Failed	This address has failed Duplicate Address Detection (DAD) testing, as defined in RFC4862, section 5.4, and is not currently in use.
Preferred	This address is currently within both its RFC4862-defined valid and preferred lifetimes.
Tentative	This address is currently undergoing Duplicate Address Detection (DAD) testing, as defined in RFC4862, section 5.4.

4.7 IPv6GatewayStaticAddress

4.7.1 Description

This type shall represent a single IPv6 static address to be assigned on a network interface.

4.7.2 Properties

Property	Type	Attributes	Notes
Address (v1.1+)	string	<i>read-write required (null)</i>	This property provides access to a static IPv6 address that is currently assigned on a network interface.
Oem (v1.1+) {}	object		See the OEM object definition in the Using this guide clause.
PrefixLength (v1.1+)	integer	<i>read-write (null)</i>	Provides the IPv6 network prefix length, in bits, for this address.

4.8 IPv6StaticAddress

4.8.1 Description

This type shall represent a single IPv6 static address to be assigned on a network interface.

4.8.2 Properties

Property	Type	Attributes	Notes
Address	string	<i>read-write required (null)</i>	This property provides access to a static IPv6 address that is currently assigned on a network interface.

Property	Type	Attributes	Notes
Oem {}	object		See the OEM object definition in the Using this guide clause.
PrefixLength	integer	<i>read-write required (null)</i>	This property shall contain the IPv6 network prefix length, in bits, for this address.

4.9 Location

4.9.1 Description

This type shall describe the location of a resource.

4.9.2 Properties

Property	Type	Attributes	Notes
AltitudeMeters (v1.6+)	number (meters)	<i>read-write (null)</i>	This property shall contain the altitude of the resource in meters.
Contacts (v1.7+) [{	array		This property shall contain an array of contact information for an individual or organization responsible for this resource.
ContactName (v1.7+)	string	<i>read-write (null)</i>	This property shall contain the name of a person or organization to contact for information about this resource.
EmailAddress (v1.7+)	string	<i>read-write (null)</i>	This property shall contain the email address for a person or organization to contact for information about this resource.
PhoneNumber (v1.7+)	string	<i>read-write (null)</i>	This property shall contain the phone number for a person or organization to contact for information about this resource.
}]			
Info (v1.1+, deprecated v1.5)	string	<i>read-only (null)</i>	This property shall represent the location of the resource. <i>Deprecated in v1.5 and later. This property has been deprecated in favor of the PostalAddress, Placement, and PartLocation properties.</i>
InfoFormat (v1.1+, deprecated v1.5)	string	<i>read-only (null)</i>	This property shall represent the Info property format. <i>Deprecated in v1.5 and later. This property has been deprecated in favor of the PostalAddress, Placement, and PartLocation properties.</i>
Latitude (v1.6+)	number (deg)	<i>read-write (null)</i>	This property shall contain the latitude of the resource specified in degrees using a decimal format and not minutes or seconds.
Longitude (v1.6+)	number (deg)	<i>read-write (null)</i>	This property shall contain the longitude of the resource specified in degrees using a decimal format and not minutes or seconds.

Property	Type	Attributes	Notes
Oem (v1.1+) {	object		See the OEM object definition in the Using this guide clause.
(pattern) {}	object		Property names follow regular expression pattern "^[A-Za-z0-9_]+\$"
}			
PartLocation (v1.5+) {	object		This property shall contain the part location for a resource within an enclosure. This representation shall indicate the location of a part within a location specified by the Placement property.
LocationOrdinalValue (v1.5+)	integer	read-only (null)	This property shall contain the number that represents the location of the part based on the LocationType. LocationOrdinalValue shall be measured based on the Orientation value starting with 0.
LocationType (v1.5+)	string (enum)	read-only (null)	This property shall contain the type of location of the part, such as slot, bay, socket, or slot. <i>For the possible property values, see LocationType in Property details.</i>
Orientation (v1.5+)	string (enum)	read-only (null)	This property shall contain the orientation for the ordering used by the LocationOrdinalValue property. <i>For the possible property values, see Orientation in Property details.</i>
Reference (v1.5+)	string (enum)	read-only (null)	This property shall contain the general location within the unit of the part. <i>For the possible property values, see Reference in Property details.</i>
ServiceLabel (v1.5+)	string	read-only (null)	This property shall contain the label assigned for service at the part location.
}			
Placement (v1.3+) {	object		This property shall contain a place within the addressed location.
AdditionalInfo (v1.7+)	string	read-write (null)	This property shall contain additional information, such as Tile, Column (Post), Wall, or other designation that describes a location that cannot be conveyed with other properties defined for the Placement object.
Rack (v1.3+)	string	read-write (null)	This property shall contain the name of the rack within a row.
RackOffset (v1.3+)	integer	read-write (null)	The vertical location of the item in the rack. Rack offset units shall be measured from bottom to top, starting with 0.
RackOffsetUnits (v1.3+)	string (enum)	read-write (null)	This property shall contain a RackUnit enumeration literal that indicates the type of rack units in use. <i>For the possible property values, see RackOffsetUnits in Property details.</i>
Row (v1.3+)	string	read-write (null)	This property shall contain the name of the row.
}			
PostalAddress (v1.3+) {	object		This property shall contain a postal address of the resource.

Property	Type	Attributes	Notes
AdditionalCode (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the ADDCODE field.
AdditionalInfo (v1.7+)	string	<i>read-write</i> (null)	The value shall conform to the requirements of the LOC field as defined in RFC5139. Provides additional information.
Building (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the BLD field. Names the building.
City (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the A3 field. Names a city, township, or shi (JP).
Community (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the PCN field. A postal community name.
Country (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the Country field.
District (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the A2 field. Names a county, parish, gun (JP), or district (IN).
Division (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the A4 field. Names a city division, borough, city district, ward, or chou (JP).
Floor (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the FLR field. Provides a floor designation.
GPSCoords (v1.3+, deprecated v1.6)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the ADDCODE field. Shall contain the GPS coordinates of the location. If furnished, expressed in the '[-[nn]n.nnnnnn, [-][nn]n.nnnnnn]' format. For example, two comma-separated positive or negative numbers with six decimal places of precision. <i>Deprecated in v1.6 and later. This property has been deprecated in favor of the Longitude and Latitude properties.</i>
HouseNumber (v1.3+)	integer	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the HNO field. The numeric portion of the house number.
HouseNumberSuffix (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the HNS field. Provides a suffix to a house number, (F, B, or 1/2).
Landmark (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the LMK field. Identifies a landmark or vanity address.
LeadingStreetDirection (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the requirements of the PRD field as defined in RFC5139. Names a leading street direction, (N, W, or SE).
Location (v1.3+, deprecated v1.7)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the LOC field. Provides additional information. <i>Deprecated in v1.7 and later. This property has been deprecated in favor of the AdditionalInfo property.</i>
Name (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the NAM field. Names the occupant.

Property	Type	Attributes	Notes
Neighborhood (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the A5 field. Names a neighborhood or block.
PlaceType (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the PLC field. Examples include office and residence.
POBox (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the POBOX field. A post office box (PO box).
PostalCode (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the PC field. A postal code (or zip code).
Road (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the RD field. Designates a primary road or street.
RoadBranch (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the RDBR field. Shall contain a post office box (PO box) road branch.
RoadPostModifier (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the POM field. For example, Extended.
RoadPreModifier (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the PRM field. For example, Old or New.
RoadSection (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the RDSEC field. A road section.
RoadSubBranch (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the RDSUBBR field.
Room (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the ROOM field. A name or number of a room to locate the resource within the unit.
Seat (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the SEAT field. A name or number of a seat, such as the desk, cubicle, or workstation.
Street (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the A6 field. Names a street.
StreetSuffix (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the STS field. Names a street suffix.
Territory (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the A1 field when it names a territory, state, region, province, or prefecture within a country.
TrailingStreetSuffix (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the POD field. Names a trailing street suffix.
Unit (v1.3+)	string	<i>read-write</i> (null)	The value shall conform to the RFC5139-defined requirements of the UNIT field. The name or number of a unit, such as the apartment or suite, to locate the resource.
}			

4.9.3 Property details

4.9.3.1 LocationType:

This property shall contain the type of location of the part, such as slot, bay, socket, or slot.

string	Description
Backplane (v1.12+)	This value shall indicate the part is a backplane in an enclosure.
Bay	This value shall indicate the part is located in a bay.
Connector	This value shall indicate the part is located in a connector or port.
Slot	This value shall indicate the part is located in a slot.
Socket	This value shall indicate the part is located in a socket.

4.9.3.2 Orientation:

This property shall contain the orientation for the ordering used by the LocationOrdinalValue property.

string	Description
BackToFront	This value shall indicate the ordering for LocationOrdinalValue is back to front.
BottomToTop	This value shall indicate the ordering for LocationOrdinalValue is bottom to top.
FrontToBack	This value shall indicate the ordering for LocationOrdinalValue is front to back.
LeftToRight	This value shall indicate the ordering for LocationOrdinalValue is left to right.
RightToLeft	This value shall indicate the ordering for LocationOrdinalValue is right to left.
TopToBottom	This value shall indicate the ordering for LocationOrdinalValue is top to bottom.

4.9.3.3 RackOffsetUnits:

This property shall contain a RackUnit enumeration literal that indicates the type of rack units in use.

string	Description
EIA_310	Rack units shall conform to the EIA-310 standard.
OpenU	Rack units shall be specified in terms of the Open Compute Open Rack Specification.

4.9.3.4 Reference:

This property shall contain the general location within the unit of the part.

string	Description
Bottom	This value shall indicate the part is in the bottom of the unit.
Front	This value shall indicate the part is in the front of the unit.
Left	This value shall indicate the part is on the left side of of the unit.
Middle	This value shall indicate the part is in the middle of the unit.
Rear	This value shall indicate the part is in the rear of the unit.
Right	This value shall indicate the part is on the right side of the unit.
Top	This value shall indicate the part is in the top of the unit.

4.10 Message

4.10.1 Description

This type shall contain a message that the Redfish service returns, as described in the Redfish Specification.

4.10.2 Properties

Property	Type	Attributes	Notes
Message	string	<i>read-only</i>	This property shall contain a human-readable message.
MessageArgs []	array (string)	<i>read-only</i>	This property shall contain an array of message arguments that are substituted for the arguments in the message when looked up in the message registry. It has the same semantics as the MessageArgs property in the Redfish MessageRegistry schema.
MessageId	string	<i>read-only required</i>	This property shall contain a MessageId, as defined in the 'MessageId format' clause of the Redfish Specification.
MessageSeverity (v1.1+)	string (enum)	<i>read-only</i>	This property shall contain the severity of the message. Services can replace the value defined in the message registry with a value more applicable to the implementation. <i>For the possible property values, see MessageSeverity in Property details.</i>
Oem {}	object		See the OEM object definition in the Using this guide clause.
RelatedProperties []	array (string)	<i>read-only</i>	This property shall contain an array of RFC6901-defined JSON pointers indicating the properties described by the message, if appropriate for the message.

Property	Type	Attributes	Notes
Resolution	string	<i>read-only</i>	This property shall contain the resolution of the message. Services can replace the resolution defined in the message registry with a more specific resolution in message payloads.
Severity (deprecated v1.1)	string	<i>read-only</i>	This property shall contain the severity of the message, as defined in the 'Status' clause of the Redfish Specification. Services can replace the value defined in the message registry with a value more applicable to the implementation. <i>Deprecated in v1.1 and later. This property has been deprecated in favor of MessageSeverity, which ties the values to the enumerations defined for the Health property within Status.</i>

4.10.3 Property details

4.10.3.1 MessageSeverity:

This property shall contain the severity of the message. Services can replace the value defined in the message registry with a value more applicable to the implementation.

string	Description
Critical	A critical condition requires immediate attention.
OK	Normal.
Warning	A condition requires attention.

4.11 Redundancy

4.11.1 Description

This object represents the redundancy element property.

4.11.2 Properties

Property	Type	Attributes	Notes
@odata.id	string (URI)	<i>read-only required</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
Actions (v1.2+) {}	object		This property shall contain the available actions for this resource.
MaxNumSupported	integer	<i>read-only (null)</i>	This property shall contain the maximum number of members allowed in the redundancy group.
MemberId	string	<i>read-only required</i>	This property shall uniquely identify the member within the collection. For services supporting Redfish v1.6 or higher, this value shall contain the zero-based array index.

Property	Type	Attributes	Notes
MinNumNeeded	integer	<i>read-only required (null)</i>	This property shall contain the minimum number of members allowed in the redundancy group for the current redundancy mode to still be fault tolerant.
Mode	string (enum)	<i>read-write required (null)</i>	This property shall contain the information about the redundancy mode of this subsystem. <i>For the possible property values, see Mode in Property details.</i>
Name	string	<i>read-only required</i>	This object represents the name of this resource or array member. The resource values shall comply with the Redfish Specification-described requirements. This string value shall be of the 'Name' reserved word format.
Oem {}	object		See the OEM object definition in the Using this guide clause.
RedundancyEnabled (v1.1+)	boolean	<i>read-write (null)</i>	This property shall indicate whether the redundancy is enabled.
RedundancySet [{	array	<i>* required*</i>	This property shall contain the links to components that are part of this redundancy set.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}]			
Status {}	object	<i>* required*</i>	This property shall contain any status or health properties of the resource. For property details, see Status.

4.11.3 Property details

4.11.3.1 Mode:

This property shall contain the information about the redundancy mode of this subsystem.

string	Description
Failover	Failure of one unit automatically causes a standby or offline unit in the redundancy set to take over its functions.
N+m	Multiple units are available and active such that normal operation will continue if one or more units fail.
NotRedundant (v1.3+)	The subsystem is not configured in a redundancy mode, either due to configuration or the functionality has been disabled by the user.
Sharing	Multiple units contribute or share such that operation will continue, but at a reduced capacity, if one or more units fail.
Sparing	One or more spare units are available to take over the function of a failed unit, but takeover is not automatic.

4.12 RedundantGroup

4.12.1 Description

This type shall contain redundancy information for the set of devices in this redundancy group.

4.12.2 Properties

Property	Type	Attributes	Notes
MaxSupportedInGroup (v1.4+)	integer	<i>read-only</i> (null)	This property shall contain the maximum number of devices allowed in the redundancy group.
MinNeededInGroup (v1.4+)	integer	<i>read-only</i> <i>required</i> (null)	This property shall contain the minimum number of functional devices needed in the redundancy group for the current redundancy mode to be fault tolerant.
RedundancyGroup (v1.4+) [{	array	* required*	This property shall contain the links to the resources that represent the devices that are part of this redundancy group.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
RedundancyType (v1.4+)	string (enum)	<i>read-only</i> <i>required</i> (null)	This property shall contain the information about the redundancy mode of this redundancy group. For the possible property values, see <i>RedundancyType</i> in Property details.
Status (v1.4+) {}	object	* required*	This property shall contain any status or health properties of the resource. For property details, see Status.

4.12.3 Property details

4.12.3.1 RedundancyType:

This property shall contain the information about the redundancy mode of this redundancy group.

string	Description
Failover	This value shall indicate that a failure of one unit automatically causes a standby or offline unit in the redundancy set to take over its functions.
NotRedundant	

string	Description
NPlusM	This value shall indicate that the capacity or services provided by the set of N+M devices can withstand failure of up to M units, with all units in the group normally providing capacity or service.
Sharing	
Sparing	

4.13 ReplicaInfo

4.13.1 Description

The value shall define the characteristics of a replica of a source.

4.13.2 Properties

Property	Type	Attributes	Notes
ConsistencyEnabled	boolean	<i>read-only</i> (null)	If true, consistency shall be enabled across the source and its associated target replica(s). The default value for this property is false.
ConsistencyState	string (enum)	<i>read-only</i> (null)	The ConsistencyState enumeration literal shall indicate the current state of consistency. <i>For the possible property values, see ConsistencyState in Property details.</i>
ConsistencyStatus	string (enum)	<i>read-only</i> (null)	The ConsistencyStatus enumeration literal shall specify the current status of consistency. Consistency may have been disabled or is experiencing an error condition. <i>For the possible property values, see ConsistencyStatus in Property details.</i>
ConsistencyType	string (enum)	<i>read-only</i> (null)	The ConsistencyType enumeration literal shall indicate the consistency type used by the source and its associated target group. <i>For the possible property values, see ConsistencyType in Property details.</i>
DataProtectionLineOfService (v1.1+) {	object		The value shall be a pointer to the data protection line of service that describes this replica.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
FailedCopyStopsHostIO	boolean	<i>read-only</i> (null)	If true, the storage array shall stop receiving data to the source element if copying to a remote element fails. The default value for this property is false.
PercentSynced	integer (%)	<i>read-only</i> (null)	Specifies the percent of the work completed to reach synchronization. Shall not be instantiated if implementation is not capable of providing this information. If related to a group, then PercentSynced shall be an average of the PercentSynced across all members of the group.

Property	Type	Attributes	Notes
Replica {	object		Deprecated - Use Source Replica. The value shall reference the resource that is the source of this replica.
@odata.id	string (URI)	read-only	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
ReplicaFaultDomain (v1.3+)	string (enum)	read-only (null)	The ReplicaFaultDomain enumeration literal shall describe the fault domain (local or remote) of the replica relationship. <i>For the possible property values, see ReplicaFaultDomain in Property details.</i>
ReplicaPriority	string (enum)	read-only (null)	The enumeration literal shall specify the priority of background copy engine I/O to be managed relative to host I/O operations during a sequential background copy operation. <i>For the possible property values, see ReplicaPriority in Property details.</i>
ReplicaProgressStatus	string (enum)	read-only (null)	The ReplicaProgressStatus enumeration literal shall specify the status of the session with respect to Replication activity. <i>For the possible property values, see ReplicaProgressStatus in Property details.</i>
ReplicaReadOnlyAccess	string (enum)	read-only (null)	The enumeration literal shall specify whether the source, the target, or both elements are read only to the host. <i>For the possible property values, see ReplicaReadOnlyAccess in Property details.</i>
ReplicaRecoveryMode	string (enum)	read-only (null)	The enumeration literal shall specify whether the copy operation continues after a broken link is restored. <i>For the possible property values, see ReplicaRecoveryMode in Property details.</i>
ReplicaRole	string (enum)	read-only (null)	The ReplicaRole enumeration literal shall represent the source or target role of this replica as known to the containing resource. <i>For the possible property values, see ReplicaRole in Property details.</i>
ReplicaSkewBytes	integer (bytes)	read-only (null)	Applies to Adaptive mode and it describes maximum number of bytes the SyncedElement (target) can be out of sync. If the number of out-of-sync bytes exceeds the skew value, ReplicaUpdateMode shall be switched to synchronous.
ReplicaState	string (enum)	read-only (null)	The ReplicaState enumeration literal shall specify the state of the relationship with respect to Replication activity. <i>For the possible property values, see ReplicaState in Property details.</i>
ReplicaType	string (enum)	read-only (null)	The ReplicaType enumeration literal shall describe the intended outcome of the replication. <i>For the possible property values, see ReplicaType in Property details.</i>
ReplicaUpdateMode	string (enum)	read-only (null)	The enumeration literal shall specify whether the target elements will be updated synchronously or asynchronously. <i>For the possible property values, see ReplicaUpdateMode in Property details.</i>
RequestedReplicaState	string (enum)	read-only (null)	The last requested or desired state for the relationship. The actual state of the relationship shall be represented by ReplicaState. When RequestedState reaches the requested state, this property shall be null. <i>For the possible property values, see RequestedReplicaState in Property details.</i>

Property	Type	Attributes	Notes
SourceReplica (v1.2+) {	object		The value shall reference the resource that is the source of this replica.
@odata.id	string (URI)	read-only	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
SyncMaintained	boolean	read-only (null)	If true, Synchronization shall be maintained. The default value for this property is false.
UndiscoveredElement	string (enum)	read-only (null)	The enumeration literal shall specify whether the source, the target, or both elements involved in a copy operation are undiscovered. An element is considered undiscovered if its object model is not known to the service performing the copy operation. <i>For the possible property values, see UndiscoveredElement in Property details.</i>
WhenActivated	string (%)	read-only (null)	The value shall be an ISO 8601 conformant time of day that specifies when the point-in-time copy was taken or when the replication relationship is activated, reactivated, resumed or re-established. This property shall be null if the implementation is not capable of providing this information.
WhenDeactivated	string (%)	read-only (null)	The value shall be an ISO 8601 conformant time of day that specifies when the replication relationship is deactivated. Do not instantiate this property if implementation is not capable of providing this information.
WhenEstablished	string (%)	read-only (null)	The value shall be an ISO 8601 conformant time of day that specifies when the replication relationship is established. Do not instantiate this property if implementation is not capable of providing this information.
WhenSuspended	string (%)	read-only (null)	The value shall be an ISO 8601 conformant time of day that specifies when the replication relationship is suspended. Do not instantiate this property if implementation is not capable of providing this information.
WhenSynced	string	read-only (null)	The value shall be an ISO 8601 conformant time of day that specifies when the elements were synchronized.
WhenSynchronized	string (%)	read-only (null)	The value shall be an ISO 8601 conformant time of day that specifies when the replication relationship is synchronized. Do not instantiate this property if implementation is not capable of providing this information.

4.13.3 Property details

4.13.3.1 ConsistencyState:

The ConsistencyState enumeration literal shall indicate the current state of consistency.

string	Description
Consistent	This enumeration literal shall indicate that the source and target shall be consistent.

string	Description
Inconsistent	This enumeration literal shall indicate that the source and target are not required to be consistent.

4.13.3.2 ConsistencyStatus:

The ConsistencyStatus enumeration literal shall specify the current status of consistency. Consistency may have been disabled or is experiencing an error condition.

string	Description
Consistent	This enumeration literal shall indicate that the source and target are consistent.
Disabled	This enumeration literal shall indicate that the source and target have consistency disabled.
InError	This enumeration literal shall indicate that the source and target are not consistent.
InProgress	This enumeration literal shall indicate that the source and target are becoming consistent.

4.13.3.3 ConsistencyType:

The ConsistencyType enumeration literal shall indicate the consistency type used by the source and its associated target group.

string	Description
SequentiallyConsistent	This enumeration literal shall indicate that the source and target shall be sequentially consistent.

4.13.3.4 ReplicaFaultDomain:

The ReplicaFaultDomain enumeration literal shall describe the fault domain (local or remote) of the replica relationship.

string	Description
Local	This enumeration literal shall indicate that the source and target replicas are contained within a single fault domain.
Remote	This enumeration literal shall indicate that the source and target replicas are in separate fault domains.

4.13.3.5 ReplicaPriority:

The enumeration literal shall specify the priority of background copy engine I/O to be managed relative to host I/O operations during a sequential background copy operation.

string	Description
High	Copy engine I/O shall have a higher priority than host I/O.
Low	Copy engine I/O shall have a lower priority than host I/O.
Same	Copy engine I/O shall have the same priority as host I/O.
Urgent	Regardless of the host I/O requests, the Copy operation shall be performed as soon as possible.

4.13.3.6 ReplicaProgressStatus:

The ReplicaProgressStatus enumeration literal shall specify the status of the session with respect to Replication activity.

string	Description
Aborting	This enumeration literal shall indicate that replication has an abort in progress.
Completed	This enumeration literal shall indicate that the request is completed. Data flow is idle.
Detaching	This enumeration literal shall indicate that replication has a detach in progress.
Dormant	This enumeration literal shall indicate that the data flow is inactive, suspended or quiesced.
FailingBack	This enumeration literal shall indicate that replication is undoing the result of failover.
FailingOver	This enumeration literal shall indicate that replication is in the process of switching source and target.
Fracturing	This enumeration literal shall indicate that replication has a fracture in progress.
Initializing	This enumeration literal shall indicate that replication is in the process of establishing source/replica relationship and the data flow has not started.
Mixed	This enumeration literal shall indicate that replication status is mixed across element pairs in a replication group. Generally, the individual statuses need to be examined.
Pending	This enumeration literal shall indicate that the flow of data has stopped momentarily due to limited bandwidth or a busy system.
Preparing	This enumeration literal shall indicate that replication has preparation in progress.
RequiresActivate	This enumeration literal shall indicate that the requested operation has completed, however, the synchronization relationship needs to be activated before further copy operations can be issued.
RequiresDetach	This enumeration literal shall indicate that the requested operation has completed, however, the synchronization relationship needs to be detached before further copy operations can be issued.
RequiresFracture	This enumeration literal shall indicate that the requested operation has completed, however, the synchronization relationship needs to be fractured before further copy operations can be issued.

string	Description
RequiresResume	This enumeration literal shall indicate that the requested operation has completed, however, the synchronization relationship needs to be resumed before further copy operations can be issued.
RequiresResync	This enumeration literal shall indicate that the requested operation has completed, however, the synchronization relationship needs to be resynced before further copy operations can be issued.
RequiresSplit	This enumeration literal shall indicate that the requested operation has completed, however, the synchronization relationship needs to be split before further copy operations can be issued.
Restoring	This enumeration literal shall indicate that replication has a restore in progress.
Resyncing	This enumeration literal shall indicate that replication has resynchronization in progress.
Splitting	This enumeration literal shall indicate that replication has a split in progress.
Suspending	This enumeration literal shall indicate that replication has a copy operation in the process of being suspended.
Synchronizing	This enumeration literal shall indicate that replication has synchronization in progress.
Terminating	This enumeration literal shall indicate that the replication relationship is in the process of terminating.

4.13.3.7 ReplicaReadOnlyAccess:

The enumeration literal shall specify whether the source, the target, or both elements are read only to the host.

string	Description
Both	Both the source and the target elements shall be read only to the host.
ReplicaElement	The replica element shall be read-only to the host.
SourceElement	The source element shall be read-only to the host.

4.13.3.8 ReplicaRecoveryMode:

The enumeration literal shall specify whether the copy operation continues after a broken link is restored.

string	Description
Automatic	The copy operation shall resume automatically.
Manual	The ReplicaState shall be set to Suspended after the link is restored. It is required to issue the Resume operation to continue.

4.13.3.9 ReplicaRole:

The ReplicaRole enumeration literal shall represent the source or target role of this replica as known to the containing resource.

string	Description
Source	This enumeration literal shall indicate a source element.
Target	This enumeration literal shall indicate target element.

4.13.3.10 ReplicaState:

The ReplicaState enumeration literal shall specify the state of the relationship with respect to Replication activity.

string	Description
Aborted	This enumeration literal shall indicate that the copy operation is aborted with the Abort operation. The Resync Replica operation can be used to restart the copy operation.
Broken	This enumeration literal shall indicate that the relationship is non-functional due to errors in the source, the target, the path between the two or space constraints.
Failedover	This enumeration literal shall indicate that the reads and writes are sent to the target element. The source element may not be reachable.
Fractured	This enumeration literal shall indicate that the Target is split from the source. The target may not be consistent.
Inactive	This enumeration literal shall indicate that data flow has stopped, writes to source element shall not be sent to target element.
Initialized	This enumeration literal shall indicate that the link to enable replication is established and source/replica elements are associated, but the data flow has not started.
Invalid	This enumeration literal shall indicate that the storage server is unable to determine the state of the replication relationship, for example, after the connection is restored; however, either source or target elements have an unknown status.
Mixed	This enumeration literal shall indicate the ReplicaState of GroupSynchronized. The value indicates the StorageSynchronized relationships of the elements in the group have different ReplicaState values.
Partitioned	This enumeration literal shall indicate that the state of replication relationship can not be determined, for example, due to a connection problem.
Prepared	This enumeration literal shall indicate that initialization is completed, however, the data flow has not started.
Restored	This enumeration literal shall indicate that the source element was restored from the target element.
Skewed	This enumeration literal shall indicate that the target has been modified and is no longer synchronized with the source element or the point-in-time view.
Split	This enumeration literal shall indicate that the target element was gracefully (or systematically) split from its source element -- consistency shall be guaranteed.
Suspended	This enumeration literal shall indicate that the data flow between the source and target elements has stopped. Writes to source element shall be held until the relationship is Resumed.

string	Description
Synchronized	This enumeration literal shall indicate that for Mirror, Snapshot, or Clone replication, the target represents a copy of the source.
Unsynchronized	This enumeration literal shall indicate that not all the source element data has been copied to the target element.

4.13.3.11 ReplicaType:

The ReplicaType enumeration literal shall describe the intended outcome of the replication.

string	Description
Clone	This enumeration literal shall indicate that replication shall create a point in time, full copy of the source.
Mirror	This enumeration literal shall indicate that replication shall create and maintain a copy of the source.
Snapshot	This enumeration literal shall indicate that replication shall create a point in time, virtual copy of the source.
TokenizedClone	This enumeration literal shall indicate that replication shall create a token based clone.

4.13.3.12 ReplicaUpdateMode:

The enumeration literal shall specify whether the target elements will be updated synchronously or asynchronously.

string	Description
Active	This enumeration literal shall indicate Active-Active (i.e. bidirectional) synchronous updates.
Adaptive	This enumeration literal shall indicate that an implementation may switch between synchronous and asynchronous modes.
Asynchronous	This enumeration literal shall indicate Asynchronous updates.
Synchronous	This enumeration literal shall indicate Synchronous updates.

4.13.3.13 RequestedReplicaState:

The last requested or desired state for the relationship. The actual state of the relationship shall be represented by ReplicaState. When RequestedState reaches the requested state, this property shall be null.

string	Description
Aborted	This enumeration literal shall indicate that the copy operation is aborted with the Abort operation. The Resync Replica operation can be used to restart the copy operation.
Broken	This enumeration literal shall indicate that the relationship is non-functional due to errors in the source, the target, the path between the two or space constraints.

string	Description
Failedover	This enumeration literal shall indicate that the reads and writes are sent to the target element. The source element may not be reachable.
Fractured	This enumeration literal shall indicate that the Target is split from the source. The target may not be consistent.
Inactive	This enumeration literal shall indicate that data flow has stopped, writes to source element shall not be sent to target element.
Initialized	This enumeration literal shall indicate that the link to enable replication is established and source/replica elements are associated, but the data flow has not started.
Invalid	This enumeration literal shall indicate that the storage server is unable to determine the state of the replication relationship, for example, after the connection is restored; however, either source or target elements have an unknown status.
Mixed	This enumeration literal shall indicate the ReplicaState of GroupSynchronized. The value indicates the StorageSynchronized relationships of the elements in the group have different ReplicaState values.
Partitioned	This enumeration literal shall indicate that the state of replication relationship can not be determined, for example, due to a connection problem.
Prepared	This enumeration literal shall indicate that initialization is completed, however, the data flow has not started.
Restored	This enumeration literal shall indicate that the source element was restored from the target element.
Skewed	This enumeration literal shall indicate that the target has been modified and is no longer synchronized with the source element or the point-in-time view.
Split	This enumeration literal shall indicate that the target element was gracefully (or systematically) split from its source element -- consistency shall be guaranteed.
Suspended	This enumeration literal shall indicate that the data flow between the source and target elements has stopped. Writes to source element shall be held until the relationship is Resumed.
Synchronized	This enumeration literal shall indicate that for Mirror, Snapshot, or Clone replication, the target represents a copy of the source.
Unsynchronized	This enumeration literal shall indicate that not all the source element data has been copied to the target element.

4.13.3.14 UndiscoveredElement:

The enumeration literal shall specify whether the source, the target, or both elements involved in a copy operation are undiscovered. An element is considered undiscovered if its object model is not known to the service performing the copy operation.

string	Description
ReplicaElement	This enumeration literal shall indicate that the replica element is undiscovered.
SourceElement	This enumeration literal shall indicate that the source element is undiscovered.

4.14 Schedule

4.14.1 Description

The properties of this type shall schedule a series of occurrences.

4.14.2 Properties

Property	Type	Attributes	Notes
EnabledDaysOfMonth []	array (integer, null)	<i>read-write</i>	This property shall contain the days of the month when scheduled occurrences are enabled, for enabled days of week and months of year. If the array contains a single value of 0, or if the property is not present, all days of the month shall be enabled.
EnabledDaysOfWeek []	array (string (enum))	<i>read-write</i> (null)	Days of the week when scheduled occurrences are enabled. If not present, all days of the week shall be enabled. <i>For the possible property values, see EnabledDaysOfWeek in Property details.</i>
EnabledIntervals (v1.1+) []	array (string, null)	<i>read-write</i>	Each value shall be an ISO 8601 conformant interval specifying when occurrences are enabled.
EnabledMonthsOfYear []	array (string (enum))	<i>read-write</i> (null)	This property shall contain the months of the year when scheduled occurrences are enabled, for enabled days of week and days of month. If not present, all months of the year shall be enabled. <i>For the possible property values, see EnabledMonthsOfYear in Property details.</i>
InitialStartTime	string (date- time)	<i>read-write</i> (null)	This property shall contain the date and time when the initial occurrence is scheduled to occur.
Lifetime	string	<i>read-write</i> (null)	This property shall contain a Redfish Duration that describes the time after provisioning when the schedule expires. Pattern: -?P(\d+D)?(T(\d+H)?(\d+M)?(\d+(\.\d+)?)S)?
MaxOccurrences	integer	<i>read-write</i> (null)	This property shall contain the maximum number of scheduled occurrences.
Name	string	<i>read-write</i> (null)	The name of the schedule, which is constructed as OrgID:ScheduleName. Examples include ACME:Daily, ACME:Weekly, and ACME:FirstTuesday.
RecurrenceInterval	string	<i>read-write</i> (null)	This property shall contain a Redfish Duration that describes the time until the next occurrence. Pattern: -?P(\d+D)?(T(\d+H)?(\d+M)?(\d+(\.\d+)?)S)?

4.14.3 Property details

4.14.3.1 EnabledDaysOfWeek:

Days of the week when scheduled occurrences are enabled. If not present, all days of the week shall be enabled.

string	Description
Every	This value indicates that every day of the week has been selected. When used in array properties, such as for enabling a function on certain days, it shall be the only member in the array.
Friday	
Monday	
Saturday	
Sunday	
Thursday	
Tuesday	
Wednesday	

4.14.3.2 EnabledMonthsOfYear:

This property shall contain the months of the year when scheduled occurrences are enabled, for enabled days of week and days of month. If not present, all months of the year shall be enabled.

string	Description
April	
August	
December	
Every	This value indicates that every month of the year has been selected. When used in array properties, such as for enabling a function for certain months, it shall be the only member in the array.
February	
January	
July	
June	
March	
May	
November	
October	
September	

4.15 Status

4.15.1 Description

This type shall contain any status or health properties of a resource.

4.15.2 Properties

Property	Type	Attributes	Notes
Conditions (v1.11+) [{	array		This property shall represent the active conditions requiring attention in this or a related resource that affects the Health or HealthRollup of this resource.
LogEntry {	object		This property shall contain a link to a resource of type LogEntry that represents the log entry created for this condition. See the <i>LogEntry</i> schema for details on this property.
@odata.id	string	read-only	Link to a LogEntry resource. See the Links section and the <i>LogEntry</i> schema for details.
}			
Message	string	read-only	This property shall contain a human-readable message describing this condition.
MessageArgs []	array (string)	read-only	This property shall contain an array of message arguments that are substituted for the arguments in the message when looked up in the message registry. It has the same semantics as the MessageArgs property in the Redfish MessageRegistry schema.
MessageId	string	read-only required	This property shall contain a MessageId, as defined in the 'MessageId format' clause of the Redfish Specification.
OriginOfCondition {	object		This property shall contain a link to the resource or object that originated the condition. This property shall not be present if the condition was caused by this resource.
@odata.id	string (URI)	read-only	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
Severity	string (enum)	read-only	This property shall contain the severity of the condition. Services can replace the value defined in the message registry with a value more applicable to the implementation. <i>For the possible property values, see Severity in Property details.</i>
Timestamp	string (date-time)	read-only	This property shall indicate the time the condition occurred.
}]			

Property	Type	Attributes	Notes
Health	string (enum)	<i>read-only</i> (null)	This property shall represent the health state of the resource without considering its dependent resources. The values shall conform to those defined in the Redfish Specification. <i>For the possible property values, see Health in Property details.</i>
HealthRollup	string (enum)	<i>read-only</i> (null)	This property shall represent the health state of the resource and its dependent resources. The values shall conform to those defined in the Redfish Specification. <i>For the possible property values, see HealthRollup in Property details.</i>
Oem {	object		See the OEM object definition in the Using this guide clause.
(pattern) {}	object		Property names follow regular expression pattern "[A-Za-z0-9_]+\$"
}			
State	string (enum)	<i>read-only</i> (null)	This property shall indicate whether and why this component is available. Enabled indicates the resource is available. Disabled indicates the resource has been intentionally made unavailable but it can be enabled. Offline indicates the resource is unavailable intentionally and requires action to make it available. InTest indicates that the component is undergoing testing. Starting indicates that the resource is becoming available. Absent indicates the resource is physically unavailable. <i>For the possible property values, see State in Property details.</i>

4.15.3 Property details

4.15.3.1 Health:

This property shall represent the health state of the resource without considering its dependent resources. The values shall conform to those defined in the Redfish Specification.

string	Description
Critical	A critical condition requires immediate attention.
OK	Normal.
Warning	A condition requires attention.

4.15.3.2 HealthRollup:

This property shall represent the health state of the resource and its dependent resources. The values shall conform to those defined in the Redfish Specification.

string	Description
Critical	A critical condition requires immediate attention.
OK	Normal.

string	Description
Warning	A condition requires attention.

4.15.3.3 Severity:

This property shall contain the severity of the condition. Services can replace the value defined in the message registry with a value more applicable to the implementation.

string	Description
Critical	A critical condition requires immediate attention.
OK	Normal.
Warning	A condition requires attention.

4.15.3.4 State:

This property shall indicate whether and why this component is available. Enabled indicates the resource is available. Disabled indicates the resource has been intentionally made unavailable but it can be enabled. Offline indicates the resource is unavailable intentionally and requires action to make it available. InTest indicates that the component is undergoing testing. Starting indicates that the resource is becoming available. Absent indicates the resource is physically unavailable.

string	Description
Absent	This function or resource is either not present or detected.
Deferring (v1.2+)	The element does not process any commands but queues new requests.
Disabled	This function or resource is disabled.
Enabled	This function or resource is enabled.
InTest	This function or resource is undergoing testing, or is in the process of capturing information for debugging.
Qualified (v1.9+)	The element quality is within the acceptable range of operation.
Quiesced (v1.2+)	The element is enabled but only processes a restricted set of commands.
StandbyOffline	This function or resource is enabled but awaits an external action to activate it.
StandbySpare	This function or resource is part of a redundancy set and awaits a failover or other external action to activate it.
Starting	This function or resource is starting.
UnavailableOffline (v1.1+)	This function or resource is present but cannot be used.

string	Description
Updating (v1.2+)	The element is updating and might be unavailable or degraded.

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5 Resource Collections

A Resource Collection is a core concept in Redfish. A collection is a group of like resources where the number of instances in the group can shrink or grow depending on the scope of the Redfish Service or the configuration of the devices being managed. Every Resource Collection resource has the same set of supported properties, and all contain "Collection" in the name of their schema. Every resource linked in the "Members" array within a Resource Collection will have the same resource type (same schema with the same major version, but can vary in minor or errata schema versions, which are all compatible).

The properties of a Resource Collection are:

5.0.1 Properties

Property	Type	Attributes	Notes
@odata.context	string (URI)	<i>read-only</i>	The value of this property shall be the context URL that describes the resource according to OData-Protocol and shall be of the form defined in the Redfish specification.
@odata.id	string (URI)	<i>read-only required</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
@odata.type	string	<i>read-only required</i>	The value of this property shall be a URI fragment that specifies the type of the resource and it shall be of the form defined in the Redfish specification.
Description	string	<i>read-only (null)</i>	This object represents the description of this resource. The resource values shall comply with the Redfish Specification-described requirements.
Members [{	array	<i>* required*</i>	The members of this collection.
@odata.id	string (URI)	<i>read-only</i>	The link to a Resource instance, which is a member of this collection.
}]			
Members@odata.count	integer	<i>read-only</i>	The value of this property shall be an integer representing the number of items in a collection.
Members@odata.navigationLink	string (URI)	<i>read-write</i>	
Name	string	<i>read-only required</i>	This object represents the name of this resource or array member. The resource values shall comply with the Redfish Specification-described requirements. This string value shall be of the 'Name' reserved word format.
Oem {}	object		This string property shall be in the <code>oem</code> reserved word format.

As the following example shows, a Redfish Service may provide management functionality for several Computer Systems, and therefore a ComputerSystemCollection resource is provided. This example shows a Service with four ComputerSystem instances ("Members").

```
{
  "@odata.type": "#ComputerSystemCollection.ComputerSystemCollection",
  "Name": "Computer System Collection",
  "Members@odata.count": 4,
  "Members": [
    {
      "@odata.id": "/redfish/v1/Systems/529QB9450R6"
    },
    {
      "@odata.id": "/redfish/v1/Systems/529QB9451R6"
    },
    {
      "@odata.id": "/redfish/v1/Systems/529QB9452R6"
    },
    {
      "@odata.id": "/redfish/v1/Systems/529QB9453R6"
    }
  ],
  "@odata.context": "/redfish/v1/$metadata#ComputerSystemCollection.ComputerSystemCollection",
  "@odata.id": "/redfish/v1/Systems"
}
```

5.1 Resource collection URIs in Redfish v1.6 and later

The following table lists all Redfish-defined Resource Collections and the URIs where they can appear.

Note: The URIs listed are valid for Redfish Services that conform to the *Redfish Specification v1.6.0* or higher. Services built on earlier specification versions might use different URIs, which must be discovered by following the links from the Service Root (/redfish/v1/).

Collection Type	URIs
AccelerationFunctionCollection	/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/AccelerationFunctions /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/AccelerationFunctions /redfish/v1/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/AccelerationFunctions /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/AccelerationFunctions /redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/AccelerationFunctions
AddressPoolCollection	/redfish/v1/Fabrics/{FabricId}/AddressPools

Collection Type	URIs
AggregateCollection	/redfish/v1/AggregationService/Aggregates
AggregationSourceCollection	/redfish/v1/AggregationService/AggregationSources
BootOptionCollection	/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/BootOptions /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/BootOptions /redfish/v1/Systems/{ComputerSystemId}/BootOptions

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Collection Type	URIs
CertificateCollection	/ redfish/v1/AccountService/Accounts/{ManagerAccountId}/Certificates / redfish/v1/AccountService/ActiveDirectory/Certificates / redfish/v1/AccountService/ExternalAccountProviders/{ExternalAccountProviderId}/Certificates / redfish/v1/AccountService/LDAP/Certificates / redfish/v1/Chassis/{ChassisId}/Certificates / redfish/v1/Chassis/{ChassisId}/Drives/{DriveId}/Certificates / redfish/v1/Chassis/{ChassisId}/Memory/{MemoryId}/Certificates / redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Drives/{DriveId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Memory/{MemoryId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Drives/{DriveId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Boot/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory/{MemoryId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/SecureBoot/SecureBootDatabases/{DatabaseId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Certificates / redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/VirtualMedia/{VirtualMediaId}/Certificates / redfish/v1/EventService/Subscriptions/{EventDestinationId}/Certificates / redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Certificates / redfish/v1/Managers/{ManagerId}/NetworkProtocol/HTTPS/Certificates / redfish/v1/Managers/{ManagerId}/RemoteAccountService/Accounts/{ManagerAccountId}/Certificates / redfish/v1/Managers/{ManagerId}/RemoteAccountService/ActiveDirectory/Certificates / redfish/v1/Managers/{ManagerId}/RemoteAccountService/ExternalAccountProviders/{ExternalAccountProviderId}/Certificates / redfish/v1/Managers/{ManagerId}/RemoteAccountService/LDAP/Certificates / redfish/v1/ResourceBlocks/{ResourceBlockId}/Drives/{DriveId}/Certificates / redfish/v1/ResourceBlocks/{ResourceBlockId}/Memory/{MemoryId}/Certificates / redfish/v1/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/Certificates / redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Certificates / redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Drives/{DriveId}/Certificates / redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/

Collection Type	URIs
	{StorageControllerId}/Certificates /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Boot/Certificates /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Certificates /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory/{MemoryId}/Certificates /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/Certificates /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/SecureBoot/SecureBootDatabases/{DatabaseId}/Certificates /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Certificates /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}/Certificates /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Certificates /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/VirtualMedia/{VirtualMediaId}/Certificates /redfish/v1/Storage/{StorageId}/Controllers/{StorageControllerId}/Certificates /redfish/v1/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Certificates /redfish/v1/Systems/{ComputerSystemId}/Boot/Certificates /redfish/v1/Systems/{ComputerSystemId}/Certificates /redfish/v1/Systems/{ComputerSystemId}/Memory/{MemoryId}/Certificates /redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/Certificates /redfish/v1/Systems/{ComputerSystemId}/SecureBoot/SecureBootDatabases/{DatabaseId}/Certificates /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Certificates /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}/Certificates /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Certificates /redfish/v1/Systems/{ComputerSystemId}/VirtualMedia/{VirtualMediaId}/Certificates /redfish/v1/UpdateService/RemoteServerCertificates
ChassisCollection	/redfish/v1/Chassis
CircuitCollection	/redfish/v1/PowerEquipment/FloorPDUs/{PowerDistributionId}/Branches /redfish/v1/PowerEquipment/FloorPDUs/{PowerDistributionId}/Mains /redfish/v1/PowerEquipment/FloorPDUs/{PowerDistributionId}/Subfeeds /redfish/v1/PowerEquipment/RackPDUs/{PowerDistributionId}/Branches /redfish/v1/PowerEquipment/RackPDUs/{PowerDistributionId}/Mains /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}/Branches /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}/Feeders /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}/Mains
CompositionReservationCollection	/redfish/v1/CompositionService/CompositionReservations
ComputerSystemCollection	/redfish/v1/Systems
ConnectionCollection	/redfish/v1/Fabrics/{FabricId}/Connections
ConnectionMethodCollection	/redfish/v1/AggregationService/ConnectionMethods

Collection Type	URIs
DriveCollection	/redfish/v1/Chassis/{ChassisId}/Drives /redfish/v1/Storage/{StorageId}/FileSystems/{FileSystemId}/CapacitySources/{CapacitySourceId}/ProvidingDrives /redfish/v1/Storage/{StorageId}/StoragePools/{StoragePoolId}/CapacitySources/{CapacitySourceId}/ProvidingDrives /redfish/v1/Storage/{StorageId}/Volumes/{VolumeId}/CapacitySources/{CapacitySourceId}/ProvidingDrives /redfish/v1/StorageServices/{StorageServiceId}/Drives /redfish/v1/StorageServices/{StorageServiceId}/FileSystems/{FileSystemId}/CapacitySources/{CapacitySourceId}/ProvidingDrives /redfish/v1/StorageServices/{StorageServiceId}/StoragePools/{StoragePoolId}/CapacitySources/{CapacitySourceId}/ProvidingDrives /redfish/v1/StorageServices/{StorageServiceId}/Volumes/{VolumeId}/CapacitySources/{CapacitySourceId}/ProvidingDrives /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/FileSystems/{FileSystemId}/CapacitySources/{CapacitySourceId}/ProvidingDrives /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/StoragePools/{StoragePoolId}/CapacitySources/{CapacitySourceId}/ProvidingDrives /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Volumes/{VolumeId}/CapacitySources/{CapacitySourceId}/ProvidingDrives
EndpointCollection	/redfish/v1/Fabrics/{FabricId}/Endpoints /redfish/v1/Storage/{StorageId}/Endpoints /redfish/v1/StorageServices/{StorageServiceId}/Endpoints
EndpointGroupCollection	/redfish/v1/Fabrics/{FabricId}/EndpointGroups /redfish/v1/Storage/{StorageId}/EndpointGroups /redfish/v1/StorageServices/{StorageServiceId}/EndpointGroups /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/EndpointGroups
EthernetInterfaceCollection	/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/EthernetInterfaces /redfish/v1/Managers/{ManagerId}/EthernetInterfaces /redfish/v1/Managers/{ManagerId}/HostInterfaces/{HostInterfaceId}/HostEthernetInterfaces /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/EthernetInterfaces /redfish/v1/Systems/{ComputerSystemId}/EthernetInterfaces
EventDestinationCollection	/redfish/v1/EventService/Subscriptions
ExternalAccountProviderCollection	/redfish/v1/AccountService/ExternalAccountProviders /redfish/v1/Managers/{ManagerId}/RemoteAccountService/ExternalAccountProviders
FabricAdapterCollection	/redfish/v1/Systems/{ComputerSystemId}/FabricAdapters
FabricCollection	/redfish/v1/Fabrics
FacilityCollection	/redfish/v1/Facilities
FanCollection	/redfish/v1/Chassis/{ChassisId}/ThermalSubsystem/Fans
GraphicsControllerCollection	/redfish/v1/Systems/{ComputerSystemId}/GraphicsControllers

Collection Type	URIs
HostInterfaceCollection	/redfish/v1/Managers/{ManagerId}/HostInterfaces
JobCollection	/redfish/v1/JobService/Jobs /redfish/v1/JobService/Jobs/{JobId}/Steps
JsonSchemaFileCollection	/redfish/v1/JsonSchemas
LogEntryCollection	/redfish/v1/Chassis/{ChassisId}/LogServices/{LogServiceId}/Entries /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/LogServices/{LogServiceId}/Entries /redfish/v1/JobService/Log/Entries /redfish/v1/Managers/{ManagerId}/LogServices/{LogServiceId}/Entries /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/LogServices/{LogServiceId}/Entries /redfish/v1/Systems/{ComputerSystemId}/LogServices/{LogServiceId}/Entries /redfish/v1/TelemetryService/LogService/Entries
LogServiceCollection	/redfish/v1/Chassis/{ChassisId}/LogServices /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/LogServices /redfish/v1/Managers/{ManagerId}/LogServices /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/LogServices /redfish/v1/Systems/{ComputerSystemId}/LogServices
ManagerAccountCollection	/redfish/v1/AccountService/Accounts /redfish/v1/Managers/{ManagerId}/RemoteAccountService/Accounts
ManagerCollection	/redfish/v1/Managers
MediaControllerCollection	/redfish/v1/Chassis/{ChassisId}/MediaControllers
MemoryChunksCollection	/redfish/v1/Chassis/{ChassisId}/MemoryDomains/{MemoryDomainId}/MemoryChunks /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/MemoryDomains/{MemoryDomainId}/MemoryChunks /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/MemoryDomains/{MemoryDomainId}/MemoryChunks /redfish/v1/Systems/{ComputerSystemId}/MemoryDomains/{MemoryDomainId}/MemoryChunks
MemoryCollection	/redfish/v1/Chassis/{ChassisId}/Memory /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory /redfish/v1/Systems/{ComputerSystemId}/Memory
MemoryDomainCollection	/redfish/v1/Chassis/{ChassisId}/MemoryDomains /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/MemoryDomains /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/MemoryDomains /redfish/v1/Systems/{ComputerSystemId}/MemoryDomains
MessageRegistryCollection	

Collection Type	URIs
MessageRegistryFileCollection	/redfish/v1/Registries
MetricDefinitionCollection	/redfish/v1/TelemetryService/MetricDefinitions
MetricReportCollection	/redfish/v1/TelemetryService/MetricReports
MetricReportDefinitionCollection	/redfish/v1/TelemetryService/MetricReportDefinitions
NetworkAdapterCollection	/redfish/v1/Chassis/{ChassisId}/NetworkAdapters
NetworkDeviceFunctionCollection	/redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/NetworkDeviceFunctions /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/NetworkInterfaces/ {NetworkInterfaceId}/NetworkDeviceFunctions /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/ NetworkInterfaces/{NetworkInterfaceId}/NetworkDeviceFunctions /redfish/v1/ResourceBlocks/{ResourceBlockId}/NetworkInterfaces/{NetworkInterfaceId}/ NetworkDeviceFunctions /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/NetworkInterfaces/ {NetworkInterfaceId}/NetworkDeviceFunctions /redfish/v1/Systems/{ComputerSystemId}/NetworkInterfaces/{NetworkInterfaceId}/ NetworkDeviceFunctions
NetworkInterfaceCollection	/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/ NetworkInterfaces /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/NetworkInterfaces /redfish/v1/Systems/{ComputerSystemId}/NetworkInterfaces
NetworkPortCollection	/redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/NetworkPorts /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/NetworkInterfaces/ {NetworkInterfaceId}/NetworkPorts /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/ NetworkInterfaces/{NetworkInterfaceId}/NetworkPorts /redfish/v1/ResourceBlocks/{ResourceBlockId}/NetworkInterfaces/{NetworkInterfaceId}/NetworkPorts /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/NetworkInterfaces/ {NetworkInterfaceId}/NetworkPorts /redfish/v1/Systems/{ComputerSystemId}/NetworkInterfaces/{NetworkInterfaceId}/NetworkPorts
OperatingConfigCollection	/redfish/v1/Systems/{ComputerSystemId}/OperatingConfigs /redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/OperatingConfigs
OutletCollection	/redfish/v1/PowerEquipment/RackPDUs/{PowerDistributionId}/Outlets /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}/Outlets
OutletGroupCollection	/redfish/v1/PowerEquipment/RackPDUs/{PowerDistributionId}/OutletGroups /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}/OutletGroups
PCleDeviceCollection	/redfish/v1/Chassis/{ChassisId}/PCleDevices /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/ PCleDevices /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/PCleDevices /redfish/v1/Systems/{ComputerSystemId}/PCleDevices

Collection Type	URIs
PCleFunctionCollection	/redfish/v1/Chassis/{ChassisId}/PCleDevices/{PCleDeviceId}/PCleFunctions /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}/PCleFunctions /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}/PCleFunctions /redfish/v1/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}/PCleFunctions
PortCollection	/redfish/v1/Chassis/{ChassisId}/MediaControllers/{MediaControllerId}/Ports /redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/Ports /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/NetworkInterfaces/{NetworkInterfaceId}/Ports /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/NetworkInterfaces/{NetworkInterfaceId}/Ports /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports /redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports /redfish/v1/Managers/{ManagerId}/USBPorts /redfish/v1/ResourceBlocks/{ResourceBlockId}/NetworkInterfaces/{NetworkInterfaceId}/Ports /redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports /redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/NetworkInterfaces/{NetworkInterfaceId}/Ports /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports /redfish/v1/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports /redfish/v1/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/Ports /redfish/v1/Systems/{ComputerSystemId}/GraphicsControllers/{ControllerId}/Ports /redfish/v1/Systems/{ComputerSystemId}/NetworkInterfaces/{NetworkInterfaceId}/Ports /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports /redfish/v1/Systems/{ComputerSystemId}/USBControllers/{ControllerId}/Ports
PowerDistributionCollection	/redfish/v1/PowerEquipment/FloorPDUs /redfish/v1/PowerEquipment/RackPDUs /redfish/v1/PowerEquipment/Switchgear /redfish/v1/PowerEquipment/TransferSwitches
PowerDomainCollection	/redfish/v1/Facilities/{FacilityId}/PowerDomains

Collection Type	URIs
PowerSupplyCollection	/redfish/v1/Chassis/{ChassisId}/PowerSubsystem/PowerSupplies
ProcessorCollection	/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/SubProcessors /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/SubProcessors /redfish/v1/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/SubProcessors /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/SubProcessors /redfish/v1/Systems/{ComputerSystemId}/Processors /redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/SubProcessors
ResourceBlockCollection	/redfish/v1/CompositionService/ActivePool /redfish/v1/CompositionService/FreePool /redfish/v1/CompositionService/ResourceBlocks /redfish/v1/ResourceBlocks
RoleCollection	/redfish/v1/AccountService/Roles /redfish/v1/Managers/{ManagerId}/RemoteAccountService/Roles
RouteEntryCollection	/redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports/{PortId}/LPRT /redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports/{PortId}/MPRT /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/MSDT /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/Ports/{PortId}/LPRT /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/Ports/{PortId}/MPRT /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/SSDT
RouteSetEntryCollection	/redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports/{PortId}/LPRT/{LPRTId}/RouteSet /redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports/{PortId}/MPRT/{MPRTId}/RouteSet /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/MSDT/{MSDTId}/RouteSet /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/Ports/{PortId}/LPRT/{LPRTId}/RouteSet /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/Ports/{PortId}/MPRT/{MPRTId}/RouteSet /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/SSDT/{SSDTId}/RouteSet
SecureBootDatabaseCollection	/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/SecureBoot/SecureBootDatabases /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/SecureBoot/SecureBootDatabases /redfish/v1/Systems/{ComputerSystemId}/SecureBoot/SecureBootDatabases
SensorCollection	/redfish/v1/Chassis/{ChassisId}/Sensors /redfish/v1/Facilities/{FacilityId}/Sensors /redfish/v1/PowerEquipment/FloorPDUs/{PowerDistributionId}/Sensors /redfish/v1/PowerEquipment/RackPDUs/{PowerDistributionId}/Sensors /redfish/v1/PowerEquipment/Switchgear/{PowerDistributionId}/Sensors /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}/Sensors

Collection Type	URIs
SerialInterfaceCollection	/redfish/v1/Managers/{ManagerId}/SerialInterfaces
SessionCollection	/redfish/v1/SessionService/Sessions
SignatureCollection	/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/SecureBoot/SecureBootDatabases/{DatabaseId}/Signatures /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/SecureBoot/SecureBootDatabases/{DatabaseId}/Signatures /redfish/v1/Systems/{ComputerSystemId}/SecureBoot/SecureBootDatabases/{DatabaseId}/Signatures
SimpleStorageCollection	/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/SimpleStorage /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/SimpleStorage /redfish/v1/Systems/{ComputerSystemId}/SimpleStorage
SoftwareInventoryCollection	/redfish/v1/UpdateService/FirmwareInventory /redfish/v1/UpdateService/SoftwareInventory
StorageCollection	/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Storage /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage /redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage /redfish/v1/Storage /redfish/v1/Systems/{ComputerSystemId}/Storage
StorageControllerCollection	/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers /redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers /redfish/v1/Storage/{StorageId}/Controllers /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers
SwitchCollection	/redfish/v1/Fabrics/{FabricId}/Switches
TaskCollection	/redfish/v1/TaskService/Tasks /redfish/v1/TaskService/Tasks/{TaskId}/SubTasks
TriggersCollection	/redfish/v1/TelemetryService/Triggers
USBControllerCollection	/redfish/v1/Systems/{ComputerSystemId}/USBControllers
VCATEntryCollection	/redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports/{PortId}/VCAT /redfish/v1/Systems/{SystemId}/FabricAdapters/{FabricAdapterId}/Ports/{PortId}/VCAT /redfish/v1/Systems/{SystemId}/FabricAdapters/{FabricAdapterId}/REQ-VCAT /redfish/v1/Systems/{SystemId}/FabricAdapters/{FabricAdapterId}/RSP-VCAT

Collection Type	URIs
VirtualMediaCollection	/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/VirtualMedia /redfish/v1/Managers/{ManagerId}/VirtualMedia /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/VirtualMedia /redfish/v1/Systems/{ComputerSystemId}/VirtualMedia
VLANNetworkInterfaceCollection	/redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/NetworkDeviceFunctions/{NetworkDeviceFunctionId}/Ethernet/VLANs /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/EthernetInterfaces/{EthernetInterfaceId}/VLANs /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/EthernetInterfaces/{EthernetInterfaceId}/VLANs /redfish/v1/Managers/{ManagerId}/EthernetInterfaces/{EthernetInterfaceId}/VLANs /redfish/v1/ResourceBlocks/{ResourceBlockId}/EthernetInterfaces/{EthernetInterfaceId}/VLANs /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/EthernetInterfaces/{EthernetInterfaceId}/VLANs /redfish/v1/Systems/{ComputerSystemId}/EthernetInterfaces/{EthernetInterfaceId}/VLANs
VolumeCollection	/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Volumes /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Volumes /redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Volumes /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Volumes /redfish/v1/Storage/{StorageId}/ConsistencyGroups/{ConsistencyGroupId}/Volumes /redfish/v1/Storage/{StorageId}/FileSystems/{FileSystemId}/CapacitySources/{CapacitySourceId}/ProvidingVolumes /redfish/v1/Storage/{StorageId}/StoragePools/{StoragePoolId}/AllocatedVolumes /redfish/v1/Storage/{StorageId}/StoragePools/{StoragePoolId}/CapacitySources/{CapacitySourceId}/ProvidingVolumes /redfish/v1/Storage/{StorageId}/Volumes /redfish/v1/StorageServices/{StorageServiceId}/ConsistencyGroups/{ConsistencyGroupId}/Volumes /redfish/v1/StorageServices/{StorageServiceId}/FileSystems/{FileSystemId}/CapacitySources/{CapacitySourceId}/ProvidingVolumes /redfish/v1/StorageServices/{StorageServiceId}/StoragePools/{StoragePoolId}/AllocatedVolumes /redfish/v1/StorageServices/{StorageServiceId}/StoragePools/{StoragePoolId}/CapacitySources/{CapacitySourceId}/ProvidingVolumes /redfish/v1/StorageServices/{StorageServiceId}/Volumes /redfish/v1/StorageServices/{StorageServiceId}/Volumes/{VolumeId}/CapacitySources/{CapacitySourceId}/ProvidingVolumes /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/ConsistencyGroups/{ConsistencyGroupId}/Volumes /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/FileSystems/{FileSystemId}/CapacitySources/{CapacitySourceId}/ProvidingVolumes /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/StoragePools/{StoragePoolId}/AllocatedVolumes /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/StoragePools/{StoragePoolId}/CapacitySources/{CapacitySourceId}/ProvidingVolumes /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Volumes

Collection Type	URIs
ZoneCollection	/redfish/v1/CompositionService/ResourceZones /redfish/v1/Fabrics/{FabricId}/Zones

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6 Schema Reference Guide

The DMTF's [Redfish Documentation Generator](#) merges the Redfish Schema file text with supplemental text to build this guide.

6.1 AccelerationFunction 1.0.3

Version	v1.0
Release	2018.3

6.1.1 Description

This Resource shall represent the acceleration function that a processor implements in a Redfish implementation. This can include functions such as audio processing, compression, encryption, packet inspection, packet switching, scheduling, or video processing.

6.1.2 URIs

/redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/AccelerationFunctions/{AccelerationFunctionId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/AccelerationFunctions/{AccelerationFunctionId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/AccelerationFunctions/{AccelerationFunctionId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/AccelerationFunctions/{AccelerationFunctionId}
 /redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/AccelerationFunctions/{AccelerationFunctionId}

6.1.3 Properties

Property	Type	Attributes	Notes
AccelerationFunctionType	string (enum)	read-only (null)	This property shall contain the string that identifies the acceleration function type. <i>For the possible property values, see AccelerationFunctionType in Property details.</i>
FpgaReconfigurationSlots []	array (string)	read-only	This property shall contain an array of the FPGA reconfiguration slot identifiers that this acceleration function occupies.

Property	Type	Attributes	Notes
Links {	object		This property shall contain links to Resources that are related to but are not contained by, or subordinate to, this Resource.
Endpoints [{	array		This property shall contain an array of links to Resources of the Endpoint type that are associated with this acceleration function.
@odata.id	string	read-only	Link to a Endpoint resource. See the Links section and the <i>Endpoint</i> schema for details.
}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
PCleFunctions [{	array		This property shall contain an array of links of the PCleFunction type that represent the PCle functions associated with this acceleration function.
@odata.id	string	read-only	Link to a PCleFunction resource. See the Links section and the <i>PCleFunction</i> schema for details.
}]			
}			
Manufacturer	string	read-only	This property shall contain a string that identifies the manufacturer of the acceleration function.
PowerWatts	integer (Watts)	read-only	This property shall contain the total acceleration function power consumption, in watts.
Status {}	object		This property shall contain any status or health properties of the Resource. For property details, see Status.
UUID	string	read-only (null)	This property shall contain a UUID for the acceleration function. RFC4122 describes methods that can create the value. The value should be considered to be opaque. Client software should only treat the overall value as a UUID and should not interpret any sub-fields within the UUID. Pattern: ([0-9a-fA-F]{8})-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{12})
Version	string	read-only	This property shall describe the acceleration function version.

6.1.4 Property details

6.1.4.1 AccelerationFunctionType:

This property shall contain the string that identifies the acceleration function type.

string	Description
AudioProcessing	An audio processing function.

string	Description
Compression	A compression function.
Encryption	An encryption function.
OEM	An OEM-defined acceleration function.
PacketInspection	A packet inspection function.
PacketSwitch	A packet switch function.
Scheduler	A scheduler function.
VideoProcessing	A video processing function.

6.1.5 Example response

```
{
  "@odata.type": "#AccelerationFunction.v1_0_3.AccelerationFunction",
  "Id": "Compression",
  "Name": "Compression Accelerator",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "FpgaReconfigurationSlots": [
    "AFU0"
  ],
  "AccelerationFunctionType": "Compression",
  "Manufacturer": "Intel (R) Corporation",
  "Version": "Green Compression Type 1 v.1.00.86",
  "PowerWatts": 15,
  "Links": {
    "Endpoints": [],
    "PCIeFunctions": []
  },
  "Oem": {},
  "@odata.id": "/redfish/v1/Systems/1/Processors/FPGA1/AccelerationFunctions/Compression"
}
```

6.2 AccountService 1.9.0

Version	v1.9	v1.8	v1.7	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2021.1	2020.4	2019.4	2019.2	2019.1	2018.3	2018.1	2017.1	2016.3	1.0

6.2.1 Description

This resource shall represent an account service for a Redfish implementation. The properties are common to, and enable management of, all user accounts. The properties include the password requirements and control features, such as account lockout.

6.2.2 URIs

/redfish/v1/AccountService

/redfish/v1/Managers/{ManagerId}/RemoteAccountService

6.2.3 Properties

Property	Type	Attributes	Notes
AccountLockoutCounterResetAfter	integer (seconds)	read-write	This property shall contain the period of time, in seconds, from the last failed login attempt when the AccountLockoutThreshold counter, which counts the number of failed login attempts, is reset to 0. Then, AccountLockoutThreshold failures are required before the account is locked. This value shall be less than or equal to the AccountLockoutDuration value. The threshold counter also resets to 0 after each successful login. If the AccountLockoutCounterResetEnabled value is false, this property shall be ignored.
AccountLockoutCounterResetEnabled (v1.5+)	boolean	read-write	This property shall indicate whether the threshold counter is reset after the AccountLockoutCounterResetAfter expires. If true, it is reset. If false, only a successful login resets the threshold counter and if the user reaches the AccountLockoutThreshold limit, the account shall be locked out indefinitely and only an administrator-issued reset clears the threshold counter. If this property is absent, the default is true.
AccountLockoutDuration	integer (seconds)	read-write (null)	This property shall contain the period of time, in seconds, that an account is locked after the number of failed login attempts reaches the AccountLockoutThreshold value, within the AccountLockoutCounterResetAfter window of time. The value shall be greater than or equal to the AccountLockoutCounterResetAfter value. If this value is 0, no lockout shall occur. If AccountLockoutCounterResetEnabled value is false, this property shall be ignored.
AccountLockoutThreshold	integer	read-write (null)	This property shall contain the threshold of failed login attempts before a user account is locked. If 0, the account shall never be locked.
Accounts {	object		This property shall contain a link to a resource collection of type ManagerAccountCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of ManagerAccount. See the ManagerAccount schema for details.

Property	Type	Attributes	Notes
}			
ActiveDirectory (v1.3+) {}	object		This property shall contain the first Active Directory external account provider that this account service supports. If the account service supports one or more Active Directory services as an external account provider, this entity shall be populated by default. This entity shall not be present in the additional external account providers resource collection. For more information about this property, see ExternalAccountProvider in Property Details.
AdditionalExternalAccountProviders (v1.3+) {}	object		This property shall contain a link to a resource collection of type ExternalAccountProviderCollection that represents the additional external account providers that this account service uses. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of ExternalAccountProvider. See the ExternalAccountProvider schema for details.
}			
AuthFailureLoggingThreshold	integer	read-write	This property shall contain the threshold for when an authorization failure is logged. Logging shall occur after every <i>n</i> occurrences of an authorization failure on the same account, where <i>n</i> represents the value of this property. If the value is 0, logging of authorization failures shall be disabled.
LDAP (v1.3+) {}	object		This property shall contain the first LDAP external account provider that this account service supports. If the account service supports one or more LDAP services as an external account provider, this entity shall be populated by default. This entity shall not be present in the additional external account providers resource collection. For more information about this property, see ExternalAccountProvider in Property Details.
LocalAccountAuth (v1.3+)	string (enum)	read-write	This property shall govern how the service uses the manager accounts resource collection within this account service as part of authentication. The enumerated values describe the details for each mode. <i>For the possible property values, see LocalAccountAuth in Property details.</i>
MaxPasswordLength	integer	read-write	This property shall contain the maximum password length that the implementation allows for this account service. This property does not apply to accounts from external account providers.
MinPasswordLength	integer	read-write	This property shall contain the minimum password length that the implementation allows for this account service. This property does not apply to accounts from external account providers.
PasswordExpirationDays (v1.9+)	integer	read-write (null)	This property shall contain the number of days before account passwords in this account service will expire. The value shall be applied during account creation and password modification unless the PasswordExpiration property is provided. The value <i>null</i> shall indicate that account passwords never expire. This property does not apply to accounts from external account providers.

Property	Type	Attributes	Notes
PrivilegeMap (v1.1+) {	object		This property shall contain a link to a resource of type PrivilegeMapping that contains the privileges that are required for a user context to complete a requested operation on a URI associated with this service. See the <i>PrivilegeRegistry</i> schema for details on this property.
@odata.id	string	read-only	Link to a PrivilegeRegistry resource. See the Links section and the <i>PrivilegeRegistry</i> schema for details.
}			
RestrictedOemPrivileges (v1.8+) []	array (string)	read-only	This property shall contain an array of OEM privileges that are restricted by the service.
RestrictedPrivileges (v1.8+) []	array (string (enum))	read-only	This property shall contain an array of Redfish privileges that are restricted by the service. <i>For the possible property values, see RestrictedPrivileges in Property details.</i>
Roles {	object		This property shall contain a link to a resource collection of type RoleCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of Role. See the Role schema for details.
}			
ServiceEnabled	boolean	read-write (null)	This property shall indicate whether the account service is enabled. If <i>true</i> , it is enabled. If <i>false</i> , it is disabled and users cannot be created, deleted, or modified, and new sessions cannot be started. However, established sessions may still continue to run. Any service, such as the session service, that attempts to access the disabled account service fails. However, this does not affect HTTP Basic Authentication connections.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
SupportedAccountTypes (v1.8+) []	array (string (enum))	read-only	This property shall contain an array of the account types supported by the service. <i>For the possible property values, see SupportedAccountTypes in Property details.</i>
SupportedOEMAccountTypes (v1.8+) []	array (string)	read-only	This property shall contain an array of the OEM account types supported by the service.
TACACSplus (v1.8+) {}	object	(null)	This property shall contain the first TACACS+ external account provider that this account service supports. If the account service supports one or more TACACS+ services as an external account provider, this entity shall be populated by default. This entity shall not be present in the additional external account providers resource collection. For more information about this property, see ExternalAccountProvider in Property Details.

6.2.4 Property details

6.2.4.1 AccountProviderType:

This property shall contain the type of external account provider to which this service connects.

string	Description
ActiveDirectoryService	The external account provider shall be a Microsoft Active Directory Technical Specification-conformant service. The ServiceAddresses format shall contain a set of fully qualified domain names (FQDN) or NetBIOS names that links to the set of domain servers for the Active Directory service.
LDAPService	The external account provider shall be an RFC4511-conformant service. The ServiceAddresses format shall contain a set of fully qualified domain names (FQDN) that links to the set of LDAP servers for the service.
OEM	
RedfishService	The external account provider shall be a DMTF Redfish Specification-conformant service. The ServiceAddresses format shall contain a set of URIs that correspond to a Redfish account service.
TACACSplus (v1.8+)	The external account provider shall be an RFC8907-conformant service. The ServiceAddresses format shall contain a set of host:port that correspond to a TACACS+ service and where the format for host and port are defined in RFC3986.

6.2.4.2 Authentication:

The information required to authenticate to the external service.

AuthenticationType (v1.3+)	string (enum)	read- write (null)	This property shall contain the type of authentication used to connect to the external account provider. For the possible property values, see <i>AuthenticationType</i> in Property details.
EncryptionKey (v1.8+)	string	read- write (null)	This property shall contain the value of a symmetric encryption key for account services that support some form of encryption, obfuscation, or authentication such as TACACS+. The value shall be <code>null</code> in responses. The property shall accept a hexadecimal string whose length depends on the external account service, such as TACACS+. A TACACS+ service shall use this property to specify the secret key as defined in RFC8907. Pattern: <code>^[0-9a-fA-F]+\$</code>
EncryptionKeySet (v1.8+)	boolean	read- only (null)	This property shall contain <code>true</code> if a valid value was provided for the EncryptionKey property. Otherwise, the property shall contain <code>false</code> . For a TACACS+ service, the value <code>false</code> shall indicate data obfuscation, as defined in section 4.5 of RFC8907, is disabled.
KerberosKeytab (v1.3+)	string	read- write (null)	This property shall contain a Base64-encoded version of the Kerberos keytab for this service. A PATCH or PUT operation writes the keytab. The value shall be <code>null</code> in responses.
Oem (v1.3+) {}	object		See the OEM object definition in the Using this guide clause.

Password (v1.3+)	string	read-write (null)	This property shall contain the password for this service. A PATCH or PUT operation writes the password. The value shall be <code>null</code> in responses.
Token (v1.3+)	string	read-write (null)	This property shall contain the token for this service. A PATCH or PUT operation writes the token. The value shall be <code>null</code> in responses.
Username (v1.3+)	string	read-write	This property shall contain the user name for this service.

6.2.4.3 AuthenticationType:

This property shall contain the type of authentication used to connect to the external account provider.

string	Description
KerberosKeytab	A Kerberos keytab.
OEM	An OEM-specific authentication mechanism.
Token	An opaque authentication token.
UsernameAndPassword	A user name and password combination.

6.2.4.4 ExternalAccountProvider:

The external account provider services that can provide accounts for this manager to use for authentication.

AccountProviderType (v1.3+, deprecated v1.5)	string (enum)	read-only (null)	This property shall contain the type of external account provider to which this service connects. <i>For the possible property values, see AccountProviderType in Property details. Deprecated in v1.5 and later. This property is deprecated because the account provider type is known when used in the LDAP and ActiveDirectory objects.</i>
Authentication (v1.3+) {}	object		This property shall contain the authentication information for the external account provider. For more information about this property, see Authentication in Property Details.
Certificates (v1.4+) {}	object		This property shall contain a link to a resource collection of type CertificateCollection that contains certificates the external account provider uses. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>Certificate</i> . See the Certificate schema for details.
}			
LDAPService (v1.3+) {}	object		This property shall contain any additional mapping information needed to parse a generic LDAP service. This property should only be present inside the LDAP property. For more information about this property, see LDAPService in Property Details.

PasswordSet (v1.7+)	boolean	read-only	This property shall contain <code>true</code> if a valid value was provided for the Password property. Otherwise, the property shall contain <code>false</code> .
Priority (v1.8+)	integer	read-write (null)	This property shall contain the assigned priority for the specified external account provider. The value <code>0</code> value shall indicate the highest priority. Increasing values shall represent decreasing priority. If an external provider does not have a priority assignment or two or more external providers have the same priority, the behavior shall be determined by the Redfish service. The priority is used to determine the order of authentication and authorization for each external account provider.
RemoteRoleMapping (v1.3+) [{	array		This property shall contain a set of the mapping rules that are used to convert the external account providers account information to the local Redfish role.
LocalRole (v1.3+)	string	read-write (null)	This property shall contain the RoleId property value within a role resource on this Redfish service to which to map the remote user or group.
Oem (v1.3+) { }	object		See the OEM object definition in the Using this guide clause.
RemoteGroup (v1.3+)	string	read-write (null)	This property shall contain the name of the remote group, or the remote role in the case of a Redfish service, that maps to the local Redfish role to which this entity links.
RemoteUser (v1.3+)	string	read-write (null)	This property shall contain the name of the remote user that maps to the local Redfish role to which this entity links.
}			
ServiceAddresses (v1.3+) []	array (string, null)	read-write	This property shall contain the addresses of the account providers to which this external account provider links. The format of this field depends on the type of external account provider. Each item in the array shall contain a single address. Services can define their own behavior for managing multiple addresses.
ServiceEnabled (v1.3+)	boolean	read-write (null)	This property shall indicate whether this service is enabled.
TACACsplusService (v1.8+) { }	object (null)		This property shall contain additional information needed to parse a TACACS+ services. This property should only be present inside a TACACsplus property. For more information about this property, see TACACsplusService in Property Details.

6.2.4.5 LDAPService:

The settings required to parse a generic LDAP service.

Oem (v1.3+) { }	object		See the OEM object definition in the Using this guide clause.
SearchSettings (v1.3+) { }	object		This property shall contain the required settings to search an external LDAP service.

BaseDistinguishedNames (v1.3+) []	array (string, null)	read- write	This property shall contain an array of base distinguished names to use to search an external LDAP service.
GroupNameAttribute (v1.3+)	string	read- write (null)	This property shall contain the attribute name that contains the LDAP group name.
GroupsAttribute (v1.3+)	string	read- write (null)	This property shall contain the attribute name that contains the groups for an LDAP user entry.
UsernameAttribute (v1.3+)	string	read- write (null)	This property shall contain the attribute name that contains the LDAP user name.
}			

6.2.4.6 LocalAccountAuth:

This property shall govern how the service uses the manager accounts resource collection within this account service as part of authentication. The enumerated values describe the details for each mode.

string	Description
Disabled	The service shall never authenticate users based on the account service-defined manager accounts resource collection.
Enabled	The service shall authenticate users based on the account service-defined manager accounts resource collection.
Fallback	The service shall authenticate users based on the account service-defined manager accounts resource collection only if any external account providers are currently unreachable.
LocalFirst (v1.6+)	The service shall first authenticate users based on the account service-defined manager accounts resource collection. If authentication fails, the service shall authenticate by using external account providers.

6.2.4.7 PasswordExchangeProtocols:

This property shall indicate all the allowed TACACS+ password exchange protocol described under section 5.4.2 of RFC8907.

string	Description
ASCII	This value shall indicate the ASCII Login flow as described under section 5.4.2 of RFC8907.
CHAP	This value shall indicate the CHAP Login flow as described under section 5.4.2 of RFC8907.
MSCHAPv1	This value shall indicate the MS-CHAP v1 Login flow as described under section 5.4.2 of RFC8907.
MSCHAPv2	This value shall indicate the MS-CHAP v2 Login flow as described under section 5.4.2 of RFC8907.

string	Description
PAP	This value shall indicate the PAP Login flow as described under section 5.4.2 of RFC8907.

6.2.4.8 RestrictedPrivileges:

This property shall contain an array of Redfish privileges that are restricted by the service.

string	Description
ConfigureComponents	
ConfigureCompositionInfrastructure	This value shall be used to indicate the user can view and configure composition service resources without matching the Client property in the ResourceBlock or CompositionReservation resources.
ConfigureManager	
ConfigureSelf	
ConfigureUsers	
Login	
NoAuth	This value shall be used to indicate an operation does not require authentication. This privilege shall not be used in Redfish Roles.

6.2.4.9 SupportedAccountTypes:

This property shall contain an array of the account types supported by the service.

string	Description
HostConsole	This value shall indicate the account is allowed to access the host console.
IPMI	This value shall indicate the account is allowed to access the Intelligent Platform Management Interface service.
KVMIP	This value shall indicate the account is allowed to access the Keyboard-Video-Mouse over IP session service.
ManagerConsole	This value shall indicate the account is allowed to access the manager console.
OEM	This value shall indicate the account is allowed to access the services listed in the OEMAccountTypes property.
Redfish	This value shall indicate the account is allowed to access Redfish services. If the version of the ManagerAccount resource is lower than the schema version when another enumeration value in this list was added, the implementation may include that functionality as part of the Redfish value.
SNMP	This value shall indicate the account is allowed to access SNMP services.
VirtualMedia	This value shall indicate the account is allowed to control virtual media.

string	Description
WebUI	This value shall indicate the account is allowed to access the web interface.

6.2.4.10 TACACSplusService:

Various settings to parse a TACACS+ service.

PasswordExchangeProtocols (v1.8+) []	array (string (enum))	read- write (null)	This property shall indicate all the allowed TACACS+ password exchange protocols described under section 5.4.2 of RFC8907. <i>For the possible property values, see PasswordExchangeProtocols in Property details.</i>
PrivilegeLevelArgument (v1.8+)	string	read- write (null)	This property shall specify the name of the argument in a TACACS+ Authorization REPLY packet body, as defined in RFC8907, that contains the user's privilege level.

6.2.5 Example response

```
{
  "@odata.type": "#AccountService.v1_9_0.AccountService",
  "Id": "AccountService",
  "Name": "Account Service",
  "Description": "Local Manager Account Service",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "ServiceEnabled": true,
  "AuthFailureLoggingThreshold": 3,
  "MinPasswordLength": 8,
  "AccountLockoutThreshold": 5,
  "AccountLockoutDuration": 30,
  "AccountLockoutCounterResetAfter": 30,
  "AccountLockoutCounterResetEnabled": true,
  "Accounts": {
    "@odata.id": "/redfish/v1/AccountService/Accounts"
  },
  "Roles": {
    "@odata.id": "/redfish/v1/AccountService/Roles"
  },
  "LocalAccountAuth": "Enabled",
  "LDAP": {
    "AccountProviderType": "LDAPService",
    "ServiceEnabled": false,
    "ServiceAddresses": [
      "ldaps://ldap.example.org:636"
    ]
  }
}
```

```

    "Authentication": {
      "AuthenticationType": "UsernameAndPassword",
      "Username": "cn=Manager,dc=example,dc=org",
      "Password": null
    },
    "LDAPService": {
      "SearchSettings": {
        "BaseDistinguishedNames": [
          "dc=example,dc=org"
        ],
        "UsernameAttribute": "uid",
        "GroupsAttribute": "memberof"
      }
    },
    "RemoteRoleMapping": [
      {
        "RemoteUser": "cn=Manager,dc=example,dc=org",
        "LocalRole": "Administrator"
      },
      {
        "RemoteGroup": "cn=Admins,ou=Groups,dc=example,dc=org",
        "LocalRole": "Administrator"
      },
      {
        "RemoteGroup": "cn=PowerUsers,ou=Groups,dc=example,dc=org",
        "LocalRole": "Operator"
      },
      {
        "RemoteGroup": "(cn=*)",
        "LocalRole": "ReadOnly"
      }
    ],
    "ActiveDirectory": {
      "AccountProviderType": "ActiveDirectoryService",
      "ServiceEnabled": true,
      "ServiceAddresses": [
        "ad1.example.org",
        "ad2.example.org",
        null,
        null
      ],
      "Authentication": {
        "AuthenticationType": "KerberosKeytab",
        "KerberosKeytab": null
      },
      "RemoteRoleMapping": [
        {
          "RemoteGroup": "Administrators",
          "LocalRole": "Administrator"
        }
      ]
    }
  ]
}

```

```

    },
    {
      "RemoteUser": "DOMAIN\\Bob",
      "LocalRole": "Operator"
    },
    {
      "RemoteGroup": "PowerUsers",
      "LocalRole": "Operator"
    },
    {
      "RemoteGroup": "Everybody",
      "LocalRole": "ReadOnly"
    }
  ]
},
"AdditionalExternalAccountProviders": {
  "@odata.id": "/redfish/v1/AccountService/ExternalAccountProviders"
},
"@odata.id": "/redfish/v1/AccountService"
}

```

6.3 ActionInfo 1.1.2

Version	v1.1	v1.0
Release	2018.2	2016.2

6.3.1 Description

This Resource shall represent the supported parameters and other information for a Redfish action on a target within a Redfish implementation. Supported parameters can differ among vendors and even among Resource instances. This data can ensure that action requests from applications contain supported parameters.

6.3.2 Properties

Property	Type	Attributes	Notes
Parameters [{	array		This property shall list the parameters included in the specified Redfish action for this Resource.
AllowableValues []	array (string, null)	<i>read-only</i>	This property shall indicate the allowable values for this parameter as applied to this action target.
DataType	string (enum)	<i>read-only (null)</i>	This property shall contain the JSON property type for this parameter. <i>For the possible property values, see DataType in Property details.</i>

Property	Type	Attributes	Notes
MaximumValue (v1.1+)	number	<i>read-only</i> (null)	This integer or number property shall contain the maximum value that this service supports. This property shall not be present for non-integer or number parameters.
MinimumValue (v1.1+)	number	<i>read-only</i> (null)	This integer or number property shall contain the minimum value that this service supports. This property shall not be present for parameters that are of types other than integer or number.
Name	string	<i>read-only</i> <i>required</i>	This property shall contain the name of the parameter included in a Redfish action.
ObjectDataType	string	<i>read-only</i> (null)	This property shall describe the entity type definition in <code>@odata.type</code> format for the parameter. This property shall be required for parameters with a data type of <code>Object</code> or <code>ObjectArray</code> , and shall not be present for parameters with other data types.
Required	boolean	<i>read-only</i>	This property shall indicate whether the parameter is required to complete this action.
}}]			

6.3.3 Property details

6.3.3.1 DataType:

This property shall contain the JSON property type for this parameter.

string	Description
Boolean	A boolean.
Number	A number.
NumberArray	An array of numbers.
Object	An embedded JSON object.
ObjectArray	An array of JSON objects.
String	A string.
StringArray	An array of strings.

6.3.4 Example response

```
{
  "@odata.type": "#ActionInfo.v1_1_2.ActionInfo",
  "Id": "ResetActionInfo",
  "Name": "Reset Action Info",
  "Parameters": [
```

```

{
  "Name": "ResetType",
  "Required": true,
  "DataType": "String",
  "AllowableValues": [
    "On",
    "ForceOff",
    "GracefulShutdown",
    "GracefulRestart",
    "ForceRestart",
    "Nmi",
    "ForceOn",
    "PushPowerButton"
  ]
},
{
  "Oem": {},
  "@odata.id": "/redfish/v1/Systems/1/ResetActionInfo"
}

```

6.4 AddressPool 1.1.1

Version	v1.1	v1.0
Release	2020.3	2019.4

6.4.1 Description

This resource shall represent an address pool in a Redfish implementation.

6.4.2 URIs

/redfish/v1/Fabrics/{FabricId}/AddressPools/{AddressPoolId}

6.4.3 Properties

Property	Type	Attributes	Notes
Ethernet (v1.1+) {	object		This property shall contain the Ethernet related properties to this address pool.
BFDSingleHopOnly (v1.1+) {	object	(null)	This property shall contain the Bidirectional Forwarding Detection (BFD) related properties for this Ethernet fabric.

Property	Type	Attributes	Notes
DemandModeEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate if Bidirectional Forwarding Detection (BFD) Demand Mode is enabled. In Demand mode, no periodic BFD Control packets will flow in either direction.
DesiredMinTxIntervalMilliseconds (v1.1+)	integer	read-write (null)	This property shall contain the minimum interval, in milliseconds, that the local system would like to use when transmitting Bidirectional Forwarding Detection (BFD) Control packets, less any jitter applied.
KeyChain (v1.1+)	string	read-write (null)	This property shall contain the name of the Bidirectional Forwarding Detection (BFD) Key Chain.
LocalMultiplier (v1.1+)	integer	read-write (null)	This property shall contain the Bidirectional Forwarding Detection (BFD) multiplier value. A BFD multiplier consists of the number of consecutive BFD packets that shall be missed from a BFD peer before declaring that peer unavailable, and informing the higher-layer protocols of the failure.
MeticulousModeEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether the keyed MD5 sequence number is updated with every packet. If <code>true</code> , the keyed MD5 sequence number is updated with every packet, if <code>false</code> it is updated periodically.
RequiredMinRxIntervalMilliseconds (v1.1+)	integer	read-write (null)	This property shall contain the Bidirectional Forwarding Detection (BFD) receive value. The BFD receive value determines how frequently (in milliseconds) BFD packets will be expected to be received from BFD peers.
SourcePort (v1.1+)	integer	read-write (null)	This property shall contain the Bidirectional Forwarding Detection (BFD) source port.
}			
BGPevpn (v1.1+) {	object	(null)	This property shall contain the BGP Ethernet Virtual Private Network (EVPN) related properties for this Ethernet fabric.
AnycastGatewayIPAddress (v1.1+)	string	read-write (null)	This property shall contain the anycast gateway IPv4 address for a host subnet. Pattern: <code>^(?:[0-9]{1,3}.){3}[0-9]{1,3}\$</code>
AnycastGatewayMACAddress (v1.1+)	string	read-write (null)	This property shall contain the anycast gateway MAC address for a host subnet. Pattern: <code>^([0-9A-Fa-f]{2}[:-]){5}([0-9A-Fa-f]{2})\$</code>
ARPProxyEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether proxy Address Resolution Protocol (ARP) is enabled.
ARPSuppressionEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether Address Resolution Protocol (ARP) suppression is enabled.

Property	Type	Attributes	Notes
ESINumberRange (v1.1+) {	object	(null)	This property shall contain Ethernet Segment Identifier (ESI) number ranges for allocation in supporting functions such as multihoming.
Lower (v1.1+)	integer	read-write	This property shall contain the lower Ethernet Segment Identifier (ESI) number to be used as part of a range of ESI numbers.
Upper (v1.1+)	integer	read-write	This property shall contain the upper Ethernet Segment Identifier (ESI) number to be used as part of a range of ESI numbers.
}			
EVINumberRange (v1.1+) {	object	(null)	This property shall contain the Ethernet Virtual Private Network (EVPN) Instance number (EVI) range for EVPN based fabrics.
Lower (v1.1+)	integer	read-write	This property shall contain the lower Ethernet Virtual Private Network (EVPN) Instance (EVI) number to be used as part of a range of EVI numbers.
Upper (v1.1+)	integer	read-write	This property shall contain the upper Ethernet Virtual Private Network (EVPN) Instance (EVI) number to be used as part of a range of EVI numbers.
}			
GatewayIPAddress (v1.1+)	string	read-write (null)	This property shall contain the Gateway IPv4 address for a host subnet. Pattern: ^(?:[0-9]{1,3}){3}[0-9]{1,3}\$
NDPPProxyEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether Network Discovery Protocol (NDP) proxy is enabled.
NDPSuppressionEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether Network Discovery Protocol (NDP) suppression is enabled.
RouteDistinguisherRange (v1.1+) {	object	(null)	This property shall contain the Route Distinguisher (RD) Instance number range for Ethernet Virtual Private Network (EVPN) based fabrics.
Lower (v1.1+)	integer	read-write	This property shall contain the lower Route Distinguisher (RD) number to be used as part of a range of Route Distinguisher values.
Upper (v1.1+)	integer	read-write	This property shall contain the upper Route Distinguisher (RD) number to be used as part of a range of Route Distinguisher values.
}			
RouteTargetRange (v1.1+) {	object	(null)	This property shall contain the Route Target (RT) Instance number range for EVPN based fabrics.

Property	Type	Attributes	Notes
Lower (v1.1+)	integer	read-write (null)	This property shall contain the lower Route Target (RT) number to be used as part of a range of Route Target values.
Upper (v1.1+)	integer	read-write (null)	This property shall contain the upper Route Target (RT) number to be used as part of a range of Route Target values.
}			
UnderlayMulticastEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether multicast is enabled on the Ethernet fabric underlay.
UnknownUnicastSuppressionEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether unknown unicast packets should be suppressed.
VLANIdentifierAddressRange (v1.1+) {	object	(null)	This property shall contain Virtual LAN (VLAN) tag range for host addresses.
Lower (v1.1+)	integer	read-write (null)	This property shall contain the Virtual LAN (VLAN) tag lower value.
Upper (v1.1+)	integer	read-write (null)	This property shall contain the Virtual LAN (VLAN) tag upper value.
}			
}			
EBGP (v1.1+) {	object	(null)	This property shall contain the External BGP (eBGP) related properties for this Ethernet fabric.
AllowDuplicateASEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether duplicate Autonomous System (AS) numbers are allowed. If <code>true</code> , routes with the same AS number as the receiving router should be allowed. If <code>false</code> , routes should be dropped if the router receives its own AS number in a Border Gateway Protocol (BGP) update.
AllowOverrideASEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether Autonomous System (AS) numbers should be overridden. If <code>true</code> , AS number should be overridden with the AS number of the sending peer. If <code>false</code> , AS number override is disabled.
AlwaysCompareMEDEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether neighbor Multi Exit Discriminator (MED) attributes should be compared.
ASNumberRange (v1.1+) {	object	(null)	This property shall contain the range of Autonomous System (AS) numbers assigned to each Border Gateway Protocol (BGP) peer within the fabric.
Lower (v1.1+)	integer	read-write	This property shall contain the lower Autonomous System (AS) number to be used as part of a range of ASN values.

Property	Type	Attributes	Notes
Upper (v1.1+)	integer	read-write	This property shall contain the upper Autonomous System (AS) number to be used as part of a range of ASN values.
}			
BGPLocalPreference (v1.1+)	integer	read-write (null)	This property shall contain the local preference value. Highest local preference value is preferred for Border Gateway Protocol (BGP) best path selection.
BGPNeighbor (v1.1+) {	object	(null)	This property shall contain all Border Gateway Protocol (BGP) neighbor related properties.
Address (v1.1+)	string	read-write (null)	This property shall contain the IPv4 address assigned to a Border Gateway Protocol (BGP) neighbor. Pattern: ^(?:[0-9]{1,3}){3}[0-9]{1,3}\$
AllowOwnASEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether the Autonomous System (AS) of the receiving router is permitted in a Border Gateway Protocol (BGP) update. If true , routes should be received and processed even if the router detects its own ASN in the AS-Path. If false , they should be dropped.
ConnectRetrySeconds (v1.1+)	integer	read-write (null)	This property shall contain the Border Gateway Protocol (BGP) Retry Timer. The BGP Retry Timer allows the administrator to set the amount of time in seconds between retries to establish a connection to configured peers which have gone down.
HoldTimeSeconds (v1.1+)	integer	read-write (null)	This property shall contain the Border Gateway Protocol (BGP) Hold Timer agreed upon between peers.
KeepaliveIntervalSeconds (v1.1+)	integer	read-write (null)	This property shall contain the Keepalive timer in seconds. It is used in conjunction with the Border Gateway Protocol (BGP) hold timer.
LocalAS (v1.1+)	integer	read-write (null)	This property shall contain the Autonomous System (AS) number of the local Border Gateway Protocol (BGP) peer.
LogStateChangesEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether Border Gateway Protocol (BGP) neighbor state changes are logged.
MaxPrefix (v1.1+) {	object	(null)	These properties are applicable to configuring Border Gateway Protocol (BGP) max prefix related properties.
MaxPrefixNumber (v1.1+)	integer	read-write (null)	This property shall contain the maximum number of prefixes allowed from the neighbor.
RestartTimerSeconds (v1.1+)	integer	read-write (null)	This property determines how long peer routers will wait to delete stale routes before a Border Gateway Protocol (BGP) open message is received. This timer should be less than the BGP HoldTimeSeconds property.

Property	Type	Attributes	Notes
ShutdownThresholdPercentage (v1.1+)	number (%)	read-write (null)	This property shall contain the percentage of the maximum prefix received value at which the router starts to generate a warning message.
ThresholdWarningOnlyEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate what action to take if the Border Gateway Protocol (BGP) route threshold is reached. If <code>true</code> , when the Maximum-Prefix limit is exceeded, a log message is generated. If <code>false</code> , when the Maximum-Prefix limit is exceeded, the peer session is terminated.
}			
MinimumAdvertisementIntervalSeconds (v1.1+)	integer	read-write (null)	This property shall contain the minimum time between Border Gateway Protocol (BGP) route advertisements in seconds.
PassiveModeEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether Border Gateway Protocol (BGP) passive mode is enabled.
PathMTUDiscoveryEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether MTU discovery is permitted.
PeerAS (v1.1+)	integer	read-write (null)	This property shall contain the Autonomous System (AS) number of the external Border Gateway Protocol (BGP) peer.
ReplacePeerASEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether peer Autonomous System (AS) numbers should be replaced. If <code>true</code> , private ASNs are removed and replaced with the peer AS. If <code>false</code> , they remain unchanged.
TCPMaxSegmentSizeBytes (v1.1+)	integer	read-write (null)	This property shall contain the TCP max segment size in Bytes signifying the number of bytes that shall be transported in a single packet.
TreatAsWithdrawEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate Border Gateway Protocol (BGP) withdraw status. If <code>true</code> , the UPDATE message containing the path attribute shall be treated as though all contained routes had been withdrawn. If <code>false</code> , they should remain.
}			
BGPRoute (v1.1+) {	object	(null)	This property shall contain Border Gateway Protocol (BGP) route related properties.
AdvertiseInactiveRoutesEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether inactive routes should be advertised. If <code>true</code> , advertise the best Border Gateway Protocol (BGP) route that is inactive because of Interior Gateway Protocol (IGP) preference. If <code>false</code> , do not use as part of BGP best path selection.
DistanceExternal (v1.1+)	integer	read-write (null)	This property shall modify the administrative distance for routes learned via External BGP (eBGP).

Property	Type	Attributes	Notes
DistanceInternal (v1.1+)	integer	read-write (null)	This property shall modify the administrative distance for routes learned via Internal BGP (iBGP).
DistanceLocal (v1.1+)	integer	read-write (null)	This property shall modify the administrative distance for routes configured on a local router.
ExternalCompareRouterIdEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether external router ids should be compared. If <code>true</code> , prefer the route that comes from the Border Gateway Protocol (BGP) router with the lowest router ID. If <code>false</code> , do not use as part of BGP best path selection.
FlapDampingEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether route flap dampening should be enabled.
SendDefaultRouteEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether the default route should be advertised. If <code>true</code> , the default route is advertised to all Border Gateway Protocol (BGP) neighbors unless specifically denied. If <code>false</code> , the default route is not advertised.
}			
BGPWeight (v1.1+)	integer	read-write (null)	This property shall contain the Border Gateway Protocol (BGP) weight attribute value for external peers. A higher BGP weight value is preferred for BGP best path selection.
GracefulRestart (v1.1+) {	object	(null)	This property shall contain all graceful restart related properties.
GracefulRestartEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether to enable Border Gateway Protocol (BGP) graceful restart features.
HelperModeEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate what to do with stale routes. If <code>true</code> , the router continues to be forward packets to stale routes, if <code>false</code> , it does not forward packets to stale routes.
StaleRoutesTimeSeconds (v1.1+)	integer	read-write (null)	This property shall contain the time in seconds to hold stale routes for a restarting peer.
TimeSeconds (v1.1+)	integer	read-write (null)	This property shall contain the time in seconds to wait for a graceful restart capable neighbor to re-establish Border Gateway Protocol (BGP) peering.
}			
MED (v1.1+)	integer	read-write (null)	This property shall contain the Border Gateway Protocol (BGP) Multi Exit Discriminator (MED) value. A lower MED value is preferred for BGP best path selection.
MultihopEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether External BGP (eBGP) multihop is enabled.

Property	Type	Attributes	Notes
MultihopTTL (v1.1+)	integer	read-write (null)	This property shall contain the External BGP (eBGP) multihop Time to Live (TTL) value.
MultiplePaths (v1.1+) {	object	(null)	This property shall contain all multiple path related properties.
MaximumPaths (v1.1+)	integer	read-write (null)	This property shall contain the maximum number of paths for multi path operation.
UseMultiplePathsEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether multiple paths should be advertised. If <code>true</code> , Border Gateway Protocol (BGP) advertises multiple paths for the same prefix for path diversity. If <code>false</code> , it advertises based on best path selection.
}			
SendCommunityEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether community attributes are sent to BGP neighbors.
}			
IPv4 (v1.1+) {	object	(null)	This property shall contain IPv4 and Virtual LAN (VLAN) addressing related properties for this Ethernet fabric.
AnycastGatewayIPAddress (v1.1+)	string	read-write (null)	This property shall contain the anycast gateway IPv4 address for a host subnet. Pattern: <code>^(?:[0-9]{1,3}){3}[0-9]{1,3}\$</code>
AnycastGatewayMACAddress (v1.1+)	string	read-write (null)	This property shall contain the anycast gateway MAC address for a host subnet. Pattern: <code>^([0-9A-Fa-f]{2}[:-]){5}([0-9A-Fa-f]{2})\$</code>
DHCP (v1.1+) {	object	(null)	This property shall contain the primary and secondary Dynamic Host Configuration Protocol (DHCP) server addressing for this Ethernet fabric.
DHCPInterfaceMTUBytes (v1.1+)	integer	read-write (null)	This property shall contain the Maximum Transmission Unit (MTU) to use on this interface in bytes.
DHCPRelayEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether Dynamic Host Configuration Protocol (DHCP) Relay is enabled.
DHCPServer (v1.1+) []	array (string, null)	read-write	This property shall contain an array of addresses assigned to the Dynamic Host Configuration Protocol (DHCP) server for this Ethernet fabric.
}			
DistributeIntoUnderlayEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether host subnets are distributed into the fabric underlay.
DNSDomainName (v1.1+)	string	read-write (null)	This property shall contain the Domain Name Service (DNS) domain name for this Ethernet fabric.

Property	Type	Attributes	Notes
DNSServer (v1.1+) []	array (string, null)	<i>read-write</i>	This property shall contain an array of the Domain Name Service (DNS) servers for this Ethernet fabric. Pattern: $^{\wedge}([0-9]{1,3}){3}[0-9]{1,3}$
EBGPAddressRange (v1.1+) {}	object	(null)	This property shall contain the range of IPv4 addresses assigned to External BGP (eBGP). For more information about this property, see IPv4AddressRange in Property Details.
FabricLinkAddressRange (v1.1+) {}	object	(null)	This property shall contain the range of link IPv4 addressing between Ethernet switches. For more information about this property, see IPv4AddressRange in Property Details.
GatewayIPAddress (v1.1+)	string	<i>read-write</i> (null)	This property shall contain the gateway IPv4 address for a host subnet. Pattern: $^{\wedge}([0-9]{1,3}){3}[0-9]{1,3}$
HostAddressRange (v1.1+) {}	object	(null)	This property shall contain the range of IP subnets used for host addressing. For more information about this property, see IPv4AddressRange in Property Details.
IBGPAddressRange (v1.1+) {}	object	(null)	This property shall contain the range of IPv4 addresses assigned to Internal BGP (iBGP). For more information about this property, see IPv4AddressRange in Property Details.
LoopbackAddressRange (v1.1+) {}	object	(null)	This property shall contain the range of loopback addresses assigned to Ethernet switches. For more information about this property, see IPv4AddressRange in Property Details.
ManagementAddressRange (v1.1+) {}	object	(null)	This property shall contain the range of management IPv4 addresses assigned to Ethernet switches. For more information about this property, see IPv4AddressRange in Property Details.
NativeVLAN (v1.1+)	integer	<i>read-write</i> (null)	This property shall contain native Virtual LAN (VLAN) tag value for untagged traffic.
NTPOffsetHoursMinutes (v1.1+)	integer	<i>read-write</i> (null)	This property shall contain the Network Time Protocol (NTP) offset. The NTP offset property is used to calculate the time from UTC (Universal Time Coordinated) time in hours and minutes.
NTPServer (v1.1+) []	array (string, null)	<i>read-write</i>	This property shall contain an array of the Network Time Protocol (NTP) servers for this Ethernet fabric.
NTPTimezone (v1.1+)	string	<i>read-write</i> (null)	This property shall contain the Network Time Protocol (NTP) timezone name assigned to this Ethernet fabric.
VLANIdentifierAddressRange (v1.1+) {}	object	(null)	This property shall contain Virtual LAN (VLAN) tags for the entire fabric as well as to end hosts.
Lower (v1.1+)	integer	<i>read-write</i> (null)	This property shall contain the Virtual LAN (VLAN) tag lower value.

Property	Type	Attributes	Notes
Upper (v1.1+)	integer	read-write (null)	This property shall contain the Virtual LAN (VLAN) tag upper value.
}			
}			
MultiProtocolEBGP (v1.1+) {	object	(null)	This property shall contain the Multi Protocol eBGP (MP eBGP) related properties for this Ethernet fabric.
AllowDuplicateASEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether duplicate Autonomous System (AS) numbers are allowed. If <code>true</code> , routes with the same AS number as the receiving router should be allowed. If <code>false</code> , routes should be dropped if the router receives its own AS number in a Border Gateway Protocol (BGP) update.
AllowOverrideASEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether Autonomous System (AS) numbers should be overridden. If <code>true</code> , AS number should be overridden with the AS number of the sending peer. If <code>false</code> , AS number override is disabled.
AlwaysCompareMEDEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether neighbor Multi Exit Discriminator (MED) attributes should be compared.
ASNumberRange (v1.1+) {	object	(null)	This property shall contain the range of Autonomous System (AS) numbers assigned to each Border Gateway Protocol (BGP) peer within the fabric.
Lower (v1.1+)	integer	read-write	This property shall contain the lower Autonomous System (AS) number to be used as part of a range of ASN values.
Upper (v1.1+)	integer	read-write	This property shall contain the upper Autonomous System (AS) number to be used as part of a range of ASN values.
}			
BGPLocalPreference (v1.1+)	integer	read-write (null)	This property shall contain the local preference value. Highest local preference value is preferred for Border Gateway Protocol (BGP) best path selection.
BGPNeighbor (v1.1+) {	object	(null)	This property shall contain all Border Gateway Protocol (BGP) neighbor related properties.
Address (v1.1+)	string	read-write (null)	This property shall contain the IPv4 address assigned to a Border Gateway Protocol (BGP) neighbor. Pattern: <code>^(?:[0-9]{1,3}).{3}[0-9]{1,3}\$</code>

Property	Type	Attributes	Notes
AllowOwnASEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether the Autonomous System (AS) of the receiving router is permitted in a Border Gateway Protocol (BGP) update. If <code>true</code> , routes should be received and processed even if the router detects its own ASN in the AS-Path. If <code>false</code> , they should be dropped.
ConnectRetrySeconds (v1.1+)	integer	read-write (null)	This property shall contain the Border Gateway Protocol (BGP) Retry Timer. The BGP Retry Timer allows the administrator to set the amount of time in seconds between retries to establish a connection to configured peers which have gone down.
HoldTimeSeconds (v1.1+)	integer	read-write (null)	This property shall contain the Border Gateway Protocol (BGP) Hold Timer agreed upon between peers.
KeepaliveIntervalSeconds (v1.1+)	integer	read-write (null)	This property shall contain the Keepalive timer in seconds. It is used in conjunction with the Border Gateway Protocol (BGP) hold timer.
LocalAS (v1.1+)	integer	read-write (null)	This property shall contain the Autonomous System (AS) number of the local Border Gateway Protocol (BGP) peer.
LogStateChangesEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether Border Gateway Protocol (BGP) neighbor state changes are logged.
MaxPrefix (v1.1+) {	object	(null)	These properties are applicable to configuring Border Gateway Protocol (BGP) max prefix related properties.
MaxPrefixNumber (v1.1+)	integer	read-write (null)	This property shall contain the maximum number of prefixes allowed from the neighbor.
RestartTimerSeconds (v1.1+)	integer	read-write (null)	This property determines how long peer routers will wait to delete stale routes before a Border Gateway Protocol (BGP) open message is received. This timer should be less than the BGP HoldTimeSeconds property.
ShutdownThresholdPercentage (v1.1+)	number (%)	read-write (null)	This property shall contain the percentage of the maximum prefix received value at which the router starts to generate a warning message.
ThresholdWarningOnlyEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate what action to take if the Border Gateway Protocol (BGP) route threshold is reached. If <code>true</code> , when the Maximum-Prefix limit is exceeded, a log message is generated. If <code>false</code> , when the Maximum-Prefix limit is exceeded, the peer session is terminated.
}			
MinimumAdvertisementIntervalSeconds (v1.1+)	integer	read-write (null)	This property shall contain the minimum time between Border Gateway Protocol (BGP) route advertisements in seconds.

Property	Type	Attributes	Notes
PassiveModeEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether Border Gateway Protocol (BGP) passive mode is enabled.
PathMTUDiscoveryEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether MTU discovery is permitted.
PeerAS (v1.1+)	integer	read-write (null)	This property shall contain the Autonomous System (AS) number of the external Border Gateway Protocol (BGP) peer.
ReplacePeerASEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether peer Autonomous System (AS) numbers should be replaced. If true , private ASNs are removed and replaced with the peer AS. If false , they remain unchanged.
TCPMaxSegmentSizeBytes (v1.1+)	integer	read-write (null)	This property shall contain the TCP max segment size in Bytes signifying the number of bytes that shall be transported in a single packet.
TreatAsWithdrawEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate Border Gateway Protocol (BGP) withdraw status. If true , the UPDATE message containing the path attribute shall be treated as though all contained routes had been withdrawn. If false , they should remain.
}			
BGPRoute (v1.1+) {	object	(null)	This property shall contain Border Gateway Protocol (BGP) route related properties.
AdvertiseInactiveRoutesEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether inactive routes should be advertised. If true , advertise the best Border Gateway Protocol (BGP) route that is inactive because of Interior Gateway Protocol (IGP) preference. If false , do not use as part of BGP best path selection.
DistanceExternal (v1.1+)	integer	read-write (null)	This property shall modify the administrative distance for routes learned via External BGP (eBGP).
DistanceInternal (v1.1+)	integer	read-write (null)	This property shall modify the administrative distance for routes learned via Internal BGP (iBGP).
DistanceLocal (v1.1+)	integer	read-write (null)	This property shall modify the administrative distance for routes configured on a local router.
ExternalCompareRouterIdEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether external router ids should be compared. If true , prefer the route that comes from the Border Gateway Protocol (BGP) router with the lowest router ID. If false , do not use as part of BGP best path selection.
FlapDampingEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether route flap dampening should be enabled.

Property	Type	Attributes	Notes
SendDefaultRouteEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether the default route should be advertised. If <code>true</code> , the default route is advertised to all Border Gateway Protocol (BGP) neighbors unless specifically denied. If <code>false</code> , the default route is not advertised.
}			
BGPWeight (v1.1+)	integer	read-write (null)	This property shall contain the Border Gateway Protocol (BGP) weight attribute value for external peers. A higher BGP weight value is preferred for BGP best path selection.
GracefulRestart (v1.1+) {	object	(null)	This property shall contain all graceful restart related properties.
GracefulRestartEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether to enable Border Gateway Protocol (BGP) graceful restart features.
HelperModeEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate what to do with stale routes. If <code>true</code> , the router continues to be forward packets to stale routes, if <code>false</code> , it does not forward packets to stale routes.
StaleRoutesTimeSeconds (v1.1+)	integer	read-write (null)	This property shall contain the time in seconds to hold stale routes for a restarting peer.
TimeSeconds (v1.1+)	integer	read-write (null)	This property shall contain the time in seconds to wait for a graceful restart capable neighbor to re-establish Border Gateway Protocol (BGP) peering.
}			
MED (v1.1+)	integer	read-write (null)	This property shall contain the Border Gateway Protocol (BGP) Multi Exit Discriminator (MED) value. A lower MED value is preferred for BGP best path selection.
MultihopEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether External BGP (eBGP) multihop is enabled.
MultihopTTL (v1.1+)	integer	read-write (null)	This property shall contain the External BGP (eBGP) multihop Time to Live (TTL) value.
MultiplePaths (v1.1+) {	object	(null)	This property shall contain all multiple path related properties.
MaximumPaths (v1.1+)	integer	read-write (null)	This property shall contain the maximum number of paths for multi path operation.
UseMultiplePathsEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether multiple paths should be advertised. If <code>true</code> , Border Gateway Protocol (BGP) advertises multiple paths for the same prefix for path diversity. If <code>false</code> , it advertises based on best path selection.

Property	Type	Attributes	Notes
}			
SendCommunityEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether community attributes are sent to BGP neighbors.
}			
MultiProtocolIBGP (v1.1+) {	object	(null)	This property shall contain the Multi Protocol iBGP (MP iBGP) related properties for this Ethernet fabric.
ASNumberRange (v1.1+) {	object	(null)	This property shall contain the range of Autonomous System (AS) numbers assigned to each Border Gateway Protocol (BGP) peer within the fabric.
Lower (v1.1+)	integer	read-write	This property shall contain the lower Autonomous System (AS) number to be used as part of a range of ASN values.
Upper (v1.1+)	integer	read-write	This property shall contain the upper Autonomous System (AS) number to be used as part of a range of ASN values.
}			
BGPNeighbor (v1.1+) {	object	(null)	This property shall contain all Border Gateway Protocol (BGP) neighbor related properties.
Address (v1.1+)	string	read-write (null)	This property shall contain the IPv4 address assigned to a Border Gateway Protocol (BGP) neighbor. Pattern: <code>^([0-9]{1,3})\.([0-9]{1,3})\.([0-9]{1,3})\.([0-9]{1,3})\$</code>
AllowOwnASEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether the Autonomous System (AS) of the receiving router is permitted in a Border Gateway Protocol (BGP) update. If <code>true</code> , routes should be received and processed even if the router detects its own ASN in the AS-Path. If <code>false</code> , they should be dropped.
ConnectRetrySeconds (v1.1+)	integer	read-write (null)	This property shall contain the Border Gateway Protocol (BGP) Retry Timer. The BGP Retry Timer allows the administrator to set the amount of time in seconds between retries to establish a connection to configured peers which have gone down.
HoldTimeSeconds (v1.1+)	integer	read-write (null)	This property shall contain the Border Gateway Protocol (BGP) Hold Timer agreed upon between peers.
KeepaliveIntervalSeconds (v1.1+)	integer	read-write (null)	This property shall contain the Keepalive timer in seconds. It is used in conjunction with the Border Gateway Protocol (BGP) hold timer.
LocalAS (v1.1+)	integer	read-write (null)	This property shall contain the Autonomous System (AS) number of the local Border Gateway Protocol (BGP) peer.
LogStateChangesEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether Border Gateway Protocol (BGP) neighbor state changes are logged.

Property	Type	Attributes	Notes
MaxPrefix (v1.1+) {	object	(null)	These properties are applicable to configuring Border Gateway Protocol (BGP) max prefix related properties.
MaxPrefixNumber (v1.1+)	integer	read-write (null)	This property shall contain the maximum number of prefixes allowed from the neighbor.
RestartTimerSeconds (v1.1+)	integer	read-write (null)	This property determines how long peer routers will wait to delete stale routes before a Border Gateway Protocol (BGP) open message is received. This timer should be less than the BGP HoldTimeSeconds property.
ShutdownThresholdPercentage (v1.1+)	number (%)	read-write (null)	This property shall contain the percentage of the maximum prefix received value at which the router starts to generate a warning message.
ThresholdWarningOnlyEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate what action to take if the Border Gateway Protocol (BGP) route threshold is reached. If <code>true</code> , when the Maximum-Prefix limit is exceeded, a log message is generated. If <code>false</code> , when the Maximum-Prefix limit is exceeded, the peer session is terminated.
}			
MinimumAdvertisementIntervalSeconds (v1.1+)	integer	read-write (null)	This property shall contain the minimum time between Border Gateway Protocol (BGP) route advertisements in seconds.
PassiveModeEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether Border Gateway Protocol (BGP) passive mode is enabled.
PathMTUDiscoveryEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether MTU discovery is permitted.
PeerAS (v1.1+)	integer	read-write (null)	This property shall contain the Autonomous System (AS) number of the external Border Gateway Protocol (BGP) peer.
ReplacePeerASEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether peer Autonomous System (AS) numbers should be replaced. If <code>true</code> , private ASNs are removed and replaced with the peer AS. If <code>false</code> , they remain unchanged.
TCPMaxSegmentSizeBytes (v1.1+)	integer	read-write (null)	This property shall contain the TCP max segment size in Bytes signifying the number of bytes that shall be transported in a single packet.
TreatAsWithdrawEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate Border Gateway Protocol (BGP) withdraw status. If <code>true</code> , the UPDATE message containing the path attribute shall be treated as though all contained routes had been withdrawn. If <code>false</code> , they should remain.
}			

Property	Type	Attributes	Notes
BGPRoute (v1.1+) {	object	(null)	This property shall contain Border Gateway Protocol (BGP) route related properties.
AdvertiseInactiveRoutesEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether inactive routes should be advertised. If <code>true</code> , advertise the best Border Gateway Protocol (BGP) route that is inactive because of Interior Gateway Protocol (IGP) preference. If <code>false</code> , do not use as part of BGP best path selection.
DistanceExternal (v1.1+)	integer	read-write (null)	This property shall modify the administrative distance for routes learned via External BGP (eBGP).
DistanceInternal (v1.1+)	integer	read-write (null)	This property shall modify the administrative distance for routes learned via Internal BGP (iBGP).
DistanceLocal (v1.1+)	integer	read-write (null)	This property shall modify the administrative distance for routes configured on a local router.
ExternalCompareRouterIdEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether external router ids should be compared. If <code>true</code> , prefer the route that comes from the Border Gateway Protocol (BGP) router with the lowest router ID. If <code>false</code> , do not use as part of BGP best path selection.
FlapDampingEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether route flap dampening should be enabled.
SendDefaultRouteEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether the default route should be advertised. If <code>true</code> , the default route is advertised to all Border Gateway Protocol (BGP) neighbors unless specifically denied. If <code>false</code> , the default route is not advertised.
}			
GracefulRestart (v1.1+) {	object	(null)	This property shall contain all graceful restart related properties.
GracefulRestartEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether to enable Border Gateway Protocol (BGP) graceful restart features.
HelperModeEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate what to do with stale routes. If <code>true</code> , the router continues to be forward packets to stale routes, if <code>false</code> , it does not forward packets to stale routes.
StaleRoutesTimeSeconds (v1.1+)	integer	read-write (null)	This property shall contain the time in seconds to hold stale routes for a restarting peer.
TimeSeconds (v1.1+)	integer	read-write (null)	This property shall contain the time in seconds to wait for a graceful restart capable neighbor to re-establish Border Gateway Protocol (BGP) peering.
}			

Property	Type	Attributes	Notes
MultiplePaths (v1.1+) {	object	(null)	This property shall contain all multiple path related properties.
MaximumPaths (v1.1+)	integer	read-write (null)	This property shall contain the maximum number of paths for multi path operation.
UseMultiplePathsEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether multiple paths should be advertised. If true , Border Gateway Protocol (BGP) advertises multiple paths for the same prefix for path diversity. If false , it advertises based on best path selection.
}			
SendCommunityEnabled (v1.1+)	boolean	read-write (null)	This property shall indicate whether community attributes are sent to BGP neighbors.
}			
}			
GenZ {	object		This property shall contain the Gen-Z related properties to this address pool.
AccessKey	string	read-write (null)	This property shall contain the Gen-Z Core Specification-defined Access Key required for this address pool. Pattern: ^0[xX]([a-fA-F]
MaxCID	integer	read-write (null)	This property shall contain the maximum value for the Gen-Z Core Specification-defined Component Identifier (CID).
MaxSID	integer	read-write (null)	This property shall contain the maximum value for the Gen-Z Core Specification-defined Subnet Identifier (SID).
MinCID	integer	read-write (null)	This property shall contain the minimum value for the Gen-Z Core Specification-defined Component Identifier (CID).
MinSID	integer	read-write (null)	This property shall contain the minimum value for the Gen-Z Core Specification-defined Subnet Identifier (SID).
}			
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Endpoints [{	array		This property shall contain an array of links to resources of type Endpoint that this address pool contains.
@odata.id	string	read-write	Link to a Endpoint resource. See the Links section and the Endpoint schema for details.
}]			

Property	Type	Attributes	Notes
Oem {}	object		See the OEM object definition in the Using this guide clause.
Zones [{	array		This property shall contain an array of links to resources of type Zone that this address pool contains.
@odata.id	string	read-write	Link to a Zone resource. See the Links section and the Zone schema for details.
}]			
}			
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.

6.4.4 Property details

6.4.4.1 IPv4AddressRange:

IPv4 related address range for an Ethernet fabric.

Lower (v1.1+)	string	read-write (null)	This property shall contain the lower IPv4 network address to be used as part of a subnet. Pattern: $^{(?:[0-9]{1,3}){3}}[0-9]{1,3}$$
Upper (v1.1+)	string	read-write (null)	This property shall contain the upper IPv4 network address to be used as part of a host subnet. Pattern: $^{(?:[0-9]{1,3}){3}}[0-9]{1,3}$$

6.4.5 Example response

```
{
  "@odata.type": "#AddressPool.v1_1_1.AddressPool",
  "Id": "AP1",
  "Name": "Address Pool 1",
  "Description": "Address Pool 1",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "GenZ": {
    "MinCID": 1,
    "MaxCID": 4096,
    "MinSID": 100,
    "MaxSID": 8192,
  }
}
```

```

    "AccessKey": "0x1A"
  },
  "Links": {
    "Endpoints": [
      {
        "@odata.id": "/redfish/v1/Fabrics/GenZ/Endpoints/1"
      }
    ]
  },
  "Oem": {},
  "@odata.id": "/redfish/v1/Fabrics/GenZ/AddressPools/AP1"
}

```

6.5 Aggregate 1.0.1

Version	v1.0
Release	2020.2

6.5.1 Description

This resource shall represent an aggregation service grouping method for a Redfish implementation.

6.5.2 URIs

/redfish/v1/AggregationService/Aggregates/{AggregateId}

6.5.3 Properties

Property	Type	Attributes	Notes
Elements [{	array	* required*	This property shall contain an array of links to the elements of this aggregate.
@odata.id	string (URI)	read-only	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}]			
ElementsCount	integer	read-only (null)	This property shall contain the number of entries in the Elements array.

6.5.4 Actions

6.5.4.1 AddElements

Description

This action shall add one or more resources to the aggregate, resulting in that the resources are included in the Elements array of the aggregate.

Action URI: {Base URI of target resource}/Actions/Aggregate.AddElements

Action parameters

Parameter Name	Type	Attributes	Notes
Elements [{	array	<i>required</i>	This parameter shall contain an array of links to the specified resources to add to the aggregate's Elements array.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}]			

6.5.4.2 RemoveElements

Description

This action shall remove one or more resources from the aggregate, resulting in that the resources are removed from the Elements array of the aggregate.

Action URI: {Base URI of target resource}/Actions/Aggregate.RemoveElements

Action parameters

Parameter Name	Type	Attributes	Notes
Elements [{	array	<i>required</i>	This parameter shall contain an array of links to the specified resources to remove from the aggregate's Elements array.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}]			

6.5.4.3 Reset

Description

This action shall perform a reset of a collection of resources.

Action URI: {Base URI of target resource}/Actions/Aggregate.Reset

Action parameters

Parameter Name	Type	Attributes	Notes
BatchSize	integer	<i>optional</i>	This parameter shall contain the number of elements in each batch simultaneously being issued a reset.
DelayBetweenBatchesInSeconds	integer (seconds)	<i>optional</i>	This parameter shall contain the delay of the batches of elements being reset in seconds.
ResetType	string (enum)	<i>optional</i>	This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation-specific default reset. <i>For the possible property values, see ResetType in Property details.</i>

6.5.4.4 SetDefaultBootOrder

Description

This action shall restore the boot order to the default state for the computer systems that are members of this aggregate.

Action URI: {Base URI of target resource}/Actions/Aggregate.SetDefaultBootOrder

Action parameters

This action takes no parameters.

6.5.5 Property details

6.5.5.1 ResetType:

This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation-specific default reset.

string	Description
ForceOff	This value shall indicate the resource will transition to a power off state. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>off</code> .
ForceOn	This value shall indicate the resource will transition to a power on state. The transition will start immediately. Upon successful completion, the PowerState property shall contain the value <code>on</code> .
ForceRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
GracefulRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutting down processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
GracefulShutdown	This value shall indicate the resource will transition to a power off state. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutdown processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>off</code> .
Nmi	This value shall indicate the resource will generate a diagnostic interrupt.
On	This value shall indicate the resource will transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
PowerCycle	This value shall indicate the resource will transition to a power off state, then transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
PushPowerButton	This value shall indicate the resource will behave as if the physical power button is pressed. The behavior of pressing the physical power button may be dependent on the state of the unit and the behavior may be configurable.

6.5.6 Example response

```
{
  "@odata.type": "#Aggregate.v1_0_1.Aggregate",
  "Id": "Aggregate1",
  "Name": "Aggregate One",
  "ElementsCount": 2,
  "Elements": [
    {
      "@odata.id": "/redfish/v1/Systems/cluster-node3"
    },
    {
      "@odata.id": "/redfish/v1/Systems/cluster-node4"
    }
  ],
  "Actions": {
    "#Aggregate.Reset": {
```

```

        "target": "/redfish/v1/AggregationService/Aggregates/Aggregate1/Actions/Aggregate.Reset",
        "@Redfish.ActionInfo": "/redfish/v1/AggregationService/Aggregates/Aggregate1/ResetActionInfo"
    },
    "#Aggregate.SetDefaultBootOrder": {
        "target": "/redfish/v1/AggregationService/Aggregates/Aggregate1/Actions/Aggregate.SetDefaultBootOrder",
        "@Redfish.ActionInfo": "/redfish/v1/AggregationService/Aggregates/Aggregate1/SetDefaultBootOrderActionInfo"
    },
    "#Aggregate.AddElements": {
        "target": "/redfish/v1/AggregationService/Aggregates/Aggregate1/Actions/Aggregate.AddElements",
        "@Redfish.ActionInfo": "/redfish/v1/AggregationService/Aggregates/Aggregate1/AddElementsActionInfo"
    },
    "#Aggregate.RemoveElements": {
        "target": "/redfish/v1/AggregationService/Aggregates/Aggregate1/Actions/Aggregate.RemoveElements",
        "@Redfish.ActionInfo": "/redfish/v1/AggregationService/Aggregates/Aggregate1/RemoveElementsActionInfo"
    }
},
"@odata.id": "/redfish/v1/AggregationService/Aggregates/Aggregate1"
}

```

6.6 AggregationService 1.0.1

Version	v1.0
Release	2020.2

6.6.1 Description

This resource shall represent an aggregation service for a Redfish implementation.

6.6.2 URIs

/redfish/v1/AggregationService

6.6.3 Properties

Property	Type	Attributes	Notes
Aggregates {	object		This property shall contain a link to a resource collection of type AggregateCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Aggregate</i> . See the Aggregate schema for details.
}			

Property	Type	Attributes	Notes
AggregationSources {	object		This property shall contain a link to a resource collection of type <i>AggregationSourceCollection</i> . Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>AggregationSource</i> . See the <i>AggregationSource</i> schema for details.
}			
ConnectionMethods {	object		This property shall contain a link to a resource collection of type <i>ConnectionMethodCollection</i> . Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>ConnectionMethod</i> . See the <i>ConnectionMethod</i> schema for details.
}			
ServiceEnabled	boolean	<i>read-write (null)</i>	This property shall indicate whether the aggregation service is enabled.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see <i>Status</i> .

6.6.4 Actions

6.6.4.1 Reset

Description

This action shall perform a reset of a set of resources.

Action URI: {Base URI of target resource}/Actions/AggregationService.Reset

Action parameters

Parameter Name	Type	Attributes	Notes
BatchSize	integer	<i>optional</i>	This parameter shall contain the number of elements in each batch simultaneously being issued a reset.
DelayBetweenBatchesInSeconds	integer (seconds)	<i>optional</i>	This parameter shall contain the delay of the batches of elements being reset in seconds.
ResetType	string (enum)	<i>optional</i>	This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation-specific default reset. <i>For the possible property values, see ResetType in Property details.</i>
TargetURIs [{	array	<i>required</i>	This parameter shall contain an array of links to the resources being reset.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.

Parameter Name	Type	Attributes	Notes
}}			

6.6.4.2 SetDefaultBootOrder

Description

This action shall restore the boot order to the default state for the specified computer systems.

Action URI: {Base URI of target resource}/Actions/AggregationService.SetDefaultBootOrder

Action parameters

Parameter Name	Type	Attributes	Notes
Systems [{	array	<i>required</i>	This parameter shall contain an array of links to resources of type ComputerSystem.
@odata.id	string	<i>read-only</i>	Link to a ComputerSystem resource. See the Links section and the <i>ComputerSystem</i> schema for details.
}]			

6.6.5 Property details

6.6.5.1 ResetType:

This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation-specific default reset.

string	Description
ForceOff	This value shall indicate the resource will transition to a power off state. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>Off</code> .
ForceOn	This value shall indicate the resource will transition to a power on state. The transition will start immediately. Upon successful completion, the PowerState property shall contain the value <code>On</code> .
ForceRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
GracefulRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutting down processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .

string	Description
GracefulShutdown	This value shall indicate the resource will transition to a power off state. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutdown processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>off</code> .
Nmi	This value shall indicate the resource will generate a diagnostic interrupt.
On	This value shall indicate the resource will transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
PowerCycle	This value shall indicate the resource will transition to a power off state, then transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
PushPowerButton	This value shall indicate the resource will behave as if the physical power button is pressed. The behavior of pressing the physical power button may be dependent on the state of the unit and the behavior may be configurable.

6.6.6 Example response

```
{
  "@odata.type": "#AggregationService.v1_0_1.AggregationService",
  "Id": "AggregationService",
  "Description": "Aggregation Service",
  "Name": "Aggregation Service",
  "ServiceEnabled": true,
  "Status": {
    "Health": "OK",
    "HealthRollup": "OK",
    "State": "Enabled"
  },
  "Aggregates": {
    "@odata.id": "/redfish/v1/AggregationService/Aggregates"
  },
  "AggregationSources": {
    "@odata.id": "/redfish/v1/AggregationService/AggregationSources"
  },
  "ConnectionMethods": {
    "@odata.id": "/redfish/v1/AggregationService/ConnectionMethods"
  },
  "Actions": {
    "#AggregationService.Reset": {
      "target": "/redfish/v1/AggregationService/Actions/AggregationService.Reset",
      "@Redfish.ActionInfo": "/redfish/v1/AggregationService/ResetActionInfo"
    },
    "#AggregationService.SetDefaultBootOrder": {
      "target": "/redfish/v1/AggregationService/Actions/AggregationService.SetDefaultBootOrder",
      "@Redfish.ActionInfo": "/redfish/v1/AggregationService/SetDefaultBootOrderActionInfo"
    }
  }
}
```

```
"@odata.id": "/redfish/v1/AggregationService/"
}
```

6.7 AggregationSource 1.1.0

Version	v1.1	v1.0
Release	2020.4	2020.2

6.7.1 Description

This resource shall represent an aggregation source for a Redfish implementation.

6.7.2 URIs

/redfish/v1/AggregationService/AggregationSources/{AggregationSourceId}

6.7.3 Properties

Property	Type	Attributes	Notes
HostName	string (URI)	read-write required (null)	This property shall contain the URI of the system to be accessed.
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
ConnectionMethod {	object	(null)	This property shall contain an array of links to resources of type ConnectionMethod that are used to connect to the aggregation source. See the <i>ConnectionMethod</i> schema for details on this property.
@odata.id	string	read-only	Link to a ConnectionMethod resource. See the Links section and the <i>ConnectionMethod</i> schema for details.
}			
Oem {	object		See the OEM object definition in the Using this guide clause.
ResourcesAccessed [{	array		This property shall contain an array of links to the resources added to the service through the aggregation source. It is recommended that this be the minimal number of properties needed to find the resources that would be lost when the aggregation source is deleted. For example, this could be the pointers to the members of the root level collections or the manager of a BMC.

Property	Type	Attributes	Notes
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}}]			
}			
Password	string	<i>read-write</i> (<i>null</i>)	This property shall contain a password for accessing the aggregation source. The value shall be <i>null</i> in responses.
SNMP (v1.1+) {	object	(<i>null</i>)	This property shall contain the SNMP settings of the aggregation source.
AuthenticationKey (v1.1+)	string	<i>read-write</i> (<i>null</i>)	This property shall contain the key for SNMPv3 authentication. The value shall be <i>null</i> in responses. This property accepts a passphrase or a hex-encoded key. If the string starts with <i>Passphrase:</i> , the remainder of the string shall be the passphrase and shall be converted to the key as described in the 'Password to Key Algorithm' section of RFC3414. If the string starts with <i>Hex:</i> , then the remainder of the string shall be the key encoded in hexadecimal notation. If the string starts with neither, the full string shall be a passphrase and shall be converted to the key as described in the 'Password to Key Algorithm' section of RFC3414. The passphrase can contain any printable characters except for the double quotation mark. Pattern: (^[!#-~]+\$)
AuthenticationKeySet (v1.1+)	boolean	<i>read-only</i>	This property shall contain <i>true</i> if a valid value was provided for the AuthenticationKey property. Otherwise, the property shall contain <i>false</i> .
AuthenticationProtocol (v1.1+)	string (enum)	<i>read-write</i> (<i>null</i>)	This property shall contain the SNMPv3 authentication protocol. <i>For the possible property values, see AuthenticationProtocol in Property details.</i>
EncryptionKey (v1.1+)	string	<i>read-write</i> (<i>null</i>)	This property shall contain the key for SNMPv3 encryption. The value shall be <i>null</i> in responses. This property accepts a passphrase or a hex-encoded key. If the string starts with <i>Passphrase:</i> , the remainder of the string shall be the passphrase and shall be converted to the key as described in the 'Password to Key Algorithm' section of RFC3414. If the string starts with <i>Hex:</i> , then the remainder of the string shall be the key encoded in hexadecimal notation. If the string starts with neither, the full string shall be a passphrase and shall be converted to the key as described in the 'Password to Key Algorithm' section of RFC3414. The passphrase can contain any printable characters except for the double quotation mark. Pattern: (^[A-Za-z0-9]+\$)
EncryptionKeySet (v1.1+)	boolean	<i>read-only</i>	This property shall contain <i>true</i> if a valid value was provided for the EncryptionKey property. Otherwise, the property shall contain <i>false</i> .
EncryptionProtocol (v1.1+)	string (enum)	<i>read-write</i> (<i>null</i>)	This property shall contain the SNMPv3 encryption protocol. <i>For the possible property values, see EncryptionProtocol in Property details.</i>
}			
UserName	string	<i>read-write</i> (<i>null</i>)	This property shall contain the user name for accessing the aggregation source.

6.7.4 Property details

6.7.4.1 AuthenticationProtocol:

This property shall contain the SNMPv3 authentication protocol.

string	Description
CommunityString	This value shall indicate authentication using SNMP community strings and the value of TrapCommunity.
HMAC128_SHA224	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC128SHA224AuthProtocol.
HMAC192_SHA256	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC192SHA256AuthProtocol.
HMAC256_SHA384	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC256SHA384AuthProtocol.
HMAC384_SHA512	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC384SHA512AuthProtocol.
HMAC_MD5	This value shall indicate authentication conforms to the RFC3414-defined HMAC-MD5-96 authentication protocol.
HMAC_SHA96	This value shall indicate authentication conforms to the RFC3414-defined HMAC-SHA-96 authentication protocol.
None	This value shall indicate authentication is not required.

6.7.4.2 EncryptionProtocol:

This property shall contain the SNMPv3 encryption protocol.

string	Description
CBC_DES	This value shall indicate encryption conforms to the RFC3414-defined CBC-DES encryption protocol.
CFB128_AES128	This value shall indicate encryption conforms to the RFC3414-defined CFB128-AES-128 encryption protocol.
None	This value shall indicate there is no encryption.

6.7.5 Example response

```
{
  "@odata.type": "#AggregationSource.v1_1_0.AggregationSource",
  "Id": "AggregationSource1",
  "Name": "AggregationSource One",
```

```

"HostName": "https://Someserver.Contoso.com/redfish/v1",
"UserName": "root",
"Password": null,
"Links": {
  "ConnectionMethod": {
    "@odata.id": "/redfish/v1/AggregationService/ConnectionMethods/ConnectionMethod1"
  },
  "ResourcesAccessed": [
    {
      "@odata.id": "/redfish/v1/Managers/1"
    }
  ]
},
"Actions": {},
"@odata.id": "/redfish/v1/AggregationService/AggregationSources/AggregationSource1"
}

```

6.8 Assembly 1.3.0

Version	v1.3	v1.2	v1.1	v1.0
Release	2020.3	2018.2	2018.1	2017.3

6.8.1 Description

This Resource shall represent an assembly for a Redfish implementation. Assembly information contains details about a device, such as part number, serial number, manufacturer, and production date. It also provides access to the original data for the assembly.

6.8.2 URIs

```

/redfish/v1/Chassis/{ChassisId}/Assembly
/redfish/v1/Chassis/{ChassisId}/Drives/{DriveId}/Assembly
/redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/Assembly
/redfish/v1/Chassis/{ChassisId}/PCleDevices/{PCleDeviceId}/Assembly
/redfish/v1/Chassis/{ChassisId}/Power/PowerSupplies/{PowerSupplyId}/Assembly
/redfish/v1/Chassis/{ChassisId}/PowerSubsystem/PowerSupplies/{PowerSupplyId}/Assembly
/redfish/v1/Chassis/{ChassisId}/Thermal/Fans/{FanId}/Assembly
/redfish/v1/Chassis/{ChassisId}/ThermalSubsystem/Fans/{FanId}/Assembly
/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Drives/{DriveId}/Assembly
/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Memory/{MemoryId}/Assembly
/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/Assembly
/redfish/v1/CompositionService/

```

ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}/Assembly
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Assembly
 /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Drives/{DriveId}/Assembly
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Assembly
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory/{MemoryId}/Assembly
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/Assembly
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}/Assembly
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Assembly
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}/Assembly
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Assembly
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Drives/{DriveId}/Assembly
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Memory/{MemoryId}/Assembly
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/Assembly
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}/Assembly
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Assembly
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Drives/{DriveId}/Assembly
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Assembly
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory/{MemoryId}/Assembly
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/Assembly
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}/Assembly
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Assembly
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}/Assembly
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Assembly
 /redfish/v1/Storage/{StorageId}/Controllers/{StorageControllerId}/Assembly
 /redfish/v1/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Assembly
 /redfish/v1/Systems/{ComputerSystemId}/Memory/{MemoryId}/Assembly

/redfish/v1/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}/Assembly
 /redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/Assembly
 /redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}/Assembly
 /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Assembly
 /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}/Assembly
 /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Assembly

6.8.3 Properties

Property	Type	Attributes	Notes
Assemblies [{	array		These properties shall define assembly records for a Redfish implementation.
@odata.id	string (URI)	read-only required	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
Actions {	object		This property shall contain the available actions for this Resource.
BinaryDataURI	string (URI)	read-only (null)	This property shall contain the URI at which to access an image of the assembly information, using the Redfish protocol and authentication methods. The Service provides this URI for the download of the OEM-specific binary image of the assembly data. An HTTP GET from this URI shall return a response payload of MIME type application/octet-stream. If the service supports it, an HTTP PUT to this URI shall replace the binary image of the assembly.
Description	string	read-only (null)	This property shall contain the description of the assembly.
EngineeringChangeLevel	string	read-only (null)	This property shall contain the engineering change level or revision of the assembly.
Location (v1.3+) {	object		This property shall contain location information of the associated assembly. For property details, see Location.
LocationIndicatorActive (v1.3+)	boolean	read-write (null)	This property shall contain the state of the indicator used to physically identify or locate this resource.
MemberId	string	read-only required	This property shall uniquely identify the member within the collection. For services supporting Redfish v1.6 or higher, this value shall contain the zero-based array index.
Model	string	read-only (null)	This property shall contain the name by which the manufacturer generally refers to the assembly.
Name	string	read-only (null)	This property shall contain the name of the assembly.
Oem {	object		See the OEM object definition in the Using this guide clause.
PartNumber	string	read-only (null)	This property shall contain the part number of the assembly.

Property	Type	Attributes	Notes
PhysicalContext (v1.2+)	string (enum)	read-only	This property shall contain a description of the physical context for the assembly data. <i>For the possible property values, see PhysicalContext in Property details.</i>
Producer	string	read-only (null)	This property shall contain the name of the company that produced or manufactured the assembly. This value shall be equal to the 'Manufacturer' field value in a PLDM FRU structure, if applicable, for the assembly.
ProductionDate	string (date-time)	read-only (null)	This property shall contain the date of production or manufacture for the assembly. The time of day portion of the property shall be 00:00:00Z, if the time of day is unknown.
SerialNumber (v1.2+)	string	read-only (null)	This property shall contain a manufacturer-allocated number that identifies the assembly.
SKU	string	read-only (null)	This property shall contain the SKU of the assembly.
SparePartNumber	string	read-only (null)	This property shall contain the spare part number of the assembly.
Status (v1.1+) {}	object		This property shall contain any status or health properties of the Resource. For property details, see Status.
Vendor	string	read-only (null)	This property shall contain the name of the company that provides the final product that includes this assembly. This value shall be equal to the 'Vendor' field value in a PLDM FRU structure, if applicable, for the assembly.
Version	string	read-only (null)	This property shall contain the hardware version of the assembly as determined by the vendor or supplier.
}]			

6.8.4 Property details

6.8.4.1 PhysicalContext:

This property shall contain a description of the physical context for the assembly data.

string	Description
Accelerator	
ACInput	
ACMaintenanceBypassInput	
ACOutput	
ACStaticBypassInput	

string	Description
ACUtilityInput	
ASIC	
Back	
Backplane	
Board	This value shall indicate a circuit board that is not the primary or system board within a context that cannot be described by other defined values.
Chassis	
ComputeBay	
CoolingSubsystem	
CPU	
CPUSubsystem	
DCBus	
Exhaust	
ExpansionBay	
Fan	
FPGA	
Front	
GPU	
GPUSubsystem	
Intake	
LiquidInlet	
LiquidOutlet	
Lower	
Memory	
MemorySubsystem	
Motor	
NetworkBay	

string	Description
NetworkingDevice	
PowerSubsystem	
PowerSupply	
PowerSupplyBay	
Rectifier	
Room	
StorageBay	
StorageDevice	
SystemBoard	
Transceiver	This value shall indicate a transceiver attached to a device.
Transformer	
TrustedModule	
Upper	
VoltageRegulator	

6.8.5 Example response

```
{
  "@odata.type": "#Assembly.v1_3_0.Assembly",
  "Id": "Assembly",
  "Name": "System-related Assembly data",
  "Assemblies": [
    {
      "@odata.id": "/redfish/v1/Chassis/1/Assembly#/Assemblies/0",
      "MemberId": "0",
      "Name": "System Board",
      "Description": "PCA System Board",
      "Model": "345TTT",
      "PartNumber": "923943",
      "SparePartNumber": "55-434",
      "SKU": "55ZZATR",
      "SerialNumber": "345394834",
      "Vendor": "Contoso",
      "ProductionDate": "2017-04-01T14:55:33+03:00",
      "Producer": "Contoso Supply Co.",
      "Version": "1.44B",
    }
  ]
}
```

```

    "EngineeringChangeLevel": "9",
    "BinaryDataURI": "/dumpster/434",
    "Oem": {
      "Contoso": {
        "Region": "C",
        "Packaging": "Retail"
      }
    }
  },
  {
    "@odata.id": "/redfish/v1/Chassis/1/Assembly#/Assemblies/1",
    "MemberId": "1",
    "Name": "Fan Controller",
    "Description": "PCA Fan Controller",
    "Model": "F58AS",
    "PartNumber": "3434-149",
    "Vendor": "Contoso",
    "Version": "2.4.481",
    "BinaryDataURI": "/dumpster/422",
    "Status": {
      "State": "Enabled",
      "Health": "Warning"
    }
  }
],
"@odata.id": "/redfish/v1/Chassis/1/Assembly"
}

```

6.9 AttributeRegistry 1.3.6

Version	v1.3	v1.2	v1.1	v1.0
Release	2018.3	2018.1	2017.1	2016.1

6.9.1 Description

This resource shall represent an attribute registry for a Redfish implementation.

6.9.2 Properties

Property	Type	Attributes	Notes
Language	string	read-only required	This property shall contain an RFC5646-conformant language code.

Property	Type	Attributes	Notes
OwningEntity	string	<i>read-only required</i>	This property shall represent the publisher of this attribute registry.
RegistryEntries {	object		This property shall list attributes for this component, along with their possible values, dependencies, and other metadata.
Attributes [{	array		This property shall contain an array containing the attributes and their possible values and other metadata in the attribute registry.
AttributeName	string	<i>read-only required</i>	This property shall contain the name of this attribute that is unique in this attribute registry. Pattern: <code>^[A-Za-z][A-Za-z0-9_]+\$</code>
CurrentValue	string, boolean, number	<i>read-only (null)</i>	This property shall contain the placeholder of the current value for the attribute, to aid in evaluating dependencies. The evaluation results of the Dependencies array may affect the current attribute value.
DefaultValue	string, boolean, number	<i>read-only (null)</i>	This property shall contain the default value for the attribute.
DisplayName	string	<i>read-only (null)</i>	This property shall contain the user-readable display string for the attribute in the defined language.
DisplayOrder	integer	<i>read-only (null)</i>	This property shall contain the ascending order, as a number, in which this attribute appears relative to other attributes.
GrayOut	boolean	<i>read-only (null)</i>	This property shall indicate whether this attribute is grayed out. A grayed-out attribute is not active and is grayed out in user interfaces but the attribute value can be modified. The evaluation results of the Dependencies array may affect the grayed-out state of an attribute.
HelpText	string	<i>read-only (null)</i>	This property shall contain the help text for the attribute.
Hidden	boolean	<i>read-only (null)</i>	This property shall indicate whether this attribute is hidden in user interfaces. The evaluation results of the Dependencies array may affect the hidden state of an attribute.
Immutable	boolean	<i>read-only (null)</i>	This property shall indicate whether this attribute is immutable. Immutable attributes shall not be modified and typically reflect a hardware state.
IsSystemUniqueProperty	boolean	<i>read-only (null)</i>	This property shall indicate whether this attribute is unique.
LowerBound	integer	<i>read-only (null)</i>	This property shall contain a number indicating the lower limit for an integer attribute.
MaxLength	integer	<i>read-only (null)</i>	This numeric property shall contain the maximum character length of an attribute of the String type.

Property	Type	Attributes	Notes
MenuPath	string	<i>read-only (null)</i>	This property shall contain the menu hierarchy of this attribute, in the form of a path to the menu names. It shall start with <code>./</code> to indicate the root menu, followed by the menu names with <code>/</code> characters to delineate the menu traversal. Pattern: <code>^\./[^\./+]/[^\./+]*)?\$</code>
MinLength	integer	<i>read-only (null)</i>	This property shall contain a number indicating the minimum character length of an attribute of the String type.
Oem (v1.3+) {}	object		See the OEM object definition in the Using this guide clause.
ReadOnly	boolean	<i>read-only (null)</i>	This property shall indicate whether this attribute is read-only. A read-only attribute cannot be modified, and should be grayed out in user interfaces. The evaluation results of the Dependencies array may affect the read-only state of an attribute.
ResetRequired (v1.2+)	boolean	<i>read-only (null)</i>	This property shall indicate whether a system or device reset is required for this attribute value change to take effect.
ScalarIncrement	integer	<i>read-only (null)</i>	This property shall contain a number indicating the amount to increment or decrement an integer attribute each time a user requests a value change. The <code>0</code> value indicates a free-form numeric user-input attribute.
Type	string (enum)	<i>read-only</i>	This property shall contain an enumeration that describes the attribute type. <i>For the possible property values, see Type in Property details.</i>
UefiDevicePath (v1.2+)	string	<i>read-only (null)</i>	This property shall contain the UEFI Specification-defined UEFI device path that qualifies and locates this device for this attribute.
UefiKeywordName (v1.2+)	string	<i>read-only</i>	This property shall contain the UEFI Specification-defined keyword for this attribute.
UefiNamespaceId (v1.2+)	string	<i>read-only</i>	This property shall contain the UEFI Specification-defined namespace ID for this attribute.
UpperBound	integer	<i>read-only (null)</i>	This property shall contain a number indicating the upper limit for an integer attribute.
Value [{	array		This property shall contain an array containing the possible values of an attribute of the Enumeration type.
ValueDisplayName	string	<i>read-only (null)</i>	This property shall contain a string representing the user-readable display string of the value for the attribute in the defined language.
ValueName	string	<i>read-only required</i>	This property shall contain a string representing the value name for the attribute. ValueName is a unique string within the list of possible values in the Value array for an attribute.
}			
ValueExpression	string	<i>read-only (null)</i>	This property shall contain a valid regular expression, according to the Perl regular expression dialect, that validates the attribute value. Applies to only string and integer attributes.

Property	Type	Attributes	Notes
WarningText	string	<i>read-only</i> (null)	This property shall contain the warning text for the attribute.
WriteOnly	boolean	<i>read-only</i> (null)	This property shall indicate whether this attribute is write-only. A write-only attribute reverts to its initial value after settings are applied.
}}			
Dependencies [{	array		This property shall contain an array containing a list of dependencies of attributes on this component.
Dependency {	object		This property shall contain the dependency expression for one or more attributes in this attribute registry.
MapFrom [{	array		This property shall contain an array containing the map-from conditions for a dependency of the Map type.
MapFromAttribute	string	<i>read-only</i>	This property shall contain the AttributeName for the attribute to use to evaluate this dependency expression term. Pattern: ^[A-Za-z][A-Za-z0-9_]+\$
MapFromCondition	string (enum)	<i>read-only</i>	This property shall contain the condition to use to evaluate this dependency expression. For example, <code>EQU</code> or <code>NEQ</code> . For the possible property values, see <i>MapFromCondition</i> in Property details.
MapFromProperty	string (enum)	<i>read-only</i>	This property shall contain the metadata property for the attribute that the MapFromAttribute property specifies to use to evaluate this dependency expression. For example, this value could be the MapFromAttribute CurrentValue, or ReadOnly state. For the possible property values, see <i>MapFromProperty</i> in Property details.
MapFromValue	string, boolean, number	<i>read-only</i> (null)	The value that the property in MapFromProperty in the attribute in MapFromAttribute to use to evaluate this dependency expression.
MapTerms	string (enum)	<i>read-only</i>	This property shall contain the logical term that combines two or more MapFrom conditions in this dependency expression. For example, <code>AND</code> for logical AND, or <code>OR</code> for logical OR. If multiple logical terms are present in a dependency expression, they should be evaluated in array order, meaning they are evaluated left-to-right when displayed as a logic expression. For the possible property values, see <i>MapTerms</i> in Property details.
}}			
MapToAttribute	string	<i>read-only</i>	This property shall contain the AttributeName of the attribute that is affected by this dependency expression. Pattern: ^[A-Za-z][A-Za-z0-9_]+\$
MapToProperty	string (enum)	<i>read-only</i>	This property shall contain the metadata property for the attribute that the MapFromAttribute property specifies that evaluates this dependency expression. For example, this value could be the MapFromAttribute CurrentValue or ReadOnly state. For the possible property values, see <i>MapToProperty</i> in Property details.

Property	Type	Attributes	Notes
MapToValue	string, boolean, number	<i>read-only</i> (<i>null</i>)	The value that the property in MapToProperty in the attribute specified in MapToAttribute changes to if the dependency expression evaluates to <code>true</code> .
}			
DependencyFor	string	<i>read-only</i>	This property shall contain the AttributeName of the attribute whose change triggers the evaluation of this dependency expression. Pattern: <code>^[A-Za-z][A-Za-z0-9_]+\$</code>
Type	string (enum)	<i>read-only</i>	This property shall contain an enumeration that describes the type for the attribute dependency. <i>For the possible property values, see Type in Property details.</i>
}]			
Menus [{	array		This property shall contain an array containing the attributes menus and their hierarchy in the attribute registry.
DisplayName	string	<i>read-only</i> (<i>null</i>)	This property shall contain the user-readable display string of the menu in the defined language.
DisplayOrder	integer	<i>read-only</i> (<i>null</i>)	This property shall contain the ascending order, as a number, in which this menu appears relative to other menus.
GrayOut	boolean	<i>read-only</i> (<i>null</i>)	This property shall indicate whether this menu is grayed out. A grayed-only menu is not accessible in user interfaces.
Hidden (v1.3+)	boolean	<i>read-only</i> (<i>null</i>)	This property shall indicate whether this menu is hidden in user interfaces. The evaluation results of the Dependencies array may affect the hidden state of a menu.
MenuName	string	<i>read-only</i>	This property shall contain the name of this menu that is unique in this attribute registry. Pattern: <code>^[^/]+\$</code>
MenuPath	string	<i>read-only</i> (<i>null</i>)	This property shall contain the menu hierarchy of this menu, in the form of a path to the menu names. It shall start with <code>./</code> to indicate the root menu, followed by the menu names with <code>/</code> characters to delineate the menu traversal. Pattern: <code>^.*/([^/]+(/[^[^/]+)*)?\$</code>
Oem (v1.3+)	object		See the OEM object definition in the Using this guide clause.
ReadOnly	boolean	<i>read-only</i> (<i>null</i>)	This property shall indicate whether this menu is read-only. A read-only menu is not accessible in user interfaces, and all properties contained in that menu and its sub-menus are read-only.
}]			
}			
RegistryVersion	string	<i>read-only</i> <i>required</i>	This property shall contain the version of this attribute registry. Pattern: <code>^\d+.\d+.\d+\$</code>

Property	Type	Attributes	Notes
SupportedSystems [{	array		This property shall contain an array containing a list of systems that this attribute registry supports.
FirmwareVersion (v1.1+)	string	<i>read-only</i> (null)	The version of the component firmware image to which this attribute registry applies.
ProductName	string	<i>read-only</i> (null)	This property shall contain the product name of the computer system to which this attribute registry applies.
SystemId	string	<i>read-only</i> (null)	This property shall contain the system ID that identifies the systems to which this attribute registry applies. This can be identified by one or more properties in the computer system resource, such as Model, SubModel, or SKU. Pattern: ^[A-Za-z0-9]+\$
}]			

6.9.3 Property details

6.9.3.1 MapFromCondition:

This property shall contain the condition to use to evaluate this dependency expression. For example, `EQU` or `NEQ`.

string	Description
EQU	The logical operation for 'Equal'.
GEQ	The logical operation for 'Greater than or Equal'.
GTR	The logical operation for 'Greater than'.
LEQ	The logical operation for 'Less than or Equal'.
LSS	The logical operation for 'Less than'.
NEQ	The logical operation for 'Not Equal'.

6.9.3.2 MapFromProperty:

This property shall contain the metadata property for the attribute that the MapFromAttribute property specifies to use to evaluate this dependency expression. For example, this value could be the MapFromAttribute CurrentValue, or ReadOnly state.

string	Description
CurrentValue	The dependency on an attribute's CurrentValue.

string	Description
DefaultValue	The dependency on an attribute's DefaultValue.
GrayOut	The dependency on an attribute's GrayOut state.
Hidden	The dependency on an attribute's Hidden state.
LowerBound	The dependency on an attribute's LowerBound.
MaxLength	The dependency on an attribute's MaxLength.
MinLength	The dependency on an attribute's MinLength.
ReadOnly	The dependency on an attribute's ReadOnly state.
ScalarIncrement	The dependency on an attribute's ScalarIncrement.
UpperBound	The dependency on an attribute's UpperBound.
WriteOnly	The dependency on an attribute's WriteOnly state.

6.9.3.3 MapTerms:

This property shall contain the logical term that combines two or more MapFrom conditions in this dependency expression. For example, `AND` for logical AND, or `OR` for logical OR. If multiple logical terms are present in a dependency expression, they should be evaluated in array order, meaning they are evaluated left-to-right when displayed as a logic expression.

string	Description
AND	The operation used for logical 'AND' of dependency terms.
OR	The operation used for logical 'OR' of dependency terms.

6.9.3.4 MapToProperty:

This property shall contain the metadata property for the attribute that the MapFromAttribute property specifies that evaluates this dependency expression. For example, this value could be the MapFromAttribute CurrentValue or ReadOnly state.

string	Description
CurrentValue	The dependency that affects an attribute's CurrentValue.
DefaultValue	The dependency that affects an attribute's DefaultValue.
DisplayName	The dependency that affects an attribute's DisplayName.

string	Description
DisplayOrder	The dependency that affects an attribute's DisplayName.
GrayOut	The dependency that affects an attribute's GrayOut state.
HelpText	The dependency that affects an attribute's HelpText.
Hidden	The dependency that affects an attribute's Hidden state.
Immutable	The dependency that affects an attribute's Immutable state.
LowerBound	The dependency that affects an attribute's LowerBound.
MaxLength	The dependency that affects an attribute's MaxLength.
MinLength	The dependency that affects an attribute's MinLength.
ReadOnly	The dependency that affects an attribute's ReadOnly state.
ScalarIncrement	The dependency that affects an attribute's ScalarIncrement.
UpperBound	The dependency that affects an attribute's UpperBound.
ValueExpression	The dependency that affects an attribute's ValueExpression.
WarningText	The dependency that affects an attribute's WarningText.
WriteOnly	The dependency that affects an attribute's WriteOnly state.

6.9.3.5 Type:

6.9.3.5.1 In RegistryEntries: Attributes:

This property shall contain an enumeration that describes the attribute type.

string	Description
Boolean	A flag with a <code>true</code> or <code>false</code> value.
Enumeration	A list of the known possible enumerated values.
Integer	An integer value.
Password	Password values that do not appear as plain text. The value shall be null in responses.
String	Free-form text in their values.

6.9.3.5.2 In RegistryEntries: Dependencies:

This property shall contain an enumeration that describes the type for the attribute dependency.

string	Description
Map	A simple mapping dependency. If the condition evaluates to <code>true</code> , the attribute or state changes to the mapped value.

6.9.4 Example response

```
{
  "@odata.type": "#AttributeRegistry.v1_3_6.AttributeRegistry",
  "Description": "This registry defines a representation of BIOS Attribute instances",
  "Id": "BiosAttributeRegistryG9000.v1_0_0",
  "Language": "en",
  "Name": "G9000 BIOS Attribute Registry",
  "OwningEntity": "Contoso",
  "RegistryVersion": "1.0.0",
  "SupportedSystems": [
    {
      "ProductName": "Contoso Server GLH9000",
      "SystemId": "G9000",
      "FirmwareVersion": "v1.00 (06/02/2014)"
    }
  ],
  "RegistryEntries": {
    "Attributes": [
      {
        "CurrentValue": null,
        "DisplayName": "Embedded NIC 1 Boot",
        "DisplayOrder": 5,
        "HelpText": "Select this option to enable network boot (PXE, iSCSI, or FCoE) for the selected NIC. You may need to change the boot order in the BIOS.",
        "MenuPath": "./SystemOptions/NetworkBootOptions",
        "AttributeName": "NicBoot1",
        "ReadOnly": false,
        "Hidden": false,
        "Type": "Enumeration",
        "Value": [
          {
            "ValueDisplayName": "Network Boot",
            "ValueName": "NetworkBoot"
          },
          {
            "ValueDisplayName": "Disabled",
            "ValueName": "Disabled"
          }
        ],
        "WarningText": "Important: When enabling network boot support for an embedded NIC, the NIC boot option does not appear in the BIOS boot menu."
      },
      {
        "CurrentValue": null,
        "DisplayName": "Embedded SATA Configuration",
        "DisplayOrder": 74,
```



```

    "HelpText": "Important: Select this option to configure the embedded chipset SATA controller.",
    "MenuPath": "./SystemOptions/SataOptions",
    "AttributeName": "EmbeddedSata",
    "ReadOnly": false,
    "Hidden": false,
    "Type": "Enumeration",
    "Value": [
      {
        "ValueDisplayName": "Enable SATA AHCI Support",
        "ValueName": "Ahci"
      },
      {
        "ValueDisplayName": "Enable Software RAID Support",
        "ValueName": "Raid"
      }
    ],
    "WarningText": "Important: Software RAID is not supported when the Boot Mode is configured in Legacy BIOS Mode",
  },
],
"Dependencies": [
  {
    "Dependency": {
      "MapFrom": [
        {
          "MapFromAttribute": "BootMode",
          "MapFromCondition": "EQU",
          "MapFromProperty": "CurrentValue",
          "MapFromValue": "LegacyBios"
        }
      ],
      "MapToAttribute": "EmbeddedSata",
      "MapToProperty": "ReadOnly",
      "MapToValue": true
    },
    "DependencyFor": "EmbeddedSata",
    "Type": "Map"
  }
],
"Menus": [
  {
    "DisplayName": "BIOS Configuration",
    "DisplayOrder": 1,
    "MenuPath": "./",
    "MenuName": "BiosMainMenu",
    "Hidden": false,
    "ReadOnly": false
  },
  {
    "DisplayName": "System Options",
    "DisplayOrder": 2,

```

```

        "MenuPath": "./SystemOptions",
        "MenuName": "SystemOptions",
        "Hidden": false,
        "ReadOnly": false
    }
}
}

```

6.10 Bios 1.2.0

Version	v1.2	v1.1	v1.0
Release	2021.1	2019.2	2016.1

6.10.1 Description

This resource shall represent BIOS attributes for a Redfish implementation.

6.10.2 URIs

/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Bios
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Bios
 /redfish/v1/Systems/{ComputerSystemId}/Bios

6.10.3 Properties

Property	Type	Attributes	Notes
AttributeRegistry	string	read-only (null)	The link to the attribute registry that lists the metadata describing the BIOS attribute settings in this resource.
Attributes {	object		This property shall contain the list of BIOS attributes specific to the manufacturer or provider. BIOS attribute settings appear as additional properties in this object, and can be looked up in the attribute registry by their AttributeName.
(pattern)	string, boolean, number	read-write (null)	Property names follow regular expression pattern " [^] [A-Za-z][A-Za-z0-9_]+ ^{\$} "
}			
Links (v1.1+) {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.

Property	Type	Attributes	Notes
ActiveSoftwareImage (v1.1+) {	object		This property shall contain a link a resource of type <i>SoftwareInventory</i> that represents the active BIOS firmware image. See the <i>SoftwareInventory</i> schema for details on this property.
@odata.id	string	<i>read-write</i>	Link to a <i>SoftwareInventory</i> resource. See the Links section and the <i>SoftwareInventory</i> schema for details.
}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
SoftwareImages (v1.1+) [{	array		This property shall contain an array of links to resources of type <i>SoftwareInventory</i> that represent the firmware images that apply to this BIOS.
@odata.id	string	<i>read-only</i>	Link to a <i>SoftwareInventory</i> resource. See the Links section and the <i>SoftwareInventory</i> schema for details.
}]			
}			
ResetBiosToDefaultsPending (v1.2+)	boolean	<i>read-only</i> (null)	This property shall indicate whether there is a pending request to reset the BIOS attributes to default values. A successful completion of the <i>ResetBios</i> action shall set this property to <i>true</i> . Applying the default attribute values to this resource shall set this property to <i>false</i> . Services may reject modification requests to the settings resource if this property contains <i>true</i> .

6.10.4 Actions

6.10.4.1 ChangePassword

Description

This action shall change the selected BIOS password.

Action URI: {Base URI of target resource}/Actions/Bios.ChangePassword

Action parameters

Parameter Name	Type	Attributes	Notes
NewPassword	string	<i>required</i>	This parameter shall contain the new BIOS password.
OldPassword	string	<i>required</i>	This parameter shall contain the existing BIOS password to change.
PasswordName	string	<i>required</i>	This parameter shall contain the name of the BIOS password to change. For instance, AdminPassword or UserPassword.

Request Example

```
{
  "OldPassword": "secret123",
  "NewPassword": "B3tt3rS3cur1tY!",
  "PasswordName": "Admin"
}
```

6.10.4.2 ResetBios

Description

This action shall reset the BIOS attributes to their default values. To apply the default values, a system reset may be required. This action can impact other resources. This action may clear pending values in the settings resource.

Action URI: {Base URI of target resource}/Actions/Bios.ResetBios

Action parameters

This action takes no parameters.

6.10.5 Example response

```
{
  "@odata.type": "#Bios.v1_2_0.Bios",
  "Id": "BIOS",
  "Name": "BIOS Configuration Current Settings",
  "AttributeRegistry": "BiosAttributeRegistryP89.v1_0_0",
  "Attributes": {
    "AdminPhone": "",
    "BootMode": "Uefi",
    "EmbeddedSata": "Raid",
    "NicBoot1": "NetworkBoot",
    "NicBoot2": "Disabled",
    "PowerProfile": "MaxPerf",
    "ProcCoreDisable": 0,
    "ProcHyperthreading": "Enabled",
    "ProcTurboMode": "Enabled",
    "UsbControl": "UsbEnabled"
  },
  "@Redfish.Settings": {
    "@odata.type": "#Settings.v1_3_3.Settings",
    "ETag": "9234ac83b9700123cc32",
    "Messages": [
      {

```

```

        "MessageId": "Base.1.0.SettingsFailed",
        "RelatedProperties": [
            "#/Attributes/ProcTurboMode"
        ]
    },
],
"SettingsObject": {
    "@odata.id": "/redfish/v1/Systems/437XR1138R2/Bios/Settings"
},
"Time": "2016-03-07T14:44.30-05:00"
},
"Actions": {
    "#Bios.ResetBios": {
        "target": "/redfish/v1/Systems/437XR1138R2/Bios/Actions/Bios.ResetBios"
    },
    "#Bios.ChangePassword": {
        "target": "/redfish/v1/Systems/437XR1138R2/Bios/Actions/Bios.ChangePassword"
    }
},
"@odata.id": "/redfish/v1/Systems/437XR1138R2/Bios"
}

```

6.11 BootOption 1.0.4

Version	v1.0
Release	2017.3

6.11.1 Description

This resource shall represent a single boot option within a system.

6.11.2 URIs

/redfish/v1/CompositionService/

ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/BootOptions/{BootOptionId}

/redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/BootOptions/{BootOptionId}

/redfish/v1/Systems/{ComputerSystemId}/BootOptions/{BootOptionId}

6.11.3 Properties

Property	Type	Attributes	Notes
Alias	string (enum)	read-only (null)	This property shall contain the string alias of this boot source that describes the type of boot. For the possible property values, see <i>Alias in Property details</i> .
BootOptionEnabled	boolean	read-write (null)	This property shall indicate whether the boot option is enabled. If <code>true</code> , it is enabled. If <code>false</code> , the boot option that the boot order array on the computer system contains shall be skipped. In the UEFI context, this property shall influence the load option active flag for the boot option.
BootOptionReference	string	read-only required (null)	This property shall correspond to the boot option or device. For UEFI systems, this string shall match the UEFI boot option variable name, such as <code>Boot####</code> . The <code>BootOrder</code> array of a computer system resource contains this value.
DisplayName	string	read-only (null)	This property shall contain a user-readable boot option name, as it should appear in the boot order list in the user interface.
RelatedItem [{	array		This property shall contain an array of links to resources or objects that are associated with this boot option.
@odata.id	string (URI)	read-only	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}]			
UefiDevicePath	string	read-only (null)	This property shall contain the UEFI Specification-defined UEFI device path that identifies and locates the device for this boot option.

6.11.4 Property details

6.11.4.1 Alias:

This property shall contain the string alias of this boot source that describes the type of boot.

string	Description
BiosSetup	Boot to the BIOS setup utility.
Cd	Boot from the CD or DVD.
Diags	Boot to the manufacturer's diagnostics program.
Floppy	Boot from the floppy disk drive.
Hdd	Boot from a hard drive.
None	Boot from the normal boot device.

string	Description
Pxe	Boot from the Pre-Boot EXecution (PXE) environment.
RemoteDrive	Boot from a remote drive, such as an iSCSI target.
SDCard	Boot from an SD card.
UefiBootNext	Boot to the UEFI device that the BootNext property specifies.
UefiHttp	Boot from a UEFI HTTP network location.
UefiShell	Boot to the UEFI Shell.
UefiTarget	Boot to the UEFI device specified in the UefiTargetBootSourceOverride property.
Usb	Boot from a system BIOS-specified USB device.
Utilities	Boot to the manufacturer's utilities program or programs.

6.11.5 Example response

```
{
  "@odata.type": "#BootOption.v1_0_4.BootOption",
  "Id": "1",
  "Name": "Boot Option",
  "Description": "UEFI Boot Option",
  "BootOptionReference": "Boot0000",
  "DisplayName": "Windows Boot Manager",
  "UefiDevicePath": "PciRoot(0x0)/Pci(0x1,0x0)/Pci(0x0,0x0)/Scsi(0x0,0x0)/HD(2,GPT,B02BF459-8975-4222-A1C4-17915C29E5E5,0x9F6A...)",
  "Alias": "Hdd",
  "RelatedItem": [
    {
      "@odata.id": "/redfish/v1/Systems/1/SimpleStorage/1"
    }
  ],
  "Oem": {},
  "@odata.id": "/redfish/v1/Systems/1/BootOptions/1"
}
```

6.12 Certificate 1.3.0

Version	v1.3	v1.2	v1.1	v1.0
Release	2021.1	2020.1	2019.1	2018.3

6.12.1 Description

This resource shall represent a certificate for a Redfish implementation.

6.12.2 URIs

/redfish/v1/AccountService/Accounts/{ManagerAccountId}/Certificates/{CertificateId}
 /redfish/v1/AccountService/ActiveDirectory/Certificates/{CertificateId}
 /redfish/v1/AccountService/ExternalAccountProviders/{ExternalAccountProviderId}/Certificates/{CertificateId}
 /redfish/v1/AccountService/LDAP/Certificates/{CertificateId}
 /redfish/v1/Chassis/{ChassisId}/Certificates/{CertificateId}
 /redfish/v1/Chassis/{ChassisId}/Drives/{DriveId}/Certificates/{CertificateId}
 /redfish/v1/Chassis/{ChassisId}/Memory/{MemoryId}/Certificates/{CertificateId}
 /redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Drives/{DriveId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Memory/{MemoryId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Drives/{DriveId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Boot/
 Certificates/{CertificateId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory/{MemoryId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/SecureBoot/
 SecureBootDatabases/{DatabaseId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/
 Certificates/{CertificateId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageContr

ollerId}/Certificates/{CertificateId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/VirtualMedia/{VirtualMediaId}/Certificates/{CertificateId}
 /redfish/v1/EventService/Subscriptions/{EventDestinationId}/Certificates/{CertificateId}
 /redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Certificates/{CertificateId}
 /redfish/v1/Managers/{ManagerId}/NetworkProtocol/HTTPS/Certificates/{CertificateId}
 /redfish/v1/Managers/{ManagerId}/RemoteAccountService/Accounts/{ManagerAccountId}/Certificates/{CertificateId}
 /redfish/v1/Managers/{ManagerId}/RemoteAccountService/ActiveDirectory/Certificates/{CertificateId}
 /redfish/v1/Managers/{ManagerId}/RemoteAccountService/
 ExternalAccountProviders/{ExternalAccountProviderId}/Certificates/{CertificateId}
 /redfish/v1/Managers/{ManagerId}/RemoteAccountService/LDAP/Certificates/{CertificateId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Drives/{DriveId}/Certificates/{CertificateId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Memory/{MemoryId}/Certificates/{CertificateId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/Certificates/{CertificateId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Certificates/{CertificateId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Drives/{DriveId}/Certificates/{CertificateId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Certificates/{CertificateId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Boot/Certificates/{CertificateId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Certificates/{CertificateId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory/{MemoryId}/Certificates/{CertificateId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/Certificates/{CertificateId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/SecureBoot/
 SecureBootDatabases/{DatabaseId}/Certificates/{CertificateId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/
 Certificates/{CertificateId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}/Certificates/{CertificateId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Certificates/{CertificateId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/VirtualMedia/{VirtualMediaId}/Certificates/{CertificateId}
 /redfish/v1/Storage/{StorageId}/Controllers/{StorageControllerId}/Certificates/{CertificateId}
 /redfish/v1/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Certificates/{CertificateId}
 /redfish/v1/Systems/{ComputerSystemId}/Boot/Certificates/{CertificateId}

/redfish/v1/Systems/{ComputerSystemId}/Certificates/{CertificateId}
 /redfish/v1/Systems/{ComputerSystemId}/Memory/{MemoryId}/Certificates/{CertificateId}
 /redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/Certificates/{CertificateId}
 /redfish/v1/Systems/{ComputerSystemId}/SecureBoot/SecureBootDatabases/{DatabaseId}/Certificates/{CertificateId}
 /redfish/v1/
 Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Certificates/{CertificateId}
 /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}/Certificates/{CertificateId}
 /redfish/v1/
 Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Certificates/{CertificateId}
 /redfish/v1/Systems/{ComputerSystemId}/VirtualMedia/{VirtualMediaId}/Certificates/{CertificateId}
 /redfish/v1/UpdateService/RemoteServerCertificates/{CertificateId}

6.12.3 Properties

Property	Type	Attributes	Notes
CertificateString	string	<i>read-only required on create (null)</i>	This property shall contain the certificate, and the format shall follow the requirements specified by the CertificateType property value. If the certificate contains any private keys, they shall be removed from the string in responses. If the service does not know the private key for the certificate and is needed to use the certificate, the client shall provide the private key as part of the string in the POST request.
CertificateType	string (enum)	<i>read-only required on create (null)</i>	This property shall contain the format type for the certificate. <i>For the possible property values, see CertificateType in Property details.</i>
Fingerprint (v1.3+)	string	<i>read-only</i>	The value of this property shall be a string containing the ASCII representation of the fingerprint of the certificate. The hash algorithm used to generate this fingerprint shall be specified by the FingerprintHashAlgorithm property. Pattern: ^([0-9A-Fa-f]{2};){0,}([0-9A-Fa-f]{2})\$
FingerprintHashAlgorithm (v1.3+)	string	<i>read-only</i>	The value of this property shall be a string containing the hash algorithm used for generating the Fingerprint property. The value shall be one of the strings in the 'Algorithm Name' field of the 'TPM_ALG_ID Constants' table within the 'Trusted Computing Group Algorithm Registry'.
Issuer {	object		This property shall contain an object containing information about the issuer of the certificate.
City	string	<i>read-only</i>	This property shall contain the city or locality of the organization of the entity.
CommonName	string	<i>read-only</i>	This property shall contain the fully qualified domain name of the entity.
Country	string	<i>read-only</i>	This property shall contain the two-letter ISO code for the country of the organization of the entity.
Email	string	<i>read-only (null)</i>	This property shall contain the email address of the contact within the organization of the entity.

Property	Type	Attributes	Notes
Organization	string	<i>read-only</i>	This property shall contain the name of the organization of the entity.
OrganizationalUnit	string	<i>read-only</i>	This property shall contain the name of the unit or division of the organization of the entity.
State	string	<i>read-only</i>	This property shall contain the state, province, or region of the organization of the entity.
}			
KeyUsage []	array (string (enum))	<i>read-only</i> (null)	This property shall contain the key usage extension, which defines the purpose of the public keys in this certificate. <i>For the possible property values, see KeyUsage in Property details.</i>
SerialNumber (v1.3+)	string	<i>read-only</i>	The value of this property shall be a string containing the ASCII representation of the serial number of the certificate, as defined by the RFC5280 'serialNumber' field. Pattern: ^([0-9A-Fa-f]{2}:){0,}([0-9A-Fa-f]{2})\$
SignatureAlgorithm (v1.3+)	string	<i>read-only</i>	The value of this property shall be a string containing the algorithm used for generating the signature of the certificate, as defined by the RFC5280 'signatureAlgorithm' field. The value shall be a string representing the ASN.1 OID of the signature algorithm as defined in, but not limited to, RFC3279, RFC4055, or RFC4491.
Subject {	object		This property shall contain an object containing information about the subject of the certificate.
City	string	<i>read-only</i>	This property shall contain the city or locality of the organization of the entity.
CommonName	string	<i>read-only</i>	This property shall contain the fully qualified domain name of the entity.
Country	string	<i>read-only</i>	This property shall contain the two-letter ISO code for the country of the organization of the entity.
Email	string	<i>read-only</i> (null)	This property shall contain the email address of the contact within the organization of the entity.
Organization	string	<i>read-only</i>	This property shall contain the name of the organization of the entity.
OrganizationalUnit	string	<i>read-only</i>	This property shall contain the name of the unit or division of the organization of the entity.
State	string	<i>read-only</i>	This property shall contain the state, province, or region of the organization of the entity.
}			
UefiSignatureOwner (v1.2+)	string	<i>read-only</i> (null)	The value of this property shall contain the GUID of the UEFI signature owner for this certificate as defined by the UEFI Specification. This property shall only be present for certificates managed by UEFI. Pattern: ([0-9a-fA-F]{8})-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{12})
ValidNotAfter	string (date-time)	<i>read-only</i>	This property shall contain the date when the certificate validity period ends.

Property	Type	Attributes	Notes
ValidNotBefore	string (date-time)	<i>read-only</i>	This property shall contain the date when the certificate validity period begins.

6.12.4 Actions

6.12.4.1 Rekey (v1.1+)

Description

This action shall use the certificate data to generate a new key-pair for a certificate. The response shall contain a signing request that a certificate authority (CA) will sign. The service should retain the private key that generated this request for installation of the certificate. The private key should not be part of the response. The private key should not be part of the response.

Action URI: {Base URI of target resource}/Actions/Certificate.Rekey

Action parameters

Parameter Name	Type	Attributes	Notes
ChallengePassword	string	<i>optional</i>	This property shall contain the challenge password to apply to the certificate for revocation requests as defined by the RFC2985 'challengePassword' attribute.
KeyBitLength	integer	<i>optional</i>	This parameter shall contain the length of the key, in bits, if needed based on the KeyPairAlgorithm parameter value.
KeyCurveId	string	<i>optional</i>	This parameter shall contain the curve ID to use with the key, if needed based on the KeyPairAlgorithm parameter value. The allowable values for this parameter shall be the strings in the 'Name' field of the 'TPM_ECC_CURVE Constants' table within the 'Trusted Computing Group Algorithm Registry'.
KeyPairAlgorithm	string	<i>optional</i>	This parameter shall contain the type of key-pair for use with signing algorithms. The allowable values for this parameter shall be the strings in the 'Algorithm Name' field of the 'TPM_ALG_ID Constants' table within the 'Trusted Computing Group Algorithm Registry'.

Response Payload

{			
Certificate (v1.1+) {	object	* required*	This property shall contain a link to a resource of type Certificate that is replaced after the certificate authority (CA) signs the certificate.
@odata.id	string	<i>read-only</i>	Link to another Certificate resource.

}			
CSRString (v1.1+)	string	<i>read-only required</i>	This property shall contain the certificate signing request as a PEM-encoded string, containing structures specified by RFC2986. The private key should not be part of the string.
}			

6.12.4.2 Renew (v1.1+)

Description

This action shall generate a certificate signing request using the existing information and key-pair of the certificate. The response shall contain a signing request that a certificate authority (CA) will sign. The service should retain the private key that this request generates for when the certificate is installed. The private key should not be part of the response.

Action URI: {Base URI of target resource}/Actions/Certificate.Renew

Action parameters

Parameter Name	Type	Attributes	Notes
ChallengePassword	string	<i>optional</i>	This property shall contain the challenge password to apply to the certificate for revocation requests as defined by the RFC2985 'challengePassword' attribute.

Response Payload

{			
Certificate (v1.1+) {	object	* required*	This property shall contain a link to a resource of type Certificate that is replaced after the certificate authority (CA) signs the certificate.
@odata.id	string	<i>read-only</i>	Link to another Certificate resource.
}			
CSRString (v1.1+)	string	<i>read-only required</i>	This property shall contain the certificate signing request as a PEM-encoded string, containing structures specified by RFC2986. The private key should not be part of the string.
}			

6.12.5 Property details

6.12.5.1 CertificateType:

This property shall contain the format type for the certificate.

string	Description
PEM	The format of the certificate shall contain a Privacy Enhanced Mail (PEM)-encoded string, containing RFC5280-defined structures.
PKCS7	The format of the certificate shall contain a Privacy Enhanced Mail (PEM)-encoded string, containing RFC5280- and RFC2315-defined structures. The service can discard additional certificates or other data in the structure.

6.12.5.2 KeyUsage:

This property shall contain the key usage extension, which defines the purpose of the public keys in this certificate.

string	Description
ClientAuthentication	TLS WWW client authentication.
CodeSigning	Signs downloadable executable code.
CRLSigning	Verifies signatures on certificate revocation lists (CRLs).
DataEncipherment	Directly enciphers raw user data without an intermediate symmetric cipher.
DecipherOnly	Deciphers data while performing a key agreement.
DigitalSignature	Verifies digital signatures, other than signatures on certificates and CRLs.
EmailProtection	Email protection.
EncipherOnly	Enciphers data while performing a key agreement.
KeyAgreement	Key agreement.
KeyCertSign	Verifies signatures on public key certificates.
KeyEncipherment	Enciphers private or secret keys.
NonRepudiation	Verifies digital signatures, other than signatures on certificates and CRLs, and provides a non-repudiation service that protects against the signing entity falsely denying some action.
OCSPSigning	Signs OCSP responses.
ServerAuthentication	TLS WWW server authentication.
Timestamping	Binds the hash of an object to a time.

6.12.6 Example response

```
{
  "@odata.type": "#Certificate.v1_3_0.Certificate",
  "Id": "1",
```

```

"Name": "HTTPS Certificate",
"CertificateString": "-----BEGIN CERTIFICATE-----\nMIIFSTCC [**truncated example**] GXG5zljl\n-----END CERTIFICATE-----",
"CertificateType": "PEM",
"Issuer": {
  "Country": "US",
  "State": "Oregon",
  "City": "Portland",
  "Organization": "Contoso",
  "OrganizationalUnit": "ABC",
  "CommonName": "manager.contoso.org"
},
"Subject": {
  "Country": "US",
  "State": "Oregon",
  "City": "Portland",
  "Organization": "Contoso",
  "OrganizationalUnit": "ABC",
  "CommonName": "manager.contoso.org"
},
"ValidNotBefore": "2018-09-07T13:22:05Z",
"ValidNotAfter": "2019-09-07T13:22:05Z",
"KeyUsage": [
  "KeyEncipherment",
  "ServerAuthentication"
],
"SerialNumber": "5d:7a:d8:df:f6:fc:c1:b3:ca:fe:fb:cc:38:f3:01:64:51:ea:05:cb",
"Fingerprint": "A6:E9:D2:5C:DC:52:DA:4B:3B:14:97:F3:A4:53:D9:99:A1:0B:56:41",
"FingerprintHashAlgorithm": "TPM_ALG_SHA1",
"SignatureAlgorithm": "sha256WithRSAEncryption",
"Oem": {},
"@odata.id": "/redfish/v1/Managers/BMC/NetworkProtocol/HTTPS/Certificates/1"
}

```

6.13 CertificateLocations 1.0.2

Version	v1.0
Release	2018.3

6.13.1 Description

This Resource shall represent the Certificate Location Properties for a Redfish implementation.

6.13.2 URIs

/redfish/v1/CertificateService/CertificateLocations

6.13.3 Properties

Property	Type	Attributes	Notes
Links {	object		This property shall contain links to Resources that are related to but are not contained by or subordinate to this Resource.
Certificates [	array		This property shall contain an array of links to Certificate Resources that are installed on this service.
@odata.id	string	<i>read-only</i>	Link to a Certificate resource. See the Links section and the <i>Certificate</i> schema for details.
}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			

6.13.4 Example response

```
{
  "@odata.type": "#CertificateLocations.v1_0_2.CertificateLocations",
  "Id": "CertificateLocations",
  "Name": "Certificate Locations",
  "Links": {
    "Certificates": [
      {
        "@odata.id": "/redfish/v1/Managers/BMC/NetworkProtocol/HTTPS/Certificates/1"
      }
    ]
  },
  "Oem": {},
  "@odata.id": "/redfish/v1/CertificateService/CertificateLocations"
}
```

6.14 CertificateService 1.0.4

Version	v1.0
Release	2018.3

6.14.1 Description

This resource shall represent the certificate service properties for a Redfish implementation.

6.14.2 URIs

/redfish/v1/CertificateService

6.14.3 Properties

Property	Type	Attributes	Notes
CertificateLocations {	object		This property shall contain a link to a resource of type CertificateLocations. See the <i>CertificateLocations</i> schema for details on this property.
@odata.id	string	read-only	Link to a CertificateLocations resource. See the Links section and the <i>CertificateLocations</i> schema for details.
}			

6.14.4 Actions

6.14.4.1 GenerateCSR

Description

This action shall make a certificate signing request. The response shall contain a signing request that a certificate authority (CA) will sign. The service should retain the private key that was generated during this request for installation of the certificate. The private key should not be part of the response.

Action URI: {Base URI of target resource}/Actions/CertificateService.GenerateCSR

Action parameters

Parameter Name	Type	Attributes	Notes
AlternativeNames []	array (string)	optional	This parameter shall contain an array of additional host names of the component to secure, as defined by the RFC5280 'subjectAltName' attribute.
CertificateCollection {	object	required	This parameter shall contain a link to a resource collection of type CertificateCollection where the certificate is installed after the certificate authority (CA) signs the certificate. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>Certificate</i> . See the Certificate schema for details.
}			
ChallengePassword	string	optional	This property shall contain the challenge password to apply to the certificate for revocation requests as defined by the RFC2985 'challengePassword' attribute.

Parameter Name	Type	Attributes	Notes
City	string	<i>required</i>	This parameter shall contain the city or locality of the organization making the request, as defined by the RFC5280 'localityName' attribute.
CommonName	string	<i>required</i>	This parameter shall contain the fully qualified domain name of the component to secure, as defined by the RFC5280 'commonName' attribute.
ContactPerson	string	<i>optional</i>	This property shall contain the name of the user making the request, as defined by the RFC5280 'name' attribute.
Country	string	<i>required</i>	This parameter shall contain the two-letter ISO code for the country of the organization making the request, as defined by the RFC5280 'countryName' attribute.
Email	string	<i>optional</i>	This parameter shall contain the email address of the contact within the organization making the request, as defined by the RFC2985 'emailAddress' attribute.
GivenName	string	<i>optional</i>	This parameter shall contain the given name of the user making the request, as defined by the RFC5280 'givenName' attribute.
Initials	string	<i>optional</i>	This parameter shall contain the initials of the user making the request, as defined by the RFC5280 'initials' attribute.
KeyBitLength	integer	<i>optional</i>	This parameter shall contain the length of the key, in bits, if needed based on the KeyPairAlgorithm parameter value.
KeyCurveID	string	<i>optional</i>	This parameter shall contain the curve ID to use with the key, if needed based on the KeyPairAlgorithm parameter value. The allowable values for this parameter shall be the strings in the 'Name' field of the 'TPM_ECC_CURVE Constants' table within the 'Trusted Computing Group Algorithm Registry'.
KeyPairAlgorithm	string	<i>optional</i>	This parameter shall contain the type of key-pair for use with signing algorithms. The allowable values for this parameter shall be the strings in the 'Algorithm Name' field of the 'TPM_ALG_ID Constants' table within the 'Trusted Computing Group Algorithm Registry'.
KeyUsage []	array (string (enum))	<i>read-write</i>	This parameter shall contain the usage of the key contained in the certificate. If the client does not provide this value, the service can determine the appropriate key usage settings in the certificate signing request. <i>For the possible property values, see KeyUsage in Property details.</i>
Organization	string	<i>required</i>	This parameter shall contain the name of the organization making the request, as defined by the RFC5280 'organizationName' attribute.
OrganizationalUnit	string	<i>required</i>	This parameter shall contain the name of the unit or division of the organization making the request, as defined by the RFC5280 'organizationalUnitName' attribute.
State	string	<i>required</i>	This parameter shall contain the state, province, or region of the organization making the request, as defined by the RFC5280 'stateOrProvinceName' attribute.
Surname	string	<i>optional</i>	This parameter shall contain the surname of the user making the request, as defined by the RFC5280 'surname' attribute.
UnstructuredName	string	<i>optional</i>	This property shall contain the unstructured name of the subject, as defined by the RFC2985 'unstructuredName' attribute.

Response Payload

{			
CertificateCollection	object	* required*	This property shall contain a link to a resource collection of type CertificateCollection where the certificate is installed after the certificate authority (CA) has signed the certificate. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of Certificate. See the Certificate schema for details.
}			
CSRString	string	read-only required	This property shall contain the Privacy Enhanced Mail (PEM)-encoded string, which contains RFC2986-specified structures, of the certificate signing request. The private key should not be part of the string.
}			

Request Example

```
{
  "Country": "US",
  "State": "Oregon",
  "City": "Portland",
  "Organization": "Contoso",
  "OrganizationalUnit": "ABC",
  "CommonName": "manager.contoso.org",
  "AlternativeNames": [
    "manager.contoso.com",
    "manager.contoso.us"
  ],
  "Email": "admin@contoso.org",
  "KeyPairAlgorithm": "TPM_ALG_RSA",
  "KeyBitLength": 4096,
  "KeyUsage": [
    "KeyEncipherment",
    "ServerAuthentication"
  ],
  "CertificateCollection": {
    "@odata.id": "/redfish/v1/Managers/BMC/NetworkProtocol/HTTPS/Certificates"
  }
}
```

Response Example

```
{
  "CSRString": "-----BEGIN CERTIFICATE REQUEST-----...-----END CERTIFICATE REQUEST-----",
}
```

```

    "CertificateCollection": {
      "@odata.id": "/redfish/v1/Managers/BMC/NetworkProtocol/HTTPS/Certificates"
    }
  }

```

6.14.4.2 ReplaceCertificate

Description

This action shall replace a certificate. The `Location` header in the response shall contain the URI of the new certificate resource.

Action URI: {Base URI of target resource}/Actions/CertificateService.ReplaceCertificate

Action parameters

Parameter Name	Type	Attributes	Notes
CertificateString	string	<i>required</i>	This parameter shall contain the string of the certificate, and the format shall follow the requirements specified by the CertificateType property value. If the certificate contains any private keys, they shall be removed from the string in responses. If the service does not know the private key for the certificate and it is needed to use the certificate, the client shall provide the private key as part of the string in the POST request.
CertificateType	string (enum)	<i>required</i>	This parameter shall contain the format type for the certificate. <i>For the possible property values, see CertificateType in Property details.</i>
CertificateUri {	object	<i>required</i>	This parameter shall contain a link to a resource of type Certificate that is being replaced. See the <i>Certificate</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a Certificate resource. See the Links section and the <i>Certificate</i> schema for details.
}			

Request Example

```

{
  "CertificateUri": {
    "@odata.id": "/redfish/v1/Managers/BMC/NetworkProtocol/HTTPS/Certificates/1"
  },
  "CertificateString": "-----BEGIN CERTIFICATE-----\n...\n-----END CERTIFICATE-----",
  "CertificateType": "PEM"
}

```

6.14.5 Property details

6.14.5.1 CertificateType:

This parameter shall contain the format type for the certificate.

string	Description
PEM	The format of the certificate shall contain a Privacy Enhanced Mail (PEM)-encoded string, containing RFC5280-defined structures.
PKCS7	The format of the certificate shall contain a Privacy Enhanced Mail (PEM)-encoded string, containing RFC5280- and RFC2315-defined structures. The service can discard additional certificates or other data in the structure.

6.14.5.2 KeyUsage:

This parameter shall contain the usage of the key contained in the certificate. If the client does not provide this value, the service can determine the appropriate key usage settings in the certificate signing request.

string	Description
ClientAuthentication	TLS WWW client authentication.
CodeSigning	Signs downloadable executable code.
CRLSigning	Verifies signatures on certificate revocation lists (CRLs).
DataEncipherment	Directly enciphers raw user data without an intermediate symmetric cipher.
DecipherOnly	Deciphers data while performing a key agreement.
DigitalSignature	Verifies digital signatures, other than signatures on certificates and CRLs.
EmailProtection	Email protection.
EncipherOnly	Enciphers data while performing a key agreement.
KeyAgreement	Key agreement.
KeyCertSign	Verifies signatures on public key certificates.
KeyEncipherment	Enciphers private or secret keys.
NonRepudiation	Verifies digital signatures, other than signatures on certificates and CRLs, and provides a non-repudiation service that protects against the signing entity falsely denying some action.
OCSPSigning	Signs OCSP responses.
ServerAuthentication	TLS WWW server authentication.

string	Description
Timestamping	Binds the hash of an object to a time.

6.14.6 Example response

```
{
  "@odata.type": "#CertificateService.v1_0_4.CertificateService",
  "Id": "CertificateService",
  "Name": "Certificate Service",
  "Actions": {
    "#CertificateService.GenerateCSR": {
      "target": "/redfish/v1/CertificateService/Actions/CertificateService.GenerateCSR",
      "@Redfish.ActionInfo": "/redfish/v1/CertificateService/GenerateCSRActionInfo"
    },
    "#CertificateService.ReplaceCertificate": {
      "target": "/redfish/v1/CertificateService/Actions/CertificateService.ReplaceCertificate",
      "@Redfish.ActionInfo": "/redfish/v1/CertificateService/ReplaceCertificateActionInfo"
    }
  },
  "CertificateLocations": {
    "@odata.id": "/redfish/v1/CertificateService/CertificateLocations"
  },
  "Oem": {},
  "@odata.id": "/redfish/v1/CertificateService"
}
```

6.15 Chassis 1.16.0

Version	v1.16	v1.15	v1.14	v1.13	v1.12	v1.11	v1.10	v1.9	v1.8	v1.7	v1.6	...
Release	2021.1	2020.4	2020.3	2020.2	2020.1	2019.4	2019.2	2018.3	2018.2	2018.1	2017.3	...

6.15.1 Description

This resource shall represent a chassis or other physical enclosure for a Redfish implementation.

6.15.2 URIs

/redfish/v1/Chassis/{ChassisId}

6.15.3 Properties

Property	Type	Attributes	Notes
Assembly (v1.6+) {	object		This property shall contain a link to a resource of type Assembly. See the <i>Assembly</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a Assembly resource. See the Links section and the <i>Assembly</i> schema for details.
}			
AssetTag	string	<i>read-write (null)</i>	This property shall contain an identifying string that tracks the chassis for inventory purposes.
Certificates (v1.15+) {	object		This property shall contain a link to a resource collection of type CertificateCollection that contains certificates for device identity and attestation. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Certificate</i> . See the <i>Certificate</i> schema for details.
}			
ChassisType	string (enum)	<i>read-only required</i>	This property shall indicate the physical form factor for the type of chassis. <i>For the possible property values, see ChassisType in Property details.</i>
DepthMm (v1.4+)	number (mm)	<i>read-only (null)</i>	This property shall represent the depth (length) of the chassis, in millimeters, as specified by the manufacturer.
Drives (v1.14+) {	object		This property shall contain a link to a resource collection of type DriveCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Drive</i> . See the <i>Drive</i> schema for details.
}			
EnvironmentalClass (v1.9+)	string (enum)	<i>read-only (null)</i>	This property shall contain the ASHRAE Environmental Class for this chassis, as defined by ASHRAE Thermal Guidelines for Data Processing Environments. These classes define respective environmental limits that include temperature, relative humidity, dew point, and maximum allowable elevation. <i>For the possible property values, see EnvironmentalClass in Property details.</i>
EnvironmentMetrics (v1.15+) {	object		This property shall contain a link to a resource of type EnvironmentMetrics that specifies the environment metrics for this chassis. See the <i>EnvironmentMetrics</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a EnvironmentMetrics resource. See the Links section and the <i>EnvironmentMetrics</i> schema for details.
}			
HeightMm (v1.4+)	number (mm)	<i>read-only (null)</i>	This property shall represent the height of the chassis, in millimeters, as specified by the manufacturer.

Property	Type	Attributes	Notes
IndicatorLED (<i>deprecated v1.14</i>)	string (enum)	<i>read-write (null)</i>	This property shall contain the indicator light state for the indicator light associated with this system. For the possible property values, see <i>IndicatorLED</i> in Property details. <i>Deprecated in v1.14 and later. This property has been deprecated in favor of the LocationIndicatorActive property.</i>
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
ComputerSystems [{	array		This property shall contain an array of links to resources of type ComputerSystem with which this physical container is associated. If a chassis also links to a computer system to which this resource also links, this chassis shall not link to that computer system.
@odata.id	string	<i>read-only</i>	Link to a ComputerSystem resource. See the Links section and the ComputerSystem schema for details.
}			
ContainedBy {	object		This property shall contain a link to a resource of type Chassis that represents the chassis that contains this chassis.
@odata.id	string	<i>read-write</i>	Link to another Chassis resource.
}			
Contains [{	array		This property shall contain an array of links to resources of type Chassis that represent the chassis instances that this chassis contains.
@odata.id	string	<i>read-write</i>	Link to another Chassis resource.
}			
CooledBy [{	array		This property shall contain an array of links to resources or objects that cool this chassis.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
Drives (<i>v1.2+</i>) [{	array		This property shall contain an array of links to resources of type Drive that are in this chassis.
@odata.id	string	<i>read-only</i>	Link to a Drive resource. See the Links section and the Drive schema for details.
}			
Facility (<i>v1.11+</i>) {	object		This property shall contain a link to the resource of type Facility and shall represent the smallest facility that contains this chassis. This property shall not appear in resources that include a ContainedBy property within the Links property. See the Facility schema for details on this property.
@odata.id	string	<i>read-write</i>	Link to a Facility resource. See the Links section and the Facility schema for details.

Property	Type	Attributes	Notes
}			
ManagedBy [{	array		This property shall contain an array of links to resources of type Manager that manage this chassis.
@odata.id	string	read-only	Link to a Manager resource. See the Links section and the <i>Manager</i> schema for details.
}]			
ManagersInChassis (v1.2+) [{	array		This property shall contain an array of links to resources of type Manager that are in this chassis.
@odata.id	string	read-only	Link to a Manager resource. See the Links section and the <i>Manager</i> schema for details.
}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
PCleDevices (v1.4+, deprecated v1.10) [{	array		This property shall contain an array of links to resources of type PCIeDevice. <i>Deprecated in v1.10 and later. This property has been deprecated in favor of the PCIeDevices resource collection in the root of this resource.</i>
@odata.id	string	read-only	Link to a PCIeDevice resource. See the Links section and the <i>PCIeDevice</i> schema for details.
}]			
PoweredBy [{	array		This property shall contain an array of links to resources or objects that power this chassis.
@odata.id	string (URI)	read-only	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}]			
Processors (v1.9+) [{	array		This property shall contain an array of links to resources of type Processor type that this chassis contains.
@odata.id	string	read-only	Link to a Processor resource. See the Links section and the <i>Processor</i> schema for details.
}]			
ResourceBlocks (v1.5+) [{	array		This property shall contain an array of links of to resources of type ResourceBlock that this chassis contains.
@odata.id	string	read-only	Link to a ResourceBlock resource. See the Links section and the <i>ResourceBlock</i> schema for details.
}]			
Storage (v1.2+) [{	array		This property shall contain an array of links to resources of type Storage that are connected to or contained in this chassis.

Property	Type	Attributes	Notes
@odata.id	string	<i>read-only</i>	Link to a Storage resource. See the Links section and the <i>Storage</i> schema for details.
}]			
Switches (v1.7+) [{	array		This property shall contain an array of links to resources of type Switch that this chassis contains.
@odata.id	string	<i>read-only</i>	Link to a Switch resource. See the Links section and the <i>Switch</i> schema for details.
}]			
}			
Location (v1.2+) {	object		This property shall contain location information of the associated chassis. For property details, see Location.
LocationIndicatorActive (v1.14+)	boolean	<i>read-write</i> (null)	This property shall contain the state of the indicator used to physically identify or locate this resource. A write to this property shall update the value of IndicatorLED in this resource, if supported, to reflect the implementation of the locating function.
LogServices {	object		This property shall contain a link to a resource collection of type LogServiceCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>LogService</i> . See the LogService schema for details.
}			
Manufacturer	string	<i>read-only</i> (null)	This property shall contain the name of the organization responsible for producing the chassis. This organization may be the entity from whom the chassis is purchased, but this is not necessarily true.
MaxPowerWatts (v1.12+)	number (Watts)	<i>read-only</i> (null)	This property shall contain the upper bound of the total power consumed by the chassis.
Measurements (v1.15+) [{	array		This property shall contain an array of DSP0274-defined measurement blocks.
@odata.id	string	<i>read-only</i>	Link to a MeasurementBlock resource. See the Links section and the <i>SoftwareInventory</i> schema for details.
}]			
MediaControllers (v1.11+) {	object		This property shall contain a link to a resource collection of type MediaControllerCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>MediaController</i> . See the MediaController schema for details.
}			
Memory (v1.11+) {	object		This property shall contain a link to a resource collection of type MemoryCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Memory</i> . See the Memory schema for details.

Property	Type	Attributes	Notes
}			
MemoryDomains (v1.11+) {	object		This property shall contain a link to a resource collection of type <i>MemoryDomainCollection</i> . Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>MemoryDomain</i> . See the <i>MemoryDomain</i> schema for details.
}			
MinPowerWatts (v1.12+)	number (Watts)	read-only (null)	This property shall contain the lower bound of the total power consumed by the chassis.
Model	string	read-only (null)	This property shall contain the name by which the manufacturer generally refers to the chassis.
NetworkAdapters (v1.4+) {	object		This property shall contain a link to a resource collection of type <i>NetworkAdapterCollection</i> . Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>NetworkAdapter</i> . See the <i>NetworkAdapter</i> schema for details.
}			
PartNumber	string	read-only (null)	This property shall contain a part number assigned by the organization that is responsible for producing or manufacturing the chassis.
PCleDevices (v1.10+) {	object		This property shall contain a link to a resource collection of type <i>PCleDeviceCollection</i> . Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>PCleDevice</i> . See the <i>PCleDevice</i> schema for details.
}			
PCleSlots (v1.8+) {	object		This property shall contain a link to the resource of type <i>PCleSlots</i> that represents the PCle slot information for this chassis. See the <i>PCleSlots</i> schema for details on this property.
@odata.id	string	read-only	Link to a <i>PCleSlots</i> resource. See the Links section and the <i>PCleSlots</i> schema for details.
}			
PhysicalSecurity (v1.1+) {	object		This property shall contain the sensor state of the physical security.
IntrusionSensor (v1.1+)	string (enum)	read-write (null)	This property shall represent the state of this physical security sensor. Hardware intrusion indicates the internal hardware is detected as being accessed in an insecure state. Tampering detected indicates the physical tampering of the monitored entity is detected. <i>For the possible property values, see IntrusionSensor in Property details.</i>
IntrusionSensorNumber (v1.1+)	integer	read-only (null)	This property shall contain a numerical identifier for this physical security sensor that is unique within this resource.

Property	Type	Attributes	Notes
IntrusionSensorReArm (v1.1+)	string (enum)	read-only (null)	This property shall represent the method that restores this physical security sensor to the normal state. Manual indicates manual re-arm is needed. Automatic indicates the state is restored automatically because no abnormal physical security conditions are detected. <i>For the possible property values, see IntrusionSensorReArm in Property details.</i>
}			
Power (deprecated v1.15) {	object		This property shall contain a link to a resource of type Power that represents the power characteristics of this chassis. See the <i>Power</i> schema for details on this property. <i>Deprecated in v1.15 and later. This link has been deprecated in favor of the PowerSubsystem link property.</i>
@odata.id	string	read-only	Link to a Power resource. See the Links section and the <i>Power</i> schema for details.
}			
PowerState (v1.0.1+)	string (enum)	read-only (null)	This property shall contain the power state of the chassis. <i>For the possible property values, see PowerState in Property details.</i>
PowerSubsystem (v1.15+) {	object		This property shall contain a link to a resource of type PowerSubsystem that represents the power subsystem information for this chassis. See the <i>PowerSubsystem</i> schema for details on this property.
@odata.id	string	read-only	Link to a PowerSubsystem resource. See the Links section and the <i>PowerSubsystem</i> schema for details.
}			
Sensors (v1.9+) {	object		This property shall contain a link to a resource collection of type SensorCollection that contains the sensors located in the chassis and sub-components. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of Sensor. See the Sensor schema for details.
}			
SerialNumber	string	read-only (null)	This property shall contain a manufacturer-allocated number that identifies the chassis.
SKU	string	read-only (null)	This property shall contain the stock-keeping unit number for this chassis.
SparePartNumber (v1.16+)	string	read-only (null)	This property shall contain the spare part number of the chassis.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
Thermal (deprecated v1.15) {	object		This property shall contain a link to a resource of type Thermal that represents the thermal characteristics of this chassis. See the <i>Thermal</i> schema for details on this property. <i>Deprecated in v1.15 and later. This link has been deprecated in favor of the ThermalSubsystem link property.</i>

Property	Type	Attributes	Notes
@odata.id	string	<i>read-only</i>	Link to a Thermal resource. See the Links section and the <i>Thermal</i> schema for details.
}			
ThermalSubsystem (v1.15+)	object		This property shall contain a link to a resource of type ThermalSubsystem that represents the thermal subsystem information for this chassis. See the <i>ThermalSubsystem</i> schema for details on this property.
{			
@odata.id	string	<i>read-only</i>	Link to a ThermalSubsystem resource. See the Links section and the <i>ThermalSubsystem</i> schema for details.
}			
UUID (v1.7+)	string	<i>read-only</i> (null)	This property shall contain the universal unique identifier number for this chassis. Pattern: ([0-9a-fA-F]{8}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{12})
WeightKg (v1.4+)	number (kg)	<i>read-only</i> (null)	This property shall represent the published mass, commonly referred to as weight, of the chassis, in kilograms.
WidthMm (v1.4+)	number (mm)	<i>read-only</i> (null)	This property shall represent the width of the chassis, in millimeters, as specified by the manufacturer.

6.15.4 Actions

6.15.4.1 Reset

Description

This action shall reset the chassis but shall not reset systems or other contained resources, although side effects can occur that affect those resources.

Action URI: {Base URI of target resource}/Actions/Chassis.Reset

Action parameters

Parameter Name	Type	Attributes	Notes
ResetType	string (enum)	<i>optional</i>	This parameter shall contain the type of reset. The service can accept a request without the parameter and complete an implementation-specific default reset. Services should include the @Redfish.AllowableValues annotation for this parameter to ensure compatibility with clients, even when ActionInfo has been implemented. <i>For the possible property values, see ResetType in Property details.</i>

6.15.5 Property details

6.15.5.1 ChassisType:

This property shall indicate the physical form factor for the type of chassis.

string	Description
Blade	An enclosed or semi-enclosed, typically vertically-oriented, system chassis that must be plugged into a multi-system chassis to function normally.
Card	A loose device or circuit board intended to be installed in a system or other enclosure.
Cartridge	A small self-contained system intended to be plugged into a multi-system chassis.
Component	A small chassis, card, or device that contains devices for a particular subsystem or function.
Drawer	An enclosed or semi-enclosed, typically horizontally-oriented, system chassis that can be slid into a multi-system chassis.
Enclosure	A generic term for a chassis that does not fit any other description.
Expansion	A chassis that expands the capabilities or capacity of another chassis.
IPBasedDrive (v1.3+)	A chassis in a drive form factor with IP-based network connections.
Module	A small, typically removable, chassis or card that contains devices for a particular subsystem or function.
Other	A chassis that does not fit any of these definitions.
Pod	A collection of equipment racks in a large, likely transportable, container.
Rack	An equipment rack, typically a 19-inch wide freestanding unit.
RackGroup (v1.4+)	A group of racks that form a single entity or share infrastructure.
RackMount	A single-system chassis designed specifically for mounting in an equipment rack.
Row	A collection of equipment racks.
Shelf	An enclosed or semi-enclosed, typically horizontally-oriented, system chassis that must be plugged into a multi-system chassis to function normally.
Sidecar	A chassis that mates mechanically with another chassis to expand its capabilities or capacity.
Sled	An enclosed or semi-enclosed, system chassis that must be plugged into a multi-system chassis to function normally similar to a blade type chassis.
StandAlone	A single, free-standing system, commonly called a tower or desktop chassis.

string	Description
StorageEnclosure (v1.6+)	A chassis that encloses storage.
Zone	A logical division or portion of a physical chassis that contains multiple devices or systems that cannot be physically separated.

6.15.5.2 EnvironmentalClass:

This property shall contain the ASHRAE Environmental Class for this chassis, as defined by ASHRAE Thermal Guidelines for Data Processing Environments. These classes define respective environmental limits that include temperature, relative humidity, dew point, and maximum allowable elevation.

string	Description
A1	ASHRAE Environmental Class 'A1'.
A2	ASHRAE Environmental Class 'A2'.
A3	ASHRAE Environmental Class 'A3'.
A4	ASHRAE Environmental Class 'A4'.

6.15.5.3 IndicatorLED:

This property shall contain the indicator light state for the indicator light associated with this system.

string	Description
Blinking	This value shall represent the indicator LED is in a blinking state where the LED is being turned on and off in repetition. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.
Lit	This value shall represent the indicator LED is in a solid on state. If the service does not support this value, it shall return the HTTP 400 (Bad Request) status code to reject PATCH or PUT requests that contain this value.
Off	This value shall represent the indicator LED is in a solid off state. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.
Unknown	This value shall represent the indicator LED is in an unknown state. The service shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code. <i>Deprecated in v1.2 and later. This value has been deprecated in favor of returning null if the state is unknown.</i>

6.15.5.4 IntrusionSensor:

This property shall represent the state of this physical security sensor. Hardware intrusion indicates the internal

hardware is detected as being accessed in an insecure state. Tampering detected indicates the physical tampering of the monitored entity is detected.

string	Description
HardwareIntrusion	A door, lock, or other mechanism protecting the internal system hardware from being accessed is detected to be in an insecure state.
Normal	No abnormal physical security condition is detected at this time.
TamperingDetected	Physical tampering of the monitored entity is detected.

6.15.5.5 IntrusionSensorReArm:

This property shall represent the method that restores this physical security sensor to the normal state. Manual indicates manual re-arm is needed. Automatic indicates the state is restored automatically because no abnormal physical security conditions are detected.

string	Description
Automatic	Because no abnormal physical security condition is detected, this sensor is automatically restored to the normal state.
Manual	A manual re-arm of this sensor restores it to the normal state.

6.15.5.6 PowerState:

This property shall contain the power state of the chassis.

string	Description
Off	The components within the chassis have no power, except some components might continue to have AUX power, such as the management controller.
On	The components within the chassis have power.
PoweringOff	A temporary state between on and off. The components within the chassis can take time to process the power off action.
PoweringOn	A temporary state between off and on. The components within the chassis can take time to process the power on action.

6.15.5.7 ResetType:

This parameter shall contain the type of reset. The service can accept a request without the parameter and complete an implementation-specific default reset. Services should include the @Redfish.AllowableValues annotation for this parameter to ensure compatibility with clients, even when ActionInfo has been implemented.

string	Description
ForceOff	This value shall indicate the resource will transition to a power off state. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>off</code> .
ForceOn	This value shall indicate the resource will transition to a power on state. The transition will start immediately. Upon successful completion, the PowerState property shall contain the value <code>on</code> .
ForceRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
GracefulRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutting down processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
GracefulShutdown	This value shall indicate the resource will transition to a power off state. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutdown processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>off</code> .
Nmi	This value shall indicate the resource will generate a diagnostic interrupt.
On	This value shall indicate the resource will transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
PowerCycle	This value shall indicate the resource will transition to a power off state, then transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
PushPowerButton	This value shall indicate the resource will behave as if the physical power button is pressed. The behavior of pressing the physical power button may be dependent on the state of the unit and the behavior may be configurable.

6.15.6 Example response

```
{
  "@odata.type": "#Chassis.v1_16_0.Chassis",
  "Id": "1U",
  "Name": "Computer System Chassis",
  "ChassisType": "RackMount",
  "AssetTag": "Chicago-45Z-2381",
  "Manufacturer": "Contoso",
  "Model": "3500RX",
  "SKU": "8675309",
  "SerialNumber": "437XR1138R2",
  "PartNumber": "224071-J23",
  "PowerState": "On",
  "LocationIndicatorActive": true,
  "Location": {
    "Placement": {
```

```

        "Row": "North",
        "Rack": "WEB43",
        "RackOffsetUnits": "EIA_310",
        "RackOffset": 12
    }
},
"Status": {
    "State": "Enabled",
    "Health": "OK"
},
"HeightMm": 44.45,
"WidthMm": 431.8,
"DepthMm": 711,
"WeightKg": 15.31,
"EnvironmentalClass": "A3",
"Sensors": {
    "@odata.id": "/redfish/v1/Chassis/1U/Sensors"
},
"PowerSubsystem": {
    "@odata.id": "/redfish/v1/Chassis/1U/PowerSubsystem"
},
"ThermalSubsystem": {
    "@odata.id": "/redfish/v1/Chassis/1U/ThermalSubsystem"
},
"EnvironmentMetrics": {
    "@odata.id": "/redfish/v1/Chassis/1U/EnvironmentMetrics"
},
"Links": {
    "ComputerSystems": [
        {
            "@odata.id": "/redfish/v1/Systems/437XR1138R2"
        }
    ],
    "ManagedBy": [
        {
            "@odata.id": "/redfish/v1/Managers/BMC"
        }
    ],
    "ManagersInChassis": [
        {
            "@odata.id": "/redfish/v1/Managers/BMC"
        }
    ],
    "Oem": {}
},
"Oem": {},
"@odata.id": "/redfish/v1/Chassis/1U"
}

```

6.16 Circuit 1.2.0

Version	v1.2	v1.1	v1.0
Release	2020.4	2020.3	2019.4

6.16.1 Description

This resource shall be used to represent an electrical circuit for a Redfish implementation.

6.16.2 URIs

/redfish/v1/PowerEquipment/FloorPDUs/{PowerDistributionId}/Branches/{CircuitId}
 /redfish/v1/PowerEquipment/FloorPDUs/{PowerDistributionId}/Mains/{CircuitId}
 /redfish/v1/PowerEquipment/FloorPDUs/{PowerDistributionId}/Subfeeds/{CircuitId}
 /redfish/v1/PowerEquipment/RackPDUs/{PowerDistributionId}/Branches/{CircuitId}
 /redfish/v1/PowerEquipment/RackPDUs/{PowerDistributionId}/Mains/{CircuitId}
 /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}/Branches/{CircuitId}
 /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}/Feeders/{CircuitId}
 /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}/Mains/{CircuitId}

6.16.3 Properties

Property	Type	Attributes	Notes
BreakerState	string (enum)	read-only (null)	This property shall contain the state of the over current protection device. <i>For the possible property values, see BreakerState in Property details.</i>
CircuitType	string (enum)	read-only (null)	This property shall contain the type of circuit. <i>For the possible property values, see CircuitType in Property details.</i>
CriticalCircuit	boolean	read-write (null)	This property shall indicate whether the circuit is designated as a critical circuit, and therefore is excluded from autonomous logic that could affect the state of the circuit. The value shall be <code>true</code> if the circuit is deemed critical, and <code>false</code> if the circuit is not critical.
CurrentAmps {}	object		This property shall contain the current, measured in Amperes, for this single phase circuit. This property shall not appear in resource instances representing poly-phase circuits. For more information about this property, see SensorCurrentExcerpt in Property Details.
ElectricalContext	string (enum)	read-only (null)	This property shall contain the combination of current-carrying conductors that distribute power. <i>For the possible property values, see ElectricalContext in Property details.</i>

Property	Type	Attributes	Notes
EnergykWh {}	object		This property shall contain the total energy, measured in kilowatt-hours (kW.h), for this circuit, that represents the <code>TotalElectricalContext</code> sensor when multiple energy sensors exist for this circuit. For more information about this property, see <code>SensorEnergykWhExcerpt</code> in Property Details.
FrequencyHz {	object (excerpt)		This property shall contain the frequency sensor for this circuit. This object is an excerpt of the <code>Sensor</code> resource located at the URI shown in <code>DataSourceUri</code> .
DataSourceUri	string (URI)	<i>read-only</i> (<i>null</i>)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	<i>read-only</i> (<i>null</i>)	This property shall contain the sensor value.
}			
IndicatorLED (<i>deprecated</i> v1.1)	string (enum)	<i>read-write</i> (<i>null</i>)	This property shall contain the indicator light state for the indicator light associated with this circuit. <i>For the possible property values, see IndicatorLED in Property details. Deprecated in v1.1 and later. This property has been deprecated in favor of the LocationIndicatorActive property.</i>
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
BranchCircuit {	object	(<i>null</i>)	This property shall contain a link to a resource of type <code>Circuit</code> that represents the branch circuit associated with this circuit.
@odata.id	string	<i>read-only</i>	Link to another <code>Circuit</code> resource.
}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
Outlets [{	array		This property shall contain an array of links to resources of type <code>Outlet</code> that represent the outlets associated with this circuit.
@odata.id	string	<i>read-only</i>	Link to a <code>Outlet</code> resource. See the Links section and the <code>Outlet</code> schema for details.
}]			
}			
LocationIndicatorActive (v1.1+)	boolean	<i>read-write</i> (<i>null</i>)	This property shall contain the state of the indicator used to physically identify or locate this resource. A write to this property shall update the value of <code>IndicatorLED</code> in this resource, if supported, to reflect the implementation of the locating function.
NominalVoltage	string (enum)	<i>read-only</i> (<i>null</i>)	This property shall contain the nominal voltage for this circuit, in Volts. <i>For the possible property values, see NominalVoltage in Property details.</i>
PhaseWiringType	string (enum)	<i>read-only</i> (<i>null</i>)	This property shall contain the number of ungrounded current-carrying conductors (phases) and the total number of conductors (wires). <i>For the possible property values, see PhaseWiringType in Property details.</i>

Property	Type	Attributes	Notes
PlugType	string (enum)	read-only (null)	This property shall contain the type of physical plug used for this circuit, as defined by IEC, NEMA, or regional standard. For the possible property values, see <i>PlugType</i> in Property details.
PolyPhaseCurrentAmps {	object	(null)	This property shall contain the current sensor(s) for this circuit. For single phase circuits this property shall contain a duplicate copy of the current sensor referenced in the <i>CurrentSensor</i> property, if present. For poly-phase circuits this property should contain multiple current sensor readings used to fully describe the circuit.
Line1 {	object		This property shall contain a Sensor excerpt of type <i>Current</i> that measures current for L1. This property shall not be present if the circuit does not include an L1 measurement. For more information about this property, see <i>SensorCurrentExcerpt</i> in Property Details.
Line2 {	object		This property shall contain a Sensor excerpt of type <i>Current</i> that measures current for L2. This property shall not be present if the circuit does not include an L2 measurement. For more information about this property, see <i>SensorCurrentExcerpt</i> in Property Details.
Line3 {	object		This property shall contain a Sensor excerpt of type <i>Current</i> that measures current for L3. This property shall not be present if the circuit does not include an L3 measurement. For more information about this property, see <i>SensorCurrentExcerpt</i> in Property Details.
Neutral {	object		This property shall contain a Sensor excerpt of type <i>Current</i> that measures current for the Neutral line. This property shall not be present if the circuit does not include a Neutral measurement. For more information about this property, see <i>SensorCurrentExcerpt</i> in Property Details.
}			
PolyPhaseEnergykWh {	object	(null)	This property shall contain the energy sensor(s) for this circuit. For single phase circuits this property shall contain a duplicate copy of the energy sensor referenced in the <i>EnergySensor</i> property, if present. For poly-phase circuits this property should contain multiple energy sensor readings used to fully describe the circuit.
Line1ToLine2 {	object		This property shall contain a Sensor excerpt of type <i>EnergykWh</i> that measures energy between L1 and L2. This property shall not be present if the circuit does not include an L1-L2 measurement. For more information about this property, see <i>SensorEnergykWhExcerpt</i> in Property Details.
Line1ToNeutral {	object		This property shall contain a Sensor excerpt of type <i>EnergykWh</i> that measures energy between L1 and Neutral. This property shall not be present if the circuit does not include an L1-Neutral measurement. For more information about this property, see <i>SensorEnergykWhExcerpt</i> in Property Details.
Line2ToLine3 {	object		This property shall contain a Sensor excerpt of type <i>EnergykWh</i> that measures energy between L2 and L3. This property shall not be present if the circuit does not include an L2-L3 measurement. For more information about this property, see <i>SensorEnergykWhExcerpt</i> in Property Details.

Property	Type	Attributes	Notes
Line2ToNeutral {}	object		This property shall contain a Sensor excerpt of type EnergykWh that measures energy between L2 and Neutral. This property shall not be present if the circuit does not include an L2-Neutral measurement. For more information about this property, see SensorEnergykWhExcerpt in Property Details.
Line3ToLine1 {}	object		This property shall contain a Sensor excerpt of type EnergykWh that measures energy between L3 and L1. This property shall not be present if the circuit does not include an L3-L1 measurement. For more information about this property, see SensorEnergykWhExcerpt in Property Details.
Line3ToNeutral {}	object		This property shall contain a Sensor excerpt of type EnergykWh that measures energy between L3 and Neutral. This property shall not be present if the circuit does not include an L3-Neutral measurement. For more information about this property, see SensorEnergykWhExcerpt in Property Details.
}			
PolyPhasePowerWatts {}	object	(null)	This property shall contain the power sensor(s) for this circuit. For single phase circuits this property shall contain a duplicate copy of the power sensor referenced in the PowerSensor property, if present. For poly-phase circuits this property should contain multiple power sensor readings used to fully describe the circuit.
Line1ToLine2 {}	object		This property shall contain a Sensor excerpt of type Power that measures power between L1 and L2. This property shall not be present if the circuit does not include an L1-L2 measurement. For more information about this property, see SensorPowerExcerpt in Property Details.
Line1ToNeutral {}	object		This property shall contain a Sensor excerpt of type Power that measures power between L1 and Neutral. This property shall not be present if the circuit does not include an L1-Neutral measurement. For more information about this property, see SensorPowerExcerpt in Property Details.
Line2ToLine3 {}	object		This property shall contain a sensor excerpt of type Power that measures power between L2 and L3. This property shall not be present if the circuit does not include an L2-L3 measurement. For more information about this property, see SensorPowerExcerpt in Property Details.
Line2ToNeutral {}	object		This property shall contain a Sensor excerpt of type Power that measures power between L2 and Neutral. This property shall not be present if the circuit does not include an L2-Neutral measurement. For more information about this property, see SensorPowerExcerpt in Property Details.
Line3ToLine1 {}	object		This property shall contain a Sensor excerpt of type Power that measures power between L3 and L1. This property shall not be present if the circuit does not include an L3-L1 measurement. For more information about this property, see SensorPowerExcerpt in Property Details.
Line3ToNeutral {}	object		This property shall contain a Sensor excerpt of type Power that measures power between L3 and Neutral. This property shall not be present if the circuit does not include an L3-Neutral measurement. For more information about this property, see SensorPowerExcerpt in Property Details.

Property	Type	Attributes	Notes
}			
PolyPhaseVoltage {	object	(null)	This property shall contain the voltage sensor(s) for this circuit. For single phase circuits this property shall contain a duplicate copy of the voltage sensor referenced in the VoltageSensor property, if present. For poly-phase circuits this property should contain multiple voltage sensor readings used to fully describe the circuit.
Line1ToLine2 {}	object		This property shall contain a Sensor excerpt of type Voltage that measures voltage between L1 and L2. This property shall not be present if the circuit does not include an L1-L2 measurement. For more information about this property, see SensorVoltageExcerpt in Property Details.
Line1ToNeutral {}	object		This property shall contain a Sensor excerpt of type Voltage that measures voltage between L1 and Neutral. This property shall not be present if the circuit does not include an L1-Neutral measurement. For more information about this property, see SensorVoltageExcerpt in Property Details.
Line2ToLine3 {}	object		This property shall contain a Sensor excerpt of type Voltage that measures voltage between L2 and L3. This property shall not be present if the circuit does not include an L2-L3 measurement. For more information about this property, see SensorVoltageExcerpt in Property Details.
Line2ToNeutral {}	object		This property shall contain a Sensor excerpt of type Voltage that measures voltage between L2 and Neutral. This property shall not be present if the circuit does not include an L2-Neutral measurement. For more information about this property, see SensorVoltageExcerpt in Property Details.
Line3ToLine1 {}	object		This property shall contain a Sensor excerpt of type Voltage that measures voltage between L3 and L1. This property shall not be present if the circuit does not include an L3-L1 measurement. For more information about this property, see SensorVoltageExcerpt in Property Details.
Line3ToNeutral {}	object		This property shall contain a Sensor excerpt of type Voltage that measures voltage between L3 and Neutral. This property shall not be present if the circuit does not include an L3-Neutral measurement. For more information about this property, see SensorVoltageExcerpt in Property Details.
}			
PowerCycleDelaySeconds	number	read-write (null)	This property shall contain the number of seconds to delay power on after a PowerControl action to cycle power. The value 0 shall indicate no delay to power on.
PowerEnabled	boolean	read-only (null)	This property shall indicate the power enable state of the circuit. The value true shall indicate that the circuit can be powered on, and false shall indicate that the circuit cannot be powered.
PowerOffDelaySeconds	number	read-write (null)	This property shall contain the number of seconds to delay power off after a PowerControl action. The value 0 shall indicate no delay to power off.
PowerOnDelaySeconds	number	read-write (null)	This property shall contain the number of seconds to delay power up after a power cycle or a PowerControl action. The value 0 shall indicate no delay to power up.

Property	Type	Attributes	Notes
PowerRestoreDelaySeconds	number	<i>read-write (null)</i>	This property shall contain the number of seconds to delay power on after a power fault. The value <code>0</code> shall indicate no delay to power on.
PowerRestorePolicy	string (enum)	<i>read-write</i>	This property shall contain the desired PowerState of the circuit when power is applied. The value <code>LastState</code> shall return the circuit to the PowerState it was in when power was lost. <i>For the possible property values, see PowerRestorePolicy in Property details.</i>
PowerState	string (enum)	<i>read-only (null)</i>	This property shall contain the power state of the circuit. <i>For the possible property values, see PowerState in Property details.</i>
PowerWatts {}	object		This property shall contain the total power, measured in Watts, for this circuit, that represents the <code>Total</code> ElectricalContext sensor when multiple power sensors exist for this circuit. For more information about this property, see <code>SensorPowerExcerpt</code> in Property Details.
RatedCurrentAmps	number (A)	<i>read-only (null)</i>	This property shall contain the rated maximum current for this circuit, in Amps, after any required de-rating, due to safety agency or other regulatory requirements, has been applied.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see <code>Status</code> .
Voltage {}	object		This property shall contain the voltage, measured in Volts, for this single phase circuit. This property shall not appear in resource instances representing poly-phase circuits. For more information about this property, see <code>SensorVoltageExcerpt</code> in Property Details.
VoltageType	string (enum)	<i>read-only (null)</i>	This property shall contain the type of voltage applied to the circuit. <i>For the possible property values, see VoltageType in Property details.</i>

6.16.4 Actions

6.16.4.1 BreakerControl

Description

This action shall control the state of the circuit breaker or over-current protection device.

Action URI: {Base URI of target resource}/Actions/Circuit.BreakerControl

Action parameters

Parameter Name	Type	Attributes	Notes
PowerState	string (enum)	<i>optional</i>	This parameter shall contain the desired power state of the circuit. <i>For the possible property values, see PowerState in Property details.</i>

6.16.4.2 PowerControl

Description

This action shall control the power state of the circuit.

Action URI: {Base URI of target resource}/Actions/Circuit.PowerControl

Action parameters

Parameter Name	Type	Attributes	Notes
PowerState	string (enum)	<i>optional</i>	This parameter shall contain the desired power state of the circuit. <i>For the possible property values, see PowerState in Property details.</i>

6.16.4.3 ResetMetrics

Description

This action shall reset any time intervals or counted values for this circuit.

Action URI: {Base URI of target resource}/Actions/Circuit.ResetMetrics

Action parameters

This action takes no parameters.

6.16.5 Property details

6.16.5.1 BreakerState:

This property shall contain the state of the over current protection device.

string	Description
Normal	The breaker is powered on.
Off	The breaker is off.
Tripped	The breaker has been tripped.

6.16.5.2 CircuitType:

This property shall contain the type of circuit.

string	Description
Branch	A branch (output) circuit.
Feeder	A feeder (output) circuit.
Mains	A mains input or utility circuit.
Subfeed	A subfeed (output) circuit.

6.16.5.3 ElectricalContext:

This property shall contain the combination of current-carrying conductors that distribute power.

string	Description
Line1	This value shall represent a circuit that shares the L1 current-carrying conductor, such as circuits with phase wiring types of Two-phase / 3-Wire or 4-Wire, or Three-phase / 4-Wire or 5-Wire.
Line1ToLine2	This value shall represent a circuit formed by L1 and L2 current-carrying conductors, such as circuits with phase wiring types of Two-phase / 3-Wire or 4-Wire, or Three-phase / 4-Wire or 5-Wire.
Line1ToNeutral	This value shall represent a circuit formed by L1 and neutral current-carrying conductors, such as circuits with phase wiring types of Single-phase / 3-Wire, Two-phase / 3-Wire or 4-Wire, or Three-phase / 4-Wire or 5-Wire.
Line1ToNeutralAndL1L2	This value shall represent circuit formed by L1, L2, and neutral current-carrying conductors, such as circuits with phase wiring types of Two-phase / 4-Wire or Three-phase / 5-Wire.
Line2	This value shall represent a circuit that shares the L2 current-carrying conductor, such as circuits with phase wiring types of Two-phase / 4-Wire or Three-phase / 4-Wire or 5-Wire.
Line2ToLine3	This value shall represent a circuit formed by L2 and L3 current-carrying conductors, such as circuits with phase wiring types of Three-phase / 4-Wire or 5-Wire.
Line2ToNeutral	This value shall represent a circuit formed by L2 and neutral current-carrying conductors, such as circuits with phase wiring types of Two-phase / 4-Wire or Three-phase / 5-Wire.
Line2ToNeutralAndL1L2	This value shall represent a circuit formed by L1, L2, and neutral current-carrying conductors, such as circuits with phase wiring types of Two-phase / 4-Wire or Three-phase / 5-Wire.
Line2ToNeutralAndL2L3	This value shall represent a circuit formed by L2, L3, and neutral current-carrying conductors, such as circuits with a phase wiring type of Three-phase / 5-Wire.
Line3	This value shall represent a circuit that shares the L3 current-carrying conductor, such as circuits with phase wiring types of Three-phase / 4-Wire or 5-Wire.

string	Description
Line3ToLine1	This value shall represent a circuit formed by L3 and L1 current-carrying conductors, such as circuits with phase wiring types of Three-phase / 4-Wire or 5-Wire.
Line3ToNeutral	This value shall represent a circuit formed by L3 and neutral current-carrying conductors, such as circuits with a phase wiring type of Three-phase / 5-Wire.
Line3ToNeutralAndL3L1	This value shall represent a circuit formed by L3, L1, and neutral current-carrying conductors, such as circuits with a phase wiring type of Three-phase / 5-Wire.
LineToLine	This value shall represent a circuit formed by two current-carrying conductors, such as circuits with phase wiring types of Two-phase / 3-Wire or 4-Wire, or Three-phase / 4-Wire or 5-Wire.
LineToNeutral	This value shall represent a circuit formed by a line and neutral current-carrying conductor, such as circuits with phase wiring types of Single-phase / 3-Wire, Two-phase / 4-Wire, or Three-phase / 4-Wire or 5-Wire.
Neutral	This value shall represent the grounded current-carrying return circuit of current-carrying conductors, such as circuits with phase wiring types of Single-phase / 3-Wire, Two-phase / 4-Wire, or Three-phase / 5-Wire.
Total	This value shall represent the circuits formed by all current-carrying conductors for any phase wiring type.

6.16.5.4 IndicatorLED:

This property shall contain the indicator light state for the indicator light associated with this circuit.

string	Description
Blinking	This value shall represent that the indicator LED is in a blinking state where the LED is being turned on and off in repetition. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.
Lit	This value shall represent that the indicator LED is in a solid on state. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.
Off	This value shall represent that the indicator LED is in a solid off state. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.

6.16.5.5 NominalVoltage:

This property shall contain the nominal voltage for this circuit, in Volts.

string	Description
AC100To240V	AC 100-240V nominal.
AC100To277V	AC 100-277V nominal.
AC120V	AC 120V nominal.

string	Description
AC200To240V	AC 200-240V nominal.
AC200To277V	AC 200-277V nominal.
AC208V	AC 208V nominal.
AC230V	AC 230V nominal.
AC240AndDC380V	AC 200-240V and DC 380V.
AC240V	AC 240V nominal.
AC277AndDC380V	AC 200-277V and DC 380V.
AC277V	AC 277V nominal.
AC400V	AC 400V or 415V nominal.
AC480V	AC 480V nominal.
DC240V	DC 240V nominal.
DC380V	High Voltage DC (380V).
DC48V (v1.2+)	DC 48V nominal.
DCNeg48V	-48V DC.

6.16.5.6 PhaseWiringType:

This property shall contain the number of ungrounded current-carrying conductors (phases) and the total number of conductors (wires).

string	Description
OneOrTwoPhase3Wire	This value shall represent a Single or Two-Phase / 3-Wire (Line1, Line2 or Neutral, Protective Earth) wiring. This value shall be used when both phase configurations are supported. This is most common where detachable cordsets are used.
OnePhase3Wire	This value shall represent a Single-phase / 3-Wire (Line1, Neutral, Protective Earth) wiring.
ThreePhase4Wire	This value shall represent a Three-phase / 4-Wire (Line1, Line2, Line3, Protective Earth) wiring.
ThreePhase5Wire	This value shall represent a Three-phase / 5-Wire (Line1, Line2, Line3, Neutral, Protective Earth) wiring.
TwoPhase3Wire	This value shall represent a Two-phase / 3-Wire (Line1, Line2, Protective Earth) wiring.
TwoPhase4Wire	This value shall represent a Two-phase / 4-Wire (Line1, Line2, Neutral, Protective Earth) wiring.

6.16.5.7 PlugType:

This property shall contain the type of physical plug used for this circuit, as defined by IEC, NEMA, or regional standard.

string	Description
California_CS8265	This value shall represent a plug that matches the 'California Standard' CS8265 style plug (Three-phase 250V; 50A; 3P4W).
California_CS8365	This value shall represent a plug that matches the 'California Standard' CS8365 style plug (Three-phase 250V; 50A; 3P4W).
Field_208V_3P4W_60A	This value shall represent field-wired input is three-phase 200-250V; 60A; 3P4W. It is appropriate for use on a 60A branch circuit.
Field_400V_3P5W_32A	This value shall represent field-wired input is three-phase 200-240/346-415V; 32A; 3P5W. It is appropriate for use on a 30, 32A, or 40A branch circuit.
IEC_60309_316P6	This value shall represent a plug that matches the IEC 60309 316P6 plug (Single-phase 200-250V; 16A; 1P3W; Blue, 6-hour).
IEC_60309_332P6	This value shall represent a plug that matches the IEC 60309 332P6 plug (Single-phase 200-250V; 32A; 1P3W; Blue, 6-hour).
IEC_60309_363P6	This value shall represent a plug that matches the IEC 60309 363P6 plug (Single-phase 200-250V; 63A; 1P3W; Blue, 6-hour).
IEC_60309_460P9	This value shall represent a plug that matches the IEC 60309 460P9 plug (Three-phase 200-250V; 60A; 3P4W; Blue; 9-hour).
IEC_60309_516P6	This value shall represent a plug that matches the IEC 60309 516P6 plug (Three-phase 200-240/346-415V; 16A; 3P5W; Red; 6-hour).
IEC_60309_532P6	This value shall represent a plug that matches the IEC 60309 plug 532P6 (Three-phase 200-240/346-415V; 32A; 3P5W; Red; 6-hour).
IEC_60309_560P9	This value shall represent a plug that matches the IEC 60309 plug 560P9 (Three-phase 120-144/208-250V; 60A; 3P5W; Blue; 9-hour).
IEC_60309_563P6	This value shall represent a plug that matches the IEC 60309 563P6 plug (Three-phase 200-240/346-415V; 63A; 3P5W; Red; 6-hour).
IEC_60320_C14	This value shall represent a plug that matches the IEC 60320 specified C14 input (Single-phase 250V; 10A; 1P3W).
IEC_60320_C20	This value shall represent a plug that matches the IEC 60320 specified C20 input (Single-phase 250V; 16A; 1P3W).
NEMA_5_15P	This value shall represent a plug that matches the NEMA specified 5-15 straight (non-locking) plug (Single-phase 125V; 15A; 1P3W).
NEMA_5_20P	This value shall represent a plug that matches the NEMA specified 5-20 straight (non-locking) plug that exhibits a T-slot (Single-phase 125V; 20A; 1P3W).

string	Description
NEMA_6_15P	This value shall represent a plug that matches the NEMA specified 6-15 straight (non-locking) plug (Single-phase 250V; 15A; 2P3W).
NEMA_6_20P	This value shall represent a plug that matches the NEMA specified 6-20 straight (non-locking) plug (Single-phase 250V; 20A; 2P3W).
NEMA_L14_20P	This value shall represent a plug that matches the NEMA specified locking L14-20 plug (Split-phase 125/250V; 20A; 2P4W).
NEMA_L14_30P	This value shall represent a plug that matches the NEMA specified locking L14-30 plug (Split-phase 125/250V; 30A; 2P4W).
NEMA_L15_20P	This value shall represent a plug that matches the NEMA specified locking L15-20 plug (Three-phase 250V; 20A; 3P4W).
NEMA_L15_30P	This value shall represent a plug that matches the NEMA specified locking L15-30 plug (Three-phase 250V; 30A; 3P4W).
NEMA_L21_20P	This value shall represent a plug that matches the NEMA specified locking L21-20 plug (Three-phase 120/208V; 20A; 3P5W).
NEMA_L21_30P	This value shall represent a plug that matches the NEMA specified locking L21-30 plug (Three-phase 120/208V; 30A; 3P5W).
NEMA_L22_20P	This value shall represent a plug that matches the NEMA specified locking L22-20 plug (Three-phase 277/480V; 20A; 3P5W).
NEMA_L22_30P	This value shall represent a plug that matches the NEMA specified locking L22-30 plug (Three-phase 277/480V; 30A; 3P5W).
NEMA_L5_15P	This value shall represent a plug that matches the NEMA specified locking L5-15 plug (Single-phase 125V; 15A; 1P3W).
NEMA_L5_20P	This value shall represent a plug that matches the NEMA specified locking L5-20 plug (Single-phase 125V; 20A; 1P3W).
NEMA_L5_30P	This value shall represent a plug that matches the NEMA specified locking L5-30 plug (Single-phase 125V; 30A; 1P3W).
NEMA_L6_15P	This value shall represent a plug that matches the NEMA specified locking L6-15 plug (Single-phase 250V; 15A; 2P3W).
NEMA_L6_20P	This value shall represent a plug that matches the NEMA specified locking L6-20 plug (Single-phase 250V; 20A; 2P3W).
NEMA_L6_30P	This value shall represent a plug that matches the NEMA specified locking L6-30 plug (Single-phase 250V; 30A; 2P3W).

6.16.5.8 PowerRestorePolicy:

This property shall contain the desired PowerState of the circuit when power is applied. The value `LastState` shall return the circuit to the PowerState it was in when power was lost.

string	Description
AlwaysOff	Always remain powered off when external power is applied.
AlwaysOn	Always power on when external power is applied.
LastState	Return to the last power state (on or off) when external power is applied.

6.16.5.9 PowerState:**6.16.5.9.1 In Actions: BreakerControl:**

This parameter shall contain the desired power state of the circuit.

string	Description
Off	The circuit is powered off.
On	The circuit is powered on.

6.16.5.9.2 In Actions: PowerControl, :

This parameter shall contain the desired power state of the circuit.

string	Description
Off	The state is powered off.
On	The state is powered on.
PoweringOff	A temporary state between on and off.
PoweringOn	A temporary state between off and on.

6.16.5.10 SensorCurrentExcerpt:

The Sensor schema describes a sensor and its properties. This object is an excerpt of the *Sensor* resource located at the URI shown in DataSourceUri.

CrestFactor (v1.1+)	number	read-only (null)	This property shall contain the ratio of the peak measurement divided by the RMS measurement and calculated over same N line cycles. A sine wave would have a value of 1.414.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	read-only (null)	This property shall contain the sensor value.
THDPercent (v1.1+)	number	read-only (null)	This property shall contain the total harmonic distortion of the Reading property in percent units.

6.16.5.11 SensorEnergykWhExcerpt:

The Sensor schema describes a sensor and its properties. This object is an excerpt of the *Sensor* resource located at the URI shown in DataSourceUri.

DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
LifetimeReading (v1.1+)	number	read-only (null)	This property shall contain the total accumulation of the Reading property over the sensor's life time. This value shall not be reset by the ResetMetrics action.
Reading	number	read-only (null)	This property shall contain the sensor value.
SensorResetTime	string (date-time)	read-only (null)	This property shall contain the date and time when the ResetMetrics action was last performed or the service last reset the time-based property values.

6.16.5.12 SensorPowerExcerpt:

The Sensor schema describes a sensor and its properties. This object is an excerpt of the *Sensor* resource located at the URI shown in DataSourceUri.

ApparentVA	number (V.A)	read-only (null)	This property shall contain the product of VoltageRMS multiplied by CurrentRMS for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.

PowerFactor	number	read-only (null)	This property shall identify the quotient of PowerRealWatts and PowerApparentVA for a circuit. PowerFactor is expressed in unit-less 1/100ths. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
ReactiveVAR	number (V.A)	read-only (null)	This property shall contain the arithmetic mean of product terms of instantaneous voltage and quadrature current measurements calculated over an integer number of line cycles for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
Reading	number	read-only (null)	This property shall contain the sensor value.

6.16.5.13 SensorVoltageExcerpt:

The Sensor schema describes a sensor and its properties. This object is an excerpt of the *Sensor* resource located at the URI shown in DataSourceUri.

CrestFactor (v1.1+)	number	read-only (null)	This property shall contain the ratio of the peak measurement divided by the RMS measurement and calculated over same N line cycles. A sine wave would have a value of 1.414.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	read-only (null)	This property shall contain the sensor value.
THDPercent (v1.1+)	number	read-only (null)	This property shall contain the total harmonic distortion of the Reading property in percent units.

6.16.5.14 VoltageType:

This property shall contain the type of voltage applied to the circuit.

string	Description
AC	Alternating Current (AC) circuit.
DC	Direct Current (DC) circuit.

6.16.6 Example response

```
{
```

```

"@odata.type": "#Circuit.v1_2_0.Circuit",
"Id": "A",
"Name": "Branch Circuit A",
"Status": {
  "State": "Enabled",
  "Health": "OK"
},
"CircuitType": "Branch",
"PhaseWiringType": "TwoPhase3Wire",
"NominalVoltage": "AC200To240V",
"RatedCurrentAmps": 16,
"BreakerState": "Normal",
"PolyPhaseVoltage": {
  "Line1ToNeutral": {
    "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/VoltageAL1N",
    "Reading": 118.2
  },
  "Line1ToLine2": {
    "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/VoltageAL1L2",
    "Reading": 203.5
  }
},
"CurrentAmps": {
  "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/CurrentA",
  "Reading": 5.19
},
"PolyPhaseCurrentAmps": {
  "Line1": {
    "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/CurrentA",
    "Reading": 5.19
  }
},
"PowerWatts": {
  "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/PowerA",
  "Reading": 937.4,
  "ApparentVA": 937.4,
  "ReactiveVAR": 0,
  "PowerFactor": 1
},
"PolyPhasePowerWatts": {
  "Line1ToNeutral": {
    "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/PowerA1",
    "Reading": 937.4,
    "PeakReading": 1000.5,
    "ApparentVA": 937.4,
    "ReactiveVAR": 0,
    "PowerFactor": 1
  }
},
"FrequencyHz": {

```

```

      "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/FrequencyA",
      "Reading": 60
    },
    "EnergykWh": {
      "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/EnergyA",
      "Reading": 325675
    },
    "Links": {
      "Outlets": [
        {
          "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Outlets/A1"
        },
        {
          "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Outlets/A2"
        },
        {
          "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Outlets/A3"
        }
      ]
    },
    "Actions": {
      "#Circuit.BreakerControl": {
        "target": "/redfish/v1/PowerEquipment/RackPDUs/1/Branches/A/Circuit.BreakerControl"
      },
      "#Outlet.ResetMetrics": {
        "target": "/redfish/v1/PowerEquipment/RackPDUs/1/Branches/A/Circuit.ResetMetrics"
      }
    },
    "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Branches/A"
  }
}

```

6.17 CompositionReservation 1.0.0

Version	v1.0
Release	2021.1

6.17.1 Description

This resource represents the composition reservation of the composition service for a Redfish implementation.

6.17.2 URIs

/redfish/v1/CompositionService/CompositionReservations/{CompositionReservationId}

6.17.3 Properties

Property	Type	Attributes	Notes
Client	string	<i>read-only</i>	This property shall contain the client that owns the reservation. The service shall determine this value based on the client that invoked the Compose action that resulted in the creation of this reservation.
Manifest {	object		This property shall contain the manifest document processed by the service that resulted in this reservation. This property shall be required if the RequestFormat parameter in the Compose action request contained the value <code>Manifest</code> .
Description	string	<i>read-write (null)</i>	This property shall contain the description of this manifest.
Expand	string (enum)	<i>read-write (null)</i>	This property shall contain the expansion control for references in manifest responses. <i>For the possible property values, see Expand in Property details.</i>
Stanzas [{	array		This property shall contain an array of stanzas that describe the requests specified by this manifest.
OEMStanzaType	string	<i>read-write (null)</i>	This property shall contain the OEM-defined type of stanza. This property shall be present if StanzaType is <code>OEM</code> .
Request {	object	<i>(null)</i>	This property shall contain the request details for the stanza and the contents vary based depending on the value of the StanzaType property.
Response {	object	<i>(null)</i>	This property shall contain the response details for the stanza and the contents vary based depending on the value of the StanzaType property.
Stanzald	string	<i>read-write (null)</i>	This property shall contain the identifier of the stanza.
StanzaType	string (enum)	<i>read-write (null)</i>	This property shall contain the type of stanza. <i>For the possible property values, see StanzaType in Property details.</i>
}]			
Timestamp	string (date-time)	<i>read-write (null)</i>	This property shall contain the date and time when the manifest was created.
}			
ReservationTime	string (date-time)	<i>read-only</i>	This property shall indicate the date and time when the reservation was created by the service.
ReservedResourceBlocks [{	array		This property shall contain an array of links to resources of type ResourceBlock that represent the reserved resource blocks for this reservation. Upon deletion of the reservation or when the reservation is applied, the Reserved property in the referenced resource blocks shall change to <code>false</code> .

Property	Type	Attributes	Notes
@odata.id	string	read-only	Link to a ResourceBlock resource. See the Links section and the <i>ResourceBlock</i> schema for details.
}}]			

6.17.4 Property details

6.17.4.1 Expand:

This property shall contain the expansion control for references in manifest responses.

string	Description
All	This value shall indicate that all subordinate references in the manifest response will be expanded.
None	This value shall indicate that references in the manifest response will not be expanded.
Relevant	This value shall indicate that relevant subordinate references in the manifest response will be expanded.

6.17.4.2 StanzaType:

This property shall contain the type of stanza.

string	Description
ComposeResource	This value shall indicate a stanza that describes a composed resource block. The resource blocks assigned to the composed resource block shall be moved to the active pool. The Request property of the stanza shall contain a resource of type ResourceBlock that represents the composition request. The Response property of the stanza shall contain a resource of type ResourceBlock that represents the composed resource block or a Redfish Specification-defined error response.
ComposeSystem	This value shall indicate a stanza that describes the specific, constrained, or mixed resources required to compose a computer system. The resource blocks assigned to the computer system shall be moved to the active pool. The Request property of the stanza shall contain a resource of type ComputerSystem that represents the composition request. The Response property of the stanza shall contain a resource of type ComputerSystem that represents the composed system or a Redfish Specification-defined error response.
DecomposeResource	This value shall indicate a stanza that references a composed resource block to decompose and return the resource blocks to the free pool that are no longer contributing to composed resources. The Request property of the stanza shall be a reference object as defined by the 'Reference properties' clause of the Redfish Specification containing a reference to the resource of type ResourceBlock to decompose. The Response property of the stanza shall contain a resource of type ResourceBlock that represents the decomposed resource block or a Redfish Specification-defined error response.

string	Description
DecomposeSystem	This value shall indicate a stanza that references a computer system to decompose and return the resource blocks to the free pool that are no longer contributing to composed resources. The Request property of the stanza shall be a Redfish Specification-defined reference object containing a reference to the resource of type ComputerSystem to decompose. The Response property of the stanza shall contain a resource of type ComputerSystem that represents the decomposed system or a Redfish Specification-defined error response.
OEM	This value shall indicate a stanza that describes an OEM-specific request. The OEMStanzaType property shall contain the specific OEM stanza type.

6.18 CompositionService 1.2.0

Version	v1.2	v1.1	v1.0
Release	2021.1	2018.2	2017.1

6.18.1 Description

This resource shall represent the composition service and its properties for a Redfish implementation.

6.18.2 URIs

/redfish/v1/CompositionService

6.18.3 Properties

Property	Type	Attributes	Notes
ActivePool (v1.2+) {	object		This property shall contain a link to a resource collection of type ResourceBlockCollection. The members of this collection shall represent the resource blocks in the active pool. Services shall filter members of this collection based on the requesting client. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>ResourceBlock</i> . See the ResourceBlock schema for details.
}			
AllowOverprovisioning (v1.1+)	boolean	read-write (null)	This property shall indicate whether this service is allowed to overprovision a composition relative to the composition request.
AllowZoneAffinity (v1.1+)	boolean	read-only (null)	This property shall indicate whether a client can request that a specific resource zone fulfill a composition request.

Property	Type	Attributes	Notes
CompositionReservations (v1.2+) {	object		This property shall contain a link to a resource collection of type <i>CompositionReservationCollection</i> . The members of this collection shall contain links to reserved resource blocks and the related document that caused the reservations. Services shall filter members of this collection based on the requesting client. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>CompositionReservation</i> . See the <i>CompositionReservation</i> schema for details.
}			
FreePool (v1.2+) {	object		This property shall contain a link to a resource collection of type <i>ResourceBlockCollection</i> . The members of this collection shall represent the resource blocks in the free pool. Services shall filter members of this collection based on the requesting client. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>ResourceBlock</i> . See the <i>ResourceBlock</i> schema for details.
}			
ReservationDuration (v1.2+)	string	<i>read-write</i> (null)	This property shall contain the length of time a composition reservation is held before the service deletes the reservation marks any related resource blocks as no longer reserved. Pattern: -?P(\d+D)?(T(\d+H)?(\d+M)?(\d+(\.d+)?)S)?
ResourceBlocks {	object		This property shall contain a link to a resource collection of type <i>ResourceBlockCollection</i> . Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>ResourceBlock</i> . See the <i>ResourceBlock</i> schema for details.
}			
ResourceZones {	object		This property shall contain a link to a resource collection of type <i>ZoneCollection</i> . Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Zone</i> . See the <i>Zone</i> schema for details.
}			
ServiceEnabled	boolean	<i>read-write</i> (null)	This property shall indicate whether this service is enabled.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see <i>Status</i> .

6.18.4 Actions

6.18.4.1 Compose (v1.2+)

Description

This action shall perform a set of operations specified by a manifest. Services shall not apply any part of the manifest unless all operations specified by the manifest are successful.

Action URI: {Base URI of target resource}/Actions/CompositionService.Compose

Action parameters

Parameter Name	Type	Attributes	Notes
Manifest {	object	<i>optional</i>	This parameter shall contain the manifest containing the compose operation request. This parameter shall be required if RequestFormat contains the value Manifest.
Description	string	<i>read-write (null)</i>	This property shall contain the description of this manifest.
Expand	string (enum)	<i>read-write (null)</i>	This property shall contain the expansion control for references in manifest responses. For the possible property values, see Expand in Property details.
Stanzas [{	array		This property shall contain an array of stanzas that describe the requests specified by this manifest.
OEMStanzaType	string	<i>read-write (null)</i>	This property shall contain the OEM-defined type of stanza. This property shall be present if StanzaType is OEM.
Request {	object	<i>(null)</i>	This property shall contain the request details for the stanza and the contents vary based depending on the value of the StanzaType property.
Response {	object	<i>(null)</i>	This property shall contain the response details for the stanza and the contents vary based depending on the value of the StanzaType property.
Stanzald	string	<i>read-write (null)</i>	This property shall contain the identifier of the stanza.
StanzaType	string (enum)	<i>read-write (null)</i>	This property shall contain the type of stanza. For the possible property values, see StanzaType in Property details.
}]			
Timestamp	string (date-time)	<i>read-write (null)</i>	This property shall contain the date and time when the manifest was created.
}			
RequestFormat	string (enum)	<i>required</i>	This parameter shall contain the format of the request. For the possible property values, see RequestFormat in Property details.
RequestType	string (enum)	<i>required</i>	This parameter shall contain the type of request. For the possible property values, see RequestType in Property details.
ReservationId	string	<i>optional</i>	This parameter shall contain the value of the Id property of the CompositionReservation resource for applying a reservation.

Response Payload

{			
Manifest (v1.2+) {	object		This property shall contain the manifest containing the compose operation response. This property shall be required if RequestFormat contains the value <code>Manifest</code> .
Description	string	read-write (null)	This property shall contain the description of this manifest.
Expand	string (enum)	read-write (null)	This property shall contain the expansion control for references in manifest responses. <i>For the possible property values, see Expand in Property details.</i>
Stanzas [{	array		This property shall contain an array of stanzas that describe the requests specified by this manifest.
OEMStanzaType	string	read-write (null)	This property shall contain the OEM-defined type of stanza. This property shall be present if StanzaType is <code>OEM</code> .
Request {}	object	(null)	This property shall contain the request details for the stanza and the contents vary based depending on the value of the StanzaType property.
Response {}	object	(null)	This property shall contain the response details for the stanza and the contents vary based depending on the value of the StanzaType property.
Stanzald	string	read-write (null)	This property shall contain the identifier of the stanza.
StanzaType	string (enum)	read-write (null)	This property shall contain the type of stanza. <i>For the possible property values, see StanzaType in Property details.</i>
}]			
Timestamp	string (date-time)	read-write (null)	This property shall contain the date and time when the manifest was created.
}			
RequestFormat (v1.2+)	string (enum)	read-only required	This property shall contain the format of the request. <i>For the possible property values, see RequestFormat in Property details.</i>
RequestType (v1.2+)	string (enum)	read-only required	This property shall contain the type of request. <i>For the possible property values, see RequestType in Property details.</i>

ReservationId (v1.2+)	string	read-only	This property shall contain the value of the Id property of the CompositionReservation resource that was created. This property shall be required if RequestType contains the value PreviewReserve .
}			

Request Example

```
{
  "RequestFormat": "Manifest",
  "RequestType": "Apply",
  "Manifest": {
    "Description": "Specific composition example",
    "Timestamp": "2019-08-22T10:35:16+06:00",
    "Expand": "None",
    "Stanzas": [
      {
        "StanzaType": "ComposeSystem",
        "StanzaId": "Compute1",
        "Request": {
          "Links": {
            "ResourceBlocks": [
              {
                "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/BladeServer-1"
              },
              {
                "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/NVMe-TargetsAppliance-1"
              },
              {
                "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/NetworkCard1"
              }
            ]
          }
        }
      }
    ]
  }
}
```

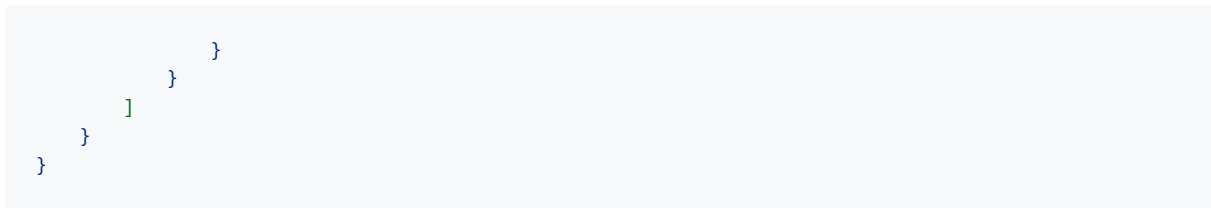
Response Example

```
{
  "RequestFormat": "Manifest",
  "RequestType": "Apply",
  "Manifest": {
    "Description": "Specific composition example",
    "Timestamp": "2019-08-22T10:35:16+06:00",
```

```

"Expand": "None",
"Stanzas": [
  {
    "StanzaType": "ComposeSystem",
    "StanzaId": "Compute1",
    "Request": {
      "Links": {
        "ResourceBlocks": [
          {
            "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/BladeServer-1"
          },
          {
            "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/NVMe-TargetsAppliance-1"
          },
          {
            "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/NetworkCard1"
          }
        ]
      }
    },
    "Response": {
      "@odata.id": "/redfish/v1/Systems/ComposedCompute1",
      "@odata.type": "#ComputerSystem.v1_14_0.ComputerSystem",
      "Id": "ComposedCompute1",
      "Name": "Computer system composed from Compute1",
      "Processors": {
        "@odata.id": "/redfish/v1/Systems/ComposedCompute1/Processors"
      },
      "Memory": {
        "@odata.id": "/redfish/v1/Systems/ComposedCompute1/Memory"
      },
      "NetworkInterfaces": {
        "@odata.id": "/redfish/v1/Systems/ComposedCompute1/NetworkInterfaces"
      },
      "Storage": {
        "@odata.id": "/redfish/v1/Systems/ComposedCompute1/Storage"
      },
      "Links": {
        "ResourceBlocks": [
          {
            "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/BladeServer-1"
          },
          {
            "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/NVMe-TargetsAppliance-1"
          },
          {
            "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/NetworkCard1"
          }
        ]
      }
    }
  }
]

```



6.18.5 Property details

6.18.5.1 Expand:

This property shall contain the expansion control for references in manifest responses.

string	Description
All	This value shall indicate that all subordinate references in the manifest response will be expanded.
None	This value shall indicate that references in the manifest response will not be expanded.
Relevant	This value shall indicate that relevant subordinate references in the manifest response will be expanded.

6.18.5.2 RequestFormat:

This parameter shall contain the format of the request.

string	Description
Manifest	This value shall indicate that the request contains a manifest as defined by the Redfish Manifest schema.

6.18.5.3 RequestType:

This parameter shall contain the type of request.

string	Description
Apply	This value shall indicate that the request is to apply the requested operations specified by the manifest and modify resources as needed.
Preview	This value shall indicate that the request is to preview the outcome of the operations specified by the manifest to show what the service will do based on the contents of the request, and not affect any resources within the service.
PreviewReserve	This value shall indicate that the request is to preview the outcome of the operations specified by the manifest to show what the service will do based on the contents of the request. Resources that would have been affected by this request shall be marked as reserved, but otherwise shall not be affected.

6.18.5.4 StanzaType:

This property shall contain the type of stanza.

string	Description
ComposeResource	This value shall indicate a stanza that describes a composed resource block. The resource blocks assigned to the composed resource block shall be moved to the active pool. The Request property of the stanza shall contain a resource of type ResourceBlock that represents the composition request. The Response property of the stanza shall contain a resource of type ResourceBlock that represents the composed resource block or a Redfish Specification-defined error response.
ComposeSystem	This value shall indicate a stanza that describes the specific, constrained, or mixed resources required to compose a computer system. The resource blocks assigned to the computer system shall be moved to the active pool. The Request property of the stanza shall contain a resource of type ComputerSystem that represents the composition request. The Response property of the stanza shall contain a resource of type ComputerSystem that represents the composed system or a Redfish Specification-defined error response.
DecomposeResource	This value shall indicate a stanza that references a composed resource block to decompose and return the resource blocks to the free pool that are no longer contributing to composed resources. The Request property of the stanza shall be a reference object as defined by the 'Reference properties' clause of the Redfish Specification containing a reference to the resource of type ResourceBlock to decompose. The Response property of the stanza shall contain a resource of type ResourceBlock that represents the decomposed resource block or a Redfish Specification-defined error response.
DecomposeSystem	This value shall indicate a stanza that references a computer system to decompose and return the resource blocks to the free pool that are no longer contributing to composed resources. The Request property of the stanza shall be a Redfish Specification-defined reference object containing a reference to the resource of type ComputerSystem to decompose. The Response property of the stanza shall contain a resource of type ComputerSystem that represents the decomposed system or a Redfish Specification-defined error response.
OEM	This value shall indicate a stanza that describes an OEM-specific request. The OEMStanzaType property shall contain the specific OEM stanza type.

6.18.6 Example response

```
{
  "@odata.type": "#CompositionService.v1_2_0.CompositionService",
  "Id": "CompositionService",
  "Name": "Composition Service",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "ServiceEnabled": true,
  "AllowOverprovisioning": true,
  "AllowZoneAffinity": true,
  "ResourceBlocks": {
```

```

    "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks"
  },
  "ResourceZones": {
    "@odata.id": "/redfish/v1/CompositionService/ResourceZones"
  },
  "Oem": {},
  "@odata.id": "/redfish/v1/CompositionService"
}

```

6.19 ComputerSystem 1.15.0

Version	v1.15	v1.14	v1.13	v1.12	v1.11	v1.10	v1.9	v1.8	v1.7	v1.6	v1.5	...
Release	2021.1	2020.4	2020.3	2020.2	2020.1	2019.4	2019.3	2019.2	2019.1	2018.3	2017.3	...

6.19.1 Description

This resource shall represent a computing system in the Redfish Specification.

6.19.2 URIs

/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}
 /redfish/v1/Systems/{ComputerSystemId}

6.19.3 Properties

Property	Type	Attributes	Notes
AssetTag	string	<i>read-write</i> (null)	This property shall contain the system asset tag value.
Bios (v1.1+) {	object		This property shall contain a link to a resource of type Bios that lists the BIOS settings for this system. See the <i>Bios</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a Bios resource. See the Links section and the <i>Bios</i> schema for details.
}			
BiosVersion	string	<i>read-only</i> (null)	This property shall contain the version string of the currently installed and running BIOS for x86 systems. For other systems, the property may contain a version string that represents the primary system firmware.

Property	Type	Attributes	Notes
Boot {	object		This property shall contain the boot settings for this system.
AliasBootOrder (v1.6+) []	array (string (enum))	read-write (null)	This property shall contain an ordered array of boot source aliases of the BootSource type that represents the persistent boot order of this computer system. This array shall not contain duplicate values. Virtual devices for an alias should take precedence over a physical device. Systems may attempt to boot from multiple devices that share an alias. <i>For the possible property values, see AliasBootOrder in Property details.</i>
AutomaticRetryAttempts (v1.11+)	integer	read-write (null)	This property shall contain the number of attempts the system will automatically retry booting in the event the system enters an error state on boot.
AutomaticRetryConfig (v1.11+)	string (enum)	read-write (null)	This property shall contain the configuration of how the system retry booting automatically. <i>For the possible property values, see AutomaticRetryConfig in Property details.</i>
BootNext (v1.5+)	string	read-write (null)	This property shall contain the BootOptionReference of the UEFI boot option for one time boot, as defined by the UEFI Specification. The valid values for this property are specified in the values of the BootOrder array. BootSourceOverrideEnabled set to Continuous is not supported for BootSourceOverrideTarget set to UefiBootNext because this setting is defined in UEFI as a one-time boot setting.
BootOptions (v1.5+) {	object		This property shall contain a link to a resource collection of type BootOptionCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of BootOption. See the BootOption schema for details.
}			
BootOrder (v1.5+) []	array (string (null))	read-write	This property shall contain an array of BootOptionReference strings that represent the persistent boot order for this computer system. For UEFI systems, this is the UEFI Specification-defined UEFI BootOrder.
BootOrderPropertySelection (v1.6+)	string (enum)	read-write (null)	This property shall indicate which boot order property the system uses for the persistent boot order. <i>For the possible property values, see BootOrderPropertySelection in Property details.</i>
BootSourceOverrideEnabled	string (enum)	read-write (null)	This property shall contain Once for a one-time boot override, and Continuous for a remain-active-until-cancelled override. If set to Once, the value is reset to Disabled after the BootSourceOverrideTarget actions have completed successfully. Changes to this property do not alter the BIOS persistent boot order configuration. <i>For the possible property values, see BootSourceOverrideEnabled in Property details.</i>
BootSourceOverrideMode (v1.1+)	string (enum)	read-write (null)	This property shall contain the BIOS boot mode to use when the system boots from the BootSourceOverrideTarget boot source. <i>For the possible property values, see BootSourceOverrideMode in Property details.</i>

Property	Type	Attributes	Notes
BootSourceOverrideTarget	string (enum)	read-write (null)	This property shall contain the source to boot the system from, overriding the normal boot order. The @Redfish.AllowableValues annotation specifies the valid values for this property. <code>UefiTarget</code> indicates to boot from the UEFI device path found in <code>UefiTargetBootSourceOverride</code> . <code>UefiBootNext</code> indicates to boot from the UEFI <code>BootOptionReference</code> found in <code>BootNext</code> . Virtual devices for a target should take precedence over a physical device. Systems may attempt to boot from multiple devices that share a target identifier. Changes to this property do not alter the BIOS persistent boot order configuration. <i>For the possible property values, see <code>BootSourceOverrideTarget</code> in Property details.</i>
Certificates (v1.7+) {	object		This property shall contain a link to a resource collection of type <code>CertificateCollection</code> . Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>Certificate</i> . See the <i>Certificate</i> schema for details.
}			
HttpBootUri (v1.9+)	string (URI)	read-write (null)	This property shall contain the URI to perform an HTTP or HTTPS boot when <code>BootSourceOverrideTarget</code> is set to <code>UefiHttp</code> .
RemainingAutomaticRetryAttempts (v1.11+)	integer	read-only (null)	This property shall contain the number of attempts remaining the system will retry booting in the event the system enters an error state on boot. If <code>0</code> , the system has no remaining automatic boot retry attempts and shall not automatically retry booting if the system enters an error state. This property shall be reset to the value of <code>AutomaticRetryAttempts</code> upon a successful boot attempt.
StopBootOnFault (v1.15+)	string (enum)	read-write (null)	This property shall contain the setting if the boot should stop on a fault. <i>For the possible property values, see <code>StopBootOnFault</code> in Property details.</i>
TrustedModuleRequiredToBoot (v1.14+)	string (enum)	read-write (null)	This property shall contain the Trusted Module boot requirement. <i>For the possible property values, see <code>TrustedModuleRequiredToBoot</code> in Property details.</i>
UefiTargetBootSourceOverride	string	read-write (null)	This property shall contain the UEFI device path of the override boot target. Changes to this property do not alter the BIOS persistent boot order configuration.
}			
BootProgress (v1.13+) {	object	(null)	This object shall contain the last boot progress state and time.
LastState (v1.13+)	string (enum)	read-only (null)	This property shall contain the last boot progress state. <i>For the possible property values, see <code>LastState</code> in Property details.</i>
LastStateTime (v1.13+)	string (date-time)	read-only (null)	This property shall contain the date and time when the last boot state was updated.

Property	Type	Attributes	Notes
Oem (v1.13+) {}	object		See the OEM object definition in the Using this guide clause.
OemLastState (v1.13+)	string	read-only (null)	This property shall represent the OEM-specific LastState of the BootProgress. This property shall only be present if LastState is <code>OEM</code> .
}			
Certificates (v1.14+) {	object		This property shall contain a link to a resource collection of type CertificateCollection that contains certificates for device identity and attestation. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>Certificate</i> . See the Certificate schema for details.
}			
EthernetInterfaces {	object		This property shall contain a link to a resource collection of type EthernetInterfaceCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>EthernetInterface</i> . See the EthernetInterface schema for details.
}			
FabricAdapters (v1.10+) {	object		This property shall contain a link to a resource collection of type FabricAdapterCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>FabricAdapter</i> . See the FabricAdapter schema for details.
}			
GraphicalConsole (v1.13+) {	object		This property shall contain the information about the graphical console (KVM-IP) service of this system.
ConnectTypesSupported (v1.13+) []	array (string (enum))	read-only	This property shall contain an array of the enumerations. KVMIP shall be included if a vendor-define KVM-IP protocol is supported. <i>For the possible property values, see ConnectTypesSupported in Property details.</i>
MaxConcurrentSessions (v1.13+)	integer	read-only	This property shall contain the maximum number of concurrent service sessions that this implementation supports.
Port (v1.13+)	integer	read-write (null)	This property shall contain the port assigned to the service.
ServiceEnabled (v1.13+)	boolean	read-write	This property shall indicate whether the protocol for the service is enabled.
}			
GraphicsControllers (v1.15+) {	object		This property shall contain a link to a resource collection of type GraphicsControllerCollection that contains graphics controllers that can output video for this system. Contains a link to a resource.

Property	Type	Attributes	Notes
@odata.id	string	<i>read-only</i>	Link to Collection of <i>GraphicsController</i> . See the <i>GraphicsController</i> schema for details.
}			
HostedServices (v1.2+) {	object		This property shall describe services that this computer system supports.
Oem (v1.2+) {	object		See the OEM object definition in the Using this guide clause.
StorageServices (v1.2+) {	object		This property shall contain a link to a resource collection of type <i>HostedStorageServices</i> .
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
}			
HostingRoles (v1.2+) []	array (string (enum))	<i>read-only</i>	This property shall contain the hosting roles that this computer system supports. <i>For the possible property values, see HostingRoles in Property details.</i>
HostName	string	<i>read-write (null)</i>	This property shall contain the host name for this system, as reported by the operating system or hypervisor. A service running in the host operating system typically reports this value to the manager.
HostWatchdogTimer (v1.5+) {	object		This object shall contain properties that describe the host watchdog timer functionality for this <i>ComputerSystem</i> .
FunctionEnabled (v1.5+)	boolean	<i>read-write required (null)</i>	This property shall indicate whether a user has enabled the host watchdog timer functionality. This property indicates only that a user has enabled the timer. To activate the timer, installation of additional host-based software is necessary; an update to this property does not initiate the timer.
Oem (v1.5+) {	object		See the OEM object definition in the Using this guide clause.
Status (v1.5+) {	object		This property shall contain any status or health properties of the resource. For property details, see <i>Status</i> .
TimeoutAction (v1.5+)	string (enum)	<i>read-write required (null)</i>	This property shall contain the action to perform when the watchdog timer reaches its timeout value. <i>For the possible property values, see TimeoutAction in Property details.</i>
WarningAction (v1.5+)	string (enum)	<i>read-write (null)</i>	This property shall contain the action to perform before the watchdog timer expires. This action typically occurs from three to ten seconds before to the timeout value, but the exact timing is dependent on the implementation. <i>For the possible property values, see WarningAction in Property details.</i>
}			

Property	Type	Attributes	Notes
IndicatorLED (deprecated v1.13)	string (enum)	read-write (null)	This property shall contain the state of the indicator light, which identifies this system. For the possible property values, see <i>IndicatorLED</i> in <i>Property details</i> . Deprecated in v1.13 and later. This property has been deprecated in favor of the <i>LocationIndicatorActive</i> property.
LastResetTime (v1.12+)	string (date-time)	read-only	This property shall contain the date and time when the system last came out of a reset or was rebooted.
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Chassis [{	array		This property shall contain an array of links to resources of type <i>Chassis</i> that represent the physical containers associated with this resource.
@odata.id	string	read-only	Link to a <i>Chassis</i> resource. See the <i>Links</i> section and the <i>Chassis</i> schema for details.
}			
ConsumingComputerSystems (v1.5+) [{	array		The value shall be an array of links to <i>ComputerSystems</i> that are realized, in whole or in part, from this <i>ComputerSystem</i> .
@odata.id	string	read-only	Link to another <i>ComputerSystem</i> resource.
}			
CooledBy [{	array		This property shall contain an array of links to resources or objects that cool this computer system.
@odata.id	string (URI)	read-only	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
Endpoints (v1.2+) [{	array		This property shall contain an array of links to resources of type <i>Endpoint</i> with which this system is associated.
@odata.id	string	read-only	Link to a <i>Endpoint</i> resource. See the <i>Links</i> section and the <i>Endpoint</i> schema for details.
}			
ManagedBy [{	array		This property shall contain an array of link to resources of type <i>Manager</i> that represent the resources with management responsibility for this resource.
@odata.id	string	read-only	Link to a <i>Manager</i> resource. See the <i>Links</i> section and the <i>Manager</i> schema for details.
}			

Property	Type	Attributes	Notes
Oem {}	object		See the OEM object definition in the Using this guide clause.
PoweredBy [{	array		This property shall contain an array of links to resources or objects that power this computer system.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}]			
ResourceBlocks (v1.4+) [{	array		This property shall contain an array of links to resources of type ResourceBlock that show the resource blocks that are used in this computer system.
@odata.id	string	<i>read-write</i>	Link to a ResourceBlock resource. See the Links section and the ResourceBlock schema for details.
}]			
SupplyingComputerSystems (v1.5+) [{	array		The value shall be an array of links to ComputerSystems that contribute, in whole or in part, to the implementation of this ComputerSystem.
@odata.id	string	<i>read-only</i>	Link to another ComputerSystem resource.
}]			
}			
LocationIndicatorActive (v1.13+)	boolean	<i>read-write (null)</i>	This property shall contain the state of the indicator used to physically identify or locate this resource. A write to this property shall update the value of IndicatorLED in this resource, if supported, to reflect the implementation of the locating function.
LogServices {	object		This property shall contain a link to a resource collection of type LogServiceCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of LogService. See the LogService schema for details.
}			
Manufacturer	string	<i>read-only (null)</i>	This property shall contain a value that represents the manufacturer of the system.
Measurements (v1.14+) [{	array		This property shall contain an array of DSP0274-defined measurement blocks.
@odata.id	string	<i>read-only</i>	Link to a MeasurementBlock resource. See the Links section and the SoftwareInventory schema for details.
}]			

Property	Type	Attributes	Notes
Memory (v1.1+) {	object		This property shall contain a link to a resource collection of type <i>MemoryCollection</i> . Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>Memory</i> . See the <i>Memory</i> schema for details.
}			
MemoryDomains (v1.2+) {	object		This property shall contain a link to a resource collection of type <i>MemoryDomainCollection</i> . Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>MemoryDomain</i> . See the <i>MemoryDomain</i> schema for details.
}			
MemorySummary {	object		This property shall describe the central memory for this resource.
MemoryMirroring (v1.1+)	string (enum)	read-only (null)	This property shall contain the ability and type of memory mirroring that this computer system supports. <i>For the possible property values, see MemoryMirroring in Property details.</i>
Metrics (v1.8+) {	object		This property shall contain a link to the metrics associated with all memory in this system. See the <i>MemoryMetrics</i> schema for details on this property.
@odata.id	string	read-only	Link to a <i>MemoryMetrics</i> resource. See the Links section and the <i>MemoryMetrics</i> schema for details.
}			
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see <i>Status</i> .
TotalSystemMemoryGiB	number (GiBy)	read-only (null)	This property shall contain the amount of configured system general purpose volatile (RAM) memory as measured in gibibytes.
TotalSystemPersistentMemoryGiB (v1.4+)	number (GiBy)	read-only (null)	This property shall contain the total amount of configured persistent memory available to the system as measured in gibibytes.
}			
Model	string	read-only (null)	This property shall describe how the manufacturer refers to this system. Typically, this value is the product name for this system without the manufacturer name.
NetworkInterfaces (v1.3+) {	object		This property shall contain a link to a resource collection of type <i>NetworkInterfaceCollection</i> . Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>NetworkInterface</i> . See the <i>NetworkInterface</i> schema for details.
}			

Property	Type	Attributes	Notes
PartNumber	string	<i>read-only</i> (null)	This property shall contain the manufacturer-defined part number for the system.
PCleDevices (v1.2+) [{	array		This property shall contain an array of links of the PCleDevice type.
@odata.id	string	<i>read-only</i>	Link to a PCleDevice resource. See the Links section and the <i>PCleDevice</i> schema for details.
}]			
PCleFunctions (v1.2+) [{	array		This property shall contain an array of links of the PCleFunction type.
@odata.id	string	<i>read-only</i>	Link to a PCleFunction resource. See the Links section and the <i>PCleFunction</i> schema for details.
}]			
PowerCycleDelaySeconds (v1.13+)	number	<i>read-write</i> (null)	This property shall contain the number of seconds to delay power on after a <i>Reset</i> action requesting <i>Powercycle</i> . The value 0 shall indicate no delay to power on.
PowerMode (v1.15+)	string (enum)	<i>read-write</i> (null)	This property shall contain the computer system power mode setting. <i>For the possible property values, see PowerMode in Property details.</i>
PowerOffDelaySeconds (v1.13+)	number	<i>read-write</i> (null)	This property shall contain the number of seconds to delay power off during a reset. The value 0 shall indicate no delay to power off.
PowerOnDelaySeconds (v1.13+)	number	<i>read-write</i> (null)	This property shall contain the number of seconds to delay power on after a power cycle or during a reset. The value 0 shall indicate no delay to power on.
PowerRestorePolicy (v1.6+)	string (enum)	<i>read-write</i>	This property shall indicate the desired <i>PowerState</i> of the system when power is applied to the system. The <i>LastState</i> value shall return the system to the <i>PowerState</i> it was in when power was lost. <i>For the possible property values, see PowerRestorePolicy in Property details.</i>
PowerState	string (enum)	<i>read-only</i> (null)	This property shall contain the power state of the system. <i>For the possible property values, see PowerState in Property details.</i>
Processors {	object		This property shall contain a link to a resource collection of type <i>ProcessorCollection</i> . Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Processor</i> . See the <i>Processor</i> schema for details.
}			
ProcessorSummary {	object		This property shall describe the central processors for this resource. Processors described by this property shall be limited to the processors that execute system code, and shall not include processors used for offload functionality.

Property	Type	Attributes	Notes
CoreCount (v1.14+)	integer	<i>read-only</i> (null)	This property shall contain the total number of central processor cores in the system.
Count	integer	<i>read-only</i> (null)	This property shall contain the total number of physical central processors in the system.
LogicalProcessorCount (v1.5+)	integer	<i>read-only</i> (null)	This property shall contain the total number of logical central processors in the system.
Metrics (v1.7+) {	object		This property shall contain a link to the metrics associated with all processors in this system. See the <i>ProcessorMetrics</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a <i>ProcessorMetrics</i> resource. See the <i>Links</i> section and the <i>ProcessorMetrics</i> schema for details.
}			
Model	string	<i>read-only</i> (null)	This property shall contain the processor model for the central processors in the system, per the description in the Processor Information - Processor Family section of the SMBIOS Specification DSP0134 2.8 or later.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see <i>Status</i> .
ThreadingEnabled (v1.15+)	boolean	<i>read-write</i>	The value of this property shall indicate that all Processor resources in this system where the <i>ProcessorType</i> property contains <code>CPU</code> have multiple threading support enabled.
}			
Redundancy (v1.5+) [{}]	array (object)		This property shall contain a set of redundancy entities. Each entity specifies a kind and level of redundancy and a collection, or redundancy set, of other computer systems that provide the specified redundancy to this computer system. For property details, see <i>Redundancy</i> .
SecureBoot (v1.1+) {	object		This property shall contain a link to a resource of type <i>SecureBoot</i> . See the <i>SecureBoot</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a <i>SecureBoot</i> resource. See the <i>Links</i> section and the <i>SecureBoot</i> schema for details.
}			
SerialConsole (v1.13+) {	object		This property shall contain information about the serial console services of this system.
IPMI (v1.13+) {}	object		This property shall contain connection details for a serial console service that uses the IPMI Serial-over-LAN (SOL) protocol. For more information about this property, see <i>SerialConsoleProtocol</i> in <i>Property Details</i> .

Property	Type	Attributes	Notes
MaxConcurrentSessions (v1.13+)	integer	read-only	This property shall contain the maximum number of concurrent service sessions that this implementation supports.
SSH (v1.13+) {}	object		This property shall contain connection details for a serial console service that uses the Secure Shell (SSH) protocol. For more information about this property, see SerialConsoleProtocol in Property Details.
Telnet (v1.13+) {}	object		This property shall contain connection details for a serial console service that uses the Telnet protocol. For more information about this property, see SerialConsoleProtocol in Property Details.
}			
SerialNumber	string	read-only (null)	This property shall contain the serial number for the system.
SimpleStorage {	object		This property shall contain a link to a resource collection of type SimpleStorageCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of SimpleStorage. See the SimpleStorage schema for details.
}			
SKU	string	read-only (null)	This property shall contain the SKU for the system.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
Storage (v1.1+) {	object		This property shall contain a link to a resource collection of type StorageCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of Storage. See the Storage schema for details.
}			
SubModel (v1.5+)	string	read-only (null)	This property shall contain the information about the sub-model (or configuration) of the system. This shall not include the model/product name or the manufacturer name.
SystemType	string (enum)	read-only	An enumeration that indicates the kind of system that this resource represents. For the possible property values, see SystemType in Property details.
TrustedModules (v1.1+) [{}	array		This object shall contain an array of objects with properties that describe the trusted modules for this resource.
FirmwareVersion (v1.1+)	string	read-only (null)	This property shall contain the firmware version as defined by the manufacturer for the Trusted Module.

Property	Type	Attributes	Notes
FirmwareVersion2 (v1.3+)	string	read-only (null)	This property shall contain the 2nd firmware version, if applicable, as defined by the manufacturer for the Trusted Module.
InterfaceType (v1.1+)	string (enum)	read-only (null)	This property shall contain the interface type of the installed Trusted Module. <i>For the possible property values, see InterfaceType in Property details.</i>
InterfaceTypeSelection (v1.3+)	string (enum)	read-only (null)	This property shall contain the interface type Selection method (for example to switch between TPM1_2 and TPM2_0) that is supported by this TrustedModule. <i>For the possible property values, see InterfaceTypeSelection in Property details.</i>
Oem (v1.1+) {}	object		See the OEM object definition in the Using this guide clause.
Status (v1.1+) {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
}]			
USBControllers (v1.15+) {	object		This property shall contain a link to a resource collection of type USBControllerCollection that contains USB controllers for this system. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>USBController</i> . See the USBController schema for details.
}			
UUID	string	read-only (null)	This property shall contain the universal unique identifier number for this system. RFC4122 describes methods to create this value. The value should be considered to be opaque. Client software should only treat the overall value as a UUID and should not interpret any sub-fields within the UUID. If the system supports SMBIOS, the property value should follow the SMBIOS 2.6 and later recommendation for converting the SMBIOS 16-byte UUID structure into the Redfish canonical <code>xxxxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxx</code> string format, so that the property value matches the byte order presented by current OS APIs, such as WMI and dmidecode. Pattern: <code>(([0-9a-fA-F]{8})-[0-9a-fA-F]{4})-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{12})</code> <i>For more information about this property, see Property details.</i>
VirtualMedia (v1.13+) {	object		This property shall contain a link to a resource collection of type VirtualMediaCollection that this system uses. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>VirtualMedia</i> . See the VirtualMedia schema for details.
}			
VirtualMediaConfig (v1.13+) {	object		This property shall contain the information about the virtual media service of this system.
Port (v1.13+)	integer	read-write (null)	This property shall contain the port assigned to the service.

Property	Type	Attributes	Notes
ServiceEnabled (v1.13+)	boolean	read-write	This property shall indicate whether the protocol for the service is enabled.
}			

6.19.4 Actions

6.19.4.1 AddResourceBlock (v1.6+)

Description

This action shall add a resource block to a system.

Action URI: {Base URI of target resource}/Actions/ComputerSystem.AddResourceBlock

Action parameters

Parameter Name	Type	Attributes	Notes
ComputerSystemETag	string	optional	This parameter shall contain the current ETag of the system. If the client-provided ETag does not match the current ETag of the system, the service shall return the HTTP 428 (Precondition Required) status code to reject the request.
ResourceBlock {	object	required	This parameter shall contain a link to the specified resource block to add to the system. See the <i>ResourceBlock</i> schema for details on this property.
@odata.id	string	read-only	Link to a ResourceBlock resource. See the Links section and the <i>ResourceBlock</i> schema for details.
}			
ResourceBlockETag	string	optional	This parameter shall contain the current ETag of the resource block to add to the system. If the client-provided ETag does not match the current ETag of the resource block that the ResourceBlock parameter specifies, the service shall return the HTTP 428 (Precondition Required) status code to reject the request.

6.19.4.2 RemoveResourceBlock (v1.6+)

Description

This action shall remove a resource block from a system.

Action URI: {Base URI of target resource}/Actions/ComputerSystem.RemoveResourceBlock

Action parameters

Parameter Name	Type	Attributes	Notes
ComputerSystemETag	string	<i>optional</i>	This parameter shall contain the current ETag of the system. If the client-provided ETag does not match the current ETag of the system, the service shall return the HTTP 428 (Precondition Required) status code to reject the request.
ResourceBlock {	object	<i>required</i>	This parameter shall contain a link to the specified resource block to remove from the system. See the <i>ResourceBlock</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a ResourceBlock resource. See the Links section and the <i>ResourceBlock</i> schema for details.
}			
ResourceBlockETag	string	<i>optional</i>	This parameter shall contain the current ETag of the resource block to remove from the system. If the client-provided ETag does not match the current ETag of the resource block that the ResourceBlock parameter specifies, the service shall return the HTTP 428 (Precondition Required) status code to reject the request.

6.19.4.3 Reset

Description

This action shall reset the system represented by the resource. For systems that implement ACPI Power Button functionality, the PushPowerButton value shall perform or emulate an ACPI Power Button Push. The ForceOff value shall remove power from the system or perform an ACPI Power Button Override, commonly known as a four-second hold of the Power Button. The ForceRestart value shall perform a ForceOff action, followed by an On action.

Action URI: {Base URI of target resource}/Actions/ComputerSystem.Reset

Action parameters

Parameter Name	Type	Attributes	Notes
ResetType	string (enum)	<i>optional</i>	This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation-specific default reset. Services should include the @Redfish.AllowableValues annotation for this parameter to ensure compatibility with clients, even when ActionInfo has been implemented. <i>For the possible property values, see ResetType in Property details.</i>

6.19.4.4 SetDefaultBootOrder (v1.5+)

Description

This action shall set the BootOrder array to the default settings.

Action URI: {Base URI of target resource}/Actions/ComputerSystem.SetDefaultBootOrder

Action parameters

This action takes no parameters.

6.19.5 Property details

6.19.5.1 AliasBootOrder:

This property shall contain an ordered array of boot source aliases of the BootSource type that represents the persistent boot order of this computer system. This array shall not contain duplicate values. Virtual devices for an alias should take precedence over a physical device. Systems may attempt to boot from multiple devices that share an alias.

string	Description
BiosSetup	Boot to the BIOS setup utility.
Cd	Boot from the CD or DVD.
Diags	Boot to the manufacturer's diagnostics program.
Floppy	Boot from the floppy disk drive.
Hdd	Boot from a hard drive.
None	Boot from the normal boot device.
Pxe	Boot from the Pre-Boot EXecution (PXE) environment.
RemoteDrive	Boot from a remote drive, such as an iSCSI target.
SDCard	Boot from an SD card.
UefiBootNext	Boot to the UEFI device that the BootNext property specifies.
UefiHttp	Boot from a UEFI HTTP network location.
UefiShell	Boot to the UEFI Shell.
UefiTarget	Boot to the UEFI device specified in the UefiTargetBootSourceOverride property.
Usb	Boot from a system BIOS-specified USB device.
Utilities	Boot to the manufacturer's utilities program or programs.

6.19.5.2 AutomaticRetryConfig:

This property shall contain the configuration of how the system retry booting automatically.

string	Description
Disabled	This value shall indicate that automatic retrying of booting is disabled.
RetryAlways	This value shall indicate that the system will always automatically retry booting.
RetryAttempts	This value shall indicate that the number of retries of booting is based on the AutomaticRetryAttempts property, and the RemainingAutomaticRetryAttempts property indicates the number of remaining attempts.

6.19.5.3 BootOrderPropertySelection:

This property shall indicate which boot order property the system uses for the persistent boot order.

string	Description
AliasBootOrder	The system uses the AliasBootOrder property to specify the persistent boot order.
BootOrder	The system uses the BootOrder property to specify the persistent boot order.

6.19.5.4 BootSourceOverrideEnabled:

This property shall contain `Once` for a one-time boot override, and `Continuous` for a remain-active-until-cancelled override. If set to `Once`, the value is reset to `Disabled` after the BootSourceOverrideTarget actions have completed successfully. Changes to this property do not alter the BIOS persistent boot order configuration.

string	Description
Continuous	The system boots to the target specified in the BootSourceOverrideTarget property until this property is <code>Disabled</code> .
Disabled	The system boots normally.
Once	On its next boot cycle, the system boots one time to the boot source override target. Then, the BootSourceOverrideEnabled value is reset to <code>Disabled</code> .

6.19.5.5 BootSourceOverrideMode:

This property shall contain the BIOS boot mode to use when the system boots from the BootSourceOverrideTarget boot source.

string	Description
Legacy	The system boots in non-UEFI boot mode to the boot source override target.
UEFI	The system boots in UEFI boot mode to the boot source override target.

6.19.5.6 BootSourceOverrideTarget:

This property shall contain the source to boot the system from, overriding the normal boot order. The @Redfish.AllowableValues annotation specifies the valid values for this property. UefiTarget indicates to boot from the UEFI device path found in UefiTargetBootSourceOverride. UefiBootNext indicates to boot from the UEFI BootOptionReference found in BootNext. Virtual devices for a target should take precedence over a physical device. Systems may attempt to boot from multiple devices that share a target identifier. Changes to this property do not alter the BIOS persistent boot order configuration.

string	Description
BiosSetup	Boot to the BIOS setup utility.
Cd	Boot from the CD or DVD.
Diags	Boot to the manufacturer's diagnostics program.
Floppy	Boot from the floppy disk drive.
Hdd	Boot from a hard drive.
None	Boot from the normal boot device.
Pxe	Boot from the Pre-Boot EXecution (PXE) environment.
RemoteDrive (v1.2+)	Boot from a remote drive, such as an iSCSI target.
SDCard (v1.1+)	Boot from an SD card.
UefiBootNext (v1.5+)	Boot to the UEFI device that the BootNext property specifies.
UefiHttp (v1.1+)	Boot from a UEFI HTTP network location.
UefiShell	Boot to the UEFI Shell.
UefiTarget	Boot to the UEFI device specified in the UefiTargetBootSourceOverride property.
Usb	Boot from a system BIOS-specified USB device.
Utilities	Boot to the manufacturer's utilities program or programs.

6.19.5.7 ConnectTypesSupported:

This property shall contain an array of the enumerations. KVMIP shall be included if a vendor-define KVM-IP protocol is supported.

string	Description
KVMIP	The controller supports a graphical console connection through a KVM-IP (redirection of Keyboard, Video, Mouse over IP) protocol.

string	Description
OEM	The controller supports a graphical console connection through an OEM-specific protocol.

6.19.5.8 HostingRoles:

This property shall contain the hosting roles that this computer system supports.

string	Description
Appliance	The system hosts functionality that supports the system acting as an appliance.
ApplicationServer	The system hosts functionality that supports general purpose applications.
BareMetalServer	The system hosts functionality that supports the system acting as a bare metal server.
ContainerServer	The system hosts functionality that supports the system acting as a container server.
StorageServer	The system hosts functionality that supports the system acting as a storage server.
Switch	The system hosts functionality that supports the system acting as a switch.
VirtualMachineServer	The system hosts functionality that supports the system acting as a virtual machine server.

6.19.5.9 IndicatorLED:

This property shall contain the state of the indicator light, which identifies this system.

string	Description
Blinking	This value shall represent that the indicator LED is in a blinking state where the LED is being turned on and off in repetition. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.
Lit	This value shall represent that the indicator LED is in a solid on state. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.
Off	This value shall represent that the indicator LED is in a solid off state. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.
Unknown	This value shall represent that the indicator LED is in an unknown state. The service shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code. <i>Deprecated in v1.1 and later. This value has been deprecated in favor of returning null if the state is unknown.</i>

6.19.5.10 InterfaceType:

This property shall contain the interface type of the installed Trusted Module.

string	Description
TCM1_0	Trusted Cryptography Module (TCM) 1.0.
TPM1_2	Trusted Platform Module (TPM) 1.2.
TPM2_0	Trusted Platform Module (TPM) 2.0.

6.19.5.11 InterfaceTypeSelection:

This property shall contain the interface type Selection method (for example to switch between TPM1_2 and TPM2_0) that is supported by this TrustedModule.

string	Description
BiosSetting	The TrustedModule supports switching InterfaceType through platform software, such as a BIOS configuration attribute.
FirmwareUpdate	The TrustedModule supports switching InterfaceType through a firmware update.
None	The TrustedModule does not support switching the InterfaceType.
OemMethod	The TrustedModule supports switching InterfaceType through an OEM proprietary mechanism.

6.19.5.12 LastState:

This property shall contain the last boot progress state.

string	Description
BusInitializationStarted	This value shall indicate that the system has started to initialize the buses.
MemoryInitializationStarted	This value shall indicate that the system has started to initialize memory.
None	This value shall indicate that the system is not booting or running, such as the system is powered off.
OEM	This value shall indicate an OEM-defined boot progress state.
OSBootStarted	This value shall indicate that the operating system has started to boot.
OSRunning	This value shall indicate that the operating system is running and shall indicate the final boot progress state.
PCIResourceConfigStarted	This value shall indicate that the system has started to initialize PCI resources.
PrimaryProcessorInitializationStarted	This value shall indicate that the system has started to initialize the primary processor.
SecondaryProcessorInitializationStarted	This value shall indicate that the system has started to initialize the secondary processors.
SetupEntered (v1.15+)	This value shall indicate that the system has entered the setup utility.

string	Description
SystemHardwareInitializationComplete	This value shall indicate that the system has completed initializing all hardware.

6.19.5.13 MemoryMirroring:

This property shall contain the ability and type of memory mirroring that this computer system supports.

string	Description
DIMM	The system supports DIMM mirroring at the DIMM level. Individual DIMMs can be mirrored.
Hybrid	The system supports a hybrid mirroring at the system and DIMM levels. Individual DIMMs can be mirrored.
None	The system does not support DIMM mirroring.
System	The system supports DIMM mirroring at the system level. Individual DIMMs are not paired for mirroring in this mode.

6.19.5.14 PowerMode:

This property shall contain the computer system power mode setting.

string	Description
BalancedPerformance	This value shall indicate the system performs at the highest speeds possible when the utilization is high and performs at reduced speeds when the utilization is low to save power. This mode is a compromise between MaximumPerformance and PowerSaving.
MaximumPerformance	This value shall indicate the system performs at the highest speeds possible. This mode should be used when performance is the top priority.
OEM	This value shall indicate the system performs at an OEM-defined power mode.
OSControlled	This value shall indicate the system performs at a operating system controlled power mode.
PowerSaving	This value shall indicate the system performs at reduced speeds to save power. This mode should be used when power saving is the top priority.
Static	This value shall indicate the system performs at a static base speed.

6.19.5.15 PowerRestorePolicy:

This property shall indicate the desired PowerState of the system when power is applied to the system. The LastState value shall return the system to the PowerState it was in when power was lost.

string	Description
AlwaysOff	The system always remains powered off when power is applied.
AlwaysOn	The system always powers on when power is applied.
LastState	The system returns to its last on or off power state when power is applied.

6.19.5.16 PowerState:

This property shall contain the power state of the system.

string	Description
Off	The system is powered off, although some components might continue to have AUX power such as management controller.
On	The system is powered on.
PoweringOff	A temporary state between on and off. The power off action can take time while the OS is in the shutdown process.
PoweringOn	A temporary state between off and on. This temporary state can be very short.

6.19.5.17 ResetType:

This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation-specific default reset. Services should include the @Redfish.AllowableValues annotation for this parameter to ensure compatibility with clients, even when ActionInfo has been implemented.

string	Description
ForceOff	This value shall indicate the resource will transition to a power off state. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>Off</code> .
ForceOn	This value shall indicate the resource will transition to a power on state. The transition will start immediately. Upon successful completion, the PowerState property shall contain the value <code>On</code> .
ForceRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
GracefulRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutting down processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
GracefulShutdown	This value shall indicate the resource will transition to a power off state. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutdown processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>Off</code> .

string	Description
Nmi	This value shall indicate the resource will generate a diagnostic interrupt.
On	This value shall indicate the resource will transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
PowerCycle	This value shall indicate the resource will transition to a power off state, then transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
PushPowerButton	This value shall indicate the resource will behave as if the physical power button is pressed. The behavior of pressing the physical power button may be dependent on the state of the unit and the behavior may be configurable.

6.19.5.18 SerialConsoleProtocol:

The information about a serial console service that this system provides.

ConsoleEntryCommand (v1.13+)	string	read-only (null)	This property shall contain a command string that can be provided by a client to select or enter the system's serial console, when the console is shared among several systems or a manager CLI.
HotKeySequenceDisplay (v1.13+)	string	read-only (null)	This property shall contain a string that can be provided to a user to describe the hotkey sequence used to exit the serial console session, or, if shared with a manager CLI, to return to the CLI.
Port (v1.13+)	integer	read-write (null)	This property shall contain the port assigned to the protocol.
ServiceEnabled (v1.13+)	boolean	read-write	This property shall indicate whether the protocol for the service is enabled.
SharedWithManagerCLI (v1.13+)	boolean	read-only	This property shall indicate whether the serial console service is shared with access to the manager's command-line interface (CLI).

6.19.5.19 StopBootOnFault:

This property shall contain the setting if the boot should stop on a fault.

string	Description
AnyFault	This value shall indicate the system will stop the boot if a fault occurs. This includes, but is not limited to, faults that affect performance, fault tolerance, or capacity.
Never	This value shall indicate the system will continue to attempt to boot if a fault occurs.

6.19.5.20 SystemType:

An enumeration that indicates the kind of system that this resource represents.

string	Description
Composed (v1.4+)	A SystemType of Composed typically represents a single system constructed from disaggregated resources through the Redfish composition service.
OS	A SystemType of OS typically represents an OS or hypervisor view of the system.
Physical	A SystemType of Physical typically represents the hardware aspects of a system, such as a management controller.
PhysicallyPartitioned	A SystemType of PhysicallyPartitioned typically represents a single system constructed from one or more physical systems through a firmware or hardware-based service.
Virtual	A SystemType of Virtual typically represents a system that is actually a virtual machine instance.
VirtuallyPartitioned	A SystemType of VirtuallyPartitioned typically represents a single system constructed from one or more virtual systems through a software-based service.

6.19.5.21 TimeoutAction:

This property shall contain the action to perform when the watchdog timer reaches its timeout value.

string	Description
None	No action taken.
OEM	Perform an OEM-defined action.
PowerCycle	Power cycle the system.
PowerDown	Power down the system.
ResetSystem	Reset the system.

6.19.5.22 TrustedModuleRequiredToBoot:

This property shall contain the Trusted Module boot requirement.

string	Description
Disabled	This value shall indicate a Trusted Module is not required to boot.
Required	This value shall indicate a functioning Trusted Module is required to boot.

6.19.5.23 UUID:

This property shall contain the universal unique identifier number for this system. RFC4122 describes methods to create this value. The value should be considered to be opaque. Client software should only treat the overall value as a UUID and should not interpret any sub-fields within the UUID. If the system supports SMBIOS, the property value should follow the SMBIOS 2.6 and later recommendation for converting the SMBIOS 16-byte UUID structure into the Redfish canonical `xxxxxxxx-xxxx-xxxx-xxxxxxxxxxxx` string format, so that the property value matches the byte order presented by current OS APIs, such as WMI and dmidecode. Pattern: `([0-9a-fA-F]{8}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{12})`

The UUID property contains the value of the Universally Unique Identifier (UUID) of a system, also known in some systems as GUIDs (Globally Unique Identifier). A UUID is 128 bits long (16 bytes).

Redfish clients should consider the value of the property to be opaque and should not interpret any sub-fields within the UUID.

The UUID property is a string data type. The RFC4122-specified 35-character string format is `xxxxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxx`, where each `x` represents a hexadecimal value from `0` to `f`.

If the computer system supports SMBIOS, the UUID string should be formed from the raw binary 16-byte SMBIOS UUID structure. This allows out-of-band clients to correlate the UUID that in-band agents are reading from SMBIOS. The UUID is represented out-of-band through the Redfish API.

6.19.5.23.1 Case sensitivity

Regarding the case of the hex values, RFC4122 specifies that the hex values should be lowercase characters. Most modern scripting languages typically also represent hex values in lowercase characters following the RFC. However, dmidecode, WMI and some Redfish implementations currently use uppercase characters for UUID on output.

Comparisons between UUID values should always be case-insensitive.

For new Redfish implementations, the recommendation is to follow RFC4122 guidelines: output using lower-case hex values when converting from the SMBIOS raw binary data.

Redfish implementations and operating system APIs are permitted to output in uppercase. For that reason, Redfish clients MUST compare UUIDs using a case-insensitive comparison (as recommended by RFC4122).

6.19.5.23.2 Conversion of UUID format

The SMBIOS 2.6 and later specification specifies the proper algorithm for converting the raw binary SMBIOS 16-byte structure into the canonical string format of `xxxxxxxx-xxxx-xxxx-xxxx-xxxxxxxx`. Redfish services should follow the SMBIOS 2.6 and later specification for implementing this conversion.

WMI and Linux dmidecode also follow the SMBIOS guidelines.

Specifically, RFC4122 defines that the canonical string value should follow network byte ordering. The SMBIOS represents the UUID as these fields:

```
{  
    DWORD    time_low,  
    WORD     time_mid,  
    WORD     time_hi_and_version,  
    BYTE     clock_seq_hi_and_reserved,  
    BYTE     clock_seq_low,  
    BYTE[6]  node  
}
```

Little-endian systems (including x86 systems) require a little-endian to network-byte-order conversion for the first three fields in order to convert the SMBIOS binary UUID to network byte order.

As specified in the SMBIOS 2.6 and later specifications, if the canonical UUID string is:

```
00112233-4455-6677-8899-aabbccddeeff
```

The corresponding raw representation in the SMBIOS UUID structure is:

```
raw_smbios_uuid = {  
    0x33,  
    0x22,  
    0x11,  
    0x00,  
    0x55,  
    0x44,  
    0x77,  
    0x66,  
    0x88,  
    0x99,  
    0xAA,  
    0xBB,  
    0xCC,  
    0xDD,  
    0xEE,  
    0xFF  
}
```

Notice in the above SMBIOS representation that each of the first three words boundaries are in little-endian order. For example, the hex digits '00112233' are represented by the first raw SMBIOS 4-byte DWORD '0x33, 0x22, 0x11,

0x00'. The following sample code (written in C) could be used to convert the raw SMBIOS UUID struct in a little-endian system to the 35-character canonical string:

```
/* routine to convert raw little-endian smbios structure to canonical string */
sprintf(
    redfishUUID,
    "%02x%02x%02x%02x-%02x%02x-%02x%02x-%02x%02x-%02x%02x%02x%02x",
    raw_smbios_uuid[3], raw_smbios_uuid[2],
    raw_smbios_uuid[1], raw_smbios_uuid[0],
    raw_smbios_uuid[5], raw_smbios_uuid[4],
    raw_smbios_uuid[7], raw_smbios_uuid[6],
    raw_smbios_uuid[8], raw_smbios_uuid[9],
    raw_smbios_uuid[10], raw_smbios_uuid[11],
    raw_smbios_uuid[12], raw_smbios_uuid[13],
    raw_smbios_uuid[14], raw_smbios_uuid[15]
);
```

The previous sample code creates the same canonical-formatted string as WMI and dmidecode for little-endian X86 systems.

If the computer architecture is not little-endian, then the conversion and canonical representation should be the same as the operating system's APIs, such as WMI and dmidecode.

Note: As specified in RFC4122, the fields in the string should be zero-filled hexadecimal values, as shown in the previous conversion code, so that the overall string length and format is `xxxxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxx`.

6.19.5.24 WarningAction:

This property shall contain the action to perform before the watchdog timer expires. This action typically occurs from three to ten seconds before to the timeout value, but the exact timing is dependent on the implementation.

string	Description
DiagnosticInterrupt	Raise a (typically non-maskable) Diagnostic Interrupt.
MessagingInterrupt	Raise a legacy IPMI messaging interrupt.
None	No action taken.
OEM	Perform an OEM-defined action.
SCI	Raise an interrupt using the ACPI System Control Interrupt (SCI).
SMI	Raise a Systems Management Interrupt (SMI).

6.19.6 Example response

```

{
  "@odata.type": "#ComputerSystem.v1_15_0.ComputerSystem",
  "Id": "437XR1138R2",
  "Name": "WebFrontEnd483",
  "SystemType": "Physical",
  "AssetTag": "Chicago-45Z-2381",
  "Manufacturer": "Contoso",
  "Model": "3500RX",
  "SKU": "8675309",
  "SerialNumber": "437XR1138R2",
  "PartNumber": "224071-J23",
  "Description": "Web Front End node",
  "UUID": "38947555-7742-3448-3784-823347823834",
  "HostName": "web483",
  "Status": {
    "State": "Enabled",
    "Health": "OK",
    "HealthRollup": "OK"
  },
  "HostingRoles": [
    "ApplicationServer"
  ],
  "IndicatorLED": "Off",
  "PowerState": "On",
  "Boot": {
    "BootSourceOverrideEnabled": "Once",
    "BootSourceOverrideTarget": "Pxe",
    "BootSourceOverrideTarget@Redfish.AllowableValues": [
      "None",
      "Pxe",
      "Cd",
      "Usb",
      "Hdd",
      "BiosSetup",
      "Utilities",
      "Diags",
      "SDCard",
      "UefiTarget"
    ],
    "BootSourceOverrideMode": "UEFI",
    "UefiTargetBootSourceOverride": "/0x31/0x33/0x01/0x01"
  },
  "TrustedModules": [
    {
      "FirmwareVersion": "1.13b",
      "InterfaceType": "TPM1_2",
      "Status": {

```



```

        "State": "Enabled",
        "Health": "OK"
    }
}
],
"Oem": {
    "Contoso": {
        "@odata.type": "#Contoso.ComputerSystem",
        "ProductionLocation": {
            "FacilityName": "PacWest Production Facility",
            "Country": "USA"
        }
    },
    "Chipwise": {
        "@odata.type": "#Chipwise.ComputerSystem",
        "Style": "Executive"
    }
},
"BiosVersion": "P79 v1.33 (02/28/2015)",
"ProcessorSummary": {
    "Count": 2,
    "Model": "Multi-Core Intel(R) Xeon(R) processor 7xxx Series",
    "Status": {
        "State": "Enabled",
        "Health": "OK",
        "HealthRollup": "OK"
    }
},
"MemorySummary": {
    "TotalSystemMemoryGiB": 96,
    "TotalSystemPersistentMemoryGiB": 0,
    "MemoryMirroring": "None",
    "Status": {
        "State": "Enabled",
        "Health": "OK",
        "HealthRollup": "OK"
    }
},
"Bios": {
    "@odata.id": "/redfish/v1/Systems/437XR1138R2/BIOS"
},
"Processors": {
    "@odata.id": "/redfish/v1/Systems/437XR1138R2/Processors"
},
"Memory": {
    "@odata.id": "/redfish/v1/Systems/437XR1138R2/Memory"
},
"EthernetInterfaces": {
    "@odata.id": "/redfish/v1/Systems/437XR1138R2/EthernetInterfaces"
},

```

```

"SimpleStorage": {
  "@odata.id": "/redfish/v1/Systems/437XR1138R2/SimpleStorage"
},
"LogServices": {
  "@odata.id": "/redfish/v1/Systems/437XR1138R2/LogServices"
},
"Links": {
  "Chassis": [
    {
      "@odata.id": "/redfish/v1/Chassis/1U"
    }
  ],
  "ManagedBy": [
    {
      "@odata.id": "/redfish/v1/Managers/BMC"
    }
  ]
},
"Actions": {
  "#ComputerSystem.Reset": {
    "target": "/redfish/v1/Systems/437XR1138R2/Actions/ComputerSystem.Reset",
    "ResetType@Redfish.AllowableValues": [
      "On",
      "ForceOff",
      "GracefulShutdown",
      "GracefulRestart",
      "ForceRestart",
      "Nmi",
      "ForceOn",
      "PushPowerButton"
    ]
  },
  "Oem": {
    "#Contoso.Reset": {
      "target": "/redfish/v1/Systems/437XR1138R2/Oem/Contoso/Actions/Contoso.Reset"
    }
  }
},
"@odata.id": "/redfish/v1/Systems/437XR1138R2"
}

```

6.20 Connection 1.1.0

Version	v1.1	v1.0
Release	2021.1	2020.3

6.20.1 Description

This resource shall represent a connection information in the Redfish Specification.

6.20.2 URIs

/redfish/v1/Fabrics/{FabricId}/Connections/{ConnectionId}

6.20.3 Properties

Property	Type	Attributes	Notes
ConnectionKeys (v1.1+) {	object		This property shall contain the permissions keys required to access the specified resources for this connection. Some fabrics require permission checks on transactions from authorized initiators.
GenZ (v1.1+) {	object	(null)	This property shall contain the Gen-Z-specific permission key information for this connection.
AccessKey (v1.1+)	string	read-write	This property shall contain the Gen-Z Core Specification-defined Access Key for this connection. Pattern: ^0[xX]([a-fA-F])
RKeyDomainCheckingEnabled (v1.1+)	boolean	read-write	This property shall indicate whether Region Key domain checking is enabled for this connection.
RKeyReadOnlyKey (v1.1+)	string	read-write	This property shall contain the Gen-Z Core Specification-defined read-only Region Key for this connection. Pattern: ^0[xX]([a-fA-F])
RKeyReadWriteKey (v1.1+)	string	read-write	This property shall contain the Gen-Z Core Specification-defined read-write Region Key for this connection. Pattern: ^0[xX]([a-fA-F])
}			
}			
ConnectionType	string (enum)	read-only (null)	This property shall contain the type of resources this connection specifies. For the possible property values, see <i>ConnectionType</i> in Property details.
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
InitiatorEndpointGroups [{	array		This property shall contain an array of links to resources of type <i>EndpointGroup</i> that are the initiator endpoint groups associated with this connection. If the referenced endpoint groups contain the <i>GroupType</i> property, the <i>GroupType</i> property shall contain the value <i>Initiator</i> or <i>Client</i> . This property shall not be present if <i>InitiatorEndpoints</i> is present.
@odata.id	string	read-write	Link to a <i>EndpointGroup</i> resource. See the <i>Links</i> section and the <i>EndpointGroup</i> schema for details.

Property	Type	Attributes	Notes
}}			
InitiatorEndpoints [{	array		This property shall contain an array of links to resources of type Endpoint that are the initiator endpoints associated with this connection. If the referenced endpoints contain the EntityRole property, the EntityRole property shall contain the value <code>Initiator</code> or <code>Both</code> . This property shall not be present if InitiatorEndpointGroups is present.
@odata.id	string	read-write	Link to a Endpoint resource. See the Links section and the <i>Endpoint</i> schema for details.
}}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
TargetEndpointGroups [{	array		This property shall contain an array of links to resources of type EndpointGroup that are the target endpoint groups associated with this connection. If the referenced endpoint groups contain the GroupType property, the GroupType property shall contain the value <code>Target</code> or <code>Server</code> . This property shall not be present if TargetEndpoints is present.
@odata.id	string	read-write	Link to a EndpointGroup resource. See the Links section and the <i>EndpointGroup</i> schema for details.
}}			
TargetEndpoints [{	array		This property shall contain an array of links to resources of type Endpoint that are the target endpoints associated with this connection. If the referenced endpoints contain the EntityRole property, the EntityRole property shall contain the value <code>Target</code> or <code>Both</code> . This property shall not be present if TargetEndpointGroups is present.
@odata.id	string	read-write	Link to a Endpoint resource. See the Links section and the <i>Endpoint</i> schema for details.
}}			
}			
MemoryChunkInfo (v1.1+) [{	array		This property shall contain the set of memory chunks and access capabilities specified for this connection.
AccessCapabilities (v1.1+) []	array (string (enum))	read-write (null)	Each entry shall specify a current memory access capability. <i>For the possible property values, see AccessCapabilities in Property details.</i>
AccessState (v1.1+)	string (enum)	read-write (null)	The value of this property shall contain the access state for the associated resource in this connection. <i>For the possible property values, see AccessState in Property details.</i>

Property	Type	Attributes	Notes
MemoryChunk (v1.1+) {	object	(null)	This property shall contain a link to a resource of type MemoryChunk. The endpoints referenced by the InitiatorEndpoints or InitiatorEndpointGroups properties shall be given access to this memory chunk as described by this object. If TargetEndpoints or TargetEndpointGroups is present, the referenced initiator endpoints shall be required to access the referenced memory chunk through one of the referenced target endpoints. See the <i>MemoryChunks</i> schema for details on this property.
@odata.id	string	read-write	Link to a MemoryChunks resource. See the Links section and the <i>MemoryChunks</i> schema for details.
}			
}}			
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
VolumeInfo [{	array		This property shall contain the set of volumes and access capabilities specified for this connection.
AccessCapabilities []	array (string (enum))	read-write (null)	Each entry shall specify a current storage access capability. <i>For the possible property values, see AccessCapabilities in Property details.</i>
AccessState	string (enum)	read-write (null)	The value of this property shall contain the access state for the associated resource in this connection. <i>For the possible property values, see AccessState in Property details.</i>
Volume {	object		This property shall contain a link to a resource of type Volume. The endpoints referenced by the InitiatorEndpoints or InitiatorEndpointGroups properties shall be given access to this volume as described by this object. If TargetEndpoints or TargetEndpointGroups is present, the referenced initiator endpoints shall be required to access the referenced volume through one of the referenced target endpoints.
@odata.id	string (URI)	read-only	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
}}			

6.20.4 Property details

6.20.4.1 AccessCapabilities:

Each entry shall specify a current memory access capability.

string	Description
Read	Endpoints are allowed to perform reads from the specified resource.
Write	Endpoints are allowed to perform writes to the specified resource.

6.20.4.2 AccessState:

The value of this property shall contain the access state for the associated resource in this connection.

string	Description
NonOptimized	This value shall indicate the resource is in an active and non-optimized state.
Optimized	This value shall indicate the resource is in an active and optimized state.
Standby	This value shall indicate the resource is in a standby state.
Transitioning	This value shall indicate the resource is transitioning to a new state.
Unavailable	This value shall indicate the resource is in an unavailable state.

6.20.4.3 ConnectionType:

This property shall contain the type of resources this connection specifies.

string	Description
Memory	A connection to memory related resources.
Storage	A connection to storage related resources, such as volumes.

6.20.5 Example response

```
{
  "@odata.type": "#Connection.v1_1_0.Connection",
  "Id": "1",
  "Name": "Connection info for host 1",
  "ConnectionType": "Storage",
  "VolumeInfo": [
    {
      "AccessCapabilities": [
        "Read",
        "Write"
      ],
      "Volume": {
```

```

        "@odata.id": "/redfish/v1/Storage/NVMeoF/Volumes/1"
    },
    {
        "AccessCapabilities": [
            "Read",
            "Write"
        ],
        "Volume": {
            "@odata.id": "/redfish/v1/Storage/NVMeoF/Volumes/3"
        }
    }
],
"Links": {
    "InitiatorEndpoints": [
        {
            "@odata.id": "/redfish/v1/Fabrics/NVMeoF/Endpoints/Initiator1"
        }
    ]
},
"@odata.id": "/redfish/v1/Fabrics/NVMeoF/Connections/1"
}

```

6.21 ConnectionMethod 1.0.0

Version	v1.0
Release	2020.2

6.21.1 Description

This resource shall represent a connection method for a Redfish implementation.

6.21.2 URIs

/redfish/v1/AggregationService/ConnectionMethods/{ConnectionMethodId}

6.21.3 Properties

Property	Type	Attributes	Notes
ConnectionMethodType	string (enum)	<i>read-only</i> (null)	This property shall contain an identifier of the connection method. <i>For the possible property values, see ConnectionMethodType in Property details.</i>

Property	Type	Attributes	Notes
ConnectionMethodVariant	string	<i>read-only (null)</i>	This property shall contain an additional identifier of the connection method. This property shall be present if ConnectionMethodType is <code>OEM</code> .
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
AggregationSources [{	array		This property shall contain an array of links to resources of type AggregationSource that are using this connection method.
@odata.id	string	<i>read-only</i>	Link to a AggregationSource resource. See the Links section and the AggregationSource schema for details.
}}			
Oem {	object		See the OEM object definition in the Using this guide clause
}			

6.21.4 Property details

6.21.4.1 ConnectionMethodType:

This property shall contain an identifier of the connection method.

string	Description
IPMI15	This value shall indicate the connection method is IPMI 1.5.
IPMI20	This value shall indicate the connection method is IPMI 2.0.
NETCONF	This value shall indicate the connection method is NETCONF.
OEM	This value shall indicate the connection method is OEM. The ConnectionMethodVariant property shall contain further identification information.
Redfish	This value shall indicate the connection method is Redfish.
SNMP	This value shall indicate the connection method is SNMP.

6.21.5 Example response

```
{
  "@odata.type": "#ConnectionMethod.v1_0_0.ConnectionMethod",
  "Id": "ConnectionMethod1",
  "Name": "ConnectionMethod One",
  "ConnectionMethodType": "Redfish",
}
```



```

"ConnectionMethodVariant": "Contoso",
"Links": {
  "AggregationSources": [
    {
      "@odata.id": "/redfish/v1/AggregationService/AggregationSources/AggregationSource1"
    }
  ]
},
"Actions": {},
"@odata.id": "/redfish/v1/AggregationService/ConnectionMethods/ConnectionMethod1"
}

```

6.22 Drive 1.12.1

Version	v1.12	v1.11	v1.10	v1.9	v1.8	v1.7	v1.6	v1.5	v1.4	v1.3	v1.2	...
Release	2020.4	2020.3	2020.2	2019.4	2019.3	2019.2	2019.1	2018.2	2018.1	2017.3	2017.1	...

6.22.1 Description

This resource shall represent a drive or other physical storage medium for a Redfish implementation.

6.22.2 URIs

/redfish/v1/Chassis/{ChassisId}/Drives/{DriveId}
 /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Drives/{DriveId}
 /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Drives/{DriveId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Drives/{DriveId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Drives/{DriveId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}
 /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}

6.22.3 Properties

Property	Type	Attributes	Notes
Assembly (v1.3+) {	object		This property shall contain a link to a resource of type Assembly. See the <i>Assembly</i> schema for details on this property.

Property	Type	Attributes	Notes
@odata.id	string	<i>read-only</i>	Link to a Assembly resource. See the Links section and the <i>Assembly</i> schema for details.
}			
AssetTag	string	<i>read-write (null)</i>	This property shall track the drive for inventory purposes.
BlockSizeBytes	integer (bytes)	<i>read-only (null)</i>	This property shall contain size of the smallest addressable unit of the associated drive.
CapableSpeedGbs	number (Gbit/s)	<i>read-only (null)</i>	This property shall contain fastest capable bus speed, in gigabit per second (Gbit/s), of the associated drive.
CapacityBytes	integer (bytes)	<i>read-only (null)</i>	This property shall contain the raw size, in bytes, of the associated drive.
Certificates (v1.12+) {	object		This property shall contain a link to a resource collection of type <i>CertificateCollection</i> that contains certificates for device identity and attestation. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Certificate</i> . See the <i>Certificate</i> schema for details.
}			
EncryptionAbility	string (enum)	<i>read-only (null)</i>	This property shall contain the encryption ability for the associated drive. <i>For the possible property values, see EncryptionAbility in Property details.</i>
EncryptionStatus	string (enum)	<i>read-only (null)</i>	This property shall contain the encryption status for the associated drive. <i>For the possible property values, see EncryptionStatus in Property details.</i>
EnvironmentMetrics (v1.12+) {	object		This property shall contain a link to a resource of type <i>EnvironmentMetrics</i> that specifies the environment metrics for this drive. See the <i>EnvironmentMetrics</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a <i>EnvironmentMetrics</i> resource. See the Links section and the <i>EnvironmentMetrics</i> schema for details.
}			
FailurePredicted	boolean	<i>read-only (null)</i>	This property shall indicate whether this drive currently predicts a manufacturer-defined failure.
HotspareReplacementMode (v1.5+)	string (enum)	<i>read-write (null)</i>	This property shall indicate whether a commissioned hot spare continues to serve as a hot spare after the failed drive is replaced. <i>For the possible property values, see HotspareReplacementMode in Property details.</i>
HotspareType	string (enum)	<i>read-only (null)</i>	This property shall contain the hot spare type for the associated drive. If the drive currently serves as a hot spare, its <i>Status.State</i> field shall be 'StandbySpare' and 'Enabled' when it is part of a volume. <i>For the possible property values, see HotspareType in Property details.</i>

Property	Type	Attributes	Notes
Identifiers [{}]	array (object)		This property shall contain a list of all known durable names for the associated drive. For property details, see Identifier.
IndicatorLED (deprecated v1.11)	string (enum)	read-write (null)	This property shall contain the state for the indicator light associated with this drive. For the possible property values, see IndicatorLED in Property details. Deprecated in v1.11 and later. This property has been deprecated in favor of the LocationIndicatorActive property.
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Chassis (v1.2+) {	object		This property shall contain a link to a resource of type Chassis that represents the physical container associated with this drive. See the Chassis schema for details on this property.
@odata.id	string	read-only	Link to a Chassis resource. See the Links section and the Chassis schema for details.
}			
Endpoints (v1.1+) [{	array		This property shall contain an array of links to resources of type Endpoint with which this drive is associated.
@odata.id	string	read-only	Link to a Endpoint resource. See the Links section and the Endpoint schema for details.
}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
PCleFunctions (v1.6+) [{	array		This property shall link to a resource of type PCleFunction that represents the PCle functions associated with this resource.
@odata.id	string	read-only	Link to a PCleFunction resource. See the Links section and the PCleFunction schema for details.
}			
StoragePools (v1.8+) [{	array		This property shall contain an array of links of type StoragePool to which this drive belongs.
@odata.id	string (URI)	read-only	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
Volumes [{	array		This property shall contain an array of links to resources of type Volume with which this drive is associated. This property shall include all volume resources of which this drive is a member and all volumes for which this drive acts as a spare if the hot spare type is Dedicated .
@odata.id	string (URI)	read-only	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.

Property	Type	Attributes	Notes
}}			
}			
Location (deprecated v1.4) [{}]	array (object)		This property shall contain location information of the associated drive. For property details, see Location. <i>Deprecated in v1.4 and later. This property has been deprecated in favor of the singular property PhysicalLocation found in Drive.v1_4_0.</i>
LocationIndicatorActive (v1.11+)	boolean	read-write (null)	This property shall contain the state of the indicator used to physically identify or locate this resource. A write to this property shall update the value of IndicatorLED in this resource, if supported, to reflect the implementation of the locating function.
Manufacturer	string	read-only (null)	This property shall contain the name of the organization responsible for producing the drive. This organization may be the entity from whom the drive is purchased, but this is not necessarily true.
Measurements (v1.12+) [{	array		This property shall contain an array of DSP0274-defined measurement blocks.
@odata.id	string	read-only	Link to a MeasurementBlock resource. See the Links section and the <i>SoftwareInventory</i> schema for details.
}]			
MediaType	string (enum)	read-only (null)	This property shall contain the type of media contained in the associated drive. <i>For the possible property values, see MediaType in Property details.</i>
Model	string	read-only (null)	This property shall contain the name by which the manufacturer generally refers to the drive.
Multipath (v1.9+)	boolean	read-only (null)	This property shall indicate whether the drive is accessible by an initiator from multiple paths allowing for failover capabilities upon a path failure.
NegotiatedSpeedGbs	number (Gbit/s)	read-only (null)	This property shall contain current bus speed, in gigabit per second (Gbit/s), of the associated drive.
Operations (v1.1+) [{	array		This property shall contain a list of all operations currently running on the Drive.
AssociatedTask (v1.1+) {	object		This property shall contain a link to a resource of type Task that represents the task associated with the operation. See the <i>Task</i> schema for details on this property.
@odata.id	string	read-only	Link to a Task resource. See the Links section and the <i>Task</i> schema for details.
}			
OperationName (v1.1+)	string	read-only (null)	This property shall contain a string of the name of the operation.
PercentageComplete (v1.1+)	integer (%)	read-only (null)	This property shall contain an integer of the percentage of the operation that has been completed.
}]			

Property	Type	Attributes	Notes
PartNumber	string	<i>read-only (null)</i>	This property shall contain the part number assigned by the organization that is responsible for producing or manufacturing the drive.
PhysicalLocation (v1.4+) {}	object		This property shall contain location information of the associated drive. For property details, see Location.
PredictedMediaLifeLeftPercent	number (%)	<i>read-only (null)</i>	This property shall contain an indicator of the percentage of life remaining in the drive's media.
Protocol	string (enum)	<i>read-only (null)</i>	This property shall contain the protocol that the associated drive currently uses to communicate to the storage controller for this system. <i>For the possible property values, see Protocol in Property details.</i>
ReadyToRemove (v1.10+)	boolean	<i>read-write (null)</i>	This property shall indicate whether the system is prepared for the removal of this drive.
Revision	string	<i>read-only (null)</i>	This property shall contain the manufacturer-defined revision for the associated drive.
RotationSpeedRPM	number (RPM)	<i>read-only (null)</i>	This property shall contain the rotation speed, in revolutions per minute (RPM), of the associated drive.
SerialNumber	string	<i>read-only (null)</i>	This property shall contain the manufacturer-allocated number that identifies the drive.
SKU	string	<i>read-only (null)</i>	This property shall contain the stock-keeping unit (SKU) number for this drive.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
StatusIndicator	string (enum)	<i>read-write (null)</i>	This property shall contain the status indicator state for the status indicator associated with this drive. The Redfish.AllowableValues annotation specifies the valid values for this property. <i>For the possible property values, see StatusIndicator in Property details.</i>
WriteCacheEnabled (v1.7+)	boolean	<i>read-write (null)</i>	This property shall indicate whether the drive write cache is enabled.

6.22.4 Actions

6.22.4.1 Reset (v1.7+)

Description

This action shall reset this drive.

Action URI: {Base URI of target resource}/Actions/Drive.Reset

Action parameters

Parameter Name	Type	Attributes	Notes
ResetType	string (enum)	<i>optional</i>	This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation specific default reset. <i>For the possible property values, see ResetType in Property details.</i>

6.22.4.2 SecureErase**Description**

This action shall securely erase the drive.

Action URI: {Base URI of target resource}/Actions/Drive.SecureErase

Action parameters

This action takes no parameters.

6.22.5 Property details**6.22.5.1 EncryptionAbility:**

This property shall contain the encryption ability for the associated drive.

string	Description
None	The drive is not capable of self-encryption.
Other	The drive is capable of self-encryption through some other means.
SelfEncryptingDrive	The drive is capable of self-encryption per the Trusted Computing Group's Self Encrypting Drive Standard.

6.22.5.2 EncryptionStatus:

This property shall contain the encryption status for the associated drive.

string	Description
Foreign	The drive is currently encrypted, the data is not accessible to the user, and the system requires user intervention to expose the data.
Locked	The drive is currently encrypted and the data is not accessible to the user. However, the system can unlock the drive automatically.

string	Description
Unencrypted (<i>deprecated v1.1</i>)	The drive is not currently encrypted. <i>Deprecated in v1.1 and later. This value has been deprecated in favor of Unencrypted.</i>
Unencrypted (v1.1+)	The drive is not currently encrypted.
Unlocked	The drive is currently encrypted but the data is accessible to the user in unencrypted form.

6.22.5.3 HotspareReplacementMode:

This property shall indicate whether a commissioned hot spare continues to serve as a hot spare after the failed drive is replaced.

string	Description
NonReversible	The hot spare drive that is commissioned due to a drive failure remains as a data drive and does not revert to a hot spare if the failed drive is replaced.
Reversible	The hot spare drive that is commissioned due to a drive failure reverts to a hot spare after the failed drive is replaced and rebuilt.

6.22.5.4 HotspareType:

This property shall contain the hot spare type for the associated drive. If the drive currently serves as a hot spare, its Status.State field shall be 'StandbySpare' and 'Enabled' when it is part of a volume.

string	Description
Chassis	The drive is currently serving as a hot spare for all other drives in the chassis.
Dedicated	The drive is currently serving as a hot spare for a user-defined set of drives.
Global	The drive is currently serving as a hot spare for all other drives in the storage system.
None	The drive is not currently a hot spare.

6.22.5.5 IndicatorLED:

This property shall contain the state for the indicator light associated with this drive.

string	Description
Blinking	This value shall represent that the indicator LED is in a blinking state where the LED is being turned on and off in repetition. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.

string	Description
Lit	This value shall represent that the indicator LED is in a solid on state. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.
Off	This value shall represent that the indicator LED is in a solid off state. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.

6.22.5.6 MediaType:

This property shall contain the type of media contained in the associated drive.

string	Description
HDD	The drive media type is traditional magnetic platters.
SMR	The drive media type is shingled magnetic recording.
SSD	The drive media type is solid state or flash memory.

6.22.5.7 Protocol:

This property shall contain the protocol that the associated drive currently uses to communicate to the storage controller for this system.

string	Description
AHCI	This value shall indicate conformance to the Intel Advanced Host Controller Interface (AHCI) Specification.
DisplayPort	This value shall indicate conformance to the VESA DisplayPort Specification.
DVI	This value shall indicate conformance to the Digital Display Working Group DVI-A, DVI-D, or DVI-I Specification.
Ethernet	This value shall indicate conformance to the IEEE 802.3 Ethernet specification.
FC	This value shall indicate conformance to the T11 Fibre Channel Physical and Signaling Interface Specification.
FCoE	This value shall indicate conformance to the T11 FC-BB-5 Specification.
FCP	This value shall indicate conformance to the INCITS 481: Information Technology - Fibre Channel Protocol for SCSI.
FICON	This value shall indicate conformance to the ANSI FC-SB-3 Single-Byte Command Code Sets-3 Mapping Protocol for the Fibre Channel (FC) protocol. Fibre Connection (FICON) is the IBM-proprietary name for this protocol.
FTP	This value shall indicate conformance to the RFC114-defined File Transfer Protocol (FTP).
GenZ	This value shall indicate conformance to the Gen-Z Core Specification.
HDMI	This value shall indicate conformance to the HDMI Forum HDMI Specification.

string	Description
HTTP	This value shall indicate conformance to the Hypertext Transport Protocol (HTTP) as defined by RFC3010 or RFC5661.
HTTPS	This value shall indicate conformance to the Hypertext Transfer Protocol Secure (HTTPS) as defined by RFC2068 or RFC2616, which uses Transport Layer Security (TLS) as defined by RFC5246 or RFC6176.
I2C	This value shall indicate conformance to the NXP Semiconductors I2C-bus Specification.
InfiniBand	This value shall indicate conformance to the InfiniBand Architecture Specification-defined InfiniBand protocol.
iSCSI	This value shall indicate conformance to the IETF Internet Small Computer Systems Interface (iSCSI) Specification.
iWARP	This value shall indicate conformance to the RFC5042-defined Internet Wide Area RDMA Protocol (iWARP) that uses the transport layer mechanisms as defined by RFC5043 or RFC5044.
MultiProtocol	This value shall indicate conformance to multiple protocols.
NFSv3	This value shall indicate conformance to the RFC1813-defined Network File System (NFS) protocol.
NFSv4	
NVLink	This value shall indicate conformance to the NVIDIA NVLink protocol.
NVMe	This value shall indicate conformance to the Non-Volatile Memory Host Controller Interface Specification.
NVMeOverFabrics	This value shall indicate conformance to the NVM Express over Fabrics Specification.
OEM	This value shall indicate conformance to an OEM-specific architecture and the OEM section may include additional information.
PCIe	This value shall indicate conformance to the PCI-SIG PCI Express Base Specification.
RoCE	This value shall indicate conformance to the InfiniBand Architecture Specification-defined RDMA over Converged Ethernet Protocol.
RoCEv2	This value shall indicate conformance to the InfiniBand Architecture Specification-defined RDMA over Converged Ethernet Protocol version 2.
SAS	This value shall indicate conformance to the T10 SAS Protocol Layer Specification.
SATA	This value shall indicate conformance to the Serial ATA International Organization Serial ATA Specification.
SFTP	This value shall indicate conformance to the RFC114-defined SSH File Transfer Protocol (SFTP) that uses Transport Layer Security (TLS) as defined by RFC5246 or RFC6176.
SMB	This value shall indicate conformance to the Server Message Block (SMB), or Common Internet File System (CIFS), protocol.
TCP	This value shall indicate conformance to the IETF-defined Transmission Control Protocol (TCP). For example, RFC7414 defines the roadmap of the TCP specification.
TFTP	This value shall indicate conformance to the IETF-defined Trivial File Transfer Protocol (TFTP). For example, RFC1350 defines the core TFTP version 2 specification.

string	Description
UDP	This value shall indicate conformance to the IETF-defined User Datagram Protocol (UDP). For example, RFC768 defines the core UDP specification.
UHCI	This value shall indicate conformance to the Intel Universal Host Controller Interface (UHCI) Specification, Enhanced Host Controller Interface Specification, or the Extensible Host Controller Interface Specification.
USB	This value shall indicate conformance to the USB Implementers Forum Universal Serial Bus Specification.
VGA	This value shall indicate conformance to the VESA SVGA Specification.

6.22.5.8 ResetType:

This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation specific default reset.

string	Description
ForceOff	This value shall indicate the resource will transition to a power off state. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>off</code> .
ForceOn	This value shall indicate the resource will transition to a power on state. The transition will start immediately. Upon successful completion, the PowerState property shall contain the value <code>on</code> .
ForceRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
GracefulRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutting down processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
GracefulShutdown	This value shall indicate the resource will transition to a power off state. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutdown processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>off</code> .
Nmi	This value shall indicate the resource will generate a diagnostic interrupt.
On	This value shall indicate the resource will transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
PowerCycle	This value shall indicate the resource will transition to a power off state, then transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
PushPowerButton	This value shall indicate the resource will behave as if the physical power button is pressed. The behavior of pressing the physical power button may be dependent on the state of the unit and the behavior may be configurable.

6.22.5.9 StatusIndicator:

This property shall contain the status indicator state for the status indicator associated with this drive. The Redfish.AllowableValues annotation specifies the valid values for this property.

string	Description
Fail	The drive has failed.
Hotspare	The drive has been marked to automatically rebuild and replace a failed drive.
InACriticalArray	The array to which this drive belongs has been degraded.
InAFailedArray	The array to which this drive belongs has failed.
OK	The drive is OK.
PredictiveFailureAnalysis	The drive still works but is predicted to fail soon.
Rebuild	The drive is being rebuilt.

6.22.6 Example response

```
{
  "@odata.type": "#Drive.v1_12_1.Drive",
  "Id": "3D58ECBC375FD9F2",
  "Name": "Drive Sample",
  "IndicatorLED": "Lit",
  "Model": "C123",
  "Revision": "100A",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "CapacityBytes": 899527000000,
  "FailurePredicted": false,
  "Protocol": "SAS",
  "MediaType": "HDD",
  "Manufacturer": "Contoso",
  "SerialNumber": "1234568",
  "PartNumber": "C123-1111",
  "Identifiers": [
    {
      "DurableNameFormat": "NAA",
      "DurableName": "32ADF365C6C1B7BD"
    }
  ],
  "HotspareType": "None",
}
```

```

"EncryptionAbility": "SelfEncryptingDrive",
"EncryptionStatus": "Unlocked",
"RotationSpeedRPM": 15000,
"BlockSizeBytes": 512,
"CapableSpeedGbs": 12,
"NegotiatedSpeedGbs": 12,
"Links": {
  "Volumes": [
    {
      "@odata.id": "/redfish/v1/Systems/437XR1138R2/Storage/1/Volumes/2"
    },
    {
      "@odata.id": "/redfish/v1/Systems/437XR1138R2/Storage/1/Volumes/3"
    }
  ]
},
"Actions": {
  "#Drive.SecureErase": {
    "target": "/redfish/v1/Systems/437XR1138R2/Storage/1/Drives/3D58ECBC375FD9F2/Actions/Drive.SecureErase"
  }
},
"@odata.id": "/redfish/v1/Systems/437XR1138R2/Storage/1/Drives/3D58ECBC375FD9F2"
}

```

6.23 Endpoint 1.6.0

Version	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2021.1	2020.3	2019.4	2018.3	2018.2	2017.3	2016.2

6.23.1 Description

This resource contains a fabric endpoint for a Redfish implementation.

6.23.2 URIs

/redfish/v1/Fabrics/{FabricId}/Endpoints/{EndpointId}
 /redfish/v1/Storage/{StorageId}/Endpoints/{EndpointId}
 /redfish/v1/StorageServices/{StorageServiceId}/Endpoints/{EndpointId}

6.23.3 Properties

Property	Type	Attributes	Notes
ConnectedEntities [{	array		This property shall contain all entities to which this endpoint allows access.
EntityLink {	object		This property shall contain a link to an entity of the type specified by the description of the EntityTypeId property value.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
EntityPciId {	object		This property shall contain the PCI ID of the connected PCIe entity.
ClassCode (v1.2+)	string	<i>read-only</i> (null)	This property shall contain the PCI Class Code, Subclass, and Programming Interface of the PCIe device function. Pattern: ^0[xX]([a-fA-F])
DeviceId	string	<i>read-only</i> (null)	This property shall contain the PCI Device ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F])
FunctionNumber (v1.2+)	integer	<i>read-only</i> (null)	This property shall contain the PCI Function Number of the connected PCIe entity.
SubsystemId	string	<i>read-only</i> (null)	This property shall contain the PCI Subsystem Vendor ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F])
SubsystemVendorId	string	<i>read-only</i> (null)	This property shall contain the PCI Subsystem Vendor ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F])
VendorId	string	<i>read-only</i> (null)	This property shall contain the PCI Vendor ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F])
}			
EntityRole	string (enum)	<i>read-only</i> (null)	This property shall indicate if the specified entity is an initiator, target, or both. <i>For the possible property values, see EntityRole in Property details.</i>
EntityType	string (enum)	<i>read-only</i> (null)	This property shall indicate if type of connected entity. <i>For the possible property values, see EntityType in Property details.</i>
GenZ (v1.4+) {	object	(null)	This property shall contain the Gen-Z related properties for the entity.
AccessKey (v1.4+, deprecated v1.6)	string	<i>read-write</i> (null)	This property shall contain the Gen-Z Core Specification-defined 6 bit Access Key for the entity. Pattern: ^0[xX]([a-fA-F])
GCID (v1.4+) {	object	(null)	This property shall contain the Gen-Z Core Specification-defined Global Component ID for the entity.

Property	Type	Attributes	Notes
CID (v1.4+)	string	<i>read-write</i> (null)	This property shall contain the 12 bit component identifier portion of the GCID of the entity. Pattern: ^0[xX]([a-fA-F]
SID (v1.4+)	string	<i>read-write</i> (null)	This property shall contain the 16 bit subnet identifier portion of the GCID of the entity. Pattern: ^0[xX]([a-fA-F]
}			
RegionKey (v1.4+, deprecated v1.6)	string	<i>read-write</i> (null)	This property shall contain the Gen-Z Core Specification-defined 32 bit Region Key for the entity. Pattern: ^0[xX]([a-fA-F]
}			
Identifiers [{}]	array (object)		Identifiers for the remote entity shall be unique in the context of other resources that can be reached over the connected network. For property details, see Identifier.
Oem {}	object		See the OEM object definition in the Using this guide clause.
PciClassCode (deprecated v1.2)	string	<i>read-only</i> (null)	This property shall contain the PCI Class Code, Subclass, and Programming Interface of the PCIe device function. Pattern: ^0[xX]([a-fA-F]
PciFunctionNumber (deprecated v1.2)	integer	<i>read-only</i> (null)	This property shall contain the PCI Function Number of the connected PCIe entity. <i>Deprecated in v1.2 and later. This property has been deprecated in favor of the FunctionNumber property inside the EntityPcid object.</i>
}]			
EndpointProtocol	string (enum)	<i>read-only</i> (null)	This property shall contain the protocol this endpoint uses to communicate with other endpoints on this fabric. <i>For the possible property values, see EndpointProtocol in Property details.</i>
HostReservationMemoryBytes	integer (bytes)	<i>read-only</i> (null)	This property shall contain the amount of memory in bytes that the host should allocate to connect to this endpoint.
Identifiers [{}]	array (object)		Identifiers for this endpoint shall be unique in the context of other endpoints that can be reached over the connected network. For property details, see Identifier.
IPTransportDetails (v1.1+) [{	array		This array shall contain the details for each IP transport supported by this endpoint.
IPv4Address (v1.1+) {}	object		This property shall contain the IPv4Address. For property details, see IPv4Address.
IPv6Address (v1.1+) {}	object		This property shall contain the IPv6Address. For property details, see IPv6Address.
Port (v1.1+)	number	<i>read-only</i>	This property shall contain an specify UDP or TCP port number used for communication with the endpoint.
TransportProtocol (v1.1+)	string (enum)	<i>read-only</i>	This property shall contain the protocol used by the connection entity. <i>For the possible property values, see TransportProtocol in Property details.</i>
}]			

Property	Type	Attributes	Notes
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
AddressPools (v1.4+) [{	array		This property shall contain an array of links to resources of type AddressPool with which this endpoint is associated.
@odata.id	string	read-write	Link to a AddressPool resource. See the Links section and the <i>AddressPool</i> schema for details.
}]			
ConnectedPorts (v1.4+) [{	array		This property shall contain an array of links to resources of type Port that represent ports associated with this endpoint.
@odata.id	string	read-only	Link to a Port resource. See the Links section and the <i>Port</i> schema for details.
}]			
Connections (v1.5+) [{	array		This property shall contain an array of links to resources of type Connection that represent the connections to which this endpoint belongs.
@odata.id	string	read-only	Link to a Connection resource. See the Links section and the <i>Connection</i> schema for details.
}]			
MutuallyExclusiveEndpoints [{	array		This property shall contain an array of links to resources of type Endpoint that cannot be used in a zone if this endpoint is in a zone.
@odata.id	string	read-only	Link to another Endpoint resource.
}]			
NetworkDeviceFunction (v1.7+) [{	array		This property shall contain an array of links to resources of type NetworkDeviceFunction with which this endpoint is associated.
@odata.id	string	read-only	Link to a NetworkDeviceFunction resource. See the Links section and the <i>NetworkDeviceFunction</i> schema for details.
}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
Ports [{	array		This property shall contain an array of links to resources of type Port that are utilized by this endpoint.
@odata.id	string	read-only	Link to a Port resource. See the Links section and the <i>Port</i> schema for details.
}]			
Zones (v1.6+) [{	array		This property shall contain an array of links to resources of type Zone that represent the zones to which this endpoint belongs.

Property	Type	Attributes	Notes
@odata.id	string	<i>read-only</i>	Link to a Zone resource. See the Links section and the <i>Zone</i> schema for details.
}}			
}			
Pcild {	object		This property shall contain the PCI ID of the endpoint.
ClassCode (v1.2+)	string	<i>read-only</i> (null)	This property shall contain the PCI Class Code, Subclass, and Programming Interface of the PCIe device function. Pattern: ^0[xX]([a-fA-F]
DeviceId	string	<i>read-only</i> (null)	This property shall contain the PCI Device ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F]
FunctionNumber (v1.2+)	integer	<i>read-only</i> (null)	This property shall contain the PCI Function Number of the connected PCIe entity.
SubsystemId	string	<i>read-only</i> (null)	This property shall contain the PCI Subsystem Vendor ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F]
SubsystemVendorId	string	<i>read-only</i> (null)	This property shall contain the PCI Subsystem Vendor ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F]
VendorId	string	<i>read-only</i> (null)	This property shall contain the PCI Vendor ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F]
}			
Redundancy [{}]	array (object)		The values of the properties in this array shall show how this endpoint is grouped with other endpoints for form redundancy sets. For property details, see Redundancy.
Status {	object		This property shall contain any status or health properties of the resource. For property details, see Status.

6.23.4 Property details

6.23.4.1 EndpointProtocol:

This property shall contain the protocol this endpoint uses to communicate with other endpoints on this fabric.

string	Description
AHCI	This value shall indicate conformance to the Intel Advanced Host Controller Interface (AHCI) Specification.
DisplayPort	This value shall indicate conformance to the VESA DisplayPort Specification.
DVI	This value shall indicate conformance to the Digital Display Working Group DVI-A, DVI-D, or DVI-I Specification.

string	Description
Ethernet	This value shall indicate conformance to the IEEE 802.3 Ethernet specification.
FC	This value shall indicate conformance to the T11 Fibre Channel Physical and Signaling Interface Specification.
FCoE	This value shall indicate conformance to the T11 FC-BB-5 Specification.
FCP	This value shall indicate conformance to the INCITS 481: Information Technology - Fibre Channel Protocol for SCSI.
FICON	This value shall indicate conformance to the ANSI FC-SB-3 Single-Byte Command Code Sets-3 Mapping Protocol for the Fibre Channel (FC) protocol. Fibre Connection (FICON) is the IBM-proprietary name for this protocol.
FTP	This value shall indicate conformance to the RFC114-defined File Transfer Protocol (FTP).
GenZ	This value shall indicate conformance to the Gen-Z Core Specification.
HDMI	This value shall indicate conformance to the HDMI Forum HDMI Specification.
HTTP	This value shall indicate conformance to the Hypertext Transport Protocol (HTTP) as defined by RFC3010 or RFC5661.
HTTPS	This value shall indicate conformance to the Hypertext Transfer Protocol Secure (HTTPS) as defined by RFC2068 or RFC2616, which uses Transport Layer Security (TLS) as defined by RFC5246 or RFC6176.
I2C	This value shall indicate conformance to the NXP Semiconductors I2C-bus Specification.
InfiniBand	This value shall indicate conformance to the InfiniBand Architecture Specification-defined InfiniBand protocol.
iSCSI	This value shall indicate conformance to the IETF Internet Small Computer Systems Interface (iSCSI) Specification.
iWARP	This value shall indicate conformance to the RFC5042-defined Internet Wide Area RDMA Protocol (iWARP) that uses the transport layer mechanisms as defined by RFC5043 or RFC5044.
MultiProtocol	This value shall indicate conformance to multiple protocols.
NFSv3	This value shall indicate conformance to the RFC1813-defined Network File System (NFS) protocol.
NFSv4	
NVLink	This value shall indicate conformance to the NVIDIA NVLink protocol.
NVMe	This value shall indicate conformance to the Non-Volatile Memory Host Controller Interface Specification.
NVMeOverFabrics	This value shall indicate conformance to the NVM Express over Fabrics Specification.
OEM	This value shall indicate conformance to an OEM-specific architecture and the OEM section may include additional information.
PCIe	This value shall indicate conformance to the PCI-SIG PCI Express Base Specification.
RoCE	This value shall indicate conformance to the InfiniBand Architecture Specification-defined RDMA over Converged Ethernet Protocol.
RoCEv2	This value shall indicate conformance to the InfiniBand Architecture Specification-defined RDMA over Converged Ethernet Protocol version 2.

string	Description
SAS	This value shall indicate conformance to the T10 SAS Protocol Layer Specification.
SATA	This value shall indicate conformance to the Serial ATA International Organization Serial ATA Specification.
SFTP	This value shall indicate conformance to the RFC114-defined SSH File Transfer Protocol (SFTP) that uses Transport Layer Security (TLS) as defined by RFC5246 or RFC6176.
SMB	This value shall indicate conformance to the Server Message Block (SMB), or Common Internet File System (CIFS), protocol.
TCP	This value shall indicate conformance to the IETF-defined Transmission Control Protocol (TCP). For example, RFC7414 defines the roadmap of the TCP specification.
TFTP	This value shall indicate conformance to the IETF-defined Trivial File Transfer Protocol (TFTP). For example, RFC1350 defines the core TFTP version 2 specification.
UDP	This value shall indicate conformance to the IETF-defined User Datagram Protocol (UDP). For example, RFC768 defines the core UDP specification.
UHCI	This value shall indicate conformance to the Intel Universal Host Controller Interface (UHCI) Specification, Enhanced Host Controller Interface Specification, or the Extensible Host Controller Interface Specification.
USB	This value shall indicate conformance to the USB Implementers Forum Universal Serial Bus Specification.
VGA	This value shall indicate conformance to the VESA SVGA Specification.

6.23.4.2 EntityRole:

This property shall indicate if the specified entity is an initiator, target, or both.

string	Description
Both	The entity can both send and receive commands, messages, and other requests to or from other entities on the fabric.
Initiator	The entity sends commands, messages, or other types of requests to other entities on the fabric, but cannot receive commands from other entities.
Target	The entity receives commands, messages, or other types of requests from other entities on the fabric, but cannot send commands to other entities.

6.23.4.3 EntityType:

This property shall indicate if type of connected entity.

string	Description
AccelerationFunction (v1.3+)	This value shall indicate the entity this endpoint represents is an acceleration function. The EntityLink property, if present, should be of type AccelerationFunction.

string	Description
Bridge	This value shall indicate the entity this endpoint represents is a PCI(e) bridge.
DisplayController	This value shall indicate the entity this endpoint represents is a display controller.
Drive	This value shall indicate the entity this endpoint represents is a drive. The EntityLink property, if present, should be of type Drive.
FabricBridge (v1.4+)	This value shall indicate the entity this endpoint represents is a fabric bridge. The EntityLink property, if present, should be of type FabricAdapter.
Manager (v1.5+)	This value shall indicate the entity this endpoint represents is a manager. The EntityLink property, if present, should be of type Manager.
MediaController (v1.4+)	This value shall indicate the entity this endpoint represents is a media controller. The EntityLink property, if present, should be of type MediaController.
MemoryChunk (v1.4+)	This value shall indicate the entity this endpoint represents is a memory chunk. The EntityLink property, if present, should be of type MemoryChunk.
NetworkController	This value shall indicate the entity this endpoint represents is a network controller. The EntityLink property, if present, should be of type NetworkDeviceFunction or EthernetInterface.
Processor	This value shall indicate the entity this endpoint represents is a processor. The EntityLink property, if present, should be of type Processor.
RootComplex	This value shall indicate the entity this endpoint represents is a PCI(e) root complex. The EntityLink property, if present, should be of type ComputerSystem.
StorageExpander	This value shall indicate the entity this endpoint represents is a storage expander. The EntityLink property, if present, should be of type Chassis.
StorageInitiator	This value shall indicate the entity this endpoint represents is a storage initiator. The EntityLink property, if present, should be of type StorageController.
StorageSubsystem (v1.6+)	This value shall indicate the entity this endpoint represents is a storage subsystem. The EntityLink property, if present, should be of type Storage.
Switch (v1.4+)	This value shall indicate the entity this endpoint represents is a switch and not an expander. The EntityLink property, if present, should be of type Switch.
Volume (v1.1+)	This value shall indicate the entity this endpoint represents is a volume. The EntityLink property, if present, should be of type Volume.

6.23.4.4 TransportProtocol:

This property shall contain the protocol used by the connection entity.

string	Description
AHCI	This value shall indicate conformance to the Intel Advanced Host Controller Interface (AHCI) Specification.

string	Description
DisplayPort	This value shall indicate conformance to the VESA DisplayPort Specification.
DVI	This value shall indicate conformance to the Digital Display Working Group DVI-A, DVI-D, or DVI-I Specification.
Ethernet	This value shall indicate conformance to the IEEE 802.3 Ethernet specification.
FC	This value shall indicate conformance to the T11 Fibre Channel Physical and Signaling Interface Specification.
FCoE	This value shall indicate conformance to the T11 FC-BB-5 Specification.
FCP	This value shall indicate conformance to the INCITS 481: Information Technology - Fibre Channel Protocol for SCSI.
FICON	This value shall indicate conformance to the ANSI FC-SB-3 Single-Byte Command Code Sets-3 Mapping Protocol for the Fibre Channel (FC) protocol. Fibre Connection (FICON) is the IBM-proprietary name for this protocol.
FTP	This value shall indicate conformance to the RFC114-defined File Transfer Protocol (FTP).
GenZ	This value shall indicate conformance to the Gen-Z Core Specification.
HDMI	This value shall indicate conformance to the HDMI Forum HDMI Specification.
HTTP	This value shall indicate conformance to the Hypertext Transport Protocol (HTTP) as defined by RFC3010 or RFC5661.
HTTPS	This value shall indicate conformance to the Hypertext Transfer Protocol Secure (HTTPS) as defined by RFC2068 or RFC2616, which uses Transport Layer Security (TLS) as defined by RFC5246 or RFC6176.
I2C	This value shall indicate conformance to the NXP Semiconductors I2C-bus Specification.
InfiniBand	This value shall indicate conformance to the InfiniBand Architecture Specification-defined InfiniBand protocol.
iSCSI	This value shall indicate conformance to the IETF Internet Small Computer Systems Interface (iSCSI) Specification.
iWARP	This value shall indicate conformance to the RFC5042-defined Internet Wide Area RDMA Protocol (iWARP) that uses the transport layer mechanisms as defined by RFC5043 or RFC5044.
MultiProtocol	This value shall indicate conformance to multiple protocols.
NFSv3	This value shall indicate conformance to the RFC1813-defined Network File System (NFS) protocol.
NFSv4	
NVLink	This value shall indicate conformance to the NVIDIA NVLink protocol.
NVMe	This value shall indicate conformance to the Non-Volatile Memory Host Controller Interface Specification.
NVMeOverFabrics	This value shall indicate conformance to the NVM Express over Fabrics Specification.
OEM	This value shall indicate conformance to an OEM-specific architecture and the OEM section may include additional information.
PCIe	This value shall indicate conformance to the PCI-SIG PCI Express Base Specification.

string	Description
RoCE	This value shall indicate conformance to the InfiniBand Architecture Specification-defined RDMA over Converged Ethernet Protocol.
RoCEv2	This value shall indicate conformance to the InfiniBand Architecture Specification-defined RDMA over Converged Ethernet Protocol version 2.
SAS	This value shall indicate conformance to the T10 SAS Protocol Layer Specification.
SATA	This value shall indicate conformance to the Serial ATA International Organization Serial ATA Specification.
SFTP	This value shall indicate conformance to the RFC114-defined SSH File Transfer Protocol (SFTP) that uses Transport Layer Security (TLS) as defined by RFC5246 or RFC6176.
SMB	This value shall indicate conformance to the Server Message Block (SMB), or Common Internet File System (CIFS), protocol.
TCP	This value shall indicate conformance to the IETF-defined Transmission Control Protocol (TCP). For example, RFC7414 defines the roadmap of the TCP specification.
TFTP	This value shall indicate conformance to the IETF-defined Trivial File Transfer Protocol (TFTP). For example, RFC1350 defines the core TFTP version 2 specification.
UDP	This value shall indicate conformance to the IETF-defined User Datagram Protocol (UDP). For example, RFC768 defines the core UDP specification.
UHCI	This value shall indicate conformance to the Intel Universal Host Controller Interface (UHCI) Specification, Enhanced Host Controller Interface Specification, or the Extensible Host Controller Interface Specification.
USB	This value shall indicate conformance to the USB Implementers Forum Universal Serial Bus Specification.
VGA	This value shall indicate conformance to the VESA SVGA Specification.

6.23.5 Example response

```
{
  "@odata.type": "#Endpoint.v1_6_0.Endpoint",
  "Id": "Drive1",
  "Name": "SAS Drive",
  "Description": "The SAS Drive in Enclosure 2 Bay 0",
  "EndpointProtocol": "SAS",
  "ConnectedEntities": [
    {
      "EntityType": "Drive",
      "EntityRole": "Target",
      "Identifiers": [
        {
          "DurableNameFormat": "NAA",
          "DurableName": "32ADF365C6C1B7C3"
        }
      ]
    }
  ]
}
```

```
    },
    ],
    "Oem": {}
  },
  "Links": {
    "MutuallyExclusiveEndpoints": [
      {
        "@odata.id": "/redfish/v1/Fabrics/SAS/Endpoints/Enclosure2"
      }
    ],
    "Ports": [
      {
        "@odata.id": "/redfish/v1/Fabrics/SAS/Switches/Switch1/Ports/8"
      },
      {
        "@odata.id": "/redfish/v1/Fabrics/SAS/Switches/Switch2/Ports/8"
      }
    ],
    "Oem": {}
  },
  "Oem": {},
  "@odata.id": "/redfish/v1/Fabrics/SAS/Endpoints/Drive1"
}
```

6.24 EndpointGroup 1.3.2

Version	v1.3	v1.2	v1.1	v1.0
Release	2020.3	WIP v1.1.0	WIP v1.0.5	TP v1.0.3

6.24.1 Description

This resource shall represent a group of endpoints that are managed as a unit for a Redfish implementation.

6.24.2 URIs

- /redfish/v1/Fabrics/{FabricId}/EndpointGroups/{EndpointGroupId}
- /redfish/v1/Storage/{StorageId}/EndpointGroups/{EndpointGroupId}
- /redfish/v1/StorageServices/{StorageServiceId}/EndpointGroups/{EndpointGroupId}
- /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/EndpointGroups/{EndpointGroupId}

6.24.3 Properties

Property	Type	Attributes	Notes
AccessState (deprecated v1.3)	string (enum)	read-write (null)	The value of this property shall contain the access state for all associated resources in this endpoint group. For the possible property values, see <i>AccessState</i> in Property details. Deprecate in v1.3 and later. This property has been deprecated in favor of the <i>AccessState</i> property in the connection resource.
Endpoints (deprecated v1.3) [{	array		This property shall contain an array of links to resources of type Endpoint that represent the endpoints that are in this endpoint group. Deprecate in v1.3 and later. This property has been deprecated in favor of the <i>Endpoints</i> property within <i>Links</i> .
@odata.id	string	read-write	Link to a Endpoint resource. See the Links section and the <i>Endpoint</i> schema for details.
}]			
GroupType	string (enum)	read-write (null)	The value of this property shall contain the endpoint group type. If this endpoint group represents a SCSI target group, the value of this property shall contain <i>Server</i> or <i>Target</i> . For the possible property values, see <i>GroupType</i> in Property details.
Identifier {	object		This property shall contain the durable name for the endpoint group. For property details, see <i>Identifier</i> .
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Connections (v1.3+) [{	array		This property shall contain an array of links to resources of type Connection that represent the connections to which this endpoint group belongs.
@odata.id	string	read-only	Link to a Connection resource. See the Links section and the <i>Connection</i> schema for details.
}]			
Endpoints (v1.3+) [{	array		This property shall contain an array of links to resources of type Endpoint that represent the endpoints that are in this endpoint group.
@odata.id	string	read-write	Link to a Endpoint resource. See the Links section and the <i>Endpoint</i> schema for details.
}]			
Oem {	object		See the OEM object definition in the Using this guide clause.
}			

Property	Type	Attributes	Notes
Preferred (<i>deprecated v1.2</i>)	boolean	<i>read-write (null)</i>	The value of this property shall indicate if access to the resources through the endpoint group is preferred over access through other endpoints. The default value for this property is <code>false</code> . <i>Deprecated in v1.2 and later. This property has been deprecated in favor of the AccessState property in the connection resource.</i>
TargetEndpointGroupIdentifier	integer	<i>read-write (null)</i>	The value of this property shall contain a SCSI-defined identifier for this group that corresponds to the TARGET PORT GROUP field in the REPORT TARGET PORT GROUPS response and the TARGET PORT GROUP field in an INQUIRY VPD page 85 response, type 5h identifier. See the INCITS SAM-5 specification. This property may not be present if the endpoint group does not represent a SCSI target group.

6.24.4 Property details

6.24.4.1 AccessState:

The value of this property shall contain the access state for all associated resources in this endpoint group.

string	Description
NonOptimized	This value shall indicate each endpoint is in an active and non-optimized state.
Optimized	This value shall indicate each endpoint is in an active and optimized state.
Standby	This value shall indicate each endpoint is in a standby state.
Transitioning	This value shall indicate each endpoint is transitioning to a new state.
Unavailable	This value shall indicate each endpoint is in an unavailable state.

6.24.4.2 GroupType:

The value of this property shall contain the endpoint group type. If this endpoint group represents a SCSI target group, the value of this property shall contain `Server` or `Target`.

string	Description
Client	This value shall indicate that the endpoint group contains client (initiator) endpoints. If the associated endpoints contain the <i>(deprecated)</i> EntityRole property, the EntityRole property shall contain the value <code>Initiator</code> or <code>Both</code> . <i>Deprecated in v1.3 and later. This value has been deprecated in favor of Initiator.</i>
Initiator (v1.3+)	This value shall indicate that the endpoint group contains initiator endpoints. If the associated endpoints contain the EntityRole property, the EntityRole property shall contain the value <code>Initiator</code> or <code>Both</code> .
Server	This value shall indicate that the endpoint group contains server (target) endpoints. If the associated endpoints contain the <i>(deprecated)</i> EntityRole property, the EntityRole property shall contain the value <code>Target</code> or <code>Both</code> . <i>Deprecated in v1.3 and later. This value has been deprecated in favor of Target.</i>

string	Description
Target (v1.3+)	This value shall indicate that the endpoint group contains target endpoints. If the associated endpoints contain the EntityRole property, the EntityRole property shall contain the value <code>Target</code> or <code>Both</code> .

6.24.5 Example response

```
{
  "@odata.type": "#EndpointGroup.v1_3_2.EndpointGroup",
  "Id": "1",
  "Name": "Endpoint group for all initiators",
  "GroupType": "Initiator",
  "Links": {
    "Endpoints": [
      {
        "@odata.id": "/redfish/v1/Fabrics/NVMeoF/Endpoints/Initiator1"
      },
      {
        "@odata.id": "/redfish/v1/Fabrics/NVMeoF/Endpoints/Initiator2"
      }
    ],
    "Connections": [
      {
        "@odata.id": "/redfish/v1/Fabrics/NVMeoF/Connections/3"
      }
    ]
  },
  "@odata.id": "/redfish/v1/Fabrics/NVMeoF/EndpointGroups/1"
}
```

6.25 EnvironmentMetrics 1.0.0

Version	v1.0
Release	2020.4

6.25.1 Description

This resource shall represent the environmental metrics for a Redfish implementation.

6.25.2 URIs

/redfish/v1/Chassis/{ChassisId}/Drives/{DriveId}/EnvironmentMetrics
/redfish/v1/Chassis/{ChassisId}/EnvironmentMetrics

/redfish/v1/Chassis/{ChassisId}/MediaControllers/{MediaControllerId}/EnvironmentMetrics
/redfish/v1/Chassis/{ChassisId}/MediaControllers/{MediaControllerId}/Ports/{PortId}/EnvironmentMetrics
/redfish/v1/Chassis/{ChassisId}/Memory/{MemoryId}/EnvironmentMetrics
/redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/EnvironmentMetrics
/redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/Ports/{PortId}/EnvironmentMetrics
/redfish/v1/Chassis/{ChassisId}/PCleDevices/{PCleDeviceId}/EnvironmentMetrics
/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Drives/{DriveId}/EnvironmentMetrics
/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Memory/{MemoryId}/EnvironmentMetrics
/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/EnvironmentMetrics
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{ControllerId}/EnvironmentMetrics
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports/{PortId}/EnvironmentMetrics
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Drives/{DriveId}/EnvironmentMetrics
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}/EnvironmentMetrics
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory/{MemoryId}/EnvironmentMetrics
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}/EnvironmentMetrics
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/EnvironmentMetrics
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{ControllerId}/EnvironmentMetrics
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports/{PortId}/EnvironmentMetrics
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}/EnvironmentMetrics
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}/EnvironmentMetrics
/redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/EnvironmentMetrics
/redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports/{PortId}/EnvironmentMetrics
/redfish/v1/Facilities/{FacilityId}/AmbientMetrics
/redfish/v1/Facilities/{FacilityId}/EnvironmentMetrics
/redfish/v1/ResourceBlocks/{ResourceBlockId}/Drives/{DriveId}/EnvironmentMetrics
/redfish/v1/ResourceBlocks/{ResourceBlockId}/Memory/{MemoryId}/EnvironmentMetrics
/redfish/v1/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/EnvironmentMetrics

/redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{ControllerId}/EnvironmentMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports/{PortId}/EnvironmentMetrics
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Drives/{DriveId}/EnvironmentMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}/EnvironmentMetrics
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory/{MemoryId}/EnvironmentMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}/EnvironmentMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/EnvironmentMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{ControllerId}/EnvironmentMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports/{PortId}/EnvironmentMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}/EnvironmentMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}/EnvironmentMetrics
 /redfish/v1/Storage/{StorageId}/Controllers/{ControllerId}/EnvironmentMetrics
 /redfish/v1/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports/{PortId}/EnvironmentMetrics
 /redfish/v1/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}/EnvironmentMetrics
 /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/Ports/{PortId}/EnvironmentMetrics
 /redfish/v1/Systems/{ComputerSystemId}/Memory/{MemoryId}/EnvironmentMetrics
 /redfish/v1/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}/EnvironmentMetrics
 /redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/EnvironmentMetrics
 /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{ControllerId}/EnvironmentMetrics
 /redfish/v1/
 Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports/{PortId}/EnvironmentMetrics
 /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Drives/{DriveId}/EnvironmentMetrics
 /redfish/v1/
 Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}/EnvironmentMetrics

6.25.3 Properties

Property	Type	Attributes	Notes
EnergykWh {	object (excerpt)		This property shall contain the total energy, measured in kilowatt-hours (kW.h), for this resource. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
DataSourceUri	string (URI)	<i>read-only</i> (<i>null</i>)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
LifetimeReading (v1.1+)	number	<i>read-only</i> (<i>null</i>)	This property shall contain the total accumulation of the Reading property over the sensor's life time. This value shall not be reset by the ResetMetrics action.
Reading	number	<i>read-only</i> (<i>null</i>)	This property shall contain the sensor value.
SensorResetTime	string (date-time)	<i>read-only</i> (<i>null</i>)	This property shall contain the date and time when the ResetMetrics action was last performed or the service last reset the time-based property values.
}			
FanSpeedsPercent [{	array (excerpt)		This property shall contain the fan speed readings for this resource. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
DataSourceUri	string (URI)	<i>read-only</i> (<i>null</i>)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
DeviceName (v1.2+)	string	<i>read-only</i> (<i>null</i>)	This property shall contain the name of the device associated with this sensor. If the device is represented by a resource, the value shall contain the value of the Name property of the associated resource.
PhysicalContext	string (enum)	<i>read-only</i> (<i>null</i>)	This property shall contain a description of the affected component or region within the equipment to which this sensor measurement applies. <i>For the possible property values, see PhysicalContext in Property details.</i>
PhysicalSubContext	string (enum)	<i>read-only</i> (<i>null</i>)	This property shall contain a description of the usage or sub-region within the equipment to which this sensor measurement applies. This property generally differentiates multiple sensors within the same PhysicalContext instance. <i>For the possible property values, see PhysicalSubContext in Property details.</i>
Reading	number	<i>read-only</i> (<i>null</i>)	This property shall contain the sensor value.
SpeedRPM (v1.2+)	number (RPM)	<i>read-only</i> (<i>null</i>)	This property shall contain a reading of the rotational speed of the device in revolutions per minute (RPM) units.
}]			
HumidityPercent {	object (excerpt)		This property shall contain the humidity sensor reading for this resource. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.

Property	Type	Attributes	Notes
DataSourceUri	string (URI)	<i>read-only (null)</i>	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	<i>read-only (null)</i>	This property shall contain the sensor value.
}			
PowerWatts {	object (excerpt)		This property shall contain the total power, measured in Watts, for this resource. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
ApparentVA	number (V.A)	<i>read-only (null)</i>	This property shall contain the product of VoltageRMS multiplied by CurrentRMS for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
DataSourceUri	string (URI)	<i>read-only (null)</i>	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
PowerFactor	number	<i>read-only (null)</i>	This property shall identify the quotient of PowerRealWatts and PowerApparentVA for a circuit. PowerFactor is expressed in unit-less 1/100ths. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
ReactiveVAR	number (V.A)	<i>read-only (null)</i>	This property shall contain the arithmetic mean of product terms of instantaneous voltage and quadrature current measurements calculated over an integer number of line cycles for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
Reading	number	<i>read-only (null)</i>	This property shall contain the sensor value.
}			
TemperatureCelsius {	object (excerpt)		This property shall contain the temperature sensor reading for this resource. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
DataSourceUri	string (URI)	<i>read-only (null)</i>	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	<i>read-only (null)</i>	This property shall contain the sensor value.
}			

6.25.4 Actions

6.25.4.1 ResetMetrics

Description

This action shall reset any time intervals or counted values for this equipment.

Action URI: {Base URI of target resource}/Actions/EnvironmentMetrics.ResetMetrics

Action parameters

This action takes no parameters.

6.25.5 Property details

6.25.5.1 PhysicalContext:

This property shall contain a description of the affected component or region within the equipment to which this sensor measurement applies.

string	Description
Accelerator	
ACInput	
ACMaintenanceBypassInput	
ACOutput	
ACStaticBypassInput	
ACUtilityInput	
ASIC	
Back	
Backplane	
Board	This value shall indicate a circuit board that is not the primary or system board within a context that cannot be described by other defined values.
Chassis	
ComputeBay	
CoolingSubsystem	
CPU	
CPUSubsystem	
DCBus	
Exhaust	
ExpansionBay	

string	Description
Fan	
FPGA	
Front	
GPU	
GPUSubsystem	
Intake	
LiquidInlet	
LiquidOutlet	
Lower	
Memory	
MemorySubsystem	
Motor	
NetworkBay	
NetworkingDevice	
PowerSubsystem	
PowerSupply	
PowerSupplyBay	
Rectifier	
Room	
StorageBay	
StorageDevice	
SystemBoard	
Transceiver	This value shall indicate a transceiver attached to a device.
Transformer	
TrustedModule	
Upper	
VoltageRegulator	

6.25.5.2 PhysicalSubContext:

This property shall contain a description of the usage or sub-region within the equipment to which this sensor measurement applies. This property generally differentiates multiple sensors within the same PhysicalContext instance.

string	Description
Input	The input.
Output	The output.

6.25.6 Example response

```
{
  "@odata.type": "#EnvironmentMetrics.v1_0_0.EnvironmentMetrics",
  "Name": "Processor Environment Metrics",
  "TemperatureCelsius": {
    "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/CPU1Temp",
    "Reading": 44
  },
  "PowerWatts": {
    "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/CPU1Power",
    "Reading": 12.87
  },
  "FanSpeedsPercent": [
    {
      "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/CPUFan1",
      "DeviceName": "CPU #1 Fan Speed",
      "Reading": 80
    }
  ],
  "Oem": {},
  "@odata.id": "/redfish/v1/Systems/437XR1138R2/Processors/1/EnvironmentMetrics"
}
```

6.26 EthernetInterface 1.6.4

Version	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.1	2019.1	2017.3	2017.1	2016.3	2016.2	1.0

6.26.1 Description

This resource contains NIC resources as part of the Redfish Specification.

6.26.2 URIs

/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/EthernetInterfaces/{EthernetInterfaceId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/EthernetInterfaces/{EthernetInterfaceId}
 /redfish/v1/Managers/{ManagerId}/EthernetInterfaces/{EthernetInterfaceId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/EthernetInterfaces/{EthernetInterfaceId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/EthernetInterfaces/{EthernetInterfaceId}
 /redfish/v1/Systems/{ComputerSystemId}/EthernetInterfaces/{EthernetInterfaceId}

6.26.3 Properties

Property	Type	Attributes	Notes
AutoNeg	boolean	read-write (null)	This property shall indicate whether the speed and duplex are automatically negotiated and configured on this interface.
DHCPv4 (v1.4+) {	object		This property shall contain the configuration of DHCP v4.
DHCPEnabled (v1.4+)	boolean	read-write (null)	This property shall indicate whether DHCP v4 is enabled for this Ethernet interface.
FallbackAddress (v1.5+)	string (enum)	read-write (null)	This property shall contain the fallback address method of DHCPv4. <i>For the possible property values, see FallbackAddress in Property details.</i>
UseDNSServers (v1.4+)	boolean	read-write (null)	This property shall indicate whether the interface uses DHCP v4-supplied DNS servers.
UseDomainName (v1.4+)	boolean	read-write (null)	This property shall indicate whether the interface uses a DHCP v4-supplied domain name.
UseGateway (v1.4+)	boolean	read-write (null)	This property shall indicate whether the interface uses a DHCP v4-supplied gateway.
UseNTPServers (v1.4+)	boolean	read-write (null)	This property shall indicate whether the interface uses DHCP v4-supplied NTP servers.
UseStaticRoutes (v1.4+)	boolean	read-write (null)	This property shall indicate whether the interface uses a DHCP v4-supplied static routes.
}			
DHCPv6 (v1.4+) {	object		This property shall contain the configuration of DHCP v6.

Property	Type	Attributes	Notes
OperatingMode (v1.4+)	string (enum)	read-write (null)	This property shall control the operating mode of DHCPv6 on this interface. DHCPv6 stateful mode configures addresses, and when it is enabled, stateless mode is also implicitly enabled. <i>For the possible property values, see OperatingMode in Property details.</i>
UseDNSServers (v1.4+)	boolean	read-write (null)	This property shall indicate whether the interface uses DHCP v6-supplied DNS servers.
UseDomainName (v1.4+)	boolean	read-write (null)	This property shall indicate whether the interface uses a domain name supplied through DHCP v6 stateless mode.
UseNTPServers (v1.4+)	boolean	read-write (null)	This property shall indicate whether the interface uses DHCP v6-supplied NTP servers.
UseRapidCommit (v1.4+)	boolean	read-write (null)	This property shall indicate whether the interface uses DHCP v6 rapid commit mode for stateful mode address assignments.
}			
EthernetInterfaceType (v1.6+)	string (enum)	read-only (null)	This property shall contain the type of interface. <i>For the possible property values, see EthernetInterfaceType in Property details.</i>
FQDN	string	read-write (null)	This property shall contain the fully qualified domain name that DNS obtains for this interface.
FullDuplex	boolean	read-write (null)	This property shall indicate whether full-duplex mode is enabled on the Ethernet connection for this interface.
HostName	string	read-write (null)	This property shall contain DNS host name for this interface.
InterfaceEnabled	boolean	read-write (null)	This property shall indicate whether this interface is enabled.
IPv4Addresses [{}]	array (object)		This property shall contain an array of objects that represent the IPv4 connection characteristics currently in use by this interface for any value of AddressOrigin. It is recommended that this property be regarded as read-only with configuration of static addresses performed by updating the values within IPv4StaticAddresses. Services may reject updates to this array for this reason. For property details, see IPv4Address.
IPv4StaticAddresses (v1.4+) [{}]	array (object)	(null)	This property shall contain an array of objects that represent all IPv4 static addresses assigned to, but not necessarily in use by, this interface. The IPv4Addresses property shall also list the addresses that this interface uses. For property details, see IPv4Address.
IPv6Addresses [{}]	array (object)		This property shall contain an array of objects that represent the IPv6 connection characteristics for this interface for any value of AddressOrigin. For property details, see IPv6Address.
IPv6AddressPolicyTable [{	array		This property shall contain an array of objects that represent the RFC6724-defined address selection policy table.

Property	Type	Attributes	Notes
Label	integer	<i>read-write</i> (<i>null</i>)	This property shall contain the IPv6 label value for this table entry, as defined in RFC6724, section 2.1.
Precedence	integer	<i>read-write</i> (<i>null</i>)	This property shall contain the IPv6 precedence value for this table entry, as defined in RFC6724, section 2.1.
Prefix	string	<i>read-write</i> (<i>null</i>)	This property shall contain the IPv6 address prefix for this table entry, as defined in RFC6724, section 2.1.
}}]			
IPv6DefaultGateway	string	<i>read-only</i> (<i>null</i>)	This property shall contain the current IPv6 default gateway address in use on this interface.
IPv6StaticAddresses [{}]	array (object)	(<i>null</i>)	This property shall contain an array of objects that represent the IPv6 static connection characteristics for this interface. For property details, see IPv6StaticAddress.
IPv6StaticDefaultGateways (v1.4+) [{}]	array (object)	(<i>null</i>)	The values in this array shall represent the IPv6 static default gateway addresses for this interface. For property details, see IPv6GatewayStaticAddress v1.1.3).
Links (v1.1+) {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Chassis (v1.3+) {	object		This property shall contain a link to a resource of type Chassis that represent the physical container associated with this Ethernet interface. See the <i>Chassis</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a Chassis resource. See the Links section and the <i>Chassis</i> schema for details.
}			
Endpoints (v1.1+) [{	array		This property shall contain an array of links to resources of type Endpoint with which this Ethernet interface is associated.
@odata.id	string	<i>read-only</i>	Link to a Endpoint resource. See the Links section and the <i>Endpoint</i> schema for details.
}}]			
HostInterface (v1.2+) {	object		This property shall contain a link to a resource of type HostInterface that represents the interface that a host uses to communicate with a manager. See the <i>HostInterface</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a HostInterface resource. See the Links section and the <i>HostInterface</i> schema for details.
}			
NetworkDeviceFunction (v1.6+) {	object	(<i>null</i>)	This property shall contain a link to a resource of type NetworkDeviceFunction and only be populated with the EthernetInterfaceType property is <i>virtual</i> . See the <i>NetworkDeviceFunction</i> schema for details on this property.

Property	Type	Attributes	Notes
@odata.id	string	read-only	Link to a NetworkDeviceFunction resource. See the Links section and the <i>NetworkDeviceFunction</i> schema for details.
}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			
LinkStatus (v1.1+)	string (enum)	read-only (null)	This property shall contain the link status of this interface, or port. <i>For the possible property values, see LinkStatus in Property details.</i>
MACAddress	string	read-write (null)	This property shall contain the effective current MAC address of this interface. If an assignable MAC address is not supported, this value is a read-only alias of the PermanentMACAddress. Pattern: ^([0-9A-Fa-f]{2}[:-]){5}([0-9A-Fa-f]{2})\$
MaxIPv6StaticAddresses	integer	read-only (null)	This property shall indicate the number of array items supported by IPv6StaticAddresses, or the maximum number of static IPv6 addresses that can be configured on this interface.
MTUSize	integer	read-write (null)	This property shall contain the size, in bytes, of largest protocol data unit (PDU) that can be passed in an Ethernet (MAC) frame on this interface.
NameServers []	array (string)	read-only	This property shall contain the DNS servers in use on this interface.
PermanentMACAddress	string	read-only (null)	This property shall contain the permanent MAC address of this interface, or port. Typically, this value is programmed during manufacturing. This address is not assignable. Pattern: ^([0-9A-Fa-f]{2}[:-]){5}([0-9A-Fa-f]{2})\$
SpeedMbps	integer (Mbit/s)	read-write (null)	This property shall contain the link speed of the interface, in Mbit/s. This property shall be writable only when the AutoNeg property is false.
StatelessAddressAutoConfig (v1.4+) {	object		This object shall contain the IPv4 and IPv6 stateless address automatic configuration (SLAAC) properties for this interface.
IPv4AutoConfigEnabled (v1.4+)	boolean	read-write (null)	This property shall indicate whether IPv4 stateless address autoconfiguration (SLAAC) is enabled for this interface.
IPv6AutoConfigEnabled (v1.4+)	boolean	read-write (null)	This property shall indicate whether IPv6 stateless address autoconfiguration (SLAAC) is enabled for this interface.
}			
StaticNameServers (v1.4+) []	array (string, null)	read-write	This property shall contain the statically-defined set of DNS server IP addresses to use when DHCP provisioning is not enabled for name server configuration. As an implementation option, they can be used in addition to DHCP-provided addresses, or in cases where the DHCP server provides no DNS assignments.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.

Property	Type	Attributes	Notes
UefiDevicePath	string	<i>read-only (null)</i>	This property shall contain the UEFI device path to the device that implements this interface, or port.
VLAN {	object		This property shall contain the VLAN for this interface. If this interface supports more than one VLAN, the VLAN property shall be absent and, instead, the VLAN collection link shall be present.
VLANEnable	boolean	<i>read-write required on create (null)</i>	This property shall indicate whether this VLAN is enabled for this VLAN network interface.
VLANId	integer	<i>read-write required on create (null)</i>	This property shall contain the ID for this VLAN.
VLANPriority (v1.2+)	integer	<i>read-write (null)</i>	This property shall contain the priority for this VLAN.
}			
VLANs {	object		This property shall contain a link to a resource collection of type <i>VlanNetworkInterfaceCollection</i> , which applies only if the interface supports more than one VLAN. If this property is present, the <i>VLANEnable</i> and <i>VLANId</i> properties shall not be present. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>VlanNetworkInterface</i> . See the <i>VlanNetworkInterface</i> schema for details.
}			

6.26.4 Property details

6.26.4.1 EthernetInterfaceType:

This property shall contain the type of interface.

string	Description
Physical	This value shall indicate a physical traditional network interface.
Virtual	This value shall indicate a network device function has multiple VLANs and is representing one of them as a virtual Ethernet interface. The <i>NetworkDeviceFunction</i> property within <i>Links</i> shall contain the locator for the parent network device function.

6.26.4.2 FallbackAddress:

This property shall contain the fallback address method of DHCPv4.

string	Description
AutoConfig	DHCP shall fall back to an address generated by the implementation.
None	DHCP shall continue trying to obtain an address without falling back to a fixed address.
Static	DHCP shall fall back to a static address specified by IPv4StaticAddresses.

6.26.4.3 LinkStatus:

This property shall contain the link status of this interface, or port.

string	Description
LinkDown	No link is detected on this interface, but the interface is connected.
LinkUp	The link is available for communication on this interface.
NoLink	No link or connection is detected on this interface.

6.26.4.4 OperatingMode:

This property shall control the operating mode of DHCPv6 on this interface. DHCPv6 stateful mode configures addresses, and when it is enabled, stateless mode is also implicitly enabled.

string	Description
Disabled	DHCPv6 shall be disabled for this interface.
Stateful	DHCPv6 shall operate in stateful mode on this interface. DHCPv6 stateful mode configures addresses, and when it is enabled, stateless mode is also implicitly enabled.
Stateless	DHCPv6 shall operate in stateless mode on this interface. DHCPv6 stateless mode allows configuring the interface using DHCP options but does not configure addresses. It is always enabled by default whenever DHCPv6 Stateful mode is also enabled.

6.26.5 Example response

```
{
  "@odata.type": "#EthernetInterface.v1_6_4.EthernetInterface",
  "Id": "1",
  "Name": "Ethernet Interface",
  "Description": "Manager NIC 1",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
}
```

```

"LinkStatus": "LinkUp",
"PermanentMACAddress": "12:44:6A:3B:04:11",
"MACAddress": "12:44:6A:3B:04:11",
"SpeedMbps": 1000,
"AutoNeg": true,
"FullDuplex": true,
"MTUSize": 1500,
"HostName": "web483",
"FQDN": "web483.contoso.com",
"NameServers": [
    "names.contoso.com"
],
"IPv4Addresses": [
    {
        "Address": "192.168.0.10",
        "SubnetMask": "255.255.252.0",
        "AddressOrigin": "DHCP",
        "Gateway": "192.168.0.1"
    }
],
"DHCPv4": {
    "DHCPEnabled": true,
    "UseDNSServers": true,
    "UseGateway": true,
    "UseNTPServers": false,
    "UseStaticRoutes": true,
    "UseDomainName": true
},
"DHCPv6": {
    "OperatingMode": "Stateful",
    "UseDNSServers": true,
    "UseDomainName": false,
    "UseNTPServers": false,
    "UseRapidCommit": false
},
"StatelessAddressAutoConfig": {
    "IPv4AutoConfigEnabled": false,
    "IPv6AutoConfigEnabled": true
},
"IPv4StaticAddresses": [
    {
        "Address": "192.168.88.130",
        "SubnetMask": "255.255.0.0",
        "Gateway": "192.168.0.1"
    }
],
"IPv6AddressPolicyTable": [
    {
        "Prefix": "::1/128",
        "Precedence": 50,

```

```

        "Label": 0
    }
],
"MaxIPv6StaticAddresses": 1,
"IPv6StaticAddresses": [
    {
        "Address": "fc00:1234::a:b:c:d",
        "PrefixLength": 64
    }
],
"IPv6StaticDefaultGateways": [
    {
        "Address": "fe80::fe15:b4ff:fe97:90cd",
        "PrefixLength": 64
    }
],
"IPv6DefaultGateway": "fe80::214:c1ff:fe4c:5c4d",
"IPv6Addresses": [
    {
        "Address": "fe80::1ec1:deff:fe6f:1e24",
        "PrefixLength": 64,
        "AddressOrigin": "SLAAC",
        "AddressState": "Preferred",
        "Oem": {}
    },
    {
        "Address": "fc00:1234::a:b:c:d",
        "PrefixLength": 64,
        "AddressOrigin": "Static",
        "AddressState": "Preferred",
        "Oem": {}
    },
    {
        "Address": "2001:1::3::100",
        "PrefixLength": 64,
        "AddressOrigin": "DHCPv6",
        "AddressState": "Preferred",
        "Oem": {}
    },
    {
        "Address": "2002:2:5::1ec1:deff:fe6f:1e24",
        "PrefixLength": 64,
        "AddressOrigin": "SLAAC",
        "AddressState": "Preferred",
        "Oem": {}
    }
],
"StaticNameServers": [
    "192.168.150.1",
    "fc00:1234:200:2500"
]

```



```

    ],
    "VLAN": {
        "VLANEnable": true,
        "VLANId": 101
    },
    "@odata.id": "/redfish/v1/Systems/437XR1138R2/EthernetInterfaces/12446A3B0411"
}

```

6.27 Event 1.6.1

Version	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.3	2020.2	2019.1	2018.2	2017.1	2016.1	1.0

6.27.1 Description

This resource contains an event for a Redfish implementation.

6.27.2 Properties

Property	Type	Attributes	Notes
Context (v1.1+)	string	<i>read-only</i>	This property shall contain a client supplied context for the event destination to which this event is being sent.
Events [{	array	* required*	This property shall contain an array of objects that represent the occurrence of one or more events.
Actions (v1.2+) {}	object		This property shall contain the available actions for this resource.
Context (deprecated v1.1)	string	<i>read-only</i>	This property shall contain a client supplied context for the event destination to which this event is being sent. <i>Deprecated in v1.1 and later. Events are triggered independently from subscriptions to those events. This property has been deprecated in favor of the Context property found at the root level of the object.</i>
EventGroupId (v1.3+)	integer	<i>read-only</i>	This property shall indicate that events are related and shall have the same value when multiple event messages are produced by the same root cause. Implementations shall use separate values for events with a separate root cause. This property value shall not imply an ordering of events. The 0 value shall indicate that this event is not grouped with any other event.
EventId	string	<i>read-only</i>	This property shall contain a service-defined unique identifier for the event.

Property	Type	Attributes	Notes
EventTimestamp	string (date-time)	<i>read-only</i>	This property shall indicate the time the event occurred where the value shall be consistent with the Redfish service time that is also used for the values of the Modified property.
EventType (deprecated v1.3)	string (enum)	<i>read-only required</i>	This property shall indicate the type of event. <i>For the possible property values, see EventType in Property details. Deprecated in v1.3 and later. This property has been deprecated. Starting with Redfish Specification v1.6 (Event v1.3), subscriptions are based on the RegistryPrefix and ResourceType properties and not on the EventType property.</i>
MemberId	string	<i>read-only required</i>	This property shall uniquely identify the member within the collection. For services supporting Redfish v1.6 or higher, this value shall contain the zero-based array index.
Message	string	<i>read-only</i>	This property shall contain a human-readable event message.
MessageArgs []	array (string)	<i>read-only</i>	This property shall contain an array of message arguments that are substituted for the arguments in the message when looked up in the message registry. It has the same semantics as the MessageArgs property in the Redfish MessageRegistry schema.
MessageId	string	<i>read-only required</i>	This property shall contain a MessageId, as defined in the 'MessageId format' clause of the Redfish Specification. Pattern: <code>^[A-Za-z0-9]+\.[d+]\.[A-Za-z0-9.]+\$</code>
MessageSeverity (v1.5+)	string (enum)	<i>read-only</i>	This property shall contain the severity of the message in this event. Services can replace the value defined in the message registry with a value more applicable to the implementation. <i>For the possible property values, see MessageSeverity in Property details.</i>
Oem {}	object		See the OEM object definition in the Using this guide clause.
OriginOfCondition {	object		This property shall contain a link to the resource or object that originated the condition that caused the event to be generated. If the event subscription has the IncludeOriginOfCondition property set to <code>true</code> , it shall include the entire resource or object referenced by the link.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
Severity (deprecated v1.5)	string	<i>read-only</i>	This property shall contain the severity of the event, as defined in the 'Status' clause of the Redfish Specification. Services can replace the value defined in the message registry with a value more applicable to the implementation. <i>Deprecated in v1.5 and later. This property has been deprecated in favor of MessageSeverity, which ties the values to the enumerations defined for the Health property within Status.</i>

Property	Type	Attributes	Notes
SpecificEventExistsInGroup (v1.6+)	boolean	read-only	This property shall indicate that the event is equivalent to another event, with a more specific definition, within the same EventGroupId. For example, the <code>DriveFailed</code> message from the Storage Device Message Registry is more specific than the <code>ResourceStatusChangedCritical</code> message from the Resource Event Message Registry, when both occur with the same EventGroupId. This property shall contain <code>true</code> if a more specific event is available, and shall contain <code>false</code> if no equivalent event exists in the same EventGroupId. If this property is absent, the value shall be assumed to be <code>false</code> .
}]			

6.27.3 Property details

6.27.3.1 EventType:

This property shall indicate the type of event.

string	Description
Alert	
MetricReport (v1.3+)	Events of type <code>MetricReport</code> shall be sent to a client in accordance with the MetricReport schema definition.
Other (v1.4+)	Events of type <code>other</code> shall be sent to a client in accordance with subscriptions to RegistryPrefixes or ResourceTypes.
ResourceAdded	
ResourceRemoved	
ResourceUpdated	
StatusChange	

6.27.3.2 MessageSeverity:

This property shall contain the severity of the message in this event. Services can replace the value defined in the message registry with a value more applicable to the implementation.

string	Description
Critical	A critical condition requires immediate attention.
OK	Normal.
Warning	A condition requires attention.

6.28 EventDestination 1.10.1

Version	v1.10	v1.9	v1.8	v1.7	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.4	2020.3	2020.1	2019.3	2019.2	2019.1	2018.2	2018.1	2017.1	2016.2	1.0

6.28.1 Description

This Resource shall represent the target of an event subscription, including the event types and context to provide to the target in the Event payload.

6.28.2 URIs

/redfish/v1/EventService/Subscriptions/{EventDestinationId}

6.28.3 Properties

Property	Type	Attributes	Notes
Certificates (v1.9+) {	object		This property shall contain a link to a resource collection of type CertificateCollection that represent the server certificates for the server referenced by the Destination property. If VerifyCertificate is <code>true</code> , services shall compare the certificates in this collection with the certificate obtained during handshaking with the event destination in order to verify the identify of the event destination prior to sending an event. If the server cannot be verified, the service shall not send the event. If VerifyCertificate is <code>false</code> , the service shall not perform certificate verification. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>Certificate</i> . See the Certificate schema for details.
}			
Context	string	read-write required (null)	This property shall contain a client-supplied context that remains with the connection through the connection's lifetime.
DeliveryRetryPolicy (v1.6+)	string (enum)	read-write (null)	This property shall indicate the subscription delivery retry policy for events where the subscription type is RedfishEvent. <i>For the possible property values, see DeliveryRetryPolicy in Property details.</i>
Destination	string (URI)	read-only required on create	This property shall contain a URI to the destination where the events are sent. If Protocol is <code>SMTP</code> , the URI shall follow the RFC6068-described format. SNMP URIs shall be consistent with RFC4088. Specifically, for SNMPv3, if a username is specified in the SNMP URI, the SNMPv3 authentication and encryption configuration associated with that user shall be utilized in the SNMPv3 traps. Syslog URIs shall be consistent with RFC3986 and contain the scheme <code>syslog://</code> . For other URIs, such as HTTP or HTTPS, they shall be consistent with RFC3986.

Property	Type	Attributes	Notes
EventFormatType (v1.4+)	string (enum)	read-only (null)	This property shall indicate the content types of the message that this service sends to the EventDestination. If this property is not present, the EventFormatType shall be assumed to be Event. For the possible property values, see EventFormatType in Property details.
EventTypes (deprecated v1.5) []	array (string (enum))	read-only	This property shall contain an array that contains the types of events that shall be sent to the destination. To specify that a client is subscribing for Metric Reports, the EventTypes property should include 'MetricReport'. If the subscription does not include this property, the service shall use a single element with a default of other. For the possible property values, see EventTypes in Property details. Deprecated in v1.5 and later. This property has been deprecated. Starting with Redfish Specification v1.6 (Event v1.3), subscriptions are based on the RegistryPrefix and ResourceType properties and not on the EventType property. Use EventFormatType to create subscriptions for Metric Reports. If the subscription does not include this property, the service shall use a single element with a default of other.
HttpHeaders [{	array		This property shall contain an object consisting of the names and values of of HTTP header to be included with every event POST to the Event Destination. This object shall be null or an empty array in responses. An empty array is the preferred return value in responses.
(pattern)	string	read-write	Property names follow regular expression pattern "^[:\s]+\$"
}]			
IncludeOriginOfCondition (v1.8+)	boolean	read-only (null)	This property shall indicate whether the event payload sent to the subscription destination will expand the OriginOfCondition property to include the resource or object referenced by the OriginOfCondition property.
MessageIds (v1.1+) []	array (string, null)	read-only	This property shall specify an array of MessageIds that are the only allowable values for the MessageId property within an EventRecord sent to the subscriber. Events with MessageIds that are not contained in this array shall not be sent to the subscriber. If this property is absent or the array is empty, the service shall send events with any MessageId to the subscriber.
MetricReportDefinitions (v1.6+) [{	array		This property shall specify an array of metric report definitions that are the only allowable generators of metric reports for this subscription. Metric reports originating from metric report definitions not contained in this array shall not be sent to the subscriber. If this property is absent or the array is empty, the service shall send metric reports originating from any metric report definition to the subscriber.
@odata.id	string	read-only	Link to a MetricReportDefinition resource. See the Links section and the MetricReportDefinition schema for details.
}]			
OEMProtocol (v1.9+)	string	read-only	This property shall contain the protocol type that the event uses to send the event to the destination. This property shall be present if Protocol is OEM.
OEMSubscriptionType (v1.9+)	string	read-only	This property shall indicate the OEM-defined type of subscription for events. This property shall be present if SubscriptionType is OEM.

Property	Type	Attributes	Notes
OriginResources (v1.1+) [{	array		This property shall specify an array of Resources, Resource Collections, or Referenceable Members that are the only allowable values for the OriginOfCondition property within an EventRecord that the service sends to the subscriber. The service shall not send events that originate from Resources, Resource Collections, or Referenceable Members, and that this array does not contain, to the subscriber. If this property is absent or the array is empty, the service shall send events that originate from any Resource, Resource Collection, or Referenceable Member to the subscriber.
@odata.id	string (URI)	read-only	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}]			
Protocol	string (enum)	read-only required on create	This property shall contain the protocol type that the event uses to send the event to the destination. A Redfish value shall indicate that the event type shall adhere to the type defined in the Redfish Specification. For the possible property values, see Protocol in Property details.
RegistryPrefixes (v1.4+) []	array (string, null)	read-only	This property shall contain the array of the prefixes of the Message Registries that contain the MessageIds in the Events that shall be sent to the EventDestination. If this property is absent or the array is empty, the service shall send events with MessageIds from any Message Registry.
ResourceTypes (v1.4+) []	array (string, null)	read-only	This property shall specify an array of Resource Type values. When an event is generated, if the OriginOfCondition's Resource Type matches a value in this array, the event shall be sent to the event destination (unless it would be filtered by other property conditions such as RegistryPrefix). If this property is absent or the array is empty, the service shall send Events from any Resource type to the subscriber. This property shall contain only the general namespace for the type and not the versioned value. For example, it shall not contain Task.v1_2_0.Task and instead shall contain Task. To specify that a client is subscribing to metric reports, the EventType property should include MetricReport.
SNMP (v1.7+) {	object		This property shall contain the settings for an SNMP event destination.
AuthenticationKey (v1.7+)	string	read-write (null)	This property shall contain the key for SNMPv3 authentication. The value shall be null in responses. This property accepts a passphrase or a hex-encoded key. If the string starts with Passphrase: , the remainder of the string shall be the passphrase and shall be converted to the key as described in the 'Password to Key Algorithm' section of RFC3414. If the string starts with Hex: , then the remainder of the string shall be the key encoded in hexadecimal notation. If the string starts with neither, the full string shall be a passphrase and shall be converted to the key as described in the 'Password to Key Algorithm' section of RFC3414. The passphrase can contain any printable characters except for the double quotation mark. Pattern: (^[!#-~]+\$)
AuthenticationKeySet (v1.10+)	boolean	read-only	This property shall contain true if a valid value was provided for the AuthenticationKey property. Otherwise, the property shall contain false.
AuthenticationProtocol (v1.7+)	string (enum)	read-write (null)	This property shall contain the SNMPv3 authentication protocol. For the possible property values, see AuthenticationProtocol in Property details.

Property	Type	Attributes	Notes
EncryptionKey (v1.7+)	string	read-write (null)	This property shall contain the key for SNMPv3 encryption. The value shall be <code>null</code> in responses. This property accepts a passphrase or a hex-encoded key. If the string starts with <code>Passphrase:</code> , the remainder of the string shall be the passphrase and shall be converted to the key as described in the 'Password to Key Algorithm' section of RFC3414. If the string starts with <code>Hex:</code> , then the remainder of the string shall be the key encoded in hexadecimal notation. If the string starts with neither, the full string shall be a passphrase and shall be converted to the key as described in the 'Password to Key Algorithm' section of RFC3414. The passphrase can contain any printable characters except for the double quotation mark. Pattern: (^[A-Za-z0-9]+)\$
EncryptionKeySet (v1.10+)	boolean	read-only	This property shall contain <code>true</code> if a valid value was provided for the <code>EncryptionKey</code> property. Otherwise, the property shall contain <code>false</code> .
EncryptionProtocol (v1.7+)	string (enum)	read-write (null)	This property shall contain the SNMPv3 encryption protocol. <i>For the possible property values, see EncryptionProtocol in Property details.</i>
TrapCommunity (v1.7+)	string	read-write (null)	This property shall contain the SNMP trap community string. The value shall be <code>null</code> in responses.
}			
Status (v1.6+) {}	object		This property shall contain the status of the subscription. For property details, see Status.
SubordinateResources (v1.4+)	boolean	read-only (null)	This property shall indicate whether the subscription is for events in the <code>OriginResources</code> array and its subordinate Resources. If <code>true</code> and the <code>OriginResources</code> array is specified, the subscription is for events in the <code>OriginResources</code> array and its subordinate Resources. Note that Resources associated through the <code>Links</code> section are not considered subordinate. If <code>false</code> and the <code>OriginResources</code> array is specified, the subscription shall be for events in the <code>OriginResources</code> array only. If the <code>OriginResources</code> array is not present, this property shall have no relevance.
SubscriptionType (v1.3+)	string (enum)	read-only required (null)	This property shall indicate the type of subscription for events. If this property is not present, the <code>SubscriptionType</code> shall be assumed to be <code>RedfishEvent</code> . <i>For the possible property values, see SubscriptionType in Property details.</i>
SyslogFilters (v1.9+) [{	array		This property shall describe all desired syslog messages to send to a remote syslog server. If this property contains an empty array or is absent, all messages shall be sent.
LogFacilities (v1.9+) []	array (string enum))	read-write (null)	This property shall contain the types of programs that can log messages. If this property contains an empty array or is absent, all facilities shall be indicated. <i>For the possible property values, see LogFacilities in Property details.</i>
LowestSeverity (v1.9+)	string (enum)	read-write (null)	This property shall contain the lowest syslog severity level that will be forwarded. The service shall forward all messages equal to or greater than the value in this property. The value <code>All</code> shall indicate all severities. <i>For the possible property values, see LowestSeverity in Property details.</i>
}]			
VerifyCertificate (v1.9+)	boolean	read-write (null)	This property shall indicate whether the service will verify the certificate of the server referenced by the <code>Destination</code> property prior to sending the event.

6.28.4 Actions

6.28.4.1 ResumeSubscription

Description

This action shall resume a suspended event subscription, which affects the subscription status.

Action URI: {Base URI of target resource}/Actions/EventDestination.ResumeSubscription

Action parameters

This action takes no parameters.

6.28.5 Property details

6.28.5.1 AuthenticationProtocol:

This property shall contain the SNMPv3 authentication protocol.

string	Description
CommunityString	This value shall indicate authentication using SNMP community strings and the value of TrapCommunity.
HMAC128_SHA224 (v1.10+)	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC128SHA224AuthProtocol.
HMAC192_SHA256 (v1.10+)	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC192SHA256AuthProtocol.
HMAC256_SHA384 (v1.10+)	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC256SHA384AuthProtocol.
HMAC384_SHA512 (v1.10+)	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC384SHA512AuthProtocol.
HMAC_MD5	This value shall indicate authentication conforms to the RFC3414-defined HMAC-MD5-96 authentication protocol.
HMAC_SHA96	This value shall indicate authentication conforms to the RFC3414-defined HMAC-SHA-96 authentication protocol.
None	This value shall indicate authentication is not required.

6.28.5.2 DeliveryRetryPolicy:

This property shall indicate the subscription delivery retry policy for events where the subscription type is RedfishEvent.

string	Description
RetryForever	This value shall indicate the subscription is not suspended or terminated, and attempts at delivery of future events shall continue regardless of the number of retries. The interval between retries remains constant and is specified by the DeliveryRetryIntervalSeconds property in the event service.
RetryForeverWithBackoff (v1.10+)	This value shall indicate the subscription is not suspended or terminated, and attempts at delivery of future events shall continue regardless of the number of retries. Retry attempts are issued over time according to a service-defined backoff algorithm. The backoff algorithm may insert an increasing amount of delay between retry attempts and may reach a maximum.
SuspendRetries	This value shall indicate the subscription is suspended after the maximum number of retries is reached, specified by the DeliveryRetryAttempts property in the event service.
TerminateAfterRetries	This value shall indicate the subscription is terminated after the maximum number of retries is reached, specified by the DeliveryRetryAttempts property in the event service.

6.28.5.3 EncryptionProtocol:

This property shall contain the SNMPv3 encryption protocol.

string	Description
CBC_DES	This value shall indicate encryption conforms to the RFC3414-defined CBC-DES encryption protocol.
CFB128_AES128	This value shall indicate encryption conforms to the RFC3414-defined CFB128-AES-128 encryption protocol.
None	This value shall indicate there is no encryption.

6.28.5.4 EventFormatType:

This property shall indicate the content types of the message that this service sends to the EventDestination. If this property is not present, the EventFormatType shall be assumed to be Event.

string	Description
Event	The subscription destination shall receive an event payload as defined by the value of the Protocol property.
MetricReport	The subscription destination shall receive a metric report payload as defined by the value of the Protocol property.

6.28.5.5 EventTypes:

This property shall contain an array that contains the types of events that shall be sent to the destination. To specify that a client is subscribing for Metric Reports, the EventTypes property should include 'MetricReport'. If the subscription does not include this property, the service shall use a single element with a default of `other`.

string	Description
Alert	
MetricReport	Events of type <code>MetricReport</code> shall be sent to a client in accordance with the <code>MetricReport</code> schema definition.
Other	Events of type <code>other</code> shall be sent to a client in accordance with subscriptions to <code>RegistryPrefixes</code> or <code>ResourceTypes</code> .
ResourceAdded	
ResourceRemoved	
ResourceUpdated	
StatusChange	

6.28.5.6 LogFacilities:

This property shall contain the types of programs that can log messages. If this property contains an empty array or is absent, all facilities shall be indicated.

string	Description
Auth	Security/authentication messages.
Authpriv	Security/authentication messages.
Console	Log alert.
Cron	Clock daemon.
Daemon	System daemons.
FTP	FTP daemon.
Kern	Kernel messages.
Local0	Locally used facility 0.
Local1	Locally used facility 1.
Local2	Locally used facility 2.
Local3	Locally used facility 3.
Local4	Locally used facility 4.
Local5	Locally used facility 5.
Local6	Locally used facility 6.
Local7	Locally used facility 7.

string	Description
LPR	Line printer subsystem.
Mail	Mail system.
News	Network news subsystem.
NTP	NTP subsystem.
Security	Log audit.
SolarisCron	Scheduling daemon.
Syslog	Messages generated internally by syslogd.
User	User-level messages.
UUCP	UUCP subsystem.

6.28.5.7 LowestSeverity:

This property shall contain the lowest syslog severity level that will be forwarded. The service shall forward all messages equal to or greater than the value in this property. The value `All` shall indicate all severities.

string	Description
Alert	A condition that should be corrected immediately, such as a corrupted system database.
All	A message of any severity.
Critical	Hard device errors.
Debug	Messages that contain information normally of use only when debugging a program.
Emergency	A panic condition.
Error	An Error.
Informational	Informational only.
Notice	Conditions that are not error conditions, but that may require special handling.
Warning	A Warning.

6.28.5.8 Protocol:

This property shall contain the protocol type that the event uses to send the event to the destination. A `Redfish` value shall indicate that the event type shall adhere to the type defined in the Redfish Specification.

string	Description
OEM (v1.9+)	This value shall indicate an OEM specific protocol. The OEMProtocol property shall contain the specific OEM event destination protocol.
Redfish	This value shall indicate the destination follows the Redfish Specification for event notifications. Destinations requesting EventFormatType of Event shall receive a Redfish resource of type Event. Destinations requesting EventFormatType of MetricReport shall receive a Redfish resource of type MetricReport.
SMTP (v1.7+)	This value shall indicate the destination follows the RFC5321-defined SMTP specification.
SNMPv1 (v1.7+)	This value shall indicate the destination follows the RFC1157-defined SNMPv1 protocol.
SNMPv2c (v1.7+)	This value shall indicate the destination follows the SNMPv2c protocol as defined by RFC1441 and RFC1452.
SNMPv3 (v1.7+)	This value shall indicate the destination follows the SNMPv3 protocol as defined by RFC3411 and RFC3418.
SyslogREL (v1.9+)	This value shall indicate the destination follows the Reliable Event Logging Protocol (REL) transport for syslog as defined by www.rsyslog.com .
SyslogTCP (v1.9+)	This value shall indicate the destination follows the TCP-based transport for syslog as defined in RFC6587.
SyslogTLS (v1.9+)	This value shall indicate the destination follows the TLS-based transport for syslog as defined in RFC5424.
SyslogUDP (v1.9+)	This value shall indicate the destination follows the UDP-based transport for syslog as defined in RFC5424.

6.28.5.9 SubscriptionType:

This property shall indicate the type of subscription for events. If this property is not present, the SubscriptionType shall be assumed to be RedfishEvent.

string	Description
OEM (v1.9+)	This value shall indicate an OEM subscription type. The OEMSubscriptionType property shall contain the specific OEM subscription type.
RedfishEvent	
SNMPInform (v1.7+)	This value shall indicate the subscription follows versions 2 and 3 of SNMP Inform for event notifications. Protocol shall specify the appropriate version of SNMP.
SNMPTrap (v1.7+)	This value shall indicate the subscription follows the various versions of SNMP Traps for event notifications. Protocol shall specify the appropriate version of SNMP.
SSE	

string	Description
Syslog (v1.9+)	This value shall indicate the subscription forwards syslog messages to the event destination. Protocol shall specify the appropriate syslog protocol.

6.28.6 Example response

```
{
  "@odata.type": "#EventDestination.v1_10_1.EventDestination",
  "Id": "1",
  "Name": "EventSubscription 1",
  "Destination": "http://www.dnsname.com/Destination1",
  "SubscriptionType": "RedfishEvent",
  "DeliveryRetryPolicy": "TerminateAfterRetries",
  "Status": {
    "State": "Enabled"
  },
  "Actions": {
    "#EventDestination.ResumeSubscription": {
      "target": "/redfish/v1/EventService/Subscriptions/1/Actions/EventDestination.ResumeSubscription"
    }
  },
  "EventTypes": [
    "Alert"
  ],
  "Context": "WebUser3",
  "Protocol": "Redfish",
  "@odata.id": "/redfish/v1/EventService/Subscriptions/1"
}
```

6.29 EventService 1.7.1

Version	v1.7	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.2	2020.1	2019.3	2019.2	2019.1	2018.2	2018.1	1.0

6.29.1 Description

This resource shall represent an event service for a Redfish implementation.

6.29.2 URIs

/redfish/v1/EventService

6.29.3 Properties

Property	Type	Attributes	Notes
DeliveryRetryAttempts	integer	<i>read-write</i>	This property shall contain the number of times that the POST of an event is retried before the subscription terminates. This retry occurs at the service level, which means that the HTTP POST to the event destination fails with an HTTP 4xx or 5xx status code or an HTTP timeout occurs this many times before the event destination subscription terminates.
DeliveryRetryIntervalSeconds	integer (seconds)	<i>read-write</i>	This property shall contain the interval, in seconds, between the retry attempts for any event sent to the subscription destination.
EventFormatTypes (v1.2+) []	array (string (enum))	<i>read-only (null)</i>	This property shall contain the content types of the message that this service can send to the event destination. If this property is not present, the EventFormatType shall be assumed to be Event . For the possible property values, see EventFormatTypes in Property details.
EventTypesForSubscription (deprecated v1.3) []	array (string (enum))	<i>read-only</i>	This property shall contain the types of events to which a client can subscribe. The semantics associated with the enumeration values are defined in the Redfish Specification. For the possible property values, see EventTypesForSubscription in Property details. Depreciated in v1.3 and later. This property has been deprecated. Starting with Redfish Specification v1.6 (Event v1.3), subscriptions are based on the RegistryPrefix and ResourceType properties and not on the EventType property.
IncludeOriginOfConditionSupported (v1.6+)	boolean	<i>read-only (null)</i>	This property shall indicate whether the service supports including the resource payload of the origin of condition in the event payload. If true , event subscriptions are allowed to specify the IncludeOriginOfCondition property.
RegistryPrefixes (v1.2+) []	array (string (null))	<i>read-only</i>	This property shall contain the array of the prefixes of the message registries that shall be allowed for an event subscription.
ResourceTypes (v1.2+) []	array (string, null)	<i>read-only</i>	This property shall specify an array of the valid @odata.type values that can be used for an event subscription.
ServerSentEventUri (v1.7+)	string (URI)	<i>read-only</i>	This property shall contain a URI that specifies an HTML5 Server-Sent Event-conformant endpoint.
ServiceEnabled	boolean	<i>read-write (null)</i>	This property shall indicate whether this service is enabled.
SMTP (v1.5+) {	object		This property shall contain settings for SMTP event delivery.
Authentication (v1.5+)	string (enum)	<i>read-write (null)</i>	This property shall contain the authentication method for the SMTP server. For the possible property values, see Authentication in Property details.

Property	Type	Attributes	Notes
ConnectionProtocol (v1.5+)	string (enum)	<i>read-write</i> (null)	This property shall contain the connection type to the outgoing SMTP server. For the possible property values, see <i>ConnectionProtocol</i> in Property details.
FromAddress (v1.5+)	string	<i>read-write</i> (null)	This property shall contain the email address to use for the 'from' field in an outgoing email.
Password (v1.5+)	string	<i>read-write</i> (null)	This property shall contain the password for authentication with the SMTP server. The value shall be <code>null</code> in responses.
Port (v1.5+)	integer	<i>read-write</i> (null)	This property shall contain the destination port for the SMTP server.
ServerAddress (v1.5+)	string	<i>read-write</i> (null)	This property shall contain the address of the SMTP server for outgoing email.
ServiceEnabled (v1.5+)	boolean	<i>read-write</i> (null)	This property shall indicate if SMTP for event delivery is enabled.
Username (v1.5+)	string	<i>read-write</i> (null)	This property shall contain the username for authentication with the SMTP server.
}			
SSEFilterPropertiesSupported (v1.2+) {	object		This property shall contain the properties that are supported in the <code>\$filter</code> query parameter for the URI indicated by the <code>ServerSentEventUri</code> property, as described by the Redfish Specification.
EventFormatType (v1.2+)	boolean	<i>read-only</i>	This property shall indicate whether this service supports filtering by the <code>EventFormatType</code> property.
EventType (v1.2+, deprecated v1.3)	boolean	<i>read-only</i>	This property shall indicate whether this service supports filtering by the <code>EventType</code> property. <i>Deprecated in v1.3 and later. This property has been deprecated. Starting with Redfish Specification v1.6 (Event v1.3), subscriptions are based on the RegistryPrefix and ResourceType properties and not on the EventType property.</i>
MessageId (v1.2+)	boolean	<i>read-only</i>	This property shall indicate whether this service supports filtering by the <code>MessageId</code> property.
MetricReportDefinition (v1.2+)	boolean	<i>read-only</i>	This property shall indicate whether this service supports filtering by the <code>MetricReportDefinition</code> property.
OriginResource (v1.2+)	boolean	<i>read-only</i>	This property shall indicate whether this service supports filtering by the <code>OriginResource</code> property.
RegistryPrefix (v1.2+)	boolean	<i>read-only</i>	This property shall indicate whether this service supports filtering by the <code>RegistryPrefix</code> property.
ResourceType (v1.2+)	boolean	<i>read-only</i>	This property shall indicate whether this service supports filtering by the <code>ResourceType</code> property.

Property	Type	Attributes	Notes
SubordinateResources (v1.4+)	boolean	<i>read-only</i>	This property shall indicate whether this service supports filtering by the SubordinateResources property.
}			
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
SubordinateResourcesSupported (v1.2+)	boolean	<i>read-only (null)</i>	This property shall indicate whether the service supports the SubordinateResources property on both event subscriptions and generated events.
Subscriptions {	object		This property shall contain the link to a resource collection of type EventDestinationCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>EventDestination</i> . See the EventDestination schema for details.
}			

6.29.4 Actions

6.29.4.1 SubmitTestEvent

Description

This action shall add a test event to the event service with the event data specified in the action parameters. Then, this message should be sent to any appropriate event destinations.

Action URI: {Base URI of target resource}/Actions/EventService.SubmitTestEvent

Action parameters

Parameter Name	Type	Attributes	Notes
EventGroupId (v1.3+)	integer	<i>optional</i>	The parameter shall contain the group identifier for the event. It has the same semantics as the EventGroupId property in the Event schema for Redfish.
EventId	string	<i>optional</i>	This parameter shall have the same semantics as the EventId property in the Event schema for Redfish. A service can ignore this value and replace it with its own.
EventTimestamp	string (date-time)	<i>optional</i>	This parameter shall contain the date and time for the event to add and have the same semantics as the EventTimestamp property in the Event schema for Redfish.

Parameter Name	Type	Attributes	Notes
EventType (deprecated v1.3)	string (enum)	optional	This parameter shall contain the property name for which the following allowable values apply. For the possible property values, see EventType in Property details. Deprecated in v1.3 and later. This parameter has been deprecated. Starting with Redfish Specification v1.6 (Event v1.3), subscriptions are based on the RegistryPrefix and ResourceType properties and not on the EventType property.
Message	string	optional	This parameter shall have the same semantics as the Message property in the Event schema for Redfish.
MessageArgs []	array (string)	optional	This parameter shall have the same semantics as the MessageArgs property in the Event schema for Redfish.
MessageId	string	required	This parameter shall contain the MessageId for the event to add and have the same semantics as the MessageId property in the Event schema for Redfish.
OriginOfCondition	string (URI)	optional	This parameter shall be a string that represents the URL contained by the OriginOfCondition property in the Event schema for Redfish.
Severity	string	optional	This parameter shall contain the severity for the event to add and have the same semantics as the Severity property in the Event schema for Redfish.

6.29.5 Property details

6.29.5.1 Authentication:

This property shall contain the authentication method for the SMTP server.

string	Description
AutoDetect	This value shall indicate authentication is auto-detected.
CRAM_MD5	This value shall indicate authentication conforms to the RFC4954-defined AUTH CRAM-MD5 mechanism.
Login (deprecated v1.7)	This value shall indicate authentication conforms to the RFC4954-defined AUTH LOGIN mechanism. Deprecated in v1.7 and later. This value has been deprecated in favor of Plain, which supersedes the LOGIN authentication method for SASL.
None	This value shall indicate authentication is not required.
Plain	This value shall indicate authentication conforms to the RFC4954-defined AUTH PLAIN mechanism.

6.29.5.2 ConnectionProtocol:

This property shall contain the connection type to the outgoing SMTP server.

string	Description
AutoDetect	This value shall indicate the connection is auto-detected.
None	This value shall indicate the connection is in clear text.
StartTLS	This value shall indicate the connection conforms to the RFC3207-defined StartTLS extension.
TLS_SSL	This value shall indicate the connection is TLS/SSL.

6.29.5.3 EventFormatTypes:

This property shall contain the content types of the message that this service can send to the event destination. If this property is not present, the EventFormatType shall be assumed to be Event .

string	Description
Event	The subscription destination shall receive an event payload as defined by the value of the Protocol property.
MetricReport	The subscription destination shall receive a metric report payload as defined by the value of the Protocol property.

6.29.5.4 EventType:

This parameter shall contain the property name for which the following allowable values apply.

string	Description
Alert	
MetricReport	Events of type MetricReport shall be sent to a client in accordance with the MetricReport schema definition.
Other	Events of type other shall be sent to a client in accordance with subscriptions to RegistryPrefixes or ResourceTypes.
ResourceAdded	
ResourceRemoved	
ResourceUpdated	
StatusChange	

6.29.5.5 EventTypesForSubscription:

This property shall contain the types of events to which a client can subscribe. The semantics associated with the enumeration values are defined in the Redfish Specification.

string	Description
Alert	
MetricReport	Events of type <code>MetricReport</code> shall be sent to a client in accordance with the <code>MetricReport</code> schema definition.
Other	Events of type <code>other</code> shall be sent to a client in accordance with subscriptions to <code>RegistryPrefixes</code> or <code>ResourceTypes</code> .
ResourceAdded	
ResourceRemoved	
ResourceUpdated	
StatusChange	

6.29.6 Example response

```
{
  "@odata.type": "#EventService.v1_7_1.EventService",
  "Id": "EventService",
  "Name": "Event Service",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "ServiceEnabled": true,
  "DeliveryRetryAttempts": 3,
  "DeliveryRetryIntervalSeconds": 60,
  "EventTypesForSubscription": [
    "StatusChange",
    "ResourceUpdated",
    "ResourceAdded",
    "ResourceRemoved",
    "Alert"
  ],
  "ServerSentEventUri": "/redfish/v1/EventService/SSE",
  "SSEFilterPropertiesSupported": {
    "EventType": true,
    "MetricReportDefinition": false,
    "RegistryPrefix": true,
    "ResourceType": true,
    "EventFormatType": false,
    "MessageId": true,
    "OriginResource": true,
    "SubordinateResources": true
  },
  "Subscriptions": {
    "@odata.id": "/redfish/v1/EventService/Subscriptions"
  },
}
```

```

    "Actions": {
      "#EventService.SubmitTestEvent": {
        "target": "/redfish/v1/EventService/Actions/EventService.SubmitTestEvent",
        "@Redfish.ActionInfo": "/redfish/v1/EventService/SubmitTestEventActionInfo"
      },
      "Oem": {}
    },
    "Oem": {},
    "@odata.id": "/redfish/v1/EventService"
  }

```

6.30 ExternalAccountProvider 1.2.0

Version	v1.2	v1.1	v1.0
Release	2020.4	2018.3	2018.1

6.30.1 Description

This resource shall represent a remote authentication service in the Redfish Specification.

6.30.2 URIs

/redfish/v1/AccountService/ExternalAccountProviders/{ExternalAccountProviderId}

/redfish/v1/Managers/{ManagerId}/RemoteAccountService/ExternalAccountProviders/{ExternalAccountProviderId}

6.30.3 Properties

Property	Type	Attributes	Notes
AccountProviderType	string (enum)	<i>read-only required on create (null)</i>	This property shall contain the type of external account provider to which this service connects. <i>For the possible property values, see AccountProviderType in Property details.</i>
Authentication {	object		This property shall contain the authentication information for the external account provider.
AuthenticationType	string (enum)	<i>read-write (null)</i>	This property shall contain the type of authentication used to connect to the external account provider. <i>For the possible property values, see AuthenticationType in Property details.</i>

Property	Type	Attributes	Notes
EncryptionKey (v1.2+)	string	read-write (null)	This property shall contain the value of a symmetric encryption key for account services that support some form of encryption, obfuscation, or authentication such as TACACS+. The value shall be <code>null</code> in responses. The property shall accept a hexadecimal string whose length depends on the external account service, such as TACACS+. A TACACS+ service shall use this property to specify the secret key as defined in RFC8907. Pattern: <code>^[0-9a-fA-F]+\$</code>
EncryptionKeySet (v1.2+)	boolean	read-only (null)	This property shall contain <code>true</code> if a valid value was provided for the EncryptionKey property. Otherwise, the property shall contain <code>false</code> . For a TACACS+ service, the value <code>false</code> shall indicate data obfuscation, as defined in section 4.5 of RFC8907, is disabled.
KerberosKeytab	string	read-write (null)	This property shall contain a Base64-encoded version of the Kerberos keytab for this service. A PATCH or PUT operation writes the keytab. The value shall be <code>null</code> in responses.
Oem {}	object		See the OEM object definition in the Using this guide clause.
Password	string	read-write (null)	This property shall contain the password for this service. A PATCH or PUT operation writes the password. The value shall be <code>null</code> in responses.
Token	string	read-write (null)	This property shall contain the token for this service. A PATCH or PUT operation writes the token. The value shall be <code>null</code> in responses.
Username	string	read-write	This property shall contain the user name for this service.
}			
Certificates (v1.1+) {	object		This property shall contain a link to a resource collection of type CertificateCollection that contains certificates the external account provider uses. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>Certificate</i> . See the Certificate schema for details.
}			
LDAPService {	object		This property shall contain any additional mapping information needed to parse a generic LDAP service. This property should only be present if AccountProviderType is <code>LDAPService</code> .
Oem {}	object		See the OEM object definition in the Using this guide clause.
SearchSettings {	object		This property shall contain the required settings to search an external LDAP service.
BaseDistinguishedNames []	array (string, null)	read-write	This property shall contain an array of base distinguished names to use to search an external LDAP service.
GroupNameAttribute	string	read-write (null)	This property shall contain the attribute name that contains the LDAP group name.

Property	Type	Attributes	Notes
GroupsAttribute	string	<i>read-write (null)</i>	This property shall contain the attribute name that contains the groups for an LDAP user entry.
UsernameAttribute	string	<i>read-write (null)</i>	This property shall contain the attribute name that contains the LDAP user name.
}			
}			
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			
Priority (v1.2+)	integer	<i>read-write (null)</i>	This property shall contain the assigned priority for the specified external account provider. The value 0 value shall indicate the highest priority. Increasing values shall represent decreasing priority. If an external provider does not have a priority assignment or two or more external providers have the same priority, the behavior shall be determined by the Redfish service. The priority is used to determine the order of authentication and authorization for each external account provider.
RemoteRoleMapping [{	array		This property shall contain a set of the mapping rules that are used to convert the external account providers account information to the local Redfish role.
LocalRole	string	<i>read-write (null)</i>	This property shall contain the RoleId property value within a role resource on this Redfish service to which to map the remote user or group.
Oem {}	object		See the OEM object definition in the Using this guide clause.
RemoteGroup	string	<i>read-write (null)</i>	This property shall contain the name of the remote group, or the remote role in the case of a Redfish service, that maps to the local Redfish role to which this entity links.
RemoteUser	string	<i>read-write (null)</i>	This property shall contain the name of the remote user that maps to the local Redfish role to which this entity links.
}]			
ServiceAddresses []	array (string, null)	<i>read-write</i>	This property shall contain the addresses of the account providers to which this external account provider links. The format of this field depends on the type of external account provider. Each item in the array shall contain a single address. Services can define their own behavior for managing multiple addresses.
ServiceEnabled	boolean	<i>read-write (null)</i>	This property shall indicate whether this service is enabled.
TACACSplusService (v1.2+) {	object	<i>(null)</i>	This property shall contain additional information needed to parse a TACACS+ services. This property should only be present inside a TACACSplus property.

Property	Type	Attributes	Notes
PasswordExchangeProtocols (v1.2+) []	array (string (enum))	<i>read-write</i> (null)	This property shall indicate all the allowed TACACS+ password exchange protocol described under section 5.4.2 of RFC8907. For the possible property values, see <i>PasswordExchangeProtocols</i> in Property details.
PrivilegeLevelArgument (v1.2+)	string	<i>read-write</i> (null)	This property shall specify the name of the argument in a TACACS+ Authorization REPLY packet body, as defined in RFC8907, that contains the user's privilege level.
}			

6.30.4 Property details

6.30.4.1 AccountProviderType:

This property shall contain the type of external account provider to which this service connects.

string	Description
ActiveDirectoryService	The external account provider shall be a Microsoft Active Directory Technical Specification-conformant service. The ServiceAddresses format shall contain a set of fully qualified domain names (FQDN) or NetBIOS names that links to the set of domain servers for the Active Directory service.
LDAPService	The external account provider shall be an RFC4511-conformant service. The ServiceAddresses format shall contain a set of fully qualified domain names (FQDN) that links to the set of LDAP servers for the service.
OEM	
RedfishService	The external account provider shall be a DMTF Redfish Specification-conformant service. The ServiceAddresses format shall contain a set of URIs that correspond to a Redfish account service.

6.30.4.2 AuthenticationType:

This property shall contain the type of authentication used to connect to the external account provider.

string	Description
KerberosKeytab	A Kerberos keytab.
OEM	An OEM-specific authentication mechanism.
Token	An opaque authentication token.
UsernameAndPassword	A user name and password combination.

6.30.4.3 PasswordExchangeProtocols:

This property shall indicate all the allowed TACACS+ password exchange protocol described under section 5.4.2 of RFC8907.

string	Description
ASCII	This value shall indicate the ASCII Login flow as described under section 5.4.2 of RFC8907.
CHAP	This value shall indicate the CHAP Login flow as described under section 5.4.2 of RFC8907.
MSCHAPv1	This value shall indicate the MS-CHAP v1 Login flow as described under section 5.4.2 of RFC8907.
MSCHAPv2	This value shall indicate the MS-CHAP v2 Login flow as described under section 5.4.2 of RFC8907.
PAP	This value shall indicate the PAP Login flow as described under section 5.4.2 of RFC8907.

6.30.5 Example response

```
{
  "@odata.type": "#ExternalAccountProvider.v1_2_0.ExternalAccountProvider",
  "Id": "ExternalRedfishService",
  "Name": "Remote Redfish Service",
  "Description": "Remote Redfish Service providing additional Accounts to this Redfish Service",
  "AccountProviderType": "RedfishService",
  "ServiceAddresses": [
    "http://redfish.dmtf.org/redfish/v1/AccountService"
  ],
  "Authentication": {
    "AuthenticationType": "Token",
    "Token": null
  },
  "RemoteRoleMapping": [
    {
      "RemoteGroup": "Admin",
      "LocalRole": "Administrator"
    },
    {
      "RemoteGroup": "Operator",
      "LocalRole": "Operator"
    },
    {
      "RemoteGroup": "ReadOnly",
      "LocalRole": "ReadOnly"
    }
  ],
  "@odata.id": "/redfish/v1/AccountService/ExternalAccountProviders/ExternalRedfishService"
}
```


6.31 Fabric 1.2.2

Version	v1.2	v1.1	v1.0
Release	2020.3	2019.4	2016.2

6.31.1 Description

This resource shall represent a simple switchable fabric for a Redfish implementation.

6.31.2 URIs

/redfish/v1/Fabrics/{FabricId}

6.31.3 Properties

Property	Type	Attributes	Notes
AddressPools (v1.1+) {	object		This property shall contain a link to a resource collection of type AddressPoolCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of AddressPool. See the AddressPool schema for details.
}			
Connections (v1.2+) {	object		This property shall contain a link to a resource collection of type ConnectionCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of Connection. See the Connection schema for details.
}			
EndpointGroups (v1.2+) {	object		This property shall contain a link to a resource collection of type EndpointGroupCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of EndpointGroup. See the EndpointGroup schema for details.
}			
Endpoints {	object		This property shall contain a link to a resource collection of type EndpointCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of Endpoint. See the Endpoint schema for details.
}			

Property	Type	Attributes	Notes
FabricType	string (enum)	read-only (null)	This property shall contain the type of fabric being represented by this simple fabric. <i>For the possible property values, see FabricType in Property details.</i>
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			
MaxZones	integer	read-only (null)	This property shall contain the maximum number of zones the switch can currently configure. Changes in the logical or physical configuration of the system can change this value.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
Switches {	object		This property shall contain a link to a resource collection of type SwitchCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of Switch. See the Switch schema for details.
}			
Zones {	object		This property shall contain a link to a resource collection of type ZoneCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of Zone. See the Zone schema for details.
}			

6.31.4 Property details

6.31.4.1 FabricType:

This property shall contain the type of fabric being represented by this simple fabric.

string	Description
AHCI	This value shall indicate conformance to the Intel Advanced Host Controller Interface (AHCI) Specification.
DisplayPort	This value shall indicate conformance to the VESA DisplayPort Specification.
DVI	This value shall indicate conformance to the Digital Display Working Group DVI-A, DVI-D, or DVI-I Specification.
Ethernet	This value shall indicate conformance to the IEEE 802.3 Ethernet specification.
FC	This value shall indicate conformance to the T11 Fibre Channel Physical and Signaling Interface Specification.
FCoE	This value shall indicate conformance to the T11 FC-BB-5 Specification.

string	Description
FCP	This value shall indicate conformance to the INCITS 481: Information Technology - Fibre Channel Protocol for SCSI.
FICON	This value shall indicate conformance to the ANSI FC-SB-3 Single-Byte Command Code Sets-3 Mapping Protocol for the Fibre Channel (FC) protocol. Fibre Connection (FICON) is the IBM-proprietary name for this protocol.
FTP	This value shall indicate conformance to the RFC114-defined File Transfer Protocol (FTP).
GenZ	This value shall indicate conformance to the Gen-Z Core Specification.
HDMI	This value shall indicate conformance to the HDMI Forum HDMI Specification.
HTTP	This value shall indicate conformance to the Hypertext Transport Protocol (HTTP) as defined by RFC3010 or RFC5661.
HTTPS	This value shall indicate conformance to the Hypertext Transfer Protocol Secure (HTTPS) as defined by RFC2068 or RFC2616, which uses Transport Layer Security (TLS) as defined by RFC5246 or RFC6176.
I2C	This value shall indicate conformance to the NXP Semiconductors I2C-bus Specification.
InfiniBand	This value shall indicate conformance to the InfiniBand Architecture Specification-defined InfiniBand protocol.
iSCSI	This value shall indicate conformance to the IETF Internet Small Computer Systems Interface (iSCSI) Specification.
iWARP	This value shall indicate conformance to the RFC5042-defined Internet Wide Area RDMA Protocol (iWARP) that uses the transport layer mechanisms as defined by RFC5043 or RFC5044.
MultiProtocol	This value shall indicate conformance to multiple protocols.
NFSv3	This value shall indicate conformance to the RFC1813-defined Network File System (NFS) protocol.
NFSv4	
NVLink	This value shall indicate conformance to the NVIDIA NVLink protocol.
NVMe	This value shall indicate conformance to the Non-Volatile Memory Host Controller Interface Specification.
NVMeOverFabrics	This value shall indicate conformance to the NVM Express over Fabrics Specification.
OEM	This value shall indicate conformance to an OEM-specific architecture and the OEM section may include additional information.
PCIe	This value shall indicate conformance to the PCI-SIG PCI Express Base Specification.
RoCE	This value shall indicate conformance to the InfiniBand Architecture Specification-defined RDMA over Converged Ethernet Protocol.
RoCEv2	This value shall indicate conformance to the InfiniBand Architecture Specification-defined RDMA over Converged Ethernet Protocol version 2.
SAS	This value shall indicate conformance to the T10 SAS Protocol Layer Specification.
SATA	This value shall indicate conformance to the Serial ATA International Organization Serial ATA Specification.

string	Description
SFTP	This value shall indicate conformance to the RFC114-defined SSH File Transfer Protocol (SFTP) that uses Transport Layer Security (TLS) as defined by RFC5246 or RFC6176.
SMB	This value shall indicate conformance to the Server Message Block (SMB), or Common Internet File System (CIFS), protocol.
TCP	This value shall indicate conformance to the IETF-defined Transmission Control Protocol (TCP). For example, RFC7414 defines the roadmap of the TCP specification.
TFTP	This value shall indicate conformance to the IETF-defined Trivial File Transfer Protocol (TFTP). For example, RFC1350 defines the core TFTP version 2 specification.
UDP	This value shall indicate conformance to the IETF-defined User Datagram Protocol (UDP). For example, RFC768 defines the core UDP specification.
UHCI	This value shall indicate conformance to the Intel Universal Host Controller Interface (UHCI) Specification, Enhanced Host Controller Interface Specification, or the Extensible Host Controller Interface Specification.
USB	This value shall indicate conformance to the USB Implementers Forum Universal Serial Bus Specification.
VGA	This value shall indicate conformance to the VESA SVGA Specification.

6.31.5 Example response

```
{
  "@odata.type": "#Fabric.v1_2_2.Fabric",
  "Id": "SAS",
  "Name": "SAS Fabric",
  "FabricType": "SAS",
  "Description": "A SAS Fabric with redundant switches connected to two initiators",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "Zones": {
    "@odata.id": "/redfish/v1/Fabrics/SAS/Zones"
  },
  "Endpoints": {
    "@odata.id": "/redfish/v1/Fabrics/SAS/Endpoints"
  },
  "Switches": {
    "@odata.id": "/redfish/v1/Fabrics/SAS/Switches"
  },
  "Links": {
    "Oem": {}
  },
  "Actions": {
    "Oem": {}
  }
}
```

```

    },
    "Oem": {},
    "@odata.id": "/redfish/v1/Fabrics/SAS"
  }

```

6.32 FabricAdapter 1.0.0

Version	v1.0
Release	2019.4

6.32.1 Description

A FabricAdapter represents the physical Fabric adapter capable of connecting to an interconnect fabric. Examples include but are not limited to Ethernet, NVMe over Fabrics, Gen-Z, and SAS fabric adapters.

6.32.2 URIs

/redfish/v1/Systems/{SystemId}/FabricAdapters/{FabricAdapterId}

6.32.3 Properties

Property	Type	Attributes	Notes
ASICManufacturer	string	read-only (null)	This property shall contain the manufacturer name of the ASIC for the fabric adapter as defined by the manufacturer.
ASICPartNumber	string	read-only (null)	This property shall contain the part number of the ASIC for the fabric adapter as defined by the manufacturer.
ASICRevisionIdentifier	string	read-only (null)	This property shall contain the revision identifier of the ASIC for the fabric adapter as defined by the manufacturer.
FirmwareVersion	string	read-only (null)	This property shall contain the firmware version for the fabric adapter as defined by the manufacturer.
GenZ {	object		This property shall contain the Gen-Z specific properties for this fabric adapter.
MSDT {	object		This property shall contain a link to a Resource Collection of type RouteEntryCollection, and shall represent the Gen-Z Core Specification-defined MSDT structure. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>RouteEntry</i> . See the <i>RouteEntry</i> schema for details.

Property	Type	Attributes	Notes
}			
PIDT []	array (string, null)	<i>read-write</i>	This property shall contain an array of table entry values for the Gen-Z Core Specification-defined Packet Injection Delay Table for the component.
RequestorVCAT {	object		This property shall contain a link to a Resource Collection of type <i>VCATEntryCollection</i> , and shall represent the Gen-Z Core Specification-defined REQ-VCAT structure. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>VCATEntry</i> . See the <i>VCATEntry</i> schema for details.
}			
ResponderVCAT {	object		This property shall contain a link to a Resource Collection of type <i>VCATEntryCollection</i> , and shall represent the Gen-Z Core Specification-defined RSP-VCAT structure. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>VCATEntry</i> . See the <i>VCATEntry</i> schema for details.
}			
RITable []	array (string, null)	<i>read-write</i>	This property shall contain an array of table entry values for the Gen-Z Core Specification-defined Responder Interface Table for the component.
SSDT {	object		This property shall contain a link to a Resource Collection of type <i>RouteEntryCollection</i> , and shall represent the Gen-Z Core Specification-defined SSDT structure. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>RouteEntry</i> . See the <i>RouteEntry</i> schema for details.
}			
}			
Links {	object		The Redfish Specification-described Links Property shall contain links to Resources related to but not subordinate to this Resource.
Endpoints [{	array		This property shall contain an array of links to Resources of type <i>Endpoint</i> that represents the logical fabric connection associated with this fabric adapter.
@odata.id	string	<i>read-only</i>	Link to a <i>Endpoint</i> resource. See the Links section and the <i>Endpoint</i> schema for details.
}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			
Manufacturer	string	<i>read-only</i> (null)	This property shall contain a value that represents the manufacturer of the fabric adapter.

Property	Type	Attributes	Notes
Model	string	<i>read-only (null)</i>	This property shall contain the information about how the manufacturer refers to this fabric adapter.
PartNumber	string	<i>read-only (null)</i>	This property shall contain the part number for the fabric adapter as defined by the manufacturer.
PCleInterface {	object		This property shall contain details on the PCIe interface that connects this PCIe-based fabric adapter to its host.
LanesInUse (v1.3+)	integer	<i>read-only (null)</i>	This property shall contain the number of PCIe lanes in use by this device, which shall be equal to or less than the MaxLanes property value.
MaxLanes (v1.3+)	integer	<i>read-only (null)</i>	This property shall contain the maximum number of PCIe lanes supported by this device.
MaxPCleType (v1.3+)	string (enum)	<i>read-only (null)</i>	This property shall contain the maximum PCIe specification that this device supports. <i>For the possible property values, see MaxPCleType in Property details.</i>
Oem (v1.3+) { }	object		See the OEM object definition in the Using this guide clause.
PCleType (v1.3+)	string (enum)	<i>read-only (null)</i>	This property shall contain the negotiated PCIe interface version in use by this device. <i>For the possible property values, see PCleType in Property details.</i>
}			
Ports {	object		This property shall contain a link to a Resource Collection of type PortCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Port</i> . See the Port schema for details.
}			
SerialNumber	string	<i>read-only (null)</i>	This property shall contain the serial number for the fabric adapter.
SKU	string	<i>read-only (null)</i>	This property shall contain the SKU for the fabric adapter.
SparePartNumber	string	<i>read-only (null)</i>	This property shall contain the spare part number for the fabric adapter as defined by the manufacturer.
Status {	object		This property shall contain any status or health properties of the Resource. For property details, see Status.
UUID	string	<i>read-only (null)</i>	This property shall contain a universal unique identifier number for the fabric adapter. Pattern: ([0-9a-fA-F]{8})-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{12})

6.32.4 Property details

6.32.4.1 MaxPCleType:

This property shall contain the maximum PCIe specification that this device supports.

string	Description
Gen1	A PCIe v1.0 slot.
Gen2	A PCIe v2.0 slot.
Gen3	A PCIe v3.0 slot.
Gen4	A PCIe v4.0 slot.
Gen5	A PCIe v5.0 slot.

6.32.4.2 PCIeType:

This property shall contain the negotiated PCIe interface version in use by this device.

string	Description
Gen1	A PCIe v1.0 slot.
Gen2	A PCIe v2.0 slot.
Gen3	A PCIe v3.0 slot.
Gen4	A PCIe v4.0 slot.
Gen5	A PCIe v5.0 slot.

6.32.5 Example response

```
{
  "@odata.type": "#FabricAdapter.v1_0_0.FabricAdapter",
  "Id": "Bridge",
  "Name": "Gen-Z Bridge",
  "Manufacturer": "Contoso",
  "Model": "Gen-Z Bridge Model X",
  "PartNumber": "975999-001",
  "SparePartNumber": "152111-A01",
  "SKU": "Contoso 2-port Gen-Z Bridge",
}
```



```

"SerialNumber": "2M220100SL",
"ASICRevisionIdentifier": "A0",
"ASICPartNumber": "53312",
"ASICManufacturer": "Contoso",
"FirmwareVersion": "7.4.10",
"Status": {
  "State": "Enabled",
  "Health": "OK"
},
"Ports": {
  "@odata.id": "/redfish/v1/Systems/GenZ-example/FabricAdapters/1/Ports"
},
"PCIeInterface": {
  "MaxPCIeType": "Gen4",
  "MaxLanes": 64,
  "PCIeType": "Gen4",
  "LanesInUse": 64
},
"UUID": "45724775-ed3b-2214-1313-9865200c1cc1",
"Links": {
  "Endpoints": [
    {
      "@odata.id": "/redfish/v1/Fabrics/GenZ/Endpoints/3"
    }
  ]
},
"GenZ": {
  "SSDT": {
    "@odata.id": "/redfish/v1/Systems/GenZ-example/FabricAdapters/1/SSDT"
  },
  "MSDT": {
    "@odata.id": "/redfish/v1/Systems/GenZ-example/FabricAdapters/1/MSDT"
  },
  "RequestorVCAT": {
    "@odata.id": "/redfish/v1/Systems/GenZ-example/FabricAdapters/1/REQ-VCAT"
  },
  "ResponderVCAT": {
    "@odata.id": "/redfish/v1/Systems/GenZ-example/FabricAdapters/1/RSP-VCAT"
  },
  "RITable": [
    "0x12",
    "0x3E",
    "0x12",
    "0x3E",
    "0x12",
    "0x3E",
    "0x12",
    "0x3E",
    "0x12",
    "0x3E"
  ]
}

```

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6.33 Facility 1.1.0

Version	v1.1	v1.0
Release	2020.4	2019.4

6.33.1 Description

This resource shall be used to represent a location containing equipment, such as a room, building, or campus, for a Redfish implementation.

6.33.2 URIs

/redfish/v1/Facilities/{FacilityId}

6.33.3 Properties

Property	Type	Attributes	Notes
AmbientMetrics (v1.1+) {	object		This property shall contain a link to a resource of type EnvironmentMetrics that specifies the outdoor environment metrics for this facility. See the <i>EnvironmentMetrics</i> schema for details on this property.
@odata.id	string	read-only	Link to a EnvironmentMetrics resource. See the Links section and the <i>EnvironmentMetrics</i> schema for details.
}			
EnvironmentMetrics (v1.1+) {	object		This property shall contain a link to a resource of type EnvironmentMetrics that specifies the environment metrics for this facility. See the <i>EnvironmentMetrics</i> schema for details on this property.
@odata.id	string	read-only	Link to a EnvironmentMetrics resource. See the Links section and the <i>EnvironmentMetrics</i> schema for details.
}			
FacilityType	string (enum)	read-only required	This property shall contain the type of location this resource represents. <i>For the possible property values, see FacilityType in Property details.</i>
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
ContainedByFacility {	object		This property shall contain a link to a resource of type Facility that represents the facility that contains this facility.

Property	Type	Attributes	Notes
@odata.id	string	<i>read-write</i>	Link to another Facility resource.
}			
ContainsChassis [{	array		The value of this property shall be an array of links to resources of type Chassis that represent the outermost chassis that this facility contains. This array shall only contain chassis instances that do not include a ContainedBy property within the Links property. That is, only chassis instances that are not contained by another chassis.
@odata.id	string	<i>read-write</i>	Link to a Chassis resource. See the Links section and the <i>Chassis</i> schema for details.
}]			
ContainsFacilities [{	array		The value of this property shall be an array of links to resources of type Facility that represent the facilities that this facility contains.
@odata.id	string	<i>read-write</i>	Link to another Facility resource.
}]			
FloorPDUs [{	array		The value of this property shall be an array of links to resources of type PowerDistribution that represent the floor power distribution units in this facility.
@odata.id	string	<i>read-write</i>	Link to a PowerDistribution resource. See the Links section and the <i>PowerDistribution</i> schema for details.
}]			
ManagedBy [{	array		The value of this property shall be an array of links to resources of type Manager that represent the managers that manage this facility.
@odata.id	string	<i>read-only</i>	Link to a Manager resource. See the Links section and the <i>Manager</i> schema for details.
}]			
Oem { }	object		See the OEM object definition in the Using this guide clause.
RackPDUs [{	array		The value of this property shall be an array of links to resources of type PowerDistribution that represent the rack-level power distribution units in this facility.
@odata.id	string	<i>read-write</i>	Link to a PowerDistribution resource. See the Links section and the <i>PowerDistribution</i> schema for details.
}]			
Switchgear [{	array		The value of this property shall be an array of links to resources of type PowerDistribution that represent the switchgear in this facility.
@odata.id	string	<i>read-write</i>	Link to a PowerDistribution resource. See the Links section and the <i>PowerDistribution</i> schema for details.
}]			

Property	Type	Attributes	Notes
TransferSwitches [{	array		The value of this property shall be an array of links to resources of type <i>PowerDistribution</i> that represent the transfer switches in this facility.
@odata.id	string	<i>read-write</i>	Link to a <i>PowerDistribution</i> resource. See the Links section and the <i>PowerDistribution</i> schema for details.
}]			
}			
Location {}	object		This property shall contain location information of the associated facility. For property details, see <i>Location</i> .
PowerDomains {	object		This property shall contain a link to a resource collection of type <i>PowerDomainCollection</i> that contains the power domains associated with this facility. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>PowerDomain</i> . See the <i>PowerDomain</i> schema for details.
}			
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see <i>Status</i> .

6.33.4 Property details

6.33.4.1 FacilityType:

This property shall contain the type of location this resource represents.

string	Description
Building	A structure with a roof and walls.
Floor	A floor inside of a building.
Room	A room inside of a building or floor.
Site	A small area consisting of several buildings.

6.33.5 Example response

```
{
  "@odata.type": "#Facility.v1_1_0.Facility",
  "Id": "Room237",
  "Name": "Room #237, 2nd Floor",
  "FacilityType": "Room",
}
```

```
"Status": {
  "State": "Enabled",
  "Health": "OK"
},
"Location": {
  "PostalAddress": {
    "Country": "US",
    "Territory": "OR",
    "City": "Portland",
    "Street": "1001 SW 5th Avenue",
    "HouseNumber": 1100,
    "Name": "DMTF, Inc.",
    "PostalCode": "97204",
    "Floor": "2",
    "Room": "237"
  }
},
"PowerDomains": {
  "@odata.id": "/redfish/v1/Facilities/Room237/PowerDomains"
},
"Links": {
  "ContainedByFacility": {
    "@odata.id": "/redfish/v1/Facilities/Building"
  },
  "RackPDUs": [
    {
      "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1"
    }
  ]
},
"@odata.id": "/redfish/v1/Facilities/Room237"
}
```

6.34 Fan 1.1.0

Version	v1.1	v1.0
Release	2021.1	2020.4

6.34.1 Description

This resource shall represent the management properties for monitoring and management of cooling fans for a Redfish implementation.

6.34.2 URIs

/redfish/v1/Chassis/{ChassisId}/ThermalSubsystem/Fans/{FanId}

6.34.3 Properties

Property	Type	Attributes	Notes
Assembly {	object		This property shall contain a link to a resource of type Assembly. See the <i>Assembly</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a Assembly resource. See the Links section and the <i>Assembly</i> schema for details.
}			
HotPluggable	boolean	<i>read-only</i> (null)	This property shall indicate whether the device can be inserted or removed while the underlying equipment otherwise remains in its current operational state. Hot-pluggable devices can become operable without altering the operational state of the underlying equipment. Devices that cannot be inserted or removed from equipment in operation, or devices that cannot become operable without affecting the operational state of that equipment, shall be not hot-pluggable.
Location {}	object		This property shall contain location information of this fan. For property details, see Location.
LocationIndicatorActive	boolean	<i>read-write</i> (null)	This property shall contain the state of the indicator used to physically identify or locate this resource.
Manufacturer	string	<i>read-only</i> (null)	This property shall contain the name of the organization responsible for producing the fan. This organization may be the entity from whom the fan is purchased, but this is not necessarily true.
Model	string	<i>read-only</i> (null)	This property shall contain the model information as defined by the manufacturer for this fan.
PartNumber	string	<i>read-only</i> (null)	This property shall contain the part number as defined by the manufacturer for this fan.
PhysicalContext	string (enum)	<i>read-only</i>	This property shall contain a description of the affected device or region within the chassis with which this fan is associated. <i>For the possible property values, see PhysicalContext in Property details.</i>
PowerWatts (v1.1+) {	object (excerpt)		This property shall contain the total power, measured in Watts, for this resource. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
ApparentVA	number (V.A)	<i>read-only</i> (null)	This property shall contain the product of VoltageRMS multiplied by CurrentRMS for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.

Property	Type	Attributes	Notes
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
PowerFactor	number	read-only (null)	This property shall identify the quotient of PowerRealWatts and PowerApparentVA for a circuit. PowerFactor is expressed in unit-less 1/100ths. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
ReactiveVAR	number (V.A)	read-only (null)	This property shall contain the arithmetic mean of product terms of instantaneous voltage and quadrature current measurements calculated over an integer number of line cycles for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
Reading	number	read-only (null)	This property shall contain the sensor value.
}			
SerialNumber	string	read-only (null)	This property shall contain the serial number as defined by the manufacturer for this fan.
SparePartNumber	string	read-only (null)	This property shall contain the spare or replacement part number as defined by the manufacturer for this fan.
SpeedPercent {	object (excerpt)		This property shall contain the fan speed sensor. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	read-only (null)	This property shall contain the sensor value.
SpeedRPM (v1.2+)	number (RPM)	read-only (null)	This property shall contain a reading of the rotational speed of the device in revolutions per minute (RPM) units.
}			
Status {	object		This property shall contain any status or health properties of the resource. For property details, see Status.

6.34.4 Property details

6.34.4.1 PhysicalContext:

This property shall contain a description of the affected device or region within the chassis with which this fan is associated.

string	Description
Accelerator	
ACInput	
ACMaintenanceBypassInput	
ACOutput	
ACStaticBypassInput	
ACUtilityInput	
ASIC	
Back	
Backplane	
Board	This value shall indicate a circuit board that is not the primary or system board within a context that cannot be described by other defined values.
Chassis	
ComputeBay	
CoolingSubsystem	
CPU	
CPUSubsystem	
DCBus	
Exhaust	
ExpansionBay	
Fan	
FPGA	
Front	
GPU	
GPUSubsystem	
Intake	
LiquidInlet	
LiquidOutlet	

string	Description
Lower	
Memory	
MemorySubsystem	
Motor	
NetworkBay	
NetworkingDevice	
PowerSubsystem	
PowerSupply	
PowerSupplyBay	
Rectifier	
Room	
StorageBay	
StorageDevice	
SystemBoard	
Transceiver	This value shall indicate a transceiver attached to a device.
Transformer	
TrustedModule	
Upper	
VoltageRegulator	

6.34.5 Example response

```
{
  "@odata.type": "#Fan.v1_1_0.Fan",
  "Id": "Bay1",
  "Name": "Fan Bay 1",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "PhysicalContext": "Chassis",
}
```

```

"Model": "RKS-440DC",
"Manufacturer": "Contoso Fans",
"PartNumber": "23456-133",
"SparePartNumber": "93284-133",
"LocationIndicatorActive": true,
"HotPluggable": true,
"SpeedPercent": {
  "Reading": 45,
  "SpeedRPM": 2200,
  "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/FanBay1"
},
"Location": {
  "PartLocation": {
    "ServiceLabel": "Chassis Fan Bay 1",
    "LocationType": "Bay",
    "LocationOrdinalValue": 0
  }
},
"@odata.id": "/redfish/v1/Chassis/1U/ThermalSubsystem/Fans/Bay1"
}

```

6.35 GraphicsController 1.0.0

Version	v1.0
Release	2021.1

6.35.1 Description

This resource shall represent a graphics output device in a Redfish implementation.

6.35.2 URIs

/redfish/v1/Systems/{ComputerSystemId}/GraphicsControllers/{ControllerId}

6.35.3 Properties

Property	Type	Attributes	Notes
AssetTag	string	read-write (null)	This property shall contain the user-assigned asset tag, which is an identifying string that tracks the drive for inventory purposes.
BiosVersion	string	read-only (null)	This property shall contain the version string of the currently installed and running BIOS or firmware for the graphics controller.

Property	Type	Attributes	Notes
DriverVersion	string	<i>read-only</i> (null)	This property shall contain the version string of the currently loaded driver for this graphics controller.
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Oem {}	object		See the OEM object definition in the Using this guide clause.
PCleDevice {	object	(null)	This property shall contain a link to a resource of type PCleDevice that represents this graphics controller. See the <i>PCleDevice</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a PCleDevice resource. See the Links section and the <i>PCleDevice</i> schema for details.
}			
Processors [{	array		This property shall contain an array of links to resources of type Processor that represent the processors that this graphics controller contains.
@odata.id	string	<i>read-only</i>	Link to a Processor resource. See the Links section and the <i>Processor</i> schema for details.
}]			
}			
Location {}	object		This property shall contain location information of the associated graphics controller. For property details, see Location.
Manufacturer	string	<i>read-only</i> (null)	This property shall contain the name of the organization responsible for producing the graphics controller. This organization may be the entity from which the graphics controller is purchased, but this is not necessarily true.
Model	string	<i>read-only</i> (null)	This property shall contain the manufacturer-provided model information of this graphics controller.
PartNumber	string	<i>read-only</i> (null)	This property shall contain the manufacturer-provided part number for the graphics controller.
Ports {	object		This property shall contain a link to a resource collection of type PortCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of Port. See the Port schema for details.
}			
SerialNumber	string	<i>read-only</i> (null)	This property shall contain a manufacturer-allocated number that identifies the graphics controller.
SKU	string	<i>read-only</i> (null)	This property shall contain the SKU number for this graphics controller.
SparePartNumber	string	<i>read-only</i> (null)	This property shall contain the spare part number of the graphics controller.

Property	Type	Attributes	Notes
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.

6.35.4 Example response

```
{
  "@odata.type": "#GraphicsController.v1_0_0.GraphicsController",
  "Id": "GPU1",
  "Name": "Contoso Graphics Controller 1",
  "AssetTag": "",
  "Manufacturer": "Contoso",
  "Model": "GPU1",
  "SKU": "80937",
  "SerialNumber": "2M220100SL",
  "PartNumber": "G37891",
  "SparePartNumber": "G37890",
  "BiosVersion": "90.02.17.00.7D",
  "DriverVersion": "27.21.14.6079 (Contoso 460.79) DCH / Win 10 64",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "Location": {
    "PartLocation": {
      "ServiceLabel": "Slot 1",
      "LocationOrdinalValue": 1,
      "LocationType": "Slot",
      "Orientation": "LeftToRight",
      "Reference": "Rear"
    }
  },
  "Ports": {
    "@odata.id": "/redfish/v1/Systems/1/GraphicsControllers/GPU1/Ports"
  },
  "Links": {
    "Processors": [
      {
        "@odata.id": "/redfish/v1/Systems/1/Processors/GPU"
      }
    ],
    "PCIeDevice": {}
  },
  "Oem": {},
  "@odata.id": "/redfish/v1/Systems/1/GraphicsControllers/GPU1"
}
```

6.36 HostInterface 1.3.0

Version	v1.3	v1.2	v1.1	v1.0
Release	2020.3	2018.2	2017.1	2016.3

6.36.1 Description

This Resource shall represent a Host Interface as part of the Redfish Specification.

6.36.2 URIs

/redfish/v1/Managers/{ManagerId}/HostInterfaces/{HostInterfaceId}

6.36.3 Properties

Property	Type	Attributes	Notes
AuthenticationModes []	array (string (enum))	read-write	This property shall contain an array consisting of the authentication modes allowed on this interface. <i>For the possible property values, see AuthenticationModes in Property details.</i>
AuthNoneRoleId (v1.2+)	string	read-write	This property shall contain the Id property of the Role Resource that is used when no authentication on this interface is performed. This property shall be absent if AuthNone is not supported by the service for the AuthenticationModes property.
CredentialBootstrapping (v1.3+) {	object		This property shall contain settings for the Redfish Host Interface Specification-defined 'credential bootstrapping via IPMI commands' feature for this interface. This property shall be absent if credential bootstrapping is not supported by the service.
EnableAfterReset (v1.3+)	boolean	read-write (null)	This property shall indicate whether credential bootstrapping is enabled after a reset for this interface. If <code>true</code> , services shall set the Enabled property to <code>true</code> after a reset of the host or the service.
Enabled (v1.3+)	boolean	read-write (null)	This property shall indicate whether credential bootstrapping is enabled for this interface.
RoleId (v1.3+)	string	read-write	This property shall contain the Id property of the role resource that is used for the bootstrap account created for this interface.
}			

Property	Type	Attributes	Notes
ExternallyAccessible	boolean	<i>read-only (null)</i>	This property shall indicate whether external entities can access this interface. External entities are non-host entities. For example, if the host and manager are connected through a switch and the switch also exposes an external port on the system, external clients can also use the interface, and this property value is <code>true</code> .
FirmwareAuthEnabled (deprecated v1.3)	boolean	<i>read-write (null)</i>	This property shall indicate whether firmware authentication is enabled for this interface. <i>Deprecated in v1.3 and later. This property has been deprecated in favor of newer methods of negotiating credentials.</i>
FirmwareAuthRoleId (deprecated v1.3)	string	<i>read-write</i>	This property shall contain the Id property of the Role Resource that is configured for firmware authentication on this interface. <i>Deprecated in v1.3 and later. This property has been deprecated in favor of newer methods of negotiating credentials.</i>
HostEthernetInterfaces {	object		This property shall contain a link to a Resource Collection of type EthernetInterface that computer systems use as the Host Interface to this manager. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>EthernetInterface</i> . See the EthernetInterface schema for details.
}			
HostInterfaceType	string (enum)	<i>read-only (null)</i>	This property shall contain an enumeration that describes the type of the interface. <i>For the possible property values, see HostInterfaceType in Property details.</i>
InterfaceEnabled	boolean	<i>read-write (null)</i>	This property shall indicate whether this interface is enabled.
KernelAuthEnabled (deprecated v1.3)	boolean	<i>read-write (null)</i>	This property shall indicate whether kernel authentication is enabled for this interface. <i>Deprecated in v1.3 and later. This property has been deprecated in favor of newer methods of negotiating credentials.</i>
KernelAuthRoleId (deprecated v1.3)	string	<i>read-write</i>	This property shall contain the Id property of the Role Resource that is configured for kernel authentication on this interface. <i>Deprecated in v1.3 and later. This property has been deprecated in favor of newer methods of negotiating credentials.</i>
Links {	object		The Redfish Specification-described Links Property shall contain links to Resources related to but not subordinate to this Resource.
AuthNoneRole (v1.2+) {	object		This property shall contain a link to a Resource of type Role, and should link to the Resource identified by property AuthNoneRoleId. This property shall be absent if AuthNone is not supported by the service for the AuthenticationModes property. See the <i>Role</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a Role resource. See the Links section and the <i>Role</i> schema for details.
}			
ComputerSystems [{	array		This property shall contain an array of links to Resources of the ComputerSystem type that are connected to this Host Interface.

Property	Type	Attributes	Notes
@odata.id	string	read-only	Link to a ComputerSystem resource. See the Links section and the <i>ComputerSystem</i> schema for details.
}]			
CredentialBootstrappingRole (v1.3+) {	object		This property shall contain a link to a resource of type Role, and should link to the resource identified by the RoleId property within CredentialBootstrapping. This property shall be absent if the Redfish Host Interface Specification-defined 'credential bootstrapping via IPMI commands' feature is not supported by the service. See the <i>Role</i> schema for details on this property.
@odata.id	string	read-only	Link to a Role resource. See the Links section and the <i>Role</i> schema for details.
}			
FirmwareAuthRole (deprecated v1.3) {	object		This property shall contain a link to a Resource of type Role, and should link to the Resource identified by property FirmwareAuthRoleId. See the <i>Role</i> schema for details on this property. <i>Deprecated in v1.3 and later. This property has been deprecated in favor of newer methods of negotiating credentials.</i>
@odata.id	string	read-only	Link to a Role resource. See the Links section and the <i>Role</i> schema for details.
}			
KernelAuthRole (deprecated v1.3) {	object		This property shall contain a link to a Resource of type Role, and should link to the Resource identified by property KernelAuthRoleId. See the <i>Role</i> schema for details on this property. <i>Deprecated in v1.3 and later. This property has been deprecated in favor of newer methods of negotiating credentials.</i>
@odata.id	string	read-only	Link to a Role resource. See the Links section and the <i>Role</i> schema for details.
}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			
ManagerEthernetInterface {	object		This property shall contain a link to a Resource of type EthernetInterface that represents the network interface that this manager uses as the Host Interface. See the <i>EthernetInterface</i> schema for details on this property.
@odata.id	string	read-only	Link to a EthernetInterface resource. See the Links section and the <i>EthernetInterface</i> schema for details.
}			
NetworkProtocol {	object		This property shall contain a link to a Resource of type ManagerNetworkProtocol that represents the network services for this manager. See the <i>ManagerNetworkProtocol</i> schema for details on this property.
@odata.id	string	read-only	Link to a ManagerNetworkProtocol resource. See the Links section and the <i>ManagerNetworkProtocol</i> schema for details.

Property	Type	Attributes	Notes
}			
Status {}	object		This property shall contain any status or health properties of the Resource. For property details, see Status.

6.36.4 Property details

6.36.4.1 AuthenticationModes:

This property shall contain an array consisting of the authentication modes allowed on this interface.

string	Description
AuthNone	Requests without any sort of authentication are allowed.
BasicAuth	Requests using HTTP Basic Authentication are allowed.
OemAuth	Requests using OEM authentication mechanisms are allowed.
RedfishSessionAuth	Requests using Redfish Session Authentication are allowed.

6.36.4.2 HostInterfaceType:

This property shall contain an enumeration that describes the type of the interface.

string	Description
NetworkHostInterface	This interface is a Network Host Interface.

6.36.5 Example response

```
{
  "@odata.type": "#HostInterface.v1_3_0.HostInterface",
  "Id": "1",
  "Name": "Host Interface",
  "Description": "Management Host Interface",
  "HostInterfaceType": "NetworkHostInterface",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "InterfaceEnabled": true,
  "ExternallyAccessible": false,
}
```

```

"AuthenticationModes": [
  "AuthNone",
  "BasicAuth",
  "RedfishSessionAuth",
  "OemAuth"
],
"KernelAuthRoleId": "Administrator",
"KernelAuthEnabled": true,
"FirmwareAuthRoleId": "Administrator",
"FirmwareAuthEnabled": true,
"HostEthernetInterfaces": {
  "@odata.id": "/redfish/v1/Managers/BMC/HostInterfaces/1/HostEthernetInterfaces"
},
"ManagerEthernetInterface": {
  "@odata.id": "/redfish/v1/Managers/BMC/EthernetInterfaces/ToHost"
},
"NetworkProtocol": {
  "@odata.id": "/redfish/v1/Managers/BMC/NetworkProtocol"
},
"Links": {
  "ComputerSystems": [
    {
      "@odata.id": "/redfish/v1/Systems/ORD144"
    }
  ],
  "KernelAuthRole": {
    "@odata.id": "/redfish/v1/AccountService/Roles/Administrator"
  },
  "FirmwareAuthRole": {
    "@odata.id": "/redfish/v1/AccountService/Roles/Administrator"
  }
},
"Oem": {},
"@odata.id": "/redfish/v1/Managers/BMC/HostInterfaces/1"
}

```

6.37 Job 1.0.7

Version	v1.0
Release	2018.2

6.37.1 Description

This resource shall contain a job in a Redfish implementation.

6.37.2 URIs

/redfish/v1/JobService/Jobs/{JobId}

/redfish/v1/JobService/Jobs/{JobId}/Steps/{JobId2}

6.37.3 Properties

Property	Type	Attributes	Notes
CreatedBy	string	<i>read-only</i>	This property shall contain the user name, software program name, or other identifier indicating the creator of this job.
EndTime	string (date-time)	<i>read-only</i>	This property shall indicate the date and time when the job was completed. This property shall not appear if the job is running or was not completed. This property shall appear only if the JobState is Completed, Cancelled, or Exception.
HidePayload	boolean	<i>read-only</i>	This property shall indicate whether the contents of the payload should be hidden from view after the job has been created. If <i>true</i> , responses shall not return the Payload property. If <i>false</i> , responses shall return the Payload property. If this property is not present when the job is created, the default is <i>false</i> .
JobState	string (enum)	<i>read-write</i>	This property shall indicate the state of the job. <i>For the possible property values, see JobState in Property details.</i>
JobStatus	string (enum)	<i>read-only</i>	This property shall indicate the health status of the job. <i>For the possible property values, see JobStatus in Property details.</i>
MaxExecutionTime	string	<i>read-write</i> (null)	The value shall be an ISO 8601 conformant duration describing the maximum duration the job is allowed to execute before being stopped by the service.
Messages [{}]	array (object)		This property shall contain an array of messages associated with the job. For property details, see Message.
Payload {	object		This property shall contain the HTTP and JSON payload information for executing this job. This property shall not be included in the response if the HidePayload property is <i>true</i> .
HttpHeaders []	array (string)	<i>read-only</i>	This property shall contain an array of HTTP headers in this job.
HttpOperation	string	<i>read-only</i>	This property shall contain the HTTP operation that executes this job.
JsonBody	string	<i>read-only</i>	This property shall contain JSON-formatted payload for this job.
TargetUri	string (URI)	<i>read-only</i>	This property shall contain link to a target location for an HTTP operation.
}			
PercentComplete	integer (%)	<i>read-only</i> (null)	This property shall indicate the completion progress of the job, reported in percent of completion. If the job has not been started, the value shall be zero.

Property	Type	Attributes	Notes
Schedule {}	object		This object shall contain the scheduling details for this job and the recurrence frequency for future instances of this job. For property details, see Schedule.
StartTime	string (date-time)	read-only	This property shall indicate the date and time when the job was last started or is scheduled to start.
StepOrder []	array (string)	read-only	This property shall contain an array of IDs for the job steps in the order that they shall be executed. Each step shall be completed prior to the execution of the next step in array order. An incomplete list of steps shall be considered an invalid configuration. If this property is not present or contains an empty array it shall indicate that the step execution order is omitted and may occur in parallel or in series as determined by the service.
Steps {	object		This property shall contain the link to a resource collection of type JobCollection. This property shall not be present if this resource represents a step for a job. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of Job. See the Job schema for details.
}			

6.37.4 Property details

6.37.4.1 JobState:

This property shall indicate the state of the job.

string	Description
Cancelled	This value shall represent that the operation completed because the job was cancelled by an operator.
Completed	This value shall represent that the operation completed successfully or with warnings.
Continue	This value shall represent that the operation has been resumed from a paused condition and should return to a Running state.
Exception	This value shall represent that the operation completed with errors.
Interrupted	This value shall represent that the operation has been interrupted but is expected to restart and is therefore not complete.
New	This value shall represent that this job is newly created but the operation has not yet started.
Pending	This value shall represent that the operation is pending some condition and has not yet begun to execute.
Running	This value shall represent that the operation is executing.
Service	This value shall represent that the operation is now running as a service and expected to continue operation until stopped or killed.
Starting	This value shall represent that the operation is starting.

string	Description
Stopping	This value shall represent that the operation is stopping but is not yet complete.
Suspended	This value shall represent that the operation has been suspended but is expected to restart and is therefore not complete.
UserIntervention	This value shall represent that the operation is waiting for a user to intervene and needs to be manually continued, stopped, or cancelled.

6.37.4.2 JobStatus:

This property shall indicate the health status of the job.

string	Description
Critical	A critical condition requires immediate attention.
OK	Normal.
Warning	A condition requires attention.

6.37.5 Example response

```
{
  "@odata.type": "#Job.v1_0_7.Job",
  "Id": "RebootRack",
  "Name": "Scheduled Nightly Reboot of the rack",
  "JobStatus": "OK",
  "JobState": "Running",
  "StartTime": "2018-04-01T00:01+05:00",
  "PercentComplete": 24,
  "Schedule": {
    "Lifetime": "P4Y",
    "InitialStartTime": "2018-01-01T01:00:00+06:00",
    "RecurrenceInterval": "P1D",
    "EnabledDaysOfTheWeek": [
      "Monday",
      "Tuesday",
      "Wednesday",
      "Thursday",
      "Friday"
    ]
  },
  "Steps": {
    "@odata.id": "/redfish/v1/JobService/Jobs/RebootRack/Steps"
  },
  "StepOrder": [
    "Red",
  ]
}
```

```

    "Orange",
    "Yellow",
    "Green",
    "Blue",
    "Indigo",
    "Violet"
  ],
  "@odata.id": "/redfish/v1/JobService/Jobs/RebootRack"
}

```

6.38 JobService 1.0.4

Version	v1.0
Release	2018.2

6.38.1 Description

This resource shall represent a job service for a Redfish implementation.

6.38.2 URIs

/redfish/v1/JobService

6.38.3 Properties

Property	Type	Attributes	Notes
DateTime	string (date-time)	<i>read-only</i> (<i>null</i>)	This property shall contain the current date and time setting for the job service.
Jobs {	object		This property shall contain a link to a resource collection of type JobCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of Job. See the Job schema for details.
}			
Log {	object		This property shall contain a link to a resource of type LogService that this job service uses. See the LogService schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a LogService resource. See the Links section and the LogService schema for details.

Property	Type	Attributes	Notes
ServiceCapabilities	object		This type shall contain properties that describe the capabilities or supported features of this implementation of a job service.
MaxJobs	integer	<i>read-only (null)</i>	This property shall contain the maximum number of jobs supported by the implementation.
MaxSteps	integer	<i>read-only (null)</i>	This property shall contain the maximum number of steps supported by a single job instance.
Scheduling	boolean	<i>read-only (null)</i>	This property shall indicate whether the Schedule property within the job supports scheduling of jobs.
ServiceEnabled	boolean	<i>read-write (null)</i>	This property shall indicate whether this service is enabled.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.

6.38.4 Example response

```
{
  "@odata.type": "#JobService.v1_0_4.JobService",
  "Id": "JobService",
  "Name": "Job Service",
  "DateTime": "2018-06-13T04:14+06:00",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "ServiceEnabled": true,
  "ServiceCapabilities": {
    "MaxJobs": 100,
    "MaxSteps": 50,
    "Scheduling": true
  },
  "Jobs": {
    "@odata.id": "/redfish/v1/JobService/Jobs"
  },
  "Log": {
    "@odata.id": "/redfish/v1/JobService/Log"
  },
  "Actions": {
    "Oem": {
      "#Contoso.EasyButton": {

```

```

        "target": "/redfish/v1/JobService/Contoso.EasyButton",
        "@Redfish.ActionInfo": "/redfish/v1/JobService/EasyButtonActionInfo"
    }
}
},
"Oem": {},
"@odata.id": "/redfish/v1/JobService"
}

```

6.39 JsonSchemaFile 1.1.4

Version	v1.1	v1.0
Release	2017.1	1.0

6.39.1 Description

This Resource shall represent the schema file locator Resource for a Redfish implementation.

6.39.2 URIs

/redfish/v1/JsonSchemas/{JsonSchemaFileId}

6.39.3 Properties

Property	Type	Attributes	Notes
Languages []	array (string)	<i>read-only</i> <i>required</i>	This property contains a set of RFC5646-conformant language codes.
Location [{	array	<i>*required*</i>	This property shall contain the location information for this schema file.
ArchiveFile	string	<i>read-only</i>	This property shall contain the file name of the individual schema file within the archive file that the ArchiveUri property specifies. The file name shall conform to the Redfish Specification-described format.
ArchiveUri	string (URI)	<i>read-only</i>	This property shall contain a URI colocated with the Redfish Service that specifies the location of the schema file, which can be retrieved using the Redfish protocol and authentication methods. This property shall be used for only archive files, in zip or other formats. The ArchiveFile value shall be the individual schema file name within the archive file.
Language	string	<i>read-only</i>	This property shall contain an RFC5646-conformant language code or the <code>default</code> string.

Property	Type	Attributes	Notes
PublicationUri	string (URI)	<i>read-only</i>	This property shall contain a URI not colocated with the Redfish Service that specifies the canonical location of the schema file. This property shall be used for only individual schema files.
Uri	string (URI)	<i>read-only</i>	This property shall contain a URI colocated with the Redfish Service that specifies the location of the schema file, which can be retrieved using the Redfish protocol and authentication methods. This property shall be used for only individual schema files. The file name portion of the URI shall conform to the format specified in the Redfish Specification.
}}			
Schema	string	<i>read-only required</i>	This property shall contain the @odata.type property value for that schema and shall conform to the Redfish Specification-specified syntax for the Type property.

6.39.4 Example response

```
{
  "@odata.type": "#JsonSchemaFile.v1_1_4.JsonSchemaFile",
  "Id": "Chassis.v1_11_0",
  "Name": "Chassis Schema File",
  "Description": "Chassis Schema File Location",
  "Languages": [
    "en"
  ],
  "Schema": "#Chassis.v1_11_0.Chassis",
  "Oem": {},
  "Location": [
    {
      "Language": "en",
      "ArchiveUri": "/Schemas.gz",
      "PublicationUri": "http://redfish.dmtf.org/schemas/v1/Chassis.v1_11_0.json",
      "ArchiveFile": "Chassis.v1_11_0.json"
    },
    {
      "Language": "zh",
      "ArchiveUri": "/Schemas.zh.gz",
      "PublicationUri": "http://schemas.contoso.com/Chassis.v1_11_0.zh.json",
      "ArchiveFile": "Chassis.v1_11_0.zh.json"
    },
    {
      "Language": "xy",
      "Uri": "/redfish/v1/JsonSchemas/Chassis.v1_11_0.xy.json",
      "PublicationUri": "http://schemas.contoso.com/Chassis.v1_11_0.xy.json"
    }
  ],
  "@odata.id": "/redfish/v1/JsonSchemas/Chassis.v1_11_0"
}
```

6.40 LogEntry 1.9.0

Version	v1.9	v1.8	v1.7	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2021.1	2020.4	2020.3	2020.1	2019.3	2018.2	2017.3	2017.1	2016.2	1.0

6.40.1 Description

This resource shall represent the log format for log services in a Redfish implementation.

6.40.2 URIs

/redfish/v1/Chassis/{ChassisId}/LogServices/{LogServiceId}/Entries/{LogEntryId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/LogServices/{LogServiceId}/Entries/{LogEntryId}
 /redfish/v1/JobService/Log/Entries/{LogEntryId}
 /redfish/v1/Managers/{ManagerId}/LogServices/{LogServiceId}/Entries/{LogEntryId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/LogServices/{LogServiceId}/Entries/{LogEntryId}
 /redfish/v1/Systems/{ComputerSystemId}/LogServices/{LogServiceId}/Entries/{LogEntryId}
 /redfish/v1/TelemetryService/LogService/Entries/{LogEntryId}

6.40.3 Properties

Property	Type	Attributes	Notes
AdditionalDataSizeBytes (v1.7+)	integer (bytes)	<i>read-only</i> (null)	This property shall contain the size of the additional data referenced by the AdditionalDataURI property for the log entry.
AdditionalDataURI (v1.7+)	string (URI)	<i>read-only</i> (null)	This property shall contain the URI at which to access the additional data for the log entry, using the Redfish protocol and authentication methods.
Created	string (date-time)	<i>read-only</i>	This property shall contain the date and time when the log entry was created.
DiagnosticDataType (v1.7+)	string (enum)	<i>read-only</i> (null)	This property shall contain the type of diagnostic data. <i>For the possible property values, see DiagnosticDataType in Property details.</i>
EntryCode	string (enum)	<i>read-only</i> (null)	This property shall contain the entry code for the log entry if the EntryType is <code>SEL</code> . Tables 42-1 and 42-2 of the IPMI Specification v2.0 revision 1.1 describe these enumerations. <i>For the possible property values, see EntryCode in Property details.</i>

Property	Type	Attributes	Notes
EntryType	string (enum)	<i>read-only required</i>	This property shall represent the type of log entry. If the resource represents an IPMI SEL entry, the value shall contain <code>SEL</code> . If the resource represents a Redfish event log entry, the value shall contain <code>Event</code> . If the resource represents an OEM log entry format, the value shall contain <code>Oem</code> . For the possible property values, see <i>EntryType</i> in Property details.
EventGroupId (v1.4+)	integer	<i>read-only (null)</i>	This property shall indicate that events are related and shall have the same value in the case where multiple event messages are produced by the same root cause. Implementations shall use separate values for events with separate root cause. There shall not be ordering of events implied by this property's value.
EventId (v1.1+)	string	<i>read-only</i>	If present, this LogEntry records an Event and the value shall indicate a unique identifier for the event, the format of which is implementation dependent.
EventTimestamp (v1.1+)	string (date-time)	<i>read-only</i>	If present, this LogEntry records an event and the value shall contain the date and time when the event occurred.
EventType (v1.1+, deprecated v1.4)	string (enum)	<i>read-only</i>	If present, this LogEntry records an event and the value shall indicate the type of event. For the possible property values, see <i>EventType</i> in Property details. <i>Deprecated in v1.4 and later. This property has been deprecated. Starting with Redfish Specification v1.6 (Event v1.3), subscriptions are based on the RegistryPrefix and ResourceType properties and not on the EventType property.</i>
GeneratorId (v1.5+)	string	<i>read-only (null)</i>	If EntryType is <code>SEL</code> , this property shall contain the 'Generator ID' field of the IPMI SEL Event Record. If EntryType is not <code>SEL</code> , this property should not be present. Pattern: <code>^0[xX]([a-fA-F]</code>
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Oem {}	object		See the OEM object definition in the Using this guide clause.
OriginOfCondition {	object		This property shall contain a link to the resource that caused the log entry.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
}			
Message	string	<i>read-only (null)</i>	This property shall contain the message of the log entry. This property decodes from the entry type. If the entry type is <code>Event</code> , this property contains a message. If the entry type is <code>SEL</code> , this property contains an SEL-specific message, following the format specified in Table 32-1, SEL Event Records, in the IPMI Specification v2.0 revision 1.1. Otherwise, this property contains an OEM-specific log entry. In most cases, this property contains the actual log entry.
MessageArgs []	array (string)	<i>read-only</i>	This property shall contain message arguments to substitute into the included or looked-up message.

Property	Type	Attributes	Notes
MessageId	string	read-only	This property shall contain the MessageId, event data, or OEM-specific information. This property decodes from the entry type. If the entry type is <code>Event</code> , this property contains a Redfish Specification-defined MessageId property of the event. If the entry type is <code>SEL</code> , the format should follow the pattern <code>^[0xX]([a-fA-F]</code>
Modified (v1.6+)	string (date-time)	read-only	This property shall contain the date and time when the log entry was last modified. This property shall not appear if the log entry has not been modified since it was created.
OemDiagnosticDataType (v1.7+)	string	read-only (null)	This property shall contain the OEM-defined type of diagnostic data. This property shall be present if DiagnosticDataType is <code>OEM</code> .
OemLogEntryCode (v1.3+)	string	read-only (null)	This property shall represent the OEM-specific Log Entry Code type of the Entry. This property shall only be present if EntryType is <code>SEL</code> and LogEntryCode is <code>OEM</code> .
OemRecordFormat	string	read-only (null)	This property shall represent the OEM-specific format of the entry. This property shall be required if the EntryType value is <code>OEM</code> .
OemSensorType (v1.3+)	string	read-only (null)	This property shall represent the OEM-specific sensor type of the entry. This property shall only be used if EntryType is <code>SEL</code> and SensorType is <code>OEM</code> .
Resolution (v1.9+)	string	read-only	This property shall contain the resolution of the log entry. Services can replace the resolution defined in the message registry with a more specific resolution in a log entry.
Resolved (v1.8+)	boolean	read-write (null)	This property shall contain an indication if the cause of the log entry has been resolved or repaired. The value <code>true</code> shall indicate if the cause of the log entry has been resolved or repaired. This property shall contain the value <code>false</code> if the log entry is still active. The value <code>false</code> shall be the initial state.
SensorNumber	integer	read-only (null)	This property shall contain the IPMI sensor number if the value of the EntryType property is <code>SEL</code> . This property should not appear in the resource for other values of EntryType.
SensorType	string (enum)	read-only (null)	This property shall contain the sensor type to which the log entry pertains if the entry type is <code>SEL</code> . Table 42-3, Sensor Type Codes, in the IPMI Specification v2.0 revision 1.1 describes these enumerations. <i>For the possible property values, see SensorType in Property details.</i>
ServiceProviderNotified (v1.9+)	boolean	read-only (null)	This property shall contain an indication if the log entry has been sent to the service provider.
Severity	string (enum)	read-only (null)	This property shall contain the severity of the condition that created the log entry, as defined in the Status section of the Redfish Specification. <i>For the possible property values, see Severity in Property details.</i>

6.40.4 Property details

6.40.4.1 DiagnosticDataType:

This property shall contain the type of diagnostic data.

string	Description
Manager	Manager diagnostic data.
OEM	OEM diagnostic data.
OS	Operating system (OS) diagnostic data.
PreOS	Pre-OS diagnostic data.

6.40.4.2 EntryCode:

This property shall contain the entry code for the log entry if the EntryType is SEL. Tables 42-1 and 42-2 of the IPMI Specification v2.0 revision 1.1 describe these enumerations.

string	Description
Assert	The condition has been asserted.
D0 Power State	The ACPI-defined D0 power state.
D1 Power State	The ACPI-defined D1 power state.
D2 Power State	The ACPI-defined D2 power state.
D3 Power State	The ACPI-defined D3 power state.
Deassert	The condition has been deasserted.
Device Disabled	A device has been disabled.
Device Enabled	A device has been enabled.
Device Inserted / Device Present	A device has been inserted or is present.
Device Removed / Device Absent	A device has been removed or is absent.
Fully Redundant	Indicates that full redundancy has been regained.
Informational	An informational event.
Install Error	An install error has been detected.
Limit Exceeded	A limit has been exceeded.
Limit Not Exceeded	A limit has not been exceeded.
Lower Critical - going high	The reading crossed the Lower Critical threshold while going high.
Lower Critical - going low	The reading crossed the Lower Critical threshold while going low.
Lower Non-critical - going high	The reading crossed the Lower Non-critical threshold while going high.

string	Description
Lower Non-critical - going low	The reading crossed the Lower Non-critical threshold while going low.
Lower Non-recoverable - going high	The reading crossed the Lower Non-recoverable threshold while going high.
Lower Non-recoverable - going low	The reading crossed the Lower Non-recoverable threshold while going low.
Monitor	A monitor event.
Non-redundant:Insufficient Resources	Unit is non-redundant and has insufficient resources to maintain normal operation.
Non-redundant:Sufficient Resources from Insufficient Resources	Unit has regained minimum resources needed for normal operation.
Non-redundant:Sufficient Resources from Redundant	Redundancy has been lost but unit is functioning with minimum resources needed for normal operation.
OEM (v1.3+)	An OEM-defined event.
Performance Lags	Performance does not meet expectations.
Performance Met	Performance meets expectations.
Predictive Failure asserted	A Predictive Failure has been detected.
Predictive Failure deasserted	A Predictive Failure is no longer present.
Redundancy Degraded	Redundancy still exists, but at less than full level.
Redundancy Degraded from Fully Redundant	Unit has lost some redundant resource(s) but is still in a redundant state.
Redundancy Degraded from Non-redundant	Unit has regained some resource(s) and is redundant but not fully redundant.
Redundancy Lost	Entered any non-redundant state, including Non-redundant: Insufficient Resources.
State Asserted	The state has been asserted.
State Deasserted	The state has been deasserted.
Transition to Active	The state transitioned to active.
Transition to Busy	The state transitioned to busy.
Transition to Critical from less severe	A state has changed to Critical from less severe.
Transition to Critical from Non-recoverable	A state has changed to Critical from Non-recoverable.
Transition to Degraded	A state has transitioned to Degraded.
Transition to Idle	The state transitioned to idle.
Transition to In Test	A state has transitioned to In Test.
Transition to Non-Critical from more severe	A state has changed to Non-Critical from more severe.

string	Description
Transition to Non-Critical from OK	A state has changed to Non-Critical from OK.
Transition to Non-recoverable	A state has changed to Non-recoverable.
Transition to Non-recoverable from less severe	A state has changed to Non-recoverable from less severe.
Transition to Off Duty	A state has transitioned to Off Duty.
Transition to Off Line	A state has transitioned to Off Line.
Transition to OK	A state has changed to OK.
Transition to On Line	A state has transitioned to On Line.
Transition to Power Off	A state has transitioned to Power Off.
Transition to Power Save	A state has transitioned to Power Save.
Transition to Running	A state has transitioned to Running.
Upper Critical - going high	The reading crossed the Upper Critical threshold while going high.
Upper Critical - going low	The reading crossed the Upper Critical threshold while going low.
Upper Non-critical - going high	The reading crossed the Upper Non-critical threshold while going high.
Upper Non-critical - going low	The reading crossed the Upper Non-critical threshold while going low.
Upper Non-recoverable - going high	The reading crossed the Upper Non-recoverable threshold while going high.
Upper Non-recoverable - going low	The reading crossed the Upper Non-recoverable threshold while going low.

6.40.4.3 EntryType:

This property shall represent the type of log entry. If the resource represents an IPMI SEL entry, the value shall contain `SEL`. If the resource represents a Redfish event log entry, the value shall contain `Event`. If the resource represents an OEM log entry format, the value shall contain `Oem`.

string	Description
Event	A Redfish-defined message.
Oem	An entry in an OEM-defined format.
SEL	A legacy IPMI System Event Log (SEL) entry.

6.40.4.4 EventType:

If present, this LogEntry records an event and the value shall indicate the type of event.

string	Description
Alert	
MetricReport	Events of type <code>MetricReport</code> shall be sent to a client in accordance with the MetricReport schema definition.
Other	Events of type <code>other</code> shall be sent to a client in accordance with subscriptions to RegistryPrefixes or ResourceTypes.
ResourceAdded	
ResourceRemoved	
ResourceUpdated	
StatusChange	

6.40.4.5 SensorType:

This property shall contain the sensor type to which the log entry pertains if the entry type is `SEL`. Table 42-3, Sensor Type Codes, in the IPMI Specification v2.0 revision 1.1 describes these enumerations.

string	Description
Add-in Card	A sensor for an add-in card.
BaseOSBoot/InstallationStatus	A sensor for a base OS boot or installation status event.
Battery	A sensor for a battery.
Boot Error	A sensor for a boot error event.
Button/Switch	A sensor for a button or switch.
Cable/Interconnect	A sensor for a cable or interconnect device type.
Chassis	A sensor for a chassis.
ChipSet	A sensor for a chipset.
CoolingDevice	A sensor for a cooling device.
Critical Interrupt	A sensor for a critical interrupt event.
Current	A current sensor.
Drive Slot/Bay	A sensor for a drive slot or bay.
Entity Presence	A sensor for an entity presence event.
Event Logging Disabled	A sensor for the event log.
Fan	A fan sensor.

string	Description
FRUState	A sensor for a FRU state event.
LAN	A sensor for a LAN device.
Management Subsystem Health	A sensor for a management subsystem health event.
Memory	A sensor for a memory device.
Microcontroller/Coprocessor	A sensor for a microcontroller or coprocessor.
Module/Board	A sensor for a module or board.
Monitor ASIC/IC	A sensor for a monitor ASIC or IC.
OEM (v1.3+)	An OEM-defined sensor.
OS Stop/Shutdown	A sensor for an OS stop or shutdown event.
Other FRU	A sensor for another type of FRU.
Other Units-based Sensor	A sensor for a miscellaneous analog sensor.
Physical Chassis Security	A physical security sensor.
Platform Alert	A sensor for a platform alert event.
Platform Security Violation Attempt	A platform security sensor.
POST Memory Resize	A sensor for a POST memory resize event.
Power Supply / Converter	A sensor for a power supply or DC-to-DC converter.
PowerUnit	A sensor for a power unit.
Processor	A sensor for a processor.
Session Audit	A sensor for a session audit event.
Slot/Connector	A sensor for a slot or connector.
System ACPI PowerState	A sensor for an ACPI power state event.
System Event	A sensor for a system event.
System Firmware Progress	A sensor for a system firmware progress event.
SystemBoot/Restart	A sensor for a system boot or restart event.
Temperature	A temperature sensor.
Terminator	A sensor for a terminator.
Version Change	A sensor for a version change event.

string	Description
Voltage	A voltage sensor.
Watchdog	A sensor for a watchdog event.

6.40.4.6 Severity:

This property shall contain the severity of the condition that created the log entry, as defined in the Status section of the Redfish Specification.

string	Description
Critical	A critical condition that requires immediate attention.
OK	Informational or operating normally.
Warning	A condition that requires attention.

6.40.5 Example response

```
{
  "@odata.type": "#LogEntry.v1_9_0.LogEntry",
  "Id": "1",
  "Name": "Log Entry 1",
  "EntryType": "Event",
  "Severity": "Critical",
  "Created": "2012-03-07T14:44:00Z",
  "Resolved": false,
  "Message": "Temperature threshold exceeded",
  "MessageId": "Contoso.1.0.TempAssert",
  "MessageArgs": [
    "42"
  ],
  "Links": {
    "OriginOfCondition": {
      "@odata.id": "/redfish/v1/Chassis/1U/Thermal"
    },
    "Oem": {}
  },
  "Oem": {},
  "@odata.id": "/redfish/v1/Systems/437XR1138R2/LogServices/Log1/Entries/1"
}
```

6.41 LogService 1.2.0

Version	v1.2	v1.1	v1.0
Release	2020.3	2017.3	1.0

6.41.1 Description

This Resource shall represent a Log Service for a Redfish implementation.

6.41.2 URIs

/redfish/v1/Chassis/{ChassisId}/LogServices/{LogServiceId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/LogServices/{LogServiceId}
 /redfish/v1/JobService/Log
 /redfish/v1/Managers/{ManagerId}/LogServices/{LogServiceId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/LogServices/{LogServiceId}
 /redfish/v1/Systems/{ComputerSystemId}/LogServices/{LogServiceId}
 /redfish/v1/TelemetryService/LogService

6.41.3 Properties

Property	Type	Attributes	Notes
DateTime	string (date-time)	read-write (null)	This property shall represent the current DateTime value, with UTC offset, in Redfish Timestamp format that the Log Service uses to set or read time.
DateTimeLocalOffset	string	read-write (null)	This property shall represent the UTC offset that the current DateTime property value contains. Pattern: ^([-+][0-1][0-9]:[0-5][0-9])\$
Entries {	object		This property shall contain a link to a Resource Collection of type LogEntryCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of LogEntry. See the LogEntry schema for details.
}			
LogEntryType (v1.1+)	string (enum)	read-only (null)	This property shall represent the EntryType of all LogEntry Resources contained in the Entries collection. If the service cannot determine or guarantee a single EntryType for all LogEntry Resources, this property's value shall be Multiple. For the possible property values, see LogEntryType in Property details.

Property	Type	Attributes	Notes
MaxNumberOfRecords	integer	<i>read-only</i>	This property shall contain the maximum number of LogEntry Resources in the Entries collection for this service.
OverWritePolicy	string (enum)	<i>read-only</i>	This property shall indicate the policy of the Log Service when the MaxNumberOfRecords has been reached. <i>For the possible property values, see OverWritePolicy in Property details.</i>
ServiceEnabled	boolean	<i>read-write (null)</i>	This property shall indicate whether this service is enabled.
Status {}	object		This property shall contain any status or health properties of the Resource. For property details, see Status.
SyslogFilters (v1.2+) [{	array		This property shall describe all desired syslog messages to be logged locally. If this property contains an empty array, all messages shall be logged.
LogFacilities (v1.2+) []	array (string (enum))	<i>read-write (null)</i>	This property shall contain the types of programs that can log messages. If this property contains an empty array or is absent, all facilities shall be indicated. <i>For the possible property values, see LogFacilities in Property details.</i>
LowestSeverity (v1.2+)	string (enum)	<i>read-write (null)</i>	This property shall contain the lowest syslog severity level that will be logged. The service shall log all messages equal to or greater than the value in this property. The value <code>All</code> shall indicate all severities. <i>For the possible property values, see LowestSeverity in Property details.</i>
}			

6.41.4 Actions

6.41.4.1 ClearLog

Description

This action shall delete all entries found in the Entries collection for this Log Service.

Action URI: {Base URI of target resource}/Actions/LogService.ClearLog

Action parameters

This action takes no parameters.

6.41.4.2 CollectDiagnosticData (v1.2+)

Description

This action shall collect the diagnostic data for the given type. The `Location` header in the response shall contain a URI to a resource of type LogEntry that contains the diagnostic data.

Action URI: {Base URI of target resource}/Actions/LogService.CollectDiagnosticData

Action parameters

Parameter Name	Type	Attributes	Notes
DiagnosticDataType	string (enum)	<i>required</i>	This parameter shall contain the type of diagnostic data to collect. <i>For the possible property values, see DiagnosticDataType in Property details.</i>
OEMDiagnosticDataType	string	<i>optional</i>	This parameter shall contain the OEM-defined type of diagnostic data to collect. This parameter shall be required if DiagnosticDataType is OEM .

6.41.5 Property details

6.41.5.1 DiagnosticDataType:

This parameter shall contain the type of diagnostic data to collect.

string	Description
Manager	Manager diagnostic data.
OEM	OEM diagnostic data.
OS	Operating system (OS) diagnostic data.
PreOS	Pre-OS diagnostic data.

6.41.5.2 LogEntryType:

This property shall represent the EntryType of all LogEntry Resources contained in the Entries collection. If the service cannot determine or guarantee a single EntryType for all LogEntry Resources, this property's value shall be **Multiple**.

string	Description
Event	The log contains Redfish-defined messages.
Multiple	The log contains multiple log entry types and, therefore, the Log Service cannot guarantee a single entry type.
OEM	The log contains entries in an OEM-defined format.
SEL	The log contains legacy IPMI System Event Log (SEL) entries.

6.41.5.3 LogFacilities:

This property shall contain the types of programs that can log messages. If this property contains an empty array or is absent, all facilities shall be indicated.

string	Description
Auth	Security/authentication messages.
Authpriv	Security/authentication messages.
Console	Log alert.
Cron	Clock daemon.
Daemon	System daemons.
FTP	FTP daemon.
Kern	Kernel messages.
Local0	Locally used facility 0.
Local1	Locally used facility 1.
Local2	Locally used facility 2.
Local3	Locally used facility 3.
Local4	Locally used facility 4.
Local5	Locally used facility 5.
Local6	Locally used facility 6.
Local7	Locally used facility 7.
LPR	Line printer subsystem.
Mail	Mail system.
News	Network news subsystem.
NTP	NTP subsystem.
Security	Log audit.
SolarisCron	Scheduling daemon.
Syslog	Messages generated internally by syslogd.
User	User-level messages.
UUCP	UUCP subsystem.

6.41.5.4 LowestSeverity:

This property shall contain the lowest syslog severity level that will be logged. The service shall log all messages equal to or greater than the value in this property. The value `A11` shall indicate all severities.

string	Description
Alert	A condition that should be corrected immediately, such as a corrupted system database.
All	A message of any severity.
Critical	Hard device errors.
Debug	Messages that contain information normally of use only when debugging a program.
Emergency	A panic condition.
Error	An Error.
Informational	Informational only.
Notice	Conditions that are not error conditions, but that may require special handling.
Warning	A Warning.

6.41.5.5 OverWritePolicy:

This property shall indicate the policy of the Log Service when the MaxNumberOfRecords has been reached.

string	Description
NeverOverWrites	When full, new entries to the log are discarded.
Unknown	The overwrite policy is not known or is undefined.
WrapsWhenFull	When full, new entries to the log overwrite earlier entries.

6.41.6 Example response

```
{
  "@odata.type": "#LogService.v1_2_0.LogService",
  "Id": "Log1",
  "Name": "System Log Service",
  "Description": "This log contains entries related to the operation of the host Computer System.",
  "MaxNumberOfRecords": 1000,
  "OverWritePolicy": "WrapsWhenFull",
  "DateTime": "2015-03-13T04:14:33+06:00",
  "DateTimeLocalOffset": "+06:00",
  "ServiceEnabled": true,
  "LogEntryType": "Event",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
}
```

```

    "Oem": {},
    "Actions": {
      "#LogService.ClearLog": {
        "target": "/redfish/v1/Managers/1/LogServices/Log1/Actions/LogService.ClearLog"
      },
      "Oem": {}
    },
    "Entries": {
      "@odata.id": "/redfish/v1/Managers/1/LogServices/Log1/Entries"
    },
    "@odata.id": "/redfish/v1/Managers/1/LogServices/Log1"
  }

```

6.42 Manager 1.12.0

Version	v1.12	v1.11	v1.10	v1.9	v1.8	v1.7	v1.6	v1.5	v1.4	v1.3	v1.2	...
Release	2021.1	2020.4	2020.3	2020.2	2020.1	2019.4	2019.2	2018.2	2018.1	2016.3	2016.2	...

6.42.1 Description

This resource shall represent a management subsystem for a Redfish implementation.

6.42.2 URIs

/redfish/v1/Managers/{ManagerId}

6.42.3 Properties

Property	Type	Attributes	Notes
AutoDSTEnabled (v1.4+)	boolean	read-write	This property shall indicate whether the manager is configured for automatic Daylight Saving Time (DST) adjustment.
CommandShell {	object		This property shall contain information about the command shell service of this manager.
ConnectTypesSupported []	array (string (enum))	read-only	This property shall contain an array of the enumerations. SSH shall be included if the Secure Shell (SSH) protocol is supported. Telnet shall be included if the Telnet protocol is supported. IPMI shall be included if the IPMI Serial Over LAN (SOL) protocol is supported. <i>For the possible property values, see ConnectTypesSupported in Property details.</i>

Property	Type	Attributes	Notes
MaxConcurrentSessions	integer	<i>read-only</i>	This property shall contain the maximum number of concurrent service sessions that this implementation supports.
ServiceEnabled	boolean	<i>read-write</i>	This property shall indicate whether the protocol for the service is enabled.
}			
DateTime	string (date-time)	<i>read-write</i> (null)	This property shall represent the current DateTime value for the manager, with UTC offset, in Redfish Timestamp format.
DateTimeLocalOffset	string	<i>read-write</i> (null)	This property shall represent the offset from UTC time that the current DateTime property contains. Pattern: ^([+][0-1][0-9]:[0-5][0-9])\$
EthernetInterfaces {	object		This property shall contain a link to a resource collection of type EthernetInterfaceCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>EthernetInterface</i> . See the EthernetInterface schema for details.
}			
FirmwareVersion	string	<i>read-only</i> (null)	This property shall contain the firmware version as defined by the manufacturer for the associated manager.
GraphicalConsole {	object		This property shall contain the information about the graphical console (KVM-IP) service of this manager. This property should be used to describe a service for the manager's console or operating system, not a service provided on behalf of a host operating system. Implementations representing host OS consoles, known generally as a KVM-IP feature, should use the GraphicalConsole property in ComputerSystem.
ConnectTypesSupported []	array (string (enum))	<i>read-only</i>	This property shall contain an array of the enumerations. RDP shall be included if the Remote Desktop (RDP) protocol is supported. KVMIP shall be included if a vendor-define KVM-IP protocol is supported. <i>For the possible property values, see ConnectTypesSupported in Property details.</i>
MaxConcurrentSessions	integer	<i>read-only</i>	This property shall contain the maximum number of concurrent service sessions that this implementation supports.
ServiceEnabled	boolean	<i>read-write</i>	This property shall indicate whether the protocol for the service is enabled.
}			
HostInterfaces (v1.3+) {	object		This property shall contain a link to a resource collection of type HostInterfaceCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>HostInterface</i> . See the HostInterface schema for details.
}			
LastResetTime (v1.9+)	string (date-time)	<i>read-only</i>	This property shall contain the date and time when the manager last came out of a reset or was rebooted.

Property	Type	Attributes	Notes
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
ActiveSoftwareImage (v1.6+) {	object		This property shall contain a link to a resource of type <i>SoftwareInventory</i> that represents the active firmware image for this manager. See the <i>SoftwareInventory</i> schema for details on this property.
@odata.id	string	read-write	Link to a <i>SoftwareInventory</i> resource. See the Links section and the <i>SoftwareInventory</i> schema for details.
}			
ManagedBy (v1.9+) [{	array		This property shall contain an array of links to resources of type <i>Manager</i> that represent the managers for this manager.
@odata.id	string	read-only	Link to another <i>Manager</i> resource.
}]			
ManagerForChassis [{	array		This property shall contain an array of links to chassis over which this manager instance has control.
@odata.id	string	read-only	Link to a <i>Chassis</i> resource. See the Links section and the <i>Chassis</i> schema for details.
}]			
ManagerForManagers (v1.9+) [{	array		This property shall contain an array of links to resources of type <i>Manager</i> that represent the managers being managed by this manager.
@odata.id	string	read-only	Link to another <i>Manager</i> resource.
}]			
ManagerForServers [{	array		This property shall contain an array of links to computer systems over which this manager instance has control.
@odata.id	string	read-only	Link to a <i>ComputerSystem</i> resource. See the Links section and the <i>ComputerSystem</i> schema for details.
}]			
ManagerForSwitches (v1.4+) [{	array		This property shall contain an array of links to switches that this manager instance controls.
@odata.id	string	read-only	Link to a <i>Switch</i> resource. See the Links section and the <i>Switch</i> schema for details.
}]			
ManagerInChassis (v1.1+) {	object		This property shall contain a link to the chassis where this manager is located. See the <i>Chassis</i> schema for details on this property.
@odata.id	string	read-only	Link to a <i>Chassis</i> resource. See the Links section and the <i>Chassis</i> schema for details.

Property	Type	Attributes	Notes
}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
SoftwareImages (v1.6+) [{	array		This property shall contain an array of links to resource of type SoftwareInventory that represent the firmware images that apply to this manager.
@odata.id	string	read-only	Link to a SoftwareInventory resource. See the Links section and the <i>SoftwareInventory</i> schema for details.
}]			
}			
Location (v1.11+) {}	object		This property shall contain location information of the associated manager. For property details, see Location.
LocationIndicatorActive (v1.11+)	boolean	read-write (null)	This property shall contain the state of the indicator used to physically identify or locate this resource. A write to this property shall update the value of IndicatorLED in this resource, if supported, to reflect the implementation of the locating function.
LogServices {	object		This property shall contain a link to a resource collection of type LogServiceCollection that this manager uses. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of LogService. See the LogService schema for details.
}			
ManagerType	string (enum)	read-only	This property shall describe the function of this manager. The <i>ManagementController</i> value shall be used if none of the other enumerations apply. <i>For the possible property values, see ManagerType in Property details.</i>
Manufacturer (v1.7+)	string	read-only (null)	This property shall contain the name of the organization responsible for producing the manager. This organization may be the entity from whom the manager is purchased, but this is not necessarily true.
Model	string	read-only (null)	This property shall contain the information about how the manufacturer refers to this manager.
NetworkProtocol {	object		This property shall contain a link to a resource of type ManagerNetworkProtocol, which represents the network services for this manager. See the <i>ManagerNetworkProtocol</i> schema for details on this property.
@odata.id	string	read-only	Link to a ManagerNetworkProtocol resource. See the Links section and the <i>ManagerNetworkProtocol</i> schema for details.
}			
PartNumber (v1.7+)	string	read-only (null)	This property shall contain a part number assigned by the organization that is responsible for producing or manufacturing the manager.

Property	Type	Attributes	Notes
PowerState (v1.2+)	string (enum)	<i>read-only</i> (null)	This property shall contain the power state of the manager. <i>For the possible property values, see PowerState in Property details.</i>
Redundancy [{}]	array (object)		The properties in this array shall show how this manager is grouped with other managers for form redundancy sets. For property details, see Redundancy.
RemoteAccountService (v1.5+) {	object		This property shall contain a link to the account service resource for the remote manager that this resource represents. This property shall only be present when providing aggregation of a remote manager. See the <i>AccountService</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a <i>AccountService</i> resource. See the Links section and the <i>AccountService</i> schema for details.
}			
RemoteRedfishServiceUri (v1.5+)	string (URI)	<i>read-only</i> (null)	This property shall contain the URI of the Redfish service root for the remote manager that this resource represents. This property shall only be present when providing aggregation of Redfish services.
SerialConsole (<i>deprecated</i> v1.10) {	object		This property shall contain information about the serial console service of this manager. <i>Deprecated in v1.10 and later. This property has been deprecated in favor of the SerialConsole property in the ComputerSystem resource.</i>
ConnectTypesSupported []	array (string (enum))	<i>read-only</i>	This property shall contain an array of the enumerations. SSH shall be included if the Secure Shell (SSH) protocol is supported. Telnet shall be included if the Telnet protocol is supported. IPMI shall be included if the IPMI Serial Over LAN (SOL) protocol is supported. <i>For the possible property values, see ConnectTypesSupported in Property details.</i>
MaxConcurrentSessions	integer	<i>read-only</i>	This property shall contain the maximum number of concurrent service sessions that this implementation supports.
ServiceEnabled	boolean	<i>read-write</i>	This property shall indicate whether the protocol for the service is enabled.
}			
SerialInterfaces {	object		This property shall contain a link to a resource collection of type <i>SerialInterfaceCollection</i> , which this manager uses. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>SerialInterface</i> . See the <i>SerialInterface</i> schema for details.
}			
SerialNumber (v1.7+)	string	<i>read-only</i> (null)	This property shall contain a manufacturer-allocated number that identifies the manager.

Property	Type	Attributes	Notes
ServiceEntryPointUUID	string	<i>read-only</i> (null)	This property shall contain the UUID of the Redfish service that is hosted by this manager. Each manager providing an entry point to the same Redfish service shall report the same UUID value, even though the name of the property may imply otherwise. This property shall not be present if this manager does not provide a Redfish service entry point. Pattern: ([0-9a-fA-F]{8})-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{12})
SparePartNumber (v1.11+)	string	<i>read-only</i> (null)	This property shall contain the spare part number of the manager.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
TimeZoneName (v1.10+)	string	<i>read-write</i>	This property shall contain the time zone of the manager. The time zone shall be either the 'Name' or the 'Format' for the zone as defined in the IANA Time Zone Database. The value of this property is used for display purposes, especially to enhance the display of time. A Redfish service may not be able to ensure accuracy and consistency between the DateTimeOffset property and this property. Therefore, to specify the correct time zone offset, see the DateTimeOffset property.
USBPorts (v1.12+) {	object		This property shall contain a link to a resource collection of type PortCollection that represent the USB ports of the manager. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of Port. See the Port schema for details.
}			
UUID	string	<i>read-only</i> (null)	This property shall contain the UUID for the manager. Pattern: ([0-9a-fA-F]{8})-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{12})
VirtualMedia (deprecated v1.10) {	object		This property shall contain a link to a resource collection of type VirtualMediaCollection, which this manager uses. Contains a link to a resource. <i>Deprecated in v1.10 and later. This property has been deprecated in favor of the VirtualMedia property in the ComputerSystem resource.</i>
@odata.id	string	<i>read-only</i>	Link to Collection of VirtualMedia. See the VirtualMedia schema for details.
}			

6.42.4 Actions

6.42.4.1 ForceFailover

Description

This action shall perform a forced failover of the manager's redundancy to the manager supplied as a parameter.

Action URI: {Base URI of target resource}/Actions/Manager.ForceFailover

Action parameters

Parameter Name	Type	Attributes	Notes
NewManager {	object	<i>required</i>	This parameter shall contain the manager to which to fail over.
@odata.id	string	<i>read-only</i>	Link to another Manager resource.
}			

6.42.4.2 ModifyRedundancySet**Description**

The ModifyRedundancySet operation shall add members to or remove members from a redundant group of managers.

Action URI: {Base URI of target resource}/Actions/Manager.ModifyRedundancySet

Action parameters

Parameter Name	Type	Attributes	Notes
Add [{	array	<i>optional</i>	This parameter shall contain an array of managers to add to the redundancy set.
@odata.id	string	<i>read-only</i>	Link to another Manager resource.
}]			
Remove [{	array	<i>optional</i>	This parameter shall contain an array of managers to remove from the redundancy set.
@odata.id	string	<i>read-only</i>	Link to another Manager resource.
}]			

6.42.4.3 Reset**Description**

This action shall reset the manager.

Action URI: {Base URI of target resource}/Actions/Manager.Reset

Action parameters

Parameter Name	Type	Attributes	Notes
ResetType	string (enum)	<i>optional</i>	This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation specific default reset. Services should include the @Redfish.AllowableValues annotation for this parameter to ensure compatibility with clients, even when ActionInfo has been implemented. <i>For the possible property values, see ResetType in Property details.</i>

6.42.4.4 ResetToDefaults (v1.8+)

Description

This action shall reset the manager settings. This action can impact other resources.

Action URI: {Base URI of target resource}/Actions/Manager.ResetToDefaults

Action parameters

Parameter Name	Type	Attributes	Notes
ResetType	string (enum)	<i>required</i>	This parameter shall contain the type of reset to defaults. <i>For the possible property values, see ResetType in Property details.</i>

6.42.5 Property details

6.42.5.1 ConnectTypesSupported:

6.42.5.1.1 In CommandShell:

This property shall contain an array of the enumerations. SSH shall be included if the Secure Shell (SSH) protocol is supported. Telnet shall be included if the Telnet protocol is supported. IPMI shall be included if the IPMI Serial Over LAN (SOL) protocol is supported.

string	Description
IPMI	The controller supports a command shell connection through the IPMI Serial Over LAN (SOL) protocol.
Oem	The controller supports a command shell connection through an OEM-specific protocol.
SSH	The controller supports a command shell connection through the SSH protocol.
Telnet	The controller supports a command shell connection through the Telnet protocol.

6.42.5.1.2 In GraphicalConsole:

This property shall contain an array of the enumerations. RDP shall be included if the Remote Desktop (RDP) protocol is supported. KVMIP shall be included if a vendor-define KVM-IP protocol is supported.

string	Description
KVMIP	The controller supports a graphical console connection through a KVM-IP (redirection of Keyboard, Video, Mouse over IP) protocol.
Oem	The controller supports a graphical console connection through an OEM-specific protocol.

6.42.5.1.3 In SerialConsole:

This property shall contain an array of the enumerations. SSH shall be included if the Secure Shell (SSH) protocol is supported. Telnet shall be included if the Telnet protocol is supported. IPMI shall be included if the IPMI Serial Over LAN (SOL) protocol is supported.

string	Description
IPMI	The controller supports a serial console connection through the IPMI Serial Over LAN (SOL) protocol.
Oem	The controller supports a serial console connection through an OEM-specific protocol.
SSH	The controller supports a serial console connection through the SSH protocol.
Telnet	The controller supports a serial console connection through the Telnet protocol.

6.42.5.2 ManagerType:

This property shall describe the function of this manager. The `ManagementController` value shall be used if none of the other enumerations apply.

string	Description
AuxiliaryController	A controller that provides management functions for a particular subsystem or group of devices.
BMC	A controller that provides management functions for a single computer system.
EnclosureManager	A controller that provides management functions for a chassis or group of devices or systems.
ManagementController	A controller that primarily monitors or manages the operation of a device or system.
RackManager	A controller that provides management functions for a whole or part of a rack.
Service (v1.4+)	A software-based service that provides management functions.

6.42.5.3 PowerState:

This property shall contain the power state of the manager.

string	Description
Off	The state is powered off.
On	The state is powered on.
PoweringOff	A temporary state between on and off.
PoweringOn	A temporary state between off and on.

6.42.5.4 ResetType:**6.42.5.4.1 In Actions: Reset:**

This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation specific default reset. Services should include the @Redfish.AllowableValues annotation for this parameter to ensure compatibility with clients, even when ActionInfo has been implemented.

string	Description
ForceOff	This value shall indicate the resource will transition to a power off state. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>Off</code> .
ForceOn	This value shall indicate the resource will transition to a power on state. The transition will start immediately. Upon successful completion, the PowerState property shall contain the value <code>On</code> .
ForceRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
GracefulRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutting down processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
GracefulShutdown	This value shall indicate the resource will transition to a power off state. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutdown processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>Off</code> .
Nmi	This value shall indicate the resource will generate a diagnostic interrupt.
On	This value shall indicate the resource will transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .

string	Description
PowerCycle	This value shall indicate the resource will transition to a power off state, then transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value On .
PushPowerButton	This value shall indicate the resource will behave as if the physical power button is pressed. The behavior of pressing the physical power button may be dependent on the state of the unit and the behavior may be configurable.

6.42.5.4.2 In Actions: ResetToDefaults:

This parameter shall contain the type of reset to defaults.

string	Description
PreserveNetwork	Reset all settings except network settings to factory defaults.
PreserveNetworkAndUsers	Reset all settings except network and local user names/passwords to factory defaults.
ResetAll	Reset all settings to factory defaults.

6.42.6 Example response

```
{
  "@odata.type": "#Manager.v1_12_0.Manager",
  "Id": "BMC",
  "Name": "Manager",
  "ManagerType": "BMC",
  "Description": "Contoso BMC",
  "ServiceEntryPointUUID": "92384634-2938-2342-8820-489239905423",
  "UUID": "58893887-8974-2487-2389-841168418919",
  "Model": "Joo Janta 200",
  "FirmwareVersion": "4.4.6521",
  "DateTime": "2015-03-13T04:14:33+06:00",
  "DateTimeLocalOffset": "+06:00",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "PowerState": "On",
  "GraphicalConsole": {
    "ServiceEnabled": true,
    "MaxConcurrentSessions": 2,
    "ConnectTypesSupported": [
      "KVMIP"
    ]
  },
  "SerialConsole": {
    "ServiceEnabled": true,

```

```

    "MaxConcurrentSessions": 1,
    "ConnectTypesSupported": [
        "Telnet",
        "SSH",
        "IPMI"
    ]
},
"CommandShell": {
    "ServiceEnabled": true,
    "MaxConcurrentSessions": 4,
    "ConnectTypesSupported": [
        "Telnet",
        "SSH"
    ]
},
"HostInterfaces": {
    "@odata.id": "/redfish/v1/Managers/9/HostInterfaces"
},
"NetworkProtocol": {
    "@odata.id": "/redfish/v1/Managers/BMC/NetworkProtocol"
},
"EthernetInterfaces": {
    "@odata.id": "/redfish/v1/Managers/BMC/NICs"
},
"SerialInterfaces": {
    "@odata.id": "/redfish/v1/Managers/BMC/SerialInterfaces"
},
"LogServices": {
    "@odata.id": "/redfish/v1/Managers/BMC/LogServices"
},
"VirtualMedia": {
    "@odata.id": "/redfish/v1/Managers/BMC/VirtualMedia"
},
"Links": {
    "ManagerForServers": [
        {
            "@odata.id": "/redfish/v1/Systems/437XR1138R2"
        }
    ],
    "ManagerForChassis": [
        {
            "@odata.id": "/redfish/v1/Chassis/1U"
        }
    ],
    "ManagerInChassis": {
        "@odata.id": "/redfish/v1/Chassis/1U"
    },
    "Oem": {}
},
"Actions": {

```

```

    "#Manager.Reset": {
      "target": "/redfish/v1/Managers/BMC/Actions/Manager.Reset",
      "ResetType@Redfish.AllowableValues": [
        "ForceRestart",
        "GracefulRestart"
      ]
    },
    "Oem": {}
  },
  "Oem": {},
  "@odata.id": "/redfish/v1/Managers/BMC"
}

```

6.43 ManagerAccount 1.8.0

Version	v1.8	v1.7	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2021.1	2020.4	2020.1	2019.4	2019.3	2019.1	2018.3	2017.1	1.0

6.43.1 Description

This resource shall represent a user account for the manager in a Redfish implementation.

6.43.2 URIs

/redfish/v1/AccountService/Accounts/{ManagerAccountId}

/redfish/v1/Managers/{ManagerId}/RemoteAccountService/Accounts/{ManagerAccountId}

6.43.3 Properties

Property	Type	Attributes	Notes
AccountExpiration (v1.8+)	string (date-time)	read-write (null)	This property shall contain the date and time when this account expires. The service shall disable or delete an account that has expired. This property shall not apply to accounts created by the Redfish Host Interface Specification-defined credential bootstrapping. If the value is <code>null</code> , or the property is not present, the account never expires.
AccountTypes (v1.4+) []	array (string (enum))	read-write (null)	This property shall contain an array of the various account types that apply to the account. If this property is not provided by the client, the default value shall be an array that contains the value <code>Redfish</code> . The service may add additional values when this property is set or updated if allowed by the value of the <code>StrictAccountTypes</code> property. For the possible property values, see <i>AccountTypes</i> in <i>Property details</i> .

Property	Type	Attributes	Notes
Certificates (v1.2+) {	object		This property shall contain a link to a resource collection of type CertificateCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>Certificate</i> . See the Certificate schema for details.
}			
Enabled	boolean	read-write	This property shall indicate whether an account is enabled. If <code>true</code> , the account is enabled and the user can log in. If <code>false</code> , the account is disabled and, in the future, the user cannot log in.
HostBootstrapAccount (v1.8+)	boolean	read-only	This property shall indicate whether this account is a bootstrap account created by the Redfish Host Interface Specification-defined credential bootstrapping.
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Oem {}	object		See the OEM object definition in the Using this guide clause.
Role {	object		This property shall contain a link to a resource of type Role, and should link to the resource identified by the RoleId property. See the <i>Role</i> schema for details on this property.
@odata.id	string	read-only	Link to a Role resource. See the Links section and the <i>Role</i> schema for details.
}			
}			
Locked	boolean	read-write	This property shall indicate whether the account service automatically locked the account because the AccountLockoutThreshold was exceeded. To manually unlock the account before the lockout duration period, an administrator shall be able to change the property to <code>false</code> to clear the lockout condition.
OEMAccountTypes (v1.4+) []	array (string, null)	read-write	This property shall contain an array of the OEM account types for this account. This property shall be valid when AccountTypes contains <code>OEM</code> .
Password	string	read-write required on create (null)	This property shall contain the password for this account. The value shall be <code>null</code> in responses.
PasswordChangeRequired (v1.3+)	boolean	read-write (null)	This property shall indicate whether the service requires that the password for this account be changed before further access to the account is allowed. The implementation may deny access to the service if the password has not been changed. A manager account created with an initial PasswordChangeRequired value of <code>true</code> may force a password change before first access of the account. When the Password property for this account is updated, the service shall set this property to <code>false</code> .

Property	Type	Attributes	Notes
PasswordExpiration (v1.6+)	string (date-time)	read-write (null)	This property shall contain the date and time when this account password expires. If the value is <code>null</code> , the account password never expires. If provided during account creation or password modification, this value shall override the value of the PasswordExpirationDays property in the AccountService resource.
RoleId	string	read-write required on create	This property shall contain the RoleId of the role resource configured for this account. The service shall reject POST, PATCH, or PUT operations that provide a RoleId that does not exist by returning the HTTP 400 (Bad Request) status code.
SNMP (v1.4+) {	object	(null)	This property shall contain the SNMP settings for this account when AccountTypes contains <code>SNMP</code> .
AuthenticationKey (v1.4+)	string	read-write (null)	This property shall contain the key for SNMPv3 authentication. The value shall be <code>null</code> in responses. This property accepts a passphrase or a hex-encoded key. If the string starts with <code>Passphrase:</code> , the remainder of the string shall be the passphrase and shall be converted to the key as described in the 'Password to Key Algorithm' section of RFC3414. If the string starts with <code>Hex:</code> , then the remainder of the string shall be the key encoded in hexadecimal notation. If the string starts with neither, the full string shall be a passphrase and shall be converted to the key as described in the 'Password to Key Algorithm' section of RFC3414. The passphrase can contain any printable characters except for the double quotation mark. Pattern: <code>(^[!#-~]+\$)</code>
AuthenticationKeySet (v1.5+)	boolean	read-only	This property shall contain <code>true</code> if a valid value was provided for the AuthenticationKey property. Otherwise, the property shall contain <code>false</code> .
AuthenticationProtocol (v1.4+)	string (enum)	read-write (null)	This property shall contain the SNMPv3 authentication protocol. <i>For the possible property values, see AuthenticationProtocol in Property details.</i>
EncryptionKey (v1.4+)	string	read-write (null)	This property shall contain the key for SNMPv3 encryption. The value shall be <code>null</code> in responses. This property accepts a passphrase or a hex-encoded key. If the string starts with <code>Passphrase:</code> , the remainder of the string shall be the passphrase and shall be converted to the key as described in the 'Password to Key Algorithm' section of RFC3414. If the string starts with <code>Hex:</code> , then the remainder of the string shall be the key encoded in hexadecimal notation. If the string starts with neither, the full string shall be a passphrase and shall be converted to the key as described in the 'Password to Key Algorithm' section of RFC3414. The passphrase can contain any printable characters except for the double quotation mark. Pattern: <code>(^[!#-~]+\$)</code>
EncryptionKeySet (v1.5+)	boolean	read-only	This property shall contain <code>true</code> if a valid value was provided for the EncryptionKey property. Otherwise, the property shall contain <code>false</code> .
EncryptionProtocol (v1.4+)	string (enum)	read-write (null)	This property shall contain the SNMPv3 encryption protocol. <i>For the possible property values, see EncryptionProtocol in Property details.</i>
}			

Property	Type	Attributes	Notes
StrictAccountTypes (v1.7+)	boolean	<i>read-write (null)</i>	This property shall indicate if the service needs to use the value of AccountTypes and OEMAccountTypes values exactly as specified. A <code>true</code> value shall indicate the service needs to either accept the value without changes or reject the request. A <code>false</code> value shall indicate the service may add additional AccountTypes and OEMAccountTypes values as needed to support limitations it has in separately controlling access to individual services. If this property is not present, the value shall be assumed to be <code>false</code> . An update of the service can cause account types to be added to or removed from the AccountTypes and OEMAccountTypes properties, regardless of the value of this property. After a service update, clients should inspect all accounts where the value of this property is <code>true</code> and perform maintenance as needed.
UserName	string	<i>read-write required on create</i>	This property shall contain the user name for this account.

6.43.4 Property details

6.43.4.1 AccountTypes:

This property shall contain an array of the various account types that apply to the account. If this property is not provided by the client, the default value shall be an array that contains the value `Redfish`. The service may add additional values when this property is set or updated if allowed by the value of the StrictAccountTypes property.

string	Description
HostConsole	This value shall indicate the account is allowed to access the host console.
IPMI	This value shall indicate the account is allowed to access the Intelligent Platform Management Interface service.
KVMIP	This value shall indicate the account is allowed to access the Keyboard-Video-Mouse over IP session service.
ManagerConsole	This value shall indicate the account is allowed to access the manager console.
OEM	This value shall indicate the account is allowed to access the services listed in the OEMAccountTypes property.
Redfish	This value shall indicate the account is allowed to access Redfish services. If the version of the ManagerAccount resource is lower than the schema version when another enumeration value in this list was added, the implementation may include that functionality as part of the <code>Redfish</code> value.
SNMP	This value shall indicate the account is allowed to access SNMP services.
VirtualMedia	This value shall indicate the account is allowed to control virtual media.
WebUI	This value shall indicate the account is allowed to access the web interface.

6.43.4.2 AuthenticationProtocol:

This property shall contain the SNMPv3 authentication protocol.

string	Description
HMAC128_SHA224 (v1.7+)	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC128SHA224AuthProtocol.
HMAC192_SHA256 (v1.7+)	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC192SHA256AuthProtocol.
HMAC256_SHA384 (v1.7+)	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC256SHA384AuthProtocol.
HMAC384_SHA512 (v1.7+)	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC384SHA512AuthProtocol.
HMAC_MD5	This value shall indicate authentication conforms to the RFC3414-defined HMAC-MD5-96 authentication protocol.
HMAC_SHA96	This value shall indicate authentication conforms to the RFC3414-defined HMAC-SHA-96 authentication protocol.
None	This value shall indicate authentication is not required.

6.43.4.3 EncryptionProtocol:

This property shall contain the SNMPv3 encryption protocol.

string	Description
CBC_DES	This value shall indicate encryption conforms to the RFC3414-defined CBC-DES encryption protocol.
CFB128_AES128	This value shall indicate encryption conforms to the RFC3826-defined CFB128-AES-128 encryption protocol.
None	This value shall indicate there is no encryption.

6.43.5 Example response

```
{
  "@odata.type": "#ManagerAccount.v1_8_0.ManagerAccount",
  "Id": "1",
  "Name": "User Account",
  "Description": "User Account",
  "Enabled": true,
  "Password": null,
  "UserName": "Administrator",
}
```



```

"RoleId": "Administrator",
"Locked": false,
"Links": {
  "Role": {
    "@odata.id": "/redfish/v1/AccountService/Roles/Administrator"
  }
},
"@odata.id": "/redfish/v1/AccountService/Accounts/1"
}

```

6.44 ManagerNetworkProtocol 1.7.0

Version	v1.7	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.4	2020.1	2019.3	2018.3	2018.2	2017.1	2016.3	1.0

6.44.1 Description

This Resource shall represent the network service settings for the manager.

6.44.2 URIs

/redfish/v1/Managers/{ManagerId}/NetworkProtocol

6.44.3 Properties

Property	Type	Attributes	Notes
DHCP (v1.1+) {}	object		This object shall contain the DHCPv4 protocol settings for the manager. For more information about this property, see Protocol in Property Details.
DHCPv6 (v1.3+) {}	object		This object shall contain the DHCPv6 protocol settings for the manager. For more information about this property, see Protocol in Property Details.
FQDN	string	read-only (null)	This property shall contain the fully qualified domain name for the manager.
HostName	string	read-only (null)	This property shall contain the host name without any domain information.
HTTP {}	object		This object shall contain the HTTP protocol settings for the manager. The default Port property value should be 80 for compatibility with established client implementations. For more information about this property, see Protocol in Property Details.

Property	Type	Attributes	Notes
HTTPS {	object		This object shall contain the HTTPS/SSL protocol settings for this manager. The default Port property value should be 443 for compatibility with established client implementations.
Certificates (v1.4+) {	object		This property shall contain a link to a Resource Collection of type CertificateCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of Certificate. See the Certificate schema for details.
}			
Port	integer	read-write (null)	This property shall contain the port assigned to the protocol.
ProtocolEnabled	boolean	read-write (null)	This property shall indicate whether the protocol is enabled.
}			
IPMI {}	object		This object shall contain the IPMI over LAN protocol settings for the manager. The default Port property value should be 623 for compatibility with established client implementations. For more information about this property, see Protocol in Property Details.
KVMIP {}	object		This object shall contain the KVM-IP (Keyboard, Video, Mouse over IP) protocol settings for the manager. If multiple systems are supported by this manager, these properties, if present, apply to all instances of KVMIP controlled by this manager. For more information about this property, see Protocol in Property Details.
NTP (v1.2+) {	object		This object shall contain the NTP protocol settings for the manager.
NTPServers (v1.2+) []	array (string, null)	read-write	This property shall contain all the NTP servers for which this manager is using to obtain time.
Port	integer	read-write (null)	This property shall contain the port assigned to the protocol.
ProtocolEnabled	boolean	read-write (null)	This property shall indicate whether the protocol is enabled.
}			
RDP (v1.3+) {}	object		This object shall contain the Remote Desktop Protocol settings for the manager. For more information about this property, see Protocol in Property Details.
RFB (v1.3+) {}	object		This object shall contain the Remote Frame Buffer protocol settings for the manager. For more information about this property, see Protocol in Property Details.

Property	Type	Attributes	Notes
SNMP {	object		This object shall contain the SNMP protocol settings for this manager. The default Port property value should be 161 for compatibility with established client implementations.
AuthenticationProtocol (v1.5+)	string (enum)	read-write (null)	This property shall contain the SNMP authentication protocol used to access this manager. When the property contains the value Account, the SNMP settings in each manager account are used for authentication. For the possible property values, see AuthenticationProtocol in Property details.
CommunityAccessMode (v1.5+)	string (enum)	read-write (null)	This property shall contain the access/privilege level of the SNMP community used to access an SNMP manager. For the possible property values, see CommunityAccessMode in Property details.
CommunityStrings (v1.5+) [{	array		This property shall contain an array of the SNMP community strings used to access an SNMP manager.
AccessMode (v1.5+)	string (enum)	read-write (null)	This property shall contain the access/privilege level of the SNMP community used to access an SNMP manager. For the possible property values, see AccessMode in Property details.
CommunityString (v1.5+)	string	read-write (null)	This property shall contain the SNMP community string used for accessing an SNMP service on this manager. If HideCommunityStrings is true, this value shall be null in responses.
Name (v1.5+)	string	read-write (null)	This property shall contain a display name describing the SNMP community.
}			
EnableSNMPv1 (v1.5+)	boolean	read-write (null)	This property shall indicate if access to the SNMP service on this manager using the SNMPv1 protocol is enabled.
EnableSNMPv2c (v1.5+)	boolean	read-write (null)	This property shall indicate if access to the SNMP service on this manager using the SNMPv2c protocol is enabled.
EnableSNMPv3 (v1.5+)	boolean	read-write (null)	This property shall indicate if access to the SNMP service on this manager using the SNMPv3 protocol is enabled.
EncryptionProtocol (v1.5+)	string (enum)	read-write (null)	This property shall contain the SNMPv3 encryption protocol used to access this manager, unless AuthenticationProtocol contains the value Account. For the possible property values, see EncryptionProtocol in Property details.
EngineId (v1.5+) {	object	(null)	This property shall contain the RFC3411-defined engine ID.
ArchitectureId (v1.6+)	string	read-only (null)	This property shall contain the architecture identifier as described in item 3 of the snmpEngineID syntax of RFC3411. The full RFC3411-defined snmpEngineID is form from the concatenation of the value in the PrivateEnterpriseId property and the value in this property. If the most significant bit in PrivateEnterpriseId is set to zero, this property shall not be present. Pattern: ^([A-Fa-f0-9]{2}){0,27}[A-Fa-f0-9]{2}\$

Property	Type	Attributes	Notes
EnterpriseSpecificMethod (v1.5+)	string	read-only (null)	This property shall contain the enterprise specific method as described in item 2 of the snmpEngineID syntax of RFC3411. The full RFC3411-defined snmpEngineID is form from the concatenation of the value in the PrivateEnterpriseld property and the value in this property. If the most significant bit in PrivateEnterpriseld is set to one, this property shall not be present. Pattern: ^([A-Fa-f0-9]{2}){7}[A-Fa-f0-9]{2}\$
PrivateEnterpriseld (v1.5+)	string	read-only (null)	This property shall contain an RFC3411-defined private enterprise ID. Pattern: ^([A-Fa-f0-9]{2}){3}[A-Fa-f0-9]{2}\$
}			
HideCommunityStrings (v1.5+)	boolean	read-write (null)	This property shall indicate if the community strings should be hidden in responses.
Port	integer	read-write (null)	This property shall contain the port assigned to the protocol.
ProtocolEnabled	boolean	read-write (null)	This property shall indicate whether the protocol is enabled.
}			
SSDP {	object		This object shall contain the SSDP protocol settings for this manager. Simple Service Discovery Protocol (SSDP) is for network discovery of devices supporting the Redfish Service. The default Port property value should be 1900 for compatibility with established client implementations.
NotifyIPv6Scope	string (enum)	read-write (null)	This property shall contain the IPv6 scope for multicast NOTIFY messages. The valid enumerations are a subset of the available IPv6 scope types. <i>For the possible property values, see NotifyIPv6Scope in Property details.</i>
NotifyMulticastIntervalSeconds	integer (seconds)	read-write (null)	This property shall contain the time interval, in seconds, between transmissions of the multicast NOTIFY ALIVE message. A setting of 0 seconds shall disable this functionality. The recommended value is 600 seconds.
NotifyTTL	integer	read-write (null)	This property shall contain the time-to-live hop count used for multicast NOTIFY messages. The recommended value is 2.
Port	integer	read-write (null)	This property shall contain the port assigned to the protocol.
ProtocolEnabled	boolean	read-write (null)	This property shall indicate whether the protocol is enabled.
}			
SSH {}	object		This object shall contain the Secure Shell (SSH) protocol settings for the manager. The default value should be 22 for compatibility with established client implementations. For more information about this property, see Protocol in Property Details.

Property	Type	Attributes	Notes
Status {}	object		This property shall contain any status or health properties of the Resource. For property details, see Status.
Telnet {}	object		This object shall contain the Telnet protocol settings for this manager. The default Port property value should be 23 for compatibility with established client implementations. For more information about this property, see Protocol in Property Details.
VirtualMedia {}	object		This object shall contain the virtual media protocol settings for this manager. The Port property shall contain the TCP port assigned for Virtual Media usage. If multiple systems are supported by this manager, these properties, if present, apply to all instances of virtual media controlled by this manager. For more information about this property, see Protocol in Property Details.

6.44.4 Property details

6.44.4.1 AccessMode:

This property shall contain the access/privilege level of the SNMP community used to access an SNMP manager.

string	Description
Full	This value shall indicate the RFC1157-defined READ-WRITE access mode.
Limited	This value shall indicate the RFC1157-defined READ-ONLY access mode.

6.44.4.2 AuthenticationProtocol:

This property shall contain the SNMP authentication protocol used to access this manager. When the property contains the value `Account`, the SNMP settings in each manager account are used for authentication.

string	Description
Account	This value shall indicate authentication for SNMPv3 access is determined based on the corresponding account settings.
CommunityString	This value shall indicate authentication uses SNMP community strings.
HMAC128_SHA224 (v1.7+)	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC128SHA224AuthProtocol.
HMAC192_SHA256 (v1.7+)	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC192SHA256AuthProtocol.
HMAC256_SHA384 (v1.7+)	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC256SHA384AuthProtocol.

string	Description
HMAC384_SHA512 (v1.7+)	This value shall indicate authentication for SNMPv3 access conforms to the RFC7860-defined usmHMAC384SHA512AuthProtocol.
HMAC_MD5	This value shall indicate authentication for SNMPv3 access conforms to the RFC3414-defined HMAC-MD5-96 authentication protocol.
HMAC_SHA96	This value shall indicate authentication for SNMPv3 access conforms to the RFC3414-defined HMAC-SHA-96 authentication protocol.

6.44.4.3 CommunityAccessMode:

This property shall contain the access/privilege level of the SNMP community used to access an SNMP manager.

string	Description
Full	This value shall indicate the RFC1157-defined READ-WRITE access mode.
Limited	This value shall indicate the RFC1157-defined READ-ONLY access mode.

6.44.4.4 EncryptionProtocol:

This property shall contain the SNMPv3 encryption protocol used to access this manager, unless AuthenticationProtocol contains the value Account .

string	Description
Account	This value shall indicate encryption is determined based on the corresponding account settings.
CBC_DES	This value shall indicate encryption conforms to the RFC3414-defined CBC-DES encryption protocol.
CFB128_AES128	This value shall indicate encryption conforms to the RFC3414-defined CFB128-AES-128 encryption protocol.
None	This value shall indicate there is no encryption.

6.44.4.5 NotifyIPv6Scope:

This property shall contain the IPv6 scope for multicast NOTIFY messages. The valid enumerations are a subset of the available IPv6 scope types.

string	Description
Link	SSDP NOTIFY messages are sent to addresses in the IPv6 local link scope.
Organization	SSDP NOTIFY messages are sent to addresses in the IPv6 local organization scope.

string	Description
Site	SSDP NOTIFY messages are sent to addresses in the IPv6 local site scope.

6.44.4.6 Protocol:

The settings for a network protocol associated with a manager.

Port	integer	<i>read-write (null)</i>	This property shall contain the port assigned to the protocol.
ProtocolEnabled	boolean	<i>read-write (null)</i>	This property shall indicate whether the protocol is enabled.

6.44.5 Example response

```
{
  "@odata.type": "#ManagerNetworkProtocol.v1_7_0.ManagerNetworkProtocol",
  "Id": "NetworkProtocol",
  "Name": "Manager Network Protocol",
  "Description": "Manager Network Service",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "HostName": "web483-bmc",
  "FQDN": "web483-bmc.dmtf.org",
  "HTTP": {
    "ProtocolEnabled": true,
    "Port": 80
  },
  "HTTPS": {
    "ProtocolEnabled": true,
    "Port": 443
  },
  "IPMI": {
    "ProtocolEnabled": true,
    "Port": 623
  },
  "SSH": {
    "ProtocolEnabled": true,
    "Port": 22
  },
  "SNMP": {
    "ProtocolEnabled": true,
    "Port": 161
  },
  "VirtualMedia": {
```

```

        "ProtocolEnabled": true,
        "Port": 17988
    },
    "SSDP": {
        "ProtocolEnabled": true,
        "Port": 1900,
        "NotifyMulticastIntervalSeconds": 600,
        "NotifyTTL": 5,
        "NotifyIPv6Scope": "Site"
    },
    "Telnet": {
        "ProtocolEnabled": true,
        "Port": 23
    },
    "KVMIP": {
        "ProtocolEnabled": true,
        "Port": 5288
    },
    "@odata.id": "/redfish/v1/Managers/BMC/NetworkProtocol"
}

```

6.45 MediaController 1.2.0

Version	v1.2	v1.1	v1.0
Release	2021.1	2020.2	2019.4

6.45.1 Description

This resource contains the media controller in a Redfish implementation.

6.45.2 URIs

/redfish/v1/Chassis/{ChassisId}/MediaControllers/{MediaControllerId}

6.45.3 Properties

Property	Type	Attributes	Notes
EnvironmentMetrics (v1.2+) {	object		This property shall contain a link to a resource of type EnvironmentMetrics that specifies the environment metrics for this media controller. See the <i>EnvironmentMetrics</i> schema for details on this property.

Property	Type	Attributes	Notes
@odata.id	string	<i>read-only</i>	Link to a EnvironmentMetrics resource. See the Links section and the <i>EnvironmentMetrics</i> schema for details.
}			
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Endpoints [{	array		This property shall contain an array of links to resources of type Endpoint with which this media controller is associated.
@odata.id	string	<i>read-only</i>	Link to a Endpoint resource. See the Links section and the <i>Endpoint</i> schema for details.
}]			
MemoryDomains [{	array		This property shall contain an array of links to resources of type MemoryDomain that represent the memory domains associated with this memory controller.
@odata.id	string	<i>read-only</i>	Link to a MemoryDomain resource. See the Links section and the <i>MemoryDomain</i> schema for details.
}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			
Manufacturer	string	<i>read-only (null)</i>	This property shall contain the manufacturer of the media controller.
MediaControllerType	string (enum)	<i>read-only (null)</i>	This property shall contain the type of media controller. <i>For the possible property values, see MediaControllerType in Property details.</i>
Model	string	<i>read-only (null)</i>	This property shall contain the model of the media controller.
PartNumber	string	<i>read-only (null)</i>	This property shall indicate the part number as provided by the manufacturer of this media controller.
Ports {	object		This property shall contain a link to a resource collection of type PortCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of Port. See the Port schema for details.
}			
SerialNumber	string	<i>read-only (null)</i>	This property shall indicate the serial number as provided by the manufacturer of this media controller.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.

Property	Type	Attributes	Notes
UUID (v1.1+)	string	<i>read-only</i> (<i>null</i>)	This property shall contain a universal unique identifier number for the media controller. Pattern: ([0-9a-fA-F]{8})-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{12})

6.45.4 Actions

6.45.4.1 Reset

Description

This action shall reset this media controller.

Action URI: {Base URI of target resource}/Actions/MediaController.Reset

Action parameters

Parameter Name	Type	Attributes	Notes
ResetType	string (enum)	<i>optional</i>	This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation-specific default reset. <i>For the possible property values, see ResetType in Property details.</i>

6.45.5 Property details

6.45.5.1 MediaControllerType:

This property shall contain the type of media controller.

string	Description
Memory	This value shall indicate the media controller is for memory.

6.45.5.2 ResetType:

This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation-specific default reset.

string	Description
ForceOff	This value shall indicate the resource will transition to a power off state. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>off</code> .

string	Description
ForceOn	This value shall indicate the resource will transition to a power on state. The transition will start immediately. Upon successful completion, the PowerState property shall contain the value <code>On</code> .
ForceRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
GracefulRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutting down processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
GracefulShutdown	This value shall indicate the resource will transition to a power off state. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutdown processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>Off</code> .
Nmi	This value shall indicate the resource will generate a diagnostic interrupt.
On	This value shall indicate the resource will transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
PowerCycle	This value shall indicate the resource will transition to a power off state, then transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
PushPowerButton	This value shall indicate the resource will behave as if the physical power button is pressed. The behavior of pressing the physical power button may be dependent on the state of the unit and the behavior may be configurable.

6.45.6 Example response

```
{
  "@odata.type": "#MediaController.v1_2_0.MediaController",
  "Id": "MediaController1",
  "Name": "Media Controller 1",
  "MediaControllerType": "Memory",
  "Manufacturer": "Contoso",
  "Model": "Contoso MediaController",
  "SerialNumber": "2M220100SL",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "UUID": "41784113-ed6b-2284-1414-916520dc1dd1",
  "Ports": {
    "@odata.id": "/redfish/v1/Chassis/GenZ/MediaControllers/1/Ports"
  },
  "Actions": {
    "#MediaController.Reset": {
```

```

        "target": "/redfish/v1/Chassis/GenZ/MediaControllers/1/Actions/MediaController.Reset",
        "ResetType@Redfish.AllowableValues": [
            "ForceRestart"
        ]
    },
    "Links": {
        "Endpoints": [
            {
                "@odata.id": "/redfish/v1/Fabrics/GenZ/Endpoints/1"
            }
        ],
        "MemoryDomains": [
            {
                "@odata.id": "/redfish/v1/Chassis/GenZ/MemoryDomains/1"
            }
        ]
    },
    "Oem": {},
    "@odata.id": "/redfish/v1/Chassis/GenZ/MediaControllers/1"
}

```

6.46 Memory 1.12.0

Version	v1.12	v1.11	v1.10	v1.9	v1.8	v1.7	v1.6	v1.5	v1.4	v1.3	v1.2	...
Release	2021.1	2020.4	2020.3	2019.4	2019.2	2018.3	2018.2	2018.1	2017.3	2017.2	2017.1	...

6.46.1 Description

This resource shall represent a memory device in a Redfish implementation.

6.46.2 URIs

```

/redfish/v1/Chassis/{ChassisId}/Memory/{MemoryId}
/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Memory/{MemoryId}
/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory/{MemoryId}
/redfish/v1/ResourceBlocks/{ResourceBlockId}/Memory/{MemoryId}
/redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory/{MemoryId}
/redfish/v1/Systems/{ComputerSystemId}/Memory/{MemoryId}

```

6.46.3 Properties

Property	Type	Attributes	Notes
AllocationAlignmentMiB (v1.2+)	integer (mebibytes)	<i>read-only</i> (<i>null</i>)	This property shall contain the alignment boundary on which memory regions are allocated, measured in MiB.
AllocationIncrementMiB (v1.2+)	integer (mebibytes)	<i>read-only</i> (<i>null</i>)	This property shall contain the allocation increment for regions, measured in MiB.
AllowedSpeedsMHz []	array (MHz) (integer)	<i>read-only</i>	This property shall contain the speed supported by this memory device.
Assembly (v1.4+) {	object		This property shall contain a link to a resource of type Assembly. See the <i>Assembly</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a Assembly resource. See the Links section and the <i>Assembly</i> schema for details.
}			
BaseModuleType	string (enum)	<i>read-only</i> (<i>null</i>)	This property shall contain the base module type of the memory device. For the possible property values, see <i>BaseModuleType</i> in Property details.
BusWidthBits	integer	<i>read-only</i> (<i>null</i>)	This property shall contain the bus width, in bits.
CacheSizeMiB (v1.4+)	integer (mebibytes)	<i>read-only</i> (<i>null</i>)	This property shall contain the total size of the cache portion memory in MiB.
CapacityMiB	integer (mebibytes)	<i>read-only</i> (<i>null</i>)	This property shall contain the memory capacity in MiB.
Certificates (v1.11+) {	object		This property shall contain a link to a resource collection of type CertificateCollection that contains certificates for device identity and attestation. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of Certificate. See the Certificate schema for details.
}			
ConfigurationLocked (v1.7+)	boolean	<i>read-only</i> (<i>null</i>)	This property shall indicate whether the configuration of this memory device is locked and cannot be altered.
DataWidthBits	integer	<i>read-only</i> (<i>null</i>)	This property shall contain the data width in bits.

Property	Type	Attributes	Notes
DeviceID (deprecated v1.3)	string	read-only (null)	This property shall contain the device ID of the memory device. <i>Deprecated in v1.3 and later. This property has been deprecated in favor of ModuleProductID.</i>
DeviceLocator (deprecated v1.9)	string	read-only (null)	This property shall contain location of the memory device in the platform, typically marked in the silk screen. <i>Deprecated in v1.9 and later. This property has been deprecated in favor of the ServiceLabel property within Location.</i>
Enabled (v1.12+)	boolean	read-write	The value of this property shall indicate if this memory is enabled.
EnvironmentMetrics (v1.11+) {	object		This property shall contain a link to a resource of type EnvironmentMetrics that specifies the environment metrics for this memory. See the <i>EnvironmentMetrics</i> schema for details on this property.
@odata.id	string	read-only	Link to a EnvironmentMetrics resource. See the Links section and the <i>EnvironmentMetrics</i> schema for details.
}			
ErrorCorrection	string (enum)	read-only (null)	This property shall contain the error correction scheme supported for this memory device. <i>For the possible property values, see ErrorCorrection in Property details.</i>
FirmwareApiVersion	string	read-only (null)	This property shall contain the version of API supported by the firmware.
FirmwareRevision	string	read-only (null)	This property shall contain the revision of firmware on the memory controller.
FunctionClasses (deprecated v1.3) []	array (string)	read-only	This property shall contain the function classes by the memory device. <i>Deprecated in v1.3 and later. This property has been deprecated in favor of OperatingMemoryModes at the root of the resource, or MemoryClassification found within RegionSet.</i>
IsRankSpareEnabled	boolean	read-only (null)	This property shall indicate whether rank spare is enabled for this memory device.
IsSpareDeviceEnabled	boolean	read-only (null)	This property shall indicate whether the spare device is enabled.
Links (v1.2+) {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Chassis (v1.2+) {	object		This property shall contain a link to a resource of type Chassis that represents the physical container associated with this memory device. See the <i>Chassis</i> schema for details on this property.
@odata.id	string	read-only	Link to a Chassis resource. See the Links section and the <i>Chassis</i> schema for details.

Property	Type	Attributes	Notes
}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
Processors (v1.11+) [{	array		This property shall contain an array of links to resources of type Processor that are associated with this memory device.
@odata.id	string	read-only	Link to a Processor resource. See the Links section and the Processor schema for details.
}]			
}			
Location (v1.4+) {}	object		This property shall contain location information of the associated memory device. For property details, see Location.
LocationIndicatorActive (v1.10+)	boolean	read-write (null)	This property shall contain the state of the indicator used to physically identify or locate this resource. A write to this property shall update the value of IndicatorLED in this resource, if supported, to reflect the implementation of the locating function.
LogicalSizeMiB (v1.4+)	integer (mebibytes)	read-only (null)	This property shall contain the total size of the logical memory in MiB.
Manufacturer	string	read-only (null)	This property shall contain the manufacturer of the memory device.
MaxTDPMilliWatts []	array (milliWatts) (integer)	read-only	This property shall contain an array of maximum power budgets supported by the memory device in milliwatts.
Measurements (v1.11+) [{	array		This property shall contain an array of DSP0274-defined measurement blocks.
@odata.id	string	read-only	Link to a MeasurementBlock resource. See the Links section and the SoftwareInventory schema for details.
}]			
MemoryDeviceType	string (enum)	read-only (null)	This property shall contain the Memory Device Type as defined by SMBIOS. For the possible property values, see MemoryDeviceType in Property details.
MemoryLocation {	object		This object shall contain properties that describe the memory connection information to sockets and memory controllers.
Channel	integer	read-only (null)	This property shall contain the channel number to which the memory device is connected.
MemoryController	integer	read-only (null)	This property shall contain the memory controller number to which the memory device is connected.

Property	Type	Attributes	Notes
Slot	integer	<i>read-only (null)</i>	This property shall contain the slot number to which the memory device is connected.
Socket	integer	<i>read-only (null)</i>	This property shall contain the socket number to which the memory device is connected.
}			
MemoryMedia []	array (string (enum))	<i>read-only</i>	This property shall contain the media types of this memory device. <i>For the possible property values, see MemoryMedia in Property details.</i>
MemorySubsystemControllerManufacturerID (v1.3+)	string	<i>read-only (null)</i>	This property shall contain the two byte manufacturer ID of the memory subsystem controller of this memory device as defined by JEDEC in JEP-106. Pattern: ^0[xX]([a-fA-F]
MemorySubsystemControllerProductID (v1.3+)	string	<i>read-only (null)</i>	This property shall contain the two byte product ID of the memory subsystem controller of this memory device as defined by the manufacturer. Pattern: ^0[xX]([a-fA-F]
MemoryType	string (enum)	<i>read-only (null)</i>	This property shall contain the type of memory device that this resource represents. <i>For the possible property values, see MemoryType in Property details.</i>
Metrics {	object		The link to the metrics associated with this memory device. See the <i>MemoryMetrics</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a MemoryMetrics resource. See the Links section and the <i>MemoryMetrics</i> schema for details.
}			
Model (v1.11+)	string	<i>read-only (null)</i>	This property shall indicate the model information as provided by the manufacturer of this memory.
ModuleManufacturerID (v1.3+)	string	<i>read-only (null)</i>	This property shall contain the two byte manufacturer ID of this memory device as defined by JEDEC in JEP-106. Pattern: ^0[xX]([a-fA-F]
ModuleProductID (v1.3+)	string	<i>read-only (null)</i>	This property shall contain the two byte product ID of this memory device as defined by the manufacturer. Pattern: ^0[xX]([a-fA-F]
NonVolatileSizeMiB (v1.4+)	integer (mebibytes)	<i>read-only (null)</i>	This property shall contain the total size of the non-volatile portion memory in MiB.
OperatingMemoryModes []	array (string (enum))	<i>read-only</i>	This property shall contain the memory modes supported by the memory device. <i>For the possible property values, see OperatingMemoryModes in Property details.</i>

Property	Type	Attributes	Notes
OperatingSpeedMhz	integer (MHz)	<i>read-only</i> (null)	This property shall contain the operating speed of the memory device in MHz or MT/s (mega-transfers per second) as reported by the memory device. Memory devices that operate at their bus speed shall report the operating speed in MHz (bus speed), while memory devices that transfer data faster than their bus speed, such as DDR memory, shall report the operating speed in MT/s (mega-transfers/second). The reported value shall match the conventionally reported values for the technology used by the memory device.
PartNumber	string	<i>read-only</i> (null)	This property shall indicate the part number as provided by the manufacturer of this memory device.
PersistentRegionNumberLimit (v1.2+)	integer	<i>read-only</i> (null)	This property shall contain the total number of persistent regions this memory device can support.
PersistentRegionSizeLimitMiB	integer (mebibytes)	<i>read-only</i> (null)	This property shall contain the total size of persistent regions in MiB.
PersistentRegionSizeMaxMiB (v1.2+)	integer (mebibytes)	<i>read-only</i> (null)	This property shall contain the maximum size of a single persistent regions in MiB.
PowerManagementPolicy {	object		This object shall contain properties that describe the power management policy for this resource.
AveragePowerBudgetMilliWatts	integer (milliWatts)	<i>read-only</i> (null)	This property shall contain the average power budget, in milliwatts.
MaxTDPMilliWatts	integer (milliWatts)	<i>read-only</i> (null)	This property shall contain the maximum TDP in milliwatts.
PeakPowerBudgetMilliWatts	integer (milliWatts)	<i>read-only</i> (null)	This property shall contain the peak power budget, in milliwatts.
PolicyEnabled	boolean	<i>read-only</i> (null)	This property shall indicate whether the power management policy is enabled.
}			
RankCount	integer	<i>read-only</i> (null)	This property shall contain the number of ranks available in the memory device. The ranks could be used for spare or interleave.
Regions [{	array		This property shall contain the memory region information within the memory device.
MemoryClassification	string (enum)	<i>read-only</i> (null)	This property shall contain the classification of memory that the memory region occupies. <i>For the possible property values, see MemoryClassification in Property details.</i>
OffsetMiB	integer (mebibytes)	<i>read-only</i> (null)	This property shall contain the offset within the memory that corresponds to the start of this memory region in MiB.

Property	Type	Attributes	Notes
PassphraseEnabled (v1.5+)	boolean	read-only (null)	This property shall indicate whether the passphrase is enabled for this region.
PassphraseState (deprecated v1.5)	boolean	read-only (null)	This property shall indicate whether the state of the passphrase for this region is enabled. <i>Deprecated in v1.5 and later. This property has been deprecated in favor of PassphraseEnabled found within RegionSet.</i>
RegionId	string	read-only (null)	This property shall contain the unique region ID representing a specific region within the memory device.
SizeMiB	integer (mebibytes)	read-only (null)	This property shall contain the size of this memory region in MiB.
}]			
SecurityCapabilities {	object		This property shall contain properties that describe the security capabilities of the memory device.
ConfigurationLockCapable (v1.7+)	boolean	read-only (null)	This property shall indicate whether this memory device supports the locking, or freezing, of the configuration.
DataLockCapable (v1.7+)	boolean	read-only (null)	This property shall indicate whether this memory device supports the locking of data access.
MaxPassphraseCount	integer	read-only (null)	This property shall contain the maximum number of passphrases supported for this memory device.
PassphraseCapable	boolean	read-only (null)	This property shall indicate whether the memory device is passphrase capable.
PassphraseLockLimit (v1.7+)	integer	read-only (null)	This property shall contain the maximum number of incorrect passphrase access attempts allowed before access to data is locked. If 0, the number of attempts is infinite.
SecurityStates (deprecated v1.7) []	array (string (enum))	read-only	This property shall contain the security states supported by the memory device. <i>For the possible property values, see SecurityStates in Property details. Deprecated in v1.7 and later. This property has been deprecated in favor of using the individual PassphraseCapable, DataLockCapable and ConfigurationLockCapable properties.</i>
}			
SecurityState (v1.7+)	string (enum)	read-write (null)	This property shall contain the current security state of this memory device. <i>For the possible property values, see SecurityState in Property details.</i>
SerialNumber	string	read-only (null)	This property shall indicate the serial number as provided by the manufacturer of this memory device.

Property	Type	Attributes	Notes
SpareDeviceCount	integer	<i>read-only (null)</i>	This property shall contain the number of unused spare devices available in the memory device. If memory devices fails, the spare device could be used.
SparePartNumber (v1.11+)	string	<i>read-only (null)</i>	This property shall contain the spare part number of the memory.
Status (v1.1+) {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
SubsystemDeviceID (deprecated v1.3)	string	<i>read-only (null)</i>	This property shall contain the subsystem device ID of the memory device. <i>Deprecated in v1.3 and later. This property has been deprecated in favor of MemorySubsystemControllerProductID.</i>
SubsystemVendorID (deprecated v1.3)	string	<i>read-only (null)</i>	This property shall contain the subsystem vendor ID of the memory device. <i>Deprecated in v1.3 and later. This property has been deprecated in favor of MemorySubsystemControllerManufacturerID.</i>
VendorID (deprecated v1.3)	string	<i>read-only (null)</i>	This property shall contain the vendor ID of the memory device. <i>Deprecated in v1.3 and later. This property has been deprecated in favor of ModuleManufacturerID.</i>
VolatileRegionNumberLimit (v1.2+)	integer	<i>read-only (null)</i>	This property shall contain the total number of volatile regions this memory device can support.
VolatileRegionSizeLimitMiB	integer (mebibytes)	<i>read-only (null)</i>	This property shall contain the total size of volatile regions in MiB.
VolatileRegionSizeMaxMiB (v1.2+)	integer (mebibytes)	<i>read-only (null)</i>	This property shall contain the maximum size of a single volatile regions in MiB.
VolatileSizeMiB (v1.4+)	integer (mebibytes)	<i>read-only (null)</i>	This property shall contain the total size of the volatile portion memory in MiB.

6.46.4 Actions

6.46.4.1 DisablePassphrase

Description

This action shall disable the need for passphrases on the supplied region provided the supplied passphrase matches that of the region.

Action URI: {Base URI of target resource}/Actions/Memory.DisablePassphrase

Action parameters

Parameter Name	Type	Attributes	Notes
Passphrase	string	<i>required</i>	This property shall contain the passphrase used in this action.
RegionId	string	<i>required</i>	This property shall contain the memory region ID to which to apply this action.

6.46.4.2 OverwriteUnit (v1.6+)

Description

This action shall securely erase the supplied region provided the supplied passphrase matches that of the given region using the NIST SP800-88 Purge: Overwrite. Use the SecureEraseUnit method to perform NIST SP800-88 Purge: Cryptographic Erase.

Action URI: {Base URI of target resource}/Actions/Memory.OverwriteUnit

Action parameters

Parameter Name	Type	Attributes	Notes
Passphrase	string	<i>required</i>	This property shall contain the passphrase used in this action.
RegionId	string	<i>required</i>	This property shall contain the memory region ID to which to apply this action.

6.46.4.3 Reset (v1.8+)

Description

This action shall reset this memory device.

Action URI: {Base URI of target resource}/Actions/Memory.Reset

Action parameters

Parameter Name	Type	Attributes	Notes
ResetType	string (enum)	<i>optional</i>	This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation specific default reset. <i>For the possible property values, see ResetType in Property details.</i>

6.46.4.4 SecureEraseUnit

Description

This action shall securely erase the supplied region provided the supplied passphrase matches that of the given

region using the NIST SP800-88 Purge: Cryptographic Erase. Use the OverwriteUnit method to perform NIST SP800-88 Purge: Overwrite.

Action URI: {Base URI of target resource}/Actions/Memory.SecureEraseUnit

Action parameters

Parameter Name	Type	Attributes	Notes
Passphrase	string	<i>required</i>	This property shall contain the passphrase used in this action.
RegionId	string	<i>required</i>	This property shall contain the memory region ID to which to apply this action.

6.46.4.5 SetPassphrase

Description

This action shall apply the supplied passphrase to the supplied region.

Action URI: {Base URI of target resource}/Actions/Memory.SetPassphrase

Action parameters

Parameter Name	Type	Attributes	Notes
Passphrase	string	<i>required</i>	This property shall contain the passphrase used in this action.
RegionId	string	<i>required</i>	This property shall contain the memory region ID to which to apply this action.

6.46.4.6 UnlockUnit

Description

This action shall apply the supplied passphrase to the supplied region for the purpose of unlocking the given regions.

Action URI: {Base URI of target resource}/Actions/Memory.UnlockUnit

Action parameters

Parameter Name	Type	Attributes	Notes
Passphrase	string	<i>required</i>	This property shall contain the passphrase required to complete this action.
RegionId	string	<i>required</i>	This property shall contain the memory region ID to which to apply this action.

6.46.5 Property details

6.46.5.1 BaseModuleType:

This property shall contain the base module type of the memory device.

string	Description
Die (v1.7+)	A die within a package.
LRDIMM	Load Reduced.
Mini_RDIMM	Mini_RDIMM.
Mini_UDIMM	Mini_UDIMM.
RDIMM	Registered DIMM.
SO_DIMM	SO_DIMM.
SO_DIMM_16b	SO_DIMM_16b.
SO_DIMM_32b	SO_DIMM_32b.
SO_RDIMM_72b	SO_RDIMM_72b.
SO_UDIMM_72b	SO_UDIMM_72b.
UDIMM	UDIMM.

6.46.5.2 ErrorCorrection:

This property shall contain the error correction scheme supported for this memory device.

string	Description
AddressParity	Address parity errors can be corrected.
MultiBitECC	Multibit data errors can be corrected by ECC.
NoECC	No ECC available.
SingleBitECC	Single bit data errors can be corrected by ECC.

6.46.5.3 MemoryClassification:

This property shall contain the classification of memory that the memory region occupies.

string	Description
Block	Block-accessible memory.
ByteAccessiblePersistent	Byte-accessible persistent memory.
Volatile	Volatile memory.

6.46.5.4 MemoryDeviceType:

This property shall contain the Memory Device Type as defined by SMBIOS.

string	Description
DDR	DDR.
DDR2	DDR2.
DDR2_SDRAM	DDR2 SDRAM.
DDR2_SDRAM_FB_DIMM	DDR2 SDRAM FB_DIMM.
DDR2_SDRAM_FB_DIMM_PROBE	DDR2 SDRAM FB_DIMM PROBE.
DDR3	DDR3.
DDR3_SDRAM	DDR3 SDRAM.
DDR4	DDR4.
DDR4_SDRAM	DDR4 SDRAM.
DDR4E_SDRAM	DDR4E SDRAM.
DDR5 (v1.11+)	Double data rate type five synchronous dynamic random-access memory.
DDR_SDRAM	DDR SDRAM.
DDR_SGRAM	DDR SGRAM.
EDO	EDO.
FastPageMode	Fast Page Mode.
GDDR (v1.11+)	Synchronous graphics random-access memory.
GDDR2 (v1.11+)	Double data rate type two synchronous graphics random-access memory.
GDDR3 (v1.11+)	Double data rate type three synchronous graphics random-access memory.
GDDR4 (v1.11+)	Double data rate type four synchronous graphics random-access memory.
GDDR5 (v1.11+)	Double data rate type five synchronous graphics random-access memory.

string	Description
GDDR5X (v1.11+)	Double data rate type five X synchronous graphics random-access memory.
GDDR6 (v1.11+)	Double data rate type six synchronous graphics random-access memory.
HBM (v1.7+)	High Bandwidth Memory.
HBM2 (v1.7+)	The second generation of High Bandwidth Memory.
HBM3 (v1.11+)	The third generation of High Bandwidth Memory.
Logical (v1.4+)	Logical Non-volatile device.
LPDDR3_SDRAM	LPDDR3 SDRAM.
LPDDR4_SDRAM	LPDDR4 SDRAM.
OEM (v1.11+)	OEM-defined.
PipelinedNibble	Pipelined Nibble.
ROM	ROM.
SDRAM	SDRAM.

6.46.5.5 MemoryMedia:

This property shall contain the media types of this memory device.

string	Description
DRAM	DRAM media.
Intel3DXPoint	Intel 3D XPoint media.
NAND	NAND media.
Proprietary	Proprietary media.

6.46.5.6 MemoryType:

This property shall contain the type of memory device that this resource represents.

string	Description
DRAM	This value shall represent a volatile DRAM memory device.
IntelOptane (v1.6+)	This value shall represent an Intel Optane Persistent Memory Module.
NVDIMM_F	This value shall represent an NVDIMM_F memory device as defined by JEDEC.

string	Description
NVDIMM_N	This value shall represent an NVDIMM_N memory device as defined by JEDEC.
NVDIMM_P	This value shall represent an NVDIMM_P memory device as defined by JEDEC.

6.46.5.7 OperatingMemoryModes:

This property shall contain the memory modes supported by the memory device.

string	Description
Block	Block-accessible system memory.
PMEM	Persistent memory, byte-accessible through system address space.
Volatile	Volatile memory.

6.46.5.8 ResetType:

This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation specific default reset.

string	Description
ForceOff	This value shall indicate the resource will transition to a power off state. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>Off</code> .
ForceOn	This value shall indicate the resource will transition to a power on state. The transition will start immediately. Upon successful completion, the PowerState property shall contain the value <code>On</code> .
ForceRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
GracefulRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutting down processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
GracefulShutdown	This value shall indicate the resource will transition to a power off state. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutdown processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>Off</code> .
Nmi	This value shall indicate the resource will generate a diagnostic interrupt.
On	This value shall indicate the resource will transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .

string	Description
PowerCycle	This value shall indicate the resource will transition to a power off state, then transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value On .
PushPowerButton	This value shall indicate the resource will behave as if the physical power button is pressed. The behavior of pressing the physical power button may be dependent on the state of the unit and the behavior may be configurable.

6.46.5.9 SecurityState:

This property shall contain the current security state of this memory device.

string	Description
Disabled	Secure mode is disabled.
Enabled	Secure mode is enabled and access to the data is allowed.
Frozen (deprecated v1.7)	Secure state is frozen and cannot be modified until reset. <i>Deprecated in v1.7 and later. This value has been deprecated in favor of using the ConfigurationLocked to indicate that the configuration has been frozen.</i>
Locked	Secure mode is enabled and access to the data is locked.
Passphraselimit	Number of attempts to unlock the memory exceeded limit.
Unlocked (deprecated v1.7)	Secure mode is enabled and access to the data is unlocked. <i>Deprecated in v1.7 and later. This value has been deprecated in favor of 'Enabled' to indicate normal security operation.</i>

6.46.5.10 SecurityStates:

This property shall contain the security states supported by the memory device.

string	Description
Disabled	Secure mode is disabled.
Enabled	Secure mode is enabled and access to the data is allowed.
Frozen	Secure state is frozen and cannot be modified until reset.
Locked	Secure mode is enabled and access to the data is locked.
Passphraselimit	Number of attempts to unlock the memory exceeded limit.
Unlocked	Secure mode is enabled and access to the data is unlocked.

6.46.6 Example response

```

{
  "@odata.type": "#Memory.v1_12_0.Memory",
  "Name": "Regular Memory",
  "Id": "1",
  "RankCount": 1,
  "MaxTDPMilliWatts": [
    12000
  ],
  "CapacityMiB": 8192,
  "DataWidthBits": 64,
  "BusWidthBits": 72,
  "ErrorCorrection": "MultiBitECC",
  "MemoryLocation": {
    "Socket": 1,
    "MemoryController": 1,
    "Channel": 1,
    "Slot": 1
  },
  "MemoryType": "DRAM",
  "MemoryDeviceType": "DDR4",
  "BaseModuleType": "RDIMM",
  "MemoryMedia": [
    "DRAM"
  ],
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "Metrics": {
    "@odata.id": "/redfish/v1/Systems/437XR1138R2/Memory/1/MemoryMetrics"
  },
  "EnvironmentMetrics": {
    "@odata.id": "/redfish/v1/Systems/437XR1138R2/Memory/1/EnvironmentMetrics"
  },
  "Location": {
    "PartLocation": {
      "ServiceLabel": "Socket 1_A",
      "LocationType": "Socket",
      "LocationOrdinalValue": 0
    }
  },
  "@odata.id": "/redfish/v1/Systems/437XR1138R2/Memory/1"
}

```

6.47 MemoryChunks 1.4.1

Version	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.3	2019.4	2017.3	2017.1	2016.2

6.47.1 Description

This resource shall represent memory chunks and interleave sets in a Redfish implementation.

6.47.2 URIs

/redfish/v1/Chassis/{ChassisId}/MemoryDomains/{MemoryDomainId}/MemoryChunks/{MemoryChunksId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/MemoryDomains/{MemoryDomainId}/MemoryChunks/{MemoryChunksId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/MemoryDomains/{MemoryDomainId}/MemoryChunks/{MemoryChunksId}
 /redfish/v1/Systems/{ComputerSystemId}/MemoryDomains/{MemoryDomainId}/MemoryChunks/{MemoryChunksId}

6.47.3 Properties

Property	Type	Attributes	Notes
AddressRangeOffsetMiB (v1.3+)	integer (mebibytes)	<i>read-only</i> (null)	The value of this property shall be the offset of the memory chunk in the address range in MiB.
AddressRangeType	string (enum)	<i>read-only</i> (null)	This property shall contain the type of memory chunk. <i>For the possible property values, see AddressRangeType in Property details.</i>
DisplayName (v1.4+)	string	<i>read-write</i> (null)	This property shall contain a user-configurable string to name the memory chunk.
InterleaveSets []	array		These properties shall represent the interleave sets for the memory chunk.
Memory { }	object		This property shall contain the memory device to which these settings apply.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
MemoryLevel	integer	<i>read-only</i> (null)	This property shall contain the level of this interleave set for multi-level tiered memory.

Property	Type	Attributes	Notes
OffsetMiB	integer (mebibytes)	<i>read-only</i> (<i>null</i>)	This property shall contain the offset within the DIMM that corresponds to the start of this memory region, with units in MiB.
RegionId	string	<i>read-only</i> (<i>null</i>)	This property shall contain the DIMM region identifier.
SizeMiB	integer (mebibytes)	<i>read-only</i> (<i>null</i>)	This property shall contain the size of this memory region, with units in MiB.
}}]			
IsMirrorEnabled	boolean	<i>read-only</i> (<i>null</i>)	This property shall indicate whether memory mirroring is enabled for this memory chunk.
IsSpare	boolean	<i>read-only</i> (<i>null</i>)	This property shall indicate whether sparing is enabled for this memory chunk.
Links (v1.3+) {	object		This property shall contain links to resources that are related to but are not contained by or subordinate to this resource.
Endpoints (v1.3+) [{	array		This property shall contain a link to the resources of type Endpoint with which this memory chunk is associated.
@odata.id	string	<i>read-only</i>	Link to a Endpoint resource. See the Links section and the <i>Endpoint</i> schema for details.
}}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			
MemoryChunkSizeMiB	integer (mebibytes)	<i>read-only</i> (<i>null</i>)	This property shall contain the size of the memory chunk in MiB.
Status (v1.2+) {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.

6.47.4 Property details

6.47.4.1 AddressRangeType:

This property shall contain the type of memory chunk.

string	Description
Block	Block accessible memory.
PMEM	Byte accessible persistent memory.

string	Description
Volatile	Volatile memory.

6.47.5 Example response

```
{
  "@odata.type": "#MemoryChunks.v1_4_1.MemoryChunks",
  "Name": "Memory Chunk - Whole System",
  "Id": "1",
  "MemoryChunkSizeMiB": 32768,
  "AddressRangeType": "Volatile",
  "IsMirrorEnabled": false,
  "IsSpare": false,
  "InterleaveSets": [
    {
      "Memory": {
        "@odata.id": "/redfish/v1/Systems/2/Memory/1"
      }
    },
    {
      "Memory": {
        "@odata.id": "/redfish/v1/Systems/2/Memory/2"
      }
    },
    {
      "Memory": {
        "@odata.id": "/redfish/v1/Systems/2/Memory/3"
      }
    },
    {
      "Memory": {
        "@odata.id": "/redfish/v1/Systems/2/Memory/4"
      }
    }
  ],
  "@Redfish.Settings": {
    "@odata.type": "#Settings.v1_3_3.Settings",
    "SettingsObject": {
      "@odata.id": "/redfish/v1/Systems/2/MemoryDomains/1/MemoryChunks/1/SD"
    },
    "Time": "2012-03-07T14:44.30-05:00",
    "ETag": "someetag",
    "Messages": [
      {
        "MessageId": "Base.1.0.Success"
      }
    ]
  }
},
```

```

    "Oem": {},
    "@odata.id": "/redfish/v1/Systems/2/MemoryDomains/1/MemoryChunks/1"
  }

```

6.48 MemoryDomain 1.3.0

Version	v1.3	v1.2	v1.1	v1.0
Release	2019.4	2017.1	2016.3	2016.2

6.48.1 Description

This Resource shall represent memory domains in a Redfish implementation.

6.48.2 URIs

/redfish/v1/Chassis/{ChassisId}/MemoryDomains/{MemoryDomainId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/MemoryDomains/{MemoryDomainId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/MemoryDomains/{MemoryDomainId}
 /redfish/v1/Systems/{ComputerSystemId}/MemoryDomains/{MemoryDomainId}

6.48.3 Properties

Property	Type	Attributes	Notes
AllowsBlockProvisioning	boolean	read-only (null)	This property shall indicate whether this memory domain supports the creation of blocks of memory.
AllowsMemoryChunkCreation	boolean	read-only (null)	This property shall indicate whether this memory domain supports the creation of memory chunks.
AllowsMirroring (v1.1+)	boolean	read-only (null)	This property shall indicate whether this memory domain supports the creation of memory chunks with mirroring enabled.
AllowsSparing (v1.1+)	boolean	read-only (null)	This property shall indicate whether this memory domain supports the creation of memory chunks with sparing enabled.
InterleavableMemorySets [{	array		This property shall represent the interleave sets for the memory chunk.
MemorySet [{	array		The values in this array shall be links to Resources of the Memory type.
@odata.id	string	read-only	Link to a Memory resource. See the Links section and the <i>Memory</i> schema for details.

Property	Type	Attributes	Notes
}}			
}}			
Links (v1.3+) {	object		The Redfish Specification-described Links Property shall contain links to Resources related to but not subordinate to this Resource.
MediaControllers (v1.3+) [{	array		This property shall contain an array of links to Resources of type MediaController that are associated with this memory domain.
@odata.id	string	read-only	Link to a MediaController resource. See the Links section and the MediaController schema for details.
}}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			
MemoryChunks {	object		This property shall contain a link to a Resource Collection of type MemoryChunkCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of MemoryChunks. See the MemoryChunks schema for details.
}			

6.48.4 Example response

```

{
  "@odata.type": "#MemoryDomain.v1_3_0.MemoryDomain",
  "Name": "Memory Domain - Whole System Mirroring Only",
  "Id": "1",
  "MemoryChunks": {
    "@odata.id": "/redfish/v1/Systems/4/MemoryDomains/1/MemoryChunks"
  },
  "AllowsMemoryChunkCreation": false,
  "AllowsBlockProvisioning": false,
  "InterleavableMemorySets": [
    {
      "MemorySet": [
        {
          "@odata.id": "/redfish/v1/Systems/2/Memory/1"
        },
        {
          "@odata.id": "/redfish/v1/Systems/2/Memory/2"
        },
        {
          "@odata.id": "/redfish/v1/Systems/2/Memory/3"
        }
      ]
    }
  ]
}

```



```

    },
    {
      "@odata.id": "/redfish/v1/Systems/2/Memory/4"
    }
  ]
},
{
  "Oem": {},
  "@odata.id": "/redfish/v1/Systems/2/MemoryDomains/1"
}

```

6.49 MemoryMetrics 1.4.1

Version	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.3	2020.1	2019.2	2016.2	2016.1

6.49.1 Description

The MemoryMetrics schema shall contain the memory metrics for a memory device or system memory summary in a Redfish implementation.

6.49.2 URIs

/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Memory/{MemoryId}/MemoryMetrics
 /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/MemorySummary/
 MemoryMetrics
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory/{MemoryId}/MemoryMetrics
 /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/MemorySummary/
 MemoryMetrics
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/MemorySummary/
 MemoryMetrics
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Memory/{MemoryId}/MemoryMetrics
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/MemorySummary/MemoryMetrics
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Memory/{MemoryId}/MemoryMetrics
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/MemorySummary/MemoryMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/MemorySummary/
 MemoryMetrics
 /redfish/v1/Systems/{ComputerSystemId}/Memory/{MemoryId}/MemoryMetrics

/redfish/v1/Systems/{ComputerSystemId}/MemorySummary/MemoryMetrics

/redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/MemorySummary/MemoryMetrics

6.49.3 Properties

Property	Type	Attributes	Notes
BandwidthPercent (v1.2+)	number (%)	read-only (null)	This property shall contain memory bandwidth utilization as a percentage. When this resource is subordinate to the MemorySummary object, this property shall be the memory bandwidth utilization over all memory as a percentage.
BlockSizeBytes	integer (bytes)	read-only (null)	This property shall contain the block size, in bytes, of all structure elements. When this resource is subordinate to the MemorySummary object, this property is not applicable.
CurrentPeriod {	object		This property shall contain properties that describe the memory metrics for the current period.
BlocksRead	integer	read-only (null)	This property shall contain the number of blocks read since reset. When this resource is subordinate to the MemorySummary object, this property shall be the sum of BlocksRead over all memory.
BlocksWritten	integer	read-only (null)	This property shall contain the number of blocks written since reset. When this resource is subordinate to the MemorySummary object, this property shall be the sum of BlocksWritten over all memory.
CorrectableECCErrorCount (v1.4+)	integer	read-only (null)	This property shall contain the number of correctable errors since reset. When this resource is subordinate to the MemorySummary object, this property shall be the sum of CorrectableECCErrorCount over all memory.
UncorrectableECCErrorCount (v1.4+)	integer	read-only (null)	This property shall contain the number of uncorrectable errors since reset. When this resource is subordinate to the MemorySummary object, this property shall be the sum of UncorrectableECCErrorCount over all memory.
}			
HealthData {	object		This property shall contain properties that describe the health data memory metrics for the memory.
AlarmTrips {	object		This object shall contain properties describe the types of alarms that have been raised by the memory. When this resource is subordinate to the MemorySummary object, this property shall indicate whether an alarm of a given type have been raised by any area of memory.
AddressParityError	boolean	read-only (null)	This property shall indicate whether an address parity error was detected that a retry could not correct.
CorrectableECCError	boolean	read-only (null)	This property shall indicate whether the correctable error threshold crossing alarm trip was detected.

Property	Type	Attributes	Notes
SpareBlock	boolean	<i>read-only (null)</i>	This property shall indicate whether the spare block capacity crossing alarm trip was detected.
Temperature	boolean	<i>read-only (null)</i>	This property shall indicate whether a temperature threshold alarm trip was detected.
UncorrectableECCError	boolean	<i>read-only (null)</i>	This property shall indicate whether the uncorrectable error threshold alarm trip was detected.
}			
DataLossDetected	boolean	<i>read-only (null)</i>	This property shall indicate whether data loss was detected. When this resource is subordinate to the MemorySummary object, this property shall indicate whether any data loss was detected in any area of memory.
LastShutdownSuccess	boolean	<i>read-only (null)</i>	This property shall indicate whether the last shutdown succeeded.
PerformanceDegraded	boolean	<i>read-only (null)</i>	This property shall indicate whether performance has degraded. When this resource is subordinate to the MemorySummary object, this property shall indicate whether degraded performance mode status is detected in any area of memory.
PredictedMediaLifeLeftPercent (v1.1+)	number (%)	<i>read-only (null)</i>	This property shall contain an indicator of the percentage of life remaining in the media.
RemainingSpareBlockPercentage	number (%)	<i>read-only (null)</i>	This property shall contain the remaining spare blocks as a percentage. When this resource is subordinate to the MemorySummary object, this property shall be the RemainingSpareBlockPercentage over all memory.
}			
LifeTime {	object		This property shall contain properties that describe the memory metrics for the lifetime of the memory.
BlocksRead	integer	<i>read-only (null)</i>	This property shall contain the number of blocks read for the lifetime of the memory. When this resource is subordinate to the MemorySummary object, this property shall be the sum of BlocksRead over all memory.
BlocksWritten	integer	<i>read-only (null)</i>	This property shall contain the number of blocks written for the lifetime of the memory. When this resource is subordinate to the MemorySummary object, this property shall be the sum of BlocksWritten over all memory.
CorrectableECCErrorCount (v1.4+)	integer	<i>read-only (null)</i>	This property shall contain the number of the correctable errors for the lifetime of the memory. When this resource is subordinate to the MemorySummary object, this property shall be the sum of CorrectableECCErrorCount over all memory.
UncorrectableECCErrorCount (v1.4+)	integer	<i>read-only (null)</i>	This property shall contain the number of the uncorrectable errors for the lifetime of the memory. When this resource is subordinate to the MemorySummary object, this property shall be the sum of UncorrectableECCErrorCount over all memory.

Property	Type	Attributes	Notes
}			
OperatingSpeedMHz (v1.3+)	integer (MHz)	read-only (null)	This property shall contain the operating speed of memory in MHz or MT/s (mega-transfers per second) as reported by the memory device. Memory devices that operate at their bus speed shall report the operating speed in MHz (bus speed), while memory devices that transfer data faster than their bus speed, such as DDR memory, shall report the operating speed in MT/s (mega-transfers/second). The reported value shall match the conventionally reported values for the technology used by the memory device.

6.49.4 Actions

6.49.4.1 ClearCurrentPeriod

Description

This action shall set the CurrentPeriod property's values to 0.

Action URI: {Base URI of target resource}/Actions/MemoryMetrics.ClearCurrentPeriod

Action parameters

This action takes no parameters.

6.49.5 Example response

```
{
  "@odata.type": "#MemoryMetrics.v1_4_1.MemoryMetrics",
  "Name": "Memory Metrics",
  "Id": "Metrics",
  "BlockSizeBytes": 4096,
  "CurrentPeriod": {
    "BlocksRead": 0,
    "BlocksWritten": 0
  },
  "LifeTime": {
    "BlocksRead": 0,
    "BlocksWritten": 0
  },
  "HealthData": {
    "RemainingSpareBlockPercentage": 50,
    "LastShutdownSuccess": true,
    "DataLossDetected": false,
    "PerformanceDegraded": false,
  }
}
```

```

    "AlarmTrips": {
      "Temperature": true,
      "SpareBlock": false,
      "UncorrectableECCError": false,
      "CorrectableECCError": false
    },
    "Actions": {
      "#MemoryMetrics.ClearCurrentPeriod": {
        "target": "/redfish/v1/Systems/1/Memory/1/Actions/MemoryMetrics.ClearCurrentPeriod",
      },
      "Oem": {}
    },
    "Oem": {},
    "@odata.id": "/redfish/v1/Systems/1/Memory/1/MemoryMetrics"
  }

```

6.50 MessageRegistry 1.4.2

Version	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.1	2019.1	2018.2	2017.1	1.0

6.50.1 Description

This resource shall represent a message registry for a Redfish implementation.

6.50.2 Properties

Property	Type	Attributes	Notes
Language	string	<i>read-only required</i>	This property shall contain an RFC5646-conformant language code.
Messages {	object	<i>* required*</i>	This property shall contain the message keys contained in the message registry. The message keys are the suffix of the MessageId and shall be unique within this message registry.
(pattern) {	object		Property names follow regular expression pattern "[A-Za-z0-9]+"
ArgDescriptions (v1.3+) []	array (string, null)	<i>read-only</i>	This property shall contain an ordered array of text describing each argument used as substitution in the message.

Property	Type	Attributes	Notes
ArgLongDescriptions (v1.3+) []	array (string, null)	<i>read-only</i>	This property shall contain an ordered array of normative language for each argument used as substitution in the message.
ClearingLogic (v1.2+) {	object		This type shall contain the available actions for this resource.
ClearsAll (v1.2+)	boolean	<i>read-only</i> (null)	This property shall indicate whether all prior conditions and messages are cleared, provided the ClearsIf condition is met.
ClearsIf (v1.2+)	string (enum)	<i>read-only</i> (null)	This property shall contain the condition the event is cleared. <i>For the possible property values, see ClearsIf in Property details.</i>
ClearsMessage (v1.2+) []	array (string, null)	<i>read-only</i>	This property shall contain an array of MessageIds that this message clears when the other conditions are met. The MessageIds shall not include the message registry name or version and shall contain only the MessageId portion. MessageIds shall not refer to other message registries.
}			
Description	string	<i>read-only</i> <i>required</i>	This property shall indicate how and when this message is returned by the Redfish service.
LongDescription (v1.3+)	string	<i>read-only</i> (null)	This property shall contain the normative language that describes this message's usage in a Redfish implementation.
Message	string	<i>read-only</i> <i>required</i>	This property shall contain the message to display. If a %integer is included in part of the string, it shall represent a string substitution for any MessageArgs that accompany the message, in order.
MessageSeverity (v1.4+)	string (enum)	<i>read-only</i> <i>required</i> (null)	This property shall contain the severity of the message. Services can replace the severity defined in the message registry with a value more applicable to the implementation in message payloads and event payloads. <i>For the possible property values, see MessageSeverity in Property details.</i>
NumberOfArgs	integer	<i>read-only</i> <i>required</i>	This property shall contain the number of arguments that are substituted for the locations marked with % in the message.
Oem {}	object		See the OEM object definition in the Using this guide clause.
ParamTypes []	array (string (enum))	<i>read-only</i>	This property shall contain an ordered array of argument data types that match the data types of the MessageArgs. <i>For the possible property values, see ParamTypes in Property details.</i>
Resolution	string	<i>read-only</i> <i>required</i>	This property shall contain the resolution of the message. Services can replace the resolution defined in the message registry with a more specific resolution in message payloads.

Property	Type	Attributes	Notes
Severity <i>(deprecated v1.4)</i>	string	read-only required	This property shall contain the severity of the condition resulting in the message, as defined in the 'Status' clause of the Redfish Specification. Services can replace the severity defined in the message registry with a value more applicable to the implementation in message payloads and event payloads. <i>Deprecated in v1.4 and later. This property has been deprecated in favor of MessageSeverity, which ties the values to the enumerations defined for the Health property within Status.</i>
}			
}			
OwningEntity	string	read-only required	This property shall represent the publisher of this message registry.
RegistryPrefix	string	read-only required	This property shall contain the Redfish Specification-defined prefix used in forming and decoding MessageIds that uniquely identifies all messages that belong to this message registry.
RegistryVersion	string	read-only required	This property shall contain the version of this message registry. Pattern: ^\d+.\d+.\d+\$

6.50.3 Property details

6.50.3.1 ClearIf:

This property shall contain the condition the event is cleared.

string	Description
SameOriginOfCondition	This enumeration shall describe when the message for an event is cleared by the other messages in the ClearingLogic property, provided the OriginOfCondition for both events are the same.

6.50.3.2 MessageSeverity:

This property shall contain the severity of the message. Services can replace the severity defined in the message registry with a value more applicable to the implementation in message payloads and event payloads.

string	Description
Critical	A critical condition requires immediate attention.
OK	Normal.
Warning	A condition requires attention.

6.50.3.3 ParamTypes:

This property shall contain an ordered array of argument data types that match the data types of the MessageArgs.

string	Description
number	The argument is a number.
string	The argument is a string.

6.50.4 Example response

```
{
  "@odata.type": "#MessageRegistry.v1_3_1.MessageRegistry",
  "Id": "Basic.1.2.0",
  "Name": "Simple Message Registry",
  "Language": "en",
  "Description": "Collection of Basic messages for numerous use cases",
  "RegistryPrefix": "Basic",
  "RegistryVersion": "1.2.0",
  "OwningEntity": "Contoso",
  "Messages": {
    "Success": {
      "Description": "Indicates that all conditions of a successful operation have been met.",
      "Message": "Successfully Completed Request",
      "Severity": "OK",
      "NumberOfArgs": 0,
      "Resolution": "None"
    },
    "GeneralError": {
      "Description": "Indicates that a general error has occurred.",
      "Message": "A general error has occurred. See ExtendedInfo for more information.",
      "Severity": "Critical",
      "NumberOfArgs": 0,
      "Resolution": "See ExtendedInfo for more information."
    },
    "ResourceAtUriUnauthorized": {
      "Description": "Indicates that the attempt to access the resource/file/image at the URI was unauthorized.",
      "Message": "While accessing the resource at %1, the service received an authorization error %2.",
      "Severity": "Critical",
      "NumberOfArgs": 2,
      "ParamTypes": [
        "string",
        "string"
      ],
      "Resolution": "Ensure that the appropriate access is provided for the service in order for it to access the URI."
    }
  }
}
```


}

6.51 MessageRegistryFile 1.1.3

Version	v1.1	v1.0
Release	2017.1	2016.1

6.51.1 Description

This Resource shall represent the Message Registry file locator for a Redfish implementation.

6.51.2 URIs

/redfish/v1/Registries/{MessageRegistryFileId}

6.51.3 Properties

Property	Type	Attributes	Notes
Languages []	array (string)	read-only required	This property contains a set of RFC5646-conformant language codes.
Location [{	array	* required*	This property shall contain the location information for this Message Registry file.
ArchiveFile	string	read-only	This property shall contain the file name of the individual Message Registry file within the archive file specified by the ArchiveUri property. The file name shall conform to the Redfish Specification-specified syntax.
ArchiveUri	string (URI)	read-only	This property shall contain a URI that is colocated with the Redfish Service that specifies the location of the Message Registry file, which can be retrieved using the Redfish protocol and authentication methods. This property shall be used for only ZIP or other archive files. The ArchiveFile property shall contain the file name of the individual Message Registry file within the archive file.
Language	string	read-only	This property shall contain an RFC5646-conformant language code or default.
PublicationUri	string (URI)	read-only	This property shall contain a URI not colocated with the Redfish Service that specifies the canonical location of the Message Registry file. This property shall be used for only individual Message Registry files.

Property	Type	Attributes	Notes
Uri	string (URI)	<i>read-only</i>	This property shall contain a URI colocated with the Redfish Service that specifies the location of the Message Registry file, which can be retrieved using the Redfish protocol and authentication methods. This property shall be used for only individual Message Registry files. The file name portion of the URI shall conform to Redfish Specification-specified syntax.
}}			
Registry	string	<i>read-only required</i>	This property shall contain the Message Registry name and its major and minor versions, as defined by the Redfish Specification. This registry can be any type of registry, such as Message Registry, Privilege Registry, or Attribute Registry.

6.51.4 Example response

```
{
  "@odata.type": "#MessageRegistryFile.v1_1_3.MessageRegistryFile",
  "Id": "Base.v1_0_0",
  "Name": "Base Message Registry File",
  "Description": "Base Message Registry File locations",
  "Languages": [
    "en"
  ],
  "Registry": "Base.1.0",
  "Location": [
    {
      "Language": "en",
      "ArchiveUri": "/FileRepo/Registries.gz",
      "PublicationUri": "http://redfish.dmtf.org/registries/Base.v1_0_0.json",
      "ArchiveFile": "Base.v1_0_0.json"
    },
    {
      "Language": "zh",
      "ArchiveUri": "/FileRepo/Registries.zh.gz",
      "PublicationUri": "http://redfish.dmtf.org/registries/Base.v1_0_0.zh.json",
      "ArchiveFile": "Base.v1_0_0.zh.json"
    }
  ],
  "Oem": {},
  "@odata.id": "/redfish/v1/Registries/Base.v1_0_0"
}
```

6.52 MetricDefinition 1.2.0

Version	v1.2	v1.1	v1.0
Release	2021.1	2020.3	2018.2

6.52.1 Description

This resource shall contain the metadata information for a metric in a Redfish implementation.

6.52.2 URIs

/redfish/v1/TelemetryService/MetricDefinitions/{MetricDefinitionId}

6.52.3 Properties

Property	Type	Attributes	Notes
Accuracy	number	<i>read-only</i> (null)	This property shall contain the percent error +/- of the measured versus actual values. The property is not meaningful when the MetricType property is <code>Discrete</code> .
Calculable	string (enum)	<i>read-write</i> (null)	This property shall specify whether the metric can be used in a calculation. <i>For the possible property values, see Calculable in Property details.</i>
CalculationAlgorithm	string (enum)	<i>read-only</i> (null)	This property shall contain the calculation performed to obtain the metric. <i>For the possible property values, see CalculationAlgorithm in Property details.</i>
CalculationParameters [{	array		This property shall list the metric properties that are part of a calculation. This property should be present when the value of the ImplementationType property is <code>Synthesized</code> or <code>Calculated</code> .
ResultMetric	string	<i>read-only</i> (null)	This property shall contain a link to a metric property that stores the result of the calculation. A set of curly braces shall delimit each wildcard in the URI. The corresponding entry in the Wildcard property shall replace each wildcard. After a URI with wildcards replaces its wildcards, it shall identify a resource property to which the metric definition applies. The property identifiers portion of the URI shall follow RFC6901-defined JSON fragment notation rules.
SourceMetric	string	<i>read-only</i> (null)	This property shall contain a link to a metric property used in a calculation. A set of curly braces shall delimit each wildcard in the URI. The corresponding entry in the Wildcard property shall replace each wildcard. After a URI with wildcards replaces its wildcards, it shall identify a resource property to which the metric definition applies. The property identifiers portion of the URI shall follow RFC6901-defined JSON fragment notation rules.
}]			
CalculationTimeInterval	string	<i>read-write</i> (null)	This property shall specify the time interval over the metric calculation is performed. Pattern: <code>-?P(\d+D)?(T(\d+H)?(\d+M)?(\d+(\.\d+)?)S)?</code>
Calibration	number	<i>read-only</i> (null)	This property shall contain the calibration offset added to the metric reading. The value shall have the units specified in the Units property. The property is not meaningful when the MetricType property is <code>Discrete</code> .

Property	Type	Attributes	Notes
DiscreteValues []	array (string, null)	<i>read-write</i>	The values of the property shall specify the possible values of the discrete metric. This property shall have values when the MetricType property is <code>Discrete</code> .
Implementation	string (enum)	<i>read-only (null)</i>	This property shall specify the implementation of the metric. <i>For the possible property values, see Implementation in Property details.</i>
IsLinear	boolean	<i>read-write (null)</i>	This property shall indicate whether the metric values are linear versus non-linear. Linear metrics can use a greater than relation to compared them. An example of linear metrics include performance metrics. Examples of non-linear metrics include error codes.
MaxReadingRange	number	<i>read-only (null)</i>	The value shall indicate the highest possible value for a related MetricValue. The value shall have the units specified in the property Units. The property is not meaningful when the MetricType property is <code>Discrete</code> .
MetricDataType	string (enum)	<i>read-write (null)</i>	This property shall specify the data-type of the metric. <i>For the possible property values, see MetricDataType in Property details.</i>
MetricProperties []	array (URI) (string, null)	<i>read-write</i>	This array property shall list the URIs with wildcards and property identifiers that this metric defines. A set of curly braces shall delimit each wildcard in the URI. The corresponding entry in the Wildcard property shall replace each wildcard. After a URI with wildcards replaces its wildcards, it shall identify a resource property to which the metric definition applies. The property identifiers portion of the URI shall follow RFC6901-defined JSON fragment notation rules.
MetricType	string (enum)	<i>read-write (null)</i>	This property shall specify the type of metric. <i>For the possible property values, see MetricType in Property details.</i>
MinReadingRange	number	<i>read-only (null)</i>	This property shall contain the lowest possible value for the metric reading. The value shall have the units specified in the property Units. The property is not meaningful when the MetricType property is <code>Discrete</code> .
OEMCalculationAlgorithm (v1.1+)	string	<i>read-only (null)</i>	This property shall contain the OEM-defined calculation performed to obtain the metric. This property shall be present if CalculationAlgorithm is <code>OEM</code> .
PhysicalContext	string (enum)	<i>read-only (null)</i>	This property shall contain the physical context of the metric. <i>For the possible property values, see PhysicalContext in Property details.</i>
Precision	integer	<i>read-only (null)</i>	This property shall specify the number of significant digits in the metric reading. The property is not meaningful when the MetricType property is <code>Discrete</code> .
SensingInterval	string	<i>read-write (null)</i>	This property shall specify the time interval between when a metric is updated. Pattern: <code>-?P(\d+D)?(T(\d+H)?(\d+M)?(\d+(\d+)?S)?)?</code>
TimestampAccuracy	string	<i>read-only (null)</i>	This property shall specify the expected + or - variability of the timestamp. Pattern: <code>-?P(\d+D)?(T(\d+H)?(\d+M)?(\d+(\d+)?S)?)?</code>
Units	string	<i>read-write (null)</i>	This property shall specify the units of the metric. This property shall be consistent with the case-sensitive ('C/s' column) Unified Code for Units of Measure. Note: Not all units of measured are covered by UCUM.

Property	Type	Attributes	Notes
Wildcards [{	array		The property shall contain a list of wildcards and their replacement strings, which are applied to the MetricProperties array property. Each wildcard shall have a corresponding entry in this array property.
Name	string	<i>read-only</i> (null)	This property shall contain the string used as a wildcard.
Values []	array (string, null)	<i>read-only</i>	This property shall contain the list of values to substitute for the wildcard.
}]			

6.52.4 Property details

6.52.4.1 Calculable:

This property shall specify whether the metric can be used in a calculation.

string	Description
NonCalculatable	No calculations should be performed on the metric reading.
NonSummable	The sum of the metric reading across multiple instances is not meaningful.
Summable	The sum of the metric reading across multiple instances is meaningful.

6.52.4.2 CalculationAlgorithm:

This property shall contain the calculation performed to obtain the metric.

string	Description
Average	The metric shall be calculated as the average metric reading over a sliding time interval. The time interval shall contain the CalculationTimeInterval property value.
Maximum	The metric shall be calculated as the maximum metric reading over a sliding time interval. The time interval shall contain the CalculationTimeInterval property value.
Minimum	The metric shall be calculated as the minimum metric reading over a sliding time interval. The time interval shall contain the CalculationTimeInterval property value.
OEM (v1.1+)	The metric shall be calculated as specified by an OEM. The OEMCalculationAlgorithm property shall contain the specific OEM calculation algorithm.

6.52.4.3 Implementation:

This property shall specify the implementation of the metric.

string	Description
Calculated	The metric is implemented by applying a calculation on another metric property. The calculation is specified in the CalculationAlgorithm property.
DigitalMeter	The metric is implemented as digital meter.
PhysicalSensor	The metric is implemented as a physical sensor.
Synthesized	The metric is implemented by applying a calculation on one or more metric properties. The calculation is not provided.

6.52.4.4 MetricDataType:

This property shall specify the data-type of the metric.

string	Description
Boolean	The JSON boolean definition.
DateTime	The JSON string definition with the date-time format.
Decimal	The JSON decimal definition.
Enumeration	The JSON string definition with a set of defined enumerations.
Integer	The JSON integer definition.
String	The JSON string definition.

6.52.4.5 MetricType:

This property shall specify the type of metric.

string	Description
Countdown	
Counter	
Discrete	The metric values shall indicate discrete states.
Gauge	
Numeric	

string	Description
String (v1.2+)	

6.52.4.6 PhysicalContext:

This property shall contain the physical context of the metric.

string	Description
Accelerator	
ACInput	
ACMaintenanceBypassInput	
ACOutput	
ACStaticBypassInput	
ACUtilityInput	
ASIC	
Back	
Backplane	
Board	This value shall indicate a circuit board that is not the primary or system board within a context that cannot be described by other defined values.
Chassis	
ComputeBay	
CoolingSubsystem	
CPU	
CPUSubsystem	
DCBus	
Exhaust	
ExpansionBay	
Fan	
FPGA	
Front	

string	Description
GPU	
GPUSubsystem	
Intake	
LiquidInlet	
LiquidOutlet	
Lower	
Memory	
MemorySubsystem	
Motor	
NetworkBay	
NetworkingDevice	
PowerSubsystem	
PowerSupply	
PowerSupplyBay	
Rectifier	
Room	
StorageBay	
StorageDevice	
SystemBoard	
Transceiver	This value shall indicate a transceiver attached to a device.
Transformer	
TrustedModule	
Upper	
VoltageRegulator	

6.52.5 Example response

```
{
  "@odata.type": "#MetricDefinition.v1_2_0.MetricDefinition",
  "Id": "PowerConsumedWatts",
  "Name": "Power Consumed Watts Metric Definition",
  "MetricType": "Numeric",
  "Implementation": "PhysicalSensor",
  "PhysicalContext": "PowerSupply",
  "MetricDataType": "Decimal",
  "Units": "W",
  "Precision": 4,
  "Accuracy": 1,
  "Calibration": 2,
  "MinReadingRange": 0,
  "MaxReadingRange": 50,
  "SensingInterval": "PT1S",
  "TimestampAccuracy": "PT1S",
  "Wildcards": [
    {
      "Name": "ChassisID",
      "Values": [
        "1"
      ]
    }
  ],
  "MetricProperties": [
    "/redfish/v1/Chassis/{ChassisID}/Power#/PowerControl/0/PowerConsumedWatts"
  ],
  "@odata.id": "/redfish/v1/TelemetryService/MetricDefinitions/PowerConsumedWatts"
}
```

6.53 MetricReport 1.4.2

Version	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.2	2019.4	2019.2	2018.3	2018.2

6.53.1 Description

This resource shall represent a metric report in a Redfish implementation. When a metric report is deleted, the historic metric data used to generate the report shall be deleted as well unless other metric reports are consuming the data.

6.53.2 URIs

/redfish/v1/TelemetryService/MetricReports/{MetricReportId}

6.53.3 Properties

Property	Type	Attributes	Notes
Context (v1.4+)	string	read-only	This property shall contain a client supplied context for the event destination to which this event is being sent. This property shall only be present when sent as a payload in an event.
MetricReportDefinition {	object		This property shall contain a link to a resource of type MetricReportDefinition. See the <i>MetricReportDefinition</i> schema for details on this property.
@odata.id	string	read-only	Link to a MetricReportDefinition resource. See the Links section and the <i>MetricReportDefinition</i> schema for details.
}			
MetricValues [{	array		The values shall be metric values for this metric report.
MetricDefinition {	object		This property shall contain a link to a resource of type MetricDefinition that describes what this metric value captures. See the <i>MetricDefinition</i> schema for details on this property.
@odata.id	string	read-only	Link to a MetricDefinition resource. See the Links section and the <i>MetricDefinition</i> schema for details.
}			
MetricId	string	read-only (null)	This property shall contain the same value as the Id property of the source metric within the associated metric definition.
MetricProperty	string (URI)	read-only (null)	The value shall be URI to the property following the JSON fragment notation, as defined by RFC6901, to identify an individual property in a Redfish resource.
MetricValue	string	read-only (null)	This property shall contain the metric value, as a string.
Oem (v1.2+) {}	object		See the OEM object definition in the Using this guide clause.
Timestamp	string (date-time)	read-only (null)	The value shall time when the metric value was obtained. Note that this value may be different from the time when this instance is created.
}]			
ReportSequence (deprecated v1.3)	string	read-only	This property shall contain the current sequence identifier for this metric report. The sequence identifier is a unique identifier assigned by the Service for serializing metric reports as they are produced. <i>Deprecated in v1.3 and later. This property has been deprecated due to specification changes with regards to Server-Sent Events.</i>

Property	Type	Attributes	Notes
Timestamp (v1.1+)	string (date-time)	<i>read-only</i> (null)	This property shall contain the time when the metric report was generated.

6.53.4 Example response

```
{
  "@odata.type": "#MetricReport.v1_4_2.MetricReport",
  "Id": "AvgPlatformPowerUsage",
  "Name": "Average Platform Power Usage metric report",
  "ReportSequence": "127",
  "MetricReportDefinition": {
    "@odata.id": "/redfish/v1/TelemetryService/MetricReportDefinitions/AvgPlatformPowerUsage"
  },
  "MetricValues": [
    {
      "MetricId": "AverageConsumedWatts",
      "MetricValue": "100",
      "Timestamp": "2016-11-08T12:25:00-05:00",
      "MetricProperty": "/redfish/v1/Chassis/Tray_1/Power#/0/PowerConsumedWatts"
    },
    {
      "MetricId": "AverageConsumedWatts",
      "MetricValue": "94",
      "Timestamp": "2016-11-08T13:25:00-05:00",
      "MetricProperty": "/redfish/v1/Chassis/Tray_1/Power#/0/PowerConsumedWatts"
    },
    {
      "MetricId": "AverageConsumedWatts",
      "MetricValue": "100",
      "Timestamp": "2016-11-08T14:25:00-05:00",
      "MetricProperty": "/redfish/v1/Chassis/Tray_1/Power#/0/PowerConsumedWatts"
    }
  ],
  "@odata.id": "/redfish/v1/TelemetryService/MetricReports/AvgPlatformPowerUsage"
}
```

6.54 MetricReportDefinition 1.4.1

Version	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.4	2019.2	2019.1	2018.3	2018.2

6.54.1 Description

This resource shall specify a set of metrics that shall be collected into a metric report in a Redfish implementation.

6.54.2 URIs

/redfish/v1/TelemetryService/MetricReportDefinitions/{MetricReportDefinitionId}

6.54.3 Properties

Property	Type	Attributes	Notes
AppendLimit	integer	<i>read-only</i>	This property shall contain a number that indicates the maximum number of entries that can be appended to a metric report. When the metric report reaches its limit, its behavior shall be dictated by the ReportUpdates property. This property shall be required if ReportUpdates is either AppendWrapsWhenFull or AppendStopsWhenFull.
Links (v1.2+) {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Oem {}	object		See the OEM object definition in the Using this guide clause.
Triggers (v1.2+) [{	array		This property shall contain a set of triggers that cause this metric report to generate a new metric report upon a trigger occurrence when the TriggerActions property contains RedfishMetricReport .
@odata.id	string	<i>read-only</i>	Link to a Triggers resource. See the Links section and the <i>Triggers</i> schema for details.
}]			
}			
MetricProperties []	array (URI) (string, null)	<i>read-write</i>	This property shall contain a list of URIs with wildcards and property identifiers to include in the metric report. A set of curly braces shall delimit each wildcard in the URI. The corresponding entry in the Wildcard property shall replace each wildcard. After a URI with wildcards replaces each wildcard, it shall describe a resource property to include in the metric report. The property identifiers portion of the URI shall follow RFC6901-specified JSON fragment notation rules.
MetricReport {	object		This property shall contain a link to a resource of type MetricReport where the resultant metric report is placed. See the <i>MetricReport</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a MetricReport resource. See the Links section and the <i>MetricReport</i> schema for details.
}			

Property	Type	Attributes	Notes
MetricReportDefinitionEnabled (v1.2+)	boolean	read-write (null)	This property shall indicate whether the generation of new metric reports is enabled.
MetricReportDefinitionType	string (enum)	read-write (null)	This property shall specify when the metric report is generated. If the value is <code>Periodic</code> , the <code>Schedule</code> property shall be present. <i>For the possible property values, see <code>MetricReportDefinitionType</code> in Property details.</i>
MetricReportHeartbeatInterval (v1.2+)	string	read-write (null)	The property value shall contain a Redfish duration that describes the time interval between generations of the unsuppressed metric report. It shall always be a value greater than the <code>RecurrenceInterval</code> property within <code>Schedule</code> and should only apply when the <code>SuppressRepeatedMetricValue</code> property is <code>true</code> . Pattern: <code>-?P(\d+D)?(T(\d+H)?(\d+M)?(\d+(\d+)?S)?)?</code>
Metrics [{	array		The property shall contain a list of metrics to include in the metric report. The metrics may include metric properties or calculations that are applied to a metric property.
CollectionDuration	string	read-write (null)	This property shall specify the duration over which the function is computed. Pattern: <code>-?P(\d+D)?(T(\d+H)?(\d+M)?(\d+(\d+)?S)?)?</code>
CollectionFunction	string (enum)	read-write (null)	The property shall specify the function to perform on each of the metric properties listed in the <code>MetricProperties</code> property. <i>For the possible property values, see <code>CollectionFunction</code> in Property details.</i>
CollectionTimeScope	string (enum)	read-write (null)	This property shall specify the scope of time over which the function is applied. <i>For the possible property values, see <code>CollectionTimeScope</code> in Property details.</i>
MetricId	string	read-write (null)	This property shall specify the label for the metric definition that is derived by applying the algorithm specified in the <code>CollectionFunction</code> property to the metric property. This property shall match the <code>Id</code> property of the corresponding metric definition.
MetricProperties []	array (URI), (string, null)	read-write	Each value can contain one or more wildcard names enclosed in curly braces. Wildcard value entries shall be substituted for each Wildcard name found. If two or more wild names are found, the same wildcard index is used for each in one substitution pass. After substituting the wildcard values entries, each value shall contain a URI for a property in a resource that matches a property declaration in the corresponding metric definition.
Oem (v1.4+) { }	object		See the OEM object definition in the Using this guide clause.
}]			
ReportActions []	array (string (enum))	read-write	This property shall contain the set of actions to perform when the metric report is generated. This property should be ignored if <code>MetricReportDefinitionType</code> contains the value <code>OnRequest</code> . <i>For the possible property values, see <code>ReportActions</code> in Property details.</i>
ReportTimespan (v1.3+)	string	read-write (null)	This property shall contain maximum timespan that a metric report can cover. Pattern: <code>-?P(\d+D)?(T(\d+H)?(\d+M)?(\d+(\d+)?S)?)?</code>

Property	Type	Attributes	Notes
ReportUpdates	string (enum)	<i>read-write</i>	This property shall contain the behavior for how subsequent metric reports are handled in relationship to an existing metric report created from the metric report definition. This property should be ignored if MetricReportDefinitionType contains the value <code>OnRequest</code> . For the possible property values, see ReportUpdates in Property details.
Schedule {}	object		This property shall contain the schedule of the metric report. The metric report shall be generated at an interval specified by the RecurrenceInterval property within Schedule. If MaxOccurrences property within Schedule is specified, the metric report shall no longer be generated after the specified number of occurrences. The State property within Status should be set to <code>Disabled</code> and the MetricReportDefinitionEnabled property should be set to <code>false</code> when the specified number of occurrences is reached. For property details, see Schedule.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
SuppressRepeatedMetricValue (v1.2+)	boolean	<i>read-write</i> (null)	This property shall indicate whether any metrics are suppressed from the generated metric report. If <code>true</code> , any metric that equals the same value in the previously generated metric report is suppressed from the current report. Also, duplicate metrics are suppressed. If <code>false</code> , no metrics are suppressed from the current report. The current report may contain no metrics if all metrics equal the values in the previously generated metric report.
Wildcards [{}	array		The property shall contain a set of wildcards and their replacement strings, which are applied to the MetricProperties property. Each wildcard expressed in the MetricProperties property shall have a corresponding entry in this property.
Keys (deprecated v1.1) []	array (string, null)	<i>read-write</i> (null)	This property shall contain the list of values to substitute for the wildcard. <i>Deprecated in v1.1 and later. This property has been deprecated in favor of using the property Values.</i>
Name	string	<i>read-write</i> (null)	This property shall contain the string used as a wildcard.
Values (v1.1+) []	array (string, null)	<i>read-write</i>	This property shall contain the list of values to substitute for the wildcard.
}]			

6.54.4 Property details

6.54.4.1 CollectionFunction:

The property shall specify the function to perform on each of the metric properties listed in the MetricProperties property.

string	Description
Average	This value shall indicate the metric is calculated as the average metric reading over a duration. The duration shall be the CollectionDuration property value.
Maximum	This value shall indicate the metric is calculated as the maximum metric reading over a duration. The duration shall be the CollectionDuration property value.
Minimum	This value shall indicate the metric is calculated as the minimum metric reading over a duration. The duration shall be the CollectionDuration property value.
Summation	This value shall indicate the metric is calculated as the sum of the specified metric reading over a duration. The duration shall be the CollectionDuration property value.

6.54.4.2 CollectionTimeScope:

This property shall specify the scope of time over which the function is applied.

string	Description
Interval	This value shall indicate the corresponding metric values apply to a time interval. On the corresponding metric value instances, the Timestamp property value in the metric report shall specify the end of the time interval and the CollectionDuration property shall specify its duration.
Point	This value shall indicate the corresponding metric values apply to a point in time. On the corresponding metric value instances, the Timestamp property value in the metric report shall specify the point in time.
StartupInterval	This value shall indicate the corresponding metric values apply to a time interval that began at the startup of the measured resource. On the corresponding metric value instances, the Timestamp property value in the metric report shall specify the end of the time interval. The CollectionDuration property value shall specify the duration between the startup of resource and timestamp.

6.54.4.3 MetricReportDefinitionType:

This property shall specify when the metric report is generated. If the value is `Periodic`, the Schedule property shall be present.

string	Description
OnChange	The metric report is generated when any of the metric values change.
OnRequest	The metric report is generated when a HTTP GET is performed on the specified metric report.
Periodic	The metric report is generated at a periodic time interval, specified in the Schedule property.

6.54.4.4 ReportActions:

This property shall contain the set of actions to perform when the metric report is generated. This property should be ignored if MetricReportDefinitionType contains the value `OnRequest`.

string	Description
LogToMetricReportsCollection	This value shall indicate the service records the occurrence to the metric report collection found under the telemetry service. The service shall update the metric report based on the setting of the ReportUpdates property.
RedfishEvent	This value shall indicate the service sends a Redfish event of type MetricReport to subscribers in the event subscription collection of the event service.

6.54.4.5 ReportUpdates:

This property shall contain the behavior for how subsequent metric reports are handled in relationship to an existing metric report created from the metric report definition. This property should be ignored if MetricReportDefinitionType contains the value `OnRequest`.

string	Description
AppendStopsWhenFull	This value shall indicate the service appends new information to the metric report referenced by the MetricReport property. The service shall stop adding entries when the metric report has reached its maximum capacity. The State property within Status should be set to <code>Disabled</code> and the MetricReportDefinitionEnabled property should be set to <code>false</code> when the append limit is reached.
AppendWrapsWhenFull	This value shall indicate the service appends new information to the metric report referenced by the MetricReport property. The service shall overwrite entries in the metric report with new entries when the metric report has reached its maximum capacity.
NewReport	This value shall indicate the service creates a new metric report resource, whose resource name is the metric report resource name concatenated with the timestamp.
Overwrite	This value shall indicate the service overwrites the metric report referenced by the MetricReport property.

6.54.5 Example response

```
{
  "@odata.type": "#MetricReportDefinition.v1_4_1.MetricReportDefinition",
  "Id": "PlatformPowerUsage",
  "Name": "Transmit and Log Platform Power Usage",
  "MetricReportDefinitionType": "Periodic",
  "Schedule": {
    "RecurrenceInterval": "PT1H"
  }
}
```



```

    },
    "ReportActions": [
      "RedfishEvent",
      "LogToMetricReportsCollection"
    ],
    "ReportUpdates": "AppendWrapsWhenFull",
    "AppendLimit": 256,
    "MetricReport": {
      "@odata.id": "/redfish/v1/TelemetryService/MetricReports/PlatformPowerUsage"
    },
    "Status": {
      "State": "Enabled"
    },
    "Wildcards": [
      {
        "Name": "PWild",
        "Values": [
          "0"
        ]
      },
      {
        "Name": "TWild",
        "Values": [
          "Tray_1",
          "Tray_2"
        ]
      }
    ],
    "MetricProperties": [
      "/redfish/v1/Chassis/{TWild}/Power#/PowerControl/{PWild}/PowerConsumedWatts"
    ],
    "@odata.id": "/redfish/v1/TelemetryService/MetricReportDefinitions/PlatformPowerUsage"
  }
}

```

6.55 NetworkAdapter 1.7.0

Version	v1.7	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2021.1	2020.4	2020.3	2020.2	2019.2	2018.2	2017.3	2016.3

6.55.1 Description

This resource shall represent a physical network adapter capable of connecting to a computer network in a Redfish implementation.

6.55.2 URIs

/redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}

6.55.3 Properties

Property	Type	Attributes	Notes
Assembly (v1.1+) {	object		This property shall contain a link to a resource of type Assembly. See the <i>Assembly</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a Assembly resource. See the Links section and the <i>Assembly</i> schema for details.
}			
Certificates (v1.6+) {	object		This property shall contain a link to a resource collection of type CertificateCollection that contains certificates for device identity and attestation. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Certificate</i> . See the Certificate schema for details.
}			
Controllers [{	array		This property shall contain the set of network controllers ASICs that make up this network adapter.
ControllerCapabilities {	object		This property shall contain the capabilities of this controller.
DataCenterBridging {	object		This property shall contain capability, status, and configuration values related to data center bridging (DCB) for this controller.
Capable	boolean	<i>read-only</i> (null)	This property shall indicate whether this controller is capable of data center bridging (DCB).
}			
NetworkDeviceFunctionCount	integer	<i>read-only</i> (null)	This property shall contain the number of physical functions available on this controller.
NetworkPortCount	integer	<i>read-only</i> (null)	This property shall contain the number of physical ports on this controller.
NPAR (v1.2+) {	object		This property shall contain capability, status, and configuration values related to NIC partitioning for this controller.
NparCapable (v1.2+)	boolean	<i>read-only</i> (null)	This property shall indicate whether the controller supports NIC function partitioning.
NparEnabled (v1.2+)	boolean	<i>read-write</i> (null)	This property shall indicate whether NIC function partitioning is active on this controller.

Property	Type	Attributes	Notes
}			
NPIV {	object		This property shall contain N_Port ID Virtualization (NPIV) capabilities for this controller.
MaxDeviceLogins	integer	<i>read-only (null)</i>	This property shall contain the maximum number of N_Port ID Virtualization (NPIV) logins allowed simultaneously from all ports on this controller.
MaxPortLogins	integer	<i>read-only (null)</i>	This property shall contain the maximum number of N_Port ID Virtualization (NPIV) logins allowed per physical port on this controller.
}			
VirtualizationOffload {	object		This property shall contain capability, status, and configuration values related to virtualization offload for this controller.
SRIOV {	object		This property shall contain single-root input/output virtualization (SR-IOV) capabilities.
SRIOVVEPACapable	boolean	<i>read-only (null)</i>	This property shall indicate whether this controller supports single root input/output virtualization (SR-IOV) in Virtual Ethernet Port Aggregator (VEPA) mode.
}			
VirtualFunction {	object		This property shall describe the capability, status, and configuration values related to the virtual function for this controller.
DeviceMaxCount	integer	<i>read-only (null)</i>	This property shall contain the maximum number of virtual functions supported by this controller.
MinAssignmentGroupSize	integer	<i>read-only (null)</i>	This property shall contain the minimum number of virtual functions that can be allocated or moved between physical functions for this controller.
NetworkPortMaxCount	integer	<i>read-only (null)</i>	This property shall contain the maximum number of virtual functions supported per network port for this controller.
}			
}			
}			
FirmwarePackageVersion	string	<i>read-only (null)</i>	This property shall contain the version number of the user-facing firmware package.
Identifiers (v1.3+) [{}]	array (object)		This property shall contain a list of all known durable names for the controller associated with the network adapter. For property details, see Identifier.

Property	Type	Attributes	Notes
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
NetworkDeviceFunctions [{	array		This property shall contain an array of links to resources of type NetworkDeviceFunction that represent the network device functions associated with this network controller.
@odata.id	string	read-only	Link to a NetworkDeviceFunction resource. See the Links section and the NetworkDeviceFunction schema for details.
}]			
NetworkPorts (deprecated v1.5) [{	array		This property shall contain an array of links to resources of type NetworkPort that represent the network ports associated with this network controller. <i>Deprecated in v1.5 and later. This property has been deprecated in favor of the Ports property.</i>
@odata.id	string	read-only	Link to a NetworkPort resource. See the Links section and the NetworkPort schema for details.
}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
PCleDevices [{	array		This property shall contain an array of links to resources of type PCleDevice that represent the PCle devices associated with this network controller.
@odata.id	string	read-only	Link to a PCleDevice resource. See the Links section and the PCleDevice schema for details.
}]			
Ports (v1.5+) [{	array		This property shall contain an array of links to resources of type Port that represent the ports associated with this network controller.
@odata.id	string	read-only	Link to a Port resource. See the Links section and the Port schema for details.
}]			
}			
Location (v1.1+) {}	object		This property shall contain location information of the controller associated with the network adapter. For property details, see Location.
PCleInterface (v1.2+) {}	object		This property shall contain details for the PCle interface that connects this PCle-based controller to its host.
LanesInUse (v1.3+)	integer	read-only (null)	This property shall contain the number of PCle lanes in use by this device, which shall be equal to or less than the MaxLanes property value.

Property	Type	Attributes	Notes
MaxLanes (v1.3+)	integer	<i>read-only</i> (null)	This property shall contain the maximum number of PCIe lanes supported by this device.
MaxPCleType (v1.3+)	string (enum)	<i>read-only</i> (null)	This property shall contain the maximum PCIe specification that this device supports. <i>For the possible property values, see MaxPCleType in Property details.</i>
Oem (v1.3+) {}	object		See the OEM object definition in the Using this guide clause.
PCleType (v1.3+)	string (enum)	<i>read-only</i> (null)	This property shall contain the negotiated PCIe interface version in use by this device. <i>For the possible property values, see PCleType in Property details.</i>
}			
}]			
EnvironmentMetrics (v1.7+) {	object		This property shall contain a link to a resource of type EnvironmentMetrics that specifies the environment metrics for this network adapter. See the <i>EnvironmentMetrics</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a EnvironmentMetrics resource. See the Links section and the <i>EnvironmentMetrics</i> schema for details.
}			
Identifiers (v1.4+) [{}]	array (object)		This property shall contain a list of all known durable names for the network adapter. For property details, see Identifier.
LLDPEnabled (v1.7+)	boolean	<i>read-write</i>	This property shall contain the state indicating whether LLDP is globally enabled on a network adapter. If set to <code>false</code> , the LLDPEnabled value for the ports associated with this adapter shall be disregarded.
Location (v1.4+) {}	object		This property shall contain location information of the network adapter. For property details, see Location.
Manufacturer	string	<i>read-only</i> (null)	This property shall contain a value that represents the manufacturer of the network adapter.
Measurements (v1.6+) [{}]	array		This property shall contain an array of DSP0274-defined measurement blocks.
@odata.id	string	<i>read-only</i>	Link to a MeasurementBlock resource. See the Links section and the <i>SoftwareInventory</i> schema for details.
}]			
Metrics (v1.7+) {	object	(null)	This property shall contain a link to a resource of type NetworkAdapterMetrics that contains the metrics associated with this adapter. See the <i>NetworkAdapterMetrics</i> schema for details on this property.

Property	Type	Attributes	Notes
@odata.id	string	<i>read-only</i>	Link to a NetworkAdapterMetrics resource. See the Links section and the NetworkAdapterMetrics schema for details.
}			
Model	string	<i>read-only (null)</i>	This property shall contain the information about how the manufacturer refers to this network adapter.
NetworkDeviceFunctions {	object		This property shall contain a link to a resource collection of type NetworkDeviceFunctionCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of NetworkDeviceFunction. See the NetworkDeviceFunction schema for details.
}			
NetworkPorts (deprecated v1.5) {	object		This property shall contain a link to a resource collection of type NetworkPortCollection. Contains a link to a resource. <i>Deprecated in v1.5 and later. This property has been deprecated in favor of the Ports property.</i>
@odata.id	string	<i>read-only</i>	Link to Collection of NetworkPort. See the NetworkPort schema for details.
}			
PartNumber	string	<i>read-only (null)</i>	This property shall contain the part number for the network adapter as defined by the manufacturer.
Ports (v1.5+) {	object		This property shall contain a link to a resource collection of type PortCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of Port. See the Port schema for details.
}			
SerialNumber	string	<i>read-only (null)</i>	This property shall contain the serial number for the network adapter.
SKU	string	<i>read-only (null)</i>	This property shall contain the SKU for the network adapter.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.

6.55.4 Actions

6.55.4.1 ResetSettingsToDefault

Description

This action shall reset of all active and pending settings back to factory default settings upon reset of the network adapter.

Action URI: {Base URI of target resource}/Actions/NetworkAdapter.ResetSettingsToDefault

Action parameters

This action takes no parameters.

6.55.5 Property details

6.55.5.1 MaxPCleType:

This property shall contain the maximum PCIe specification that this device supports.

string	Description
Gen1	A PCIe v1.0 slot.
Gen2	A PCIe v2.0 slot.
Gen3	A PCIe v3.0 slot.
Gen4	A PCIe v4.0 slot.
Gen5	A PCIe v5.0 slot.

6.55.5.2 PCIeType:

This property shall contain the negotiated PCIe interface version in use by this device.

string	Description
Gen1	A PCIe v1.0 slot.
Gen2	A PCIe v2.0 slot.
Gen3	A PCIe v3.0 slot.
Gen4	A PCIe v4.0 slot.
Gen5	A PCIe v5.0 slot.

6.55.6 Example response

```

{
  "@odata.type": "#NetworkAdapter.v1_7_0.NetworkAdapter",
  "Id": "9fa725a1",
  "Name": "Network Adapter View",
  "Manufacturer": "Contoso",
  "Model": "599TPS-T",
  "SKU": "Contoso TPS-Net 2-Port Base-T",
  "SerialNumber": "003BFLRT00023234",
  "PartNumber": "975421-B20",
  "NetworkPorts": {
    "@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1/NetworkPorts"
  },
  "NetworkDeviceFunctions": {
    "@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1/NetworkDeviceFunctions"
  },
  "Controllers": [
    {
      "FirmwarePackageVersion": "7.4.10",
      "Links": {
        "PCIeDevices": [
          {
            "@odata.id": "/redfish/v1/Systems/1/PCIeDevices/NIC"
          }
        ],
        "NetworkPorts": [
          {
            "@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1/NetworkPorts/1"
          }
        ],
        "NetworkDeviceFunctions": [
          {
            "@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1/NetworkDeviceFunctions/11111111100"
          }
        ]
      },
      "ControllerCapabilities": {
        "NetworkPortCount": 2,
        "NetworkDeviceFunctionCount": 8,
        "DataCenterBridging": {
          "Capable": true
        }
      },
      "VirtualizationOffload": {
        "VirtualFunction": {
          "DeviceMaxCount": 256,
          "NetworkPortMaxCount": 128,
          "MinAssignmentGroupSize": 4
        }
      }
    }
  ]
}

```



```

        "SRIOV": {
            "SRIOVVEPACapable": true
        },
    },
    "NPIV": {
        "MaxDeviceLogins": 4,
        "MaxPortLogins": 2
    },
    "NPAR": {
        "NparCapable": true,
        "NparEnabled": false
    },
},
"PCIEInterface": {
    "PCIEType": "Gen2",
    "MaxPCIEType": "Gen3",
    "LanesInUse": 1,
    "MaxLanes": 4
},
"Location": {
    "PartLocation": {
        "ServiceLabel": "Slot 1",
        "LocationType": "Slot",
        "LocationOrdinalValue": 0,
        "Reference": "Rear",
        "Orientation": "LeftToRight"
    }
}
},
],
"Actions": {
    "#NetworkAdapter.ResetSettingsToDefault": {
        "target": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1/Actions/NetworkAdapter.ResetSettingsToDefault"
    },
    "Oem": {}
},
"@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1"
}

```

6.56 NetworkAdapterMetrics 1.0.0

Version	v1.0
Release	2021.1

6.56.1 Description

This resource shall represent the network metrics for a single network adapter in a Redfish implementation.

6.56.2 URIs

/redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/Metrics

6.56.3 Properties

Property	Type	Attributes	Notes
CPUCorePercent	number (%)	read-only (null)	This property shall contain the device CPU core utilization as a percentage.
HostBusRXPercent	number (%)	read-only (null)	This property shall contain the host bus, such as PCIe, RX utilization as a percentage, which is calculated by dividing the total bytes received by the theoretical max.
HostBusTXPercent	number (%)	read-only (null)	This property shall contain the host bus, such as PCIe, TX utilization as a percentage, which is calculated by dividing the total bytes transmitted by the theoretical max.
NCSIRXBytes	integer (bytes)	read-only (null)	This property shall contain the total number of NC-SI bytes received since reset, including both passthrough and non-passthrough traffic.
NCSIRXFrames	integer	read-only (null)	This property shall contain the total number of NC-SI frames received since reset, including both passthrough and non-passthrough traffic.
NCSITXBytes	integer (bytes)	read-only (null)	This property shall contain the total number of NC-SI bytes sent since reset, including both passthrough and non-passthrough traffic.
NCSITXFrames	integer	read-only (null)	This property shall contain the total number of NC-SI frames sent since reset, including both passthrough and non-passthrough traffic.
RXBytes	integer (bytes)	read-only (null)	This property shall contain the total number of bytes received since reset, including host and remote management passthrough traffic, and inclusive of all protocol overhead.
RXMulticastFrames	integer	read-only (null)	This property shall contain the total number of good multicast frames received since reset.
RXUnicastFrames	integer	read-only (null)	This property shall contain the total number of good unicast frames received since reset.
TXBytes	integer (bytes)	read-only (null)	This property shall contain the total number of bytes transmitted since reset, including host and remote management passthrough traffic, and inclusive of all protocol overhead.
TXMulticastFrames	integer	read-only (null)	This property shall contain the total number of good multicast frames transmitted since reset.

Property	Type	Attributes	Notes
TXUnicastFrames	integer	<i>read-only</i> (null)	This property shall contain the total number of good unicast frames transmitted since reset.

6.56.4 Example response

```
{
  "@odata.type": "#NetworkAdapterMetrics.v1_0_0.NetworkAdapterMetrics",
  "Id": "NetworkAdapterMetrics",
  "Name": "Network Adapter Metrics",
  "HostBusRXPercent": 35.53,
  "HostBusTXPercent": 14.17,
  "CPUCorePercent": 8.35,
  "NCSIRXFrames": 0,
  "NCSITXFrames": 0,
  "NCSIRXBytes": 0,
  "NCSITXBytes": 0,
  "RXBytes": 7754199970,
  "RXMulticastFrames": 1941,
  "RXUnicastFrames": 27193387,
  "TXBytes": 9436506547,
  "TXMulticastFrames": 153,
  "TXUnicastFrames": 18205770,
  "@odata.id": "/redfish/v1/Chassis/1U/NetworkAdapters/Slot1/Metrics"
}
```

6.57 NetworkDeviceFunction 1.6.0

Version	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2021.1	2020.3	2020.1	2018.2	2017.3	2017.1	2016.3

6.57.1 Description

This resource shall represent a logical interface that a network adapter exposes in a Redfish implementation.

6.57.2 URIs

/redfish/v1/

Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/NetworkDeviceFunctions/{NetworkDeviceFunctionId}

6.57.3 Properties

Property	Type	Attributes	Notes
AssignablePhysicalNetworkPorts (v1.5+) [{	array		This property shall contain an array of links to resources of type Port that are the physical ports to which this network device function can be assigned.
@odata.id	string	read-only	Link to a Port resource. See the Links section and the <i>Port</i> schema for details.
}]			
AssignablePhysicalPorts (deprecated v1.5) [{	array		This property shall contain an array of links to resources of type NetworkPort that are the physical ports to which this network device function can be assigned. <i>Deprecated in v1.5 and later. This property has been deprecated in favor of the AssignablePhysicalNetworkPorts property.</i>
@odata.id	string	read-only	Link to a NetworkPort resource. See the Links section and the <i>NetworkPort</i> schema for details.
}]			
BootMode	string (enum)	read-write (null)	This property shall contain the boot mode configured for this network device function. If the value is not <code>Disabled</code> , this network device function shall be configured for boot by using the specified technology. <i>For the possible property values, see BootMode in Property details.</i>
DeviceEnabled	boolean	read-write (null)	This property shall indicate whether the network device function is enabled. The operating system shall not enumerate or see disabled network device functions.
Ethernet {	object		This property shall contain Ethernet capabilities, status, and configuration values for this network device function.
MACAddress	string	read-write (null)	This property shall contain the effective current MAC address of this network device function. If an assignable MAC address is not supported, this is a read-only alias of the PermanentMACAddress. Pattern: ^([0-9A-Fa-f]{2}[:-]){5}([0-9A-Fa-f]{2})\$
MTUSize	integer	read-write (null)	The maximum transmission unit (MTU) configured for this network device function. This value serves as a default for the OS driver when booting. The value only takes effect on boot.
MTUSizeMaximum (v1.5+)	integer	read-only (null)	This property shall contain the largest maximum transmission unit (MTU) size supported for this network device function.
PermanentMACAddress	string	read-only (null)	This property shall contain the permanent MAC Address of this function. Typically, this value is programmed during manufacturing. This address is not assignable. Pattern: ^([0-9A-Fa-f]{2}[:-]){5}([0-9A-Fa-f]{2})\$
VLAN (v1.3+) {	object		This property shall contain the VLAN for this interface. If this interface supports more than one VLAN, the VLAN property shall not be present and the VLANs property shall be present instead.

Property	Type	Attributes	Notes
VLANEnable	boolean	<i>read-write required on create (null)</i>	This property shall indicate whether this VLAN is enabled for this VLAN network interface.
VLANId	integer	<i>read-write required on create (null)</i>	This property shall contain the ID for this VLAN.
VLANPriority (v1.2+)	integer	<i>read-write (null)</i>	This property shall contain the priority for this VLAN.
}			
VLANs (v1.3+) {	object		This property shall contain a link to a resource collection of type <i>VlanNetworkInterfaceCollection</i> . If this property is used, the <i>VLANEnable</i> and <i>VLANId</i> property shall not be used. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>VlanNetworkInterface</i> . See the <i>VlanNetworkInterface</i> schema for details.
}			
}			
FibreChannel {	object		This property shall contain Fibre Channel capabilities, status, and configuration values for this network device function.
AllowFIPVLANDiscovery	boolean	<i>read-write (null)</i>	For FCoE connections, this boolean property shall indicate whether the FIP VLAN Discovery Protocol determines the FCoE VLAN ID selected by the network device function for the FCoE connection. If <i>true</i> and the FIP VLAN discovery succeeds, the <i>FCoEActiveVLANId</i> property shall reflect the FCoE VLAN ID to use for all FCoE traffic. If <i>false</i> or if the FIP VLAN Discovery protocol fails, the <i>FCoELocalVLANId</i> shall be used for all FCoE traffic and the <i>FCoEActiveVLANId</i> shall reflect the <i>FCoELocalVLANId</i> .
BootTargets [{	array		This property shall contain an array of Fibre Channel boot targets configured for this network device function.
BootPriority	integer	<i>read-write (null)</i>	This property shall contain the relative priority for this entry in the boot targets array. Lower numbers shall represent higher priority, with zero being the highest priority. The <i>BootPriority</i> shall be unique for all entries of the <i>BootTargets</i> array.
LUNID	string	<i>read-write (null)</i>	This property shall contain the logical unit number (LUN) ID from which to boot on the device to which the corresponding WWPN refers.
WWPN	string	<i>read-write (null)</i>	This property shall contain World Wide Port Name (WWPN) from which to boot.
}]			

Property	Type	Attributes	Notes
FCoEActiveVLANId	integer	<i>read-only (null)</i>	For FCoE connections, this property shall contain <code>null</code> or a VLAN ID currently being used for FCoE traffic. When the FCoE link is down this value shall be null. When the FCoE link is up this value shall be either the FCoELocalVLANId property or a VLAN discovered through the FIP protocol.
FCoELocalVLANId	integer	<i>read-write (null)</i>	For FCoE connections, this property shall contain the VLAN ID configured locally by setting this property. This value shall be used for FCoE traffic to this network device function during boot unless AllowFIPVLANDiscovery is <code>true</code> and a valid FCoE VLAN ID is found through the FIP VLAN Discovery Protocol.
FibreChannelId (v1.3+)	string	<i>read-only (null)</i>	This property shall indicate the Fibre Channel ID that the switch assigns for this interface.
PermanentWWNN	string	<i>read-only (null)</i>	This property shall contain the permanent World Wide Node Name (WWNN) of this function. Typically, this value is programmed during manufacturing. This address is not assignable. Pattern: <code>^([0-9A-Fa-f]{2})[:-]{7}([0-9A-Fa-f]{2})\$</code>
PermanentWWPN	string	<i>read-only (null)</i>	This property shall contain the permanent World Wide Port Name (WWPN) of this function. Typically, this value is programmed during manufacturing. This address is not assignable.
WWNN	string	<i>read-write (null)</i>	This property shall contain the effective current World Wide Node Name (WWNN) of this function. If an assignable WWNN is not supported, this is a read-only alias of the permanent WWNN. Pattern: <code>^([0-9A-Fa-f]{2})[:-]{7}([0-9A-Fa-f]{2})\$</code>
WWNSource	string (enum)	<i>read-write (null)</i>	This property shall contain the configuration source of the World Wide Name (WWN) for this World Wide Node Name (WWNN) and World Wide Port Name (WWPN) connection. For the possible property values, see <i>WWNSource</i> in <i>Property details</i> .
WWPN	string	<i>read-write (null)</i>	This property shall contain the effective current World Wide Port Name (WWPN) of this function. If an assignable WWPN is not supported, this is a read-only alias of the permanent WWPN. Pattern: <code>^([0-9A-Fa-f]{2})[:-]{7}([0-9A-Fa-f]{2})\$</code>
InfiniBand (v1.5+) {	object		This property shall contain InfiniBand capabilities, status, and configuration values for this network device function.
MTUSize (v1.5+)	integer	<i>read-write (null)</i>	The maximum transmission unit (MTU) configured for this network device function.
NodeGUID (v1.5+)	string	<i>read-only (null)</i>	This property shall contain the effective current node GUID of this virtual port of this network device function. If an assignable node GUID is not supported, this is a read-only alias of the PermanentNodeGUID. Pattern: <code>^([0-9A-Fa-f]{4})[:-]{3}([0-9A-Fa-f]{4})\$</code>

Property	Type	Attributes	Notes
PermanentNodeGUID (v1.5+)	string	<i>read-only</i> (null)	This property shall contain the permanent node GUID of this network device function. Typically, this value is programmed during manufacturing. This address is not assignable. Pattern: ^([0-9A-Fa-f]{4}[:-]){3}([0-9A-Fa-f]{4})\$
PermanentPortGUID (v1.5+)	string	<i>read-only</i> (null)	This property shall contain the permanent port GUID of this network device function. Typically, this value is programmed during manufacturing. This address is not assignable. Pattern: ^([0-9A-Fa-f]{4}[:-]){3}([0-9A-Fa-f]{4})\$
PermanentSystemGUID (v1.5+)	string	<i>read-only</i> (null)	This property shall contain the permanent system GUID of this network device function. Typically, this value is programmed during manufacturing. This address is not assignable. Pattern: ^([0-9A-Fa-f]{4}[:-]){3}([0-9A-Fa-f]{4})\$
PortGUID (v1.5+)	string	<i>read-only</i> (null)	This property shall contain the effective current virtual port GUID of this network device function. If an assignable port GUID is not supported, this is a read-only alias of the PermanentPortGUID. Pattern: ^([0-9A-Fa-f]{4}[:-]){3}([0-9A-Fa-f]{4})\$
SupportedMTUSizes (v1.5+) []	array (integer, null)	<i>read-only</i>	This property shall contain an array of the maximum transmission unit (MTU) sizes supported for this network device function.
SystemGUID (v1.5+)	string	<i>read-only</i> (null)	This property shall contain the effective current system GUID of this virtual port of this network device function. If an assignable system GUID is not supported, this is a read-only alias of the PermanentSystemGUID. Pattern: ^([0-9A-Fa-f]{4}[:-]){3}([0-9A-Fa-f]{4})\$
}			
iSCSIBoot {	object		This property shall contain iSCSI boot capabilities, status, and configuration values for this network device function.
AuthenticationMethod	string (enum)	<i>read-write</i> (null)	This property shall contain the iSCSI boot authentication method for this network device function. <i>For the possible property values, see AuthenticationMethod in Property details.</i>
CHAPSecret	string	<i>read-write</i> (null)	This property shall contain the shared secret for CHAP authentication.
CHAPUsername	string	<i>read-write</i> (null)	This property shall contain the user name for CHAP authentication.
InitiatorDefaultGateway	string	<i>read-write</i> (null)	This property shall contain the IPv6 or IPv4 iSCSI boot default gateway.
InitiatorIPAddress	string	<i>read-write</i> (null)	This property shall contain the IPv6 or IPv4 address of the iSCSI boot initiator.
InitiatorName	string	<i>read-write</i> (null)	This property shall contain the iSCSI boot initiator name. This property should match formats defined in RFC3720 or RFC3721.
InitiatorNetmask	string	<i>read-write</i> (null)	This property shall contain the IPv6 or IPv4 netmask of the iSCSI boot initiator.

Property	Type	Attributes	Notes
IPAddressType	string (enum)	read-write (null)	This property shall contain the type of IP address being populated in the iSCSIBoot IP address fields. Mixing IPv6 and IPv4 addresses on the same network device function shall not be permissible. <i>For the possible property values, see IPAddressType in Property details.</i>
IPMaskDNSViaDHCP	boolean	read-write (null)	This property shall indicate whether the iSCSI boot initiator uses DHCP to obtain the initiator name, IP address, and netmask.
MutualCHAPSecret	string	read-write (null)	This property shall contain the CHAP secret for two-way CHAP authentication.
MutualCHAPUsername	string	read-write (null)	This property shall contain the CHAP user name for two-way CHAP authentication.
PrimaryDNS	string	read-write (null)	This property shall contain the IPv6 or IPv4 address of the primary DNS server for the iSCSI boot initiator.
PrimaryLUN	integer	read-write (null)	This property shall contain the logical unit number (LUN) for the primary iSCSI boot target.
PrimaryTargetIPAddress	string	read-write (null)	This property shall contain the IPv4 or IPv6 address for the primary iSCSI boot target.
PrimaryTargetName	string	read-write (null)	This property shall contain the name of the primary iSCSI boot target. This property should match formats defined in RFC3720 or RFC3721.
PrimaryTargetTCPPort	integer	read-write (null)	This property shall contain the TCP port for the primary iSCSI boot target.
PrimaryVLANEnable	boolean	read-write (null)	This property shall indicate whether this VLAN is enabled for the primary iSCSI boot target.
PrimaryVLANId	integer	read-write (null)	This property shall contain the 802.1q VLAN ID to use for iSCSI boot from the primary target. This VLAN ID is only used if PrimaryVLANEnable is true.
RouterAdvertisementEnabled	boolean	read-write (null)	This property shall indicate whether IPv6 router advertisement is enabled for the iSCSI boot target. This setting shall apply to only IPv6 configurations.
SecondaryDNS	string	read-write (null)	This property shall contain the IPv6 or IPv4 address of the secondary DNS server for the iSCSI boot initiator.
SecondaryLUN	integer	read-write (null)	This property shall contain the logical unit number (LUN) for the secondary iSCSI boot target.
SecondaryTargetIPAddress	string	read-write (null)	This property shall contain the IPv4 or IPv6 address for the secondary iSCSI boot target.
SecondaryTargetName	string	read-write (null)	This property shall contain the name of the secondary iSCSI boot target. This property should match formats defined in RFC3720 or RFC3721.
SecondaryTargetTCPPort	integer	read-write (null)	This property shall contain the TCP port for the secondary iSCSI boot target.

Property	Type	Attributes	Notes
SecondaryVLANEnable	boolean	<i>read-write (null)</i>	This property shall indicate whether this VLAN is enabled for the secondary iSCSI boot target.
SecondaryVLANId	integer	<i>read-write (null)</i>	This property shall contain the 802.1q VLAN ID to use for iSCSI boot from the secondary target. This VLAN ID is only used if SecondaryVLANEnable is <code>true</code> .
TargetInfoViaDHCP	boolean	<i>read-write (null)</i>	This property shall indicate whether the iSCSI boot target name, LUN, IP address, and netmask should be obtained from DHCP.
}			
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Endpoints (v1.2+) [{	array		This property shall contain an array of links to resources of type Endpoint that are associated with this network device function.
@odata.id	string	<i>read-only</i>	Link to a Endpoint resource. See the Links section and the <i>Endpoint</i> schema for details.
}]			
EthernetInterface (v1.4+) {	object		This property shall contain a link to a resource of type EthernetInterface that represents a virtual interface that was created when one of the network device function VLANs is represented as a virtual NIC for the purpose of showing the IP address associated with that VLAN. The EthernetInterfaceType property of that resource shall contain the value <code>Virtual</code> . See the <i>EthernetInterface</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a EthernetInterface resource. See the Links section and the <i>EthernetInterface</i> schema for details.
}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
PCleFunction {	object		This property shall contain a link to a resource of type PCleFunction that represents the PCle function associated with this network device function. See the <i>PCleFunction</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a PCleFunction resource. See the Links section and the <i>PCleFunction</i> schema for details.
}			
PhysicalNetworkPortAssignment (v1.5+) {	object		This property shall contain a link to a resource of type Port to which this network device function is currently assigned. This value shall be one of the AssignablePhysicalPorts array members. See the <i>Port</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a Port resource. See the Links section and the <i>Port</i> schema for details.

Property	Type	Attributes	Notes
}			
PhysicalPortAssignment (v1.3+, deprecated v1.5) {	object		This property shall contain a link to a resource of type NetworkPort to which this network device function is currently assigned. This value shall be one of the AssignablePhysicalPorts array members. See the <i>NetworkPort</i> schema for details on this property. <i>Deprecated in v1.5 and later. This property has been deprecated in favor of the PhysicalNetworkPortAssignment property.</i>
@odata.id	string	read-only	Link to a NetworkPort resource. See the Links section and the <i>NetworkPort</i> schema for details.
}			
}			
MaxVirtualFunctions	integer	read-only (null)	This property shall contain the number of virtual functions that are available for this network device function.
Metrics (v1.6+) {	object	(null)	This property shall contain a link to a resource of type NetworkDeviceFunctionMetrics that contains the metrics associated with this network function. See the <i>NetworkDeviceFunctionMetrics</i> schema for details on this property.
@odata.id	string	read-only	Link to a NetworkDeviceFunctionMetrics resource. See the Links section and the <i>NetworkDeviceFunctionMetrics</i> schema for details.
}			
NetDevFuncCapabilities []	array (string (enum))	read-only (null)	This property shall contain an array of capabilities for this network device function. <i>For the possible property values, see NetDevFuncCapabilities in Property details.</i>
NetDevFuncType	string (enum)	read-write (null)	This property shall contain the configured capability of this network device function. <i>For the possible property values, see NetDevFuncType in Property details.</i>
PhysicalNetworkPortAssignment (v1.5+) {	object		This property shall contain a link to a resource of type Port that is the physical port to which this network device function is currently assigned. This value shall be one of the AssignablePhysicalNetworkPorts array members. See the <i>Port</i> schema for details on this property.
@odata.id	string	read-only	Link to a Port resource. See the Links section and the <i>Port</i> schema for details.
}			
PhysicalPortAssignment (deprecated v1.3) {	object		This property shall contain a link to a resource of type NetworkPort that is the physical port to which this network device function is currently assigned. This value shall be one of the AssignablePhysicalPorts array members. See the <i>NetworkPort</i> schema for details on this property. <i>Deprecated in v1.3 and later. This property has been deprecated and moved to the Links property to avoid loops on expand.</i>

Property	Type	Attributes	Notes
@odata.id	string	read-only	Link to a NetworkPort resource. See the Links section and the <i>NetworkPort</i> schema for details.
}			
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
VirtualFunctionsEnabled	boolean	read-only (null)	This property shall indicate whether single root input/output virtualization (SR-IOV) virtual functions are enabled for this network device function.

6.57.4 Property details

6.57.4.1 AuthenticationMethod:

This property shall contain the iSCSI boot authentication method for this network device function.

string	Description
CHAP	iSCSI Challenge Handshake Authentication Protocol (CHAP) authentication is used.
MutualCHAP	iSCSI Mutual Challenge Handshake Authentication Protocol (CHAP) authentication is used.
None	No iSCSI authentication is used.

6.57.4.2 BootMode:

This property shall contain the boot mode configured for this network device function. If the value is not `Disabled`, this network device function shall be configured for boot by using the specified technology.

string	Description
Disabled	Do not indicate to UEFI/BIOS that this device is bootable.
FibreChannel	Boot this device by using the embedded Fibre Channel support and configuration. Only applicable if the NetDevFuncType is <code>FibreChannel</code> .
FibreChannelOverEthernet	Boot this device by using the embedded Fibre Channel over Ethernet (FCoE) boot support and configuration. Only applicable if the NetDevFuncType is <code>FibreChannelOverEthernet</code> .
iSCSI	Boot this device by using the embedded iSCSI boot support and configuration. Only applicable if the NetDevFuncType is <code>iSCSI</code> or <code>Ethernet</code> .
PXE	Boot this device by using the embedded PXE support. Only applicable if the NetDevFuncType is <code>Ethernet</code> or <code>InfiniBand</code> .

6.57.4.3 IPAddressType:

This property shall contain the type of IP address being populated in the iSCSIBoot IP address fields. Mixing IPv6 and IPv4 addresses on the same network device function shall not be permissible.

string	Description
IPv4	IPv4 addressing is used for all IP-fields in this object.
IPv6	IPv6 addressing is used for all IP-fields in this object.

6.57.4.4 NetDevFuncCapabilities:

This property shall contain an array of capabilities for this network device function.

string	Description
Disabled	Neither enumerated nor visible to the operating system.
Ethernet	Appears to the operating system as an Ethernet device.
FibreChannel	Appears to the operating system as a Fibre Channel device.
FibreChannelOverEthernet	Appears to the operating system as an FCoE device.
InfiniBand	Appears to the operating system as an InfiniBand device.
iSCSI	Appears to the operating system as an iSCSI device.

6.57.4.5 NetDevFuncType:

This property shall contain the configured capability of this network device function.

string	Description
Disabled	Neither enumerated nor visible to the operating system.
Ethernet	Appears to the operating system as an Ethernet device.
FibreChannel	Appears to the operating system as a Fibre Channel device.
FibreChannelOverEthernet	Appears to the operating system as an FCoE device.
InfiniBand (v1.5+)	Appears to the operating system as an InfiniBand device.
iSCSI	Appears to the operating system as an iSCSI device.

6.57.4.6 WWNSource:

This property shall contain the configuration source of the World Wide Name (WWN) for this World Wide Node Name (WWNN) and World Wide Port Name (WWPN) connection.

string	Description
ConfiguredLocally	The set of FC/FCoE boot targets was applied locally through API or UI.
ProvidedByFabric	The set of FC/FCoE boot targets was applied by the Fibre Channel fabric.

6.57.5 Example response

```
{
  "@odata.type": "#NetworkDeviceFunction.v1_6_0.NetworkDeviceFunction",
  "Id": "111111111100",
  "Name": "Network Device Function View",
  "NetDevFuncType": "Ethernet",
  "DeviceEnabled": true,
  "NetDevFuncCapabilities": [
    "Ethernet",
    "FibreChannel"
  ],
  "Ethernet": {
    "PermanentMACAddress": "00:0C:29:9A:98:ED",
    "MACAddress": "00:0C:29:9A:98:ED",
    "MTUSize": 1500,
    "VLAN": {
      "VLANEnable": true,
      "VLANId": 101
    }
  },
  "iSCSIBoot": {
    "IPAddressType": "IPv4",
    "InitiatorIPAddress": "16.0.11.6",
    "InitiatorName": "iqn.2005-03.com.acme:database-server",
    "InitiatorDefaultGateway": "169.0.16.1",
    "InitiatorNetmask": "255.255.252.0",
    "TargetInfoViaDHCP": false,
    "PrimaryTargetName": "iqn.2005-03.com.acme:image-server",
    "PrimaryTargetIPAddress": "169.0.15.1",
    "PrimaryTargetTCPPort": 3260,
    "PrimaryLUN": 5,
    "PrimaryVLANEnable": true,
    "PrimaryVLANId": 1001,
    "PrimaryDNS": "16.0.10.21",
    "SecondaryTargetName": "iqn.2005-03.com.acme:image-server",
  }
}
```

```

        "SecondaryTargetIPAddress": "16.0.11.5",
        "SecondaryTargetTCPPort": 3260,
        "SecondaryLUN": 5,
        "SecondaryVLANEnable": true,
        "SecondaryVLANId": 1002,
        "SecondaryDNS": "169.0.10.22",
        "IPMaskDNSViaDHCP": false,
        "RouterAdvertisementEnabled": false,
        "AuthenticationMethod": "CHAP",
        "CHAPUsername": "yosemite",
        "CHAPSecret": "usrpasswd",
        "MutualCHAPUsername": "yosemite",
        "MutualCHAPSecret": "usrpasswd"
    },
    "FibreChannel": {
        "PermanentWWPN": "10:00:B0:5A:DD:BB:74:E0",
        "PermanentWWNN": "10:00:B0:5A:DD:BB:A1:B3",
        "WWPN": "10:00:B0:5A:DD:BB:74:E0",
        "WWNN": "10:00:B0:5A:DD:C4:D3:BB",
        "WWNSource": "ConfiguredLocally",
        "FCoELocalVLANId": 1001,
        "AllowFIPVLANDiscovery": true,
        "FCoEActiveVLANId": 2001,
        "BootTargets": [
            {
                "WWPN": "10:00:B0:5A:DD:BB:74:FA",
                "LUNID": "3",
                "BootPriority": 0
            }
        ]
    },
    "AssignablePhysicalPorts": [
        {
            "@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1/NetworkPorts/1"
        }
    ],
    "BootMode": "Disabled",
    "VirtualFunctionsEnabled": true,
    "MaxVirtualFunctions": 16,
    "Links": {
        "PCIeFunction": {
            "@odata.id": "/redfish/v1/Systems/1/PCIeDevices/NIC/PCIeFunctions/1"
        },
        "PhysicalPortAssignment": {
            "@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1/NetworkPorts/1"
        }
    },
    "@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1/NetworkDeviceFunctions/11111111100"
}

```

6.58 NetworkDeviceFunctionMetrics 1.0.0

Version	v1.0
Release	2021.1

6.58.1 Description

This resource shall represent the network metrics for a single network function of a network adapter in a Redfish implementation.

6.58.2 URIs

/redfish/v1/

Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/NetworkDeviceFunctions/{NetworkDeviceFunctionId}/Metrics

6.58.3 Properties

Property	Type	Attributes	Notes
Ethernet {	object		This property shall contain network function metrics specific to Ethernet adapters.
NumOffloadedIPv4Conns	integer	read-only (null)	This property shall contain the total number of offloaded TCP/IPv4 connections.
NumOffloadedIPv6Conns	integer	read-only (null)	This property shall contain the total number of offloaded TCP/IPv6 connections.
}			
RXAvgQueueDepthPercent	number (%)	read-only (null)	This property shall contain the average RX queue depth as the percentage.
RXBytes	integer (bytes)	read-only (null)	This property shall contain the total number of bytes received on a network function, inclusive of all protocol overhead.
RXFrames	integer	read-only (null)	This property shall contain the total number of frames received on a network function.
RXMulticastFrames	integer	read-only (null)	This property shall contain the total number of good multicast frames received on a network function since reset, including host and remote management passthrough traffic.
RXQueuesEmpty	boolean	read-only (null)	This property shall indicate whether nothing is in a network function's RX queues to DMA.

Property	Type	Attributes	Notes
RXQueuesFull	integer	<i>read-only</i> (null)	This property shall contain the number of RX queues that are full.
RXUnicastFrames	integer	<i>read-only</i> (null)	This property shall contain the total number of good unicast frames received on a network function since reset.
TxAvgQueueDepthPercent	number (%)	<i>read-only</i> (null)	This property shall contain the average TX queue depth as the percentage.
TXBytes	integer (bytes)	<i>read-only</i> (null)	This property shall contain the total number of bytes sent on a network function, inclusive of all protocol overhead.
TXFrames	integer	<i>read-only</i> (null)	This property shall contain the total number of frames sent on a network function.
TXMulticastFrames	integer	<i>read-only</i> (null)	This property shall contain the total number of good multicast frames transmitted on a network function since reset, including host and remote management passthrough traffic.
TXQueuesEmpty	boolean	<i>read-only</i> (null)	This property shall indicate whether all TX queues for a network function are empty.
TXQueuesFull	integer	<i>read-only</i> (null)	This property shall contain the number of TX queues that are full.
TXUnicastFrames	integer	<i>read-only</i> (null)	This property shall contain the total number of good unicast frames transmitted on a network function since reset, including host and remote management passthrough traffic.

6.59 NetworkInterface 1.2.1

Version	v1.2	v1.1	v1.0
Release	2020.3	2017.1	2016.3

6.59.1 Description

This resource contains links to the network adapters, network ports, and network device functions, and represents the functionality available to the containing system.

6.59.2 URIs

/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/NetworkInterfaces/{NetworkInterfaceId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/NetworkInterfaces/{NetworkInterfaceId}

/redfish/v1/ResourceBlocks/{ResourceBlockId}/NetworkInterfaces/{NetworkInterfaceId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/NetworkInterfaces/{NetworkInterfaceId}
 /redfish/v1/Systems/{ComputerSystemId}/NetworkInterfaces/{NetworkInterfaceId}

6.59.3 Properties

Property	Type	Attributes	Notes
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
NetworkAdapter {	object		This property shall contain a link to a resource of type NetworkAdapter that represents the physical container associated with this network interface. See the <i>NetworkAdapter</i> schema for details on this property.
@odata.id	string	read-only	Link to a NetworkAdapter resource. See the Links section and the <i>NetworkAdapter</i> schema for details.
}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			
NetworkDeviceFunctions {	object		This property shall contain a link to a resource collection of type NetworkDeviceFunctionCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>NetworkDeviceFunction</i> . See the NetworkDeviceFunction schema for details.
}			
NetworkPorts (deprecated v1.2) {	object		This property shall contain a link to a resource collection of type NetworkPortCollection. Contains a link to a resource. <i>Deprecated in v1.2 and later. This property has been deprecated in favor of the Ports property.</i>
@odata.id	string	read-only	Link to Collection of <i>NetworkPort</i> . See the NetworkPort schema for details.
}			
Ports (v1.2+) {	object		This property shall contain a link to a resource collection of type PortCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>Port</i> . See the Port schema for details.
}			
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.

6.59.4 Example response

```
{
  "@odata.type": "#NetworkInterface.v1_2_1.NetworkInterface",
  "Id": "9fa725a1",
  "Name": "Network Device View",
  "NetworkPorts": {
    "@odata.id": "/redfish/v1/Systems/1/NetworkInterfaces/9fd725a1/NetworkPorts"
  },
  "NetworkDeviceFunctions": {
    "@odata.id": "/redfish/v1/Systems/1/NetworkInterfaces/9fd725a1/NetworkDeviceFunctions"
  },
  "Links": {
    "NetworkAdapter": {
      "@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1"
    }
  },
  "@odata.id": "/redfish/v1/Systems/1/NetworkInterfaces/9fd725a1"
}
```

6.60 NetworkPort 1.4.1 (deprecated)

Version	v1.4 Deprecated	v1.3	v1.2	v1.1	v1.0
Release	2020.4	2020.3	2018.2	2017.1	2016.3
This schema has been deprecated and use in new implementations is discouraged except to retain compatibility with existing products. This schema has been deprecated in favor of the Port schema.					

6.60.1 Description

This resource shall represent a discrete physical port that can connect to a network in a Redfish implementation.

6.60.2 URIs

/redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/NetworkPorts/{NetworkPortId}

6.60.3 Properties

Property	Type	Attributes	Notes
ActiveLinkTechnology	string (enum)	read-write (null)	This property shall contain the configured link technology of this port. <i>For the possible property values, see ActiveLinkTechnology in Property details.</i>
AssociatedNetworkAddresses []	array (string, null)	read-only	This property shall contain an array of configured network addresses that are associated with this network port, including the programmed address of the lowest numbered network device function, the configured but not active address if applicable, the address for hardware port teaming, or other network addresses.
CurrentLinkSpeedMbps (v1.2+)	integer (Mbit/s)	read-write (null)	This property shall contain the current configured link speed of this port.
EEEEnabled	boolean	read-write (null)	This property shall indicate whether IEEE 802.3az Energy-Efficient Ethernet (EEE) is enabled for this network port.
FCFabricName (v1.2+)	string	read-only (null)	This property shall indicate the FC Fabric Name provided by the switch.
FCPortConnectionType (v1.2+)	string (enum)	read-only (null)	This property shall contain the connection type for this port. <i>For the possible property values, see FCPortConnectionType in Property details.</i>
FlowControlConfiguration	string (enum)	read-write (null)	This property shall contain the locally configured 802.3x flow control setting for this network port. <i>For the possible property values, see FlowControlConfiguration in Property details.</i>
FlowControlStatus	string (enum)	read-only (null)	This property shall contain the 802.3x flow control behavior negotiated with the link partner for this network port (Ethernet-only). <i>For the possible property values, see FlowControlStatus in Property details.</i>
LinkStatus	string (enum)	read-only (null)	This property shall contain the link status between this port and its link partner. <i>For the possible property values, see LinkStatus in Property details.</i>
MaxFrameSize (v1.2+)	integer (bytes)	read-only (null)	This property shall contain the maximum frame size supported by the port.
NetDevFuncMaxBWAlloc []	array		This property shall contain an array of maximum bandwidth allocation percentages for the network device functions associated with this port.
MaxBWAllocPercent	integer (%)	read-write (null)	This property shall contain the maximum bandwidth percentage allocation for the associated network device function.
NetworkDeviceFunction { }	object		This property shall contain a link to a resource of type NetworkDeviceFunction that represents the network device function associated with this bandwidth setting of this network port. See the <i>NetworkDeviceFunction</i> schema for details on this property.
@odata.id	string	read-only	Link to a NetworkDeviceFunction resource. See the Links section and the <i>NetworkDeviceFunction</i> schema for details.

Property	Type	Attributes	Notes
}			
}}			
NetDevFuncMinBWAlloc [{	array		This property shall contain an array of minimum bandwidth percentage allocations for each of the network device functions associated with this port.
MinBWAllocPercent	integer (%)	read-write (null)	This property shall contain the minimum bandwidth percentage allocation for the associated network device function. The sum total of all minimum percentages shall not exceed 100.
NetworkDeviceFunction {	object		This property shall contain a link to a resource of type NetworkDeviceFunction that represents the network device function associated with this bandwidth setting of this network port. See the <i>NetworkDeviceFunction</i> schema for details on this property.
@odata.id	string	read-only	Link to a NetworkDeviceFunction resource. See the Links section and the <i>NetworkDeviceFunction</i> schema for details.
}			
}}			
NumberDiscoveredRemotePorts (v1.2+)	integer	read-only (null)	This property shall contain the number of ports not on this adapter that this port has discovered.
PhysicalPortNumber	string	read-only (null)	This property shall contain the physical port number on the network adapter hardware that this network port corresponds to. This value should match a value visible on the hardware.
PortMaximumMTU	integer	read-only (null)	This property shall contain the largest maximum transmission unit (MTU) that can be configured for this network port.
SignalDetected	boolean	read-only (null)	This property shall indicate whether the port has detected enough signal on enough lanes to establish a link.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
SupportedEthernetCapabilities []	array (string (enum))	read-only (null)	This property shall contain an array of zero or more Ethernet capabilities supported by this port. <i>For the possible property values, see SupportedEthernetCapabilities in Property details.</i>
SupportedLinkCapabilities [{	array		This property shall describe the static capabilities of the port, irrespective of transient conditions such as cabling, interface module presence, or remote link partner status or configuration.
AutoSpeedNegotiation (v1.2+)	boolean	read-only (null)	This property shall indicate whether the port is capable of autonegotiating speed.

Property	Type	Attributes	Notes
CapableLinkSpeedMbps (v1.2+) []	array (integer, null)	read-only	This property shall contain all of the possible network link speed capabilities of this port.
LinkNetworkTechnology	string (enum)	read-only (null)	This property shall contain a network technology capability of this port. <i>For the possible property values, see LinkNetworkTechnology in Property details.</i>
LinkSpeedMbps (deprecated v1.2)	integer (Mbit/s)	read-only (null)	This property shall contain the speed of the link in megabits per second (Mbit/s) for this port when this link network technology is active. <i>Deprecated in v1.2 and later. This property has been deprecated in favor of the CapableLinkSpeedMbps.</i>
}]			
VendorId (v1.2+)	string	read-only (null)	This property shall indicate the vendor identification string information as provided by the manufacturer of this port.
WakeOnLANEnabled	boolean	read-write (null)	This property shall indicate whether Wake on LAN (WoL) is enabled for this network port.

6.60.4 Property details

6.60.4.1 ActiveLinkTechnology:

This property shall contain the configured link technology of this port.

string	Description
Ethernet	The port is capable of connecting to an Ethernet network.
FibreChannel	The port is capable of connecting to a Fibre Channel network.
InfiniBand	The port is capable of connecting to an InfiniBand network.

6.60.4.2 FCPortConnectionType:

This property shall contain the connection type for this port.

string	Description
ExtenderFabric	This port connection type is an extender fabric port.
Generic	This port connection type is a generic fabric port.
NotConnected	This port is not connected.
NPort	This port connects through an N-port to a switch.

string	Description
PointToPoint	This port connects in a point-to-point configuration.
PrivateLoop	This port connects in a private loop configuration.
PublicLoop	This port connects in a public configuration.

6.60.4.3 FlowControlConfiguration:

This property shall contain the locally configured 802.3x flow control setting for this network port.

string	Description
None	No IEEE 802.3x flow control is enabled on this port.
RX	The link partner can initiate IEEE 802.3x flow control.
TX	This station can initiate IEEE 802.3x flow control.
TX_RX	This station or the link partner can initiate IEEE 802.3x flow control.

6.60.4.4 FlowControlStatus:

This property shall contain the 802.3x flow control behavior negotiated with the link partner for this network port (Ethernet-only).

string	Description
None	No IEEE 802.3x flow control is enabled on this port.
RX	The link partner can initiate IEEE 802.3x flow control.
TX	This station can initiate IEEE 802.3x flow control.
TX_RX	This station or the link partner can initiate IEEE 802.3x flow control.

6.60.4.5 LinkNetworkTechnology:

This property shall contain a network technology capability of this port.

string	Description
Ethernet	The port is capable of connecting to an Ethernet network.
FibreChannel	The port is capable of connecting to a Fibre Channel network.
InfiniBand	The port is capable of connecting to an InfiniBand network.

6.60.4.6 LinkStatus:

This property shall contain the link status between this port and its link partner.

string	Description
Down	The port is enabled but link is down.
Starting (v1.3+)	This link on this interface is starting. A physical link has been established, but the port is not able to transfer data.
Training (v1.3+)	This physical link on this interface is training.
Up	The port is enabled and link is good (up).

6.60.4.7 SupportedEthernetCapabilities:

This property shall contain an array of zero or more Ethernet capabilities supported by this port.

string	Description
EEE	IEEE 802.3az Energy-Efficient Ethernet (EEE) is supported on this port.
WakeOnLAN	Wake on LAN (WoL) is supported on this port.

6.60.5 Example response

```
{
  "@odata.type": "#NetworkPort.v1.4.1.NetworkPort",
  "Id": "1",
  "Name": "Network Port View",
  "PhysicalPortNumber": "1",
  "LinkStatus": "Up",
  "SupportedLinkCapabilities": [
    {
      "LinkNetworkTechnology": "Ethernet",
      "LinkSpeedMbps": 10000
    }
  ],
  "ActiveLinkTechnology": "Ethernet",
  "SupportedEthernetCapabilities": [
    "WakeOnLAN",
    "EEE"
  ],
  "NetDevFuncMinBWAlloc": [
    {
      "NetworkDeviceFunction": {
```

```
        "@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1/NetworkDeviceFunctions/111111111100"
      },
      "MinBWAllocPercent": 25
    }
  ],
  "NetDevFuncMaxBWAlloc": [
    {
      "NetworkDeviceFunction": {
        "@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1/NetworkDeviceFunctions/111111111100"
      },
      "MaxBWAllocPercent": 100
    }
  ],
  "AssociatedNetworkAddresses": [
    "00:0C:29:9A:98:ED",
    "00:0C:29:9A:98:EF"
  ],
  "EEEEnabled": true,
  "WakeOnLANEnabled": true,
  "PortMaximumMTU": 1500,
  "FlowControlStatus": "None",
  "FlowControlConfiguration": "None",
  "SignalDetected": true,
  "@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/9fd725a1/NetworkPorts/1"
}
```

6.61 OperatingConfig 1.0.2

Version	v1.0
Release	2020.2

6.61.1 Description

This resource shall represent an operational configuration for a processor in the Redfish Specification.

6.61.2 URIs

/redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/OperatingConfigs/{OperatingConfigId}

6.61.3 Properties

Property	Type	Attributes	Notes
BaseSpeedMHz	integer (MHz)	read-only (null)	This property shall contain the base (nominal) clock speed of the processor in MHz.
BaseSpeedPrioritySettings [{	array		This property shall contain an array of objects that specify the clock speed for sets of cores when the configuration is operational.
BaseSpeedMHz	integer (MHz)	read-only (null)	This property shall contain the clock speed to configure the set of cores in MHz.
CoreCount	integer	read-only (null)	This property shall contain the number of cores to configure with the speed specified by the BaseSpeedMHz property. The sum of all CoreCount properties shall equal the value of the TotalAvailableCoreCount property.
CoreIDs []	array (integer, null)	read-only	This property shall contain an array identifying the cores to configure with the speed specified by the BaseSpeedMHz property. The length of the array shall equal the value of the CoreCount property.
}]			
MaxJunctionTemperatureCelsius	integer (Celsius)	read-only (null)	This property shall contain the maximum temperature of the junction in degrees Celsius.
MaxSpeedMHz	integer (MHz)	read-only (null)	This property shall contain the maximum clock speed to which the processor can be configured in MHz.
TDPWatts	integer (Watts)	read-only (null)	This property shall contain the thermal design point of the processor in watts.
TotalAvailableCoreCount	integer	read-only (null)	This property shall contain the number of cores in the processor that can be configured.
TurboProfile [{	array		The property shall contain an array of objects that specify the turbo profile for a set of active cores.
ActiveCoreCount	integer	read-only (null)	This property shall contain the number of cores to be configured with the maximum turbo clock speed. The value shall be less than or equal the TotalAvailableCoreCount property.
MaxSpeedMHz	integer (MHz)	read-only (null)	This property shall contain the maximum turbo clock speed that correspond to the number of active cores in MHz.
}]			

6.61.4 Example response

```

{
  "@odata.type": "#OperatingConfig.v1_0_2.OperatingConfig",
  "Id": "0",
  "Name": "Processor Profile",
  "TotalAvailableCoreCount": 28,
  "TDPWatts": 150,
  "BaseSpeedMHz": 2500,
  "MaxSpeedMHz": 4100,
  "MaxJunctionTemperatureCelsius": 90,
  "TurboProfile": [
    {
      "ActiveCoreCount": 2,
      "MaxSpeedMHz": 4100
    },
    {
      "ActiveCoreCount": 4,
      "MaxSpeedMHz": 4000
    },
    {
      "ActiveCoreCount": 8,
      "MaxSpeedMHz": 3800
    },
    {
      "ActiveCoreCount": 28,
      "MaxSpeedMHz": 3200
    }
  ],
  "BaseSpeedPrioritySettings": [
    {
      "CoreCount": 8,
      "CoreIDs": [
        0,
        2,
        3,
        4,
        5,
        6,
        7,
        8
      ],
      "BaseSpeedMHz": 2900
    },
    {
      "CoreCount": 20,
      "BaseSpeedMHz": 2200
    }
  ],
}

```

```
"@odata.id": "/redfish/v1/Systems/operating-config-example/Processors/CPU1/OperatingConfigs/0"
}
```

6.62 Outlet 1.1.1

Version	v1.1	v1.0
Release	2020.3	2019.4

6.62.1 Description

This resource shall be used to represent an electrical outlet for a Redfish implementation.

6.62.2 URIs

/redfish/v1/PowerEquipment/FloorPDUs/{PowerDistributionId}/Outlets/{OutletId}
 /redfish/v1/PowerEquipment/RackPDUs/{PowerDistributionId}/Outlets/{OutletId}
 /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}/Outlets/{OutletId}

6.62.3 Properties

Property	Type	Attributes	Notes
CurrentAmps {}	object		This property shall contain the current, measured in Amperes, for this single phase outlet. This property shall not appear in resource instances representing poly-phase outlets. For more information about this property, see SensorCurrentExcerpt in Property Details.
ElectricalContext	string (enum)	read-only (null)	This property shall contain the combination of current-carrying conductors that distribute power. <i>For the possible property values, see ElectricalContext in Property details.</i>
EnergykWh {}	object (excerpt)		This property shall contain the total energy, measured in kilowatt-hours (kW.h), for this outlet, that represents the Total ElectricalContext sensor when multiple energy sensors exist for this outlet. This object is an excerpt of the Sensor resource located at the URI shown in DataSourceUri.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
LifetimeReading (v1.1+)	number	read-only (null)	This property shall contain the total accumulation of the Reading property over the sensor's life time. This value shall not be reset by the ResetMetrics action.

Property	Type	Attributes	Notes
Reading	number	<i>read-only (null)</i>	This property shall contain the sensor value.
SensorResetTime	string (date-time)	<i>read-only (null)</i>	This property shall contain the date and time when the ResetMetrics action was last performed or the service last reset the time-based property values.
}			
FrequencyHz {	object (excerpt)		This property shall contain the frequency sensor for this outlet. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
DataSourceUri	string (URI)	<i>read-only (null)</i>	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	<i>read-only (null)</i>	This property shall contain the sensor value.
}			
IndicatorLED (<i>deprecated v1.1</i>)	string (enum)	<i>read-write (null)</i>	This property shall contain the indicator light state for the indicator light associated with this outlet. <i>For the possible property values, see IndicatorLED in Property details. Deprecated in v1.1 and later. This property has been deprecated in favor of the LocationIndicatorActive property.</i>
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
BranchCircuit {	object	<i>(null)</i>	This property shall contain a link to a resource of type Circuit that represent the branch circuit associated with this outlet. See the <i>Circuit</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a Circuit resource. See the Links section and the <i>Circuit</i> schema for details.
}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			
LocationIndicatorActive (<i>v1.1+</i>)	boolean	<i>read-write (null)</i>	This property shall contain the state of the indicator used to physically identify or locate this resource. A write to this property shall update the value of IndicatorLED in this resource, if supported, to reflect the implementation of the locating function.
NominalVoltage	string (enum)	<i>read-only (null)</i>	This property shall contain the nominal voltage for this outlet, in Volts. <i>For the possible property values, see NominalVoltage in Property details.</i>
OutletType	string (enum)	<i>read-only (null)</i>	This property shall contain the type of physical receptacle used for this outlet, as defined by IEC, NEMA, or regional standard. <i>For the possible property values, see OutletType in Property details.</i>

Property	Type	Attributes	Notes
PhaseWiringType	string (enum)	<i>read-only</i> (null)	This property shall contain the number of ungrounded current-carrying conductors (phases) and the total number of conductors (wires). <i>For the possible property values, see PhaseWiringType in Property details.</i>
PolyPhaseCurrentAmps {	object	(null)	This property shall contain the current sensor(s) for this outlet. For single phase outlets this property shall contain a duplicate copy of the current sensor referenced in the CurrentSensor property, if present. For poly-phase outlets this property should contain multiple current sensor readings used to fully describe the outlet.
Line1 {	object		This property shall contain a Sensor excerpt of type Current that measures current for L1. This property shall not be present if the outlet does not include an L1 measurement. For more information about this property, see SensorCurrentExcerpt in Property Details.
Line2 {	object		This property shall contain a Sensor excerpt of type Current that measures current for L2. This property shall not be present if the outlet does not include an L2 measurement. For more information about this property, see SensorCurrentExcerpt in Property Details.
Line3 {	object		This property shall contain a Sensor excerpt of type Current that measures current for L3. This property shall not be present if the outlet does not include an L3 measurement. For more information about this property, see SensorCurrentExcerpt in Property Details.
Neutral {	object		This property shall contain a Sensor excerpt of type Current that measures current for the Neutral line. This property shall not be present if the outlet does not include a Neutral measurement. For more information about this property, see SensorCurrentExcerpt in Property Details.
}			
PolyPhaseVoltage {	object	(null)	This property shall contain the voltage sensor(s) for this outlet. For single phase outlets this property shall contain a duplicate copy of the voltage sensor referenced in the VoltageSensor property, if present. For poly-phase outlets this property should contain multiple voltage sensor readings used to fully describe the outlet.
Line1ToLine2 {	object		This property shall contain a Sensor excerpt of type Voltage that measures voltage between L1 and L2. This property shall not be present if the outlet does not include an L1-L2 measurement. For more information about this property, see SensorVoltageExcerpt in Property Details.
Line1ToNeutral {	object		This property shall contain a Sensor excerpt of type Voltage that measures voltage between L1 and Neutral. This property shall not be present if the outlet does not include an L1-Neutral measurement. For more information about this property, see SensorVoltageExcerpt in Property Details.
Line2ToLine3 {	object		This property shall contain a Sensor excerpt of type Voltage that measures voltage between L2 and L3. This property shall not be present if the outlet does not include an L2-L3 measurement. For more information about this property, see SensorVoltageExcerpt in Property Details.

Property	Type	Attributes	Notes
Line2ToNeutral {}	object		This property shall contain a Sensor excerpt of type Voltage that measures voltage between L2 and Neutral. This property shall not be present if the outlet does not include an L2-Neutral measurement. For more information about this property, see SensorVoltageExcerpt in Property Details.
Line3ToLine1 {}	object		This property shall contain a Sensor excerpt of type Voltage that measures voltage between L3 and L1. This property shall not be present if the outlet does not include an L3-L1 measurement. For more information about this property, see SensorVoltageExcerpt in Property Details.
Line3ToNeutral {}	object		This property shall contain a Sensor excerpt of type Voltage that measures voltage between L3 and Neutral. This property shall not be present if the outlet does not include an L3-Neutral measurement. For more information about this property, see SensorVoltageExcerpt in Property Details.
}			
PowerCycleDelaySeconds	number	read-write (null)	This property shall contain the number of seconds to delay power on after a PowerControl action to cycle power. The value 0 shall indicate no delay to power on.
PowerEnabled	boolean	read-only (null)	This property shall indicate the power enable state of the outlet. The value true shall indicate that the outlet can be powered on, and false shall indicate that the outlet cannot be powered.
PowerOffDelaySeconds	number	read-write (null)	This property shall contain the number of seconds to delay power off after a PowerControl action. The value 0 shall indicate no delay to power off.
PowerOnDelaySeconds	number	read-write (null)	This property shall contain the number of seconds to delay power up after a power cycle or a PowerControl action. The value 0 shall indicate no delay to power up.
PowerRestoreDelaySeconds	number	read-write (null)	This property shall contain the number of seconds to delay power on after a power fault. The value 0 shall indicate no delay to power on.
PowerRestorePolicy	string (enum)	read-write	This property shall contain the desired PowerState of the outlet when power is applied. The value LastState shall return the outlet to the PowerState it was in when power was lost. For the possible property values, see PowerRestorePolicy in Property details.
PowerState	string (enum)	read-only (null)	This property shall contain the power state of the outlet. For the possible property values, see PowerState in Property details.
PowerWatts {}	object (excerpt)		This property shall contain the total power, measured in Watts, for this outlet, that represents the Total ElectricalContext sensor when multiple power sensors exist for this outlet. This object is an excerpt of the Sensor resource located at the URI shown in DataSourceUri.
ApparentVA	number (V.A)	read-only (null)	This property shall contain the product of VoltageRMS multiplied by CurrentRMS for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.

Property	Type	Attributes	Notes
PowerFactor	number	<i>read-only (null)</i>	This property shall identify the quotient of PowerRealWatts and PowerApparentVA for a circuit. PowerFactor is expressed in unit-less 1/100ths. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
ReactiveVAR	number (V.A)	<i>read-only (null)</i>	This property shall contain the arithmetic mean of product terms of instantaneous voltage and quadrature current measurements calculated over an integer number of line cycles for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
Reading	number	<i>read-only (null)</i>	This property shall contain the sensor value.
}			
RatedCurrentAmps	number (A)	<i>read-only (null)</i>	This property shall contain the rated maximum current for this outlet, in Amps, after any required de-rating, due to safety agency or other regulatory requirements, has been applied.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
Voltage {}	object		This property shall contain the voltage, measured in Volts, for this single phase outlet. This property shall not appear in resource instances representing poly-phase outlets. For more information about this property, see SensorVoltageExcerpt in Property Details.
VoltageType	string (enum)	<i>read-only (null)</i>	This property shall contain the type of voltage applied to the outlet. <i>For the possible property values, see VoltageType in Property details.</i>

6.62.4 Actions

6.62.4.1 PowerControl

Description

This action shall control the power state of the outlet.

Action URI: {Base URI of target resource}/Actions/Outlet.PowerControl

Action parameters

Parameter Name	Type	Attributes	Notes
PowerState	string (enum)	<i>optional</i>	This parameter shall contain the desired power state of the outlet. <i>For the possible property values, see PowerState in Property details.</i>

6.62.4.2 ResetMetrics

Description

This action shall reset any time intervals or counted values for this outlet.

Action URI: {Base URI of target resource}/Actions/Outlet.ResetMetrics

Action parameters

This action takes no parameters.

6.62.5 Property details

6.62.5.1 ElectricalContext:

This property shall contain the combination of current-carrying conductors that distribute power.

string	Description
Line1	This value shall represent a circuit that shares the L1 current-carrying conductor, such as circuits with phase wiring types of Two-phase / 3-Wire or 4-Wire, or Three-phase / 4-Wire or 5-Wire.
Line1ToLine2	This value shall represent a circuit formed by L1 and L2 current-carrying conductors, such as circuits with phase wiring types of Two-phase / 3-Wire or 4-Wire, or Three-phase / 4-Wire or 5-Wire.
Line1ToNeutral	This value shall represent a circuit formed by L1 and neutral current-carrying conductors, such as circuits with phase wiring types of Single-phase / 3-Wire, Two-phase / 3-Wire or 4-Wire, or Three-phase / 4-Wire or 5-Wire.
Line1ToNeutralAndL1L2	This value shall represent circuit formed by L1, L2, and neutral current-carrying conductors, such as circuits with phase wiring types of Two-phase / 4-Wire or Three-phase / 5-Wire.
Line2	This value shall represent a circuit that shares the L2 current-carrying conductor, such as circuits with phase wiring types of Two-phase / 4-Wire or Three-phase / 4-Wire or 5-Wire.
Line2ToLine3	This value shall represent a circuit formed by L2 and L3 current-carrying conductors, such as circuits with phase wiring types of Three-phase / 4-Wire or 5-Wire.
Line2ToNeutral	This value shall represent a circuit formed by L2 and neutral current-carrying conductors, such as circuits with phase wiring types of Two-phase / 4-Wire or Three-phase / 5-Wire.
Line2ToNeutralAndL1L2	This value shall represent a circuit formed by L1, L2, and neutral current-carrying conductors, such as circuits with phase wiring types of Two-phase / 4-Wire or Three-phase / 5-Wire.
Line2ToNeutralAndL2L3	This value shall represent a circuit formed by L2, L3, and neutral current-carrying conductors, such as circuits with a phase wiring type of Three-phase / 5-Wire.

string	Description
Line3	This value shall represent a circuit that shares the L3 current-carrying conductor, such as circuits with phase wiring types of Three-phase / 4-Wire or 5-Wire.
Line3ToLine1	This value shall represent a circuit formed by L3 and L1 current-carrying conductors, such as circuits with phase wiring types of Three-phase / 4-Wire or 5-Wire.
Line3ToNeutral	This value shall represent a circuit formed by L3 and neutral current-carrying conductors, such as circuits with a phase wiring type of Three-phase / 5-Wire.
Line3ToNeutralAndL3L1	This value shall represent a circuit formed by L3, L1, and neutral current-carrying conductors, such as circuits with a phase wiring type of Three-phase / 5-Wire.
LineToLine	This value shall represent a circuit formed by two current-carrying conductors, such as circuits with phase wiring types of Two-phase / 3-Wire or 4-Wire, or Three-phase / 4-Wire or 5-Wire.
LineToNeutral	This value shall represent a circuit formed by a line and neutral current-carrying conductor, such as circuits with phase wiring types of Single-phase / 3-Wire, Two-phase / 4-Wire, or Three-phase / 4-Wire or 5-Wire.
Neutral	This value shall represent the grounded current-carrying return circuit of current-carrying conductors, such as circuits with phase wiring types of Single-phase / 3-Wire, Two-phase / 4-Wire, or Three-phase / 5-Wire.
Total	This value shall represent the circuits formed by all current-carrying conductors for any phase wiring type.

6.62.5.2 IndicatorLED:

This property shall contain the indicator light state for the indicator light associated with this outlet.

string	Description
Blinking	This value shall represent that the indicator LED is in a blinking state where the LED is being turned on and off in repetition. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.
Lit	This value shall represent that the indicator LED is in a solid on state. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.
Off	This value shall represent that the indicator LED is in a solid off state. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.

6.62.5.3 NominalVoltage:

This property shall contain the nominal voltage for this outlet, in Volts.

string	Description
AC100To240V	AC 100-240V nominal.
AC100To277V	AC 100-277V nominal.

string	Description
AC120V	AC 120V nominal.
AC200To240V	AC 200-240V nominal.
AC200To277V	AC 200-277V nominal.
AC208V	AC 208V nominal.
AC230V	AC 230V nominal.
AC240AndDC380V	AC 200-240V and DC 380V.
AC240V	AC 240V nominal.
AC277AndDC380V	AC 200-277V and DC 380V.
AC277V	AC 277V nominal.
AC400V	AC 400V or 415V nominal.
AC480V	AC 480V nominal.
DC240V	DC 240V nominal.
DC380V	High Voltage DC (380V).
DC48V	DC 48V nominal.
DCNeg48V	-48V DC.

6.62.5.4 OutletType:

This property shall contain the type of physical receptacle used for this outlet, as defined by IEC, NEMA, or regional standard.

string	Description
BS_1363_Type_G	This value shall represent a receptacle that matches the British BS 1363 Type G receptacle (250V; 13A).
CEE_7_Type_E	This value shall represent a receptacle that matches the French specified CEE 7/7 Type E receptacle (250V; 16A).
CEE_7_Type_F	This value shall represent a receptacle that matches the Schuko specified CEE 7/7 Type F receptacle (250V; 16A).
IEC_60320_C13	This value shall represent a receptacle that matches the IEC 60320 Sheet F C13 specified receptacle (250V; 10A per IEC, 15A per UL).
IEC_60320_C19	This value shall represent a receptacle that matches the IEC 60320 Sheet J C19 specified receptacle (250V; 16A per IEC, 20A per UL).

string	Description
NEMA_5_15R	This value shall represent a receptacle that matches the NEMA specified 5-15 receptacle (120V; 15A). The current is commonly de-rated to 12A if it is protected by a 15A breaker.
NEMA_5_20R	This value shall represent a receptacle that matches the NEMA specified 5-20 receptacle that exhibits a T-slot (120V; 20A). The current is commonly de-rated to 16A if it is protected by a 20A breaker.
NEMA_L5_20R	This value shall represent a receptacle that matches the NEMA specified locking L5-20 receptacle (120V; 20A). The current is commonly de-rated to 16A if it is protected by a 20A breaker.
NEMA_L5_30R	This value shall represent a receptacle that matches the NEMA specified locking L5-30 receptacle (120V; 30A). The current is commonly de-rated to 24A if it is protected by a 30A breaker.
NEMA_L6_20R	This value shall represent a receptacle that matches the NEMA specified locking L6-20 receptacle (250V; 20A). The current is commonly de-rated to 16A if it is protected by a 20A breaker.
NEMA_L6_30R	This value shall represent a receptacle that matches the NEMA specified locking L6-30 receptacle (250V; 30A). The current is commonly de-rated to 24A if it is protected by a 30A breaker.
SEV_1011_TYPE_12	This value shall represent a receptacle that matches the SEV 1011 specified Type 12 receptacle (250V; 10A).
SEV_1011_TYPE_23	This value shall represent a receptacle that matches the SEV 1011 specified Type 23 receptacle (250V; 16A).

6.62.5.5 PhaseWiringType:

This property shall contain the number of ungrounded current-carrying conductors (phases) and the total number of conductors (wires).

string	Description
OneOrTwoPhase3Wire	This value shall represent a Single or Two-Phase / 3-Wire (Line1, Line2 or Neutral, Protective Earth) wiring. This value shall be used when both phase configurations are supported. This is most common where detachable cordsets are used.
OnePhase3Wire	This value shall represent a Single-phase / 3-Wire (Line1, Neutral, Protective Earth) wiring.
ThreePhase4Wire	This value shall represent a Three-phase / 4-Wire (Line1, Line2, Line3, Protective Earth) wiring.
ThreePhase5Wire	This value shall represent a Three-phase / 5-Wire (Line1, Line2, Line3, Neutral, Protective Earth) wiring.
TwoPhase3Wire	This value shall represent a Two-phase / 3-Wire (Line1, Line2, Protective Earth) wiring.
TwoPhase4Wire	This value shall represent a Two-phase / 4-Wire (Line1, Line2, Neutral, Protective Earth) wiring.

6.62.5.6 PowerRestorePolicy:

This property shall contain the desired PowerState of the outlet when power is applied. The value `LastState` shall return the outlet to the PowerState it was in when power was lost.

string	Description
AlwaysOff	Always remain powered off when external power is applied.
AlwaysOn	Always power on when external power is applied.
LastState	Return to the last power state (on or off) when external power is applied.

6.62.5.7 PowerState:**6.62.5.7.1 In :**

This property shall contain the power state of the outlet.

string	Description
Off	The state is powered off.
On	The state is powered on.
PoweringOff	A temporary state between on and off.
PoweringOn	A temporary state between off and on.

6.62.5.7.2 In Actions: PowerControl:

This parameter shall contain the desired power state of the outlet.

string	Description
Off	The outlet is powered off.
On	The outlet is powered on.

6.62.5.8 SensorCurrentExcerpt:

The Sensor schema describes a sensor and its properties. This object is an excerpt of the *Sensor* resource located at the URI shown in DataSourceUri.

CrestFactor (v1.1+)	number	read-only (null)	This property shall contain the ratio of the peak measurement divided by the RMS measurement and calculated over same N line cycles. A sine wave would have a value of 1.414.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.

Reading	number	read-only (null)	This property shall contain the sensor value.
THDPercent (v1.1+)	number	read-only (null)	This property shall contain the total harmonic distortion of the Reading property in percent units.

6.62.5.9 SensorVoltageExcerpt:

The Sensor schema describes a sensor and its properties. This object is an excerpt of the *Sensor* resource located at the URI shown in DataSourceUri.

CrestFactor (v1.1+)	number	read-only (null)	This property shall contain the ratio of the peak measurement divided by the RMS measurement and calculated over same N line cycles. A sine wave would have a value of 1.414.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	read-only (null)	This property shall contain the sensor value.
THDPercent (v1.1+)	number	read-only (null)	This property shall contain the total harmonic distortion of the Reading property in percent units.

6.62.5.10 VoltageType:

This property shall contain the type of voltage applied to the outlet.

string	Description
AC	Alternating Current (AC) outlet.
DC	Direct Current (DC) outlet.

6.62.6 Example response

```
{
  "@odata.type": "#Outlet.v1_1_1.Outlet",
  "Id": "A1",
  "Name": "Outlet A1, Branch Circuit A",
  "Status": {
```

```

        "Health": "OK",
        "State": "Enabled"
    },
    "PhaseWiringType": "OnePhase3Wire",
    "VoltageType": "AC",
    "OutletType": "NEMA_5_20R",
    "RatedCurrentAmps": 20,
    "NominalVoltage": "AC120V",
    "IndicatorLED": "Lit",
    "PowerOnDelaySeconds": 4,
    "PowerOffDelaySeconds": 0,
    "PowerState": "On",
    "PowerEnabled": true,
    "Voltage": {
        "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/VoltageA1",
        "Reading": 117.5
    },
    "PolyPhaseVoltage": {
        "Line1ToNeutral": {
            "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/VoltageA1",
            "Reading": 117.5
        }
    },
    "CurrentAmps": {
        "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/CurrentA1",
        "Reading": 1.68
    },
    "PolyPhaseCurrentAmps": {
        "Line1": {
            "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/CurrentA1",
            "Reading": 1.68
        }
    },
    "PowerWatts": {
        "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/PowerA1",
        "Reading": 197.4,
        "ApparentVA": 197.4,
        "ReactiveVAR": 0,
        "PowerFactor": 1
    },
    "FrequencyHz": {
        "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/FrequencyA1",
        "Reading": 60
    },
    "EnergykWh": {
        "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/EnergyA1",
        "Reading": 36166
    },
    "Actions": {
        "#Outlet.PowerControl": {

```

```

        "target": "/redfish/v1/PowerEquipment/RackPDUs/1/Outlets/A1/Outlet.PowerControl"
      },
      "#Outlet.ResetMetrics": {
        "target": "/redfish/v1/PowerEquipment/RackPDUs/1/Outlets/A1/Outlet.ResetMetrics"
      }
    },
    "Links": {
      "BranchCircuit": {
        "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Branches/A"
      }
    },
    "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Outlets/A1"
  }
}

```

6.63 OutletGroup 1.0.1

Version	v1.0
Release	2019.4

6.63.1 Description

This resource shall be used to represent an electrical outlet group for a Redfish implementation.

6.63.2 URIs

/redfish/v1/PowerEquipment/RackPDUs/{PowerDistributionId}/OutletGroups/{OutletGroupId}
 /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}/OutletGroups/{OutletGroupId}

6.63.3 Properties

Property	Type	Attributes	Notes
CreatedBy	string	read-write (null)	This property shall contain the name of the person or application that created this outlet group.
EnergykWh {	object (excerpt)		This property shall contain the total energy, measured in kilowatt-hours (kW.h), for this outlet group, that represents the Total ElectricalContext sensor when multiple energy sensors exist for this outlet group. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.

Property	Type	Attributes	Notes
LifetimeReading (v1.1+)	number	<i>read-only</i> (null)	This property shall contain the total accumulation of the Reading property over the sensor's life time. This value shall not be reset by the ResetMetrics action.
Reading	number	<i>read-only</i> (null)	This property shall contain the sensor value.
SensorResetTime	string (date-time)	<i>read-only</i> (null)	This property shall contain the date and time when the ResetMetrics action was last performed or the service last reset the time-based property values.
}			
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Oem {}	object		See the OEM object definition in the Using this guide clause.
Outlets [{	array		This property shall be an array of links to resources of type Outlet that represent the outlets in this outlet group.
@odata.id	string	<i>read-write</i>	Link to a Outlet resource. See the Links section and the Outlet schema for details.
}]			
}			
PowerCycleDelaySeconds	number	<i>read-write</i> (null)	This property shall contain the number of seconds to delay power on after a PowerControl action to cycle power. The value 0 shall indicate no delay to power on.
PowerEnabled	boolean	<i>read-only</i> (null)	This property shall contain the power enable state of the outlet group. True shall indicate that the group can be powered on, and false shall indicate that the group cannot be powered.
PowerOffDelaySeconds	number	<i>read-write</i> (null)	This property shall contain the number of seconds to delay power off after a PowerControl action. The value 0 shall indicate no delay to power off.
PowerOnDelaySeconds	number	<i>read-write</i> (null)	This property shall contain the number of seconds to delay power up after a power cycle or a PowerControl action. The value 0 shall indicate no delay to power up.
PowerRestoreDelaySeconds	number	<i>read-write</i> (null)	This property shall contain the number of seconds to delay power on after a power fault. The value 0 shall indicate no delay to power on.
PowerRestorePolicy	string (enum)	<i>read-write</i>	This property shall contain the desired PowerState of the outlet group when power is applied. The value LastState shall return the outlet group to the PowerState it was in when power was lost. For the possible property values, see PowerRestorePolicy in Property details.
PowerState	string (enum)	<i>read-only</i> (null)	This property shall contain the power state of the outlet group. For the possible property values, see PowerState in Property details.

Property	Type	Attributes	Notes
PowerWatts {	object (excerpt)		This property shall contain the total power, measured in Watts, for this outlet group, that represents the <code>TotalElectricalContext</code> sensor when multiple power sensors exist for this outlet group. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in <code>DataSourceUri</code> .
ApparentVA	number (V.A)	<i>read-only</i> (<i>null</i>)	This property shall contain the product of <code>VoltageRMS</code> multiplied by <code>CurrentRMS</code> for a circuit. This property can appear in sensors of the <i>Power</i> <code>ReadingType</code> , and shall not appear in sensors of other <code>ReadingType</code> values.
DataSourceUri	string (URI)	<i>read-only</i> (<i>null</i>)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
PowerFactor	number	<i>read-only</i> (<i>null</i>)	This property shall identify the quotient of <code>PowerRealWatts</code> and <code>PowerApparentVA</code> for a circuit. <code>PowerFactor</code> is expressed in unit-less 1/100ths. This property can appear in sensors of the <i>Power</i> <code>ReadingType</code> , and shall not appear in sensors of other <code>ReadingType</code> values.
ReactiveVAR	number (V.A)	<i>read-only</i> (<i>null</i>)	This property shall contain the arithmetic mean of product terms of instantaneous voltage and quadrature current measurements calculated over an integer number of line cycles for a circuit. This property can appear in sensors of the <i>Power</i> <code>ReadingType</code> , and shall not appear in sensors of other <code>ReadingType</code> values.
Reading	number	<i>read-only</i> (<i>null</i>)	This property shall contain the sensor value.
}			
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see <i>Status</i> .

6.63.4 Actions

6.63.4.1 PowerControl

Description

This action shall control the power state of the outlet group.

Action URI: {Base URI of target resource}/Actions/OutletGroup.PowerControl

Action parameters

Parameter Name	Type	Attributes	Notes
PowerState	string (enum)	<i>optional</i>	This parameter shall contain the desired power state of the outlet group. <i>For the possible property values, see PowerState in Property details.</i>

6.63.4.2 ResetMetrics

Description

This action shall reset any time intervals or counted values for this outlet group.

Action URI: {Base URI of target resource}/Actions/OutletGroup.ResetMetrics

Action parameters

This action takes no parameters.

6.63.5 Property details

6.63.5.1 PowerRestorePolicy:

This property shall contain the desired PowerState of the outlet group when power is applied. The value LastState shall return the outlet group to the PowerState it was in when power was lost.

string	Description
AlwaysOff	Always remain powered off when external power is applied.
AlwaysOn	Always power on when external power is applied.
LastState	Return to the last power state (on or off) when external power is applied.

6.63.5.2 PowerState:

6.63.5.2.1 In :

This property shall contain the power state of the outlet group.

string	Description
Off	The state is powered off.
On	The state is powered on.
PoweringOff	A temporary state between on and off.
PoweringOn	A temporary state between off and on.

6.63.5.2.2 In Actions: PowerControl:

This parameter shall contain the desired power state of the outlet group.

string	Description
Off	The outlet group is powered off.
On	The outlet group is powered on.

6.63.6 Example response

```
{
  "@odata.type": "#OutletGroup.v1_0_1.OutletGroup",
  "Id": "Rack5Storage",
  "Name": "Outlet Group Rack5Storage",
  "Status": {
    "Health": "OK",
    "State": "Enabled"
  },
  "CreatedBy": "Bob",
  "PowerOnDelaySeconds": 4,
  "PowerOffDelaySeconds": 0,
  "PowerState": "On",
  "PowerEnabled": true,
  "PowerWatts": {
    "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/GroupPowerA",
    "Reading": 412.36
  },
  "EnergykWh": {
    "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/GroupEnergyA",
    "Reading": 26880
  },
  "Links": {
    "Outlets": [
      {
        "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Outlets/A1"
      },
      {
        "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Outlets/A2"
      },
      {
        "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Outlets/A3"
      }
    ]
  },
  "Actions": {
    "#Circuit.PowerControl": {
```

```

        "target": "/redfish/v1/PowerEquipment/RackPDUs/1/OutletGroups/Rack5Storage/OutletGroup.PowerControl"
      },
      "#Outlet.ResetMetrics": {
        "target": "/redfish/v1/PowerEquipment/RackPDUs/1/OutletGroups/Rack5Storage/OutletGroup.ResetMetrics"
      }
    },
    "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/OutletGroups/Rack5Storage"
  }

```

6.64 PCIeDevice 1.7.0

Version	v1.7	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2021.1	2020.4	2020.3	2019.2	2018.2	2017.3	2017.1	2016.2

6.64.1 Description

This resource shall represent a PCIe device in a Redfish implementation.

6.64.2 URIs

/redfish/v1/Chassis/{ChassisId}/PCleDevices/{PCleDeviceId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}
 /redfish/v1/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}

6.64.3 Properties

Property	Type	Attributes	Notes
Assembly (v1.2+)	object		This property shall contain a link to a resource of type Assembly. See the <i>Assembly</i> schema for details on this property.
@odata.id	string	read-only	Link to a Assembly resource. See the Links section and the <i>Assembly</i> schema for details.
AssetTag	string	read-write (null)	This property shall contain an identifying string that tracks the PCIe device for inventory purposes.
DeviceType	string (enum)	read-only	This property shall contain the device type of the PCIe device such as <i>SingleFunction</i> or <i>MultiFunction</i> . For the possible property values, see <i>DeviceType</i> in <i>Property details</i> .

Property	Type	Attributes	Notes
EnvironmentMetrics (v1.7+) {	object		This property shall contain a link to a resource of type EnvironmentMetrics that specifies the environment metrics for this PCIe device. See the <i>EnvironmentMetrics</i> schema for details on this property.
@odata.id	string	read-only	Link to a EnvironmentMetrics resource. See the Links section and the <i>EnvironmentMetrics</i> schema for details.
}			
FirmwareVersion	string	read-only (null)	This property shall contain the firmware version of the PCIe device.
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Chassis [{	array		This property shall contain an array of links to resources of type Chassis that represent the physical containers associated with this resource.
@odata.id	string	read-only	Link to a Chassis resource. See the Links section and the <i>Chassis</i> schema for details.
}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
PCleFunctions (deprecated v1.4) [{	array		This property shall contain an array of links to resources of type PCleFunction that represent the PCIe functions this device exposes. <i>Deprecated in v1.4 and later. This property has been deprecated in favor of the PCleFunctions property in the root that provides a link to a resource collection.</i>
@odata.id	string	read-only	Link to a PCleFunction resource. See the Links section and the <i>PCleFunction</i> schema for details.
}]			
}			
Manufacturer	string	read-only (null)	This property shall contain the name of the organization responsible for producing the PCIe device. This organization may be the entity from whom the PCIe device is purchased, but this is not necessarily true.
Model	string	read-only (null)	This property shall contain the name by which the manufacturer generally refers to the PCIe device.
PartNumber	string	read-only (null)	This property shall contain a part number assigned by the organization that is responsible for producing or manufacturing the PCIe device.
PCleFunctions (v1.4+) {	object		This property shall contain a link to a Resource Collection of type PCleFunctionCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>PCleFunction</i> . See the PCleFunction schema for details.
}			

Property	Type	Attributes	Notes
PCleInterface (v1.3+) {	object		This property shall contain details for the PCIe interface that connects this PCIe device to its host or upstream switch.
LanesInUse (v1.3+)	integer	read-only (null)	This property shall contain the number of PCIe lanes in use by this device, which shall be equal to or less than the MaxLanes property value.
MaxLanes (v1.3+)	integer	read-only (null)	This property shall contain the maximum number of PCIe lanes supported by this device.
MaxPCleType (v1.3+)	string (enum)	read-only (null)	This property shall contain the maximum PCIe specification that this device supports. <i>For the possible property values, see MaxPCleType in Property details.</i>
Oem (v1.3+) {	object		See the OEM object definition in the Using this guide clause.
PCleType (v1.3+)	string (enum)	read-only (null)	This property shall contain the negotiated PCIe interface version in use by this device. <i>For the possible property values, see PCleType in Property details.</i>
}			
ReadyToRemove (v1.7+)	boolean	read-write (null)	This property shall indicate whether the PCIe device is ready for removal. Setting the value to true shall cause the service to perform appropriate actions to quiesce the device. A task may spawn while the device is quiescing.
SerialNumber	string	read-only (null)	This property shall contain a manufacturer-allocated number that identifies the PCIe device.
SKU	string	read-only (null)	This property shall contain the stock-keeping unit number for this PCIe device.
SparePartNumber (v1.6+)	string	read-only (null)	This property shall contain the spare part number of the PCIe device.
Status {	object		This property shall contain any status or health properties of the resource. For property details, see Status.
UUID (v1.5+)	string	read-only (null)	This property shall contain the universal unique identifier number for this PCIe device. Pattern: ([0-9a-fA-F]{8})-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{12})

6.64.4 Property details

6.64.4.1 DeviceType:

This property shall contain the device type of the PCIe device such as `SingleFunction` or `MultiFunction`.

string	Description
MultiFunction	A multi-function PCIe device.
Simulated	A PCIe device that is not currently physically present, but is being simulated by the PCIe infrastructure.

string	Description
SingleFunction	A single-function PCIe device.

6.64.4.2 MaxPCleType:

This property shall contain the maximum PCIe specification that this device supports.

string	Description
Gen1	A PCIe v1.0 slot.
Gen2	A PCIe v2.0 slot.
Gen3	A PCIe v3.0 slot.
Gen4	A PCIe v4.0 slot.
Gen5	A PCIe v5.0 slot.

6.64.4.3 PCleType:

This property shall contain the negotiated PCIe interface version in use by this device.

string	Description
Gen1	A PCIe v1.0 slot.
Gen2	A PCIe v2.0 slot.
Gen3	A PCIe v3.0 slot.
Gen4	A PCIe v4.0 slot.
Gen5	A PCIe v5.0 slot.

6.64.5 Example response

```
{
  "@odata.type": "#PCIeDevice.v1_7_0.PCIeDevice",
  "Id": "NIC",
  "Name": "Simple Two-Port NIC",
  "Description": "Simple Two-Port NIC PCIe Device",
  "AssetTag": "ORD-4302015-18432RS",
  "Manufacturer": "Contoso",
  "Model": "SuperNIC 2000",
  "SKU": "89587433",
}
```

```

"SerialNumber": "2M220100SL",
"PartNumber": "232-4598D7",
"DeviceType": "MultiFunction",
"FirmwareVersion": "12.342-343",
"Status": {
  "State": "Enabled",
  "Health": "OK",
  "HealthRollup": "OK"
},
"PCIeInterface": {
  "PCIeType": "Gen2",
  "MaxPCIeType": "Gen3",
  "LanesInUse": 4,
  "MaxLanes": 4
},
"Links": {
  "Chassis": [
    {
      "@odata.id": "/redfish/v1/Chassis/1"
    }
  ],
  "PCIeFunctions": [
    {
      "@odata.id": "/redfish/v1/Systems/1/PCIeDevices/NIC/PCIeFunctions/1"
    },
    {
      "@odata.id": "/redfish/v1/Systems/1/PCIeDevices/NIC/PCIeFunctions/2"
    }
  ],
  "Oem": {}
},
"Oem": {},
"@odata.id": "/redfish/v1/Systems/1/PCIeDevices/NIC"
}

```

6.65 PCIeFunction 1.3.0

Version	v1.3	v1.2	v1.1	v1.0
Release	2021.1	2018.1	2017.1	2016.2

6.65.1 Description

This Resource shall represent a PCIeFunction attached to a System.

6.65.2 URIs

```

/redfish/v1/Chassis/{ChassisId}/PCleDevices/{PCleDeviceId}/PCleFunctions/{PCleFunctionId}
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}/PCleFunctions/{PCleFunctionId}
/redfish/v1/
ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}/PCleFunctions/{PCleFunctionId}
/redfish/v1/Systems/{ComputerSystemId}/PCleDevices/{PCleDeviceId}/PCleFunctions/{PCleFunctionId}

```

6.65.3 Properties

Property	Type	Attributes	Notes
ClassCode	string	read-only (null)	This property shall contain the PCI Class Code of the PCIe device function. Pattern: ^0[xX]([a-fA-F])
DeviceClass	string (enum)	read-only	This property shall contain the device class of the PCIe device function, such as storage, network, or memory. <i>For the possible property values, see DeviceClass in Property details.</i>
DeviceId	string	read-only (null)	This property shall contain the PCI Device ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F])
Enabled (v1.3+)	boolean	read-write	The value of this property shall indicate if this PCIe device function is enabled.
FunctionId	integer	read-only (null)	This property shall contain the PCIe Function Number within a given PCIe device.
FunctionType	string (enum)	read-only	This property shall contain the function type of the PCIe device function such as Physical or Virtual. <i>For the possible property values, see FunctionType in Property details.</i>
Links {	object		This property shall contain links to Resources that are related to but are not contained by, or subordinate to, this Resource.
Drives [{	array		This property shall link to a Resource of type Drive that represents the storage drives associated with this Resource.
@odata.id	string	read-only	Link to a Drive resource. See the Links section and the <i>Drive</i> schema for details.
}]			
EthernetInterfaces [{	array		This property shall link to a Resource of type EthernetInterface that represents the network interfaces associated with this Resource.
@odata.id	string	read-only	Link to a EthernetInterface resource. See the Links section and the <i>EthernetInterface</i> schema for details.

Property	Type	Attributes	Notes
}}]			
NetworkDeviceFunctions (v1.2+) [{	array		This property shall contain an array of links to Resources of the NetworkDeviceFunction type that represents the network device functions associated with this Resource.
@odata.id	string	read-only	Link to a NetworkDeviceFunction resource. See the Links section and the NetworkDeviceFunction schema for details.
}}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
PCleDevice {	object		This property shall contain a link to a Resource of type PCleDevice of which this function is a part. See the PCleDevice schema for details on this property.
@odata.id	string	read-only	Link to a PCleDevice resource. See the Links section and the PCleDevice schema for details.
}			
StorageControllers [{	array		This property shall link to a Resource of type StorageController that represents the storage controllers associated with this Resource.
@odata.id	string	read-only	Link to a StorageController resource. See the Links section and the Storage schema for details.
}}]			
}			
RevisionId	string	read-only (null)	This property shall contain the PCI Revision ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F]
Status {}	object		This property shall contain any status or health properties of the Resource. For property details, see Status.
SubsystemId	string	read-only (null)	This property shall contain the PCI Subsystem ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F]
SubsystemVendorId	string	read-only (null)	This property shall contain the PCI Subsystem Vendor ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F]
VendorId	string	read-only (null)	This property shall contain the PCI Vendor ID of the PCIe device function. Pattern: ^0[xX]([a-fA-F]

6.65.4 Property details

6.65.4.1 DeviceClass:

This property shall contain the device class of the PCIe device function, such as storage, network, or memory.

string	Description
Bridge	A bridge.
CommunicationController	A communication controller.
Coprocessor	A coprocessor.
DisplayController	A display controller.
DockingStation	A docking station.
EncryptionController	An encryption controller.
GenericSystemPeripheral	A generic system peripheral.
InputDeviceController	An input device controller.
IntelligentController	An intelligent controller.
MassStorageController	A mass storage controller.
MemoryController	A memory controller.
MultimediaController	A multimedia controller.
NetworkController	A network controller.
NonEssentialInstrumentation	A non-essential instrumentation.
Other	A other class. The function Device Class Id needs to be verified.
ProcessingAccelerators	A processing accelerators.
Processor	A processor.
SatelliteCommunicationsController	A satellite communications controller.
SerialBusController	A serial bus controller.
SignalProcessingController	A signal processing controller.
UnassignedClass	An unassigned class.
UnclassifiedDevice	An unclassified device.

string	Description
WirelessController	A wireless controller.

6.65.4.2 FunctionType:

This property shall contain the function type of the PCIe device function such as Physical or Virtual.

string	Description
Physical	A physical PCIe function.
Virtual	A virtual PCIe function.

6.65.5 Example response

```
{
  "@odata.type": "#PCIeFunction.v1_3_0.PCIeFunction",
  "Id": "2",
  "Name": "FC Port 2",
  "Description": "FC Port 2",
  "FunctionId": 2,
  "FunctionType": "Physical",
  "DeviceClass": "NetworkController",
  "DeviceId": "0xABCD",
  "VendorId": "0xABCD",
  "ClassCode": "0x010802",
  "RevisionId": "0x00",
  "SubsystemId": "0xABCD",
  "SubsystemVendorId": "0xABCD",
  "Status": {
    "State": "Enabled",
    "Health": "OK",
    "HealthRollup": "OK"
  },
  "Links": {
    "PCIeDevice": {
      "@odata.id": "/redfish/v1/Chassis/1/NetworkAdapters/FC"
    }
  },
  "Oem": {},
  "@odata.id": "/redfish/v1/Chassis/1/PCIeDevices/FC/PCIeFunctions/2"
}
```

6.66 PCIeSlots 1.4.1

Version	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.3	2020.1	2019.4	2019.1	2018.2

6.66.1 Description

This Resource shall represent a set of PCIe slot information for a Redfish implementation.

6.66.2 URIs

/redfish/v1/Chassis/{ChassisId}/PCleSlots

6.66.3 Properties

Property	Type	Attributes	Notes
Slots [{	array		This array shall contain an entry for each PCIe slot, including empty slots (with no device or card installed).
HotPluggable (v1.1+)	boolean	read-only (null)	This property shall contain indicating whether this PCIe slot supports hotplug.
Lanes	integer	read-only (null)	This property shall contain the maximum number of PCIe lanes supported by the slot.
Links {	object		The Redfish Specification-described type shall contain links to Resources related to but not subordinate to this Resource.
Oem {}	object		See the OEM object definition in the Using this guide clause.
PCleDevice [{	array		This property shall contain an array of links to the Resources of the PCleDevice type with which this physical slot is associated. If the Status.State of this slot is <code>Absent</code> , this property shall not appear in the Resource.
@odata.id	string	read-only	Link to a PCleDevice resource. See the Links section and the <i>PCleDevice</i> schema for details.
}			
}			
Location {}	object		This property shall contain part location information, including a ServiceLabel of the associated PCIe Slot. For property details, see Location.

Property	Type	Attributes	Notes
LocationIndicatorActive (v1.4+)	boolean	<i>read-write</i> (null)	This property shall contain the state of the indicator used to physically identify or locate this resource. A write to this property shall update the value of IndicatorLED in this resource, if supported, to reflect the implementation of the locating function.
Oem {}	object		See the OEM object definition in the Using this guide clause.
PCleType	string (enum)	<i>read-only</i> (null)	This property shall contain the maximum PCIe specification that this slot supports. <i>For the possible property values, see PcleType in Property details.</i>
SlotType	string (enum)	<i>read-only</i> (null)	This property shall contain the slot type as specified by the PCIe specification. <i>For the possible property values, see SlotType in Property details.</i>
Status {}	object		This property shall contain any status or health properties of the Resource. For property details, see Status.
}}]			

6.66.4 Property details

6.66.4.1 PcleType:

This property shall contain the maximum PCIe specification that this slot supports.

string	Description
Gen1	A PCIe v1.0 slot.
Gen2	A PCIe v2.0 slot.
Gen3	A PCIe v3.0 slot.
Gen4	A PCIe v4.0 slot.
Gen5	A PCIe v5.0 slot.

6.66.4.2 SlotType:

This property shall contain the slot type as specified by the PCIe specification.

string	Description
FullLength	Full-Length PCIe slot.
HalfLength	Half-Length PCIe slot.
LowProfile	Low-Profile or Slim PCIe slot.

string	Description
M2	PCIe M.2 slot.
Mini	Mini PCIe slot.
OCP3Large (v1.2+)	Open Compute Project 3.0 large form factor slot.
OCP3Small (v1.2+)	Open Compute Project 3.0 small form factor slot.
OEM	An OEM-specific slot.
U2 (v1.3+)	U.2 / SFF-8639 slot or bay.

6.66.5 Example response

```
{
  "@odata.type": "#PCIeSlots.v1_4_1.PCIeSlots",
  "Id": "1",
  "Name": "PCIe Slot Information",
  "Slots": [
    {
      "PCIeType": "Gen3",
      "Lanes": 16,
      "SlotType": "FullLength",
      "Status": {
        "State": "Enabled"
      },
      "Location": {
        "PartLocation": {
          "ServiceLabel": "Slot 1",
          "LocationOrdinalValue": 1,
          "LocationType": "Slot",
          "Orientation": "LeftToRight",
          "Reference": "Rear"
        }
      },
      "Links": {
        "PCIeDevice": [
          {
            "@odata.id": "/redfish/v1/Systems/1/PCIeDevices/NIC"
          }
        ]
      }
    },
    {
      "PCIeType": "Gen4",
      "Lanes": 4,
      "SlotType": "FullLength",
      "Status": {
```

```
        "State": "Absent"
      },
      "Location": {
        "PartLocation": {
          "ServiceLabel": "Slot 2",
          "LocationOrdinalValue": 2,
          "LocationType": "Slot",
          "Orientation": "LeftToRight",
          "Reference": "Rear"
        }
      }
    },
    {
      "PCIeType": "Gen3",
      "Lanes": 1,
      "SlotType": "HalfLength",
      "Status": {
        "State": "Absent"
      },
      "Location": {
        "PartLocation": {
          "ServiceLabel": "Slot 3",
          "LocationOrdinalValue": 3,
          "LocationType": "Slot",
          "Orientation": "LeftToRight",
          "Reference": "Rear"
        }
      }
    }
  ],
  "Oem": {},
  "@odata.id": "/redfish/v1/Chassis/1/PCIESlots"
}
```

6.67 Port 1.4.0

Version	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2021.1	2020.3	2019.4	2017.3	2016.2

6.67.1 Description

This resource contains a simple port for a Redfish implementation.

6.67.2 URIs

/redfish/v1/Chassis/{ChassisId}/MediaControllers/{MediaControllerId}/Ports/{PortId}
 /redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/Ports/{PortId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports/{PortId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/
 Ports/{PortId}
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageContr
 ollerId}/Ports/{PortId}
 /redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports/{PortId}
 /redfish/v1/Managers/{ManagerId}/USBPorts/{PortId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports/{PortId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/
 Ports/{PortId}
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageContr
 ollerId}/Ports/{PortId}
 /redfish/v1/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports/{PortId}
 /redfish/v1/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}
 /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/Ports/{PortId}
 /redfish/v1/Systems/{ComputerSystemId}/GraphicsControllers/{ControllerId}/Ports/{PortId}
 /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/Controllers/{StorageControllerId}/Ports/{PortId}
 /redfish/v1/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}
 /redfish/v1/Systems/{ComputerSystemId}/USBControllers/{ControllerId}/Ports/{PortId}

6.67.3 Properties

Property	Type	Attributes	Notes
ActiveWidth (v1.2+)	integer	read-only	This property shall contain the number of active lanes for this interface.
CapableProtocolVersions (v1.4+) []	array (string, null)	read-only	This property shall contain the protocol versions capable of being sent over this port. This property should only be used for protocols where the version and not the speed is of primary interest such as USB, DisplayPort, or HDMI.

Property	Type	Attributes	Notes
CurrentProtocolVersion (v1.4+)	string	<i>read-only</i> (null)	This property shall contain the protocol version being sent over this port. This property should only be used for protocols where the version and not the speed is of primary interest such as USB, DisplayPort, or HDMI.
CurrentSpeedGbps	number (Gbit/s)	<i>read-only</i> (null)	This property shall contain the speed of this port currently negotiated and running. This value includes overhead associated with the protocol.
Enabled (v1.4+)	boolean	<i>read-write</i>	The value of this property shall indicate if this port is enabled. Disabling a port will disconnect any devices only connected to the system through this port.
EnvironmentMetrics (v1.4+) {	object		This property shall contain a link to a resource of type EnvironmentMetrics that represents the environment metrics for this port or any attached small form-factor pluggable (SFP) device. See the <i>EnvironmentMetrics</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a EnvironmentMetrics resource. See the Links section and the <i>EnvironmentMetrics</i> schema for details.
}			
Ethernet (v1.3+) {	object	(null)	This property shall contain Ethernet-specific properties of the port.
AssociatedMACAddresses (v1.4+) []	array (string, null)	<i>read-only</i>	This property shall contain an array of configured MAC addresses that are associated with this network port, including the programmed address of the lowest numbered network device function, the configured but not active address if applicable, the address for hardware port teaming, or other network addresses. Pattern: ^([0-9A-Fa-f]{2}[:-]){5}([0-9A-Fa-f]{2})\$
FlowControlConfiguration (v1.3+)	string (enum)	<i>read-write</i> (null)	This property shall contain the locally configured 802.3x flow control setting for this port. <i>For the possible property values, see FlowControlConfiguration in Property details.</i>
FlowControlStatus (v1.3+)	string (enum)	<i>read-only</i> (null)	This property shall contain the 802.3x flow control behavior negotiated with the link partner for this port. <i>For the possible property values, see FlowControlStatus in Property details.</i>
LLDPEnabled (v1.4+)	boolean	<i>read-write</i>	This property shall contain the state indicating whether to enable LLDP for a port. If LLDP is disabled at the adapter level, this property shall be ignored.
LLDPReceive (v1.4+) {	object	(null)	This property shall contain the LLDP data being received on this link.
ChassisId (v1.4+)	string	<i>read-only</i> (null)	This property shall contain the chassis ID received from the remote partner across this link. If no such chassis ID has been received, this value shall be an empty string.
ChassisIdSubtype (v1.4+)	string (enum)	<i>read-only</i> (null)	This property shall contain the IEEE 802.1AB-2009 chassis ID subtype received from the remote partner across this link. If no such chassis ID subtype has been received, this value shall be <i>NotTransmitted</i> . <i>For the possible property values, see ChassisIdSubtype in Property details.</i>

Property	Type	Attributes	Notes
ManagementAddressIPv4 (v1.4+)	string	<i>read-only</i> (null)	This property shall contain the IPv4 management address received from the remote partner across this link. If no such management address has been received, this value shall be an empty string. Pattern: $^([0-9]{1,3}){3}[0-9]{1,3}$$
ManagementAddressIPv6 (v1.4+)	string	<i>read-only</i> (null)	This property shall contain the IPv6 management address received from the remote partner across this link. If no such management address has been received, this value shall be an empty string.
ManagementAddressMAC (v1.4+)	string	<i>read-only</i> (null)	This property shall contain the management MAC address received from the remote partner across this link. If no such management address has been received, this value shall be an empty string. Pattern: $^([0-9A-Fa-f]{2}){5}([0-9A-Fa-f]{2})$$
ManagementVlanId (v1.4+)	integer	<i>read-only</i> (null)	This property shall contain the management VLAN ID received from the remote partner across this link. If no such management VLAN ID has been received, this value shall be 4095.
PortId (v1.4+)	string	<i>read-only</i> (null)	This property shall contain a colon delimited string of hexadecimal octets identifying the port received from the remote partner across this link. If no such port ID has been received, this value shall be an empty string. Pattern: $^([0-9A-F]{2}){1,2}([0-9A-F]{2})$$
PortIdSubtype (v1.4+)	string (enum)	<i>read-only</i> (null)	This property shall contain the port ID subtype from IEEE 802.1AB-2009 Table 8-3 received from the remote partner across this link. If no such port ID subtype has been received, this value shall be <i>NotTransmitted</i> . For the possible property values, see <i>PortIdSubtype</i> in Property details.
}			
LLDPTransmit (v1.4+) {	object	(null)	This property shall contain the LLDP data being transmitted on this link.
ChassisId (v1.4+)	string	<i>read-write</i> (null)	This property shall contain the chassis ID to be transmitted from this endpoint. If no such chassis ID is to be transmitted, this value shall be an empty string.
ChassisIdSubtype (v1.4+)	string (enum)	<i>read-write</i> (null)	This property shall contain the IEEE 802.1AB-2009 chassis ID subtype to be transmitted from this endpoint. If no such chassis ID subtype is to be transmitted, this value shall be <i>NotTransmitted</i> . For the possible property values, see <i>ChassisIdSubtype</i> in Property details.
ManagementAddressIPv4 (v1.4+)	string	<i>read-write</i> (null)	This property shall contain the IPv4 management address to be transmitted from this endpoint. If no such management address is to be transmitted, this value shall be an empty string. Pattern: $^([0-9]{1,3}){3}[0-9]{1,3}$$
ManagementAddressIPv6 (v1.4+)	string	<i>read-write</i> (null)	This property shall contain the IPv6 management address to be transmitted from this endpoint. If no such management address is to be transmitted, this value shall be an empty string.

Property	Type	Attributes	Notes
ManagementAddressMAC (v1.4+)	string	read-write (null)	This property shall contain the management MAC address to be transmitted from this endpoint. If no such management address is to be transmitted, this value shall be an empty string. Pattern: ^([0-9A-Fa-f]{2}[:-]){5}([0-9A-Fa-f]{2})\$
ManagementVlanId (v1.4+)	integer	read-write (null)	This property shall contain the management VLAN ID to be transmitted from this endpoint. If no such port ID is to be transmitted, this value shall be 4095.
PortId (v1.4+)	string	read-write (null)	This property shall contain a colon delimited string of hexadecimal octets identifying the port for an LLDP endpoint. If no such port ID is to be transmitted, this value shall be an empty string. Pattern: ^([0-9A-F]{2}){:(2)}{0,63}\$
PortIdSubtype (v1.4+)	string (enum)	read-write (null)	This property shall contain the port ID subtype from IEEE 802.1AB-2009 Table 8-3 to be transmitted from this endpoint. If no such port ID subtype is to be transmitted, this value shall be NotTransmitted. For the possible property values, see PortIdSubtype in Property details.
}			
SupportedEthernetCapabilities (v1.3+) []	array (string (enum))	read-only (null)	This property shall contain an array of Ethernet capabilities supported by this port. For the possible property values, see SupportedEthernetCapabilities in Property details.
}			
FibreChannel (v1.3+) {	object	(null)	This property shall contain Fibre Channel-specific properties of the port.
AssociatedWorldWideNames (v1.4+) []	array (string, null)	read-only (null)	This property shall contain an array of configured World Wide Names (WWN) that are associated with this network port, including the programmed address of the lowest numbered network device function, the configured but not active address if applicable, the address for hardware port teaming, or other network addresses. Pattern: ^([0-9A-Fa-f]{2}[:-]){7}([0-9A-Fa-f]{2})\$
FabricName (v1.3+)	string	read-only (null)	This property shall indicate the Fibre Channel Fabric Name provided by the switch.
NumberDiscoveredRemotePorts (v1.3+)	integer	read-only (null)	This property shall contain the number of ports not on this associated device that this port has discovered.
PortConnectionType (v1.3+)	string (enum)	read-only (null)	This property shall contain the connection type for this port. For the possible property values, see PortConnectionType in Property details.
}			
FunctionMaxBandwidth (v1.4+) [{	array		This property shall contain an array of maximum bandwidth allocation percentages for the functions associated with this port.
AllocationPercent (v1.4+)	integer (%)	read-write (null)	This property shall contain the maximum bandwidth percentage allocation for the associated network device function.

Property	Type	Attributes	Notes
NetworkDeviceFunction (v1.4+) {	object		This property shall contain a link to a resource of type NetworkDeviceFunction that represents the network device function associated with this bandwidth setting of this network port. See the <i>NetworkDeviceFunction</i> schema for details on this property.
@odata.id	string	read-only	Link to a NetworkDeviceFunction resource. See the Links section and the <i>NetworkDeviceFunction</i> schema for details.
}			
}]			
FunctionMinBandwidth (v1.4+) [{	array		This property shall contain an array of minimum bandwidth percentage allocations for each of the functions associated with this port.
AllocationPercent (v1.4+)	integer (%)	read-write (null)	This property shall contain the minimum bandwidth percentage allocation for the associated network device function. The sum total of all minimum percentages shall not exceed 100.
NetworkDeviceFunction (v1.4+) {	object		This property shall contain a link to a resource of type NetworkDeviceFunction that represents the network device function associated with this bandwidth setting of this network port. See the <i>NetworkDeviceFunction</i> schema for details on this property.
@odata.id	string	read-only	Link to a NetworkDeviceFunction resource. See the Links section and the <i>NetworkDeviceFunction</i> schema for details.
}			
}]			
GenZ (v1.2+) {	object		This property shall contain Gen-Z specific properties for this interface.
LPRT (v1.2+) {	object		This property shall contain a link to a resource collection of type RouteEntryCollection, and shall represent the Gen-Z Core Specification-defined Linear Packet Relay Table for this port. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>RouteEntry</i> . See the <i>RouteEntry</i> schema for details.
}			
MPRT (v1.2+) {	object		This property shall contain a link to a resource collection of type RouteEntryCollection, and shall represent the Gen-Z Core Specification-defined Multi-subnet Packet Relay Table for this port. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>RouteEntry</i> . See the <i>RouteEntry</i> schema for details.
}			
VCAT (v1.2+) {	object		This property shall contain a link to a resource collection of type VCATEntryCollection. Contains a link to a resource.

Property	Type	Attributes	Notes
@odata.id	string	<i>read-only</i>	Link to Collection of <i>VCATEntry</i> . See the <i>VCATEntry</i> schema for details.
}			
}			
InterfaceEnabled (v1.2+)	boolean	<i>read-write (null)</i>	This property shall indicate whether the interface is enabled.
LinkConfiguration (v1.3+) [{	array		This property shall contain the static capabilities and configuration settings of the port.
AutoSpeedNegotiationCapable (v1.3+)	boolean	<i>read-only (null)</i>	This property shall indicate whether the port is capable of autonegotiating speed.
AutoSpeedNegotiationEnabled (v1.3+)	boolean	<i>read-write (null)</i>	This property shall indicate whether the port is configured to autonegotiate speed.
CapableLinkSpeedGbps (v1.3+) [	array (Gbit/s) (number, null)	<i>read-only</i>	This property shall contain all of the possible network link speed capabilities of this port. This value includes overhead associated with the protocol.
ConfiguredNetworkLinks (v1.3+) [{	array		This property shall contain the set of link speed and width pairs to which this port is restricted for autonegotiation purposes.
ConfiguredLinkSpeedGbps (v1.3+)	number (Gbit/s)	<i>read-write (null)</i>	This property shall contain the network link speed per lane this port is configured to allow for autonegotiation purposes. This value includes overhead associated with the protocol.
ConfiguredWidth (v1.3+)	integer	<i>read-write (null)</i>	This property shall contain the network link width this port is configured to use for autonegotiation purposes.
}]			
}]			
LinkNetworkTechnology (v1.2+)	string (enum)	<i>read-only (null)</i>	This property shall contain a network technology capability of this port. <i>For the possible property values, see LinkNetworkTechnology in Property details.</i>
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
AssociatedEndpoints [{	array		This property shall contain an array of links to resources of type <i>Endpoint</i> with which this port is associated.
@odata.id	string	<i>read-only</i>	Link to a <i>Endpoint</i> resource. See the <i>Links</i> section and the <i>Endpoint</i> schema for details.
}]			

Property	Type	Attributes	Notes
ConnectedPorts (v1.2+) [{	array		This property shall contain an array of links to resources of type Port that represent the physical connections associated with this port.
@odata.id	string	<i>read-only</i>	Link to another Port resource.
}]			
ConnectedSwitches [{	array		This property shall contain an array of links to resources of type Switch with which this port is associated.
@odata.id	string	<i>read-only</i>	Link to a Switch resource. See the Links section and the Switch schema for details.
}]			
ConnectedSwitchPorts [{	array		This property shall contain an array of links to resources of type Port with which this port is associated.
@odata.id	string	<i>read-only</i>	Link to another Port resource.
}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			
LinkState (v1.2+)	string (enum)	<i>read-write</i>	This property shall contain the desired link state for this interface. <i>For the possible property values, see LinkState in Property details.</i>
LinkStatus (v1.2+)	string (enum)	<i>read-write</i>	This property shall contain the desired link status for this interface. <i>For the possible property values, see LinkStatus in Property details.</i>
LinkTransitionIndicator (v1.2+)	integer	<i>read-write</i>	This property shall contain the number of link state transitions for this interface.
Location (v1.1+) {}	object		This property shall contain location information of the associated port. For property details, see Location.
LocationIndicatorActive (v1.3+)	boolean	<i>read-write</i> (null)	This property shall contain the state of the indicator used to physically identify or locate this resource. A write to this property shall update the value of IndicatorLED in this resource, if supported, to reflect the implementation of the locating function.
MaxFrameSize (v1.3+)	integer (bytes)	<i>read-only</i> (null)	This property shall contain the maximum frame size supported by the port.
MaxSpeedGbps	number (Gbit/s)	<i>read-only</i> (null)	This property shall contain the maximum speed of which this port is capable of being configured. If capable of autonegotiation, the system shall attempt to negotiate at the maximum speed set. This value includes overhead associated with the protocol.

Property	Type	Attributes	Notes
Metrics (v1.2+) {	object	(null)	This property shall contain a link to the metrics associated with this port. See the <i>PortMetrics</i> schema for details on this property.
@odata.id	string	read-only	Link to a <i>PortMetrics</i> resource. See the Links section and the <i>PortMetrics</i> schema for details.
}			
PortId	string	read-only (null)	This property shall contain the name of the port as indicated on the device containing the port.
PortMedium (v1.2+)	string (enum)	read-only (null)	This property shall contain the physical connection medium for this port. <i>For the possible property values, see PortMedium in Property details.</i>
PortProtocol	string (enum)	read-only (null)	This property shall contain the protocol being sent over this port. <i>For the possible property values, see PortProtocol in Property details.</i>
PortType	string (enum)	read-only (null)	This property shall contain the port type for this port. <i>For the possible property values, see PortType in Property details.</i>
SFP (v1.4+) {	object	(null)	This property shall contain data about the small form-factor pluggable (SFP) device currently occupying this port.
FiberConnectionType (v1.4+)	string (enum)	read-only (null)	This property shall contain the fiber connection type used by the SFP. <i>For the possible property values, see FiberConnectionType in Property details.</i>
Manufacturer (v1.4+)	string	read-only (null)	This property shall contain the name of the organization responsible for producing the SFP. This organization may be the entity from which the SFP is purchased, but this is not necessarily true.
MediumType (v1.4+)	string (enum)	read-only (null)	This property shall contain the medium type used by the SFP. <i>For the possible property values, see MediumType in Property details.</i>
PartNumber (v1.4+)	string	read-only (null)	This property shall contain the manufacturer-provided part number for the SFP.
SerialNumber (v1.4+)	string	read-only (null)	This property shall contain a manufacturer-allocated number that identifies the SFP.
Status (v1.4+) {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
SupportedSFPTypes (v1.4+) []	array (string (enum))	read-only (null)	This property shall contain an array of SFP device types supported by this port. <i>For the possible property values, see SupportedSFPTypes in Property details.</i>
Type (v1.4+)	string (enum)	read-only (null)	This property shall contain the SFP device type currently attached to this port. <i>For the possible property values, see Type in Property details.</i>
}			

Property	Type	Attributes	Notes
SignalDetected (v1.2+)	boolean	<i>read-only (null)</i>	This property shall indicate whether a signal that is appropriate for this link technology is detected for this port.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
Width	integer	<i>read-only (null)</i>	This property shall contain the number of physical transport links that this port contains.

6.67.4 Actions

6.67.4.1 Reset

Description

This action shall reset this port.

Action URI: {Base URI of target resource}/Actions/Port.Reset

Action parameters

Parameter Name	Type	Attributes	Notes
ResetType	string (enum)	<i>optional</i>	This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation specific default reset. <i>For the possible property values, see ResetType in Property details.</i>

6.67.5 Property details

6.67.5.1 ChassisIdSubtype:

This property shall contain the IEEE 802.1AB-2009 chassis ID subtype received from the remote partner across this link. If no such chassis ID subtype has been received, this value shall be `NotTransmitted`.

string	Description
AgentId	Agent circuit ID, based on the agent-local identifier of the circuit as defined in RFC3046.
ChassisComp	Chassis component, based in the value of entPhysicalAlias in RFC4133.
IfAlias	Interface alias, based on the ifAlias MIB object.
IfName	Interface name, based on the ifName MIB object.

string	Description
LocalAssign	Locally assigned, based on a alpha-numeric value locally assigned.
MacAddr	MAC address, based on an agent detected unicast source address as defined in IEEE Std. 802.
NetworkAddr	Network address, based on an agent detected network address.
NotTransmitted	No data to be sent to/received from remote partner.
PortComp	Port component, based in the value of entPhysicalAlias in RFC4133.

6.67.5.2 FiberConnectionType:

This property shall contain the fiber connection type used by the SFP.

string	Description
MultiMode	The connection is using multi mode operation.
SingleMode	The connection is using single mode operation.

6.67.5.3 FlowControlConfiguration:

This property shall contain the locally configured 802.3x flow control setting for this port.

string	Description
None	No IEEE 802.3x flow control is enabled on this port.
RX	IEEE 802.3x flow control may be initiated by the link partner.
TX	IEEE 802.3x flow control may be initiated by this station.
TX_RX	IEEE 802.3x flow control may be initiated by this station or the link partner.

6.67.5.4 FlowControlStatus:

This property shall contain the 802.3x flow control behavior negotiated with the link partner for this port.

string	Description
None	No IEEE 802.3x flow control is enabled on this port.
RX	IEEE 802.3x flow control may be initiated by the link partner.
TX	IEEE 802.3x flow control may be initiated by this station.

string	Description
TX_RX	IEEE 802.3x flow control may be initiated by this station or the link partner.

6.67.5.5 LinkNetworkTechnology:

This property shall contain a network technology capability of this port.

string	Description
Ethernet	The port is capable of connecting to an Ethernet network.
FibreChannel	The port is capable of connecting to a Fibre Channel network.
GenZ	The port is capable of connecting to a Gen-Z fabric.
InfiniBand	The port is capable of connecting to an InfiniBand network.

6.67.5.6 LinkState:

This property shall contain the desired link state for this interface.

string	Description
Disabled	This link is disabled.
Enabled	This link is enabled.

6.67.5.7 LinkStatus:

This property shall contain the desired link status for this interface.

string	Description
LinkDown	The link on this interface is down.
LinkUp	This link on this interface is up.
NoLink	No physical link detected on this interface.
Starting	This link on this interface is starting. A physical link has been established, but the port is not able to transfer data.
Training	This physical link on this interface is training.

6.67.5.8 MediumType:

This property shall contain the medium type used by the SFP.

string	Description
Copper	The medium connected is copper.
FiberOptic	The medium connected is fiber optic.

6.67.5.9 PortConnectionType:

This property shall contain the connection type for this port.

string	Description
ExtenderFabric	This port connection type is an extender fabric port.
Generic	This port connection type is a generic fabric port.
NotConnected	This port is not connected.
NPort	This port connects through an N-Port to a switch.
PointToPoint	This port connects in a Point-to-point configuration.
PrivateLoop	This port connects in a private loop configuration.
PublicLoop	This port connects in a public configuration.

6.67.5.10 PortIdSubtype:

This property shall contain the port ID subtype from IEEE 802.1AB-2009 Table 8-3 received from the remote partner across this link. If no such port ID subtype has been received, this value shall be `NotTransmitted`.

string	Description
AgentId	Agent circuit ID, based on the agent-local identifier of the circuit as defined in RFC3046.
ChassisComp	Chassis component, based in the value of entPhysicalAlias in RFC4133.
IfAlias	Interface alias, based on the ifAlias MIB object.
IfName	Interface name, based on the ifName MIB object.
LocalAssign	Locally assigned, based on a alpha-numeric value locally assigned.
MacAddr	MAC address, based on an agent detected unicast source address as defined in IEEE Std. 802.
NetworkAddr	Network address, based on an agent detected network address.
NotTransmitted	No data to be sent to/received from remote partner.
PortComp	Port component, based in the value of entPhysicalAlias in RFC4133.

6.67.5.11 PortMedium:

This property shall contain the physical connection medium for this port.

string	Description
Electrical	This port has an electrical cable connection.
Optical	This port has an optical cable connection.

6.67.5.12 PortProtocol:

This property shall contain the protocol being sent over this port.

string	Description
AHCI	This value shall indicate conformance to the Intel Advanced Host Controller Interface (AHCI) Specification.
DisplayPort	This value shall indicate conformance to the VESA DisplayPort Specification.
DVI	This value shall indicate conformance to the Digital Display Working Group DVI-A, DVI-D, or DVI-I Specification.
Ethernet	This value shall indicate conformance to the IEEE 802.3 Ethernet specification.
FC	This value shall indicate conformance to the T11 Fibre Channel Physical and Signaling Interface Specification.
FCoE	This value shall indicate conformance to the T11 FC-BB-5 Specification.
FCP	This value shall indicate conformance to the INCITS 481: Information Technology - Fibre Channel Protocol for SCSI.
FICON	This value shall indicate conformance to the ANSI FC-SB-3 Single-Byte Command Code Sets-3 Mapping Protocol for the Fibre Channel (FC) protocol. Fibre Connection (FICON) is the IBM-proprietary name for this protocol.
FTP	This value shall indicate conformance to the RFC114-defined File Transfer Protocol (FTP).
GenZ	This value shall indicate conformance to the Gen-Z Core Specification.
HDMI	This value shall indicate conformance to the HDMI Forum HDMI Specification.
HTTP	This value shall indicate conformance to the Hypertext Transport Protocol (HTTP) as defined by RFC3010 or RFC5661.
HTTPS	This value shall indicate conformance to the Hypertext Transfer Protocol Secure (HTTPS) as defined by RFC2068 or RFC2616, which uses Transport Layer Security (TLS) as defined by RFC5246 or RFC6176.
I2C	This value shall indicate conformance to the NXP Semiconductors I2C-bus Specification.
InfiniBand	This value shall indicate conformance to the InfiniBand Architecture Specification-defined InfiniBand protocol.
iSCSI	This value shall indicate conformance to the IETF Internet Small Computer Systems Interface (iSCSI) Specification.

string	Description
iWARP	This value shall indicate conformance to the RFC5042-defined Internet Wide Area RDMA Protocol (iWARP) that uses the transport layer mechanisms as defined by RFC5043 or RFC5044.
MultiProtocol	This value shall indicate conformance to multiple protocols.
NFSv3	This value shall indicate conformance to the RFC1813-defined Network File System (NFS) protocol.
NFSv4	
NVLink	This value shall indicate conformance to the NVIDIA NVLink protocol.
NVMe	This value shall indicate conformance to the Non-Volatile Memory Host Controller Interface Specification.
NVMeOverFabrics	This value shall indicate conformance to the NVM Express over Fabrics Specification.
OEM	This value shall indicate conformance to an OEM-specific architecture and the OEM section may include additional information.
PCIe	This value shall indicate conformance to the PCI-SIG PCI Express Base Specification.
RoCE	This value shall indicate conformance to the InfiniBand Architecture Specification-defined RDMA over Converged Ethernet Protocol.
RoCEv2	This value shall indicate conformance to the InfiniBand Architecture Specification-defined RDMA over Converged Ethernet Protocol version 2.
SAS	This value shall indicate conformance to the T10 SAS Protocol Layer Specification.
SATA	This value shall indicate conformance to the Serial ATA International Organization Serial ATA Specification.
SFTP	This value shall indicate conformance to the RFC114-defined SSH File Transfer Protocol (SFTP) that uses Transport Layer Security (TLS) as defined by RFC5246 or RFC6176.
SMB	This value shall indicate conformance to the Server Message Block (SMB), or Common Internet File System (CIFS), protocol.
TCP	This value shall indicate conformance to the IETF-defined Transmission Control Protocol (TCP). For example, RFC7414 defines the roadmap of the TCP specification.
TFTP	This value shall indicate conformance to the IETF-defined Trivial File Transfer Protocol (TFTP). For example, RFC1350 defines the core TFTP version 2 specification.
UDP	This value shall indicate conformance to the IETF-defined User Datagram Protocol (UDP). For example, RFC768 defines the core UDP specification.
UHCI	This value shall indicate conformance to the Intel Universal Host Controller Interface (UHCI) Specification, Enhanced Host Controller Interface Specification, or the Extensible Host Controller Interface Specification.
USB	This value shall indicate conformance to the USB Implementers Forum Universal Serial Bus Specification.
VGA	This value shall indicate conformance to the VESA SVGA Specification.

6.67.5.13 PortType:

This property shall contain the port type for this port.

string	Description
BidirectionalPort	This port connects to any type of device.
DownstreamPort	This port connects to a target device.
InterswitchPort	This port connects to another switch.
ManagementPort	This port connects to a switch manager.
UnconfiguredPort	This port has not yet been configured.
UpstreamPort	This port connects to a host device.

6.67.5.14 ResetType:

This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation specific default reset.

string	Description
ForceOff	This value shall indicate the resource will transition to a power off state. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>off</code> .
ForceOn	This value shall indicate the resource will transition to a power on state. The transition will start immediately. Upon successful completion, the PowerState property shall contain the value <code>on</code> .
ForceRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
GracefulRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutting down processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
GracefulShutdown	This value shall indicate the resource will transition to a power off state. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutdown processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>off</code> .
Nmi	This value shall indicate the resource will generate a diagnostic interrupt.
On	This value shall indicate the resource will transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .

string	Description
PowerCycle	This value shall indicate the resource will transition to a power off state, then transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value On .
PushPowerButton	This value shall indicate the resource will behave as if the physical power button is pressed. The behavior of pressing the physical power button may be dependent on the state of the unit and the behavior may be configurable.

6.67.5.15 SupportedEthernetCapabilities:

This property shall contain an array of Ethernet capabilities supported by this port.

string	Description
EEE	IEEE 802.3az Energy-Efficient Ethernet (EEE) is supported on this port.
WakeOnLAN	Wake on LAN (WoL) is supported on this port.

6.67.5.16 SupportedSFPTypes:

This property shall contain an array of SFP device types supported by this port.

string	Description
cSFP	The SFP conforms to the CSFP MSA Specification.
MiniSASHD	The SFP conforms to the SFF Specification SFF-8644.
QSFP	The SFP conforms to the SFF Specification for QSFP.
QSFP14	The SFP conforms to the SFF Specification for QSFP14.
QSFP28	The SFP conforms to the SFF Specification for QSFP28.
QSFP56	The SFP conforms to the SFF Specification for QSFP56.
QSFPPlus	The SFP conforms to the SFF Specification for QSFP+.
SFP	The SFP conforms to the SFF Specification for SFP.
SFP28	The SFP conforms to the SFF Specification for SFP+ and IEEE 802.3by Specification.
SFPDD	The SFP conforms to the SFP-DD MSA Specification.
SFPPlus	The SFP conforms to the SFF Specification for SFP+.

6.67.5.17 Type:

This property shall contain the SFP device type currently attached to this port.

string	Description
cSFP	The SFP conforms to the CSFP MSA Specification.
MiniSASHD	The SFP conforms to the SFF Specification SFF-8644.
QSFP	The SFP conforms to the SFF Specification for QSFP.
QSFP14	The SFP conforms to the SFF Specification for QSFP14.
QSFP28	The SFP conforms to the SFF Specification for QSFP28.
QSFP56	The SFP conforms to the SFF Specification for QSFP56.
QSFPPlus	The SFP conforms to the SFF Specification for QSFP+.
SFP	The SFP conforms to the SFF Specification for SFP.
SFP28	The SFP conforms to the SFF Specification for SFP+ and IEEE 802.3by Specification.
SFPDD	The SFP conforms to the SFP-DD MSA Specification.
SFPPlus	The SFP conforms to the SFF Specification for SFP+.

6.67.6 Example response

```
{
  "@odata.type": "#Port.v1_4_0.Port",
  "Id": "1",
  "Name": "SAS Port 1",
  "Description": "SAS Port 1",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "PortId": "1",
  "PortProtocol": "SAS",
  "PortType": "BidirectionalPort",
  "CurrentSpeedGbps": 48,
  "Width": 4,
  "MaxSpeedGbps": 48,
  "Actions": {
    "Oem": {}
  },
  "Links": {
    "AssociatedEndpoints": [
      {
        "@odata.id": "/redfish/v1/Fabrics/SAS/Endpoints/Initiator1"
      }
    ]
  }
}
```

```

    },
    "Oem": {},
    "@odata.id": "/redfish/v1/Fabrics/SAS/Switches/Switch1/Ports/1"
  }

```

6.68 PortMetrics 1.1.0

Version	v1.1	v1.0
Release	2021.1	2019.4

6.68.1 Description

This resource shall represent the port metrics for a switch device or component port summary in a Redfish implementation.

6.68.2 URIs

/redfish/v1/Chassis/{ChassisId}/MediaControllers/{MediaControllerId}/Ports/{PortId}/Metrics
 /redfish/v1/Chassis/{ChassisId}/NetworkAdapters/{NetworkAdapterId}/Ports/{PortId}/Metrics
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}/Metrics
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}/Metrics
 /redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports/{PortId}/Metrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}/Metrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}/Metrics
 /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/Ports/{PortId}/Metrics
 /redfish/v1/
 Systems/{ComputerSystemId}/Storage/{StorageId}/StorageControllers/{StorageControllerId}/Ports/{PortId}/Metrics

6.68.3 Properties

Property	Type	Attributes	Notes
GenZ {	object		This property shall contain the port metrics specific to Gen-Z ports.

Property	Type	Attributes	Notes
AccessKeyViolations	integer	<i>read-only</i> (null)	This property shall contain the total number of Access Key Violations detected for packets received or transmitted on this interface.
EndToEndCRCErrors	integer	<i>read-only</i> (null)	This property shall contain total number of ECRC transient errors detected in received link-local and end-to-end packets.
LinkNTE	integer	<i>read-only</i> (null)	This property shall contain the total number of link-local non-transient errors detected on this interface.
LLRRecovery	integer	<i>read-only</i> (null)	This property shall contain the total number of times Link-level Reliability (LLR) recovery has been initiated by this interface. This is not to be confused with the number of packets retransmitted due to initiating LLR recovery.
MarkedECN	integer	<i>read-only</i> (null)	This property shall contain the number of packets that the component set the Congestion ECN bit prior to transmission through this interface.
NonCRCTransientErrors	integer	<i>read-only</i> (null)	This property shall contain the total number of transient errors detected that are unrelated to CRC validation, which covers link-local and end-to-end packets, such as malformed Link Idle packets or PLA signal errors.
PacketCRCErrors	integer	<i>read-only</i> (null)	This property shall contain the total number of PCRC transient errors detected in received link-local and end-to-end packets.
PacketDeadlineDiscards	integer	<i>read-only</i> (null)	This property shall contain the number of packets discarded by this interface due to the Congestion Deadline sub-field reaching zero prior to packet transmission.
ReceivedECN	integer	<i>read-only</i> (null)	This property shall contain the number of packets received on this interface with the Congestion ECN bit set.
RXStompedECRC	integer	<i>read-only</i> (null)	This property shall contain the total number of packets that this interface received with a stomped ECRC field.
TXStompedECRC	integer	<i>read-only</i> (null)	This property shall contain the total number of packets that this interfaced stomped the ECRC field.
}			
Networking (v1.1+)	object		This property shall contain port metrics for network ports, including Ethernet, Fibre Channel, and InfiniBand, that are not specific to one of these protocols.
RDMAProtectionErrors (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of RDMA protection errors.
RDMAProtocolErrors (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of RDMA protocol errors.
RDMARXBytes (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of RDMA bytes received on a port since reset.

Property	Type	Attributes	Notes
RDMA RXRequests (v1.1+)	integer	read-only (null)	This property shall contain the total number of RDMA requests received on a port since reset.
RDMA TXBytes (v1.1+)	integer	read-only (null)	This property shall contain the total number of RDMA bytes transmitted on a port since reset.
RDMA TXReadRequests (v1.1+)	integer	read-only (null)	This property shall contain the total number of RDMA read requests transmitted on a port since reset.
RDMA TXRequests (v1.1+)	integer	read-only (null)	This property shall contain the total number of RDMA requests transmitted on a port since reset.
RDMA TXSendRequests (v1.1+)	integer	read-only (null)	This property shall contain the total number of RDMA send requests transmitted on a port since reset.
RDMA TXWriteRequests (v1.1+)	integer	read-only (null)	This property shall contain the total number of RDMA write requests transmitted on a port since reset.
RXBroadcastFrames (v1.1+)	integer	read-only (null)	This property shall contain the total number of good broadcast frames received on a port since reset, including host and remote management passthrough traffic.
RXDiscards (v1.1+)	integer	read-only (null)	This property shall contain the total number of frames discarded in a port's receive path since reset.
RXFalseCarrierErrors (v1.1+)	integer	read-only (null)	This property shall contain the total number of false carrier errors received from phy on a port since reset.
RXFCSerrors (v1.1+)	integer	read-only (null)	This property shall contain the total number of frames received with FCS errors on a port since reset.
RXFrameAlignmentErrors (v1.1+)	integer	read-only (null)	This property shall contain the total number of frames received with alignment errors on a port since reset.
RXFrames (v1.1+)	integer	read-only (null)	This property shall contain the total number of frames received on a port since reset.
RXMulticastFrames (v1.1+)	integer	read-only (null)	This property shall contain the total number of good multicast frames received on a port since reset, including host and remote management passthrough traffic.
RXOversizeFrames (v1.1+)	integer	read-only (null)	This property shall contain the total number of frames that are too long.
RXPauseXOFFFrames (v1.1+)	integer	read-only (null)	This property shall contain the total number of flow control frames from the network to pause transmission.
RXPauseXONFrames (v1.1+)	integer	read-only (null)	This property shall contain the total number of flow control frames from the network to resume transmission.
RXPFCFrames (v1.1+)	integer	read-only (null)	This property shall contain the total number of PFC frames received on a port since reset.

Property	Type	Attributes	Notes
RXUndersizeFrames (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of frames that are too short. Short frames are less than 64 bytes.
RXUnicastFrames (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of good unicast frames received on a port since reset.
TXBroadcastFrames (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of good broadcast frames transmitted on a port since reset, including host and remote management passthrough traffic.
TXDiscards (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of frames discarded in a port's transmit path since reset.
TXExcessiveCollisions (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the times a single transmitted frame encountered more than 15 collisions.
TXFrames (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of frames transmitted on a port since reset.
TXLateCollisions (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of collisions that occurred after one slot time as defined by IEEE 802.3.
TXMulticastFrames (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of good multicast frames transmitted on a port since reset, including host and remote management passthrough traffic.
TXMultipleCollisions (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the times that a transmitted frame encountered 2-15 collisions.
TXPauseXOFFFrames (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of XOFF frames transmitted to the network.
TXPauseXONFrames (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of XON frames transmitted to the network.
TXPFCFrames (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of PFC frames sent on a port since reset.
TXSingleCollisions (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the times that a successfully transmitted frame encountered a single collision.
TXUnicastFrames (v1.1+)	integer	<i>read-only</i> (null)	This property shall contain the total number of good unicast frames transmitted on a port since reset, including host and remote management passthrough traffic.
}			
RXBytes (v1.1+)	integer (bytes)	<i>read-only</i> (null)	This property shall contain the total number of bytes received on a port since reset, including host and remote management passthrough traffic, and inclusive of all protocol overhead.

Property	Type	Attributes	Notes
RXErrors (v1.1+)	integer	read-only (null)	This property shall contain the total number of received errors on a port since reset.
SAS (v1.1+) [{	array		This property shall contain an array of physical related metrics for Serial Attached SCSI (SAS). Each member in the array shall represent a single phy.
InvalidDwordCount (v1.1+)	integer	read-only (null)	This property shall contain the number of invalid dwords that have been received by the phy outside of phy reset sequences.
LossOfDwordSynchronizationCount (v1.1+)	integer	read-only (null)	This property shall contain the number of times the phy has restarted the link reset sequence because it lost dword synchronization.
RunningDisparityErrorCount (v1.1+)	integer	read-only (null)	This property shall contain the number of dwords containing running disparity errors that have been received by the phy outside of phy reset sequences.
}]			
Transceivers (v1.1+) [{	array		This property shall contain an array of transceiver related metrics for this port. Each member in the array shall represent a single transceiver.
RXInputPowerMilliWatts (v1.1+)	number (milliWatts)	read-only (null)	This property shall contain the RX input power value of a small form-factor pluggable (SFP) transceiver.
SupplyVoltage (v1.1+)	number (Volts)	read-only (null)	This property shall contain the supply voltage of a small form-factor pluggable (SFP) transceiver.
TxBiasCurrentMilliAmps (v1.1+)	number (mA)	read-only (null)	This property shall contain the TX bias current value of a small form-factor pluggable (SFP) transceiver.
TXOutputPowerMilliWatts (v1.1+)	number (milliWatts)	read-only (null)	This property shall contain the TX output power value of a small form-factor pluggable (SFP) transceiver.
}]			
TXBytes (v1.1+)	integer (bytes)	read-only (null)	This property shall contain the total number of bytes transmitted on a port since reset, including host and remote management passthrough traffic, and inclusive of all protocol overhead.
TXErrors (v1.1+)	integer	read-only (null)	This property shall contain the total number of transmission errors on a port since reset.

6.68.4 Example response

```
{
  "@odata.type": "#PortMetrics.v1_1_0.PortMetrics",
  "Id": "Metrics",
  "Name": "Gen-Z Port 1 Metrics",
```

```

"GenZ": {
  "PacketCRCErrors": 24,
  "EndToEndCRCErrors": 3,
  "RXStompedECRC": 1,
  "TXStompedECRC": 2,
  "NonCRCTransientErrors": 2,
  "LLRRecovery": 1,
  "MarkedECN": 1,
  "PacketDeadlineDiscards": 1,
  "AccessKeyViolations": 1,
  "LinkNTE": 1,
  "ReceivedECN": 1
},
"Oem": {},
"@odata.id": "/redfish/v1/Fabrics/GenZ/Switches/Switch1/Ports/1/Metrics"
}

```

6.69 Power 1.7.1 (deprecated)

Version	v1.7 Deprecated	v1.6	v1.5	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.4	2019.3	2017.3	2017.2	2017.1	2016.2	2016.1	1.0
This schema has been deprecated and use in new implementations is discouraged except to retain compatibility with existing products. This schema has been deprecated in favor of the PowerSubsystem schema.								

6.69.1 Description

This resource shall contain the power metrics for a Redfish implementation.

6.69.2 URIs

/redfish/v1/Chassis/{ChassisId}/Power

6.69.3 Properties

Property	Type	Attributes	Notes
PowerControl [{	array		This property shall contain the set of power control readings and settings.
@odata.id	string (URI)	read-only required	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.

Property	Type	Attributes	Notes
Actions (v1.3+) {}	object		This property shall contain the available actions for this resource.
MemberId	string	<i>read-only required</i>	This property shall uniquely identify the member within the collection. For services supporting Redfish v1.6 or higher, this value shall contain the zero-based array index.
Name	string	<i>read-only (null)</i>	This property shall contain the name of the power control function name.
Oem {}	object		See the OEM object definition in the Using this guide clause.
PhysicalContext (v1.4+)	string (enum)	<i>read-only</i>	This property shall contain a description of the affected device(s) or region within the chassis to which this power control applies. <i>For the possible property values, see PhysicalContext in Property details.</i>
PowerAllocatedWatts	number (Watts)	<i>read-only (null)</i>	This property shall represent the total power currently allocated or budgeted to the chassis.
PowerAvailableWatts	number (Watts)	<i>read-only (null)</i>	This property shall represent the amount of reserve power capacity, in watts, that remains. This value is the PowerCapacityWatts value minus the PowerAllocatedWatts value.
PowerCapacityWatts	number (Watts)	<i>read-only (null)</i>	This property shall represent the total power capacity that can be allocated to the chassis.
PowerConsumedWatts	number (Watts)	<i>read-only (null)</i>	This property shall represent the actual power that the chassis consumes, in watts.
PowerLimit {	object		This property shall contain power limit status and configuration information for this chassis.
CorrectionInMs	integer (ms)	<i>read-write (null)</i>	This property shall represent the time interval in ms required for the limiting process to react and reduce the power consumption below the limit.
LimitException	string (enum)	<i>read-write (null)</i>	This property shall represent the action to be taken if the resource power consumption cannot be limited below the specified limit after several correction time periods. <i>For the possible property values, see LimitException in Property details.</i>
LimitInWatts	number (Watts)	<i>read-write (null)</i>	This property shall represent the power capping limit, in watts, for the resource. If <i>null</i> , power capping shall be disabled.
}			
PowerMetrics {	object		This property shall contain power metrics for power readings, such as interval, minimum, maximum, and average power consumption, for the chassis.
AverageConsumedWatts	number (Watts)	<i>read-only (null)</i>	This property shall represent the average power level that occurred over the last IntervalInMin minutes.
IntervalInMin	integer (min)	<i>read-only (null)</i>	This property shall represent the time interval or window, in minutes, over which the power metrics are measured.

Property	Type	Attributes	Notes
MaxConsumedWatts	number (Watts)	<i>read-only</i> (<i>null</i>)	This property shall represent the maximum power level, in watts, that occurred within the last <code>IntervalInMin</code> minutes.
MinConsumedWatts	number (Watts)	<i>read-only</i> (<i>null</i>)	This property shall represent the minimum power level, in watts, that occurred within the last <code>IntervalInMin</code> minutes.
}			
PowerRequestedWatts	number (Watts)	<i>read-only</i> (<i>null</i>)	This property shall represent the amount of power, in watts, that the chassis currently requests to be budgeted for future use.
RelatedItem [{	array		This property shall contain an array of links to resources or objects associated with this power limit.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}]			
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see <code>Status</code> .
}]			
PowerSupplies [{	array		This property shall contain the set of power supplies associated with this system or device.
@odata.id	string (URI)	<i>read-only</i> <i>required</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
Actions (v1.3+) {}	object		This property shall contain the available actions for this resource.
Assembly (v1.5+) {}	object		This property shall contain a link to a resource of type <code>Assembly</code> . See the <i>Assembly</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a <code>Assembly</code> resource. See the <code>Links</code> section and the <i>Assembly</i> schema for details.
}			
EfficiencyPercent (v1.5+)	number (%)	<i>read-only</i> (<i>null</i>)	This property shall contain the measured power efficiency, as a percentage, of the associated power supply.
FirmwareVersion	string	<i>read-only</i> (<i>null</i>)	This property shall contain the firmware version as defined by the manufacturer for the associated power supply.

Property	Type	Attributes	Notes
HotPluggable (v1.5+)	boolean	<i>read-only</i> (null)	This property shall indicate whether the device can be inserted or removed while the underlying equipment otherwise remains in its current operational state. Devices indicated as hot-pluggable shall allow the device to become operable without altering the operational state of the underlying equipment. Devices that cannot be inserted or removed from equipment in operation, or devices that cannot become operable without affecting the operational state of that equipment, shall be indicated as not hot-pluggable.
IndicatorLED (v1.2+)	string (enum)	<i>read-write</i> (null)	This property shall contain the indicator light state for the indicator light associated with this power supply. <i>For the possible property values, see IndicatorLED in Property details.</i>
InputRanges (v1.1+) [{	array		This property shall contain a collection of ranges usable by the power supply unit.
InputType (v1.1+)	string (enum)	<i>read-only</i> (null)	This property shall contain the input type (AC or DC) of the associated range. <i>For the possible property values, see InputType in Property details.</i>
MaximumFrequencyHz (v1.1+)	number (Hz)	<i>read-only</i> (null)	This property shall contain the value, in Hertz, of the maximum line input frequency that the power supply is capable of consuming for this range.
MaximumVoltage (v1.1+)	number (Volts)	<i>read-only</i> (null)	This property shall contain the value, in volts, of the maximum line input voltage that the power supply is capable of consuming for this range.
MinimumFrequencyHz (v1.1+)	number (Hz)	<i>read-only</i> (null)	This property shall contain the value, in Hertz, of the minimum line input frequency that the power supply is capable of consuming for this range.
MinimumVoltage (v1.1+)	number (Volts)	<i>read-only</i> (null)	This property shall contain the value, in volts, of the minimum line input voltage that the power supply is capable of consuming for this range.
Oem (v1.1+) { }	object		See the OEM object definition in the Using this guide clause.
OutputWattage (v1.1+)	number (Watts)	<i>read-only</i> (null)	This property shall contain the maximum amount of power, in watts, that the associated power supply is rated to deliver while operating in this input range.
}]			
LastPowerOutputWatts	number (Watts)	<i>read-only</i> (null)	This property shall contain the average power output, measured in watts, of the associated power supply.
LineInputVoltage	number (Volts)	<i>read-only</i> (null)	This property shall contain the value in Volts of the line input voltage (measured or configured for) that the power supply has been configured to operate with or is currently receiving.
LineInputVoltageType	string (enum)	<i>read-only</i> (null)	This property shall contain the type of input line voltage supported by the associated power supply. <i>For the possible property values, see LineInputVoltageType in Property details.</i>
Location (v1.5+) { }	object		This property shall contain location information of the associated power supply. For property details, see Location.

Property	Type	Attributes	Notes
Manufacturer (v1.1+)	string	<i>read-only (null)</i>	This property shall contain the name of the organization responsible for producing the power supply. This organization may be the entity from whom the power supply is purchased, but this is not necessarily true.
MemberId	string	<i>read-only required</i>	This property shall uniquely identify the member within the collection. For services supporting Redfish v1.6 or higher, this value shall contain the zero-based array index.
Model	string	<i>read-only (null)</i>	This property shall contain the model information as defined by the manufacturer for the associated power supply.
Name	string	<i>read-only (null)</i>	This property shall contain a descriptive name for the associated power supply.
Oem {}	object		See the OEM object definition in the Using this guide clause.
PartNumber	string	<i>read-only (null)</i>	This property shall contain the part number as defined by the manufacturer for the associated power supply.
PowerCapacityWatts	number (Watts)	<i>read-only (null)</i>	This property shall contain the maximum amount of power, in watts, that the associated power supply is rated to deliver.
PowerInputWatts (v1.5+)	number (Watts)	<i>read-only (null)</i>	This property shall contain the measured input power, in watts, of the associated power supply.
PowerOutputWatts (v1.5+)	number (Watts)	<i>read-only (null)</i>	This property shall contain the measured output power, in watts, of the associated power supply.
PowerSupplyType	string (enum)	<i>read-only (null)</i>	This property shall contain the input power type (AC or DC) of the associated power supply. <i>For the possible property values, see PowerSupplyType in Property details.</i>
Redundancy [{}]	array (object)		This property shall contain an array of links to the redundancy groups to which this power supply belongs. For property details, see Redundancy.
RelatedItem [{	array		This property shall contain an array of links to resources or objects associated with this power supply.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}			
SerialNumber	string	<i>read-only (null)</i>	This property shall contain the serial number as defined by the manufacturer for the associated power supply.
SparePartNumber	string	<i>read-only (null)</i>	This property shall contain the spare or replacement part number as defined by the manufacturer for the associated power supply.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
}			

Property	Type	Attributes	Notes
Redundancy [{}]	array (object)		This property shall contain redundancy information for the set of power supplies in this system or device. For property details, see Redundancy.
Voltages [{	array		This property shall contain the set of voltage sensors for this chassis.
@odata.id	string (URI)	<i>read-only required</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
Actions (v1.3+) { }	object		This property shall contain the available actions for this resource.
LowerThresholdCritical	number (Volts)	<i>read-only (null)</i>	This property shall contain the value at which the ReadingVolts property is below the normal range but is not yet fatal. The value of the property shall use the same units as the ReadingVolts property.
LowerThresholdFatal	number (Volts)	<i>read-only (null)</i>	This property shall contain the value at which the ReadingVolts property is below the normal range and is fatal. The value of the property shall use the same units as the ReadingVolts property.
LowerThresholdNonCritical	number (Volts)	<i>read-only (null)</i>	This property shall contain the value at which the ReadingVolts property is below normal range. The value of the property shall use the same units as the ReadingVolts property.
MaxReadingRange	number (Volts)	<i>read-only (null)</i>	This property shall indicate the highest possible value for the ReadingVolts property. The value of the property shall use the same units as the ReadingVolts property.
MemberId	string	<i>read-only required</i>	This property shall uniquely identify the member within the collection. For services supporting Redfish v1.6 or higher, this value shall contain the zero-based array index.
MinReadingRange	number (Volts)	<i>read-only (null)</i>	This property shall indicate the lowest possible value for the ReadingVolts property. The value of the property shall use the same units as the ReadingVolts property.
Name	string	<i>read-only (null)</i>	This property shall contain the name of the Voltage sensor.
Oem { }	object		See the OEM object definition in the Using this guide clause.
PhysicalContext	string (enum)	<i>read-only</i>	This property shall contain a description of the affected device or region within the chassis to which this voltage measurement applies. <i>For the possible property values, see PhysicalContext in Property details.</i>
ReadingVolts	number (Volts)	<i>read-only (null)</i>	This property shall contain the voltage sensor's reading.
RelatedItem [{	array		This property shall contain an array of links to resources or objects to which this voltage measurement applies.
@odata.id	string (URI)	<i>read-only</i>	The value of this property shall be the unique identifier for the resource and it shall be of the form defined in the Redfish specification.
}]			

Property	Type	Attributes	Notes
SensorNumber	integer	<i>read-only</i> (null)	This property shall contain a numerical identifier for this voltage sensor that is unique within this resource.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
UpperThresholdCritical	number (Volts)	<i>read-only</i> (null)	This property shall contain the value at which the ReadingVolts property is above the normal range but is not yet fatal. The value of the property shall use the same units as the ReadingVolts property.
UpperThresholdFatal	number (Volts)	<i>read-only</i> (null)	This property shall contain the value at which the ReadingVolts property is above the normal range and is fatal. The value of the property shall use the same units as the ReadingVolts property.
UpperThresholdNonCritical	number (Volts)	<i>read-only</i> (null)	This property shall contain the value at which the ReadingVolts property is above the normal range. The value of the property shall use the same units as the ReadingVolts property.
}]			

6.69.4 Actions

6.69.4.1 PowerSupplyReset (v1.6+)

Description

This action shall reset a power supply specified by the MemberId from the PowerSupplies array. A `GracefulRestart` ResetType shall reset the power supply but shall not affect the power output. A `ForceRestart` ResetType can affect the power supply output.

Action URI: {Base URI of target resource}/Actions/Power.PowerSupplyReset

Action parameters

Parameter Name	Type	Attributes	Notes
MemberId	string	<i>required</i>	This parameter shall contain the identifier of the member within the PowerSupplies array on which to perform the reset.
ResetType	string (enum)	<i>optional</i>	This parameter shall contain the type of reset. The service can accept a request without the parameter and shall perform a <code>GracefulRestart</code> . For the possible property values, see ResetType in Property details.

6.69.5 Property details

6.69.5.1 IndicatorLED:

This property shall contain the indicator light state for the indicator light associated with this power supply.

string	Description
Blinking	This value shall represent that the indicator LED is in a blinking state where the LED is being turned on and off in repetition. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.
Lit	This value shall represent that the indicator LED is in a solid on state. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.
Off	This value shall represent that the indicator LED is in a solid off state. If the service does not support this value, it shall reject PATCH or PUT requests containing this value by returning the HTTP 400 (Bad Request) status code.

6.69.5.2 InputType:

This property shall contain the input type (AC or DC) of the associated range.

string	Description
AC	Alternating Current (AC) input range.
DC	Direct Current (DC) input range.

6.69.5.3 LimitException:

This property shall represent the action to be taken if the resource power consumption cannot be limited below the specified limit after several correction time periods.

string	Description
HardPowerOff	Turn the power off immediately when the limit is exceeded.
LogEventOnly	Log an event when the limit is exceeded, but take no further action.
NoAction	Take no action when the limit is exceeded.
Oem	Take an OEM-defined action.

6.69.5.4 LineInputVoltageType:

This property shall contain the type of input line voltage supported by the associated power supply.

string	Description
AC120V (v1.1+)	AC 120V nominal input.
AC240V (v1.1+)	AC 240V nominal input.
AC277V (v1.1+)	AC 277V nominal input.
ACandDCWideRange (v1.1+)	Wide range AC or DC input.
ACHighLine (deprecated v1.1)	277V AC input. <i>Deprecated in v1.1 and later. This value has been deprecated in favor of AC277V.</i>
ACLowLine (deprecated v1.1)	100-127V AC input. <i>Deprecated in v1.1 and later. This value has been deprecated in favor of AC120V.</i>
ACMidLine (deprecated v1.1)	200-240V AC input. <i>Deprecated in v1.1 and later. This value has been deprecated in favor of AC240V.</i>
ACWideRange (v1.1+)	Wide range AC input.
DC240V (v1.1+)	DC 240V nominal input.
DC380V	High Voltage DC input (380V).
DCNeg48V	-48V DC input.
Unknown	The power supply line input voltage type cannot be determined.

6.69.5.5 PhysicalContext:

This property shall contain a description of the affected device(s) or region within the chassis to which this power control applies.

string	Description
Accelerator	
ACInput	
ACMaintenanceBypassInput	
ACOutput	
ACStaticBypassInput	
ACUtilityInput	
ASIC	

string	Description
Back	
Backplane	
Board	This value shall indicate a circuit board that is not the primary or system board within a context that cannot be described by other defined values.
Chassis	
ComputeBay	
CoolingSubsystem	
CPU	
CPUSubsystem	
DCBus	
Exhaust	
ExpansionBay	
Fan	
FPGA	
Front	
GPU	
GPUSubsystem	
Intake	
LiquidInlet	
LiquidOutlet	
Lower	
Memory	
MemorySubsystem	
Motor	
NetworkBay	
NetworkingDevice	
PowerSubsystem	

string	Description
PowerSupply	
PowerSupplyBay	
Rectifier	
Room	
StorageBay	
StorageDevice	
SystemBoard	
Transceiver	This value shall indicate a transceiver attached to a device.
Transformer	
TrustedModule	
Upper	
VoltageRegulator	

6.69.5.6 PowerSupplyType:

This property shall contain the input power type (AC or DC) of the associated power supply.

string	Description
AC	Alternating Current (AC) power supply.
ACorDC	The power supply supports both DC or AC.
DC	Direct Current (DC) power supply.
Unknown	The power supply type cannot be determined.

6.69.5.7 ResetType:

This parameter shall contain the type of reset. The service can accept a request without the parameter and shall perform a `GracefulRestart`.

string	Description
ForceOff	This value shall indicate the resource will transition to a power off state. The transition will start immediately. Upon successful completion, the <code>PowerState</code> property, if supported, shall contain the value <code>off</code> .

string	Description
ForceOn	This value shall indicate the resource will transition to a power on state. The transition will start immediately. Upon successful completion, the PowerState property shall contain the value <code>On</code> .
ForceRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start immediately. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
GracefulRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutting down processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
GracefulShutdown	This value shall indicate the resource will transition to a power off state. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutdown processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>Off</code> .
Nmi	This value shall indicate the resource will generate a diagnostic interrupt.
On	This value shall indicate the resource will transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
PowerCycle	This value shall indicate the resource will transition to a power off state, then transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>On</code> .
PushPowerButton	This value shall indicate the resource will behave as if the physical power button is pressed. The behavior of pressing the physical power button may be dependent on the state of the unit and the behavior may be configurable.

6.69.6 Example response

```
{
  "@odata.type": "#Power.v1_7_1.Power",
  "Id": "Power",
  "Name": "Power",
  "PowerControl": [
    {
      "@odata.id": "/redfish/v1/Chassis/1U/Power#/PowerControl/0",
      "MemberId": "0",
      "Name": "Server Power Control",
      "PowerConsumedWatts": 344,
      "PowerRequestedWatts": 800,
      "PowerAvailableWatts": 0,
      "PowerCapacityWatts": 800,
      "PowerAllocatedWatts": 800,
      "PowerMetrics": {
        "IntervalInMin": 30,
        "MinConsumedWatts": 271,
        "MaxConsumedWatts": 489,

```

```

        "AverageConsumedWatts": 319
    },
    "PowerLimit": {
        "LimitInWatts": 500,
        "LimitException": "LogEventOnly",
        "CorrectionInMs": 50
    },
    "RelatedItem": [
        {
            "@odata.id": "/redfish/v1/Systems/437XR1138R2"
        },
        {
            "@odata.id": "/redfish/v1/Chassis/1U"
        }
    ],
    "Status": {
        "State": "Enabled",
        "Health": "OK"
    },
    "Oem": {}
}
],
"Voltages": [
    {
        "@odata.id": "/redfish/v1/Chassis/1U/Power#/Voltages/0",
        "MemberId": "0",
        "Name": "VRM1 Voltage",
        "SensorNumber": 11,
        "Status": {
            "State": "Enabled",
            "Health": "OK"
        },
        "ReadingVolts": 12,
        "UpperThresholdNonCritical": 12.5,
        "UpperThresholdCritical": 13,
        "UpperThresholdFatal": 15,
        "LowerThresholdNonCritical": 11.5,
        "LowerThresholdCritical": 11,
        "LowerThresholdFatal": 10,
        "MinReadingRange": 0,
        "MaxReadingRange": 20,
        "PhysicalContext": "VoltageRegulator",
        "RelatedItem": [
            {
                "@odata.id": "/redfish/v1/Systems/437XR1138R2"
            },
            {
                "@odata.id": "/redfish/v1/Chassis/1U"
            }
        ]
    }
]

```

```

    },
    {
      "@odata.id": "/redfish/v1/Chassis/1U/Power#/Voltages/1",
      "MemberId": "1",
      "Name": "VRM2 Voltage",
      "SensorNumber": 12,
      "Status": {
        "State": "Enabled",
        "Health": "OK"
      },
      "ReadingVolts": 5,
      "UpperThresholdNonCritical": 5.5,
      "UpperThresholdCritical": 7,
      "LowerThresholdNonCritical": 4.75,
      "LowerThresholdCritical": 4.5,
      "MinReadingRange": 0,
      "MaxReadingRange": 20,
      "PhysicalContext": "VoltageRegulator",
      "RelatedItem": [
        {
          "@odata.id": "/redfish/v1/Systems/437XR1138R2"
        },
        {
          "@odata.id": "/redfish/v1/Chassis/1U"
        }
      ]
    }
  ],
  "PowerSupplies": [
    {
      "@odata.id": "/redfish/v1/Chassis/1U/Power#/PowerSupplies/0",
      "MemberId": "0",
      "Name": "Power Supply Bay",
      "Status": {
        "State": "Enabled",
        "Health": "Warning"
      },
      "Oem": {},
      "PowerSupplyType": "AC",
      "LineInputVoltageType": "ACWideRange",
      "LineInputVoltage": 120,
      "PowerCapacityWatts": 800,
      "LastPowerOutputWatts": 325,
      "Model": "499253-B21",
      "Manufacturer": "ManufacturerName",
      "FirmwareVersion": "1.00",
      "SerialNumber": "1Z0000001",
      "PartNumber": "0000001A3A",
      "SparePartNumber": "0000001A3A",
      "InputRanges": [

```

```

    {
      "InputType": "AC",
      "MinimumVoltage": 100,
      "MaximumVoltage": 120,
      "OutputWattage": 800
    },
    {
      "InputType": "AC",
      "MinimumVoltage": 200,
      "MaximumVoltage": 240,
      "OutputWattage": 1300
    }
  ],
  "RelatedItem": [
    {
      "@odata.id": "/redfish/v1/Chassis/1U"
    }
  ]
},
{
  "Actions": {
    "#Power.PowerSupplyReset": {
      "target": "/redfish/v1/Chassis/1U/Power/Actions/Power.PowerSupplyReset"
    }
  },
  "Oem": {},
  "@odata.id": "/redfish/v1/Chassis/1U/Power"
}

```

6.70 PowerDistribution 1.0.3

Version	v1.0
Release	2019.4

6.70.1 Description

This resource shall be used to represent a power distribution component or unit for a Redfish implementation.

6.70.2 URIs

/redfish/v1/PowerEquipment/FloorPDUs/{PowerDistributionId}
 /redfish/v1/PowerEquipment/RackPDUs/{PowerDistributionId}
 /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}

6.70.3 Properties

Property	Type	Attributes	Notes
AssetTag	string	<i>read-write (null)</i>	This property shall contain the user-assigned asset tag, which is an identifying string that tracks the equipment for inventory purposes.
Branches {	object		This property shall contain a link to a resource collection of type <i>CircuitCollection</i> that contains the branch circuits for this equipment. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Circuit</i> . See the <i>Circuit</i> schema for details.
}			
EquipmentType	string (enum)	<i>read-only required</i>	This property shall contain the type of equipment this resource represents. For the possible property values, see <i>EquipmentType</i> in Property details.
Feeders {	object		This property shall contain a link to a resource collection of type <i>CircuitCollection</i> that contains the feeder circuits for this equipment. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Circuit</i> . See the <i>Circuit</i> schema for details.
}			
FirmwareVersion	string	<i>read-only</i>	This property shall contain a string describing the firmware version of this equipment as provided by the manufacturer.
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Chassis [{	array		This property shall contain an array of links to resources of type <i>Chassis</i> that represents the physical container associated with this resource. This property should only be populated for modular and/or multi-chassis power distribution equipment.
@odata.id	string	<i>read-only</i>	Link to a <i>Chassis</i> resource. See the Links section and the <i>Chassis</i> schema for details.
}]			
Facility {	object		This property shall contain a link to a resource of type <i>Facility</i> that represents the facility that contains this equipment. See the <i>Facility</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a <i>Facility</i> resource. See the Links section and the <i>Facility</i> schema for details.
}			

Property	Type	Attributes	Notes
ManagedBy [{	array		This property shall contain an array of links to resources of type Manager that represent the managers that manage this equipment.
@odata.id	string	<i>read-only</i>	Link to a Manager resource. See the Links section and the <i>Manager</i> schema for details.
}]			
Oem {	object		See the OEM object definition in the Using this guide clause.
}			
Location {	object		This property shall contain location information of the associated equipment. For property details, see Location.
Mains {	object		This property shall contain a link to a resource collection of type CircuitCollection that contains the power input circuits for this equipment. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Circuit</i> . See the Circuit schema for details.
}			
Manufacturer	string	<i>read-only (null)</i>	This property shall contain the name of the organization responsible for producing the equipment. This organization may be the entity from which the equipment is purchased, but this is not necessarily true.
Metrics {	object		This property shall contain a link to a resource of type PowerDistributionMetrics. See the <i>PowerDistributionMetrics</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a PowerDistributionMetrics resource. See the Links section and the <i>PowerDistributionMetrics</i> schema for details.
}			
Model	string	<i>read-only (null)</i>	This property shall contain the manufacturer-provided model information of this equipment.
OutletGroups {	object		This property shall contain a link to a resource collection of type OutletCollection that contains the outlet groups for this equipment. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>OutletGroup</i> . See the OutletGroup schema for details.
}			
Outlets {	object		This property shall contain a link to a resource collection of type OutletCollection that contains the outlets for this equipment. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Outlet</i> . See the Outlet schema for details.

Property	Type	Attributes	Notes
}			
PartNumber	string	<i>read-only</i> (null)	This property shall contain the manufacturer-provided part number for the equipment.
ProductionDate	string (date-time)	<i>read-only</i> (null)	This property shall contain the date of production or manufacture for this equipment.
Sensors {	object		This property shall be a link to a resource collection of type <i>SensorCollection</i> that contains the sensors located in the equipment and sub-components. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Sensor</i> . See the Sensor schema for details.
}			
SerialNumber	string	<i>read-only</i> (null)	This property shall contain a manufacturer-allocated number that identifies the equipment.
Status {	object		This property shall contain any status or health properties of the resource. For property details, see <i>Status</i> .
Subfeeds {	object		This property shall contain a link to a resource collection of type <i>CircuitCollection</i> that contains the subfeed circuits for this equipment. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>Circuit</i> . See the Circuit schema for details.
}			
TransferConfiguration {	object	(null)	This property shall contain the configuration information regarding an automatic transfer switch function for this resource.
ActiveMainsId	string	<i>read-write</i> (null)	This property shall contain the mains circuit that is switched on and qualified to supply power to the output circuit. The value shall be a string that matches the Id property value of a circuit contained in the collection referenced by the Mains property.
AutoTransferEnabled	boolean	<i>read-write</i> (null)	This property shall indicate if the qualified alternate mains circuit is automatically switched on when the preferred mains circuit becomes unqualified and is automatically switched off.
ClosedTransitionAllowed	boolean	<i>read-write</i> (null)	This property shall indicate if a make-before-break switching sequence of the mains circuits is permitted when they are both qualified and in synchronization.
ClosedTransitionTimeoutSeconds	integer	<i>read-write</i> (null)	This property shall contain the time in seconds to wait for a closed transition to occur.

Property	Type	Attributes	Notes
PreferredMainsId	string	<i>read-write (null)</i>	This property shall contain the preferred source for mains circuit to this equipment. The value shall be a string that matches the Id property value of a circuit contained in the collection referenced by the Mains property.
RetransferDelaySeconds	integer	<i>read-write (null)</i>	This property shall contain the time in seconds to delay the automatic transfer from the alternate mains circuit back to the preferred mains circuit.
RetransferEnabled	boolean	<i>read-write (null)</i>	This property shall indicate if the automatic transfer is permitted from the alternate mains circuit back to the preferred mains circuit after the preferred mains circuit is qualified again and the RetransferDelaySeconds time has expired.
TransferDelaySeconds	integer	<i>read-write (null)</i>	This property shall contain the time in seconds to delay the automatic transfer from the preferred mains circuit to the alternate mains circuit when the preferred mains circuit is disqualified. A value of zero shall mean it transfers as fast as possible.
TransferInhibit	boolean	<i>read-write (null)</i>	This property shall indicate if any transfer is inhibited.
}			
TransferCriteria {	object	<i>(null)</i>	This property shall contain the criteria for initiating a transfer within an automatic transfer switch function for this resource.
OverNominalFrequencyHz	number (Hz)	<i>read-write (null)</i>	This property shall contain the frequency in Hertz over the nominal value that satisfies a criterion for transfer.
OverVoltageRMSPercentage	number (%)	<i>read-write (null)</i>	This property shall contain the positive percentage of voltage RMS over the nominal value that satisfies a criterion for transfer.
TransferSensitivity	string (enum)	<i>read-write (null)</i>	This property shall contain the setting that adjusts the analytical sensitivity of the detection of the quality of voltage waveform that satisfies a criterion for transfer. <i>For the possible property values, see TransferSensitivity in Property details.</i>
UnderNominalFrequencyHz	number (Hz)	<i>read-write (null)</i>	This property shall contain the frequency in Hertz under the nominal value that satisfies a criterion for transfer.
UnderVoltageRMSPercentage	number (%)	<i>read-write (null)</i>	This property shall contain the negative percentage of voltage RMS under the nominal value that satisfies a criterion for transfer.
}			
UUID	string	<i>read-only (null)</i>	This property shall contain the UUID for the equipment. Pattern: ([0-9a-fA-F]{8}-[0-9a-fA-F]{4})-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{12})
Version	string	<i>read-only (null)</i>	This property shall contain the hardware version of this equipment as determined by the vendor or supplier.

6.70.4 Actions

6.70.4.1 TransferControl

Description

This action shall transfer power input from the existing mains circuit to the alternative mains circuit.

Action URI: {Base URI of target resource}/Actions/PowerDistribution.TransferControl

Action parameters

This action takes no parameters.

6.70.5 Property details

6.70.5.1 EquipmentType:

This property shall contain the type of equipment this resource represents.

string	Description
AutomaticTransferSwitch	An automatic power transfer switch.
FloorPDU	A power distribution unit providing feeder circuits for further power distribution.
ManualTransferSwitch	A manual power transfer switch.
RackPDU	A power distribution unit providing outlets for a rack or similar quantity of devices.
Switchgear	Electrical switchgear.

6.70.5.2 TransferSensitivity:

This property shall contain the setting that adjusts the analytical sensitivity of the detection of the quality of voltage waveform that satisfies a criterion for transfer.

string	Description
High	High sensitivity for initiating a transfer.
Low	Low sensitivity for initiating a transfer.
Medium	Medium sensitivity for initiating a transfer.

6.70.6 Example response

```

{
  "@odata.type": "#PowerDistribution.v1_0_3.PowerDistribution",
  "Id": "1",
  "EquipmentType": "RackPDU",
  "Name": "RackPDU1",
  "FirmwareVersion": "4.3.0",
  "Version": "1.03b",
  "ProductionDate": "2017-01-11T08:00:00Z",
  "Manufacturer": "Contoso",
  "Model": "ZAP4000",
  "SerialNumber": "29347ZT536",
  "PartNumber": "AA-23",
  "UUID": "32354641-4135-4332-4a35-313735303734",
  "AssetTag": "PDX-92381",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "Location": {
    "Placement": {
      "Row": "North 1"
    }
  },
  "Mains": {
    "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Mains"
  },
  "Branches": {
    "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Branches"
  },
  "Outlets": {
    "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Outlets"
  },
  "OutletGroups": {
    "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/OutletGroups"
  },
  "Metrics": {
    "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Metrics"
  },
  "Sensors": {
    "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors"
  },
  "Links": {
    "Facility": {
      "@odata.id": "/redfish/v1/Facilities/Room237"
    }
  },
  "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1"
}

```

}

6.71 PowerDistributionMetrics 1.1.0

Version	v1.1	v1.0
Release	2021.1	2019.4

6.71.1 Description

This resource shall be used to represent the metrics of a power distribution component or unit for a Redfish implementation.

6.71.2 URIs

/redfish/v1/PowerEquipment/FloorPDUs/{PowerDistributionId}/Metrics
 /redfish/v1/PowerEquipment/RackPDUs/{PowerDistributionId}/Metrics
 /redfish/v1/PowerEquipment/TransferSwitches/{PowerDistributionId}/Metrics

6.71.3 Properties

Property	Type	Attributes	Notes
EnergykWh {	object (excerpt)		This property shall contain the total energy, measured in kilowatt-hours (kWh), for this unit, that represents the <code>Total</code> ElectricalContext sensor when multiple energy sensors exist. This object is an excerpt of the <code>Sensor</code> resource located at the URI shown in <code>DataSourceUri</code> .
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
LifetimeReading (v1.1+)	number	read-only (null)	This property shall contain the total accumulation of the <code>Reading</code> property over the sensor's life time. This value shall not be reset by the <code>ResetMetrics</code> action.
Reading	number	read-only (null)	This property shall contain the sensor value.
SensorResetTime	string (date-time)	read-only (null)	This property shall contain the date and time when the <code>ResetMetrics</code> action was last performed or the service last reset the time-based property values.
}			
HumidityPercent (v1.1+) {	object (excerpt)		This property shall contain the humidity sensor reading for this resource. This object is an excerpt of the <code>Sensor</code> resource located at the URI shown in <code>DataSourceUri</code> .

Property	Type	Attributes	Notes
DataSourceUri	string (URI)	<i>read-only (null)</i>	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	<i>read-only (null)</i>	This property shall contain the sensor value.
}			
PowerWatts {	object (excerpt)		This property shall contain the total power, measured in Watts, for this unit, that represents the Total ElectricalContext sensor when multiple power sensors exist. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
ApparentVA	number (V.A)	<i>read-only (null)</i>	This property shall contain the product of VoltageRMS multiplied by CurrentRMS for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
DataSourceUri	string (URI)	<i>read-only (null)</i>	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
PowerFactor	number	<i>read-only (null)</i>	This property shall identify the quotient of PowerRealWatts and PowerApparentVA for a circuit. PowerFactor is expressed in unit-less 1/100ths. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
ReactiveVAR	number (V.A)	<i>read-only (null)</i>	This property shall contain the arithmetic mean of product terms of instantaneous voltage and quadrature current measurements calculated over an integer number of line cycles for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
Reading	number	<i>read-only (null)</i>	This property shall contain the sensor value.
}			
TemperatureCelsius (v1.1+) {	object (excerpt)		This property shall contain the temperature sensor reading for this resource. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
DataSourceUri	string (URI)	<i>read-only (null)</i>	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	<i>read-only (null)</i>	This property shall contain the sensor value.
}			

6.71.4 Actions

6.71.4.1 ResetMetrics

Description

This action shall reset any time intervals or counted values for this equipment.

Action URI: {Base URI of target resource}/Actions/PowerDistributionMetrics.ResetMetrics

Action parameters

This action takes no parameters.

6.71.5 Example response

```
{
  "@odata.type": "#PowerDistributionMetrics.v1_1_0.PowerDistributionMetrics",
  "Id": "Metrics",
  "Name": "Summary Metrics",
  "PowerWatts": {
    "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/PDUPower",
    "Reading": 6438,
    "ApparentVA": 6300,
    "ReactiveVAR": 100,
    "PowerFactor": 0.93
  },
  "EnergykWh": {
    "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/PDUEnergy",
    "Reading": 56438
  },
  "TemperatureCelsius": {
    "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/PDUTemp",
    "Reading": 26.3
  },
  "HumidityPercent": {
    "DataSourceUri": "/redfish/v1/PowerEquipment/RackPDUs/1/Sensors/PDUHumidity",
    "Reading": 52.7
  },
  "Actions": {
    "#PowerDistributionMetrics.ResetMetrics": {
      "target": "/redfish/v1/PowerEquipment/RackPDUs/1/Metrics/PowerDistributionMetrics.ResetMetrics"
    }
  },
  "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1/Metrics"
}
```

6.72 PowerDomain 1.0.1

Version	v1.0
Release	2019.4

6.72.1 Description

This resource shall be used to represent a DCIM power domain for a Redfish implementation.

6.72.2 URIs

/redfish/v1/Facilities/{FacilityId}/PowerDomains/{PowerDomainId}

6.72.3 Properties

Property	Type	Attributes	Notes
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
FloorPDUs [{	array		This property shall contain an array of links to resources of type <i>PowerDistribution</i> that represents the floor power distribution units in this power domain.
@odata.id	string	read-write	Link to a <i>PowerDistribution</i> resource. See the Links section and the <i>PowerDistribution</i> schema for details.
}]			
ManagedBy [{	array		This property shall contain an array of links to resources of type <i>Manager</i> that represent the managers that manage this power domain.
@odata.id	string	read-only	Link to a <i>Manager</i> resource. See the Links section and the <i>Manager</i> schema for details.
}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
RackPDUs [{	array		This property shall contain an array of links to resources of type <i>PowerDistribution</i> that represents the rack-level power distribution units in this power domain.
@odata.id	string	read-write	Link to a <i>PowerDistribution</i> resource. See the Links section and the <i>PowerDistribution</i> schema for details.
}]			
Switchgear [{	array		This property shall contain an array of links to resources of type <i>PowerDistribution</i> that represents the switchgear in this power domain.
@odata.id	string	read-write	Link to a <i>PowerDistribution</i> resource. See the Links section and the <i>PowerDistribution</i> schema for details.
}]			
TransferSwitches [{	array		This property shall contain an array of links to resources of type <i>PowerDistribution</i> that represents the transfer switches in this power domain.

Property	Type	Attributes	Notes
@odata.id	string	read-write	Link to a PowerDistribution resource. See the Links section and the <i>PowerDistribution</i> schema for details.
}}			
}			
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.

6.72.4 Example response

```
{
  "@odata.type": "#PowerDomain.v1_0_1.PowerDomain",
  "Id": "Row1",
  "Name": "Row #1 Domain",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "Links": {
    "ManagedBy": [
      {
        "@odata.id": "/redfish/v1/Managers/BMC"
      }
    ],
    "RackPDUs": [
      {
        "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs/1"
      }
    ]
  },
  "@odata.id": "/redfish/v1/Facilities/Room237/PowerDomains/Row1"
}
```

6.73 PowerEquipment 1.0.0

Version	v1.0
Release	2019.4

6.73.1 Description

This resource shall be used to represent the set of power equipment for a Redfish implementation.

6.73.2 URIs

/redfish/v1/PowerEquipment

6.73.3 Properties

Property	Type	Attributes	Notes
FloorPDUs {	object		This property shall contain a link to a resource collection of type <i>PowerDistributionCollection</i> that contains a set of floor power distribution units. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>PowerDistribution</i> . See the <i>PowerDistribution</i> schema for details.
}			
Links {	object		This property shall contain links to resources that are related to, but are not contained by or subordinate to this resource.
ManagedBy [	array		This property shall contain an array of links to resources of type <i>Manager</i> that represent the managers that manage this power equipment.
{			
@odata.id	string	<i>read-only</i>	Link to a <i>Manager</i> resource. See the <i>Links</i> section and the <i>Manager</i> schema for details.
}]			
Oem {}	object		See the OEM object definition in the Using this guide clause.
}			
RackPDUs {	object		This property shall contain a link to a resource collection of type <i>PowerDistributionCollection</i> that contains a set of rack-level power distribution units. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>PowerDistribution</i> . See the <i>PowerDistribution</i> schema for details.
}			
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see <i>Status</i> .
Switchgear {	object		This property shall contain a link to a resource collection of type <i>PowerDistributionCollection</i> that contains a set of switchgear. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>PowerDistribution</i> . See the <i>PowerDistribution</i> schema for details.
}			
TransferSwitches {	object		This property shall contain a link to a resource collection of type <i>PowerDistributionCollection</i> that contains a set of transfer switches. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>PowerDistribution</i> . See the <i>PowerDistribution</i> schema for details.

Property	Type	Attributes	Notes
}			

6.73.4 Example response

```
{
  "@odata.type": "#PowerEquipment.v1_0_0.PowerEquipment",
  "Id": "PowerEquipment",
  "Name": "DCIM Power Equipment",
  "Status": {
    "State": "Enabled",
    "HealthRollup": "OK"
  },
  "FloorPDUs": {
    "@odata.id": "/redfish/v1/PowerEquipment/FloorPDUs"
  },
  "RackPDUs": {
    "@odata.id": "/redfish/v1/PowerEquipment/RackPDUs"
  },
  "TransferSwitches": {
    "@odata.id": "/redfish/v1/PowerEquipment/TransferSwitches"
  },
  "Links": {},
  "@odata.id": "/redfish/v1/PowerEquipment"
}
```

6.74 PowerSubsystem 1.0.0

Version	v1.0
Release	2020.4

6.74.1 Description

This resource shall represent a power subsystem for a Redfish implementation.

6.74.2 URIs

/redfish/v1/Chassis/{ChassisId}/PowerSubsystem

6.74.3 Properties

Property	Type	Attributes	Notes
Allocation {	object		This property shall contain the set of properties describing the allocation of power for this subsystem.
AllocatedWatts	number (Watts)	<i>read-only</i> (<i>null</i>)	This property shall represent the total power currently allocated or budgeted to this subsystem.
RequestedWatts	number (Watts)	<i>read-only</i> (<i>null</i>)	This property shall represent the amount of power, in watts, that the subsystem currently requests to be budgeted for future use.
}			
CapacityWatts	number (Watts)	<i>read-only</i> (<i>null</i>)	This property shall represent the total power capacity that can be allocated to this subsystem.
PowerSupplies {	object		This property shall contain a link to a resource collection of type PowerSupplyCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>PowerSupply</i> . See the PowerSupply schema for details.
}			
PowerSupplyRedundancy [{}]	array (object)		This property shall contain redundancy information for the set of power supplies in this subsystem. The values of the RedundancyGroup array shall reference resources of type PowerSupply. For property details, see RedundantGroup.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.

6.74.4 Example response

```
{
  "@odata.type": "#PowerSubsystem.v1_0_0.PowerSubsystem",
  "Name": "Power Subsystem for Chassis",
  "CapacityWatts": 2000,
  "Allocation": {
    "RequestedWatts": 1500,
    "AllocatedWatts": 1200
  },
  "PowerSupplyRedundancy": [
    {
      "RedundancyType": "Failover",
      "MaxSupportedInGroup": 2,
      "MinNeededInGroup": 1,
      "RedundancyGroup": [
```

```

        {
            "@odata.id": "/redfish/v1/Chassis/1U/PowerSubsystem/PowerSupplies/Bay1"
        },
        {
            "@odata.id": "/redfish/v1/Chassis/1U/PowerSubsystem/PowerSupplies/Bay2"
        }
    ],
    "Status": {
        "State": "UnavailableOffline",
        "Health": "OK"
    }
},
"PowerSupplies": {
    "@odata.id": "/redfish/v1/Chassis/1U/PowerSubsystem/PowerSupplies"
},
"Status": {
    "State": "Enabled",
    "Health": "OK"
},
"Oem": {},
"@odata.id": "/redfish/v1/Chassis/1U/PowerSubsystem"
}

```

6.75 PowerSupply 1.1.0

Version	v1.1	v1.0
Release	2021.1	2020.4

6.75.1 Description

This resource shall represent a power supply for a Redfish implementation.

6.75.2 URIs

/redfish/v1/Chassis/{ChassisId}/PowerSubsystem/PowerSupplies/{PowerSupplyId}

6.75.3 Properties

Property	Type	Attributes	Notes
Assembly {	object		This property shall contain a link to a resource of type Assembly. See the <i>Assembly</i> schema for details on this property.

Property	Type	Attributes	Notes
@odata.id	string	<i>read-only</i>	Link to a Assembly resource. See the Links section and the <i>Assembly</i> schema for details.
}			
EfficiencyRatings [{	array		This property shall contain an array of efficiency ratings for this power supply.
EfficiencyPercent	number (%)	<i>read-only (null)</i>	This property shall contain the rated efficiency, as a percentage, of this power supply at the specified load.
LoadPercent	number (%)	<i>read-only (null)</i>	This property shall contain the load, as a percentage, of this power supply at which this efficiency rating is valid.
}]			
FirmwareVersion	string	<i>read-only (null)</i>	This property shall contain the firmware version as defined by the manufacturer for this power supply.
HotPluggable	boolean	<i>read-only (null)</i>	This property shall indicate whether the device can be inserted or removed while the underlying equipment otherwise remains in its current operational state. Devices indicated as hot-pluggable shall allow the device to become operable without altering the operational state of the underlying equipment. Devices that cannot be inserted or removed from equipment in operation, or devices that cannot become operable without affecting the operational state of that equipment, shall be indicated as not hot-pluggable.
InputNominalVoltageType	string (enum)	<i>read-only (null)</i>	This property shall contain the nominal voltage type of the input line voltage in use by this power supply. This value shall be one of the values shown in the <i>NominalVoltageType</i> property in the <i>InputRanges</i> array, if present. <i>For the possible property values, see InputNominalVoltageType in Property details.</i>
InputRanges [{	array		This property shall contain a collection of ranges usable by this power supply.
CapacityWatts	number (Watts)	<i>read-only (null)</i>	This property shall contain the maximum amount of power, in watts, that the associated power supply is rated to deliver while operating in this input range.
NominalVoltageType	string (enum)	<i>read-only (null)</i>	This property shall contain the input voltage type of the associated range. <i>For the possible property values, see NominalVoltageType in Property details.</i>
}]			
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Oem {	object		See the OEM object definition in the Using this guide clause.
Outlet {	object		This property shall contain a link to a resource of type <i>Outlet</i> that represents the outlet connected to this power supply. See the <i>Outlet</i> schema for details on this property.
@odata.id	string	<i>read-write</i>	Link to a Outlet resource. See the Links section and the <i>Outlet</i> schema for details.
}			

Property	Type	Attributes	Notes
}			
Location {}	object		This property shall contain location information of this power supply. For property details, see Location.
LocationIndicatorActive	boolean	<i>read-write (null)</i>	This property shall contain the state of the indicator used to physically identify or locate this resource.
Manufacturer	string	<i>read-only (null)</i>	This property shall contain the name of the organization responsible for producing the power supply. This organization may be the entity from whom the power supply is purchased, but this is not necessarily true.
Metrics {	object		This property shall contain a link to a resource of type PowerSupplyMetrics. See the <i>PowerSupplyMetrics</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a PowerSupplyMetrics resource. See the Links section and the <i>PowerSupplyMetrics</i> schema for details.
}			
Model	string	<i>read-only (null)</i>	This property shall contain the model information as defined by the manufacturer for this power supply.
OutputRails [{	array		This property shall contain an array of output power rails provided by this power supply. The elements shall be ordered in ascending nominal voltage order. This ordering is necessary for consistency with Sensor properties in an associated PowerSupplyMetrics resource.
NominalVoltage	number	<i>read-only (null)</i>	This property shall contain the nominal voltage of the associated output power rail.
PhysicalContext	string (enum)	<i>read-only</i>	This property shall contain a description of the device or region within the chassis to which this power rail applies. <i>For the possible property values, see PhysicalContext in Property details.</i>
}]			
PartNumber	string	<i>read-only (null)</i>	This property shall contain the part number as defined by the manufacturer for this power supply.
PhaseWiringType	string (enum)	<i>read-only (null)</i>	This property shall contain the number of ungrounded current-carrying conductors (phases) and the total number of conductors (wires) included in the input connector for the power supply. <i>For the possible property values, see PhaseWiringType in Property details.</i>
PlugType	string (enum)	<i>read-only (null)</i>	This property shall contain the type of physical plug used for the input to this power supply, as defined by IEC, NEMA, or regional standard. <i>For the possible property values, see PlugType in Property details.</i>
PowerCapacityWatts	number (Watts)	<i>read-only (null)</i>	This property shall contain the maximum amount of power, in watts, that this power supply is rated to deliver.

Property	Type	Attributes	Notes
PowerSupplyType	string (enum)	read-only (null)	This property shall contain the input power type (AC or DC) of this power supply. <i>For the possible property values, see PowerSupplyType in Property details.</i>
ProductionDate (v1.1+)	string (date-time)	read-only (null)	This property shall contain the date of production or manufacture for this power supply.
SerialNumber	string	read-only (null)	This property shall contain the serial number as defined by the manufacturer for this power supply.
SparePartNumber	string	read-only (null)	This property shall contain the spare or replacement part number as defined by the manufacturer for this power supply.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
Version (v1.1+)	string	read-only (null)	This property shall contain the hardware version of this power supply as determined by the vendor or supplier.

6.75.4 Actions

6.75.4.1 Reset

Description

This action shall reset a power supply. A `GracefulRestart` `ResetType` shall reset the power supply but shall not affect the power output. A `ForceRestart` `ResetType` can affect the power supply output.

Action URI: {Base URI of target resource}/Actions/PowerSupply.Reset

Action parameters

Parameter Name	Type	Attributes	Notes
ResetType	string (enum)	optional	This parameter shall contain the type of reset. The service can accept a request without the parameter and shall perform a <code>GracefulRestart</code> . <i>For the possible property values, see ResetType in Property details.</i>

6.75.5 Property details

6.75.5.1 InputNominalVoltageType:

This property shall contain the nominal voltage type of the input line voltage in use by this power supply. This value shall be one of the values shown in the `NominalVoltageType` property in the `InputRanges` array, if present.

string	Description
AC100To240V	AC 100-240V nominal.
AC100To277V	AC 100-277V nominal.
AC120V	AC 120V nominal.
AC200To240V	AC 200-240V nominal.
AC200To277V	AC 200-277V nominal.
AC208V	AC 208V nominal.
AC230V	AC 230V nominal.
AC240AndDC380V	AC 200-240V and DC 380V.
AC240V	AC 240V nominal.
AC277AndDC380V	AC 200-277V and DC 380V.
AC277V	AC 277V nominal.
AC400V	AC 400V or 415V nominal.
AC480V	AC 480V nominal.
DC240V	DC 240V nominal.
DC380V	High Voltage DC (380V).
DC48V	DC 48V nominal.
DCNeg48V	-48V DC.

6.75.5.2 NominalVoltageType:

This property shall contain the input voltage type of the associated range.

string	Description
AC100To240V	AC 100-240V nominal.
AC100To277V	AC 100-277V nominal.
AC120V	AC 120V nominal.
AC200To240V	AC 200-240V nominal.
AC200To277V	AC 200-277V nominal.
AC208V	AC 208V nominal.

string	Description
AC230V	AC 230V nominal.
AC240AndDC380V	AC 200-240V and DC 380V.
AC240V	AC 240V nominal.
AC277AndDC380V	AC 200-277V and DC 380V.
AC277V	AC 277V nominal.
AC400V	AC 400V or 415V nominal.
AC480V	AC 480V nominal.
DC240V	DC 240V nominal.
DC380V	High Voltage DC (380V).
DC48V	DC 48V nominal.
DCNeg48V	-48V DC.

6.75.5.3 PhaseWiringType:

This property shall contain the number of ungrounded current-carrying conductors (phases) and the total number of conductors (wires) included in the input connector for the power supply.

string	Description
OneOrTwoPhase3Wire	This value shall represent a Single or Two-Phase / 3-Wire (Line1, Line2 or Neutral, Protective Earth) wiring. This value shall be used when both phase configurations are supported. This is most common where detachable cordsets are used.
OnePhase3Wire	This value shall represent a Single-phase / 3-Wire (Line1, Neutral, Protective Earth) wiring.
ThreePhase4Wire	This value shall represent a Three-phase / 4-Wire (Line1, Line2, Line3, Protective Earth) wiring.
ThreePhase5Wire	This value shall represent a Three-phase / 5-Wire (Line1, Line2, Line3, Neutral, Protective Earth) wiring.
TwoPhase3Wire	This value shall represent a Two-phase / 3-Wire (Line1, Line2, Protective Earth) wiring.
TwoPhase4Wire	This value shall represent a Two-phase / 4-Wire (Line1, Line2, Neutral, Protective Earth) wiring.

6.75.5.4 PhysicalContext:

This property shall contain a description of the device or region within the chassis to which this power rail applies.

string	Description
Accelerator	
ACInput	
ACMaintenanceBypassInput	
ACOutput	
ACStaticBypassInput	
ACUtilityInput	
ASIC	
Back	
Backplane	
Board	This value shall indicate a circuit board that is not the primary or system board within a context that cannot be described by other defined values.
Chassis	
ComputeBay	
CoolingSubsystem	
CPU	
CPUSubsystem	
DCBus	
Exhaust	
ExpansionBay	
Fan	
FPGA	
Front	
GPU	
GPUSubsystem	
Intake	
LiquidInlet	
LiquidOutlet	

string	Description
Lower	
Memory	
MemorySubsystem	
Motor	
NetworkBay	
NetworkingDevice	
PowerSubsystem	
PowerSupply	
PowerSupplyBay	
Rectifier	
Room	
StorageBay	
StorageDevice	
SystemBoard	
Transceiver	This value shall indicate a transceiver attached to a device.
Transformer	
TrustedModule	
Upper	
VoltageRegulator	

6.75.5.5 PlugType:

This property shall contain the type of physical plug used for the input to this power supply, as defined by IEC, NEMA, or regional standard.

string	Description
California_CS8265	This value shall represent a plug that matches the 'California Standard' CS8265 style plug (Three-phase 250V; 50A; 3P4W).
California_CS8365	This value shall represent a plug that matches the 'California Standard' CS8365 style plug (Three-phase 250V; 50A; 3P4W).

string	Description
Field_208V_3P4W_60A	This value shall represent field-wired input is three-phase 200-250V; 60A; 3P4W. It is appropriate for use on a 60A branch circuit.
Field_400V_3P5W_32A	This value shall represent field-wired input is three-phase 200-240/346-415V; 32A; 3P5W. It is appropriate for use on a 30, 32A, or 40A branch circuit.
IEC_60309_316P6	This value shall represent a plug that matches the IEC 60309 316P6 plug (Single-phase 200-250V; 16A; 1P3W; Blue, 6-hour).
IEC_60309_332P6	This value shall represent a plug that matches the IEC 60309 332P6 plug (Single-phase 200-250V; 32A; 1P3W; Blue, 6-hour).
IEC_60309_363P6	This value shall represent a plug that matches the IEC 60309 363P6 plug (Single-phase 200-250V; 63A; 1P3W; Blue, 6-hour).
IEC_60309_460P9	This value shall represent a plug that matches the IEC 60309 460P9 plug (Three-phase 200-250V; 60A; 3P4W; Blue; 9-hour).
IEC_60309_516P6	This value shall represent a plug that matches the IEC 60309 516P6 plug (Three-phase 200-240/346-415V; 16A; 3P5W; Red; 6-hour).
IEC_60309_532P6	This value shall represent a plug that matches the IEC 60309 plug 532P6 (Three-phase 200-240/346-415V; 32A; 3P5W; Red; 6-hour).
IEC_60309_560P9	This value shall represent a plug that matches the IEC 60309 plug 560P9 (Three-phase 120-144/208-250V; 60A; 3P5W; Blue; 9-hour).
IEC_60309_563P6	This value shall represent a plug that matches the IEC 60309 563P6 plug (Three-phase 200-240/346-415V; 63A; 3P5W; Red; 6-hour).
IEC_60320_C14	This value shall represent a plug that matches the IEC 60320 specified C14 input (Single-phase 250V; 10A; 1P3W).
IEC_60320_C20	This value shall represent a plug that matches the IEC 60320 specified C20 input (Single-phase 250V; 16A; 1P3W).
NEMA_5_15P	This value shall represent a plug that matches the NEMA specified 5-15 straight (non-locking) plug (Single-phase 125V; 15A; 1P3W).
NEMA_5_20P	This value shall represent a plug that matches the NEMA specified 5-20 straight (non-locking) plug that exhibits a T-slot (Single-phase 125V; 20A; 1P3W).
NEMA_6_15P	This value shall represent a plug that matches the NEMA specified 6-15 straight (non-locking) plug (Single-phase 250V; 15A; 2P3W).
NEMA_6_20P	This value shall represent a plug that matches the NEMA specified 6-20 straight (non-locking) plug (Single-phase 250V; 20A; 2P3W).
NEMA_L14_20P	This value shall represent a plug that matches the NEMA specified locking L14-20 plug (Split-phase 125/250V; 20A; 2P4W).
NEMA_L14_30P	This value shall represent a plug that matches the NEMA specified locking L14-30 plug (Split-phase 125/250V; 30A; 2P4W).

string	Description
NEMA_L15_20P	This value shall represent a plug that matches the NEMA specified locking L15-20 plug (Three-phase 250V; 20A; 3P4W).
NEMA_L15_30P	This value shall represent a plug that matches the NEMA specified locking L15-30 plug (Three-phase 250V; 30A; 3P4W).
NEMA_L21_20P	This value shall represent a plug that matches the NEMA specified locking L21-20 plug (Three-phase 120/208V; 20A; 3P5W).
NEMA_L21_30P	This value shall represent a plug that matches the NEMA specified locking L21-30 plug (Three-phase 120/208V; 30A; 3P5W).
NEMA_L22_20P	This value shall represent a plug that matches the NEMA specified locking L22-20 plug (Three-phase 277/480V; 20A; 3P5W).
NEMA_L22_30P	This value shall represent a plug that matches the NEMA specified locking L22-30 plug (Three-phase 277/480V; 30A; 3P5W).
NEMA_L5_15P	This value shall represent a plug that matches the NEMA specified locking L5-15 plug (Single-phase 125V; 15A; 1P3W).
NEMA_L5_20P	This value shall represent a plug that matches the NEMA specified locking L5-20 plug (Single-phase 125V; 20A; 1P3W).
NEMA_L5_30P	This value shall represent a plug that matches the NEMA specified locking L5-30 plug (Single-phase 125V; 30A; 1P3W).
NEMA_L6_15P	This value shall represent a plug that matches the NEMA specified locking L6-15 plug (Single-phase 250V; 15A; 2P3W).
NEMA_L6_20P	This value shall represent a plug that matches the NEMA specified locking L6-20 plug (Single-phase 250V; 20A; 2P3W).
NEMA_L6_30P	This value shall represent a plug that matches the NEMA specified locking L6-30 plug (Single-phase 250V; 30A; 2P3W).

6.75.5.6 PowerSupplyType:

This property shall contain the input power type (AC or DC) of this power supply.

string	Description
AC	Alternating Current (AC) power supply.
ACorDC	The power supply supports both DC or AC.
DC	Direct Current (DC) power supply.

6.75.5.7 ResetType:

This parameter shall contain the type of reset. The service can accept a request without the parameter and shall perform a `GracefulRestart`.

string	Description
ForceOff	This value shall indicate the resource will transition to a power off state. The transition will start immediately. Upon successful completion, the <code>PowerState</code> property, if supported, shall contain the value <code>off</code> .
ForceOn	This value shall indicate the resource will transition to a power on state. The transition will start immediately. Upon successful completion, the <code>PowerState</code> property shall contain the value <code>on</code> .
ForceRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start immediately. Upon successful completion, the <code>PowerState</code> property, if supported, shall contain the value <code>on</code> .
GracefulRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutting down processes and close connections. Upon successful completion, the <code>PowerState</code> property, if supported, shall contain the value <code>on</code> .
GracefulShutdown	This value shall indicate the resource will transition to a power off state. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutdown processes and close connections. Upon successful completion, the <code>PowerState</code> property, if supported, shall contain the value <code>off</code> .
Nmi	This value shall indicate the resource will generate a diagnostic interrupt.
On	This value shall indicate the resource will transition to a power on state. Upon successful completion, the <code>PowerState</code> property, if supported, shall contain the value <code>on</code> .
PowerCycle	This value shall indicate the resource will transition to a power off state, then transition to a power on state. Upon successful completion, the <code>PowerState</code> property, if supported, shall contain the value <code>on</code> .
PushPowerButton	This value shall indicate the resource will behave as if the physical power button is pressed. The behavior of pressing the physical power button may be dependent on the state of the unit and the behavior may be configurable.

6.75.6 Example response

```
{
  "@odata.type": "#PowerSupply.v1_1_0.PowerSupply",
  "Id": "Bay1",
  "Name": "Power Supply Bay 1",
  "Status": {
    "State": "Enabled",
    "Health": "Warning"
  }
}
```

```

    },
    "Model": "RKS-440DC",
    "Manufacturer": "Contoso Power",
    "FirmwareVersion": "1.00",
    "SerialNumber": "3488247",
    "PartNumber": "23456-133",
    "SparePartNumber": "93284-133",
    "LocationIndicatorActive": false,
    "HotPluggable": false,
    "PowerCapacityWatts": 400,
    "PhaseWiringType": "OnePhase3Wire",
    "PlugType": "IEC_60320_C14",
    "InputRanges": [
      {
        "NominalVoltageType": "AC200To240V",
        "CapacityWatts": 400
      },
      {
        "NominalVoltageType": "AC120V",
        "CapacityWatts": 350
      },
      {
        "NominalVoltageType": "DC380V",
        "CapacityWatts": 400
      }
    ],
    "EfficiencyRatings": [
      {
        "LoadPercent": 25,
        "EfficiencyPercent": 75
      },
      {
        "LoadPercent": 50,
        "EfficiencyPercent": 85
      },
      {
        "LoadPercent": 90,
        "EfficiencyPercent": 80
      }
    ],
    "OutputRails": [
      {
        "NominalVoltage": 3.3,
        "PhysicalContext": "SystemBoard"
      },
      {
        "NominalVoltage": 5,
        "PhysicalContext": "SystemBoard"
      }
    ]
  }

```

```
        "NominalVoltage": 12,
        "PhysicalContext": "StorageDevice"
    }
},
"Location": {
    "PartLocation": {
        "ServiceLabel": "PSU 1",
        "LocationType": "Bay",
        "LocationOrdinalValue": 0
    }
},
"Links": {
    "Outlet": {
        "@odata.id": "https://redfishpdu.contoso.com/redfish/v1/PowerEquipment/RackPDUs/1/Outlets/A4"
    }
},
"Assembly": {
    "@odata.id": "/redfish/v1/Chassis/1U/PowerSubsystem/PowerSupplies/Bay1/Assembly"
},
"Metrics": {
    "@odata.id": "/redfish/v1/Chassis/1U/PowerSubsystem/PowerSupplies/Bay1/Metrics"
},
"Actions": {
    "#PowerSupply.Reset": {
        "target": "/redfish/v1/Chassis/1U/PowerSubsystem/PowerSupplies/Bay1/PowerSupply.Reset"
    }
},
"@odata.id": "/redfish/v1/Chassis/1U/PowerSubsystem/PowerSupplies/Bay1"
}
```

6.76 PowerSupplyMetrics 1.0.0

Version	v1.0
Release	2020.4

6.76.1 Description

This resource shall be used to represent the metrics of a power supply unit for a Redfish implementation.

6.76.2 URIs

/redfish/v1/Chassis/{ChassisId}/PowerSubsystem/PowerSupplies/{PowerSupplyId}/Metrics

6.76.3 Properties

Property	Type	Attributes	Notes
EnergykWh {	object (excerpt)		This property shall contain the total energy, measured in kilowatt-hours (kWh), for this unit, that represents the Total ElectricalContext sensor when multiple energy sensors exist. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
LifetimeReading (v1.1+)	number	read-only (null)	This property shall contain the total accumulation of the Reading property over the sensor's life time. This value shall not be reset by the ResetMetrics action.
Reading	number	read-only (null)	This property shall contain the sensor value.
SensorResetTime	string (date-time)	read-only (null)	This property shall contain the date and time when the ResetMetrics action was last performed or the service last reset the time-based property values.
}			
FanSpeedPercent {	object (excerpt)		This property shall contain the fan speed sensor for this power supply. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	read-only (null)	This property shall contain the sensor value.
SpeedRPM (v1.2+)	number (RPM)	read-only (null)	This property shall contain a reading of the rotational speed of the device in revolutions per minute (RPM) units.
}			
FrequencyHz {	object (excerpt)		This property shall contain the frequency sensor for this power supply. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	read-only (null)	This property shall contain the sensor value.
}			
InputCurrentAmps {	object (excerpt)		This property shall contain the sensor measuring the input current for this power supply. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.

Property	Type	Attributes	Notes
CrestFactor (v1.1+)	number	read-only (null)	This property shall contain the ratio of the peak measurement divided by the RMS measurement and calculated over same N line cycles. A sine wave would have a value of 1.414.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	read-only (null)	This property shall contain the sensor value.
THDPercent (v1.1+)	number	read-only (null)	This property shall contain the total harmonic distortion of the Reading property in percent units.
}			
InputPowerWatts {	object (excerpt)		This property shall contain the sensor measuring the input power for this power supply. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
ApparentVA	number (V.A)	read-only (null)	This property shall contain the product of VoltageRMS multiplied by CurrentRMS for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
PowerFactor	number	read-only (null)	This property shall identify the quotient of PowerRealWatts and PowerApparentVA for a circuit. PowerFactor is expressed in unit-less 1/100ths. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
ReactiveVAR	number (V.A)	read-only (null)	This property shall contain the arithmetic mean of product terms of instantaneous voltage and quadrature current measurements calculated over an integer number of line cycles for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
Reading	number	read-only (null)	This property shall contain the sensor value.
}			
InputVoltage {	object (excerpt)		This property shall contain the sensor measuring the input voltage for this power supply. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
CrestFactor (v1.1+)	number	read-only (null)	This property shall contain the ratio of the peak measurement divided by the RMS measurement and calculated over same N line cycles. A sine wave would have a value of 1.414.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	read-only (null)	This property shall contain the sensor value.
THDPercent (v1.1+)	number	read-only (null)	This property shall contain the total harmonic distortion of the Reading property in percent units.

Property	Type	Attributes	Notes
}			
OutputPowerWatts {	object (excerpt)		This property shall contain the sensor measuring the total output power for this power supply. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
ApparentVA	number (V.A)	read-only (null)	This property shall contain the product of VoltageRMS multiplied by CurrentRMS for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
PowerFactor	number	read-only (null)	This property shall identify the quotient of PowerRealWatts and PowerApparentVA for a circuit. PowerFactor is expressed in unit-less 1/100ths. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
ReactiveVAR	number (V.A)	read-only (null)	This property shall contain the arithmetic mean of product terms of instantaneous voltage and quadrature current measurements calculated over an integer number of line cycles for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
Reading	number	read-only (null)	This property shall contain the sensor value.
}			
RailCurrentAmps [{	array (excerpt)		This property shall contain the output current sensors for this power supply. The sensors shall appear in the same array order as the OutputRails property in the associated PowerSupply resource. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
CrestFactor (v1.1+)	number	read-only (null)	This property shall contain the ratio of the peak measurement divided by the RMS measurement and calculated over same N line cycles. A sine wave would have a value of 1.414.
DataSourceUri	string (URI)	read-only (null)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	read-only (null)	This property shall contain the sensor value.
THDPercent (v1.1+)	number	read-only (null)	This property shall contain the total harmonic distortion of the Reading property in percent units.
}]			
RailPowerWatts [{	array (excerpt)		This property shall contain the output power sensors for this power supply. The sensors shall appear in the same array order as the OutputRails property in the associated PowerSupply resource. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.

Property	Type	Attributes	Notes
ApparentVA	number (V.A)	<i>read-only</i> (<i>null</i>)	This property shall contain the product of VoltageRMS multiplied by CurrentRMS for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
DataSourceUri	string (URI)	<i>read-only</i> (<i>null</i>)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
PowerFactor	number	<i>read-only</i> (<i>null</i>)	This property shall identify the quotient of PowerRealWatts and PowerApparentVA for a circuit. PowerFactor is expressed in unit-less 1/100ths. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
ReactiveVAR	number (V.A)	<i>read-only</i> (<i>null</i>)	This property shall contain the arithmetic mean of product terms of instantaneous voltage and quadrature current measurements calculated over an integer number of line cycles for a circuit. This property can appear in sensors of the Power ReadingType, and shall not appear in sensors of other ReadingType values.
Reading	number	<i>read-only</i> (<i>null</i>)	This property shall contain the sensor value.
}]			
RailVoltage [{	array (excerpt)		This property shall contain the output voltage sensors for this power supply. The sensors shall appear in the same array order as the OutputRails property in the associated PowerSupply resource. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
CrestFactor (v1.1+)	number	<i>read-only</i> (<i>null</i>)	This property shall contain the ratio of the peak measurement divided by the RMS measurement and calculated over same N line cycles. A sine wave would have a value of 1.414.
DataSourceUri	string (URI)	<i>read-only</i> (<i>null</i>)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	<i>read-only</i> (<i>null</i>)	This property shall contain the sensor value.
THDPercent (v1.1+)	number	<i>read-only</i> (<i>null</i>)	This property shall contain the total harmonic distortion of the Reading property in percent units.
}]			
Status {	object		This property shall contain any status or health properties of the resource. For property details, see Status.
TemperatureCelsius {	object (excerpt)		This property shall contain the temperature sensor for this power supply. This object is an excerpt of the <i>Sensor</i> resource located at the URI shown in DataSourceUri.
DataSourceUri	string (URI)	<i>read-only</i> (<i>null</i>)	This property shall contain a URI to the resource that provides the source of the excerpt contained within this copy.
Reading	number	<i>read-only</i> (<i>null</i>)	This property shall contain the sensor value.

Property	Type	Attributes	Notes
}			

6.76.4 Actions

6.76.4.1 ResetMetrics

Description

This action shall reset any time intervals or counted values for this equipment.

Action URI: {Base URI of target resource}/Actions/PowerSupplyMetrics.ResetMetrics

Action parameters

This action takes no parameters.

6.76.5 Example response

```
{
  "@odata.type": "#PowerSupplyMetrics.v1_0_0.PowerSupplyMetrics",
  "Id": "Metrics",
  "Name": "Metrics for Power Supply 1",
  "Status": {
    "State": "Enabled",
    "Health": "Warning"
  },
  "InputVoltage": {
    "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1InputVoltage",
    "Reading": 230.2
  },
  "InputCurrentAmps": {
    "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1InputCurrent",
    "Reading": 5.19
  },
  "InputPowerWatts": {
    "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1InputPower",
    "Reading": 937.4
  },
  "RailVoltage": [
    {
      "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1_3VOutput",
      "Reading": 3.31
    },
    {

```

```

        "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1_5VOutput",
        "Reading": 5.03
    },
    {
        "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1_12VOutput",
        "Reading": 12.06
    }
],
"RailCurrentAmps": [
    {
        "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1_3VCurrent",
        "Reading": 9.84
    },
    {
        "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1_5VCurrent",
        "Reading": 1.25
    },
    {
        "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1_12VCurrent",
        "Reading": 2.58
    }
],
"OutputPowerWatts": {
    "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1OutputPower",
    "Reading": 937.4
},
"RailPowerWatts": [
    {
        "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1_3VPower",
        "Reading": 79.84
    },
    {
        "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1_5VPower",
        "Reading": 26.25
    },
    {
        "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1_12VPower",
        "Reading": 91.58
    }
],
"EnergykWh": {
    "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1Energy",
    "Reading": 325675
},
"FrequencyHz": {
    "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1InputFrequency",
    "Reading": 60
},
"TemperatureCelsius": {
    "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1Temp",

```

```

    "Reading": 43.9
  },
  "FanSpeedPercent": {
    "DataSourceUri": "/redfish/v1/Chassis/1U/Sensors/PS1Fan",
    "Reading": 68,
    "SpeedRPM": 3290
  },
  "Actions": {
    "#PowerSupplyMetrics.ResetMetrics": {
      "target": "/redfish/v1/Chassis/1U/PowerSubsystem/PowerSupplies/Bay1/Metrics/PowerSupplyMetrics.ResetMetrics"
    }
  },
  "@odata.id": "/redfish/v1/Chassis/1U/PowerSubsystem/PowerSupplies/Bay1/Metrics"
}

```

6.77 PrivilegeRegistry 1.1.4

Version	v1.1	v1.0
Release	2017.1	2016.3

6.77.1 Description

This Resource contains operation-to-privilege mappings.

6.77.2 Properties

Property	Type	Attributes	Notes
Mappings [{	array		This property shall describe the mappings between entities and the relevant privileges that access those entities.
Entity	string	read-only	This property shall contain the Resource name, such as <code>Manager</code> .
OperationMap {	object		This property shall list the mapping between HTTP methods and the privilege required for the Resource.
DELETE [{	array		This property shall contain the privilege required to complete an HTTP DELETE operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the <code>PrivilegesUsed</code> and <code>OEMPrivilegesUsed</code> properties.
}]			

Property	Type	Attributes	Notes
GET [{	array		This property shall contain the privilege required to complete an HTTP GET operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
HEAD [{	array		This property shall contain the privilege required to complete an HTTP HEAD operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
PATCH [{	array		This property shall contain the privilege required to complete an HTTP PATCH operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
POST [{	array		This property shall contain the privilege required to complete an HTTP POST operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
PUT [{	array		This property shall contain the privilege required to complete an HTTP PUT operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
}			
PropertyOverrides [{	array		This property shall contain the privilege overrides of properties, such as the Password property in the ManagerAccount Resource.
OperationMap {	object		This property shall contain the mapping between the HTTP operation and the privilege required to complete the operation.
DELETE [{	array		This property shall contain the privilege required to complete an HTTP DELETE operation.

Property	Type	Attributes	Notes
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
GET [{	array		This property shall contain the privilege required to complete an HTTP GET operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
HEAD [{	array		This property shall contain the privilege required to complete an HTTP HEAD operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
PATCH [{	array		This property shall contain the privilege required to complete an HTTP PATCH operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
POST [{	array		This property shall contain the privilege required to complete an HTTP POST operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
PUT [{	array		This property shall contain the privilege required to complete an HTTP PUT operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
}			
Targets []	array (string, null)	read-only	This property shall contain the array of URIs, Resource types, or properties. For example, /redfish/v1/Systems/1 , Manager , or Password . When the Targets property is not present, no override is specified.

Property	Type	Attributes	Notes
}}			
ResourceURIOverrides [{	array		This property shall contain the privilege overrides of Resource URIs. The target lists the Resource URI and the new privileges.
OperationMap {	object		This property shall contain the mapping between the HTTP operation and the privilege required to complete the operation.
DELETE [{	array		This property shall contain the privilege required to complete an HTTP DELETE operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}}			
GET [{	array		This property shall contain the privilege required to complete an HTTP GET operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}}			
HEAD [{	array		This property shall contain the privilege required to complete an HTTP HEAD operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}}			
PATCH [{	array		This property shall contain the privilege required to complete an HTTP PATCH operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}}			
POST [{	array		This property shall contain the privilege required to complete an HTTP POST operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}}			
PUT [{	array		This property shall contain the privilege required to complete an HTTP PUT operation.

Property	Type	Attributes	Notes
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}}			
}			
Targets []	array (string, null)	read-only	This property shall contain the array of URIs, Resource types, or properties. For example, /redfish/v1/Systems/1, Manager, or Password. When the Targets property is not present, no override is specified.
}}			
SubordinateOverrides [{	array		This property shall contain the privilege overrides of the subordinate Resource. The target lists are identified by Resource type.
OperationMap {	object		This property shall contain the mapping between the HTTP operation and the privilege required to complete the operation.
DELETE [{	array		This property shall contain the privilege required to complete an HTTP DELETE operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}}			
GET [{	array		This property shall contain the privilege required to complete an HTTP GET operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}}			
HEAD [{	array		This property shall contain the privilege required to complete an HTTP HEAD operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}}			
PATCH [{	array		This property shall contain the privilege required to complete an HTTP PATCH operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}}			

Property	Type	Attributes	Notes
POST [{	array		This property shall contain the privilege required to complete an HTTP POST operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
PUT [{	array		This property shall contain the privilege required to complete an HTTP PUT operation.
Privilege []	array (string)	read-only	This array shall contain an array of privileges that are required to complete a specific HTTP operation on a Resource. This set of strings match zero or more strings in the PrivilegesUsed and OEMPrivilegesUsed properties.
}]			
}			
Targets []	array (string, null)	read-only	This property shall contain the array of URIs, Resource types, or properties. For example, /redfish/v1/Systems/1 , Manager , or Password . When the Targets property is not present, no override is specified.
}]			
}]			
OEMPrivilegesUsed []	array (string)	read-only	This property shall contain an array of OEM privileges used in this mapping.
PrivilegesUsed []	array (string (enum))	read-only	This property shall contain an array of Redfish standard privileges used in this mapping. For the possible property values, see PrivilegesUsed in Property details.

6.77.3 Property details

6.77.3.1 PrivilegesUsed:

This property shall contain an array of Redfish standard privileges used in this mapping.

string	Description
ConfigureComponents	
ConfigureCompositionInfrastructure	This value shall be used to indicate the user can view and configure composition service resources without matching the Client property in the ResourceBlock or CompositionReservation resources.
ConfigureManager	
ConfigureSelf	

string	Description
ConfigureUsers	
Login	
NoAuth	This value shall be used to indicate an operation does not require authentication. This privilege shall not be used in Redfish Roles.

6.77.4 Example response

```
{
  "@odata.type": "#PrivilegeRegistry.v1_1_4.PrivilegeRegistry",
  "Id": "Contoso_1.0.1_PrivilegeRegistry",
  "Name": "Privilege Map",
  "PrivilegesUsed": [
    "Login",
    "ConfigureManager",
    "ConfigureUsers",
    "ConfigureComponents",
    "ConfigureSelf"
  ],
  "OEMPrivilegesUsed": [],
  "Mappings": [
    {
      "Entity": "Manager",
      "OperationMap": {
        "GET": [
          {
            "Privilege": [
              "Login"
            ]
          }
        ],
        "HEAD": [
          {
            "Privilege": [
              "Login"
            ]
          }
        ],
        "PATCH": [
          {
            "Privilege": [
              "ConfigureManager"
            ]
          }
        ],
        "POST": [
          {

```

```

        "Privilege": [
            "ConfigureManager"
        ]
    },
    ],
    "PUT": [
        {
            "Privilege": [
                "ConfigureManager"
            ]
        }
    ],
    "DELETE": [
        {
            "Privilege": [
                "ConfigureManager"
            ]
        }
    ]
}
},
],
"@odata.id": "/redfish/v1/JobService"
}
```

6.78 Processor 1.12.0

Version	v1.12	v1.11	v1.10	v1.9	v1.8	v1.7	v1.6	v1.5	v1.4	v1.3	v1.2	...
Release	2021.1	2020.4	2020.3	2020.2	2020.1	2019.4	2019.3	2019.1	2018.3	2018.1	2017.3	...

6.78.1 Description

This resource shall represent a single processor that a system contains. A processor includes both performance characteristics, clock speed, architecture, core count, and so on, and compatibility, such as the CPU ID instruction results.

6.78.2 URIs

/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}
/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}

```

/redfish/v1/CompositionService/
ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}
}
/redfish/v1/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}
/redfish/v1/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}
/redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}
/redfish/v1/
ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}
}
/redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}
/redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}

```

6.78.3 Properties

Property	Type	Attributes	Notes
AccelerationFunctions (v1.4+) {	object		This property shall contain a link to a resource collection of type <i>AccelerationFunctionCollection</i> . Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>AccelerationFunction</i> . See the <i>AccelerationFunction</i> schema for details.
}			
AppliedOperatingConfig (v1.9+) {	object		This property shall contain a link to a resource of type <i>OperatingConfig</i> that specifies the configuration is applied to this processor. See the <i>OperatingConfig</i> schema for details on this property.
@odata.id	string	read-write	Link to a <i>OperatingConfig</i> resource. See the Links section and the <i>OperatingConfig</i> schema for details.
}			
Assembly (v1.2+) {	object		This property shall contain a link to a resource of type <i>Assembly</i> . See the <i>Assembly</i> schema for details on this property.
@odata.id	string	read-only	Link to a <i>Assembly</i> resource. See the Links section and the <i>Assembly</i> schema for details.
}			
BaseSpeedMHz (v1.10+)	integer (MHz)	read-only (null)	This property shall contain the base (nominal) clock speed of the processor in MHz.
BaseSpeedPriorityState (v1.9+)	string (enum)	read-only (null)	This property shall contain the state of the base frequency settings of the operating configuration applied to this processor. For the possible property values, see <i>BaseSpeedPriorityState</i> in Property details.

Property	Type	Attributes	Notes
Certificates (v1.11+) {	object		This property shall contain a link to a resource collection of type CertificateCollection that contains certificates for device identity and attestation. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of <i>Certificate</i> . See the Certificate schema for details.
}			
Enabled (v1.12+)	boolean	read-write	The value of this property shall indicate if this processor is enabled.
EnvironmentMetrics (v1.11+) {	object		This property shall contain a link to a resource of type EnvironmentMetrics that specifies the environment metrics for this processor. See the <i>EnvironmentMetrics</i> schema for details on this property.
@odata.id	string	read-only	Link to a EnvironmentMetrics resource. See the Links section and the <i>EnvironmentMetrics</i> schema for details.
}			
FirmwareVersion (v1.7+)	string	read-only	This property shall contain a string describing the firmware version of the processor as provided by the manufacturer.
FPGA (v1.4+) {	object		This property shall contain an object containing properties for processors of type FPGA.
ExternalInterfaces (v1.4+) [{	array		This property shall contain an array of objects that describe the external connectivity of the FPGA.
Ethernet (v1.4+) {	object		This property shall contain an object the describes the Ethernet-related information for this interface.
MaxLanes (v1.4+)	integer	read-only (null)	This property shall contain the maximum number of lanes supported by this interface.
MaxSpeedMbps (v1.4+)	integer (Mbit/s)	read-only (null)	This property shall contain the maximum speed supported by this interface.
Oem (v1.4+) {	object		See the OEM object definition in the Using this guide clause.
}			
InterfaceType (v1.4+)	string (enum)	read-only (null)	This property shall contain an enumerated value that describes the type of interface between the system, or external connection, and the processor. <i>For the possible property values, see InterfaceType in Property details.</i>
PCIe (v1.4+) {	object		This property shall contain an object the describes the PCIe-related information for this interface.
LanesInUse (v1.3+)	integer	read-only (null)	This property shall contain the number of PCIe lanes in use by this device, which shall be equal to or less than the MaxLanes property value.

Property	Type	Attributes	Notes
MaxLanes (v1.3+)	integer	<i>read-only (null)</i>	This property shall contain the maximum number of PCIe lanes supported by this device.
MaxPCleType (v1.3+)	string (enum)	<i>read-only (null)</i>	This property shall contain the maximum PCIe specification that this device supports. <i>For the possible property values, see MaxPCleType in Property details.</i>
Oem (v1.3+) {}	object		See the OEM object definition in the Using this guide clause.
PCleType (v1.3+)	string (enum)	<i>read-only (null)</i>	This property shall contain the negotiated PCIe interface version in use by this device. <i>For the possible property values, see PCleType in Property details.</i>
}			
}]			
FirmwareId (v1.4+)	string	<i>read-only</i>	This property shall contain a string describing the FPGA firmware identifier.
FirmwareManufacturer (v1.4+)	string	<i>read-only</i>	This property shall contain a string describing the FPGA firmware manufacturer.
FirmwareVersion (v1.4+, deprecated v1.9)	string	<i>read-only</i>	This property shall contain a string describing the FPGA firmware version. <i>Deprecated in v1.9 and later. This property has been deprecated in favor of the FirmwareVersion property in the root of this resource.</i>
FpgaType (v1.4+)	string (enum)	<i>read-only</i>	This property shall contain a type of the FPGA device. <i>For the possible property values, see FpgaType in Property details.</i>
HostInterface (v1.4+, deprecated v1.8) {	object		This property shall contain an object that describes the connectivity to the host for system software to use. <i>Deprecated in v1.8 and later. This property has been deprecated in favor of the SystemInterface property in the root of this resource.</i>
Ethernet (v1.4+) {	object		This property shall contain an object the describes the Ethernet-related information for this interface.
MaxLanes (v1.4+)	integer	<i>read-only (null)</i>	This property shall contain the maximum number of lanes supported by this interface.
MaxSpeedMbps (v1.4+)	integer (Mbit/s)	<i>read-only (null)</i>	This property shall contain the maximum speed supported by this interface.
Oem (v1.4+) {}	object		See the OEM object definition in the Using this guide clause.
}			
InterfaceType (v1.4+)	string (enum)	<i>read-only (null)</i>	This property shall contain an enumerated value that describes the type of interface between the system, or external connection, and the processor. <i>For the possible property values, see InterfaceType in Property details.</i>
PCle (v1.4+) {	object		This property shall contain an object the describes the PCIe-related information for this interface.

Property	Type	Attributes	Notes
LanesInUse (v1.3+)	integer	<i>read-only</i> (null)	This property shall contain the number of PCIe lanes in use by this device, which shall be equal to or less than the MaxLanes property value.
MaxLanes (v1.3+)	integer	<i>read-only</i> (null)	This property shall contain the maximum number of PCIe lanes supported by this device.
MaxPCleType (v1.3+)	string (enum)	<i>read-only</i> (null)	This property shall contain the maximum PCIe specification that this device supports. <i>For the possible property values, see MaxPCleType in Property details.</i>
Oem (v1.3+) {}	object		See the OEM object definition in the Using this guide clause.
PCleType (v1.3+)	string (enum)	<i>read-only</i> (null)	This property shall contain the negotiated PCIe interface version in use by this device. <i>For the possible property values, see PCleType in Property details.</i>
}			
}			
Model (v1.4+)	string	<i>read-only</i>	This property shall contain a model of the FPGA device. <i>For more information about this property, see Property details.</i>
Oem (v1.4+) {}	object		See the OEM object definition in the Using this guide clause.
PCleVirtualFunctions (v1.4+)	integer	<i>read-write</i>	This property shall contain an integer that describes the number of PCIe Virtual Functions configured within the FPGA.
ProgrammableFromHost (v1.4+)	boolean	<i>read-write</i> (null)	This property shall indicate whether the FPGA firmware can be reprogrammed from the host by using system software. If <code>false</code> , system software shall not be able to program the FPGA firmware from the system interface. In either state, a management controller may be able to program the FPGA firmware by using the sideband interface.
ReconfigurationSlots (v1.4+) [{	array		This property shall contain an array of the structures that describe the FPGA reconfiguration slots that the acceleration functions can program.
AccelerationFunction (v1.4+) {	object		This property shall contain a link to a resource of type AccelerationFunction that represents the code programmed into this reconfiguration slot. See the <i>AccelerationFunction</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a AccelerationFunction resource. See the Links section and the <i>AccelerationFunction</i> schema for details.
}			
ProgrammableFromHost (v1.4+)	boolean	<i>read-write</i> (null)	This property shall indicate whether the reconfiguration slot can be reprogrammed from the host by using system software. If <code>false</code> , system software shall not be able to program the reconfiguration slot from the system interface. In either state, a management controller may be able to program the reconfiguration slot by using the sideband interface.

Property	Type	Attributes	Notes
SlotId (v1.4+)	string	<i>read-only</i> (null)	This property shall contain the FPGA reconfiguration slot identifier.
UUID (v1.4+)	string	<i>read-only</i> (null)	This property shall contain a universal unique identifier number for the reconfiguration slot. Pattern: ([0-9a-fA-F]{8}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{12})
}}			
}			
HighSpeedCoreIDs (v1.9+) []	array (integer, null)	<i>read-only</i>	This property shall contain an array of core identifiers corresponding to the cores that have been configured with the higher clock speed from the operating configuration applied to this processor.
InstructionSet	string (enum)	<i>read-only</i> (null)	This property shall contain the string that identifies the instruction set of the processor contained in this socket. For the possible property values, see <i>InstructionSet</i> in Property details.
Links (v1.1+) {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Chassis (v1.1+) {	object		This property shall contain a link to a resource of type Chassis that represents the physical container associated with this processor. See the <i>Chassis</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a Chassis resource. See the Links section and the <i>Chassis</i> schema for details.
}			
ConnectedProcessors (v1.4+) [{	array		This property shall contain an array of links to resources of type Processor that are directly connected to this processor.
@odata.id	string	<i>read-only</i>	Link to another Processor resource.
}}			
Endpoints (v1.4+) [{	array		This property shall contain an array of links to resources of type Endpoint that represent endpoints associated with this processor.
@odata.id	string	<i>read-only</i>	Link to a Endpoint resource. See the Links section and the <i>Endpoint</i> schema for details.
}}			
GraphicsController (v1.12+) {	object	(null)	This property shall contain a link to resource of type GraphicsController that is associated with this processor. See the <i>GraphicsController</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a GraphicsController resource. See the Links section and the <i>GraphicsController</i> schema for details.

Property	Type	Attributes	Notes
}			
Memory (v1.11+) [{	array		This property shall contain an array of links to resources of type Memory that are associated with this processor.
@odata.id	string	read-only	Link to a Memory resource. See the Links section and the <i>Memory</i> schema for details.
}]			
Oem {	object		See the OEM object definition in the Using this guide clause.
PCleDevice (v1.4+) {	object		This property shall contain a link to a resource of type PCleDevice that represents the PCle device associated with this processor. See the <i>PCleDevice</i> schema for details on this property.
@odata.id	string	read-only	Link to a PCleDevice resource. See the Links section and the <i>PCleDevice</i> schema for details.
}			
PCleFunctions (v1.4+) [{	array		This property shall contain an array of links to resources of type PCleFunction that represent the PCle functions associated with this processor.
@odata.id	string	read-only	Link to a PCleFunction resource. See the Links section and the <i>PCleFunction</i> schema for details.
}]			
}			
Location (v1.2+) {	object		This property shall contain location information of the associated processor. For property details, see Location.
LocationIndicatorActive (v1.10+)	boolean	read-write (null)	This property shall contain the state of the indicator used to physically identify or locate this resource. A write to this property shall update the value of IndicatorLED in this resource, if supported, to reflect the implementation of the locating function.
Manufacturer	string	read-only (null)	This property shall contain a string that identifies the manufacturer of the processor.
MaxSpeedMHz	integer (MHz)	read-only (null)	This property shall indicate the maximum rated clock speed of the processor in MHz.
MaxTDPWatts (v1.4+)	integer (Watts)	read-only (null)	This property shall contain the maximum Thermal Design Power (TDP) in watts.
Measurements (v1.11+) [{	array		This property shall contain an array of DSP0274-defined measurement blocks.

Property	Type	Attributes	Notes
@odata.id	string	<i>read-only</i>	Link to a MeasurementBlock resource. See the Links section and the <i>SoftwareInventory</i> schema for details.
}}]			
MemorySummary (v1.11+) {	object		This property shall contain properties that describe the summary of all memory that are associated with this processor.
Metrics (v1.11+) {	object		This property shall contain a link to a resource of type <i>MemoryMetrics</i> that contains the metrics associated with all memory of this processor. See the <i>MemoryMetrics</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a <i>MemoryMetrics</i> resource. See the Links section and the <i>MemoryMetrics</i> schema for details.
}			
TotalCacheSizeMiB (v1.11+)	integer (mebibytes)	<i>read-only</i> (null)	This property shall contain the total size of cache memory of this processor.
TotalMemorySizeMiB (v1.11+)	integer (mebibytes)	<i>read-only</i> (null)	This property shall contain the total size of non-cache, volatile memory of this processor.
}			
Metrics (v1.4+) {	object		This property shall contain a link to a resource of type <i>ProcessorMetrics</i> that contains the metrics associated with this processor. See the <i>ProcessorMetrics</i> schema for details on this property.
@odata.id	string	<i>read-only</i>	Link to a <i>ProcessorMetrics</i> resource. See the Links section and the <i>ProcessorMetrics</i> schema for details.
}			
MinSpeedMHz (v1.8+)	integer (MHz)	<i>read-only</i> (null)	This property shall indicate the minimum rated clock speed of the processor in MHz.
Model	string	<i>read-only</i> (null)	This property shall indicate the model information as provided by the manufacturer of this processor. <i>For more information about this property, see Property details.</i>
OperatingConfigs (v1.9+) {	object		This property shall contain a link to a resource collection of type <i>OperatingConfigCollection</i> . Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>OperatingConfig</i> . See the <i>OperatingConfig</i> schema for details.
}			
OperatingSpeedMHz (v1.8+)	integer (MHz)	<i>read-only</i> (null)	This property shall contain the operating speed of the processor in MHz. The operating speed of the processor may change more frequently than the manager is able to monitor.

Property	Type	Attributes	Notes
PartNumber (v1.7+)	string	<i>read-only</i> (null)	This property shall contain a part number assigned by the organization that is responsible for producing or manufacturing the processor.
ProcessorArchitecture	string (enum)	<i>read-only</i> (null)	This property shall contain the string that identifies the architecture of the processor contained in this socket. <i>For the possible property values, see ProcessorArchitecture in Property details.</i>
ProcessorId {	object		This object shall contain identification information for this processor. <i>For more information about this property, see Property details.</i>
EffectiveFamily	string	<i>read-only</i> (null)	This property shall indicate the effective Family information as provided by the manufacturer of this processor. <i>For more information about this property, see Property details.</i>
EffectiveModel	string	<i>read-only</i> (null)	This property shall indicate the effective Model information as provided by the manufacturer of this processor. <i>For more information about this property, see Property details.</i>
IdentificationRegisters	string	<i>read-only</i> (null)	This property shall contain the raw manufacturer-provided processor-specific identification registers of this processor's features. <i>For more information about this property, see Property details.</i>
MicrocodeInfo	string	<i>read-only</i> (null)	This property shall indicate the microcode information as provided by the manufacturer of this processor. <i>For more information about this property, see Property details.</i>
ProtectedIdentificationNumber (v1.10+)	string	<i>read-only</i> (null)	This property shall contain the Protected Processor Identification Number (PPIN) for this processor.
Step	string	<i>read-only</i> (null)	This property shall indicate the Step or revision string information as provided by the manufacturer of this processor. <i>For more information about this property, see Property details.</i>
VendorId	string	<i>read-only</i> (null)	This property shall indicate the vendor Identification string information as provided by the manufacturer of this processor. <i>For more information about this property, see Property details.</i>
}			
ProcessorMemory (v1.4+) [{	array		This property shall contain the memory directly attached or integrated within this processor.
CapacityMiB (v1.4+)	integer (mebibytes)	<i>read-only</i> (null)	This property shall contain the memory capacity in MiB.
IntegratedMemory (v1.4+)	boolean	<i>read-only</i> (null)	This property shall indicate whether this memory is integrated within the processor. Otherwise, it is discrete memory attached to the processor.
MemoryType (v1.4+)	string (enum)	<i>read-only</i> (null)	This property shall contain a type of the processor memory type. <i>For the possible property values, see MemoryType in Property details.</i>

Property	Type	Attributes	Notes
SpeedMHz (v1.4+)	integer	read-only (null)	This property shall contain the operating speed of the memory in MHz.
}]			
ProcessorType	string (enum)	read-only (null)	This property shall contain the string that identifies the type of processor contained in this socket. <i>For the possible property values, see ProcessorType in Property details.</i>
SerialNumber (v1.7+)	string	read-only (null)	This property shall contain a manufacturer-allocated number that identifies the processor.
Socket	string	read-only (null)	This property shall contain the string that identifies the physical location or socket of the processor.
SparePartNumber (v1.11+)	string	read-only (null)	This property shall contain the spare part number of the processor.
SpeedLimitMHz (v1.10+)	integer (MHz)	read-write (null)	This property shall contain the clock limit of the processor in MHz. This value shall be within the range of MinSpeedMHz and MaxSpeedMHz as provided by the manufacturer of this processor.
SpeedLocked (v1.10+)	boolean	read-write (null)	This property shall indicate whether the clock speed of the processor is fixed, where a value <code>true</code> shall indicate that the clock speed is fixed at the value specified in the SpeedLimitMHz property.
Status {}	object		This property shall contain any status or health properties of the resource. For property details, see Status.
SubProcessors (v1.3+) {	object		This property shall contain a link to a resource collection of type ProcessorCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of Processor. See the Processor schema for details.
}			
SystemInterface (v1.8+) {	object		This property shall contain an object that describes the connectivity between the host system and the processor.
Ethernet (v1.4+) {	object		This property shall contain an object the describes the Ethernet-related information for this interface.
MaxLanes (v1.4+)	integer	read-only (null)	This property shall contain the maximum number of lanes supported by this interface.
MaxSpeedMbps (v1.4+)	integer (Mbit/s)	read-only (null)	This property shall contain the maximum speed supported by this interface.
Oem (v1.4+) {}	object		See the OEM object definition in the Using this guide clause.
}			

Property	Type	Attributes	Notes
InterfaceType (v1.4+)	string (enum)	<i>read-only</i> (null)	This property shall contain an enumerated value that describes the type of interface between the system, or external connection, and the processor. <i>For the possible property values, see InterfaceType in Property details.</i>
PCle (v1.4+) {	object		This property shall contain an object the describes the PCIe-related information for this interface.
LanesInUse (v1.3+)	integer	<i>read-only</i> (null)	This property shall contain the number of PCIe lanes in use by this device, which shall be equal to or less than the MaxLanes property value.
MaxLanes (v1.3+)	integer	<i>read-only</i> (null)	This property shall contain the maximum number of PCIe lanes supported by this device.
MaxPCleType (v1.3+)	string (enum)	<i>read-only</i> (null)	This property shall contain the maximum PCIe specification that this device supports. <i>For the possible property values, see MaxPCleType in Property details.</i>
Oem (v1.3+) {}	object		See the OEM object definition in the Using this guide clause.
PCleType (v1.3+)	string (enum)	<i>read-only</i> (null)	This property shall contain the negotiated PCIe interface version in use by this device. <i>For the possible property values, see PCleType in Property details.</i>
}			
}			
TDPWatts (v1.4+)	integer (Watts)	<i>read-only</i> (null)	This property shall contain the nominal Thermal Design Power (TDP) in watts.
TotalCores	integer	<i>read-only</i> (null)	This property shall indicate the total count of independent processor cores contained within this processor.
TotalEnabledCores (v1.5+)	integer	<i>read-only</i> (null)	This property shall indicate the total count of enabled independent processor cores contained within this processor.
TotalThreads	integer	<i>read-only</i> (null)	This property shall indicate the total count of independent execution threads that this processor supports.
TurboState (v1.9+)	string (enum)	<i>read-only</i> (null)	This property shall contain the state of turbo for this processor. <i>For the possible property values, see TurboState in Property details.</i>
UUID (v1.4+)	string	<i>read-only</i> (null)	This property shall contain a universal unique identifier number for the processor. RFC4122 describes methods to use to create the value. The value should be considered to be opaque. Client software should only treat the overall value as a universally unique identifier and should not interpret any sub-fields within the UUID. Pattern: ([0-9a-fA-F]{8}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4}-[0-9a-fA-F]{4})
Version (v1.7+)	string	<i>read-only</i> (null)	This property shall contain the hardware version of the processor as determined by the vendor or supplier.

6.78.4 Actions

6.78.4.1 Reset (v1.6+)

Description

This action shall reset the processor.

Action URI: {Base URI of target resource}/Actions/Processor.Reset

Action parameters

Parameter Name	Type	Attributes	Notes
ResetType	string (enum)	<i>optional</i>	This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation specific default reset. <i>For the possible property values, see ResetType in Property details.</i>

6.78.5 Property details

6.78.5.1 BaseSpeedPriorityState:

This property shall contain the state of the base frequency settings of the operating configuration applied to this processor.

string	Description
Disabled	Base speed priority is disabled.
Enabled	Base speed priority is enabled.

6.78.5.2 EffectiveFamily:

This property shall indicate the effective Family information as provided by the manufacturer of this processor.

For resources with a `ProcessorArchitecture` value of `x86`, this string is derived from the execution of the processor's CPUID instruction using this algorithm:

```
(eax, ebx, ecx, edx) = cpuid(eax=0x1);
EffectiveFamily = ((eax & 0x00FF0000) >> 20) + ((eax & 0x0F00) >> 8);
```

6.78.5.3 EffectiveModel:

This property shall indicate the effective Model information as provided by the manufacturer of this processor.

For resources with a `ProcessorArchitecture` value of `x86`, this string is derived from register values resulting from the execution of the processor's CPUID instruction using this algorithm:

```
(eax, ebx, ecx, edx) = cpuid(eax=0x1);
EffectiveModel = ((eax & 0x000F0000) >> 12) + ((eax & 0x00F0) >> 4);
```

6.78.5.4 FpgaType:

This property shall contain a type of the FPGA device.

string	Description
Discrete	The discrete FPGA device.
Integrated	The FPGA device integrated with other processor in the single chip.

6.78.5.5 IdentificationRegisters:

This property shall contain the raw manufacturer-provided processor-specific identification registers of this processor's features.

For resources with a `ProcessorArchitecture` value of `x86`, this string is derived from register values resulting from execution of the processor's CPUID instruction using this algorithm:

```
(eax, ebx, ecx, edx) = cpuid(eax=0xD);
IdentificationRegisters = (edx << 32) + eax;
```

6.78.5.6 InstructionSet:

This property shall contain the string that identifies the instruction set of the processor contained in this socket.

string	Description
ARM-A32	ARM 32-bit.
ARM-A64	ARM 64-bit.

string	Description
IA-64	Intel IA-64.
MIPS32	MIPS 32-bit.
MIPS64	MIPS 64-bit.
OEM	OEM-defined.
PowerISA (v1.4+)	PowerISA-64 or PowerISA-32.
x86	x86 32-bit.
x86-64	x86 64-bit.

6.78.5.7 InterfaceType:

This property shall contain an enumerated value that describes the type of interface between the system, or external connection, and the processor.

string	Description
AMBA (v1.8+)	The Arm Advanced Microcontroller Bus Architecture interface.
CCIX (v1.8+)	The Cache Coherent Interconnect for Accelerators interface.
CXL (v1.8+)	The Compute Express Link interface.
Ethernet	An Ethernet interface.
OEM	An OEM-defined interface.
PCIe	A PCI Express interface.
QPI	The Intel QuickPath Interconnect.
UPI	The Intel UltraPath Interconnect.

6.78.5.8 MaxPCIeType:

This property shall contain the maximum PCIe specification that this device supports.

string	Description
Gen1	A PCIe v1.0 slot.
Gen2	A PCIe v2.0 slot.
Gen3	A PCIe v3.0 slot.

string	Description
Gen4	A PCIe v4.0 slot.
Gen5	A PCIe v5.0 slot.

6.78.5.9 MemoryType:

This property shall contain a type of the processor memory type.

string	Description
DDR	Double data rate synchronous dynamic random-access memory.
DDR2	Double data rate type two synchronous dynamic random-access memory.
DDR3	Double data rate type three synchronous dynamic random-access memory.
DDR4	Double data rate type four synchronous dynamic random-access memory.
DDR5	Double data rate type five synchronous dynamic random-access memory.
Flash	Flash memory.
GDDR	Synchronous graphics random-access memory.
GDDR2	Double data rate type two synchronous graphics random-access memory.
GDDR3	Double data rate type three synchronous graphics random-access memory.
GDDR4	Double data rate type four synchronous graphics random-access memory.
GDDR5	Double data rate type five synchronous graphics random-access memory.
GDDR5X	Double data rate type five X synchronous graphics random-access memory.
GDDR6	Double data rate type six synchronous graphics random-access memory.
HBM1	High Bandwidth Memory.
HBM2	The second generation of High Bandwidth Memory.
HBM3	The third generation of High Bandwidth Memory.
L1Cache	L1 cache.
L2Cache	L2 cache.
L3Cache	L3 cache.
L4Cache	L4 cache.
L5Cache	L5 cache.

string	Description
L6Cache	L6 cache.
L7Cache	L7 cache.
OEM	OEM-defined.
SDRAM	Synchronous dynamic random-access memory.
SGRAM	Synchronous graphics RAM.
SRAM	Static random-access memory.

6.78.5.10 MicrocodeInfo:

This property shall indicate the microcode information as provided by the manufacturer of this processor.

For resources with a `ProcessorArchitecture` value of `x86`, this string shall contain a 64-bit value derived from register values resulting from the execution of the processor's RDMSR instruction using this algorithm:

```
(eax, edx) = rdmsr(ecx=0x8B);
MicrocodeInfo = (edx << 32) + eax;
```

6.78.5.11 Model:

This property shall contain a model of the FPGA device.

For resources with a `ProcessorArchitecture` value of `x86`, this string shall contain the 48-byte, little-endian, ASCII string derived from register values resulting from the execution of the processor's CPUID instruction using this algorithm:

```
// Let Model[48] be a 48-byte, little-endian character array
// Let reg, eax, ebx, ecx, edx be 32-bit unsigned integer registers

for (leaf = 0; leaf <= 2; leaf++)
{
    (eax, ebx, ecx, edx) = cpuid(eax = 0x80000002 + leaf);
    regidx = 0;

    for regval in (eax, ebx, ecx, edx)
    {
        ##NB: order must be eax, ebx, ecx, edx
        for (byte = 0; byte <= 3; byte++)
        {
```

```

        Model[leaf*16 + regidx*4 + byte] = regval & 0xFF;

        regval = regval >> 8;
    }
    regidx++;
}
}

```

6.78.5.12 PCIeType:

This property shall contain the negotiated PCIe interface version in use by this device.

string	Description
Gen1	A PCIe v1.0 slot.
Gen2	A PCIe v2.0 slot.
Gen3	A PCIe v3.0 slot.
Gen4	A PCIe v4.0 slot.
Gen5	A PCIe v5.0 slot.

6.78.5.13 ProcessorArchitecture:

This property shall contain the string that identifies the architecture of the processor contained in this socket.

string	Description
ARM	ARM.
IA-64	Intel Itanium.
MIPS	MIPS.
OEM	OEM-defined.
Power (v1.4+)	Power.
x86	x86 or x86-64.

6.78.5.14 ProcessorId:

This object shall contain identification information for this processor.

This object's properties shall contain values that depend on the `ProcessorArchitecture` property value. For resources

with a `ProcessorArchitecture` value of `x86`, some property values are defined using register values resulting from the execution of the `CPUID` or `RDMR` instructions.

6.78.5.15 `ProcessorType`:

This property shall contain the string that identifies the type of processor contained in this socket.

string	Description
Accelerator	An accelerator.
Core (v1.3+)	A core in a processor.
CPU	A CPU.
DSP	A DSP.
FPGA	An FPGA.
GPU	A GPU.
OEM	An OEM-defined processing unit.
Thread (v1.3+)	A thread in a processor.

6.78.5.16 `ResetType`:

This parameter shall contain the type of reset. The service can accept a request without the parameter and perform an implementation specific default reset.

string	Description
ForceOff	This value shall indicate the resource will transition to a power off state. The transition will start immediately. Upon successful completion, the <code>PowerState</code> property, if supported, shall contain the value <code>off</code> .
ForceOn	This value shall indicate the resource will transition to a power on state. The transition will start immediately. Upon successful completion, the <code>PowerState</code> property shall contain the value <code>on</code> .
ForceRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start immediately. Upon successful completion, the <code>PowerState</code> property, if supported, shall contain the value <code>on</code> .
GracefulRestart	This value shall indicate the resource will transition to a power on state, after transiting through a restart. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutting down processes and close connections. Upon successful completion, the <code>PowerState</code> property, if supported, shall contain the value <code>on</code> .

string	Description
GracefulShutdown	This value shall indicate the resource will transition to a power off state. The transition will start after first performing tasks to safely shutdown the resource. For example, when shutting down a computer system, the hosted operating system is allowed to safely shutdown processes and close connections. Upon successful completion, the PowerState property, if supported, shall contain the value <code>off</code> .
Nmi	This value shall indicate the resource will generate a diagnostic interrupt.
On	This value shall indicate the resource will transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
PowerCycle	This value shall indicate the resource will transition to a power off state, then transition to a power on state. Upon successful completion, the PowerState property, if supported, shall contain the value <code>on</code> .
PushPowerButton	This value shall indicate the resource will behave as if the physical power button is pressed. The behavior of pressing the physical power button may be dependent on the state of the unit and the behavior may be configurable.

6.78.5.17 Step:

This property shall indicate the Step or revision string information as provided by the manufacturer of this processor.

For resources with a `ProcessorArchitecture` value of `x86`, this string is derived from register values resulting from the execution of the processor's CPUID instruction using this algorithm:

```
(eax, ebx, ecx, edx) = cpuid(eax=0x1);
Step = (eax & 0x000F);
```

6.78.5.18 TurboState:

This property shall contain the state of turbo for this processor.

string	Description
Disabled	Turbo is disabled.
Enabled	Turbo is enabled.

6.78.5.19 VendorId:

This property shall indicate the vendor Identification string information as provided by the manufacturer of this processor.

For resources with a `ProcessorArchitecture` value of `x86`, this string shall contain the 12-byte, little-endian, ASCII string that results from the execution of the processor's CPUID instruction using this algorithm:


```

// Let VendorID[12] be a 12-byte, little-endian character array
// Let reg, eax, ebx, ecx, edx be 32-bit unsigned integer registers

regidx = 0;
(eax, ebx, ecx, edx) = cpuid(eax=0x0);

for regval in (ebx, edx, ecx)
{
  ##NB: order must be ebx, edx, ecx
  for (byte = 0; byte <= 3; byte++)
  {
    VendorID[regidx*4 +
    byte] = regval & 0xFF;
    regval = regval >> 8;
  }
  regidx++;
}

```

6.78.6 Example response

```

{
  "@odata.type": "#Processor.v1_12_0.Processor",
  "Name": "Processor",
  "Id": "1",
  "Socket": "CPU 1",
  "ProcessorType": "CPU",
  "ProcessorArchitecture": "x86",
  "InstructionSet": "x86-64",
  "Manufacturer": "Intel(R) Corporation",
  "Model": "Multi-Core Intel(R) Xeon(R) processor 7xxx Series",
  "ProcessorId": {
    "VendorId": "GenuineIntel",
    "IdentificationRegisters": "0x34AC34DC8901274A",
    "EffectiveFamily": "0x42",
    "EffectiveModel": "0x61",
    "Step": "0x1",
    "MicrocodeInfo": "0x429943"
  },
  "MaxSpeedMHz": 3700,
  "TotalCores": 8,
  "TotalThreads": 16,
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "Location": {
    "PartLocation": {
      "ServiceLabel": "Processor 1",

```

```

        "LocationType": "Socket",
        "LocationOrdinalValue": 0
    },
    "@odata.id": "/redfish/v1/Systems/437XR1138R2/Processors/1"
}

```

6.79 ProcessorMetrics 1.2.1

Version	v1.2	v1.1	v1.0
Release	2020.4	2020.1	2018.3

6.79.1 Description

This resource contains the processor metrics for a single processor in a Redfish implementation.

6.79.2 URIs

/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/ProcessorMetrics
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}/ProcessorMetrics
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/ProcessorMetrics
 /redfish/v1/CompositionService/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}/ProcessorMetrics
 /redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/ProcessorSummary/
 ProcessorMetrics
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/ProcessorMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}/ProcessorMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/ProcessorMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}/ProcessorMetrics
 /redfish/v1/
 ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/ProcessorSummary/ProcessorMetrics
 /redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/ProcessorMetrics
 /redfish/v1/Systems/{ComputerSystemId}/Processors/{ProcessorId}/SubProcessors/{ProcessorId2}/ProcessorMetrics
 /redfish/v1/Systems/{ComputerSystemId}/ProcessorSummary/ProcessorMetrics

6.79.3 Properties

Property	Type	Attributes	Notes
AverageFrequencyMHz (deprecated v1.1)	number (MHz)	read-only (null)	This property shall contain average frequency in MHz, across all enabled cores in the processor. When this resource is subordinate to the ProcessorSummary object, this property is not applicable. <i>Deprecated in v1.1 and later. This property has been deprecated in favor of OperatingSpeedMHz property.</i>
BandwidthPercent	number (%)	read-only (null)	This property shall contain CPU utilization of the processor as a percentage. When this resource is subordinate to the ProcessorSummary object, this property shall be the CPU utilization over all processors as a percentage.
Cache [{	array		This property shall contain properties that describe this processor's cache. When this resource is subordinate to the ProcessorSummary object, this property is not applicable.
CacheMiss	number	read-only (null)	This property shall contain the number of cache line misses of the processor or core in millions.
CacheMissesPerInstruction	number	read-only (null)	This property shall contain the number of cache misses per instruction of the processor or core.
HitRatio	number	read-only (null)	This property shall contain the cache hit ratio of the processor or core.
Level	string	read-only (null)	This property shall contain the level of the cache in the processor or core.
OccupancyBytes	integer (bytes)	read-only (null)	This property shall contain the total cache occupancy of the processor or core in bytes.
OccupancyPercent	number (%)	read-only (null)	This property shall contain the total cache occupancy percentage of the processor or core.
}]			
CacheMetricsTotal (v1.2+) {	object		This property shall contain properties that describe the metrics for all of the cache memory of this processor.
CurrentPeriod (v1.2+) {	object		This property shall contain properties that describe the metrics for the current period of cache memory for this processor.
CorrectableECCErrorCount (v1.2+)	integer	read-only (null)	This property shall contain the number of correctable errors of cache memory since reset. When this resource is subordinate to the ProcessorSummary object, this property shall be the sum of CorrectableECCErrorCount over all processors.
UncorrectableECCErrorCount (v1.2+)	integer	read-only (null)	This property shall contain the number of uncorrectable errors of cache memory since reset. When this resource is subordinate to the ProcessorSummary object, this property shall be the sum of UncorrectableECCErrorCount over all processors.

Property	Type	Attributes	Notes
}			
LifeTime (v1.2+) {	object		This property shall contain properties that describe the metrics for the lifetime of cache memory for this processor.
CorrectableECCErrorCount (v1.2+)	integer	read-only (null)	This property shall contain the number of the correctable errors for the lifetime of cache memory. When this resource is subordinate to the ProcessorSummary object, this property shall be the sum of CorrectableECCErrorCount over all processors.
UncorrectableECCErrorCount (v1.2+)	integer	read-only (null)	This property shall contain the number of the uncorrectable errors for the lifetime of cache memory. When this resource is subordinate to the ProcessorSummary object, this property shall be the sum of UncorrectableECCErrorCount over all processors.
}			
}			
ConsumedPowerWatt (deprecated v1.2)	number (Watts)	read-only (null)	This property shall contain the power, in watts, that the processor has consumed. When this resource is subordinate to the ProcessorSummary object, this property shall be the sum of power, in watts, that all processors have consumed. <i>Deprecated in v1.2 and later. This property has been deprecated in favor of the properties in EnvironmentMetrics.</i>
CoreMetrics [{	array		This property shall contain properties that describe the cores of this processor. When this resource is subordinate to the ProcessorSummary object, this property is not applicable.
CoreCache [{	array		This property shall contain properties that describe the cache metrics of this core in the processor.
CacheMiss	number	read-only (null)	This property shall contain the number of cache line misses of the processor or core in millions.
CacheMissesPerInstruction	number	read-only (null)	This property shall contain the number of cache misses per instruction of the processor or core.
HitRatio	number	read-only (null)	This property shall contain the cache hit ratio of the processor or core.
Level	string	read-only (null)	This property shall contain the level of the cache in the processor or core.
OccupancyBytes	integer (bytes)	read-only (null)	This property shall contain the total cache occupancy of the processor or core in bytes.
OccupancyPercent	number (%)	read-only (null)	This property shall contain the total cache occupancy percentage of the processor or core.
}]			

Property	Type	Attributes	Notes
CoreId	string	read-only (null)	This property shall contain the identifier of the core within the processor.
CStateResidency [{	array		This property shall contain properties that describe the C-state residency of this core in the processor.
Level	string	read-only (null)	This property shall contain the C-state level, such as C0, C1, or C2. When this resource is subordinate to the ProcessorSummary object, this property is not applicable.
ResidencyPercent	number (%)	read-only (null)	This property shall contain the percentage of time that the processor or core has spent in this particular level of C-state. When this resource is subordinate to the ProcessorSummary object, this property is not applicable.
}]			
InstructionsPerCycle	number	read-only (null)	This property shall contain the number of instructions per clock cycle of this core in the processor.
IOStallCount	number	read-only (null)	This property shall contain the number of stalled cycles due to I/O operations of this core in the processor.
MemoryStallCount	number	read-only (null)	This property shall contain the number of stalled cycles due to memory operations of this core in the processor.
UnhaltedCycles	number	read-only (null)	This property shall contain the number of unhalted cycles of this core in the processor.
}]			
FrequencyRatio	number	read-only (null)	This property shall contain the frequency relative to the nominal processor frequency ratio of this processor. When this resource is subordinate to the ProcessorSummary object, this property shall be the average FrequencyRatio over all processors.
KernelPercent	number (%)	read-only (null)	This property shall contain total percentage of time the processor has spent in kernel mode. When this resource is subordinate to the ProcessorSummary object, this property shall be the average KernelPercent over all processors.
LocalMemoryBandwidthBytes	integer (bytes)	read-only (null)	This property shall contain the local memory bandwidth usage of this processor in bytes. When this resource is subordinate to the ProcessorSummary object, this property shall be the sum of LocalMemoryBandwidthBytes over all processors.
OperatingSpeedMHz (v1.1+)	integer (MHz)	read-only (null)	This property shall contain the operating speed of the processor in MHz. The operating speed of the processor may change more frequently than the manager is able to monitor.
RemoteMemoryBandwidthBytes	integer (bytes)	read-only (null)	This property shall contain the remote memory bandwidth usage of this processor in bytes. When this resource is subordinate to the ProcessorSummary object, this property shall be the sum of RemoteMemoryBandwidthBytes over all processors.

Property	Type	Attributes	Notes
TemperatureCelsius (<i>deprecated v1.2</i>)	number (Celsius)	<i>read-only</i> (null)	This property shall contain the temperature, in Celsius, of the processor. When this resource is subordinate to the ProcessorSummary object, this property shall be the average temperature, in Celsius, over all processors. <i>Deprecated in v1.2 and later. This property has been deprecated in favor of the properties in EnvironmentMetrics.</i>
ThrottlingCelsius	number (Celsius)	<i>read-only</i> (null)	This property shall contain the CPU margin to throttle based on an offset between the maximum temperature in which the processor can operate, and the processor's current temperature. When this resource is subordinate to the ProcessorSummary object, this property is not applicable.
UserPercent	number (%)	<i>read-only</i> (null)	This property shall contain total percentage of time the processor has spent in user mode. When this resource is subordinate to the ProcessorSummary object, this property shall be the average UserPercent over all processors.

6.79.4 Actions

6.79.4.1 ClearCurrentPeriod (v1.2+)

Description

This action shall set the CurrentPeriod property's values to 0.

Action URI: {Base URI of target resource}/Actions/ProcessorMetrics.ClearCurrentPeriod

Action parameters

This action takes no parameters.

6.79.5 Example response

```
{
  "@odata.type": "#ProcessorMetrics.v1_2_1.ProcessorMetrics",
  "Id": "Metrics",
  "Name": "Processor Metrics",
  "BandwidthPercent": 62,
  "AverageFrequencyMHz": 2400,
  "ThrottlingCelsius": 65,
  "TemperatureCelsius": 41,
  "ConsumedPowerWatt": 82,
  "FrequencyRatio": 0.00432,
  "Cache": [
    {
      "Level": "3",
```

```

        "CacheMiss": 0.12,
        "HitRatio": 0.719,
        "CacheMissesPerInstruction": 0.00088,
        "OccupancyBytes": 3030144,
        "OccupancyPercent": 90.1
    }
],
"LocalMemoryBandwidthBytes": 18253611008,
"RemoteMemoryBandwidthBytes": 81788928,
"KernelPercent": 2.3,
"UserPercent": 34.7,
"CoreMetrics": [
    {
        "CoreId": "core0",
        "InstructionsPerCycle": 1.16,
        "UnhaltedCycles": 6254383746,
        "MemoryStallCount": 58372,
        "IOStallCount": 2634872,
        "CoreCache": [
            {
                "Level": "2",
                "CacheMiss": 0.472,
                "HitRatio": 0.57,
                "CacheMissesPerInstruction": 0.00346,
                "OccupancyBytes": 198231,
                "OccupancyPercent": 77.4
            }
        ],
        "CStateResidency": [
            {
                "Level": "C0",
                "Residency": 1.13
            },
            {
                "Level": "C1",
                "Residency": 26
            },
            {
                "Level": "C3",
                "Residency": 0.00878
            },
            {
                "Level": "C6",
                "Residency": 0.361
            },
            {
                "Level": "C7",
                "Residency": 72.5
            }
        ]
    }
]

```

```

    }
  ],
  "Oem": {},
  "@odata.id": "/redfish/v1/Systems/1/Processors/FPGA1/ProcessorMetrics"
}

```

6.80 ResourceBlock 1.4.0

Version	v1.4	v1.3	v1.2	v1.1	v1.0
Release	2020.4	2018.3	2018.2	2018.1	2017.1

6.80.1 Description

This resource shall represent a resource block for a Redfish implementation.

6.80.2 URIs

/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}
 /redfish/v1/ResourceBlocks/{ResourceBlockId}

6.80.3 Properties

Property	Type	Attributes	Notes
Client (v1.4+)	string	read-write (null)	This property shall contain the client to which this resource block is assigned.
CompositionStatus {	object	* required*	This property shall contain composition status information about this resource block.
CompositionState	string (enum)	read-only required (null)	This property shall contain an enumerated value that describes the composition state of the resource block. <i>For the possible property values, see CompositionState in Property details.</i>
MaxCompositions (v1.1+)	integer	read-only (null)	This property shall contain a number indicating the maximum number of compositions in which this resource block can participate simultaneously. Services can have additional constraints that prevent this value from being achieved, such as due to system topology and current composed resource utilization. If SharingCapable is <code>false</code> , this value shall be set to <code>1</code> . The service shall support this property if SharingCapable supported.
NumberOfCompositions (v1.1+)	integer	read-only (null)	This property shall contain the number of compositions in which this resource block is currently participating.

Property	Type	Attributes	Notes
Reserved	boolean	<i>read-write</i> (null)	This property shall indicate whether any client has reserved the resource block. A client sets this property after the resource block is identified as composed. It shall provide a way for multiple clients to negotiate the ownership of the resource block.
SharingCapable (v1.1+)	boolean	<i>read-only</i> (null)	This property shall indicate whether this resource block can participate in multiple compositions simultaneously. If this property is not provided, it shall be assumed that this resource block is not capable of being shared.
SharingEnabled (v1.1+)	boolean	<i>read-write</i> (null)	This property shall indicate whether this resource block can participate in multiple compositions simultaneously. The service shall reject modifications of this property with HTTP 400 Bad Request if this resource block is already being used as part of a composed resource. If <code>false</code> , the service shall not use the <code>ComposedAndAvailable</code> state for this resource block.
}			
ComputerSystems [{	array		This property shall contain an array of links to resource of type <i>ComputerSystem</i> that this resource block contains.
@odata.id	string	<i>read-only</i>	Link to a <i>ComputerSystem</i> resource. See the Links section and the <i>ComputerSystem</i> schema for details.
}]			
Drives (v1.3+) [{	array		This property shall contain an array of links to resource of type <i>Drive</i> that this resource block contains.
@odata.id	string	<i>read-only</i>	Link to a <i>Drive</i> resource. See the Links section and the <i>Drive</i> schema for details.
}]			
EthernetInterfaces [{	array		This property shall contain an array of links to resource of type <i>EthernetInterface</i> that this resource block contains.
@odata.id	string	<i>read-only</i>	Link to a <i>EthernetInterface</i> resource. See the Links section and the <i>EthernetInterface</i> schema for details.
}]			
Links {	object		This property shall contain links to resources that are related to but are not contained by, or subordinate to, this resource.
Chassis [{	array		This property shall contain an array of links to resources of type <i>Chassis</i> that represent the physical container associated with this resource block.
@odata.id	string	<i>read-only</i>	Link to a <i>Chassis</i> resource. See the Links section and the <i>Chassis</i> schema for details.
}]			
ComputerSystems [{	array		This property shall contain an array of links to resources of type <i>ComputerSystem</i> that represent the computer systems composed from this resource block.

Property	Type	Attributes	Notes
@odata.id	string	<i>read-only</i>	Link to a ComputerSystem resource. See the Links section and the <i>ComputerSystem</i> schema for details.
}}			
ConsumingResourceBlocks (v1.4+) [{	array		This property shall contain an array of links to resources of type ResourceBlock that represent the resource blocks that depend on this resource block as a component.
@odata.id	string	<i>read-only</i>	Link to another ResourceBlock resource.
}}			
Oem {}	object		See the OEM object definition in the Using this guide clause.
SupplyingResourceBlocks (v1.4+) [{	array		This property shall contain an array of links to resources of type ResourceBlock that represent the resource blocks that this resource block depends on as components.
@odata.id	string	<i>read-only</i>	Link to another ResourceBlock resource.
}}			
Zones [{	array		This property shall contain an array of links to resources of type Zone that represent the binding constraints associated with this resource block.
@odata.id	string	<i>read-only</i>	Link to a Zone resource. See the Links section and the <i>Zone</i> schema for details.
}}			
}			
Memory [{	array		This property shall contain an array of links to resource of type Memory that this resource block contains.
@odata.id	string	<i>read-only</i>	Link to a Memory resource. See the Links section and the <i>Memory</i> schema for details.
}}			
NetworkInterfaces [{	array		This property shall contain an array of links to resource of type NetworkInterface that this resource block contains.
@odata.id	string	<i>read-only</i>	Link to a NetworkInterface resource. See the Links section and the <i>NetworkInterface</i> schema for details.
}}			
Pool (v1.4+)	string (enum)	<i>read-write</i> (null)	This property shall contain the pool to which this resource block belongs. If this resource block is not assigned to a client, this property shall contain the value <code>Unassigned</code> . If this resource block is assigned to a client, this property shall not contain the value <code>Unassigned</code> . For the possible property values, see <i>Pool</i> in <i>Property details</i> .

Property	Type	Attributes	Notes
Processors [{	array		This property shall contain an array of links to resource of type Processor that this resource block contains.
@odata.id	string	read-only	Link to a Processor resource. See the Links section and the <i>Processor</i> schema for details.
}]			
ResourceBlockType []	array (string (enum))	read-only	This property shall contain an array of enumerated values that describe the type of resources available. <i>For the possible property values, see ResourceBlockType in Property details.</i>
SimpleStorage [{	array		This property shall contain an array of links to resource of type SimpleStorage that this resource block contains.
@odata.id	string	read-only	Link to a SimpleStorage resource. See the Links section and the <i>SimpleStorage</i> schema for details.
}]			
Status { }	object		This property shall contain any status or health properties of the resource. For property details, see Status.
Storage [{	array		This property shall contain an array of links to resource of type Storage that this resource block contains.
@odata.id	string	read-only	Link to a Storage resource. See the Links section and the <i>Storage</i> schema for details.
}]			

6.80.4 Property details

6.80.4.1 CompositionState:

This property shall contain an enumerated value that describes the composition state of the resource block.

string	Description
Composed	Final successful state of a resource block that has participated in composition.
ComposedAndAvailable (v1.1+)	The resource block is currently participating in one or more compositions, and is available to use in more compositions.
Composing	Intermediate state indicating composition is in progress.
Failed	The final composition resulted in failure and manual intervention might be required to fix it.
Unavailable (v1.2+)	The resource block has been made unavailable by the service, such as due to maintenance being performed on the resource block.

string	Description
Unused	The resource block is free and can participate in composition.

6.80.4.2 Pool:

This property shall contain the pool to which this resource block belongs. If this resource block is not assigned to a client, this property shall contain the value `Unassigned`. If this resource block is assigned to a client, this property shall not contain the value `Unassigned`.

string	Description
Active	This resource block is in the active pool and is contributing to at least one composed resource as a result of a composition request.
Free	This resource block is in the free pool and is not contributing to any composed resources.
Unassigned	This resource block is not assigned to any pools.

6.80.4.3 ResourceBlockType:

This property shall contain an array of enumerated values that describe the type of resources available.

string	Description
Compute	This resource block contains resources of type <code>Processor</code> and <code>Memory</code> in a manner that creates a compute complex.
ComputerSystem	This resource block contains resources of type <code>ComputerSystem</code> .
Expansion	This resource block is capable of changing over time based on its configuration. Different types of devices within this resource block can be added and removed over time.
IndependentResource	This resource block is capable of being consumed as a standalone component. This resource block can represent things such as a software platform on one or more computer systems or an appliance that provides composable resources and other services, and can be managed independently of the Redfish service.
Memory	This resource block contains resources of type <code>Memory</code> .
Network	This resource block contains network resources, such as resource of type <code>EthernetInterface</code> and <code>NetworkInterface</code> .
Processor	This resource block contains resources of type <code>Processor</code> .
Storage	This resource block contains storage resources, such as resources of type <code>Storage</code> and <code>SimpleStorage</code> .

6.80.5 Example response

```

{
  "@odata.type": "#ResourceBlock.v1_4_0.ResourceBlock",
  "Id": "ComputeBlock1",
  "Name": "Compute Block 1",
  "ResourceBlockType": [
    "Compute",
    "Network"
  ],
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "CompositionStatus": {
    "Reserved": false,
    "CompositionState": "Composed",
    "SharingCapable": false,
    "MaxCompositions": 1,
    "NumberOfCompositions": 1
  },
  "Processors": [
    {
      "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/ComputeBlock1/Processors/Block1CPU0"
    },
    {
      "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/ComputeBlock1/Processors/Block1CPU1"
    }
  ],
  "Memory": [
    {
      "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/ComputeBlock1/Memory/Block1DIMM0"
    },
    {
      "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/ComputeBlock1/Memory/Block1DIMM1"
    },
    {
      "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/ComputeBlock1/Memory/Block1DIMM2"
    },
    {
      "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/ComputeBlock1/Memory/Block1DIMM3"
    }
  ],
  "EthernetInterfaces": [
    {
      "@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/ComputeBlock1/EthernetInterfaces/Block1OnboardNIC"
    }
  ],
  "ComputerSystems": [],

```

```

"Links": {
  "ComputerSystems": [
    {
      "@odata.id": "/redfish/v1/Systems/ComposedSystem"
    }
  ],
  "Chassis": [
    {
      "@odata.id": "/redfish/v1/Chassis/ComposableModule1"
    }
  ],
  "Zones": [
    {
      "@odata.id": "/redfish/v1/CompositionService/ResourceZones/1"
    }
  ]
},
"Oem": {},
"@odata.id": "/redfish/v1/CompositionService/ResourceBlocks/ComputeBlock1"
}

```

6.81 Role 1.3.1

Version	v1.3	v1.2	v1.1	v1.0
Release	2020.4	2017.2	2017.1	1.0

6.81.1 Description

This resource represents the Redfish role for the user account.

6.81.2 URIs

/redfish/v1/AccountService/Roles/{RoleId}

/redfish/v1/Managers/{ManagerId}/RemoteAccountService/Roles/{RoleId}

6.81.3 Properties

Property	Type	Attributes	Notes
AlternateRoleId (v1.3+)	string	read-only	This property shall contain a non-restricted <code>RoleId</code> intended to be used in its place when the Restricted property contains the value <code>true</code> .

Property	Type	Attributes	Notes
AssignedPrivileges []	array (string (enum))	<i>read-write</i>	This property shall contain the Redfish privileges for this role. For predefined roles, this property shall be read-only. For custom roles, some implementations may prevent writing to this property. <i>For the possible property values, see AssignedPrivileges in Property details.</i>
IsPredefined	boolean	<i>read-only</i>	This property shall indicate whether the role is predefined by Redfish or an OEM as contrasted with a client-defined role.
OemPrivileges []	array (string)	<i>read-write</i>	This property shall contain the OEM privileges for this role. For predefined roles, this property shall be read-only. For custom roles, some implementations may prevent writing to this property.
Restricted (v1.3+)	boolean	<i>read-only</i>	This property shall indicate whether use of the role is restricted by a service as defined by the 'Restricted roles and restricted privileges' clause of the Redfish Specification. If this property is not present, the value shall be assumed to be <code>false</code> .
RoleId (v1.2+)	string	<i>read-only required on create</i>	This property shall contain the string name of the role. This property shall contain the same value as the Id property.

6.81.4 Property details

6.81.4.1 AssignedPrivileges:

This property shall contain the Redfish privileges for this role. For predefined roles, this property shall be read-only. For custom roles, some implementations may prevent writing to this property.

string	Description
ConfigureComponents	
ConfigureCompositionInfrastructure	This value shall be used to indicate the user can view and configure composition service resources without matching the Client property in the ResourceBlock or CompositionReservation resources.
ConfigureManager	
ConfigureSelf	
ConfigureUsers	
Login	
NoAuth	This value shall be used to indicate an operation does not require authentication. This privilege shall not be used in Redfish Roles.

6.81.5 Example response

```
{
  "@odata.type": "#Role.v1_3_1.Role",
  "Id": "Administrator",
  "Name": "User Role",
  "Description": "Admin User Role",
  "IsPredefined": true,
  "AssignedPrivileges": [
    "Login",
    "ConfigureManager",
    "ConfigureUsers",
    "ConfigureSelf",
    "ConfigureComponents"
  ],
  "OemPrivileges": [
    "OemClearLog",
    "OemPowerControl"
  ],
  "@odata.id": "/redfish/v1/AccountService/Roles/Administrator"
}
```

6.82 RouteEntry 1.0.1

Version	v1.0
Release	2019.4

6.82.1 Description

This Resource shall represent the content of route entry rows in the Redfish Specification.

6.82.2 URIs

- /redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports/{PortId}/LPRT/{LPRTId}
- /redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports/{PortId}/MPRT/{MPRTId}
- /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/MSDT/{MSDTId}
- /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/Ports/{PortId}/LPRT/{LPRTId}
- /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/Ports/{PortId}/MPRT/{MPRTId}
- /redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/SSDT/{SSDTId}

6.82.3 Properties

Property	Type	Attributes	Notes
MinimumHopCount	integer	<i>read-write</i>	This property shall indicate the minimum hop count used to calculate the computed hop count.
RawEntryHex	string	<i>read-write</i>	This property shall contain a binary data that represents the content of route entry rows. Pattern: ^0[xX]([a-fA-F])
RouteSet {	object		This property shall contain a link to a Resource Collection of type RouteSetEntryCollection. Contains a link to a resource.
@odata.id	string	<i>read-only</i>	Link to Collection of <i>RouteSetEntry</i> . See the RouteSetEntry schema for details.
}			

6.82.4 Example response

```
{
  "@odata.type": "#RouteEntry.v1_0_1.RouteEntry",
  "Id": "0",
  "Name": "LPRT0",
  "Description": "Gen-Z Port 1 LPRT Entry 0",
  "RawEntryHex": "0x34EF124500000000",
  "RouteSet": {
    "@odata.id": "/redfish/v1/Fabrics/GenZ/Switches/Switch1/Ports/1/LPRT/0/RouteSet"
  },
  "MinimumHopCount": 1,
  "Oem": {},
  "@odata.id": "/redfish/v1/Fabrics/GenZ/Switches/Switch1/Ports/1/LPRT/0"
}
```

6.83 RouteSetEntry 1.0.1

Version	v1.0
Release	2019.4

6.83.1 Description

This Resource contains the content of a route set in the Redfish Specification.

6.83.2 URIs

```

/redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports/{PortId}/LPRT/{LPRTId}/RouteSet/{RouteId}
/redfish/v1/Fabrics/{FabricId}/Switches/{SwitchId}/Ports/{PortId}/MPRT/{MPRTId}/RouteSet/{RouteId}
/redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/MSDT/{MSDTId}/RouteSet/{RouteId}
/redfish/v1/
Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/Ports/{PortId}/LPRT/{LPRTId}/RouteSet/{RouteId}
/redfish/v1/
Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/Ports/{PortId}/MPRT/{MPRTId}/RouteSet/{RouteId}
/redfish/v1/Systems/{ComputerSystemId}/FabricAdapters/{FabricAdapterId}/SSDT/{SSDTId}/RouteSet/{RouteId}

```

6.83.3 Properties

Property	Type	Attributes	Notes
EgressIdentifier	integer	read-write	This property shall contain the interface identifier corresponding to this route.
HopCount	integer	read-write	This property shall contain the number of hops to the destination component from the indicated egress interface.
Valid	boolean	read-write	This property shall indicate whether the entry is valid.
VCAction	integer	read-write	This property shall contain the index to the VCAT entry corresponding to this route.

6.83.4 Example response

```

{
  "@odata.type": "#RouteSetEntry.v1_0_1.RouteSetEntry",
  "Id": "0",
  "Name": "RouteSet0",
  "Description": "Gen-Z Port 1 LPRT Entry 0 Route 0",
  "Valid": false,
  "VCAction": 1,
  "HopCount": 2,
  "EgressIdentifier": 0,
  "Oem": {},
  "@odata.id": "/redfish/v1/Fabrics/GenZ/Switches/Switch1/Ports/1/LPRT/0/RouteSet/0"
}

```

6.84 SecureBoot 1.1.0

Version	v1.1	v1.0

Release	2020.1	2016.1

6.84.1 Description

This resource contains UEFI Secure Boot information for a Redfish implementation.

6.84.2 URIs

/redfish/v1/CompositionService/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/SecureBoot
 /redfish/v1/ResourceBlocks/{ResourceBlockId}/Systems/{ComputerSystemId}/SecureBoot
 /redfish/v1/Systems/{ComputerSystemId}/SecureBoot

6.84.3 Properties

Property	Type	Attributes	Notes
SecureBootCurrentBoot	string (enum)	read-only (null)	This property shall indicate the UEFI Secure Boot state during the current boot cycle. <i>For the possible property values, see SecureBootCurrentBoot in Property details.</i>
SecureBootDatabases (v1.1+) {	object		The value of this property shall be a link to a resource collection of type SecureBootDatabaseCollection. Contains a link to a resource.
@odata.id	string	read-only	Link to Collection of SecureBootDatabase. See the SecureBootDatabase schema for details.
}			
SecureBootEnable	boolean	read-write (null)	This property shall indicate whether the UEFI Secure Boot takes effect on next boot. This property can be enabled in UEFI boot mode only.
SecureBootMode	string (enum)	read-only (null)	This property shall contain the current UEFI Secure Boot mode, as defined in the UEFI Specification. <i>For the possible property values, see SecureBootMode in Property details.</i>

6.84.4 Actions

6.84.4.1 ResetKeys

Description

This action shall reset the UEFI Secure Boot key databases. The `ResetAllKeysToDefault` value shall reset all UEFI Secure Boot key databases to their default values. The `DeleteAllKeys` value shall delete the content of all UEFI Secure Boot key databases. The `DeletePK` value shall delete the content of the PK Secure Boot key database.

Action URI: {Base URI of target resource}/Actions/SecureBoot.ResetKeys

Action parameters