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**Information technology — Coding of  
audio-visual objects —**

Part 15:

**Advanced Video Coding (AVC) file format**

**AMENDMENT 1: Sub-track definitions**

*Technologies de l'information — Codage des objets audiovisuels —*

*Partie 15: Format de fichier de codage vidéo avancé (AVC)*

*AMENDEMENT 1: Définitions des sous-pistes*

ISO/IEC 14496-15:2010/Amd 1:2011



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Amendment 1 to ISO/IEC 14496-15:2010 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

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# Information technology — Coding of audio-visual objects —

Part 15:

## Advanced Video Coding (AVC) file format

### AMENDMENT 1: Sub-track definitions

*In Clause 5, add the following subclause:*

#### 5.3.17 Post-decoder requirements scheme for signalling of SEI for AVC

##### 5.3.17.1 General

In order to handle situations where the file author requires certain actions on the player or renderer, the ISO base media file format specifies the restricted-video mechanism where sample entries are hidden behind the generic sample entry 'resv'. The mechanism applies to AVC and for this case a file author can list occurring SEI message IDs [ISO/IEC 14496-10] and classify them into two categories: those that are deemed required by the file author for correct playback, and others. The occurrence of either type of SEI messages can be signalled in the SEI Information box.

The scheme for signalling of SEI for AVC is defined here.

The SchemeType 'aSEI' (AVC SEI) is used.

##### 5.3.17.2 SEI Information box

###### 5.3.17.2.1 Definition

Box Type: 'seii'  
 Container: Scheme Information box ('schi')  
 Mandatory: Yes (when the SchemeType is 'aSEI')  
 Quantity: One

The SEI Information box is contained in the Scheme Information box when the SchemeType is 'aSEI', and contains information about the SEI messages present in the AVC stream. Although the SEI messages are not required for decoding, the file author may require certain actions for rendering or other purposes. The box distinguishes between SEI which is required to be understood for correct playback and SEI which is not required for correct playback (but may enhance playback).

By inspecting the SEI Information box a player will know which SEI messages that occur in the bitstream and whether they are required for rendering.

When the coding system is AVC and the restriction is signaled with SEI messages, then the SEI messages listed here should be stored either in the bitstream or in the AVC Configuration Record. The SEI Information box does not contain the actual SEI messages, it only lists those that occur in the bitstream.

**5.3.17.2.2 Syntax**

```
aligned(8) class SeiInformationBox extends Box('seii') {
    unsigned int(16) numRequiredSEIs;
    for (i=0; i<numRequiredSEIs; i++) {
        unsigned int(16) requiredSEI_ID;
    }
    unsigned int(16) numNotRequiredSEIs;
    for (i=0; i<numNotRequiredSEIs; i++) {
        unsigned int(16) notrequiredSEI_ID;
    }
}
```

**5.3.17.2.3 Semantics**

requiredSEI\_ID takes on the value “payloadType” of an SEI message present in the AVC stream that is deemed necessary by the file author for correct playback.  
 notrequiredSEI\_ID takes on the value “payloadType” of an SEI message present in the AVC stream that is not deemed necessary by the file author for correct playback.

*Change the title of Annex C from "SVC and MVC sample group definitions" to "SVC and MVC sample group and sub track definitions".*

*In Annex C, add the following subclause:*

**C.6 Sub track definitions**

**C.6.1 General**

Tracks may be divided into sub tracks that can be assigned alternate and switch groups that indicate whether those (sub) tracks are alternatives to each other and whether one can switch between them during a session. Alternate and switch groups can consist of sub tracks as well as entire tracks.

Codec-specific sub track definitions for SVC and MVC are defined below. If more than one sub track definition is present for a sub track, the union of the sub track definitions defines the sub track.

**C.6.2 SVC Sub Track Layer box**

**C.6.2.1 Definition**

Box Type: 'sstl'  
 Container: Sub Track Definition box ('strd')  
 Mandatory: No  
 Quantity: Zero or more

### C.6.2.2 Syntax

```
aligned(8) class SVCSubTrackLayerBox
  extends FullBox('\sstl', 0, 0) {
  unsigned int(16) item_count;
  for(i = 0; i < item_count; i++) {
    unsigned int(3)  dependency_id;
    unsigned int(4)  quality_id;
    unsigned int(3)  temporal_id;
    unsigned int(6)  priority_id;
    bit(2)          dependency_id_range;
    bit(2)          quality_id_range;
    bit(2)          temporal_id_range;
    bit(2)          priority_id_range;
  }
}
```

### C.6.2.3 Semantics

The provided ranges of SVC layer parameters `dependency_id`, `quality_id`, `temporal_id` and `priority_id` (DQTP) specify the parts of the track that belong to the sub track. A unique combination of DQTP determines an SVC layer. The union of different DQTP values (and therefore the union of SVC layers) describes the sub track defined by this box.

`item_count` counts the number of DQTP quadruplets listed in this box.  
`dependency_id` indicates the `dependency_id` value of the NAL units.  
`quality_id` indicates the `quality_id` value of the NAL units.  
`temporal_id` indicates the `temporal_id` value of the NAL units.  
`priority_id` indicates the `priority_id` value of the NAL units.  
`dependency_id_range` indicates the range of `dependency_id` values that belong to the sub track.  
`quality_id_range` indicates the range of `quality_id` values that belong to the sub track.  
`temporal_id_range` indicates the range of `temporal_id` values that belong to the sub track.  
`priority_id_range` indicates the range of `priority_id` values that belong to the sub.

Each SVC layer parameter provides one value that together with the corresponding range parameter specifies the SVC layer parameter values that belong to the sub track. For each range indication, those values are

0x00	exactly equal to the specified value,
0x01	less than or equal to the specified value,
0x02	greater than or equal to the specified value,
0x03	any, i.e., the parameter is not specified.

## C.6.3 MVC Sub Track View box

### C.6.3.1 Definition

Box Type: `\mstv'`  
 Container: Sub Track Definition box (`\strd'`)  
 Mandatory: No  
 Quantity: Zero or more

### C.6.3.2 Syntax

```
aligned(8) class MVSubTrackViewBox
  extends FullBox('mstv', 0, 0) {
  unsigned int(16) item_count;
  for(i = 0; i < item_count; i++) {
    unsigned int(10) view_id;
    unsigned int(4) temporal_id;
    unsigned int(2) reserved;
  }
}
```

### C.6.3.3 Semantics

The list of `view_id` and `temporal_id` (VT) pairs specifies the parts of the track that belong to the sub track. A combination of VT determines the MVC layer. Hence, each VT pair listed in the MVC Sub Track View box determines a single MVC operating point. The union of different VT pairs of values (and therefore the union of MVC views at particular temporal resolution) describes the sub track defined by this box.

`item_count` counts the number of VT pairs listed in this box.  
`view_id` indicates the `view_id` value in the MVC NAL unit header.  
`temporal_id` indicates the `temporal_id` value in the MVC NAL unit header.

## C.6.4 SVC and MVC Sub Track Tier box

### C.6.4.1 Definition

Box Type: 'stti'  
 Container: Sub Track Definition box ('strd')  
 Mandatory: No  
 Quantity: Zero or more

### C.6.4.2 Syntax

```
aligned(8) class SubTrackTierBox
  extends FullBox('stti', 0, 0) {
  unsigned int(16) item_count;
  for(i = 0; i < item_count; i++) {
    unsigned int(16) tierID;
  }
}
```

### C.6.4.3 Semantics

The union of `tierIDs` in this box describes the sub track defined by this box. The tier can be either an SVC or an MVC tier.

`item_count` counts the number of tiers listed in this box.  
`tierID` gives the identifier of the tier(s) contained in this sub track.