



Information technology — Coding of audio-visual objects — Part 11: Scene description and application engine

TECHNICAL CORRIGENDUM 5

*Technologies de l'information — Codage des objets audiovisuels —
Partie 11: Description de scène et moteur d'application*

RECTIFICATIF TECHNIQUE 5

Technical Corrigendum 5 to ISO/IEC 14496-11:2005 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

Replace the electronic attachment with the enclosed archive file.

In 7.1.1.2.13.6, replace:

The angle distortion is such that a sound source that was localized at azimuth θ will be moved to azimuth θ' , with: $\cos \theta' = (m + \cos \theta)/(1 + \mu \cos \theta)$ and $\mu = (\lambda^2 - 1)/(\lambda^2 + 1)$.

with:

The angle distortion is such that a sound source that was localized at azimuth θ will be moved to azimuth θ' , with: $\cos \theta' = (\mu + \cos \theta)/(1 + \mu \cos \theta)$ and $\mu = (\lambda^2 - 1)/(\lambda^2 + 1)$.