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TECHNICAL CORRIGENDUM 2

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Information technology — Generic coding of moving pictures and associated audio information: Video

TECHNICAL CORRIGENDUM 2

Technologies de l'information — Codage générique des images animées et du son associé: Données vidéo

RECTIFICATIF TECHNIQUE 2

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1) Clause 2 "Normative references"

In clause 2, make the following changes.

Insert the following reference.

– ISO/IEC 23002-1:2006, *Information technology – MPEG video technologies – Part 1: Accuracy requirements for implementation of integer-output 8 × 8 inverse discrete cosine transform*.

Remove the following reference:

– IEEE 1180:1990, Standard Specifications for the Implementations of 8 by 8 Inverse Discrete Cosine Transform.

2) Subclause 5.4 "Arithmetic precision"

In subclause 5.4, replace the paragraph which states as follows:

a) Where arithmetic precision is not specified, such as in the calculation of the IDCT, the precision shall be sufficient so that significant errors do not occur in the final integer values.

with the following:

a) Where an arithmetically-precise result is not fully specified, such as in the calculation of the IDCT, the precision shall be sufficient so that significant errors do not occur in the final integer values.

3) Clause 7 "The video decoding process"

In clause 7, replace the paragraph which states as follows:

The IDCT function f[y][x] used in the decoding process may be any of several approximations of the saturated mathematical integer-number IDCT defined in Annex A. Requirements on the accuracy of the IDCT function used in the decoding process are specified in Annex A.

with the following:

The IDCT function used in the decoding process for computation of f[y][x] may use any method of integer approximation of the mathematical integer-number IDCT defined in Annex A, provided the approximation conforms to the accuracy requirements specified in Annex A.

4) Subclause 7.4.4 "Mismatch control"

In subclause 7.4.4, replace Note 2 which states as follows:

NOTE 2 – Warning – Small non-zero inputs to the IDCT may result in zero output for compliant IDCTs. If this occurs in an encoder, mismatch may occur in some pictures in a decoder that uses a different compliant IDCT. An encoder should avoid this problem and may do so by checking the output of its own IDCT. It should ensure that it never inserts any non-zero coefficients into the bitstream when the block in question reconstructs to zero through its own IDCT function. If this action is not taken by the encoder, situations can arise where large and very visible mismatches between the state of the encoder and decoder occur.

with the following:

NOTE 2 – Warning – Small non-zero inputs to the IDCT may result in all-zero output for some IDCT approximations that conform to the requirements specified in Annex A. If this occurs in an encoder, a mismatch may occur in decoders that use a different conforming IDCT approximation than the approximation used in modelling the decoding process within the encoder. An encoder should avoid this problem and may do so by checking the output of its own IDCT approximation. It should ensure that it never inserts any non-zero coefficients into the bitstream when the block in question reconstructs to zero through the encoder's own IDCT function approximation. If this action is not taken by the encoder, situations can arise where large and very visible mismatches between the state of the encoder and decoder occur.

5) Subclause 7.5 "Inverse DCT"

Replace subclause 7.5, which states as follows:

7.5 Inverse DCT

Once the DCT coefficients, F[v][u] are reconstructed, an IDCT transform that conforms to the specifications of Annex A shall be applied to obtain the inverse transformed values f[y][x].

with the following:

7.5 Inverse DCT

Once the DCT coefficients, F[v][u] are reconstructed, an IDCT function that conforms to the accuracy requirements specified in Annex A shall be applied to obtain the integer inverse transformed values f[y][x].

6) Subclause 7.6 "Motion compensation"

In subclause 7.6, third paragraph, make the following changes:

*Replace the sentence stating "*The saturation shown in Figure 7-5 is still required in order to remove negative values from f[y][x]*" with "*The saturation shown in Figure 7-5 is still required in order to remove negative values and values in excess of 255 (if present) from f[y][x]*".*

Insert the following additional paragraphs:

For establishing a requirement of bitstream conformance, for each macroblock in a P-picture, a prediction count increment value shall be derived as follows. If a macroblock in the current picture is skipped, its prediction count increment value shall be equal to 0. Otherwise, its prediction count increment value shall be equal to 1.

For establishing a requirement of bitstream conformance, for each macroblock in each I-picture and P-picture, a prediction count shall be derived as follows. If a macroblock is an intra coded macroblock, its prediction count shall be equal to 0. Otherwise, if the current picture is a field picture and the most recently reconstructed reference picture is also a field picture or if the current picture is a frame picture and the most recently reconstructed reference picture is also a frame picture, the prediction count for a macroblock in the current picture shall be equal to the prediction count increment value plus the value of the prediction count for the macroblock in the most recently reconstructed reference picture that corresponds to the position of the selected macroblock in the current picture. Otherwise, the prediction count for a macroblock in the current picture shall be equal to the prediction count increment value plus the maximum of the values of the two prediction counts for the two macroblocks in the area of the most recently reconstructed reference picture that corresponds to the position of the selected macroblock in the current picture.

It is a requirement of bitstream conformance that for each macroblock in a P-picture, the value of the resulting prediction count shall be less than 132.

7) Annex A "Inverse discrete transform"

Replace Annex A, which states as follows:

Annex A

Inverse discrete transform

(This annex forms an integral part of this Recommendation | International Standard)

The N × N two dimensional DCT is defined as:

$$F(u,v) = \frac{2}{N} C(u)C(v) \sum_{x=0}^{N-1} \sum_{y=0}^{N-1} f(x,y) \cos\frac{(2x+1)u\pi}{2N} \cos\frac{(2y+1)v\pi}{2N}$$

with u, v, x, y = 0, 1, 2, ... N – 1

where x, y are spatial coordinates in the sample domain

u, v are coordinates in the transform domain

$$C(u),\ C(v) = \begin{cases} \frac{1}{\sqrt{2}} & \text{for } u\ v = 0 \\ 1 & \text{otherwise} \end{cases}$$

The definition of the DCT (also called forward DCT) is purely informative. Forward DCT is not used by the decoding process described by this Specification.

The mathematical real-number IDCT is defined as:

$$f(x,y) = \frac{2}{N} \sum_{u=0}^{N-1} \sum_{v=0}^{N-1} C(u)C(v)F(u,v) \cos\frac{(2x+1)u\pi}{2N} \cos\frac{(2y+1)v\pi}{2N}$$

f (x, y) is a real number.

The mathematical integer-number IDCT is defined as:

$$f'(x,y) = \text{round}(f(x,y))$$

where round() is the rounding to the nearest integer, with half-integer values rounded away from zero. No clamping or saturation is performed.

The saturated mathematical integer-number IDCT is defined as:

$$f''(x,y) = \text{saturate}(f'(x,y))$$

where saturate() is the saturation in the range [–256, 255], defined as:

$$\text{saturate}\ (x) = \begin{cases} -256 & x < -256 \\ 255 & x > 255 \\ x & -256 \le x \le 255 \end{cases}$$

The IDCT function f[y][x] used in the decoding process may be any of several approximations of the saturated mathematical integer-number IDCT f "(x, y), provided that it meets all of the following requirements:

1) The IDCT function f[y][x] used in the decoding process shall have values always in the range [–256, 255].