

INTERNATIONAL STANDARD

IEC 60870-6-802

Second edition
2002-04

Telecontrol equipment and systems –

Part 6-802:

Telecontrol protocols compatible with ISO standards and ITU-T recommendations – TASE.2 Object models

Matériels et systèmes de téléconduite –

Partie 6-802:

*Protocoles de téléconduite compatibles avec les
normes ISO et les recommandations de l'UIT-T –
Modèles d'objets TASE.2*



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INTERNATIONAL ELECTROTECHNICAL COMMISSION

TELECONTROL EQUIPMENT AND SYSTEMS –

**Part 6-802: Telecontrol protocols compatible with
ISO standards and ITU-T recommendations –
TASE.2 Object models**

FOREWORD

- 1) The IEC (International Electrotechnical Commission) is a worldwide organization for standardization comprising all national electrotechnical committees (IEC National Committees). The object of the IEC is to promote international co-operation on all questions concerning standardization in the electrical and electronic fields. To this end and in addition to other activities, the IEC publishes International Standards. Their preparation is entrusted to technical committees; any IEC National Committee interested in the subject dealt with may participate in this preparatory work. International, governmental and non-governmental organizations liaising with the IEC also participate in this preparation. The IEC collaborates closely with the International Organization for Standardization (ISO) in accordance with conditions determined by agreement between the two organizations.
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International Standard IEC 60870-6-802 has been prepared by IEC technical committee 57: Power system control and associated communications.

This second edition cancels and replaces the first edition published in 1997 and constitutes a technical revision.

The text of this standard is based on the following documents:

FDIS	Report on voting
57/575/FDIS	57/583/RVD

Full information on the voting for the approval of this standard can be found in the report on voting indicated in the above table.

Annex A is for information only.

The committee has decided that the contents of this publication will remain unchanged until 2004. At this date, the publication will be:

- reconfirmed;
- withdrawn;
- replaced by a revised edition, or
- amended.

INTRODUCTION

The primary purpose of Telecontrol Application Service Element (TASE.2) is to transfer data between control systems and to initiate control actions. Data is represented by object instances. This part of IEC 60870 proposes object models from which to define object instances. The object models represent objects for transfer. The local system may not maintain a copy of every attribute of an object instance.

The object models presented herein are specific to "control centre" or "utility" operations and applications; objects required to implement the TASE.2 protocol and services are found in IEC 60870-6-503. Since needs will vary, the object models presented here provide only a base; extensions or additional models may be necessary for two systems to exchange data not defined within this standard.

It is by definition that the attribute values (i.e. data) are managed by the owner (i.e. source) of an object instance. The method of acquiring the values are implementation dependent; therefore accuracy is a local matter.

The notation of the object modelling used for the objects specified in clause 5 is defined in IEC 60870-6-503. It should be noted that this part of IEC 60870 is based on the TASE.2 services and protocol. To understand the modelling and semantics of this standard, some basic knowledge of IEC 60870-6-503 is recommended.

Clause 5 describes the control centre-specific object models and their application. They are intended to provide information to explain the function of the data.

Clause 6 defines a set of MMS type descriptions for use in exchanging the values of instances of the defined object models. It is important to note that not all attributes of the object models are mapped to types. Some attributes are described simply to define the processing required by the owner of the data and are never exchanged between control centres. Other attributes are used to determine the specific types of MMS variables used for the mapping, and therefore do not appear as exchanged values themselves. A single object model may also be mapped onto several distinct MMS variables, based on the type of access and the TASE.2 services required.

Clause 7 describes the mapping of instances of each object type MMS variables and named variable lists for implementing the exchange.

Clause 8 describes device-specific codes and semantics to be used with the general objects.

An informative annex is included which describes some typical interchange scheduling scenarios, along with the use of TASE.2 objects to implement the schedule exchange.

TELECONTROL EQUIPMENT AND SYSTEMS –

Part 6-802: Telecontrol protocols compatible with ISO standards and ITU-T recommendations – TASE.2 Object models

1 Scope

This part of IEC 60870 specifies a method of exchanging time-critical control centre data through wide-area and local-area networks using a full ISO compliant protocol stack. It contains provisions for supporting both centralized and distributed architectures. The standard includes the exchange of real-time data indications, control operations, time series data, scheduling and accounting information, remote program control and event notification.

2 Normative references

The following referenced documents are indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

IEC 60870-5-101:1995, *Telecontrol equipment and systems – Part 5: Transmission protocols – Section 101: Companion standard for basic telecontrol tasks*

IEC 60870-6-503:2002, *Telecontrol equipment and systems – Part 6: Telecontrol protocols compatible with ISO standards and ITU-T recommendations – Section 503: TASE.2 Services and protocol*

ISO 9506-1:2000, *Industrial automation systems – Manufacturing message specification – Part 1: Service definition*

ISO 9506-2:2000, *Industrial automation systems – Manufacturing message specification – Part 2: Protocol specification*

3 Definitions

For the purposes of this part of IEC 60870, the definitions in the above referenced standards apply.

4 Abbreviations

For the purposes of this part of IEC 60870, all the abbreviations defined in the above referenced standards apply.

5 Object models

Object models are required for various functions within a system. This clause delineates abstract object models based on functionality. Object models within one functional area may be used in another functional area.

5.1 Supervisory Control and Data Acquisition

The object models in this clause are derived from the historical perspective of Supervisory Control and Data Acquisition (SCADA) systems. The following text presents the context within which the object models are defined.

Fundamental to SCADA systems are two key functions: control and indication. The control function is associated with the output of data whereas the indication function is associated with the input of data. A more recent concept that is finding usage is the control and indication function where data output may also be input (i.e. bi-directional).

The previous identified functions within SCADA systems are mapped to point equipment (point). The primary attribute of a point is the data value. SCADA systems define three types of data for points: analog, digital and state.

The association of one or more points together is used to represent devices. For example, a breaker device may be represented by a control point and an indication point. The control point represents the new state that one desires for the breaker device. The indication point represents the current state of the breaker device. For SCADA to SCADA data exchange (e.g. control centre to control centre, control centre to SCADA master, etc.), additional data is often associated with point data. Quality of point data is often exchanged to defined whether the data is valid or not. In addition, for data that may be updated from alternate sources, quality often identifies the alternate source. Select-Before-Operate control is associated with Control Points for momentary inhibiting access except from one source. Two other informative data values are: time stamp and change of value counter. The time stamp, when available, details when a data value last changed. The change of value counter, when available, details the number of changes to the value.

From the context presented, the primary object models required are: Indication Point, and Control Point. The attributes Point Value, Quality, Select-Before-Operate, Time Stamp, and Change of Value Counter are required to meet the desired functionality for data exchange. The Indication Point and Control Point models may be logically combined to a single model to represent a device which implements a control function with a status indication as to its success/failure. The combined logical model will result in the same logical attributes, and map onto the same MMS types as the independent models.

5.1.1 IndicationPoint Object

An IndicationPoint object represents an actual input point.

Object: **IndicationPoint** (Read Only)

Key Attribute: PointName

Attribute: PointType (REAL, STATE, DISCRETE)

Constraint PointType=REAL

Attribute: PointRealValue

Constraint PointType=STATE

Attribute: PointStateValue

Constraint PointType=DISCRETE

Attribute: PointDiscreteValue

Attribute: QualityClass: (QUALITY, NOQUALITY)

Constraint: QualityClass = QUALITY
 Attribute: Validity (VALID, HELD, SUSPECT, NOTVALID)
 Attribute: CurrentSource (TELEMETERED, CALCULATED, ENTERED, ESTIMATED)
 Attribute: NormalSource (TELEMETERED, CALCULATED, ENTERED, ESTIMATED)
 Attribute: NormalValue (NORMAL, ABNORMAL)
 Attribute: TimeStampClass: (TIMESTAMP, TIMESTAMPEXTENDED, NOTIMESTAMP)
 Constraint: TimeStampClass = TIMESTAMP
 Attribute: TimeStamp
 Attribute: TimeStampQuality: (VALID, INVALID)
 Constraint: TimeStampClass = TIMESTAMPEXTENDED
 Attribute: TimeStampExtended
 Attribute: TimeStampQuality: (VALID, INVALID)
 Attribute: COVClass: (COV, NOCOV)
 Constraint: COVClass = COV
 Attribute: COVCounter

PointName

The PointName attribute uniquely identifies the object.

PointType

The PointType attribute identifies the type of input point, and must be one of the following: REAL, STATE, DISCRETE.

PointRealValue

The current value of the IndicationPoint, if the PointType attribute is REAL.

PointStateValue

The current value of the IndicationPoint, if the PointType attribute is STATE.

PointDiscreteValue

The current value of the IndicationPoint, if the PointType attribute is DISCRETE.

QualityClass

The QualityClass has the value QUALITY if the object instance has any of the quality attributes (Validity, CurrentSource, or NormalValue), and takes the value NOQUALITY if none of the attributes are present.

Validity

The Validity attribute specifies the validity or quality of the PointValue data it is associated with. These are based on the source system's interpretation as follows:

Validity	Description
VALID	Data value is valid
HELD	Previous data value has been held over. Interpretation is local
SUSPECT	Data value is questionable. Interpretation is local
NOTVALID	Data value is not valid

CurrentSource

The CurrentSource attribute specifies the current source of the PointValue data it is associated with as follows:

CurrentSource	Description
TELEMETERED	The data value was received from a telemetered site
CALCULATED	The data value was calculated based on other data values
ENTERED	The data value was entered manually
ESTIMATED	The data value was estimated (State Estimator, etc.)

NormalSource

The NormalSource attribute specifies the normal source of the PointValue data it is associated with as follows:

NormalSource	Description
TELEMETERED	The data value is normally received from a telemetered site
CALCULATED	The data value is normally calculated based on other data values
ENTERED	The data value is normally entered manually
ESTIMATED	The data value is normally estimated (State Estimator, etc.)

NormalValue

The NormalValue attribute reports whether value of the PointValue attribute is normal. Only one bit is set, it is defined as follows:

NormalValue	Description
NORMAL	The point value is that which has been configured as normal for the point
ABNORMAL	The point value is not that which has been configured as normal for the point

TimeStampClass

The TimeStampClass attribute has the value TIMESTAMP or TIMESTAMPEXTENDED if the IndicationPoint is time stamped, and has the value NOTIMESTAMP if the IndicationPoint contains no TimeStamp attribute.

TimeStamp

The TimeStamp attribute provides a time stamp (with a minimum resolution of one second) of when the value (attribute PointRealValue, PointStateValue or PointDiscreteValue) of the IndicationPoint was last changed. It is set at the earliest possible time after collection of the IndicationPoint value from the end device.

TimeStampExtended

The TimeStampExtended attribute provides a time stamp (with a resolution of one millisecond) of when the value (attribute PointRealValue, PointStateValue or PointDiscreteValue) of the IndicationPoint was last changed. It is set at the earliest possible time after collection of the IndicationPoint value from the end device.

TimeStampQuality

The TimeStampQuality attribute has the value VALID if the current value of the TimeStamp attribute contains the time stamp of when the value was last changed, and has the value INVALID at all other times.

COVClass

The COVClass (Change Of Value Counter) attribute has the value COV if the IndicationPoint contains a COVCounter attribute, otherwise it has the value NOCOV.

COVCounter

The COVCounter attribute specifies the number of times the value (attribute PointRealValue, PointStateValue, or PointDiscreteValue) of the IndicationPoint has changed. It is incremented each time the owner sets a new value for the IndicationPoint.

5.1.2 ControlPoint Object

A ControlPoint Object is an integral part of the services provided by TASE.2. It is used to represent values of various types of data typical of SCADA and energy management systems. Typically, a ControlPoint object will be associated with some real world object.

Object: **ControlPoint** (Write Only, except for attributes CheckBackName, Tag, State and Reason)

Key Attribute: ControlPointName

Attribute: ControlPointType: (COMMAND, SETPOINT)

Constraint: ControlPointType = COMMAND

Attribute: CommandValue

Constraint: ControlPointType = SETPOINT

Attribute: SetPointType: (REAL, DISCRETE)

Constraint SetpointType=REAL

Attribute: SetpointRealValue

Constraint SetpointType=DISCRETE

Attribute: SetpointDiscreteValue

Attribute: DeviceClass: (SBO, NONSBO)

Constraint: DeviceClass = SBO

Attribute: CheckBackName

Attribute: State: (SELECTED, NOTSELECTED)

Attribute: Timeout

Attribute: TagClass: (TAGGABLE, NONTAGGABLE)

Constraint: TagClass = TAGGABLE

Attribute: Tag: (NO-TAG, OPEN-AND-CLOSE-INHIBIT, CLOSE-ONLY-INHIBIT)

Attribute: State: (IDLE, ARMED)

Attribute: Reason

ControlPointName

The ControlPointName attribute uniquely identifies the object.

ControlPointType

The value of the ControlPointType attribute for an instance of a ControlPoint will be COMMAND or SETPOINT, indicating the type of controlled device.

CommandValue

The CommandValue attribute indicates the command for a device.

SetPointType

The value of the SetPointType attribute for an instance of a ControlPoint of ControlPointType SETPOINT will be REAL or DISCRETE, indicating the type of setpoint.

SetPointRealValue

The SetPointRealValue attribute may be set with the floating point value requested for the setpoint control.

SetPointDiscreteValue

The SetPointDiscreteValue attribute may be set with the integer value requested for the setpoint control.

DeviceClass

The DeviceClass attribute of an instance of a ControlPoint has the value SBO if the device requires a Select operation before being operated, and the value NONSBO otherwise.

CheckBackName

The CheckBackName attribute contains a symbolic description of the physical object being controlled. This data is returned by the system operating the physical object to the system requesting the operation so that the person or system requesting the operation can be assured the proper object has been selected.

State

The State attribute indicates whether the ControlPoint is SELECTED or NOTSELECTED.

Timeout

The Timeout attribute of an instance of a ControlPoint has the value of the maximum allowed time for which the ControlPoint of DeviceClass SBO may remain SELECTED before operation.

TagClass

The TagClass attribute of an instance of a ControlPoint has the value TAGGABLE if the instance contains a Tag attribute, and otherwise has the value NONTAGGABLE.

Tag

The Tag attribute indicates whether or not the ControlPoint is tagged, and if it is, what the level of tagging is. The Tag attribute can take on the values NO-TAG, OPEN-AND-CLOSE-INHIBIT, CLOSE-ONLY-INHIBIT.

Reason

The Reason attribute contains a message that indicates the reason for tagging.

5.1.3 Protection Equipment Event Object Model

The following object model represents the events generated in the operation of protection equipment. Start events are generated by the protection equipment when it detects faults. Trip events report commands to output circuits which are generated by the protection equipment when it decides to trip the circuit-breaker. Both events are transient information. The protection event models are based on IEC 60870-5-101.

Object: ProtectionEvent

KeyAttribute: Name

Attribute: ElapsedTimeValidity (VALID, INVALID)

Attribute: Blocked (NOTBLOCKED, BLOCKED)

Attribute: Substituted (NOTSUBSTITUTED, SUBSTITUTED)

Attribute: Topical (TOPICAL, NOTTOPICAL)

Attribute: EventValidity (VALID, INVALID)

Attribute: ProtectionClass (SINGLE, PACKED)

Constraint: ProtectionClass = SINGLE

Attribute: EventState (INDETERMINATE, OFF, ON)

Attribute: EventDuration

Attribute: EventTime

Constraint: ProtectionClass = PACKED

Attribute: EventClass (START, TRIP)

Constraint: EventClass = START

Attribute: StartGeneral (NOSTART, START)

Attribute: StartPhase1 (NOSTART, START)

Attribute: StartPhase2 (NOSTART, START)

Attribute: StartPhase3 (NOSTART, START)

Attribute: StartEarth (NOSTART, START)

Attribute: StartReverse (NOSTART, START)

Attribute: DurationTime

Attribute: StartTime

Constraint: EventClass = TRIP

Attribute: TripGeneral (NOTRIP, TRIP)

Attribute: TripPhase1 (NOTRIP, TRIP)

Attribute: TripPhase2 (NOTRIP, TRIP)

Attribute: TripPhase3 (NOTRIP, TRIP)

Attribute: OperatingTime

Attribute: TripTime

Name

The Name attribute uniquely identifies the protection event.

ElapsedTimeValidity

The elapsed time (attribute EventDuration, DurationTime, or OperatingTime depending on the event type) is valid if it was correctly acquired. If the acquisition function detects invalid conditions, the ElapsedTimeValidity attribute is INVALID, otherwise it is VALID.

Blocked

The Blocked attribute is BLOCKED if the value of protection event is blocked for transmission, and is NOTBLOCKED otherwise. The value remains in the state that was acquired before it was blocked. Blocking and deblocking may be initiated by a local lock or by a local automatic cause.

Substituted

The Substituted attribute takes the value SUBSTITUTED if the event was provided by input of an operator (dispatcher) or by an automated source.

Topical

The Topical attribute is TOPICAL if the most recent update was successful, and is NOTTOPICAL if it was not updated successfully during a specified time interval or is unavailable.

EventValidity

The EventValidity attribute takes the value INVALID if the acquisition function recognizes abnormal conditions of the information source, otherwise it is VALID.

ProtectionClass

The ProtectionClass attribute identifies the type of protection event, and must be one of the following: SINGLE or PACKED.

EventState

The EventState attribute of a SINGLE protection event takes the value of the protection event: OFF, ON or INDETERMINATE.

EventDuration

The EventDuration attribute takes the value of the event duration (total time the fault was detected) or operation time (time between start of operation and trip command execution).

EventTime

The EventTime attribute signifies the time of the start of the operation.

EventClass

The type of protection event being reported. The value START signifies a start event, and TRIP signifies a trip event.

StartGeneral

The value NOSTART signifies no general start of operation, and START signifies that the event includes a general start of operation.

StartPhase1

The value NOSTART for StartPhase1 implies that Phase L1 was not involved in the event, START implies that it was involved.

StartPhase2

The value NOSTART for StartPhase2 implies that Phase L2 was not involved in the event, START implies that it was involved.

StartPhase3

The value NOSTART for StartPhase3 implies that Phase L3 was not involved in the event, START implies that it was involved.

StartEarth

The value NOSTART for StartEarth implies that earth current was not involved in the event, START implies that it was involved.

StartReverse

The value NOSTART for StartReverse implies that reverse direction was not involved in the event, START implies that it was involved.

DurationTime

Time in milliseconds from the start of operation until the end of operation.

StartTime

Time of the start of operation of the protection equipment.

TripGeneral

The TripGeneral attribute takes on the value of TRIP if a general command to the output circuit was issued during the operation, NOTRIP otherwise.

TripPhase1

The TripPhase1 attribute takes on the value of TRIP if a command to output circuit Phase L1 command was issued during the operation, NOTRIP otherwise.

TripPhase2

The TripPhase2 attribute takes on the value of TRIP if a command to output circuit Phase L2 command was issued during the operation, NOTRIP otherwise.

TripPhase3

The TripPhase3 attribute takes on the value of TRIP if a command to output circuit Phase L3 command was issued during the operation, NOTRIP otherwise.

OperatingTime

The time in milliseconds from the start of operation until the first command to an output circuit was issued.

TripTime

Time of the start of the operation.

5.2 Transfer Accounts

One of the key control centre application requirements is the ability to exchange "scheduling" and "accounting" information. In the utility world, "schedules" is a term that generally means an amount of electrical energy transferred from one system to another on a periodic basis for a certain interval of time under the restrictions of a formal agreement. From a data exchange standpoint, exchanging "schedules" has been expanded to include the exchange of any periodic or profile data for control centre energy scheduling, accounting or monitoring applications. Thus exchanging schedules may also mean exchanging generation, actual interchange, loads, price information, memo accounts, etc. Again, any information may be exchanged if it can be modelled as periodic or profile data.

Schedule accounts and accounting information accounts specify a list of quantities (energy, capacity or some other user-defined quantity) to be exchanged during sequential time periods. These transactions may be specified either as flat periodic values or as ramped profiles. In addition, schedule accounts may contain a list of transmission segments defining the paths used to implement the transaction.

The subclauses below discuss the object models for transfer accounts.

5.2.1 TransferAccount Object

A Transfer Account object represents what, where, when, and how much is transferred between two utilities in a particular account. It may also represent generation schedules and other energy delivery schedules within a utility. It is a container for a number of different attributes and objects which together define the entire transfer account definition, i.e. which account, when is the effective time frame, and what are the periodic or profile values of the data. Refer to annex A for more information concerning how these object definitions relate to each other.

Object: TransferAccount

Key Attribute: TransferAccountReference
 Attribute: SendUtility
 Attribute: ReceiveUtility
 Attribute: SellingAgent
 Attribute: BuyingAgent
 Attribute: TimeStamp
 Attribute: TransactionCode
 Attribute: NumberOfLocalReference
 Attribute: ListOfLocalReference
 Attribute: Name
 Attribute: TransmissionSegmentOption (INCLUDED, NOTINCLUDED)
 Constraint: TransmissionSegmentOption=INCLUDED
 Attribute: NumberOfTransSegments
 Attribute: ListOfTransmissionSegment
 Attribute: DataType (PERIODIC, PROFILE)
 Constraint: DataType = PERIODIC
 Attribute: StartTime
 Attribute: PeriodResolution
 Attribute: NumberOfPeriods
 Attribute: ListOfPeriodicValues
 Constraint: DataType = PROFILE
 Attribute: NumberOfProfiles
 Attribute: ListOfProfileValues

TransferAccountReference

The TransferAccountReference attribute specifies a unique reference value between the sender and the receiver to identify this particular transfer account.

SendUtility

The SendUtility attribute specifies the utility initially delivering the energy or service.

ReceiveUtility

The ReceiveUtility attribute specifies the utility ultimately receiving the energy or service.

SellingAgent

Currently, the seller is almost always the same as SendUtility. However, as a result of deregulation and open access, it is likely in the future that the seller may be an independent power producer within the area serviced by the SendUtility. Obviously, in such cases it is necessary to distinguish between the seller and the sending utility; this attribute allows such a distinction.

BuyingAgent

Currently, the buyer is almost always the same as ReceiveUtility. However, as a result of deregulation and open access, it is likely in the future that the buyer may be a municipality or cooperative within the area serviced by the ReceiveUtility. Obviously, in such cases it is necessary to distinguish between the buyer and the receiving utility; this attribute allows such a distinction.

TimeStamp

The TimeStamp attribute provides a means for the receiver to know when the sender sent this message. The time stamp indicates when the application created the Transfer Account data for the purpose of transmitting the data. It is not related to the time to which the Transfer Account data itself applies. If the applications providing data to TASE.2 include a transmission (or object creation) time stamp, that time stamp is used. Otherwise, TASE.2 provides the time stamp prior to passing the Transfer Account object to MMS.

TransactionCode

The TransactionCode attribute provides status on the TransferAccount transaction. The values are shown below:

TransactionCode	Description
NEW	Original submittal of a newly proposed schedule or of a report
REQUESTED	Report or schedule is requested via the Account Request operation
REVISED	Revised version of previously sent schedule or report
CONFIRMED	Schedule or report has now been scheduled for actual implementation and is not subject to further approval cycles. A <i>curtailment, halt, revision, or deletion</i> after this stage requires a new schedule or report to be sent
DELETED	Any time the originator of the schedule or report cancels the transaction (for example, due to equipment failure)

NumberOfLocalReference

This attribute contains the count of entries in the ListOfLocalReference.

ListOfLocalReference

The ListOfLocalReference contains locally defined parameters that specify how the Transfer Account Object is to be treated as a whole. For example, it might specify that the schedule or transaction applies to all Mondays during Summer. The meaning of the parameter list is a local matter and is agreed upon among the participating parties for each type of Transfer Account object, for all Transfer Account objects, or for a combination of the two as needed.

Name

The Name attribute provides an option for the user application to include string related information associated with the Transfer Account object. For example, a schedule may need to identify a generating unit by name. Whether or not this attribute is used and its semantics are a local implementation matter.

TransmissionSegmentOption

The TransmissionSegmentOption indicates whether or not a ListOfTransmissionSegments is included in the Transfer Account object. Transmission segments may be included in a Transfer Account object independently of the kind of data the Transfer Account object represents, i.e. it does not have to be included only for energy buy-sell transactions between utilities where wheeling is involved. Transmission segments can be used in any Transfer Account object to convey any information between multiple parties when some of the information is unique to each party and it is desired to provide all of the information in the account to all parties.

NumberOfTransSegments

This attribute defines the number of transmission segments to be included in the report.

ListOfTransmissionSegments

The ListOfTransmissionSegments attribute describes the various transmission paths (or segments) that an interchange schedule may take to get from the SendUtility to the ReceiveUtility, or to describe other information that is significant to intermediate parties of any transaction. Each TransmissionSegment object provided describes one component of the path, or data for one intermediate party. As many or as few TransmissionSegment Objects as required may be added to the list.

DataType

The data contained in a Transfer Account object can be periodic as is the case of most of the data for generation schedules, energy transactions, and billing. The data can also define a series of ramping requirements which together result in an energy (or price) profile. The DataType attribute indicates which of these two types of data the Transfer Account object contains. Note that a Transfer Account object cannot contain both periodic and profile data. However, there is no restriction on the use of the TransferAccountReference attribute with respect to the object's data type. Therefore, two Transfer Account objects could be transmitted with the same TransferAccountReference; the first would convey periodic type information while the other would convey profile type data.

StartTime

For a Transfer Account object containing periodic data, StartTime specifies the UTC time to which the first time period in the sequence applies.

PeriodResolution

For a Transfer Account object containing periodic data, PeriodResolution specifies the quantity of time to which each entry in the sequence applies.

NumberOfPeriods

This attribute defines the number of time periods being specified in the sequence defined by the Transfer Account object. Together with StartTime and PeriodResolution, it also defines the maximum time frame covered by the Transfer Account.

ListOfPeriodicValues

This attribute contains the bulk of the data associated with the account. For energy transactions, this is the data related to the end-use of the transaction that is, the transaction between the buyer and seller. Information specific to the wheeling partners of each transmission segment is specified in the ListOfTransmissionSegment attribute (if included).

NumberOfProfiles

This attribute defines the number of time periods specified in the ListOfProfileValues.

ListOfProfileValues

The ListOfProfileValues attribute describes profile, or ramping information. The number of ProfileValue objects passed in the message implies the number of inflection point changes in the profile – one for each change.

5.2.2 TransmissionSegment Object

A TransmissionSegment object is used to represent the specifics of a wheeling arrangement where a utility allows another utility the use of its high-voltage transmission grid to transfer energy to a third utility. This object may also be used to convey any information to a utility involved in a multi-utility transaction. The TransmissionSegment may describe either where the energy is to be received and which utility it is coming from (INONLY) or where the energy is to be delivered and which utility is to receive it (OUTONLY). Also a TransmissionSegment object may describe both the in and out utilities and their associated receipt and delivery points (INOUT). Or if the energy is being scheduled directly between two utilities (DIRECT), it may only specify the point of interchange. In addition, the utility providing the service and the utility paying for the transmission service (wheeling) may be specified.

Object: TransmissionSegment

Attribute: TransmissionReference

Attribute: UtilWheeling

Attribute: TransmissionSegType (INONLY, OUTONLY, INOUT, DIRECT)

Constraint: TransmissionSegType = INONLY

Attribute: UtilIn

Attribute: InterchangePtIn

Constraint: TransmissionSegType = OUTONLY

Attribute: UtilOut

Attribute: InterchangePtOut

Constraint: TransmissionSegType = INOUT

Attribute: UtilIn

Attribute: InterchangePtIn

Attribute: UtilOut

Attribute: InterchangePtOut

Constraint: TransmissionSegType = DIRECT

Attribute: InterchangePt

Attribute: UtilPaying

Attribute: ListOfSegmentData

TransmissionReference

The TransmissionReference attribute specifies a value agreed upon between the sender and receiver of the message that further describes the transmission segment (transmission agreement reference number, etc.).

UtilWheeling

The UtilWheeling attribute specifies the utility providing the transmission services (if any).

TransmissionSegType

The TransmissionSegType attribute specifies the type of data in the TransmissionSegment object as follows:

TransmissionSegType	Description
INONLY	The object <u>only</u> specifies which utility the energy is coming from and where it is being received. This object type shall be used when the outbound side of the segment is either not known or not important
OUTONLY	The object <u>only</u> specifies which utility the energy is delivered to and where it is delivered. This object type shall be used when the inbound side of the segment is either not known or not important
INOUT	The object specifies both the in and out utilities and the associated receiving and delivering interchange points
DIRECT	The object specifies only the interchange point between the initial sending utility and the ultimate receiving utility. This object type shall be used when no intermediate utilities are providing transmission services

UtilIn

The UtilIn attribute specifies which utility the inbound energy is coming from.

InterchangePtIn

The InterchangePtIn attribute specifies which interchange point or interface the inbound energy is to be received from UtilIn.

UtilOut

The UtilOut attribute specifies which utility the outbound energy is delivered to.

InterchangePtOut

The InterchangePtOut attribute specifies which interchange point or interface the outbound energy is to be delivered to UtilOut.

InterchangePt

The InterchangePt attribute specifies which interchange point or interface the direct transfer of energy is to take place between SendUtility and RecvUtility.

UtilPaying

The UtilPaying attribute specifies which utility should be billed for any transmission service charges (wheeling, losses, etc.)

ListOfSegmentData

The ListOfSegmentData contains the information specific to the wheeling partners of each transmission segment. This may include data such as the energy transferred through the segment and/or the cost.

5.2.3 ProfileValue Object

A ProfileValue object represents a profile of a quantity or value being exchanged over time. The value may be energy, capacity, price and/or other information. It is represented by specifying a target value, ramp start time and a ramp rate. When a ProfileValue object is received which effects the magnitude of the exchange, the profile moves in the direction of the new target, starting at the time specified by the RampStartTime and at a rate specified by the RampDuration. If a zero is specified for the RampDuration (or it is not passed), the value does not begin to ramp but is implemented instantly at RampStartTime. Upon reaching the target value, it proceeds at a constant level through time. This constant level may be altered or terminated with another ProfileValue object.

Object: ProfileValue

Attribute: RampStartTime

Attribute: RampDuration

Attribute: ProfilePrice

Attribute: TargetClass (ENERGY, CAPACITY, OTHER)

Constraint: TargetClass = ENERGY

Attribute: ProfileEnergy

Constraint: TargetClass = CAPACITY

Attribute: ProfileCapacity

Constraint: TargetClass = OTHER

Attribute: ProfileOther

RampStartTime

The time when the change is to occur.

RampDuration

The length of time that the ramp transition may occur. The units are as specified in the bilateral agreements.

ProfilePrice

The price value is generally expressed in currency units per unit of measure (such as \$/MWH) as defined in bilateral agreements.

TargetClass

The TargetClass attribute determines the type of profile. It takes on the values ENERGY, CAPACITY or OTHER.

ProfileEnergy

The energy value is generally expressed in energy/hours (such as MWH) as defined in bilateral agreements. This attribute exists if the TargetClass attribute is ENERGY.

ProfileCapacity

The capacity value, is generally expressed as a quantity of capacity (such as MW) as defined in bilateral agreements. This attribute exists if the TargetClass attribute is CAPACITY.

ProfileOther

Some other unspecified value as defined in bilateral agreements. Use local interpretation. This attribute exists if the TargetClass attribute is OTHER.

5.2.4 AccountRequest Object

An AccountRequest object is used to request account information. This request may be used for interchange schedule accounts and/or accounting information accounts. This object, when written, will cause the TASE.2 server to generate a TASE.2 Transfer Account Transfer Report (see IEC 60870-6-503) of the requested data. The Transfer Report will contain the identifier AccountRequested as the MMS variable being reported.

Object: AccountRequest

Key Attribute: AccountRequestName

Attribute: Transfer Account Reference

Attribute: StartTime

Attribute: Duration

Attribute: RequestId

Attribute: TaConditionRequested

AccountRequestName

The AccountRequestName uniquely identifies the AccountRequest object.

TransferAccountReference

The TransferAccountReference attribute specifies a unique reference value between the sender and the receiver to identify this particular transfer account.

StartTime

The StartTime attribute specifies the starting time that is being requested. This time is specified in seconds.

Duration

The duration attribute specifies the ending time that is being requested. It designates the number of seconds from StartTime.

RequestId

Used to match the response with the request. The value is returned in the Transfer Account report.

TaConditionsRequested

Identifies the type of data being requested.

5.3 Device Outage Object

A DeviceOutage object is used to communicate schedule information regarding device outages. It is composed of a number of objects which define the device which will be (was) affected and describe the time period for which the outage will occur.

Object: **DeviceOutage**

- Key Attribute: OutageReferenceId
- Attribute: OwningUtilityID
- Attribute: Timestamp
- Attribute: StationName
- Attribute: DeviceType (GENERATOR, TRANSFORMER, CAPACITOR, TRANSMISSION_CIRCUIT, BREAKER_SWITCH, INDUCTOR, OTHER)
- Attribute: DeviceName
- Attribute: DeviceNumber
- Attribute: DeviceRating
- Attribute: ActivityDateAndTime
- Attribute: Activity (NEWPLAN, REVISE, CANCEL, ACTUAL)
- Constraint: Activity = NEWPLAN, REVISE
 - Attribute: PlanType (SCHEDULED, ESTIMATED)
 - Attribute: PlannedOpenOrOutOfServiceDateAndTime
 - Attribute: PlannedCloseOrInServiceDateAndTime
 - Attribute: OutagePeriod (CONTINUOUS, DAILY, WEEKDAYS, OTHER)
 - Attribute: OutageType (FORCED, MAINTENANCE, PARTIAL, ECONOMY, UNPLANNED, OTHER)
 - Attribute: OutageAmountType (PARTIAL, FULL)
 - Constraint: OutageAmountType = PARTIAL
 - Attribute: Amount
 - Attribute: UpperOperatingLimit
 - Attribute: LowerOperatingLimit
 - Attribute: Class (INSERVICE, OUTSERVICE)

Constraint: Activity = ACTUAL

Attribute: Action (TRIPPED, OFFLINE, ONLINE, OPEN, CLOSE)

Constraint: Action = TRIPPED, OFFLINE, OPEN

Attribute: Affected Amount

Attribute: Comments

Attribute: OutageEffect

OutageReferenceld

The OutageReferenceld attribute is a unique reference value assigned by the originator for identifying this particular outage.

OwningUtilityID

ID of the utility or control area owning the equipment.

TimeStamp

The TimeStamp attribute provides the time at which a DeviceOutage object was generated.

StationName

Name of station at which the affected equipment, circuit, etc. resides.

DeviceType

Type of the device which is affected.

DeviceName

Name of the device which is affected.

DeviceNumber

The DeviceNumber attribute provides further qualification of DeviceName in cases where DeviceName may not provide sufficient specificity. As an example, multiple transmission lines may connect the same two substations and be assigned a single DeviceName. To uniquely identify one of these multiple lines, each line is assigned a DeviceNumber.

DeviceRating

The Device rating in KV, MW, MVAR.

ActivityDateAndTime

This is the time that the activity occurred or, for a planned activity or cancellation, this the time the activity is planned to occur.

Activity

This describes the type of activity reported. A NEWPLAN or REVISE requires dates for starting and ending the outage. A CANCEL only requires a cancellation date, which is recorded in the ActivityDateAndTime. An ACTUAL activity requires a date the event occurred, which is recorded in the ActivityDateAndTime, and a description of the actual event that occurred.

PlanType

A plan can be either a scheduled activity (with firm committed dates) or an activity with only estimated dates.

PlannedOpenOrOutOfServiceDateAndTime

Date and time the device is going to be taken out of service (or switch/breaker is to be opened).

PlannedCloseOrInServiceDateAndTime

Date and time the device is going to be returned to service (or switch/breaker is to be closed).

OutagePeriod

This describes the periodicity of the outage for plans which are to be executed periodically, such as daily or weekly.

OutageType

This describes the reason the equipment is being taken out of service. FORCED is a controlled but unscheduled outage MAINTENANCE is a scheduled outage for maintenance purposes PARTIAL is an outage where only a portion of the capacity is removed from service. ECONOMY is an outage planned for economic reasons. UNPLANNED is an unscheduled outage.

OutageAmountType

This describes whether the equipment outage is PARTIAL, in that some capacity is still available, or FULL, in which case no capacity is available.

Amount

For partial outages, this is the amount of normal capacity which will be unavailable during outage.

UpperOperatingLimit

Upper limit of operating range during outage.

LowerOperatingLimit

Lower limit of operating range during outage.

Class

Specifies whether device is in service or out of service when outage occurs.

Action

Describes the event which caused the outage or return to service.

AffectedAmount

This describes the load being carried at the time the outage starts.

Comments

This field contains 128 characters of ASCII text which may be used for operator comments.

OutageEffect

Effect of outage on transfer capacity. The field contains up to 128 characters of ASCII text which may be used to describe the effect of the outage on transfer capacity.

5.4 InformationBuffer Object

An InformationBuffer object is used to send multiple line ASCII text messages or binary data. It may be used to transfer messages limited in size to the maximum message size of the underlying communications structure (i.e. the maximum MMS PDU size). The application and coding of the content of this object is outside the scope of TASE.2, and is left as a local issue for agreement between the sending and receiving implementations. Note that this object is referred to as the Information Message object in IEC 60870-6-503.

Object: InformationBuffer

- Key Attribute: InfoReference
- Attribute: LocalReference
- Attribute: MessageId
- Attribute: Size
- Attribute: InfoStream

InfoReference

The InfoReference attribute uniquely identifies the object. It is used to identify and/or trigger some special handling required by the receiving system.

LocalReference

The LocalReference attribute specifies a value agreed upon between the sender and receiver of the message that further identifies the message (file name, application identification, etc.).

MessageId

Identifies the particular instance of a message.

Size

The length of the valid data in the InfoStream.

InfoStream

The InfoStream attribute contains the byte stream of information being passed. It is limited only by the maximum size of a single message.

5.5 Power Plant Objects

These objects are intended for use with TASE.2 services, as defined in IEC 60870-6-503. The first two objects shall be reported using the same mechanism as TASE.2 schedule and accounting object model, possibly with redefined **Condition** codes. The third object may require a slightly different mechanism to be added to TASE.2 to allow for simple negotiation.

5.5.1 Availability Report Object

The following object represents a report from the plant to either a GCS or a control centre EMS declaring the overall availability of a unit for a given future time period. This report is based on the overall predicted availability of the plant resources. The unit may be available to operate in a variety of operating modes, each of which may involve a different price structure.

This report can also be used for scheduling an outage for various reasons, such as maintenance or testing. The outage is proposed by the DCS system, along with a range of time during which the operation may be initiated. Copies of this object can be repeatedly exchanged between the control centre and power plant until an actual start time is established.

Once a fixed schedule has been established and accepted for a maintenance or testing operation, no further exchanges are required unless either party wishes to cancel the operation or re-open the negotiation. In this case, the party requests the existing schedule be cancelled. If the operation must be re-negotiated, it may be re-proposed with a new start range.

Object: Availability

Key attribute: AvailabilityReferenceID

Attribute: Timestamp

Attribute: PlantReferenceID

Attribute: UnitID

Attribute: ReportStatus (PROPOSED, CONFIRMED, CANCELLED)

Attribute: StartDateAndTime

Attribute: StopDateAndTime

Attribute: Duration

Attribute: Availability Status (AVAILABLE, UNAVAILABLE)

Constraint: AVAILABLE

Attribute: EconomicImpact (YES,NO)

Constraint: YES

Attribute: PriceImpact

Attribute: RampRateImpact (YES,NO)

Constraint: YES

Attribute: MaxRampRateUp

Attribute: MaxRampRateDown

Attribute: CapacityImpact (YES,NO)

Constraint: YES

Attribute: UnitCapacity (GROSS,NET,BOTH)

Constraint: GROSS

Attribute: GrossMaxCapacity

Attribute: GrossMinCapacity

Constraint: NET

Attribute: NetMaxCapacity

Attribute: NetMinCapacity

Constraint: BOTH

Attribute: GrossMaxCapacity

Attribute: GrossMinCapacity

Attribute: NetMaxCapacity

Attribute: NetMinCapacity

Attribute: TypeOfAvailability (STANDBY, ONLINE)

Constraint: STANDBY

Attribute: TimeToOnline

Constraint: ONLINE:

Attribute: LFC (YES,NO)

Constraint: YES

Attribute: Dispatchable

Attribute: Regulating

Attribute: Manually_Loaded

Constraint: NO

Attribute: ReasonForNoLFC (STARTUP,UNSTABLE)

Constraint: (UNAVAILABLE)

Attribute: ReasonForUnavailable (FORCED,SCHEDULED,TESTING)

Attribute: ProvidingReserve (YES,NO)

Attribute: Comment

AvailabilityReferenceID

A unique identifier to be used in subsequent references to the schedule when revising.

TimeStamp

The time the report is sent.

PlantReferenceID

Unique identifier for plant.

UnitID

Unique identifier for unit reported on.

ReportStatus

Status of availability report. PROPOSED indicates either the first or a revised schedule. If proposed, the start and stop date and time refer to the earliest start and stop times, with a duration stating the actual time estimated. CONFIRMED indicates a schedule accepted by the control centre, in which case the start and stop times refer to scheduled times. Duration may then be blank. CANCELLED is self explanatory.

StartDateAndTime

Either the earliest start date and time (for PROPOSED) or scheduled start date and time (for CONFIRMED).

StopDateAndTime

Either the earliest stop date and time (for PROPOSED) or scheduled stop date and time (for CONFIRMED).

Duration

The period of time covered by the report.

AvailabilityStatus

AVAILABLE indicates that the unit is able to generate power. UNAVAILABLE indicates the unit is offline and not available for scheduling.

EconomicImpact

If TRUE, indicates there is a price impact associated with this report.

PriceImpact

The absolute price associated with power generated by the unit for the period covered by the report.

RampRateImpact

If TRUE, indicates there is a ramp rate impact associated with the report.

MaxRampRateUp

The maximum predicted ramp rate up (MW) which will be attainable by the unit during the time period.

MaxRampRateDown

The maximum predicted ramp rate down (MW) which will be attainable by the unit during the time period.

CapacityImpact

If TRUE, indicates if there is an impact on capacity associated with this report.

UnitCapacity

Indicates if unit capacity reported is GROSS (direct output from unit), NET (net output onto line), or BOTH.

GrossMaxCapacity

The predicted gross maximum operating capacity (MW) of the unit for throughout the time period.

GrossMinCapacity

The predicted gross minimum operating capacity (MW) of the unit for throughout the time period.

NetMaxCapacity

The predicted net maximum operating capacity (MW) of the unit for throughout the time period.

NetMinCapacity

The predicted net minimum operating capacity (MW) of the unit for throughout the time period.

TypeOfAvailability

STANDBY indicates the unit is available to generate power but is not online. ONLINE indicates the unit is synchronized and generating power.

TimeToOnline

The time until the unit can be brought online.

LFC

If TRUE, indicates unit is available for control and which type of control. The LFC components below describe the availability of the unit for various types of control. Each type of use requires a distinct price (i.e., use as a regulating unit would require a different price than use as a base loaded unit). The components may be used in various combinations.

Dispatchable

Available to be operated to an externally generated setpoint.

Regulating

Available to be operated for the purpose of reducing Area Control Error (ACE) via LFC from a GCS or EMS.

Manually_Loaded

Available to be controlled locally.

ReasonForNoLFC

Reason why unit cannot be load frequency controlled. STARTUP indicates the unit is not yet up to desired operating point. UNSTABLE indicates the unit is at an operating point unsuitable for LFC.

ReasonForUnavailable

If the unit is out of service, the reason can be FORCED (controlled but unscheduled outage), SCHEDULED (for maintenance or other reasons), or TESTING.

ProvidingReserve

If YES, the unit is currently providing reserve.

Comment

Text string up to 256 characters to add any user defined description to the report.

5.5.2 Real Time Status Object

The following object represents a report from the plant to either a GCS or a control centre EMS declaring the overall operating mode of a unit at the time of the report. The real time report differs from the availability report in that:

- it defines the actual status of a unit, not a prediction;
- it includes the attributes which report external blocks, if any.

These real time reports may be issued at any time by the plant DCS system to report changes in the current status of a unit.

Object: RealTimeStatus

Key Attribute: RealTimeStatusReferenceID

Attribute: Timestamp

Attribute: PlantReferenceID

Attribute: UnitID

Attribute: Availability Status (AVAILABLE,UNAVAILABLE)

Constraint: AVAILABLE

Attribute: MaxRampRateUp

Attribute: MaxRampRateDown

Attribute: UnitCapacity (GROSS,NET,BOTH)

Constraint: GROSS

Attribute: GrossMaxCapacity

Attribute: GrossMinCapacity

Constraint: NET

Attribute: NetMaxCapacity

Attribute: NetMinCapacity

Constraint: BOTH

Attribute: GrossMaxCapacity

Attribute: GrossMinCapacity

Attribute: NetMaxCapacity

Attribute: NetMinCapacity

Attribute: TypeOfAvailability (STANDBY, ONLINE)

Constraint: STANDBY

Attribute: TimeToOnline

Constraint: ONLINE:

Attribute: LFC (YES,NO)

Constraint: YES

Attribute: Dispatched

Attribute: Regulating

Attribute: Manually_Loaded

Constraint: NO

Attribute: ReasonForNoLFC (STARTUP,UNSTABLE)

Attribute: ExternallyBlockedHigh (YES,NO)

Attribute: ExternallyBlockedLow (YES,NO)

Constraint: UNAVAILABLE

Attribute: ReasonForUnavailable (FORCED,SCHEDULED,TESTING,EQUIPMENT)

Attribute: ProvidingReserve (YES,NO)

RealTimeStatusReferenceID

A unique identifier to be used in subsequent references to the report.

TimeStamp

The time the report is sent.

PlantReferenceID

Unique identifier for plant.

UnitID

Unique identifier for unit reported on.

AvailabilityStatus

AVAILABLE indicates that the unit is able to generate power. UNAVAILABLE indicates the unit is offline and not available for scheduling.

MaxRampRateUp

The maximum predicted ramp rate up (MW) which will be attainable by the unit during the time period.

MaxRampRateDown

The maximum predicted ramp rate down (MW) which will be attainable by the unit during the time period.

UnitCapacity

Indicates if unit capacity reported is GROSS (direct output from unit), NET (net output onto line), or BOTH.

GrossMaxCapacity

The predicted gross maximum operating capacity (MW) of the unit for throughout the time period.

GrossMinCapacity

The predicted gross minimum operating capacity (MW) of the unit for throughout the time period.

NetMaxCapacity

The predicted net maximum operating capacity (MW) of the unit for throughout the time period.

NetMinCapacity

The predicted net minimum operating capacity (MW) of the unit for throughout the time period.

TypeOfAvailability

STANDBY indicates the unit is available to generate power but is not online. ONLINE indicates the unit is synchronized and generating power.

TimeToOnline

The time until the unit can be brought online.

LFC

If TRUE, indicates unit is under load frequency control and if so, which type of control. The LFC components below describe the various types of control. The components may be used in various combinations.

Dispatched

Operated to an externally generated setpoint.

Regulating

Operated for the purpose of reducing Area Control Error (ACE) via LFC from a GCS or EMS.

Manually_Loaded

Controlled locally.

ReasonForNoLFC

Reason why unit cannot be load frequency controlled. STARTUP indicates the unit is not yet up to desired operating point. UNSTABLE indicates the unit is at an operating point unsuitable for LFC.

ExternallyBlockedHigh

If TRUE, unit is temporarily unable to increase output.

ExternallyBlockedLow

If TRUE, unit is temporarily unable to decrease output.

ReasonForUnavailable

If the unit is out of service, the reason can be FORCED (controlled but unscheduled outage), SCHEDULED (for maintenance or other reasons), TESTING, or EQUIPMENT (such as due to an equipment failure).

ProvidingReserve

If YES, the unit is currently providing reserve.

5.5.3 Forecast Schedule Object

The following object model represents a forecast of intended scheduling from either a GCS or a control centre EMS to the plant. The schedule consists of a MW vs. time trend, as well as the expected operating mode (LFC_Component) over time. These forecasts may be either short term (over hours), or long term (over days).

The object model provides flexibility in what information is included with the schedule. A general purpose matrix object is used that provides for user-defined columns. It is expected that at least two columns will be used to provide Mw values and LFC mode of operation. The LFC modes expected are Manual, Dispatched, Regulating-Manual, and Regulating-Dispatched, but these are only examples. A code may be used to uniquely represent each mode. Each row represents an increment in time.

Object: ForecastSchedule

Key Attribute: ForecastScheduleReferenceID
Attribute: PlantReferenceID
Attribute: UnitID
Attribute: ForecastType (GENERATION,RESERVE,BOTH)
Attribute: StartTime
Attribute: PeriodResolution
Attribute: NumberOfPeriods
Attribute: ListOfForecasts

ForecastScheduleReferenceID

Unique identifier used for referring to the report.

PlantReferenceID

Unique identifier for plant.

UnitID

Unique identifier for unit reported on.

ForecastType

Describes the intended use of the unit. GENERATION indicates scheduling for base load. RESERVE indicates use only for reserve capacity.

StartTime

The time the forecast schedule begins.

PeriodResolution

The time increment between forecast values.

NumberOfPeriods

The number of forecast values.

ListOfForecasts

The scheduled Mw values for each time increment in the schedule along with the LFC mode of operation at each time increment.

5.5.4 Curve Object

The following object model represents a report from the plant to either a GCS or a control centre EMS of a new curve for computing such things as heat rate, MVAR capability, and cost. The method of generation of the curve is a local matter. The curve is represented as a sequence of curve segments, with each segment defined in terms of a polynomial. Each polynomial is in turn represented as a sequence of coefficients for each term in the polynomial.

Object: **CurveSegmentDescription**

Attribute: Order
 Attribute: LowRange
 Attribute: HighRange
 Attribute: Sequence of Coefficients

Order

The order of the polynomial which represents the segment of the curve.

LowRange

The start of the curve interval which is represented by the segment. Note that if the LowRange is above the HighRange of the previous CurveSegmentDescription, the curve is undefined for the interval in between.

HighRange

The end of the curve interval which is represented by the segment. The **HighRange** must be greater than the **LowRange** of the segment.

Sequence of Coefficients

A list of floating point numbers, of length **Order**, corresponding to the coefficients of the polynomial which represents the segment of the curve. If the curve segment is represented by $A_0 + A_1x + A_2x^2 \dots A_nx^n$, where n is the order of the polynomial, then the first element of the list represents A_0 , and the last element in the list represents A_n .

Object: **Curve**

Key Attribute: CurveName
 Attribute: PlantReferenceID
 Attribute: UnitID
 Attribute: CurveType (HEAT_RATE, IO, IHR, MVAR_CAP, COST, OPACITY, SOX, NOX, CO2, USER-DEFINED)
 Attribute: NumberOfSegments
 Attribute: Sequence of CurveSegmentDescription

CurveName

The unique name of the curve.

UnitID

The designator of the generation unit reporting a curve change.

CurveType

Identifies which of the standardized power plant curves is being reported. The full set of curve types remains to be determined. The initial set defined is: HEAT_RATE, IO, IHR, MVAR_CAP, COST, OPACITY, SOX, NOX, CO2, USER-DEFINED.

NumberOfSegments

The number of segments (curve intervals) which are required to represent the curve.

Sequence of CurveSegmentDescription

A list of segment descriptions, of length **NumberOfSegments**, which correspond to the polynomials representing each interval. The first segment is the lowest interval, the last segment is the highest interval.

5.5.5 Power System Dynamics Objects

The following additional data elements are required to support communications of the power system dynamics between the power plant and the GCS or control centre EMS system. These scalar quantities may be represented as simple TASE.2 Data Value objects.

Information Per Generating Unit

Cost

Transmission/Pool Security Centre

Electrical Parameters

Volts

Watts

Vars

Reactance, Transient, Sub-transient

Exciter Level

Mechanical Parameters

Rotating Mass

Throttle/Governor Characteristics

5.6 General Data Report Object

The GeneralDataReport object is a container object that can be used to exchange report data with control areas via TASE2 Block 8. This object is designed for sending one or more matrices of data. Each matrix may contain one or more rows of data with one or more user-defined column headings. Unlike the Transfer Account object defined in the IEC 60870-6-802 specification, there is no temporal relationship between rows.

This object allows the transfer of up to two different floating point, integer, or text value matrices in one object. The two matrices of each type can differ in the number of columns (matrices) of values. All data types, including the matrix data type, are standard data types defined in this part of IEC 60870, with the exception of a new text matrix data type and TransactionCode. Otherwise, only the abstract model and structure definitions differ from the standard.

5.6.1 Abstract Object Model

Object: **GeneralDataReport**

Attribute: GeneralDataReportReferenceNumber

Attribute: ReportName

Attribute: ReportDateAndTime

Attribute: TransactionCode

Attribute: NumberOfLocalReference

Attribute: ListOfLocalReference

Attribute: NumberOfFloatingPoint1 (NOTINCLUDED=0, INCLUDED not =0)

Constraint: NumberOfFloatingPoint1 not = 0 (INCLUDED)

Attribute: NumberOfFloatingPoint1Rows

Attribute: ListOfFloatingPoint1Values

Attribute: NumberOfFloatingPoint2 (NOTINCLUDED=0, INCLUDED not =0)

Constraint: NumberOfFloatingPoint2 not = 0 (INCLUDED)

Attribute: NumberOfFloatingPoint2Rows

Attribute: ListOfFloatingPoint2Values

Attribute: NumberOfInteger1 (NOTINCLUDED=0, INCLUDED not =0)
 Constraint: NumberOfInteger1 not = 0 (INCLUDED)
 Attribute: NumberOfInteger1Rows
 Attribute: ListOfInteger1Values
 Attribute: NumberOfInteger2 (NOTINCLUDED=0, INCLUDED not =0)
 Constraint: NumberOfInteger2 not = 0 (INCLUDED)
 Attribute: NumberOfInteger2Rows
 Attribute: ListOfInteger2Values
 Attribute: NumberOfText1 (NOTINCLUDED=0, INCLUDED not = 0)
 Constraint: NumberOfText1 not = 0 (INCLUDED)
 Attribute: NumberOfText1Rows
 Attribute: ListOfText1Values
 Attribute: NumberOfText2 (NOTINCLUDED=0, INCLUDED not =0)
 Constraint: NumberOfText2 not = 0 (INCLUDED)
 Attribute: NumberOfText2Rows
 Attribute: ListOfText2Values

GeneralDataReportReferenceNumber

The GeneralDataReportReferenceNumber attribute specifies a unique reference value between the sender and the receiver to identify this particular report.

ReportName

The text identifier of this report.

ReportDateAndTime

The ReportDateAndTime attribute provides a means for the receiver to know when the sender sent this message. It is not related to the time to which the report data itself applies.

TransactionCode

The TransactionCode attribute provides status on the GeneralDataReport transaction. The values are shown below:

TransactionCode	Description
NEW	Original submittal of a newly proposed schedule or of a report
REQUESTED	Report or schedule is requested via the Account Request operation
REVISED	Revised version of previously sent schedule or report
CONFIRMED	Schedule or report has now been scheduled for actual implementation and is not subject to further approval cycles. A <i>curtailment</i> , <i>halt</i> , <i>revision</i> , or <i>deletion</i> after this stage requires a new schedule or report to be sent.
DELETED	Any time the originator of the schedule or report cancels the transaction (for example, due to equipment failure)

NumberOfLocal Reference

This attribute contains the count of entries in the ListOfLocalReference.

ListOfLocalReference

The ListOfLocalReference contains locally defined parameters that specify how the General Data Report Object is to be treated as a whole. The meaning of the parameter list is a local matter and is agreed upon among the participating parties for each type of General Data Report object, for all General Data Report objects, or for a combination of the two as needed.

NumberOfFloatingPoint1

The NumberOfFloatingPoint1 attribute is the count of FloatingPoint1 columns in this report. This count is also the flag to indicate whether FloatingPoint1 data is INCLUDED not = 0 or NOTINCLUDED=0 in this report.

NumberOfFloatingPoint1Rows

The NumberOfFloatingPoint1Rows attribute is the number of entries (rows) in each FloatingPoint1 column in this report. The number of items in the FloatingPoint1 array is (NumberOfFloatingPoint1Rows × NumberOfFloatingPoint1).

ListOfFloatingPoint1Values

The ListOfFloatingPoint1Values attribute is the sequence of actual floating point values in the FloatingPoint1 array.

NumberOfFloatingPoint2

The NumberOfFloatingPoint2 attribute is the count of FloatingPoint2 columns in this report. This count is also the flag to indicate whether FloatingPoint2 data is INCLUDED not = 0 or NOTINCLUDED=0 in this report.

NumberOfFloatingPoint2Rows

The NumberOfFloatingPoint2Rows attribute is the number of entries (rows) in each FloatingPoint2 column in this report. The number of items in the FloatingPoint2 array is (NumberOfFloatingPoint2Rows × NumberOfFloatingPoint2).

ListOfFloatingPoint2Values

The ListOfFloatingPoint2Values attribute is the sequence of actual floating point values in the FloatingPoint2 array.

NumberOfInteger1

The NumberOfInteger1 attribute is the count of Integer1 columns in this report. This count is also the flag to indicate whether Integer1 data is INCLUDED not = 0 or NOTINCLUDED=0 in this report.

NumberOfInteger1Rows

The NumberOfInteger1Rows attribute is the number of entries (rows) in each Integer1 column in this report. The number of items in the Integer1 array is (NumberOfInteger1Rows × NumberOfInteger1).

ListOfInteger1Values

The ListOfInteger1Values attribute is the sequence of actual integer values in the Integer1 array.

NumberOfInteger2

The NumberOfInteger2 attribute is the count of Integer2 columns in this report. This count is also the flag to indicate whether Integer2 data is INCLUDED not = 0 or NOTINCLUDED=0 in this report.

NumberOfInteger2Rows

The NumberOfInteger2Rows attribute is the number of entries (rows) in each Integer2 column in this report. The number of items in the Integer2 array is (NumberOfInteger2Rows × NumberOfInteger2).

ListOfInteger2Values

The ListOfInteger2Values attribute is the sequence of actual integer values in the Integer2 array.

NumberOfText1

The NumberOfText1 attribute is the count of Text1 columns in this report. This count is also the flag to indicate whether Text1 data is INCLUDED not = 0 or NOTINCLUDED=0 in this report.

NumberOfText1Rows

The NumberOfText1Rows attribute is the number of entries (rows) in each Text1 column in this report. The number of items in the Text1 array is (NumberOfText1Rows × NumberOfText1).

ListOfText1Values

The ListOfText1Values attribute is the sequence of actual text values in the Text1array.

NumberOfText2

The NumberOfText2 attribute is the count of Text2 columns in this report. This count is also the flag to indicate whether Text2 data is INCLUDED not = 0 or NOTINCLUDED=0 in this report.

NumberOfText2Rows

The NumberOfText2Rows attribute is the number of entries (rows) in each Text2 column in this report. The number of items in the Text2 array is (NumberOfText2Rows × NumberOfText2).

ListOfText2Values

The ListOfText2Values attribute is the sequence of actual text values in the Text2 array.

5.7 General Data Response Object

The GeneralDataResponse object is used to send a response to a Block 8 GeneralDataReport Object or any other Block 8 object that needs an acknowledgement. It further supports transactions involving multiple data transfers.

5.7.1 Abstract Object Model

Object: **GeneralDataResponse**

Attribute: ReportReferenceNumber
Attribute: ReportName
Attribute: ReportTimeStamp
Attribute: NumberOfLocalReference
Attribute: ListOfLocalReference
Attribute: ResponseData
Attribute: ResponseCode
Attribute: ResponseText

ReportReferenceNumber

The ReportReferenceNumber attribute specifies a unique reference value between the sender and receiver to identify this particular response. This number is the Reference Number of the received message.

ReportName

The ReportName (i.e. text identifier) from the received message. For example, for a response to a Generation Scheduling message this would be the Generation Unit/Schedule name from the received message Name attribute. This attribute further associates the response with the received message.

NumberOfLocal Reference

This attribute contains the count of entries in the ListOfLocalReference.

ListOfLocalReference

The ListOfLocalReference contains locally defined parameters that specify how the General Response Object is to be treated as a whole. The meaning of the parameter list is a local matter and is agreed upon among the participating parties for each type of General Data Report object, for all Transfer Account objects, or for a combination of the two as needed.

ReportTimeStamp

The ReportTimeStamp is the date and time stamp contained in the received message. This attribute associates the response with the received message.

ResponseData

The ResponseData is additional application supplied information that is used to associate the response with information from the received message.

ResponseCode

The ResponseCode is the numeric response code associated with the response. It has values which correspond to permitted responses to the TransactionCode defined in the GeneralDataReport object. The values are shown below:

ResponseCode	Description
RECEIVED	Acknowledgement that schedule or report has been successfully received
APPROVED	Acknowledgement that report or schedule has been approved
REJECTED	Acknowledgement that report or schedule has been rejected prior to CONFIRMATION
CURTAILED	Cancellation of CONFIRMED schedule prior to implementation by security authority to ensure reliability of electrical network or for other operational reasons
HALT	Cancellation of CONFIRMED schedule already implemented and in process by security authority to ensure reliability of electrical network or for other operational reasons

ResponseText

The ResponseText is application supplied readable text associated with the response.

6 MMS Types for Object Exchange

This clause defines the MMS Types to be used within TASE.2 for exchanging standard objects. The mapping of the objects onto these types is defined in clause 7. The MMS type definitions are defined in terms of ASN.1 value notation, following the MMS grammar for Data as defined in ISO 9506-1 and ISO 9506-2.

Throughout this clause, all field widths specified are maximum field widths. The process of ASN.1 encoding used within MMS may reduce the actual transmitted widths to the minimum required to represent the value being transmitted.

6.1 Supervisory Control and Data Acquisition Types**6.1.1 IndicationPoint Type Descriptions**

The following foundation types are referenced in complex IndicationPoint Type Descriptions:

Data_Real floating-point: { format-width 32, exponent-width 8 }

Data_State bit-string:

```
{
    State_hi[0],
    State_lo[1],
    Validity_hi[2],
    Validity_lo[3],
    CurrentSource_hi[4],
    CurrentSource_lo[5],
    NormalValue[6],
    TimeStampQuality[7]
}
```

Data_Discrete integer {width 32 }

Data_Flags bit-string:

```
{
    unused[0],
    unused[1],
    Validity_hi[2],
    Validity_lo[3],
    CurrentSource_hi[4],
    CurrentSource_lo[5],
    NormalValue[6],
    TimeStampQuality[7]
}
```

Data_TimeStamp GMTBasedS

Data_TimeStampExtended TimeStampExtended

COV_Counter unsigned { width 16 }

The following complex types are used in transferring IndicationPoint object values:

Data_RealQ STRUCTURE

```
{
    COMPONENT Value          Data_Real,
    COMPONENT Flags          Data_Flags
}
```

Data_StateQ Data_State

Data_DiscreteQ STRUCTURE

```
{
    COMPONENT Value          Data_Discrete,
    COMPONENT Flags          Data_Flags
}
```

Data_RealQTimeTag STRUCTURE

```
{
    COMPONENT Value          Data_Real,
    COMPONENT TimeStamp      Data_TimeStamp,
    COMPONENT Flags          Data_Flags
}
```

Data_StateQTimeTag STRUCTURE

```
{
    COMPONENT TimeStamp    Data_TimeStamp,
    COMPONENT Flags        Data_State
}
```

Data_DiscreteQTimeTag STRUCTURE

```
{
    COMPONENT Value        Data_Discrete,
    COMPONENT TimeStamp    Data_TimeStamp,
    COMPONENT Flags        Data_Flags
}
```

Data_RealExtended STRUCTURE

```
{
    COMPONENT Value        Data_Real,
    COMPONENT TimeStamp    Data_TimeStamp,
    COMPONENT Flags        Data_Flags,
    COMPONENT COV          COVCounter
}
```

Data_StateExtended STRUCTURE

```
{
    COMPONENT TimeStamp    Data_TimeStamp,
    COMPONENT Flags        Data_State,
    COMPONENT COV          COVCounter
}
```

Data_DiscreteExtended STRUCTURE

```
{
    COMPONENT Value        Data_Discrete,
    COMPONENT TimeStamp    Data_TimeStamp,
    COMPONENT Flags        Data_Flags,
    COMPONENT COV          COVCounter
}
```

Data_RealQTimeTagExtended STRUCTURE

```
{
    COMPONENT Value        Data_Real,
    COMPONENT TimeStamp    Data_TimeStampExtended,
    COMPONENT Flags        Data_Flags
}
```

Data_StateQTimeTagExtended STRUCTURE

```
{
    COMPONENT TimeStamp    Data_TimeStampExtended,
    COMPONENT Flags        Data_State
}
```

Data_DiscreteQTimeTagExtended STRUCTURE

```
{
    COMPONENT Value        Data_Discrete,
    COMPONENT TimeStamp    Data_TimeStampExtended,
    COMPONENT Flags        Data_Flags
}
```

IndicationPointConfig STRUCTURE

```
{
    COMPONENT PointType           integer { width 8, range 0 .. 2 },
    COMPONENT QualityClass       integer { width 8, range 0 .. 1 },
    COMPONENT NormalSource       integer { width 8, range 0 .. 3 },
    COMPONENT TimeStampClass    integer { width 8, range 0 .. 1 },
    COMPONENT COVClass          integer { width 8, range 0 .. 1 }
}
```

6.1.2 ControlPoint Type Descriptions

The following foundation types are referenced in complex type descriptions:

```
Control_Command           integer { width 16 }
Control_Setpoint_Real     floating-point { format-width 32, exponent-width 8 }
Control_Setpoint_Discrete integer { width 16 }
SBO_CheckBackName        integer { width 16 }
SelectState              boolean
TagFlags                 bit-string:
    {
        tag_hi [0],
        tag_lo [1],
        tag_state[2]
    }
TextString               VisibleString { width 255 }
```

The following complex type descriptions are used in accessing ControlPoint object values:

```
SBO STRUCTURE
{
    COMPONENT TimeOut           Data_TimeStamp,
    COMPONENT Select           SelectState
}
```

```
Tag_Value STRUCTURE
{
    COMPONENT Flags           TagFlags,
    COMPONENT Reason         TextString
}
```

```
ControlConfig STRUCTURE
{
    COMPONENT ControlPointType integer { width 8, range 0..2 },
    COMPONENT SetPointType     integer { width 8, range 0 .. 2 },
    COMPONENT DeviceClass      integer { width 8, range 0 .. 1 },
    COMPONENT TagClass         integer { width 8, range 0 .. 1 }
}
```

6.1.3 Protection Equipment Type Descriptions

The following foundation types are used to build complex types for report protection equipment events.

SingleFlags bit-string:

```
{
    ElapsedTimeValidity[0],
    Blocked[1],
    Substituted[2],
    Topical[3],
    EventValidity[4],
    unused[5],
    EventState_hi[6],
    EventState_lo[7]
}
```

EventFlags bit-string:

```
{
    General[0],
    Phase1[1],
    Phase2[2],
    Phase3[3],
    Earth[4],
    Reverse[5],
    unused[6],
    unused[7]
}
```

PackedFlags bit-string:

```
{
    ElapsedTimeValidity[0],
    Blocked[1],
    Substituted[2],
    Topical[3],
    EventValidity[4],
    unused[5],
    unused[6],
    unused[7]
}
```

The following complex types are used to report protection equipment events.

SingleProtectionEvent STRUCTURE

```
{
    COMPONENT SingleEventFlags           SingleFlags,
    COMPONENT OperatingTime              TimeInterval16,
    COMPONENT EventTime                  TimeStampExtended
}
```

PackedProtectionEvent STRUCTURE

```
{
    COMPONENT PackedEvent                EventFlags,
    COMPONENT PackedEventFlags          PackedFlags,
    COMPONENT OperatingTime              TimeInterval16,
    COMPONENT EventTime                  TimeStampExtended
}
```

6.2 Transfer Account Types

The following foundation types are referenced in complex type descriptions:

CommodityClass	integer { width 16 }
Data_Discrete	integer { width 32 }
Data_Real	floating point { format-width 32, exponent-width 8 }
Data_TimeStamp	GMTBasedS
Duration	TimeIntervals
IntegerId	integer { width 32 }
InterchangeId	integer { width 32 }
NameString	visiblestring { width 32 characters, varying }
NumIntegers	integer { width 16 }
NumFloats	integer { width 16 }
NumPeriods	integer { width 16 }
NumProfiles	integer { width 16 }
NumSegs	integer { width 16 }
Price	floating point { format-width 32, exponent-width 8 }
ReferenceNum	integer { width 32 }
ScheduleTime	GMTBasedS
TransactionAmount	floating point { format-width 32, exponent-width 8 }
TransactionCode	Integer { width 32 }
TransmissionSegCode	integer { width 16 }
UtilityId	integer { width 32 }

6.2.1 TransferAccount Type Descriptions

TASegmentsPeriodic STRUCTURE

{		
COMPONENTS	TransferAccountRef	ReferenceNum,
COMPONENTS	SendUtility	UtilityId,
COMPONENTS	RecvUtility	UtilityId,
COMPONENTS	SellingUtility	UtilityId,
COMPONENTS	BuyingUtility	UtilityId,
COMPONENTS	TimeStamp	Data_TimeStamp,
COMPONENTS	TransactionCode	TransactionCode,
COMPONENTS	Name	NameString,
COMPONENTS	StartTime	ScheduleTime,
COMPONENTS	PeriodResolution	TimeIntervals,
COMPONENTS	NumberLocalReferences	NumIntegers,
COMPONENTS	NumberSegments	NumSegs,
COMPONENTS	NumberFloatIds	NumFloats,
COMPONENTS	NumberIntegerIds	NumIntegers,
COMPONENTS	NumberPeriods	NumPeriods
}		

TANoSegmentsPeriodic STRUCTURE

{		
COMPONENTS	TransferAccountRef	ReferenceNum,
COMPONENTS	SendUtility	UtilityId,
COMPONENTS	RecvUtility	UtilityId,
COMPONENTS	SellingUtility	UtilityId,
COMPONENTS	BuyingUtility	UtilityId,
COMPONENTS	TimeStamp	Data_TimeStamp,
COMPONENTS	TransactionCode	TransactionCode,
COMPONENTS	Name	NameString,
}		

COMPONENTS	StartTime	ScheduleTime,
COMPONENTS	PeriodResolution	TimeIntervalS,
COMPONENTS	NumberLocalReferences	NumIntegers,
COMPONENTS	NumberFloatIds	NumFloats,
COMPONENTS	NumberIntegerIds	NumIntegers,
COMPONENTS	NumberPeriods	NumPeriods

TASegmentsProfile STRUCTURE

COMPONENTS	TransferAccountRef	ReferenceNum,
COMPONENTS	SendUtility	UtilityId,
COMPONENTS	RecvUtility	UtilityId,
COMPONENTS	SellingUtility	UtilityId,
COMPONENTS	BuyingUtility	UtilityId,
COMPONENTS	TimeStamp	Data_TimeStamp,
COMPONENTS	TransactionCode	TransactionCode,
COMPONENTS	Name	NameString,
COMPONENTS	NumberLocalReferences	NumIntegers,
COMPONENTS	NumberSegments	NumSegs,
COMPONENTS	NumberProfileValues	NumProfiles

TANoSegmentsProfile STRUCTURE

COMPONENTS	TransferAccountRef	ReferenceNum,
COMPONENTS	SendUtility	UtilityId,
COMPONENTS	RecvUtility	UtilityId,
COMPONENTS	SellingUtility	UtilityId,
COMPONENTS	BuyingUtility	UtilityId,
COMPONENTS	TimeStamp	Data_TimeStamp,
COMPONENTS	TransactionCode	TransactionCode,
COMPONENTS	Name	NameString,
COMPONENTS	NumberLocalReferences	NumIntegers,
COMPONENTS	NumberProfileValues	NumProfiles

6.2.2 TransmissionSegment Type Descriptions

TATransmissionSegment STRUCTURE

COMPONENT	TransmissionReference	ReferenceNum,
COMPONENT	UtilWheeling	UtilityId,
COMPONENT	UtilPaying	UtilityId,
COMPONENT	TransmissionSegType	TransmissionSegCode,
COMPONENT	UtilIn	UtilityId,
COMPONENT	UtilOut	UtilityId,
COMPONENT	InterchangePtIn	Interchangeld,
COMPONENT	InterchangePtOut	Interchangeld,
COMPONENT	InterchangePt	Interchangeld,
COMPONENT	NumberFloatIds	NumFloats,
COMPONENT	NumberIntegerIds	NumIntegers

6.2.3 Transmission Segment Type Descriptions

TATransmissionSegmentProfile STRUCTURE

{	COMPONENT TransmissionReference	ReferenceNum,
	COMPONENT UtilWheeling	UtilityId,
	COMPONENT UtilPaying	UtilityId,
	COMPONENT TransmissionSegType	TransmissionSegCode,
	COMPONENT UtilIn	UtilityId,
	COMPONENT UtilOut	UtilityId,
	COMPONENT InterchangePtIn	Interchangeld,
	COMPONENT InterchangePtOut	Interchangeld,
	COMPONENT InterchangePt	Interchangeld,
	COMPONENT NumberProfileValues	NumProfiles
}		

6.2.4 ProfileValue Type Descriptions

TAProfileValue STRUCTURE

{	COMPONENT RampStartTime	ScheduleTime,
	COMPONENT RampDuration	Duration,
	COMPONENT ProfilePrice	Price,
	COMPONENT ProfileTargetClass	CommodityClass,
	COMPONENT ProfileTarget	TransactionAmount
}		

6.2.5 Account Request Type Descriptions

AccountRequest STRUCTURE

{	COMPONENT ReferenceTar	ReferenceNum,
	COMPONENT StartTime	ScheduleTime,
	COMPONENT Duration	Duration,
	COMPONENT RequestId	ReferenceNum,
	COMPONENT TaConditionsRequested	TAConditions
}		

6.3 Device Outage Type Descriptions

The following foundation types are referenced in complex type descriptions for the DeviceOutage object:

ActionId	integer {width 32}
ClassId	integer {width 16}
CommentString	VisibleString 128
Data_Real	floating-point {format-width 32, exponent-width 8}
DeviceId	integer {width 32}
DeviceName	visiblestring {width 32 characters, varying}
DeviceNumber	integer {width 32}
Number	integer {width 16}
OutageAmountTypeld	integer {width 16}
OutagePeriodId	integer {width 16}
OutageTypeld	integer {width 16}
PlanTypeld	integer {width 16}
ReferenceNum	integer {width 32}

COMPONENT DeviceName	DeviceName,
COMPONENT DeviceType	DeviceId,
COMPONENT DeviceNumber	Number,
COMPONENT DeviceRating	Data_Real,
COMPONENT ActivityDateAndTime	ScheduleTime,
COMPONENT Action	ActionId,
COMPONENT AffectedAmount	Data_Real,
COMPONENT Comments	CommentString,
COMPONENT OutageEffect	CommentString
}	

6.4 InformationBuffer Type Descriptions

The following foundation types are referenced in complex type descriptions for the InformationBuffer object:

ReferenceNum	integer {width 32}
Number	integer {width 32}

The following types are used in exchanging the Information Message object types:

InfoMessHeader STRUCTURE

{	
COMPONENT InfoReference	ReferenceNum,
COMPONENT Localreference	ReferenceNum,
COMPONENT MessageId	ReferenceNum,
COMPONENT Size	Number
}	

InfoBufXX OCTET STRING {width XX octets}

where XX is the number of octets in the buffer. Any number of bytes are permitted, although the maximum buffer size should not exceed the maximum MMS PDU size.

Examples: 64 byte buffer = InfoBuf64, 256 byte buffer = InfoBuf256, 1024 byte buffer = InfoBuf1024. Note that leading zeros are not permitted.

6.5 Power Plant Type Descriptions

The following foundation types are used throughout the Power Plant - EMS Data Exchange type definitions:

AvailReasonCode	integer {width 32}
Capacity	floating-point {format-width 32, exponent-width 8}
DateAndTime	GMTBasedS
LFCReasonCode	integer {width 32}
PlantId	integer {width 32}
Price	floating-point {format-width 32, exponent-width 8}
RampRate	floating-point {format-width 32, exponent-width 8}
ReferenceNum	integer {width 32}
ReportStatus	integer {width 32}
UnitId	integer {width 32}

UnitCapacity STRUCTURE

```

{
    COMPONENT CapacityClass                bitstring { gross[0], net[1] },
    COMPONENT GrossMaxCapacity             Capacity,
    COMPONENT GrossMinCapacity            Capacity,
    COMPONENT NetMaxCapacity              Capacity,
    COMPONENT NetMinCapacity              Capacity
}

```

RampRates STRUCTURE

```

{
    COMPONENT MaxRampRateUp                RampRate,
    COMPONENT MaxRampRateDown             RampRate
}

```

AvailabilityClass STRUCTURE

```

{
    COMPONENT AvailFlags                  bitstring
    {
        online           [0],
        LFC              [1],
        dispatch         [2],
        regulating       [3],
        manual           [4],
        reserve          [5],
        blocked_hi       [6],
        blocked_lo       [7]
    }

    COMPONENT TimeToOnline                 GMTBasedS
    COMPONENT ReasonForNoLFC              LFCReasonCode
}

```

6.5.1 Availability Report Type Descriptions**Available** STRUCTURE

```

{
    COMPONENT AvailabilityReferenceId      ReferenceNum,
    COMPONENT PlantReferenceId           PlantId,
    COMPONENT UnitId                      UnitId,
    COMPONENT TimeStamp                   TimeStampS,
    COMPONENT StartDateAndTime           DateAndTime,
    COMPONENT EndDateAndTime            DateAndTime,
    COMPONENT Duration                   TimeIntervalM,
    COMPONENT ProvidingReserve           boolean,
    COMPONENT ReportStatus               ReportStatus,
    COMPONENT Impact
    COMPONENT PriceImpact                Price,
    COMPONENT RampImpact                  RampRates,
    COMPONENT CapacityImpact            UnitCapacity,
    COMPONENT Availability               AvailabilityClass,
    COMPONENT Comment                    VisibleString { width 255 }
}

```

UnAvailable STRUCTURE

```
{
    COMPONENT AvailabilityReferenceld      ReferenceNum,
    COMPONENT PlantReferenceld             PlantId,
    COMPONENT UnitId                       UnitId,
    COMPONENT TimeStamp                    TimeStampS,
    COMPONENT StartDateAndTime             DateAndTime,
    COMPONENT EndDateAndTime               DateAndTime,
    COMPONENT Duration                      TimeIntervalM,
    COMPONENT ProvidingReserve              boolean,
    COMPONENT ReportStatus                  ReportStatus,
    COMPONENT ReasonForUnavailable         AvailReasonCode,
    COMPONENT Comment                       VisibleString { width 255 }
}
```

6.5.2 Real Time Status Type Descriptions

StatusAvailable STRUCTURE

```
{
    COMPONENT AvailabilityReferenceld      ReferenceNum,
    COMPONENT PlantReferenceld             PlantId,
    COMPONENT UnitId                       UnitId,
    COMPONENT TimeStamp                    TimeStampS,
    COMPONENT RampStatus                    RampRates,
    COMPONENT CapacityStatus               UnitCapacity,
    COMPONENT AvailabilityStatus            AvailabilityClass,
    COMPONENT ProvidingReserve              boolean
}
```

StatusUnAvailable STRUCTURE

```
{
    COMPONENT AvailabilityReferenceld      ReferenceNum,
    COMPONENT PlantReferenceld             PlantId,
    COMPONENT UnitId                       UnitId,
    COMPONENT TimeStamp                    TimeStampS,
    COMPONENT ReasonForUnavailable         AvailReasonCode,
    COMPONENT ProvidingReserve              boolean
}
```

6.5.3 Forecast Type Descriptions

Forecast STRUCTURE

```
{
    COMPONENT ForecastScheduleReferenceld ReferenceNum,
    COMPONENT PlantReferenceld             PlantId,
    COMPONENT UnitId                       UnitId,
    COMPONENT StartTime                     GMTBasedS,
    COMPONENT PeriodResolution              TimeIntervalS,
    COMPONENT NumPeriods                    integer,
    COMPONENT ForecastType                  bitstring { generation[0], reserve[1] }
}
```

6.5.4 Curve Type Descriptions

CurveLimit floating-point { format-width 32, exponent-width 8 }
CurveType bit-string:

```
{
    HEAT_RATE [0]
    IO [1]
    IHR [2]
    MVAR_CAP [3]
    COST [4]
    OPACITY [5]
    SOX [6]
    NOX [7]
    CO2 [8]
    Unused [9-15]
    User defined [16-31]
}
```

Coefficient floating-point { format-width 32, exponent-width 8 }

CurveSegmentDescription STRUCTURE

```
{
    COMPONENT Order integer { width 16 },
    COMPONENT LowRange CurveLimit,
    COMPONENT HighRange CurveLimit,
    COMPONENT NumberOfSegments NumSegs
}
```

Curve STRUCTURE

```
{
    COMPONENT CurveName visiblestring {width 32 characters, varying}
    COMPONENT PlantReferenceId PlantId,
    COMPONENT UnitId UnitId,
    COMPONENT CurveType CurveType,
    COMPONENT NumberOfSegments NumSegs
}
```

6.6 Power System Dynamics

No new data types are required to support Power System Dynamics. These are mapped to the variables of simple MMS base types.

6.7 Matrix Data Types

The Matrix data types are used to represent sequences or lists of logical records, in which each logical record contains a set of values to be reported for that step in the sequence. An example of such a sequence is an interchange schedule, in which the scheduled quantities (energy, capacity, etc.) and their associated costs are reported for each of a given set of time intervals. The Matrix types allow for arbitrary sets of values and arbitrarily long sequences to be represented, even though the particular mix of data types, semantics, and length of sequences may not be known until run time.

The basic representation of a sequence of homogeneous logical records within an MMS Information Report using the Matrix Data Types uses the following sequence of MMS Named Variables:

a) The report must contain a *header* variable, which is generally specific to the object model which contains the sequence or list. The header variable must include the expected length of the sequence or list, as well as a count of the total number of integer values and the total number of floating point values which are to be reported for each record in the sequence. The number and identity of the integer and floating point values may change from report to report, but will be consistent for each logical record within a given report.

b) If there are floating point values to be included in the logical records:

The report will contain a variable with name **Matrix_Id** and type **MatrixId** for each floating point value which is to be included in the logical records. The number of **Matrix_Id** variables for floating point values expected can be determined from the values in the header variable.

For each logical record being reported, a variable of type **FloatArrayXX** will be reported which contains the floating point values for the record. The size of **FloatArrayXX** (XX is the array dimension) is arbitrary, but must be greater than or equal to the number of floating point values to be included. If the array is larger than the number of floating point values included in the logical records, the values are filled from the low order (starting from **FloatArrayXX[0]**) and the remainder are ignored.

c) If there are integer values to be included in the logical records:

The report will contain a variable with name **Matrix_Id** and type **MatrixId** for each integer value which is to be included in the logical records. The number of **Matrix_Id** variables for integer values expected can be determined from the values in the header variable.

For each logical record being reported, a variable of type **IntegerArrayXX** will be reported which contains the integer values for the record. The size of **IntegerArrayXX** (XX is the array dimension) is arbitrary, but must be greater than or equal to the number of integer values to be included. If the array is larger than the number of integer values included in the logical records, the values are filled from the low order (starting from **IntegerArrayXX[0]**) and the remainder are ignored.

d) If there are text values to be included in the logical records:

The report will contain a variable with name **Matrix_Id** and type **MatrixId** for each text value which is to be included in the logical records. The number of **Matrix_Id** variables for text values expected can be determined from the values in the header variable.

For each logical record being reported, a variable of type **Text32ArrayXX** will be reported which contains the text values for the record. The size of **Text32ArrayXX** (XX is the array dimension) is arbitrary, but must be greater than or equal to the number of text values to be included. If the array is larger than the number of text values included in the logical records, the values are filled from the low order (starting from **Text32ArrayXX[0]**) and the remainder are ignored.

Each **FloatArrayXX**, **IntegerArrayXX**, and **Text32ArrayXX** tuple constitutes a logical record (and hence a row of the Matrix).

The following types are defined :

MatrixId	integer { width 32 }
IntegerArrayXX	ARRAY[XX] of integer { width 32 }
FloatArrayXX	ARRAY[XX] of floating point { format-width 32, exponent-width 8 }
Text32ArrayXX	ARRAY{XX} of VisibleString {width32}

where XX is an arbitrary array dimension.

Example: 256 byte array = IntegerArray256, 1024 byte array = IntegerArray1024

6.8 GeneralDataReport Type Descriptions

Most of the foundation types referenced in the complex GeneralDataReport type descriptions below are the same as those used in Transfer Accounts and are defined in the Transfer Account Types section. The following new foundation types are also referenced in the complex GeneralDataReport type description:

TransactionCode Integer { width 32 }
NumRows Integer { width 16 }

The following complex type is used for exchanging the General Data Reports:

GeneralDataReport STRUCTURE

```
{
    COMPONENT      GeneralDataReportReferenceNumber      ReferenceNum
    COMPONENT      ReportName                             NameString
    COMPONENT      ReportDateAndTime                     TimeStampS
    COMPONENT      TransactionCode                       TransactionCode
    COMPONENT      NumberOfLocalReference                NumIntegers
    COMPONENT      NumberOfFloatingPoint1                NumFloats
    COMPONENT      NumberOfFloatingPoint1Rows            NumRows
    COMPONENT      NumberOfFloatingPoint2                NumFloats
    COMPONENT      NumberOfFloatingPoint2Rows            NumRows
    COMPONENT      NumberOfInteger1                      NumIntegers
    COMPONENT      NumberOfInteger1Rows                  NumRows
    COMPONENT      NumberOfInteger2                      NumIntegers
    COMPONENT      NumberOfInteger2Rows                  NumRows
    COMPONENT      NumberOfText1                         NumIntegers
    COMPONENT      NumberOfText1Rows                     NumRows
    COMPONENT      NumberOfText2                         NumIntegers
    COMPONENT      NumberOfText2Rows                     NumRows
}
```

6.9 GeneralDataResponse Type Descriptions

The following complex type is used for exchanging the General Data Reports:

GeneralDataResponse STRUCTURE

```
{
    COMPONENT      ReportReferenceNumber                  ReferenceNumber
    COMPONENT      ReportName                             NameString
    COMPONENT      ReportTimeStamp                       Data_TimeStamp
    COMPONENT      NumberOfLocalReferences               NumIntegers
    COMPONENT      ResponseData                          Integer {width 32}
    COMPONENT      ResponseCode                          TransactionCode
    COMPONENT      ResponseText                           CommentString
}
```

7 Mapping of Object Models to MMS Types

7.1 Supervisory Control and Data Mapping

7.1.1 Indication Object Mapping

This clause defines the mapping of each object attributes onto MMS. In general, most objects are represented by one or more MMS Named Variables of the predefined TASE.2 types from clause 6.

PointName

Maps to an MMS variable identifier (either VMD specific or Domain specific)

PointType

Used in selecting the named type of the variable. If COVClass is NOCOV, the type of the MMS variable is selected according to the following criteria:

PointType	QualityClass	TimeStampClass	Map to type:
REAL	NOQUALITY	NOTIMESTAMP	Data_Real
STATE	NOQUALITY	NOTIMESTAMP	Data_State
DISCRETE	NOQUALITY	NOTIMESTAMP	Data_Discrete
REAL	QUALITY	NOTIMESTAMP	Data_RealQ
STATE	QUALITY	NOTIMESTAMP	Data_StateQ
DISCRETE	QUALITY	NOTIMESTAMP	Data_DiscreteQ
REAL	QUALITY	TIMESTAMP	Data_RealQTimeTag
STATE	QUALITY	TIMESTAMP	Data_StateQTimeTag
DISCRETE	QUALITY	TIMESTAMP	Data_DiscreteQTimeTag
REAL	QUALITY	TIMESTAMPEXTENDED	Data_RealQTimeTagExtended
STATE	QUALITY	TIMESTAMPEXTENDED	Data_StateQTimeTagExtended
DISCRETE	QUALITY	TIMESTAMPEXTENDED	Data_DiscreteQTimeTagExtended

If COVClass is COV, the following criteria are used:

PointType	Map to type:
REAL	Data_RealExtended
STATE	Data_StateExtended
DISCRETE	Data_DiscreteExtended

The PointType attribute may optionally be mapped to the **PointType** component of an MMS named variable of type **IndicationPointConfig** with the following interpretation: 0=STATE, 1=DISCRETE, 2=REAL.

PointRealValue

If present, maps to either the value of an MMS variable of type **Data_Real** (if QualityClass and TimeStampClass are NOQUALITY, NOTIMESTAMP) or to the **Value** COMPONENT of the MMS variable.

PointStateValue

If present, maps to either the value of an MMS variable of type **Data_State** (if QualityClass and TimeStampClass are NOQUALITY, NOTIMESTAMP) or to bits **State_hi** and **State_lo** of the **Flags** COMPONENT of the MMS variable.

PointDiscreteValue

If present, maps to either the value of the MMS variable of type **Data_Discrete** (if QualityClass and TimeStampClass are NOQUALITY, NOTIMESTAMP) or to the **Value** COMPONENT of the MMS variable.

QualityClass

Used in selecting the named type of the variable (see above). The QualityClass attribute may also be optionally mapped to the **QualityClass** component of an MMS Named Variable of type **IndicationPointConfig** with the following interpretation: NOQUALITY=0, QUALITY=1.

Validity

If present, maps to bits 2 and 3 (**Validity_hi**, **Validity_lo**) of the **Flags** COMPONENT with the following values: VALID = 0, HELD=1, SUSPECT=2, NOTVALID=3.

CurrentSource

If present, maps to bits 4 and 5 (**CurrentSource_hi**, **CurrentSource_lo**) of the **Flags** COMPONENT with the following values: TELEMETERED=0, CALCULATED=1, ENTERED=2, ESTIMATED=3.

NormalSource

The NormalSource attribute may be optionally mapped to the **NormalSource** component of an MMS Named Variable of type **IndicationPointConfig** with the following interpretation: TELEMETERED=0, CALCULATED=1, ENTERED=2, ESTIMATED=3.

NormalValue

If present, maps to bit 6 (**NormalValue**) of the **Flags** COMPONENT with the following values: NORMAL=0, ABNORMAL=1.

TimeStampClass

Used in selecting the named type of the variable (see above). The TimeStampClass attribute may also be optionally mapped to the **TimeStampClass** component of an MMS Named Variable of type **IndicationPointConfig** with the following interpretation: NOTIMESTAMP=0, TIMESTAMP=1, TIMESTAMPEXTENDED=2.

TimeStamp

If present, maps to the **TimeStamp** COMPONENT.

TimeStampQuality

If present, maps to bit 7 (**TimeStampQuality**) of the **Flags** COMPONENT with the following values: VALID=0, INVALID=1.

COVClass

Used in selecting the named type of the variable (see above). The COVClass attribute may also be optionally mapped to the **COVClass** component of an MMS Named Variable of type **IndicationPointConfig** with the following interpretation: NOCOV=0, COV=1.

COVCounter

If present, maps to an MMS variable of type **COV_Counter**.

7.1.2 ControlPoint Object Mapping**ControlPointName**

Maps to an MMS variable identifier (either VMD specific or Domain specific).

ControlPointType

Used in selecting the named type of the variable. The type of the MMS variable is selected according to the following criteria (all other combinations are invalid):

ControlPointType	SetPointType	Map to type:
COMMAND	Not applicable	Control_Command
SETPOINT	REAL	Control_Setpoint_Real
SETPOINT	DISCRETE	Control_Setpoint_Discrete

The ControlPointType attribute may also be optionally mapped to the **ControlPointType** component of an MMS Named Variable of type **ControlConfig** with the following interpretation: COMMAND=0, SETPOINT=1.

CommandValue

Maps to the value of an MMS variable of type **Control_Command**.

SetPointType

Used in selecting the named type of the variable (see above). The Setpoint attribute may also be optionally mapped to the **SetPointType** component of an MMS Named Variable of type **ControlConfig** with the following interpretation: 1=DISCRETE, 2=REAL.

SetpointRealValue

If present, maps to the value of an MMS variable of type **Control_Setpoint_Real**.

SetpointDiscreteValue

If present, maps to the value of an MMS variable of type **Control_Setpoint_Discrete**.

DeviceClass

The DeviceClass attribute may be optionally mapped to the **DeviceClass** component of an MMS Named Variable of type **ControlConfig** with the following interpretation: 0=NONSBO, 1=SBO.

CheckBackName

If present, maps to an MMS variable of type **SBO_CheckBackName**.

State

If present, maps to the **Select** COMPONENT of an MMS variable of type **SBO** with the following interpretation: SELECTED=TRUE, NOTSELECTED=FALSE.

Timeout

If present, maps to the **TimeOut** COMPONENT of an MMS variable of type **SBO**.

TagClass

The TagClass attribute may be optionally mapped to the **TagClass** component of an MMS Named Variable of type **ControlConfig** with the following interpretation: 1=DISCRETE, 2=REAL.

Tag

If present, maps to bits 0 and 1 (**Tag_hi** and **Tag_lo**) of the **Flags** COMPONENT of an MMS variable of type **Tag_Value** with the following interpretation: NO-TAG=0, OPEN- AND-CLOSE-INHIBIT=1, CLOSE-ONLY-INHIBIT=2.

State

If present, maps to bit 2 (**Tag_state**) of the **Flags** COMPONENT of an MMS variable of type **Tag_Value** with the following interpretation: IDLE=0, ARMED=1

Reason

If present, maps to the **Reason** COMPONENT of an MMS variable of type **Tag_Value**.

7.1.3 Protection Event Mapping

This subclause defines the mapping of each attribute of the protection event model to MMS types. In general, protection events are mapped onto MMS variables. The recommended method of generating protection event reporting is to include the MMS variables in a TASE.2 Data Set and have the Data Set reported using a Data Set Transfer Set with DSTransmissionPars RBE True and DSConditions including ObjectChange True.

Name

The Name attribute is mapped to an MMS Named variable identifier. Note that the name must uniquely identify both the protection device and the protection event type.

ElapsedTimeValidity

The ElapsedTimeValidity attribute is mapped onto bit 0 (**ElapsedTimeValidity**) of the **SingleFlags** or **PackedFlags** COMPONENT of the MMS variable representing the protection event, with the value 0 representing VALID and 1 representing INVALID.

Blocked

The Blocked attribute is mapped onto bit 1 (**Blocked**) of the **SingleFlags** or **PackedFlags** COMPONENT of the MMS variable representing the protection event, with the value 0 representing NOTBLOCKED and 1 representing BLOCKED.

Substituted

The Substituted attribute is mapped onto bit 2 (**Substituted**) of the **SingleFlags** or **PackedFlags** COMPONENT of the MMS variable representing the protection event, with the value 0 representing NOTSUBSTITUTED and 1 representing SUBSTITUTED.

Topical

The Topical attribute is mapped onto bit 3 (**Topical**) of the **SingleFlags** or **PackedFlags** COMPONENT of the MMS variable representing the protection event, with the value 0 representing TOPICAL and 1 representing NOTTOPICAL.

EventValidity

The EventValidity attribute is mapped onto bit 4 (**EventValidity**) of the **SingleFlags** or **PackedFlags** COMPONENT of the MMS variable representing the protection event, with the value 0 representing VALID and 1 representing INVALID.

ProtectionClass

The ProtectionClass attribute is used to select the type of MMS variable to represent the event. The value of SINGLE implies the use of a variable of type **SingleProtectionEvent**, and the value of PACKED implies the use of a variable of type **PackedProtectionEvent**.

EventState

The EventState attribute is mapped to bits 6 and 7 (**EventState_hi** and **EventState_lo**) of the **SingleFlags** COMPONENT of an MMS variable of type **SingleProtectionEvent**, with 1 denoting OFF, 2 denoting ON and 0 or 3 denoting INVALID.

EventDuration

The EventDuration attribute maps to the **OperatingTime** COMPONENT of an MMS variable of type **SingleProtectionEvent**.

EventTime

The EventTime attribute maps to the **EventTime** COMPONENT of an MMS variable of type **SingleProtectionEvent**.

EventClass

The EventClass attribute is not mapped. The value of this attribute is implied by the identifier of the MMS variable used to represent the packed protection event, and must be known and agreed to by the involved parties.

StartGeneral

The StartGeneral attribute is mapped to bit 0 (**General**) of the **EventFlags** COMPONENT of an MMS variable of type **PackedProtectionEvent**, with 0 representing NOSTART and 1 representing START.

StartPhase1

The StartPhase1 attribute is mapped to bit 1 (**Phase1**) of the **EventFlags** COMPONENT of an MMS variable of type **PackedProtectionEvent**, with 0 representing NOSTART and 1 representing START.

StartPhase2

The StartPhase2 attribute is mapped to bit 2 (**Phase2**) of the **EventFlags** COMPONENT of an MMS variable of type **PackedProtectionEvent**, with 0 representing NOSTART and 1 representing START.

StartPhase3

The StartPhase3 attribute is mapped to bit 3 (**Phase3**) of the **EventFlags** COMPONENT of an MMS variable of type **PackedProtectionEvent**, with 0 representing NOSTART and 1 representing START.

StartEarth

The StartEarth attribute is mapped to bit 4 (**Earth**) of the **EventFlags** COMPONENT of an MMS variable of type **PackedProtectionEvent**, with 0 representing NOSTART and 1 representing START.

StartReverse

The StartReverse attribute is mapped to bit 5 (**Reverse**) of the **EventFlags** COMPONENT of an MMS variable of type **PackedProtectionEvent**, with 0 representing NOSTART and 1 representing START.

DurationTime

The DurationTime attribute is mapped to the **OperatingTime** COMPONENT of an MMS variable of type **PackedProtectionEvent**.

StartTime

The StartTime attribute is mapped to the **EventTime** COMPONENT of an MMS variable of type **PackedProtectionEvent**.

TripGeneral

The TripGeneral attribute is mapped to bit 0 (**General**) of the **EventFlags** COMPONENT of an MMS variable of type **PackedProtectionEvent**, with 0 representing NOTRIP and 1 representing TRIP.

TripPhase1

The TripPhase1 attribute is mapped to bit 1 (**Phase1**) of the **EventFlags** COMPONENT of an MMS variable of type **PackedProtectionEvent**, with 0 representing NOTRIP and 1 representing TRIP.

TripPhase2

The TripPhase2 attribute is mapped to bit 2 (**Phase2**) of the **EventFlags** COMPONENT of an MMS variable of type **PackedProtectionEvent**, with 0 representing NOTRIP and 1 representing TRIP.

TripPhase3

The TripPhase3 attribute is mapped to bit 3 (**Phase3**) of the **EventFlags** COMPONENT of an MMS variable of type **PackedProtectionEvent**, with 0 representing NOTRIP and 1 representing TRIP.

OperatingTime

The OperatingTime attribute is mapped to the **OperatingTime** COMPONENT of an MMS variable of type **PackedProtectionEvent**.

TripTime

The TripTime attribute is mapped to the **EventTime** COMPONENT of an MMS variable of type **PackedProtectionEvent**.

7.2 Transfer Accounts Mapping**7.2.1 TransferAccount Mapping**

Transfer Accounts are only visible through the Transfer Account Reporting and Account Query mechanisms as defined in IEC 60870-6-503. The Transfer Accounts are mapped to a sequence of one or more MMS Named Variables, but only instantaneously while the report is being generated. Each of the MMS Named Variables used to map the Transfer Account object model are only used in MMS Information Reports, and return the MMS Access Result OBJECT-ACCESS-DENIED when read or written.

Each of the classes of Transfer Accounts contain header information and optionally one or more associated lists of data (**ListOfLocalReference**, **ListOfTransmissionSegment**, **ListOfProfileValues**, and **ListOfPeriodicValues**). The lists of data are represented as follows:

ListOfLocalReference – sequence of MMS Named Variables, each named **Reference_Num** and of type **ReferenceNum**. There shall be one MMS Named Variable for each entry in the **ListOfLocalReference**.

ListOfTransmissionSegment – sequence of MMS Named Variables. For each entry in the **ListOfTransmissionSegment**:

if the report is to contain periodic data:

for each Transmission Segment being reported:

An MMS Named Variable **TA_Transmission_Segment**, type **TATransmissionSegment**

if floating point values are being reported for the segment:

An MMS Named Variable **Matrix_Id**, type **MatrixId** for each floating point quantity being reported. These define the meaning of each 'column' of data;

For each time period reported, an MMS Named Variable **Float_Array_XX**, type **FloatArrayXX**;

if integer values are being reported for the segment:

An MMS Named Variable **Matrix_Id**, type **MatrixId** for each integer quantity being reported. These define the meaning of each 'column' of data;

For each time period reported, an MMS Named Variable **Integer_Array_XX**, type **IntegerArrayXX**;

if the report is to contain profile data:

For each Transmission Segment being reported:

An MMS Named Variable **TA_Transmission_Segment_Profile**, type **TATransmissionSegmentProfile**

For each Profile Value being reported, an MMS Named Variable **TA_Profile_Value**, type **TAProfileValue**;

SendUtility

Maps to the **SendUtility** COMPONENT of an MMS Variable of type **TASegmentsPeriodic**, **TANoSegmentsPeriodic**, **TASegmentsProfile**, or **TANoSegmentsProfile**. Coding of specific values is determined by agreement between client and server.

ReceiveUtility

Maps to the **RecvUtility** COMPONENT of an MMS Variable of type **TASegmentsPeriodic**, **TANoSegmentsPeriodic**, **TASegmentsProfile**, or **TANoSegmentsProfile**. Coding of specific values is determined by agreement between client and server.

SellingAgent

Maps to the **SellingUtility** COMPONENT of an MMS Variable of type **TASegmentsPeriodic**, **TANoSegmentsPeriodic**, **TASegmentsProfile**, or **TANoSegmentsProfile**. Coding of specific values is determined by agreement between client and server.

BuyingAgent

Maps to the **BuyingUtility** COMPONENT of an MMS Variable of type **TASegmentsPeriodic**, **TANoSegmentsPeriodic**, **TASegmentsProfile**, or **TANoSegmentsProfile**. Coding of specific values is determined by agreement between client and server.

TimeStamp

Maps to the **TimeStamp** COMPONENT of an MMS Variable of type **TASegmentsPeriodic**, **TANoSegmentsPeriodic**, **TASegmentsProfile**, or **TANoSegmentsProfile**.

TransactionCode

Maps to the **TransactionCode** COMPONENT of an MMS Variable of type **TASegmentsPeriodic**, **TANoSegmentsPeriodic**, **TASegmentsProfile**, or **TANoSegmentsProfile**.

NumberOfLocalReference

Maps to the **NumberOfLocalReferences** COMPONENT of an MMS Variable of type **TASegmentsPeriodic**, **TANoSegmentsPeriodic**, **TASegmentsProfile**, or **TANoSegmentsProfile**.

ListOfLocalReference

Maps to a sequence of MMS Named Variables, each named **Reference_Num** and of type **ReferenceNum**. There shall be one MMS Named Variable reference in the report for each entry in the **ListOfLocalReference**. The number of **Reference_Num** references in the report shall agree with the value of the **NumberOfLocalReference** attribute.

Name

Maps to the **Name** COMPONENT of an MMS Variable of type **TASegmentsPeriodic**, **TANoSegmentsPeriodic**, **TASegmentsProfile**, or **TANoSegmentsProfile**. If the **Name** attribute is not present, the **Name** COMPONENT shall be the NULL string.

TransmissionSegmentOption

Not mapped, but used in selection of the data type of the MMS Variables (see above).

NumberOfTransSegments

Maps to the **NumberSegments** COMPONENT of an MMS Named Variable of type **TASegmentsPeriodic**, or **TASegmentsProfile**.

ListOfTransmissionSegment

Represented as a sequence of MMS Named Variables in the report. For each entry in the **ListOfTransmissionSegment**:

- a) Report the segment definition parameters. If the report is to contain periodic data, then for each Transmission Segment being reported, report the segment definition parameters as the values of an MMS Named Variable with name **TA_Transmission_Segment** and type **TATransmissionSegment** (See 7.2.2.1 for details of this mapping). If the report is to contain profile data, then for each Transmission Segment being reported, report file segment definition parameters as the values of an MMS Named Variable with name **TA_Transmission_Segment_Profile** and type **TATransmissionSegmentProfile** (See 7.2.2.2 for details of this mapping).
- b) Report the data for the segment:

If the report is to contain periodic data, then for each time period:

If any of the values being reported for the segment are of type floating point:

Report the identifiers of the floating point values in an MMS Named Variable with name **Matrix_Id** and type **MatrixId**

For each time period reported, report the floating point values for the time period relating to this segment in an MMS Named Variable with the name **Float_Array_XX** and type **FloatArrayXX**, where XX is large enough to contain all of the floating point values.

If any of the values are being reported for the segment are of type integer:

Report the identifiers of the integer values in an MMS Named Variable with name **Matrix_Id** and type **MatrixId**

For each time period reported, report the integer values for the time period relating to this segment in an MMS Named Variable with the name **Integer_Array_XX** and type **IntegerArrayXX**, where XX is large enough to contain all of the integer values.

If the report is to contain profile data, then for each time period being reported:

Report the profile data relating to this segment in an MMS Named Variable with name **TA_Profile_Value** and type **TAProfileValue**.

DataType

Not mapped, but used in selection of the data type of the MMS Variables (see above).

StartTime

Maps to the **StartTime** COMPONENT of an MMS Variable of type **TASegmentsPeriodic**, or **TANoSegmentsPeriodic**.

PeriodResolution

Maps to the **PeriodResolution** COMPONENT of an MMS Variable of type **TASegmentsPeriodic**, or **TANoSegmentsPeriodic**.

NumberOfPeriods

Maps to the **NumberPeriods** COMPONENT of an MMS Variable of type **TASegmentsPeriodic**, or **TANoSegmentsPeriodic**.

ListOfPeriodicValues

Represented as a sequence of MMS Named Variables in the report. For each entry in the ListOfPeriodicValues:

- a) if floating point values are being reported:

Report the identifiers of the floating point values as the values of an MMS Named Variable with name **Matrix_Id** and type **MatrixId**;

For each period report the values as the values of an MMS Named Variable with the name **Float_Array_XX**, where XX is large enough to contain all of the floating point values;

b) if integer values are being reported:

Report the identifiers of the integer values as the values of an MMS Named Variable with name **Matrix_Id** and type **MatrixId**;

For each period report the values as the values of an MMS Named Variable with the name **Integer_Array_XX**, where XX is large enough to contain all of the integer values.

NumberOfProfiles

Maps to the **NumberOfProfiles** COMPONENT of an MMS Variable of type **TASegmentsProfile**, or **TANoSegmentsProfile**.

ListOfProfileValues

Maps to a sequence of MMS Named Variables, each named **TA_Profile_Value**, and of type **TAProfileValue**, for each element in the ListOfProfileValues. The number of **TA_Profile_Value** references in the report shall agree with the value of the **NumberOfProfiles** attribute.

7.2.2 TransmissionSegment Mapping

7.2.2.1 TATransmissionSegment

Each TransmissionSegment object maps to a sequence of MMS Named Variables. The first variable has name **TA_Transmission_Segment** and type **TATransmissionSegment**, and provides the parameters (reference identifiers, interchange points, etc.) for the segment. The remainder of the variables depend on the data types of the values being reported for each segment, and are described in the previous clause.

The segment definition attributes are mapped as follows:

TransmissionReference

Maps to the **TransmissionReference** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment** and type **TATransmissionSegment**.

UtilWheeling

Maps to the **UtilWheeling** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment** and type **TATransmissionSegment**.

UtilPaying

If present, maps to the **UtilityPaying** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment** and type **TATransmissionSegment**.

TransmissionSegType

Maps to the **TransmissionSegType** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment** and type **TATransmissionSegment**. The value is coded as follows: 0=DIRECT, 1=INONLY, 2=OUTONLY, 3=INOUT.

UtilIn

If present, maps to the **UtilIn** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment** and type **TATransmissionSegment**.

InterchangePtIn

If present, maps to the **InterchangePtIn** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment** and type **TATransmissionSegment**.

UtilOut

If present, maps to the **UtilOut** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment** and type **TATransmissionSegment**.

InterchangePtOut

If present, maps to the **InterchangePtOut** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment** and type **TATransmissionSegment**.

InterchangePt

If present, maps to the **InterchangePt** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment** and type **TATransmissionSegment**.

NumberFloatIds

The number of Float Ids in the **ListOfSegmentData** for this **TransmissionSegment**.

NumberIntegerIds

The number of Integer Ids in the **ListOfSegmentData** for this **TransmissionSegment**.

ListOfSegmentData

Mapped to MMS Named Variables of type **MatrixId**, **FloatArrayXX**, and **IntegerArrayXX**, as defined above.

7.2.2.2 TATransmissionSegmentProfile

Each Profile **TransmissionSegment** object maps to a sequence of MMS Named Variables. The first variable has name **TA_Transmission_Segment_Profile** and type **TATransmissionSegmentProfile**, and provides the parameters (reference identifiers, interchange points, etc.) for the segment. The remainder of the variables depend on the data types of the values being reported for each segment, and are described in the previous clause.

The segment definition attributes are mapped as follows:

TransmissionReference

Maps to the **TransmissionReference** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment_Profile** and type **TATransmissionSegmentProfile**.

UtilWheeling

Maps to the **UtilWheeling** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment_Profile** and type **TATransmissionSegmentProfile**.

UtilPaying

If present, maps to the **UtilityPaying** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment_Profile** and type **TATransmissionSegmentProfile**.

TransmissionSegType

Maps to the **TransmissionSegType** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment_Profile** and type **TATransmissionSegmentProfile**. The value is coded as follows: 0=DIRECT, 1=INONLY, 2=OUTONLY, 3=INOUT.

UtilIn

If present, maps to the **UtilIn** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment_Profile** and type **TATransmissionSegmentProfile**.

InterchangePtIn

If present, maps to the **InterchangePtIn** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment_Profile** and type **TATransmissionSegmentProfile**.

UtilOut

If present, maps to the **UtilOut** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment_Profile** and type **TATransmissionSegmentProfile**.

InterchangePtOut

If present, maps to the **InterchangePtOut** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment_Profile** and type **TATransmissionSegmentProfile**.

InterchangePt

If present, maps to the **InterchangePtIn** COMPONENT of an MMS Named Variable with name **TA_Transmission_Segment_Profile** and type **TATransmissionSegmentProfile**.

NumberProfileValues

The number of **ProfileValue** objects in the **ListofSegmentData** for this **TransmissionSegment**

ListofSegmentData

Mapped to MMS Named Variables of type **ProfileValue** as defined above.

7.2.3 ProfileValue Mapping**RampStartTime**

Maps to the **RampStartTime** COMPONENT of an MMS Named Variable with name **TA_Profile_Value** and type **TAProfileValue**.

RampDuration

Maps to the **RampDuration** COMPONENT of an MMS Named Variable with name **TA_Profile_Value** and type **TAProfileValue**.

ProfilePrice

Maps to the **ProfilePrice** COMPONENT of an MMS Named Variable with name **TA_Profile_Value** and type **TAProfileValue**.

TargetClass

Maps to the **ProfileTargetClass** COMPONENT of an MMS Named Variable with name **TA_Profile_Value** and type **TAProfileValue**. The value is encoded as: 0=OTHER, 1=ENERGY, 2=CAPACITY.

ProfileEnergy

If present, maps to the **ProfileTarget** COMPONENT of an MMS Named Variable with name **TA_Profile_Value** and type **TAProfileValue**.

ProfileCapacity

If present, maps to the **ProfileTarget** COMPONENT of an MMS Named Variable with name **TA_Profile_Value** and type **TAProfileValue**.

ProfileOther

If present, maps to the **ProfileTarget** COMPONENT of an MMS Named Variable with name **TA_Profile_Value** and type **TAProfileValue**.

7.2.4 AccountRequest Mapping

The AccountRequest object model maps to an MMS variable of type AccountRequest. The attributes map as:

AccountRequestName

Maps to the identifier of the MMS variable being written to generate the request.

TransferAccountReference

Maps to the ReferenceTar COMPONENT of an MMS variable of type AccountRequest.

StartTime

Maps to the StartTime COMPONENT of an MMS variable of type AccountRequest.

Duration

Maps to the Duration COMPONENT of an MMS variable of type AccountRequest.

RequestId

Maps to the RequestId COMPONENT of an MMS variable of type AccountRequest.

TaConditionsRequested

Maps to the TaConditionsRequested COMPONENT of an MMS variable of type AccountRequest.

7.3 Device Outage Mapping

This subclause defines the mapping of the Device Outage object model to MMS types. The Device Outage model is mapped to an MMS Named Variable for transmission using MMS Information Reports.

The Device Outage objects are mapped to a sequence of one or more MMS Named Variables, but only instantaneously while the report is being generated. Each of the MMS Named Variables used to map the Device Outage object model are only used in MMS Information Reports, and return the MMS Access Result OBJECT-ACCESS-DENIED when read or written.

The type and name of the MMS Named Variable depends on the Activity attribute of the Device Outage event. The following matrix defined the choice of name and type:

Activity	Type	Name
NEWPLAN	DONewRevSched	DO_New_Sched
REVISE	DONewRevSched	DO_Rev_Sched
CANCEL	DOCancel	DO_Cancel
ACTUAL	DOActual	DO_Actual

OutageReferenceId

Maps to the OutageReferenceId component of the selected data type.

OwningUtilityID

Maps to the OwningUtilityId component of the selected data type.

Timestamp

Maps to the TimeStamp component of the selected data type.

StationName

Maps to the StationName component of the selected data type.

DeviceType

Maps to the **DeviceType** component of the selected data type, with the following interpretation: 1=GENERATOR, 2=TRANSFORMER, 3=CAPACITOR, 4=TRANSMISSION_CIRCUIT, 5=BREAKER_SWITCH, 6=INDUCTOR, 0=OTHER.

DeviceName

Maps to the **DeviceName** component of the selected data type.

DeviceNumber

Maps to the **DeviceNumber** component of the selected data type.

DeviceRating

Maps to the **DeviceRating** component of the selected data type.

ActivityDateAndTime

Maps to the **ActivityDateAndTime** component of the selected data type.

Activity

Used in selecting the MMS Named Variable and type used in mapping the object.

PlanType

Maps to the **PlanType** component of an MMS Named Variable of type DONewRevSched, with the following interpretation: 0=SCHEDULED, 1=ESTIMATED.

PlannedOpenOrOutOfServiceDateAndTime

Maps to the **PlannedOpenOrOutOfServiceDateAndTime** component of an MMS Named Variable of type DONewRevSched.

PlannedCloseOrInServiceDateAndTime

Maps to the **PlannedCloseOrInServiceDateAndTime** component of an MMS Named Variable of type DONewRevSched.

OutagePeriod

Maps to the **OutagePeriod** of an MMS Named Variable of type DONewRevSched, with the following interpretation: 1=CONTINUOUS, 2=DAILY, 3=WEEKDAYS, 0=OTHER.

OutageType

Maps to the **OutageType** of an MMS Named Variable of type DONewRevSched, with the following interpretation: 0=FORCED, 1=MAINTENANCE, 2=PARTIAL, 3=ECONOMY, 4=UNPLANNED, 5=FORCED, 6=OTHER.

OutageAmountType

Maps to the **OutageAmountType** of an MMS Named Variable of type DONewRevSched, with the following interpretation: 0=PARTIAL, 1=FULL.

Amount

If present, maps to the **Amount** component of an MMS Named Variable of type DONewRevSched.

UpperOperatingLimit

If present, maps to the **UpperOperatingLimit** component of an MMS Named Variable of type DONewRevSched.

LowerOperatingLimit

If present, maps to the **LowerOperatingLimit** component of an MMS Named Variable of type DONewRevSched.

Class

If present, maps to the **Class** component of an MMS Named Variable of type DONewRevSched with the following interpretation: 0=OUTSERVICE, 1=INSERVICE.

Action

If present, maps to the **Action** component of an MMS Named Variable of type DOActual with the following interpretation: 0=TRIPPED, 1=OFFLINE, 2=ONLINE, 3=OPEN, 4=CLOSE.

Affected Amount

If present, maps to the **AffectedAmount** component of an MMS Named Variable of type DOActual.

Comments

Maps to the **Comments** component of the selected data type.

OutageEffect

Maps to the **OutageEffect** component of the selected data type.

7.4 Information Buffer Mapping

The Information Buffer object maps onto two MMS Named Variables. The first variable is of type **InfoMessHeader**, and contains the global information about the message. The second variable is of type **InfoBufXX**, where XX is large enough to hold the entire message. The mapping of the attributes is as follows:

InfoReference

Maps onto the **InfoReference** COMPONENT of an MMS Named Variable of type **InfoMessHeader**.

LocalReference

Maps onto the **LocalReference** COMPONENT of an MMS Named Variable of type **InfoMessHeader**.

MessageId

Maps onto the **MessageId** COMPONENT of an MMS Named Variable of type **InfoMessHeader**.

Size

Maps onto the **Size** COMPONENT of an MMS Named Variable of type **InfoMessHeader**.

InfoStream

Maps onto an MMS Named Variable of type **InfoBufXX**, where XX is large enough to hold all of the data. Note that XX can be larger, since the **Size** attribute determines how much of the buffer is actually valid.

7.5 Power Plant Mapping**7.5.1 Availability Report Mapping**

The MMS Named Variable (and its MMS Type) representing the Availability Report is selected based on the Availability Status attribute of the Availability Report Object. If the Availability Status attribute is AVAILABLE, the report maps onto an MMS Named Variable of name **Available** and type **Available**. If the Availability Status attribute is UNAVAILABLE, the report maps onto an MMS Named Variable of name **UnAvailable** and type **UnAvailable**.

The Availability Report objects are mapped to a sequence of one or more MMS Named Variables, but only instantaneously while the report is being generated.

Each of the MMS Named Variables used to map the Availability Report object model are only used in MMS Information Reports, and return the MMS Access Result OBJECT-ACCESS-DENIED when read or written.

The remainder of the object attributes map as follows:

AvailabilityReferenceID

Maps to the **AvailabilityReferenceID** COMPONENT of an MMS Named Variable of the selected name and type.

Timestamp

Maps to the **Timestamp** COMPONENT of an MMS Named Variable of the selected name and type.

PlantReferenceID

Maps to the **PlantReferenceID** COMPONENT of an MMS Named Variable of the selected name and type.

UnitID

Maps to the **UnitID** COMPONENT of an MMS Named Variable of the selected name and type.

ReportStatus

Maps to the **ReportStatus** COMPONENT of an MMS Named Variable of the selected name and type with the following interpretation: 0=PROPOSED, 1=CONFIRMED, 2=CANCELLED.

StartDateAndTime

Maps to the **StartDateAndTime** COMPONENT of an MMS Named Variable of the selected name and type.

StopDateAndTime

Maps to the **StopDateAndTime** COMPONENT of an MMS Named Variable of the selected name and type.

Duration

Maps to the **Duration** COMPONENT of an MMS Named Variable of the selected name and type.

Availability Status

The Availability Status attribute is used in the selection of the name and type of the MMS Named Variable representing the report.

EconomicImpact

Maps to bit 0 of the **Impact** COMPONENT of the MMS Named Variable of type **Available** with the following interpretation: 1=YES, 0=NO.

PricelImpact

If present, maps to the **PricelImpact** COMPONENT of the MMS Named Variable of type **Available**. If bit 0 of the **Impact** COMPONENT is NO, the **PricelImpact** COMPONENT shall be ignored.

RampRateImpact

Maps to bit 1 of the **Impact** COMPONENT of the MMS Named Variable of type **Available** with the following interpretation: 1=YES, 0=NO.

MaxRampRateUp

If present, maps to the **MaxRampRateUp** field within the **RampImpact** COMPONENT of the MMS Named Variable of type **Available**. If bit 1 of the **Impact** COMPONENT is NO, the **MaxRampRateUp** COMPONENT shall be ignored.

MaxRampRateDown

If present, maps to the **MaxRampRateDown** field within the **RampImpact** COMPONENT of the MMS Named Variable of type **Available**. If bit 1 of the **Impact** COMPONENT is NO, the **MaxRampRateDown** COMPONENT shall be ignored.

CapacityImpact

Maps to bit 2 of the **Impact** COMPONENT of the MMS Named Variable of type **Available** with the following interpretation: 1=YES, 0=NO.

Each of the following attributes (if present) map into fields within the **CapacityImpact** COMPONENT (type **UnitCapacity**) of the MMS Named Variable of type **Available**. If bit 2 of the **Impact** COMPONENT is NO, all of the fields within the **CapacityImpact** COMPONENT shall be ignored.

UnitCapacity

If present, maps onto the **CapacityClass** COMPONENT of the type **UnitCapacity** with the following interpretation: bit 0 = 1 implies GROSS, bit 1 = 1 implies NET, both bit 0 and bit 1 = 1 implies BOTH.

GrossMaxCapacity

If present, maps onto the **GrossMaxCapacity** COMPONENT of the type **UnitCapacity**. If bit 0 of the **CapacityClass** COMPONENT is not = 1, the **GrossMaxCapacity** shall be ignored.

GrossMinCapacity

If present, maps onto the **GrossMinCapacity** COMPONENT of the type **UnitCapacity**. If bit 0 of the **CapacityClass** COMPONENT is not = 1, the **GrossMinCapacity** shall be ignored.

NetMaxCapacity

If present, maps onto the **NetMaxCapacity** COMPONENT of the type **UnitCapacity**. If bit 1 of the **CapacityClass** COMPONENT is not = 1, the **NetMaxCapacity** shall be ignored.

NetMinCapacity

If present, maps onto the **NetMinCapacity** COMPONENT of the type **UnitCapacity**. If bit 1 of the **CapacityClass** COMPONENT is not = 1, the **NetMinCapacity** shall be ignored.

Each of the following attributes (when present) map into fields within the **Availability** COMPONENT (type **AvailabilityClass**) of the MMS Named Variable of type **Available**:

TypeOfAvailability

Maps to bit 0 of the **AvailFlags** COMPONENT of the type **AvailabilityClass** with the following interpretation: 0=STANDBY, 1=ONLINE.

TimeToOnline

Maps to the **TimeToOnline** COMPONENT of the type **AvailabilityClass**. If bit 1 of the **AvailFlags** COMPONENT of the type **AvailabilityClass** is 1, this attribute shall be ignored.